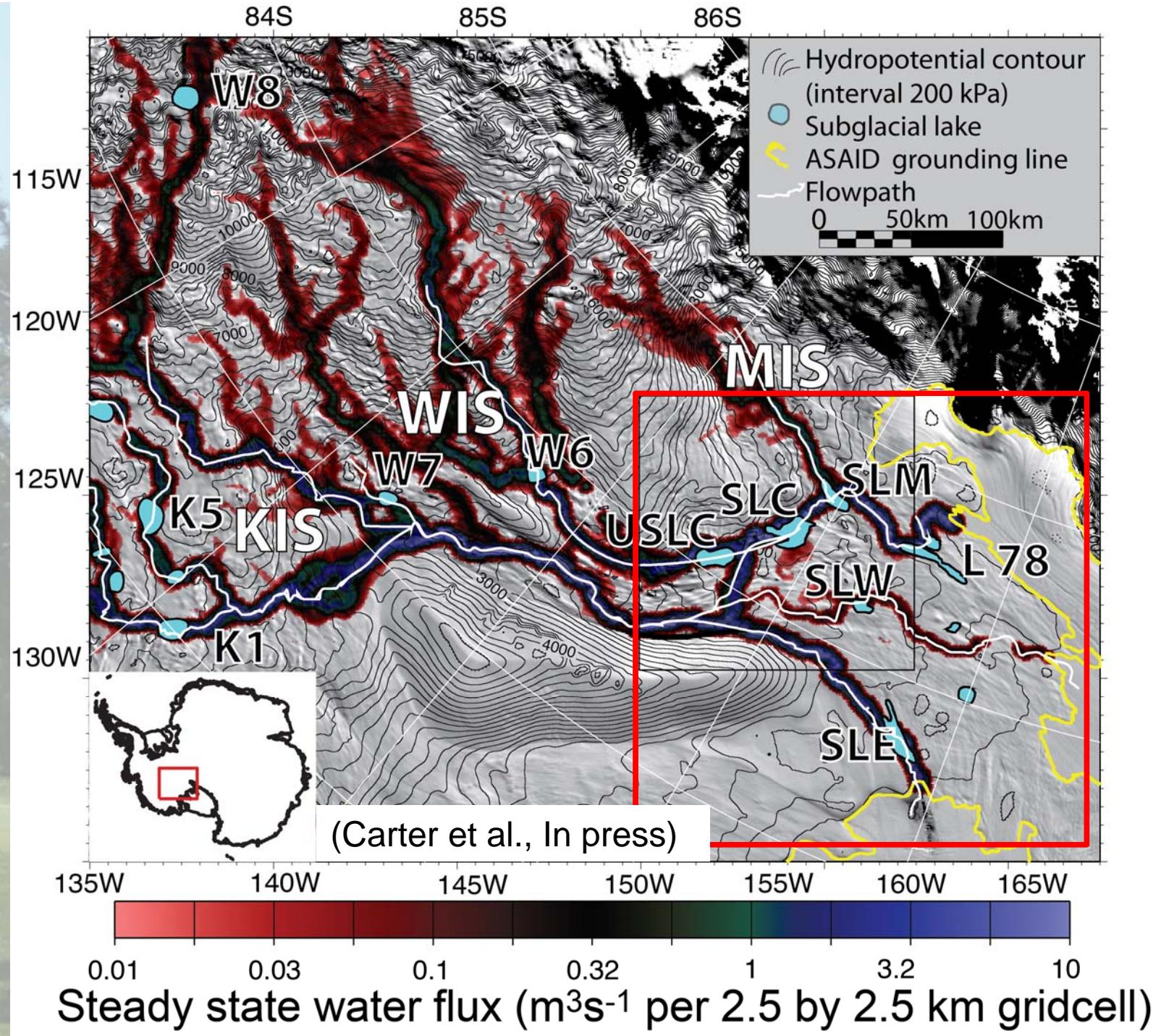
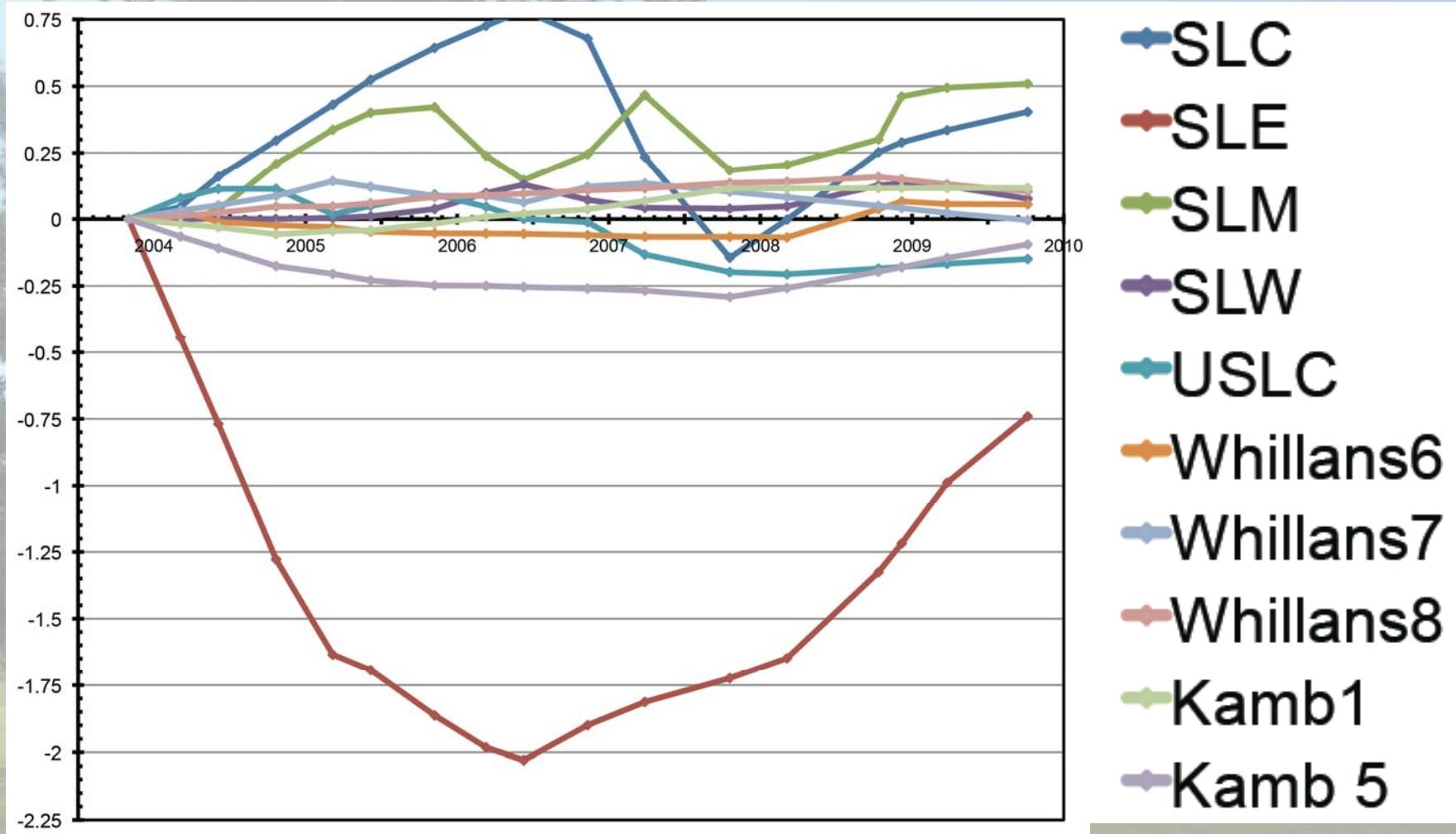


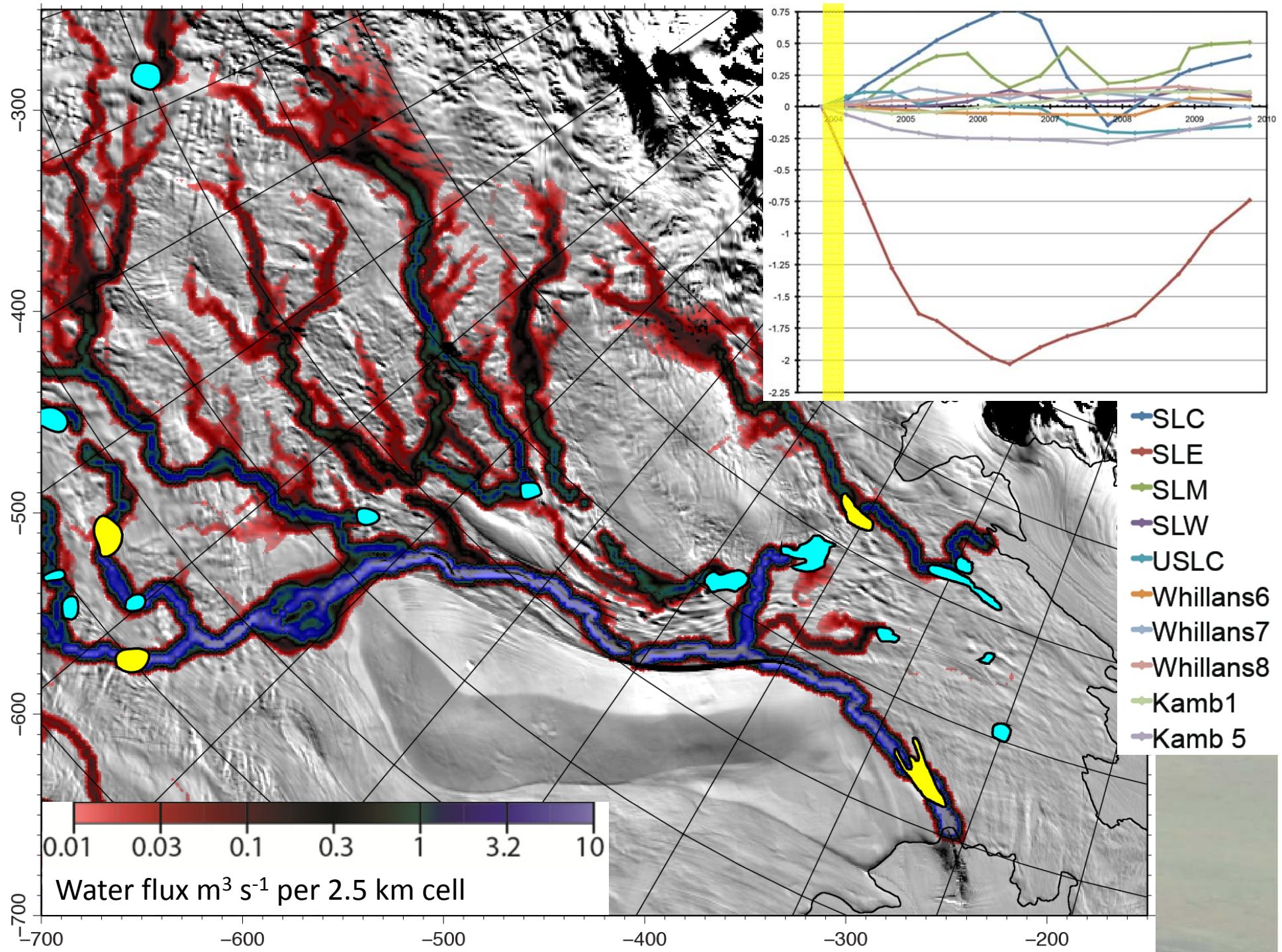
# Evidence of rapid subglacial water piracy under Whillans Ice stream

