ANNA NGUYEN

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RELEVANT EXPERIENCE

Aug 2016 Present New York

Associate Product Manager, IBM Watson & Cloud Platform

The Journey System team work on improving the experiences of the user and employee by designing an organization's operations to better support customer journeys

- Primary Research » Conduct user interviews, surveys and other research methodologies on IBM's Cloud platform and products
- Service Design » Define customer base and design developer experience maps/service blueprint through research to build knowledge, consensus across stakeholders, and actionable insights to increase user's satisfaction
- User Retention » Collaborate with product teams to define milestones and deliver nurture messages that measurably increase user retention rates

Jun - Sept 2015 New York

Ecosystem Intern, IBM Watson

The Ecosystem Team works with partners to go to market and integrate Watson APIs

- Onboarding Experience » Developed a strategy for a better onboarding user experience by analyzing revenue and API usage data of business partners
- GTM Strategy » Helped business partners reduce the time to prototype and go to market through the bundling of API combinations and use cases

Sept - Dec 2014 Waterloo

Design Insights Associate, Blackberry

The Insights Team is responsible for usability, field and trends research

- Usability Testing » Advised stakeholders on improvements to mobile user experience through usability testing, competitive analysis, and secondary research
- Primary Research » Led a primary research study with external users to benchmark competitive user experiences of camera phones
- Prototyping » Prototyped several concept input devices to analyze ergonomic and usability performance
- Hardware Calibration » Assisted software and hardware engineers to test and calibrate
 BlackBerry Classic's trackpad, which led to a significant increase in beta satisfaction scores

Jan - Apr 2014 Toronto

UX Designer, Arup

MassMotion Team works on pedestrian simulation and crowd analysis tool that gives information on crowding, usage patterns and occupant safety in a facility

- **UI Design** » Designed the user interface for MassMotion using QSS and Qt Designer
- Icon Design » Created custom icons and re-factored icon library
- UX Design » Integrated the user experience workflow of an exterior plug-in into the new MassMotion tool

EDUCATION

Jan 2011 Apr 2016 Waterloo

Bachelor of Arts, Honours, Co-op

Honours Psychology, Cognitive & Computer Science Minor University of Waterloo, Waterloo, ON Canada