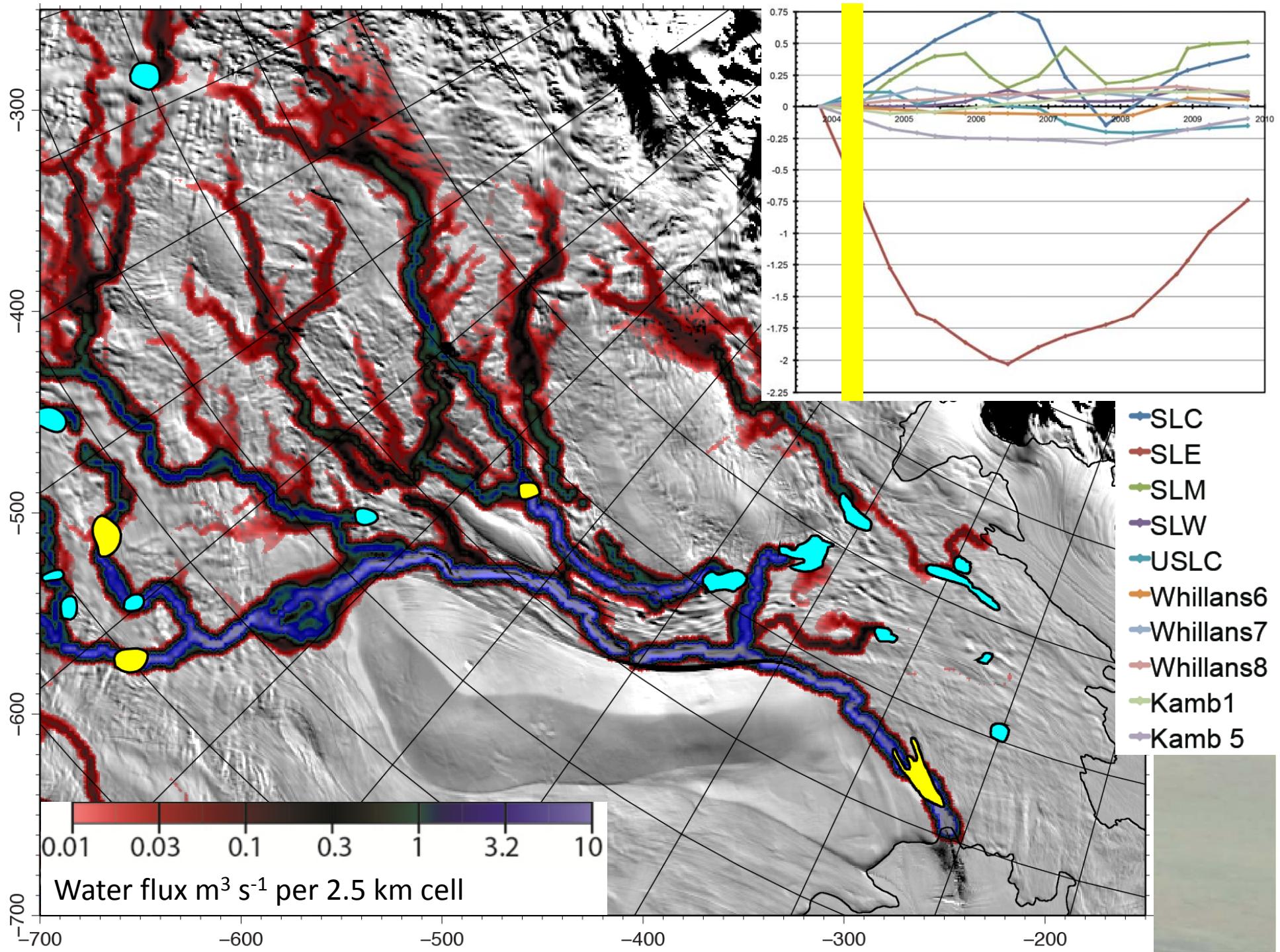
S. P. Carter<sup>1</sup>, H. A. Fricker<sup>1</sup>, M. R.  
Siegfried<sup>1</sup>

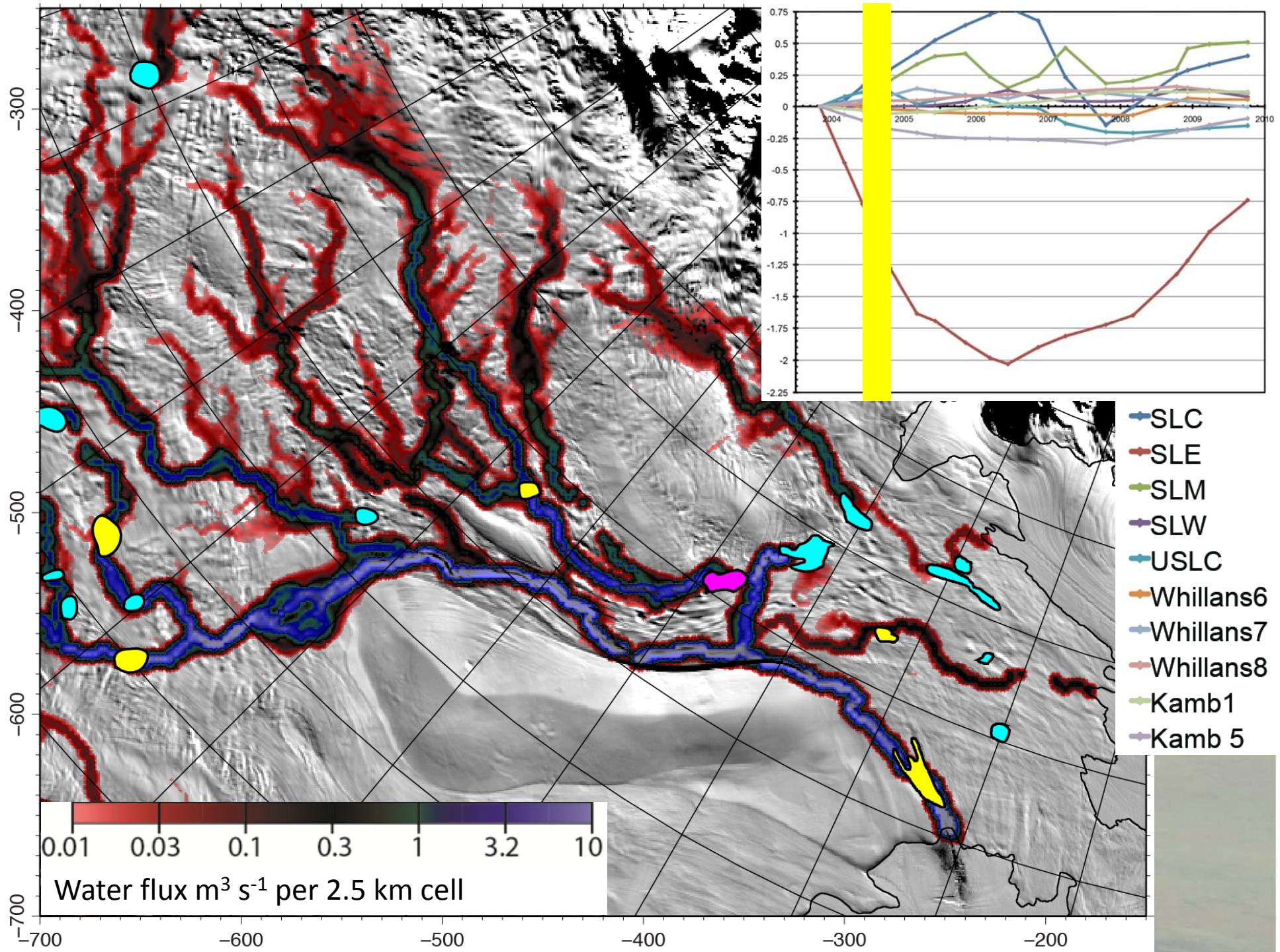
Special thanks to:  
NSF  
Poul Christoffersen  
Jason  
NASA  
SIO/IGPP Business office  
WISSARD field team

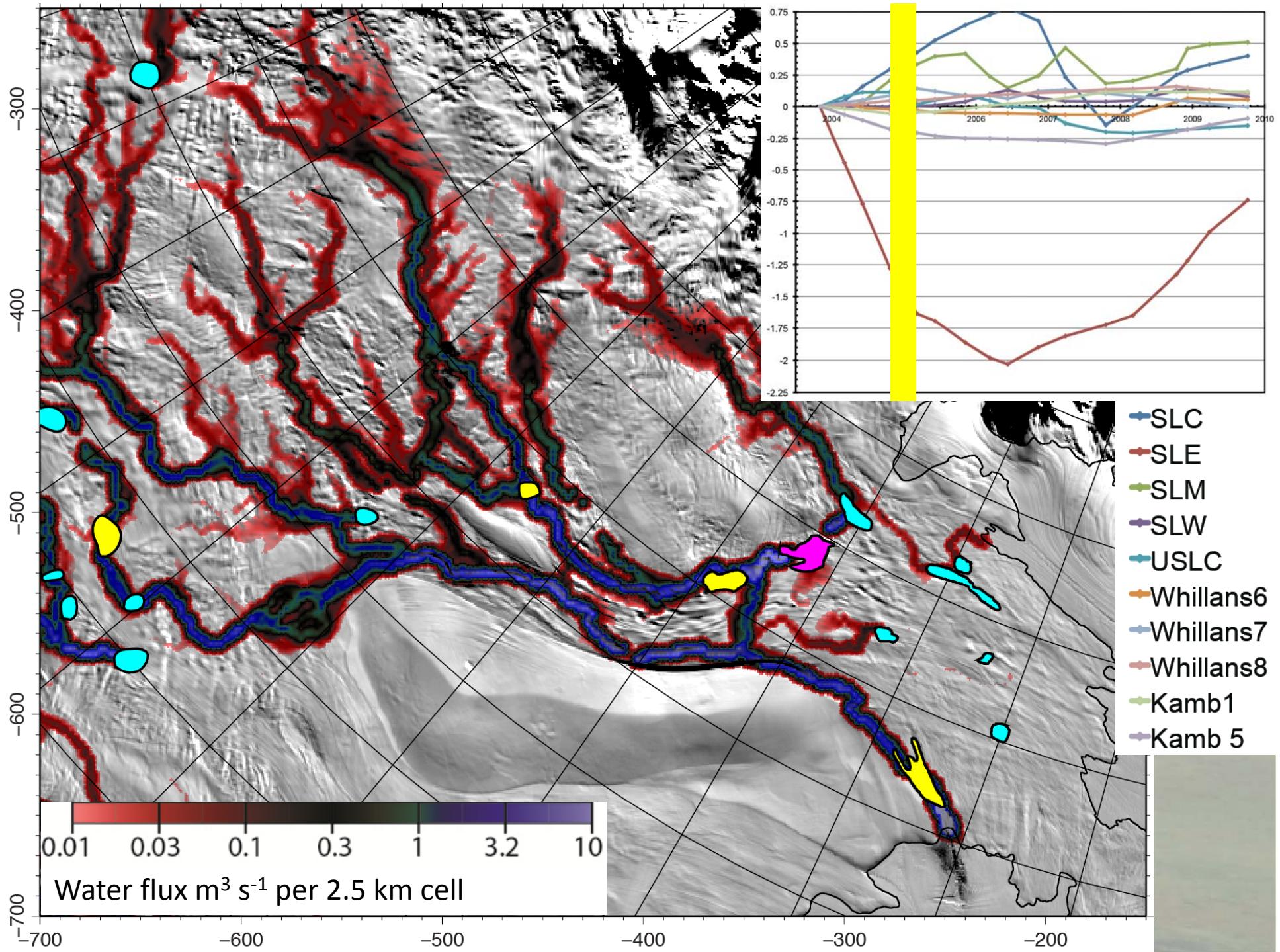


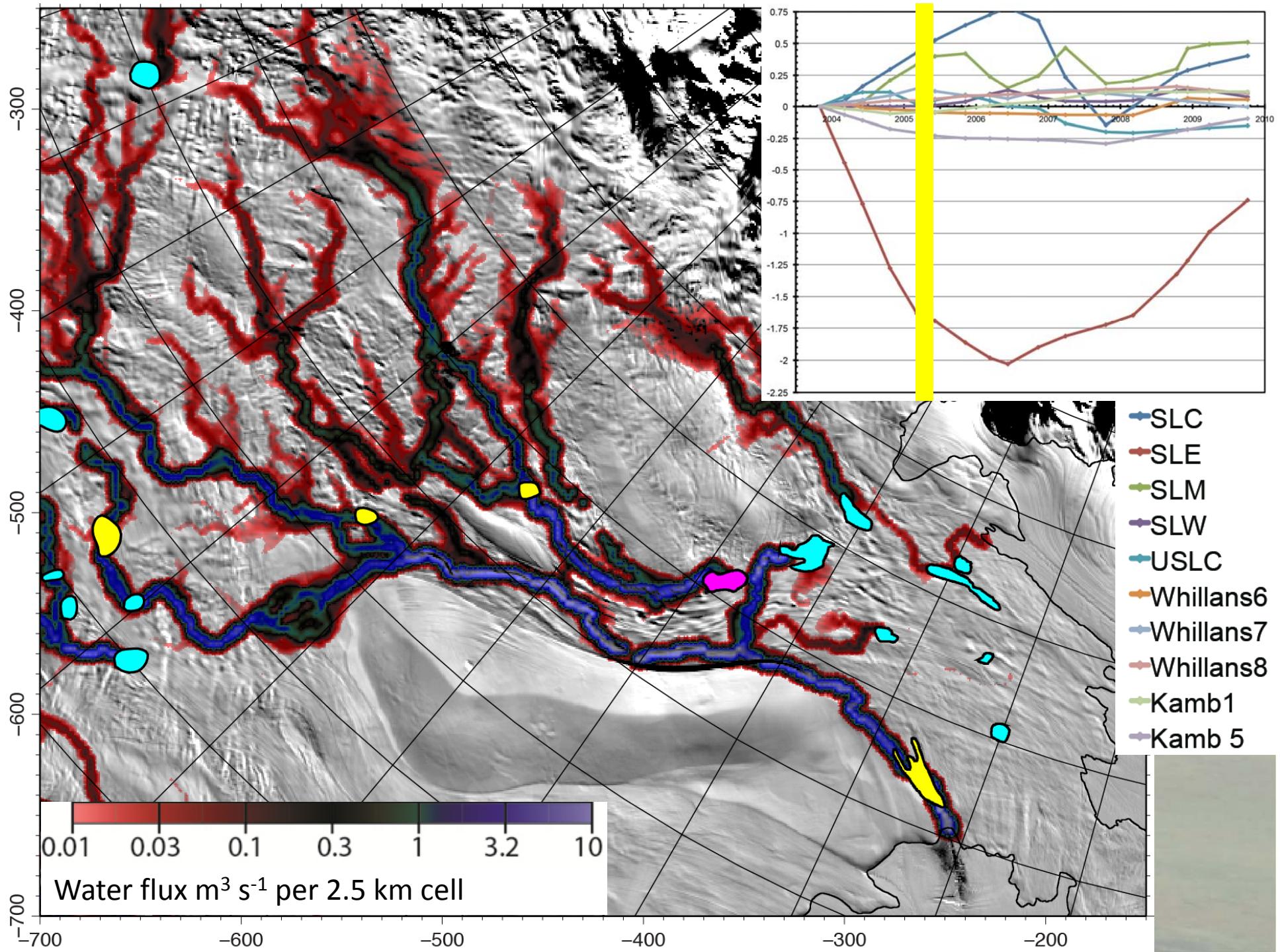


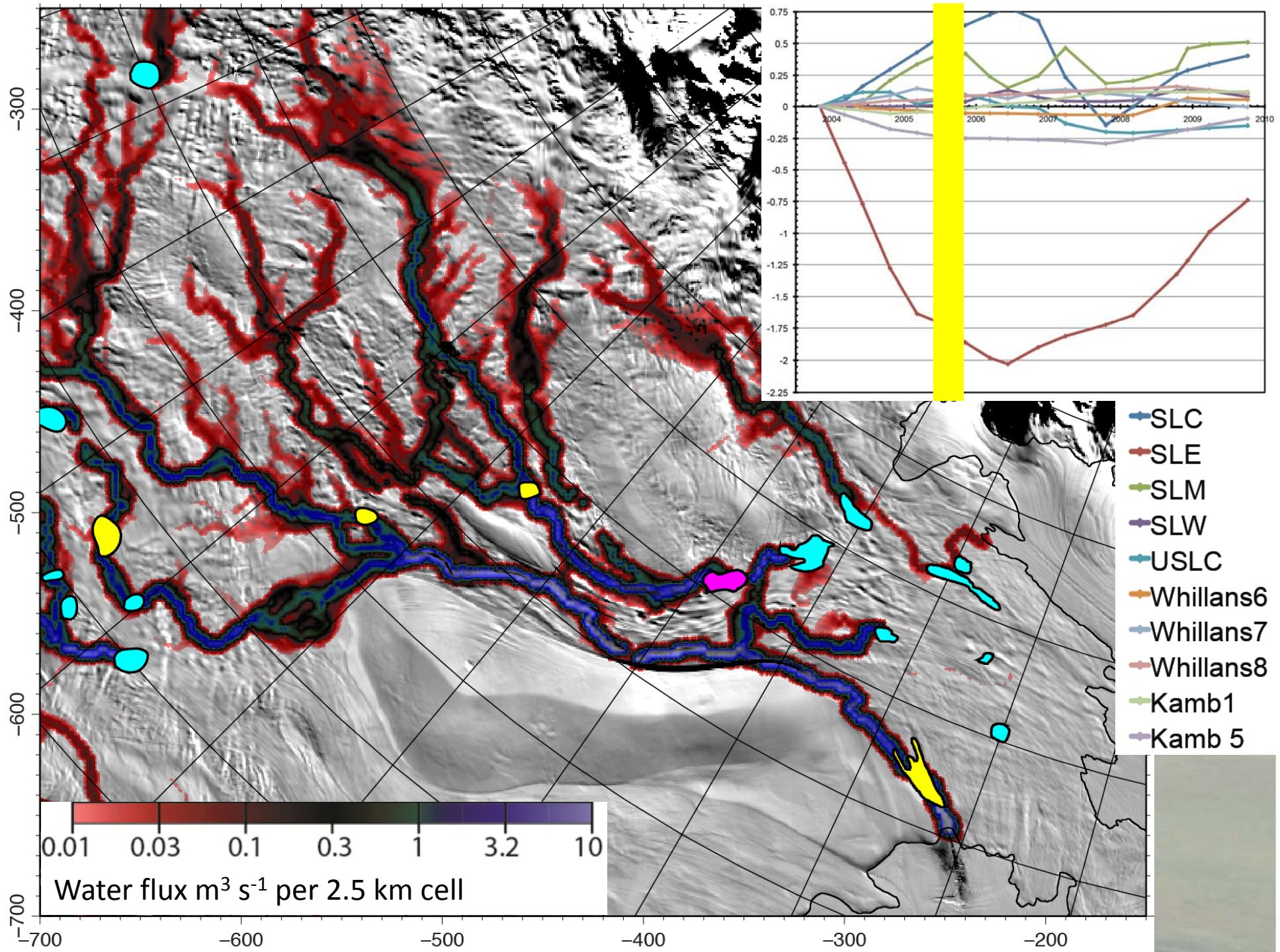


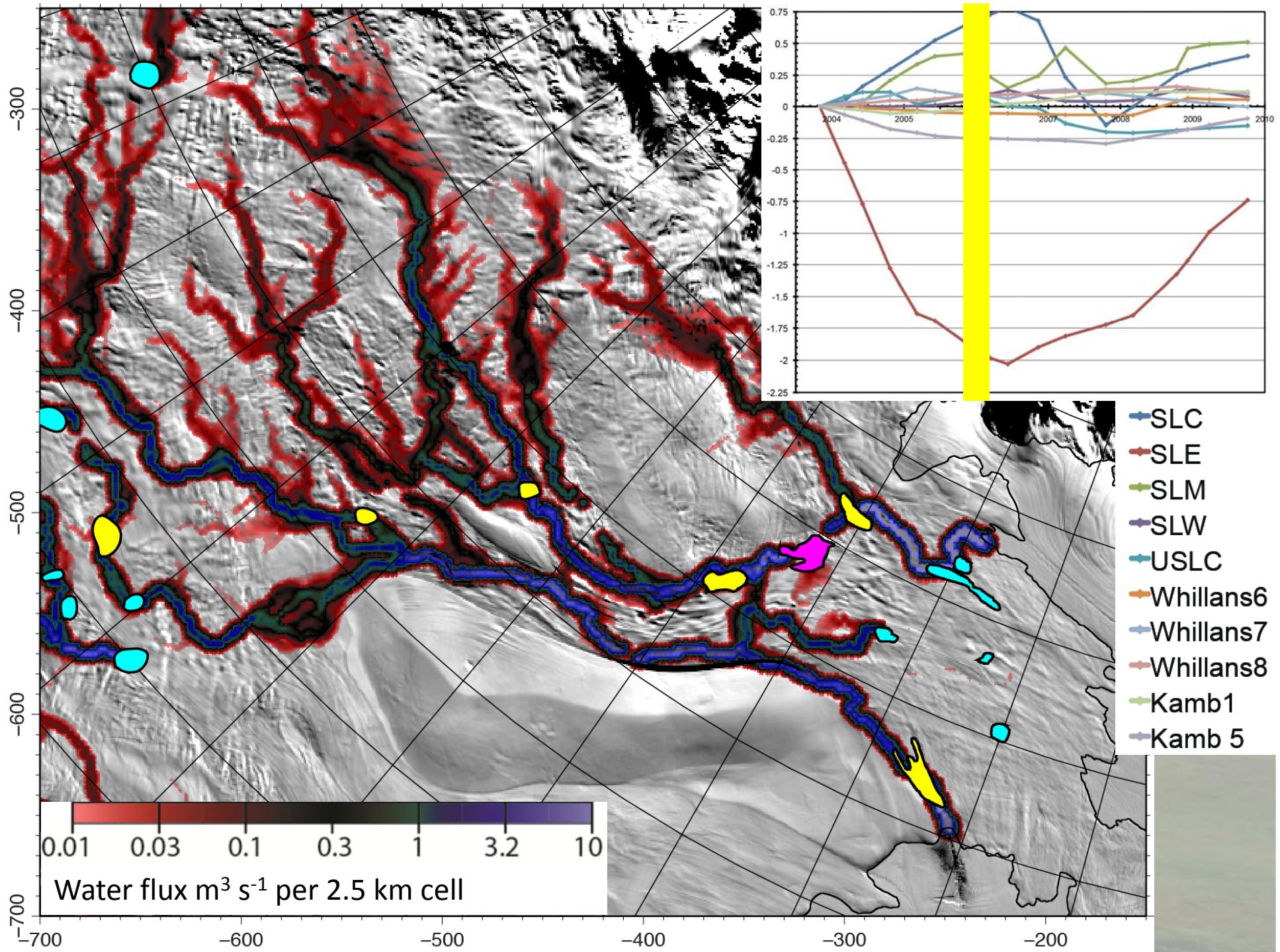


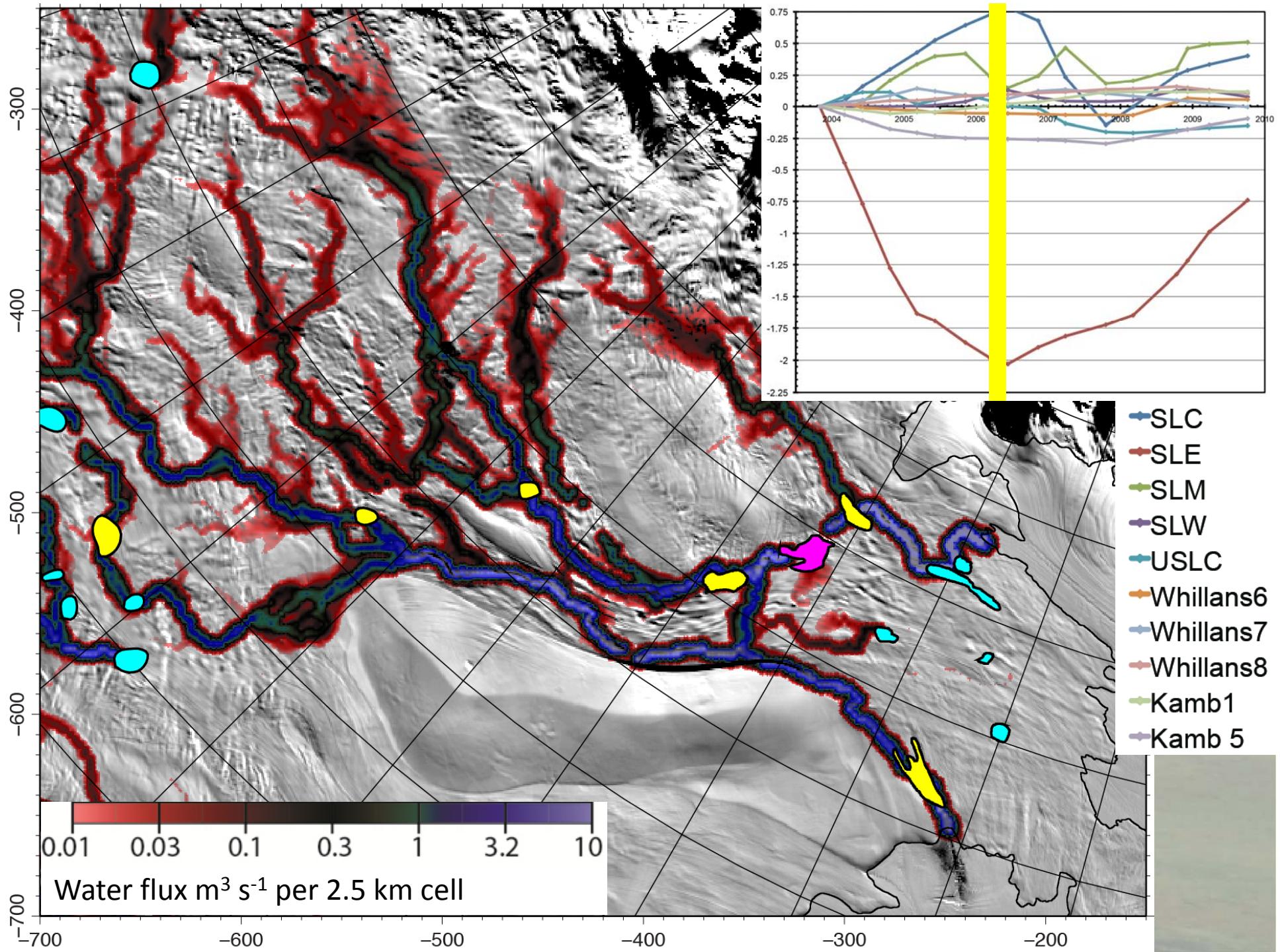


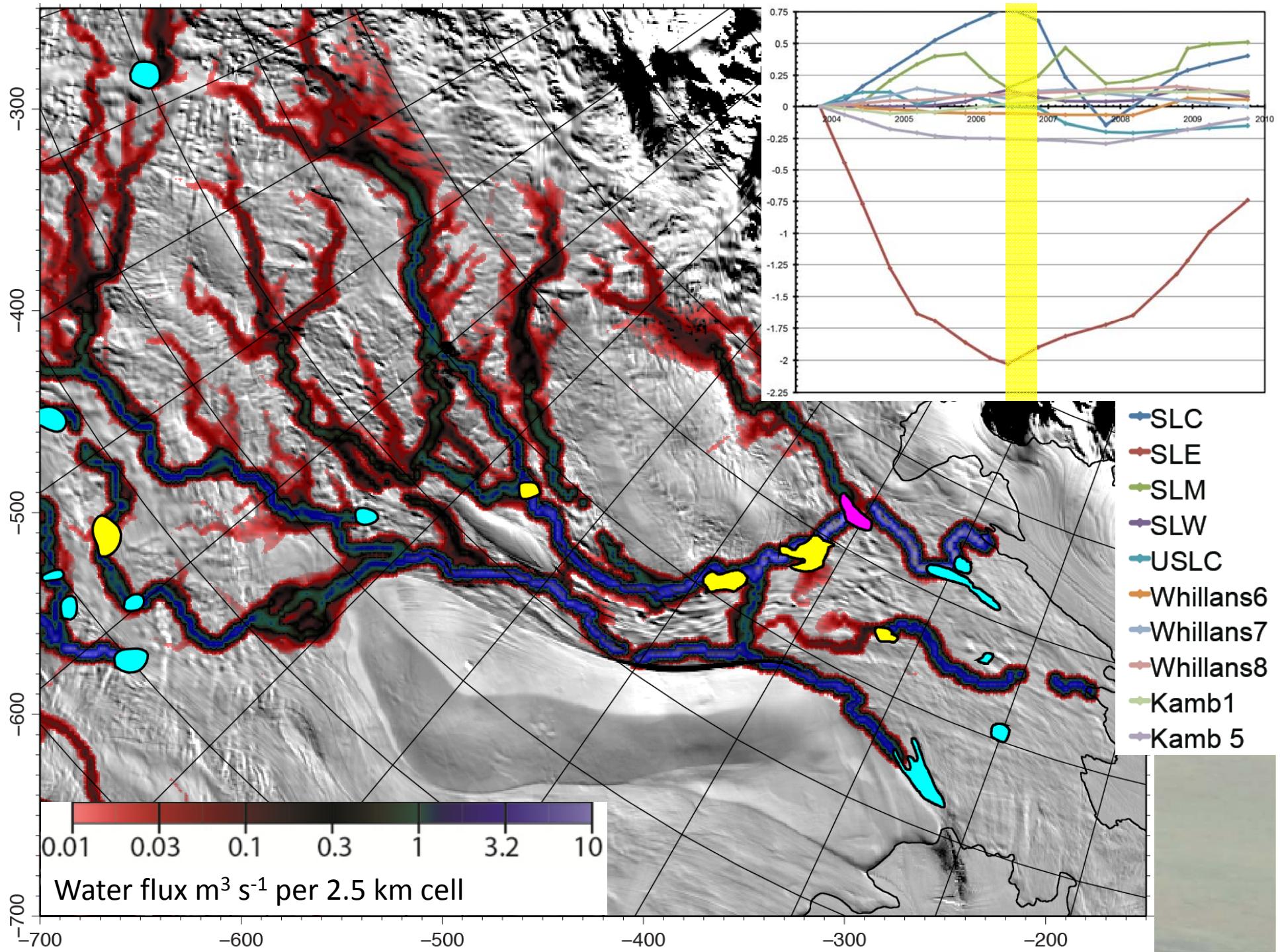


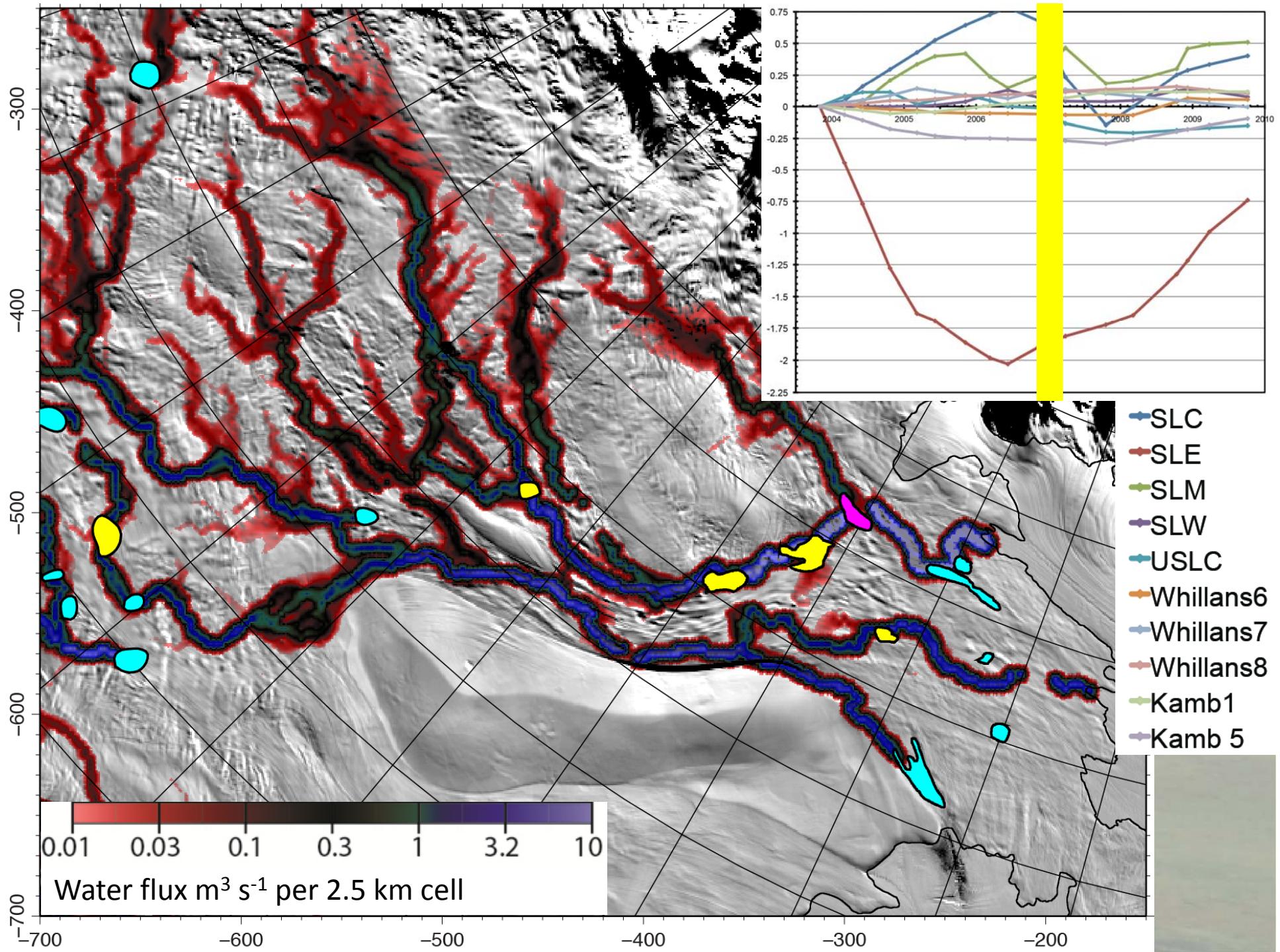


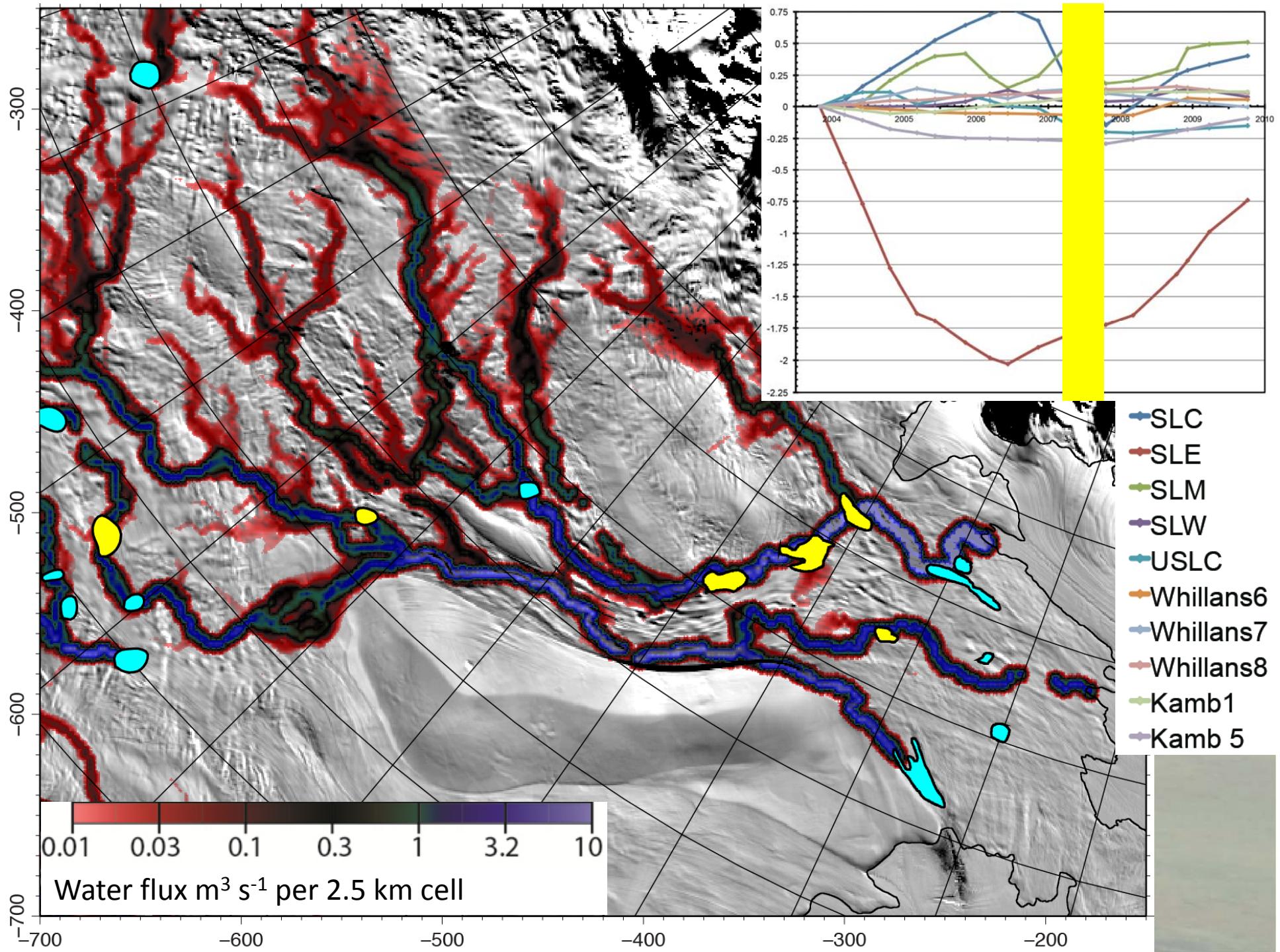


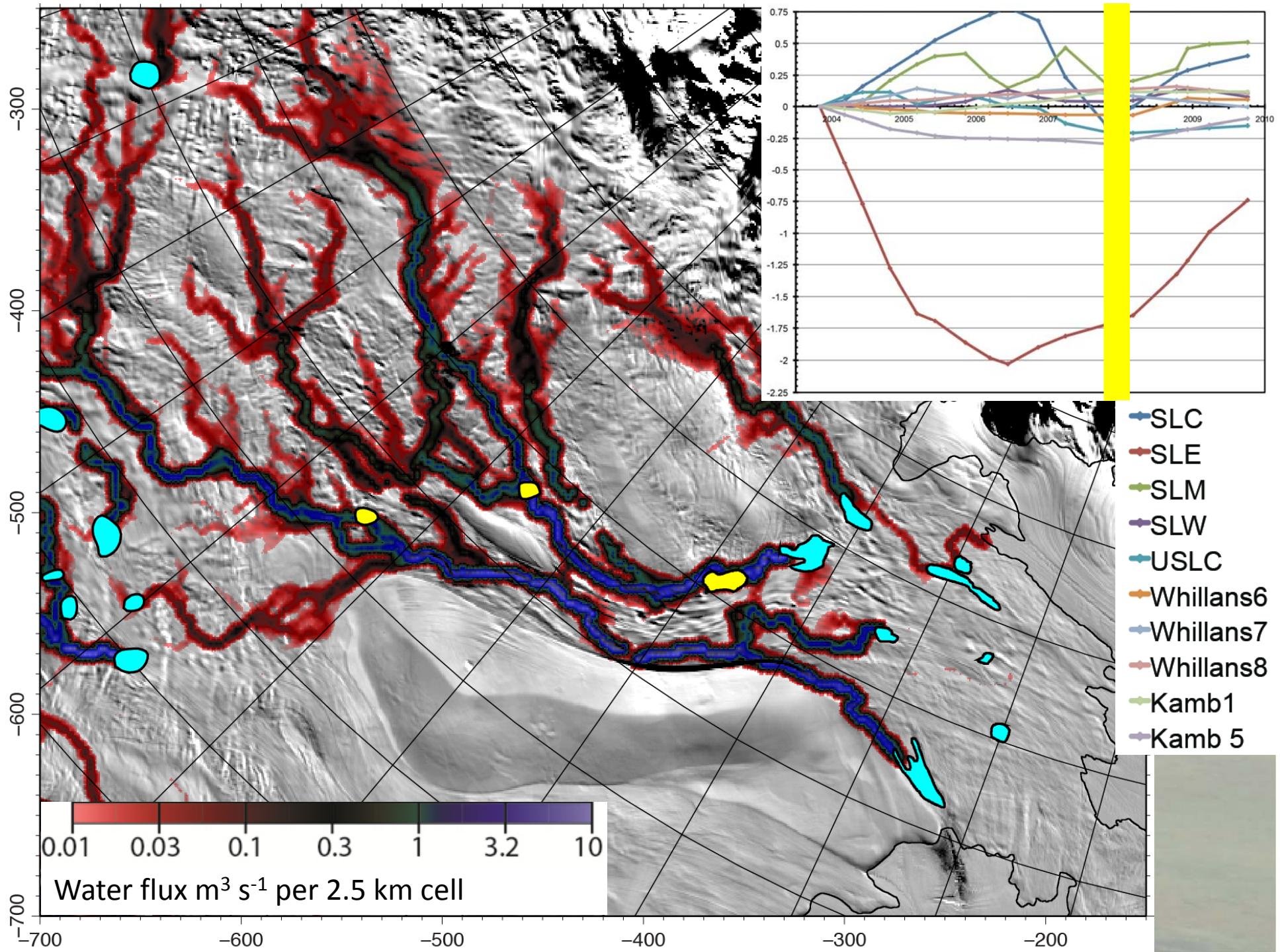


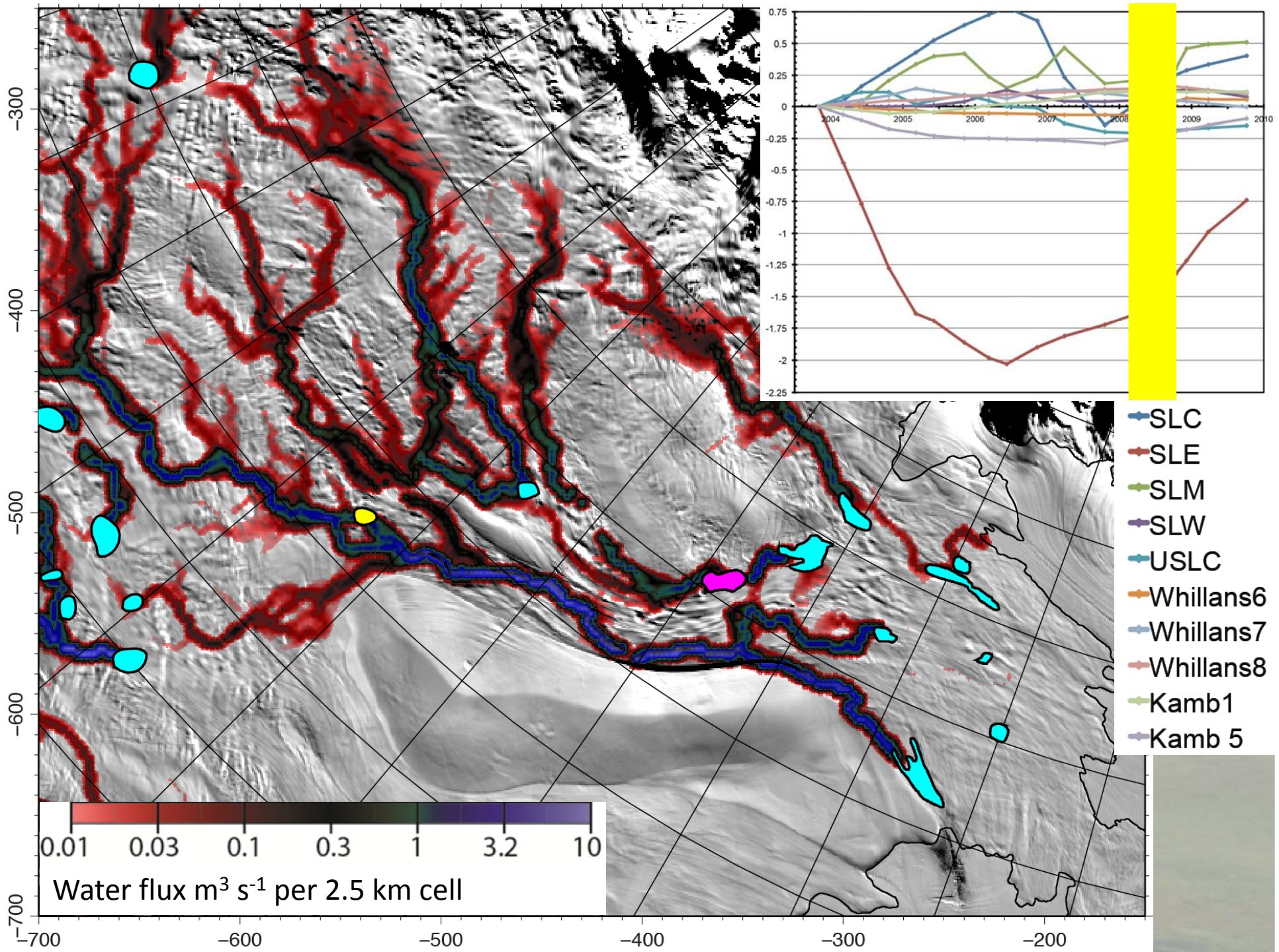


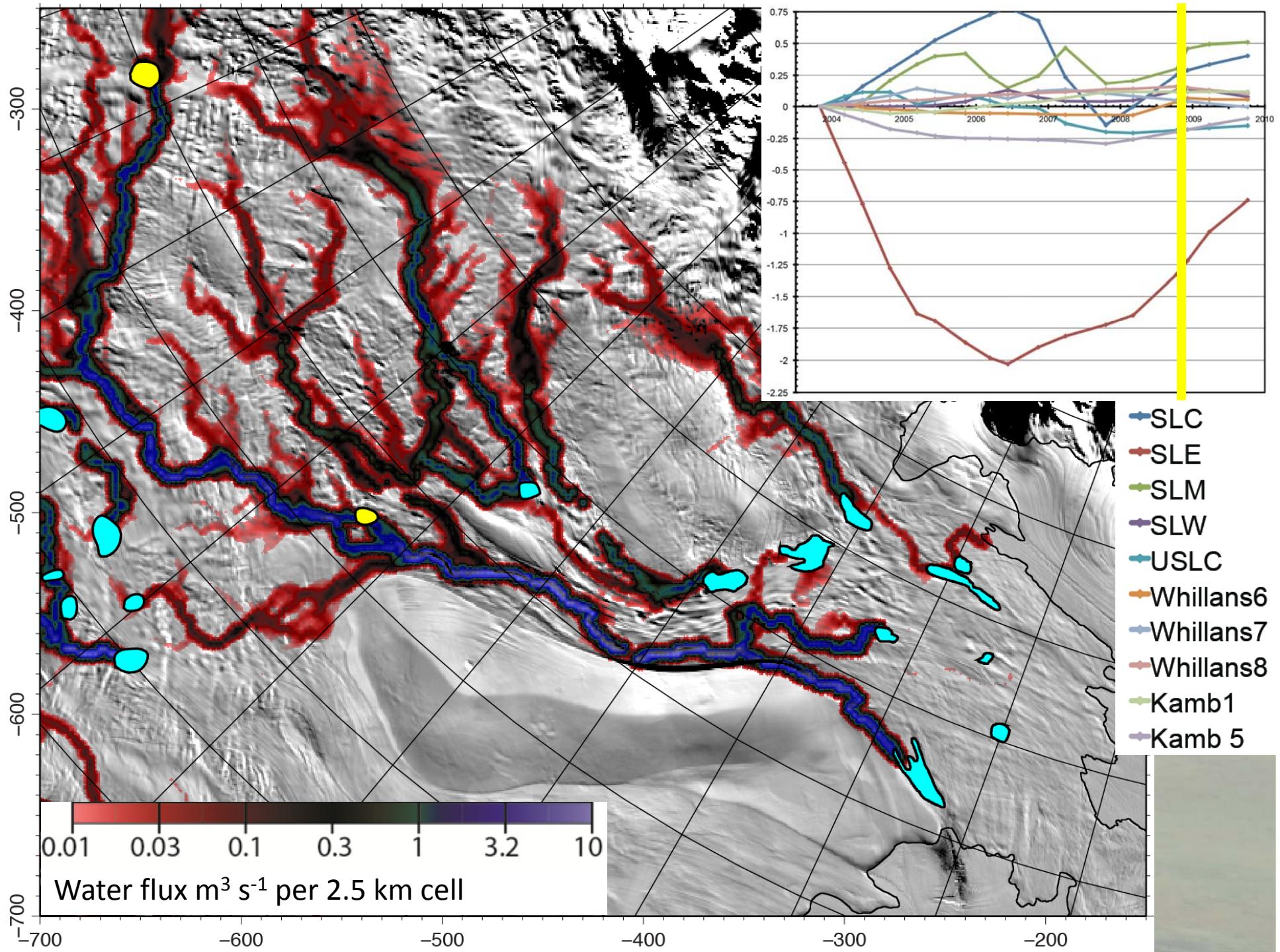


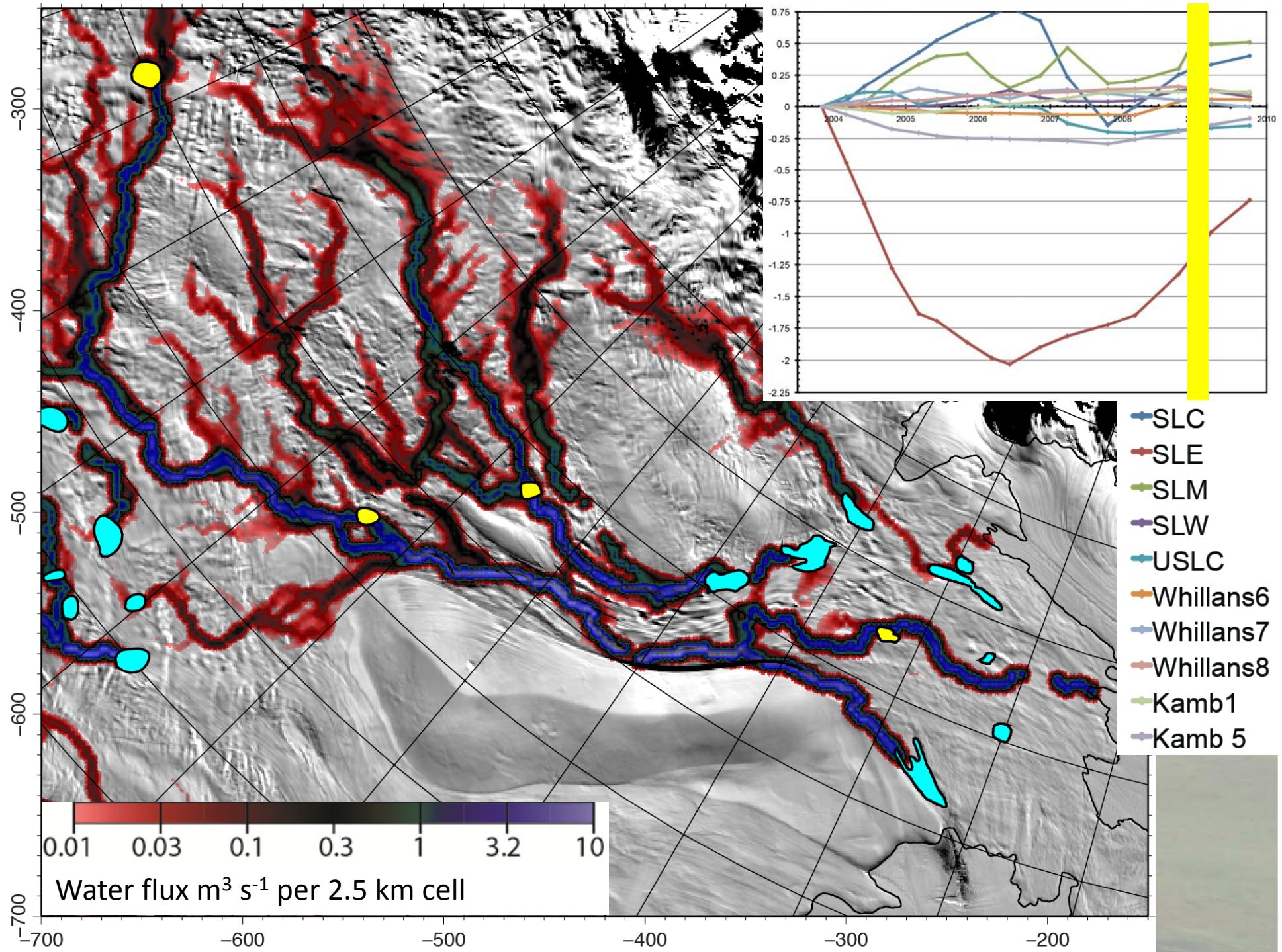


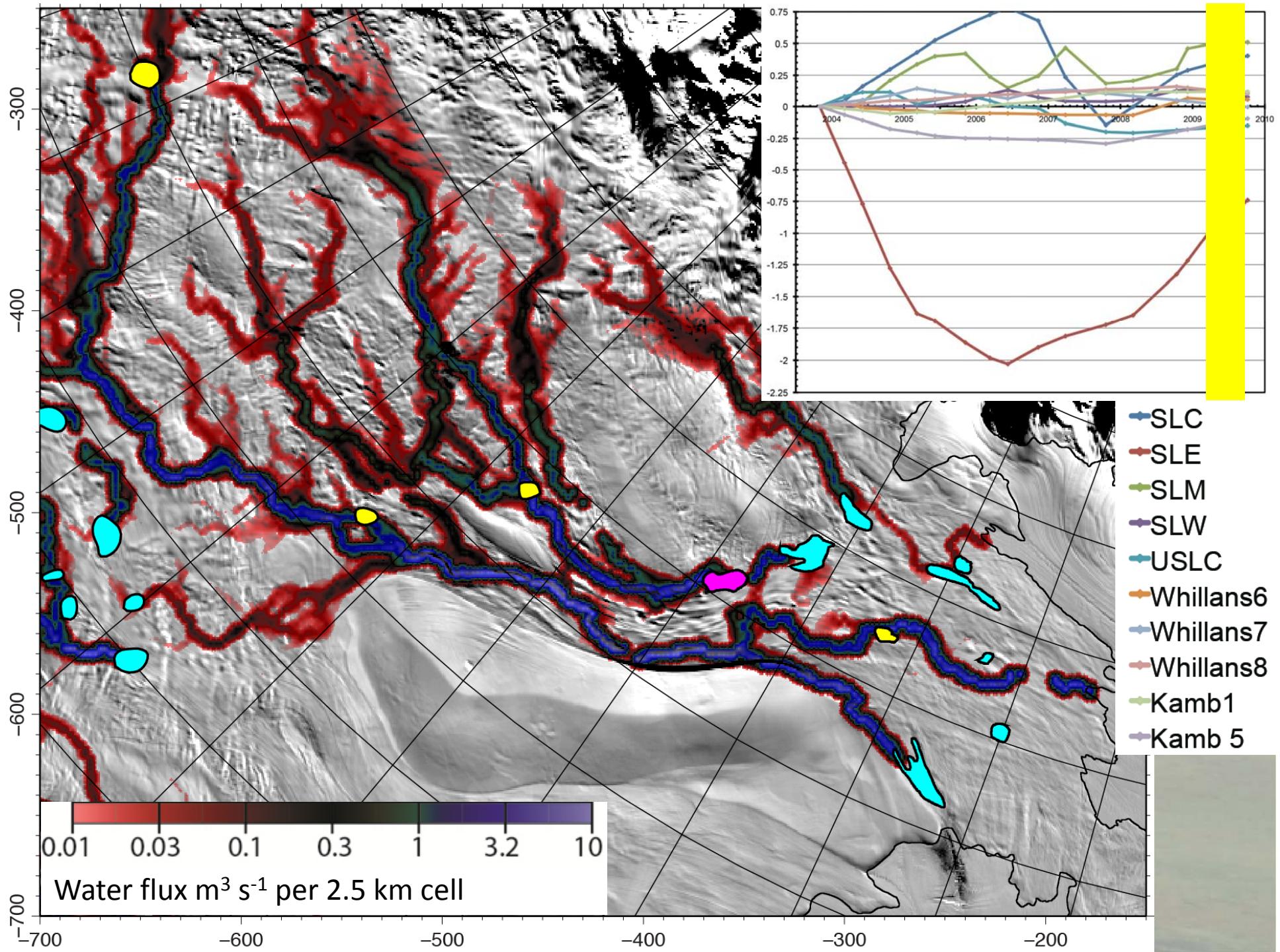


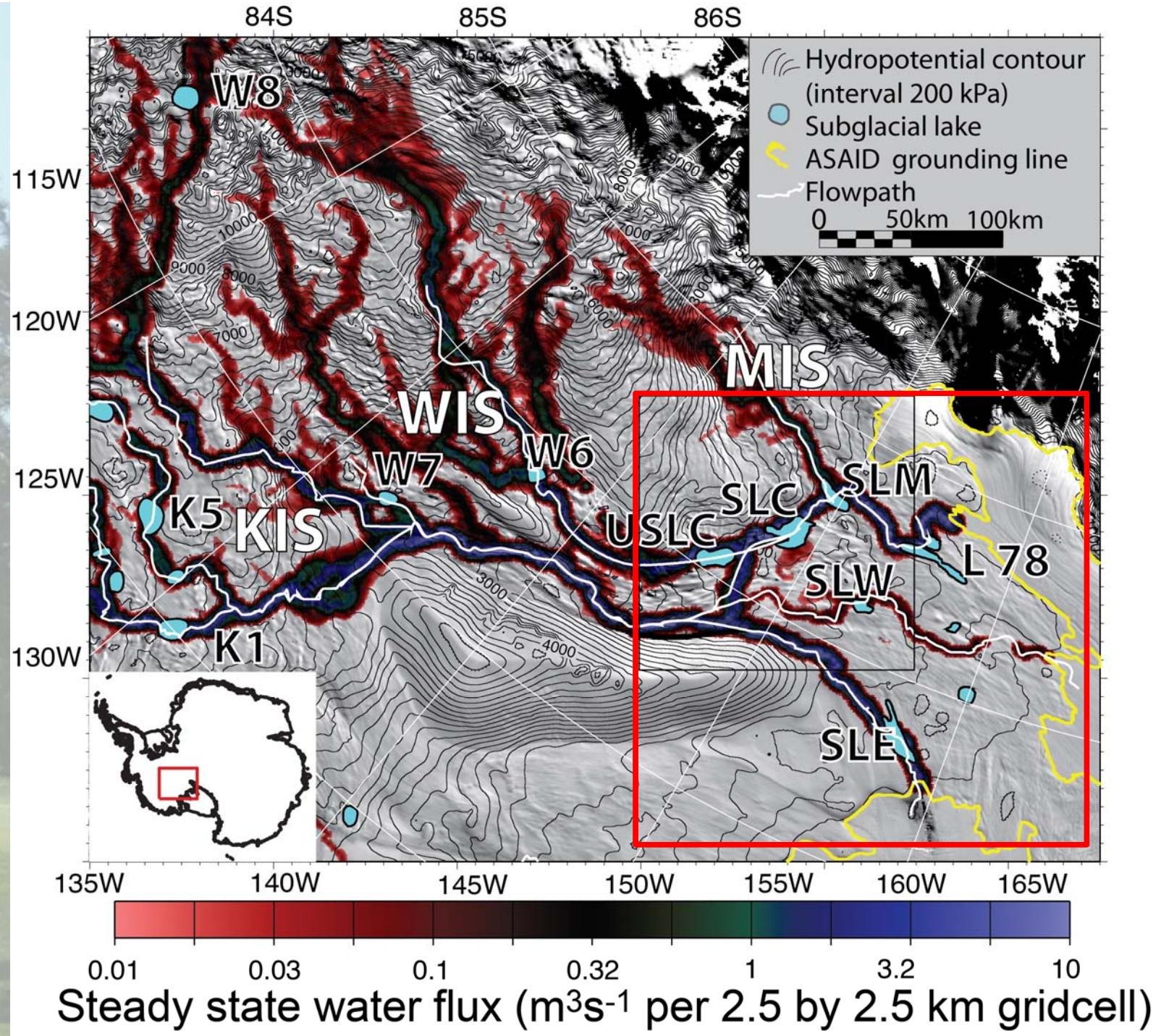


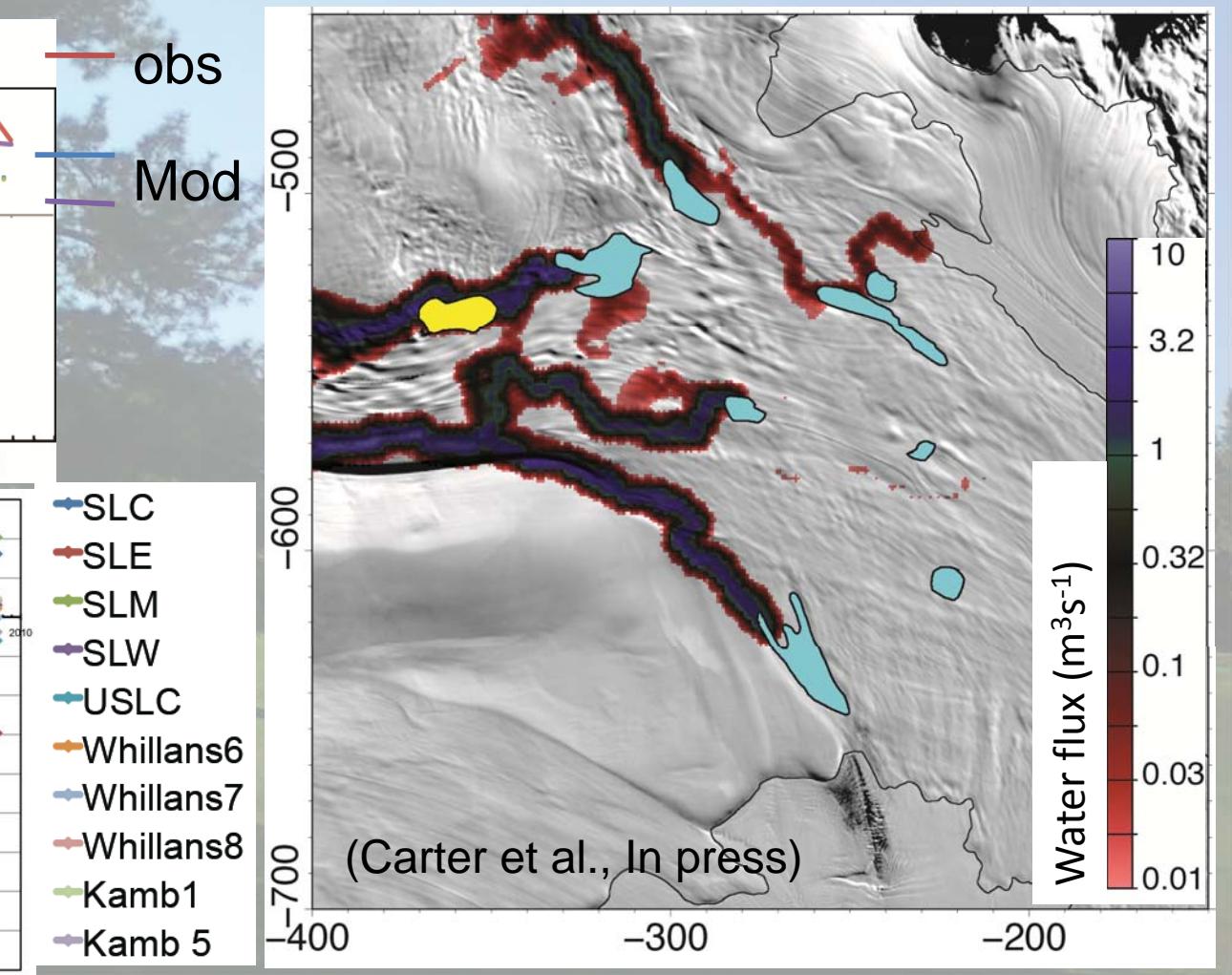
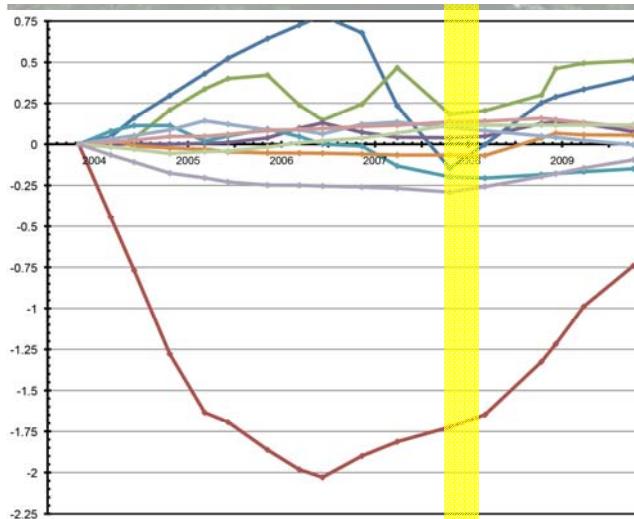
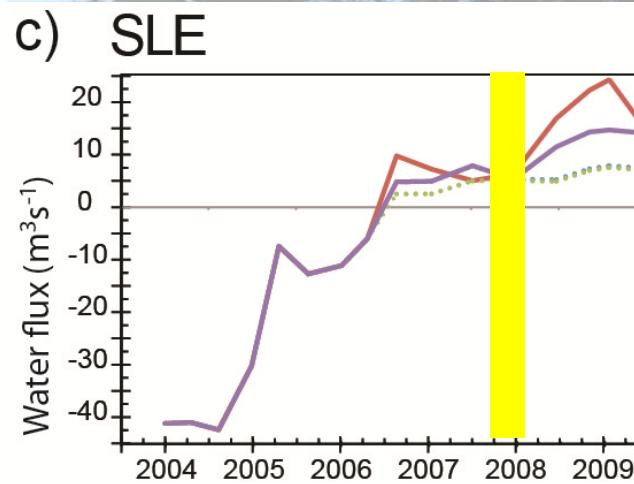
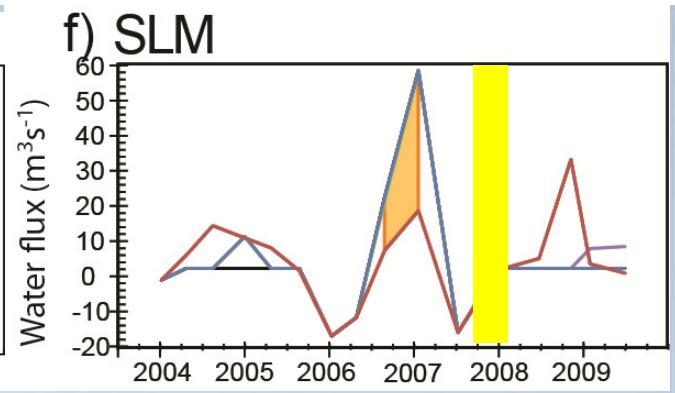
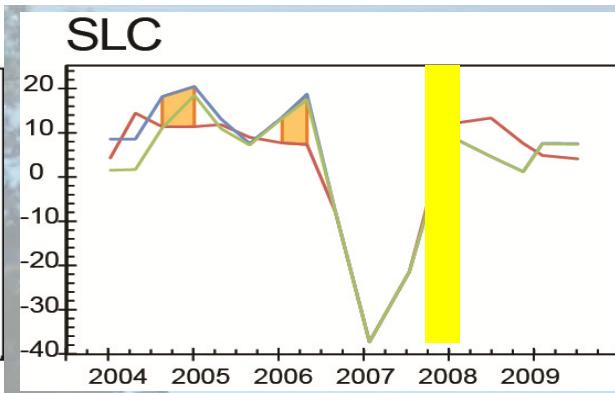
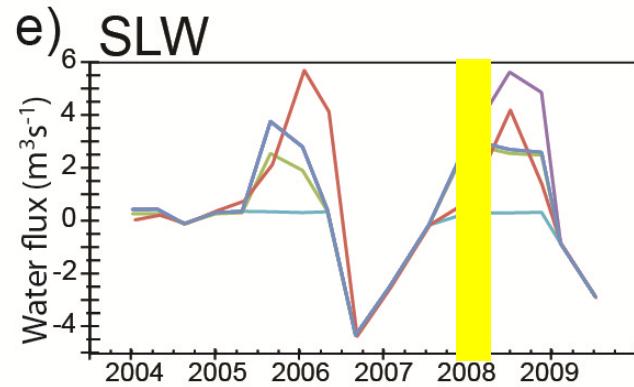


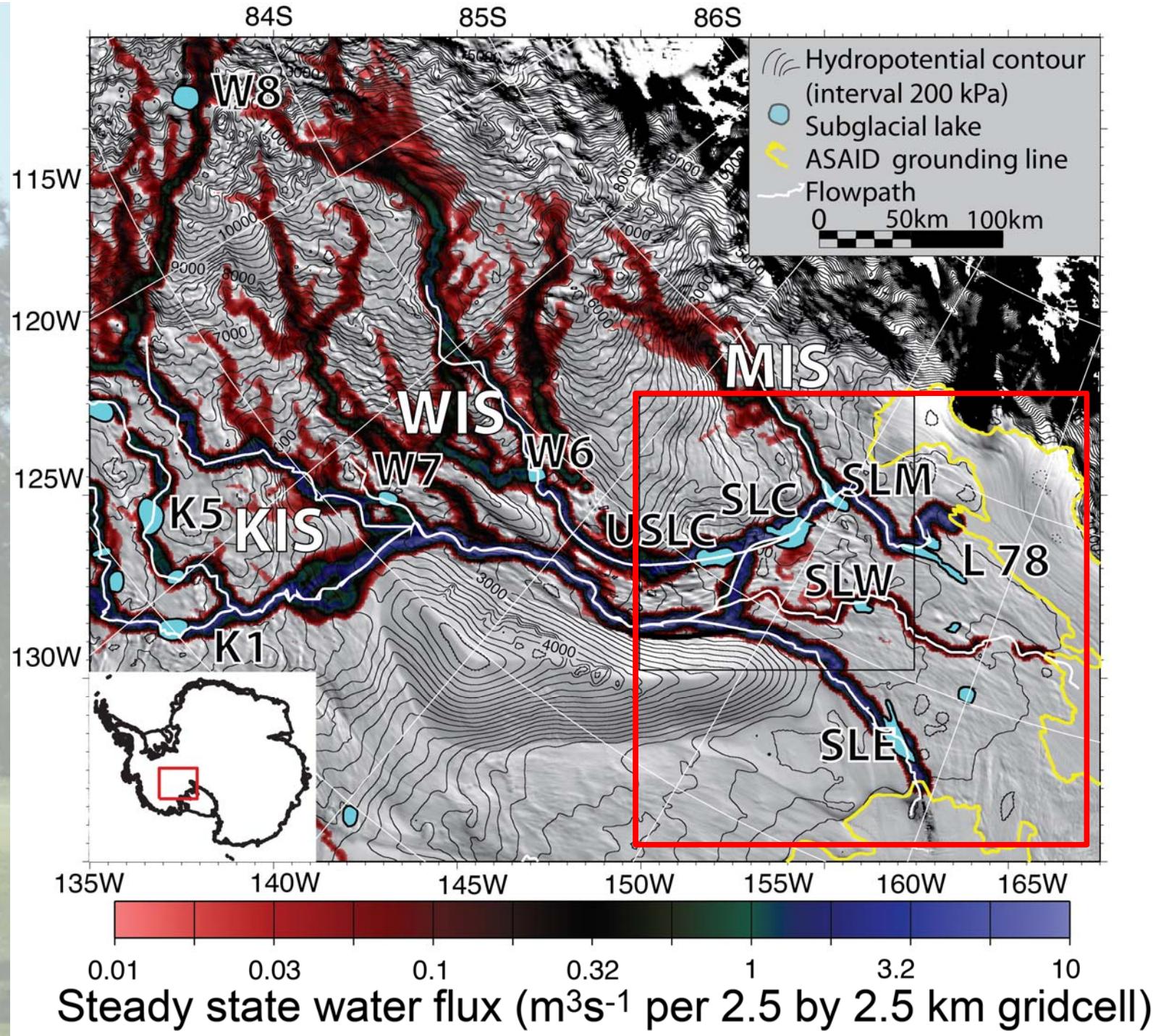


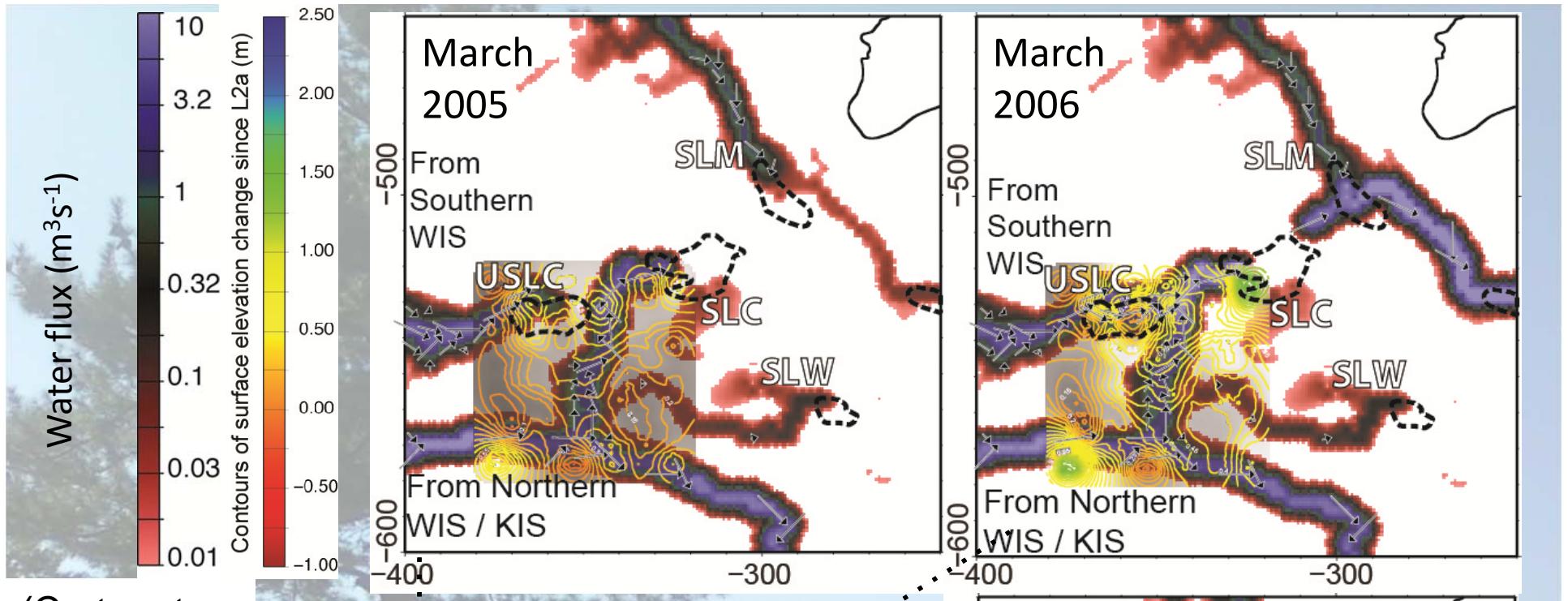




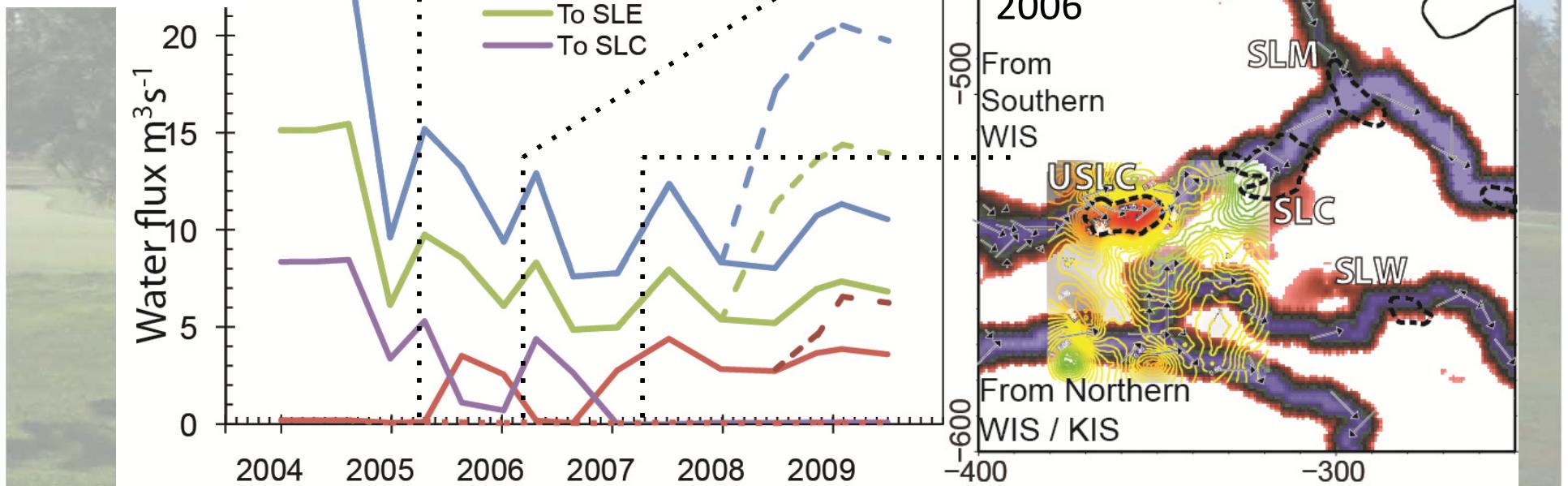




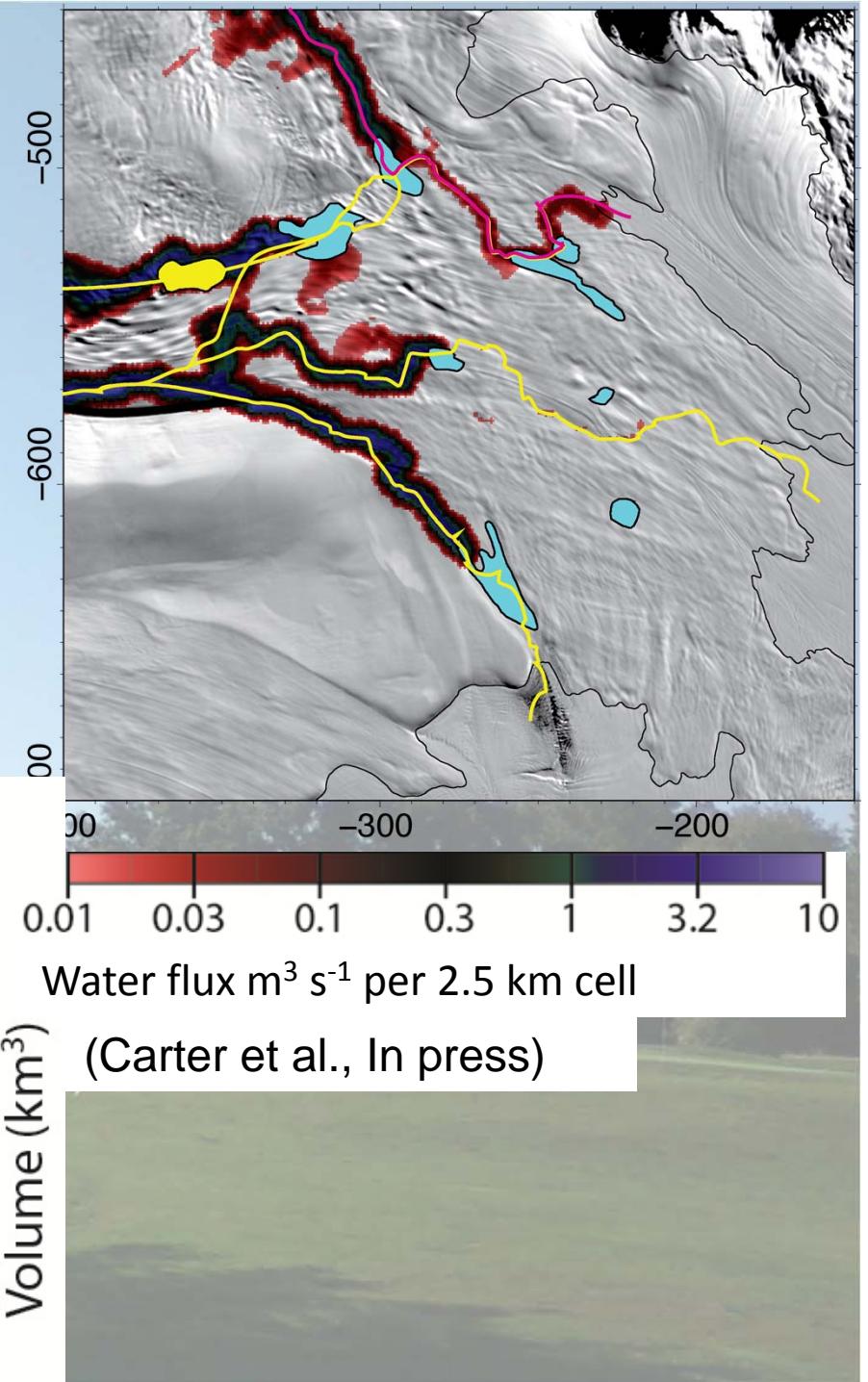
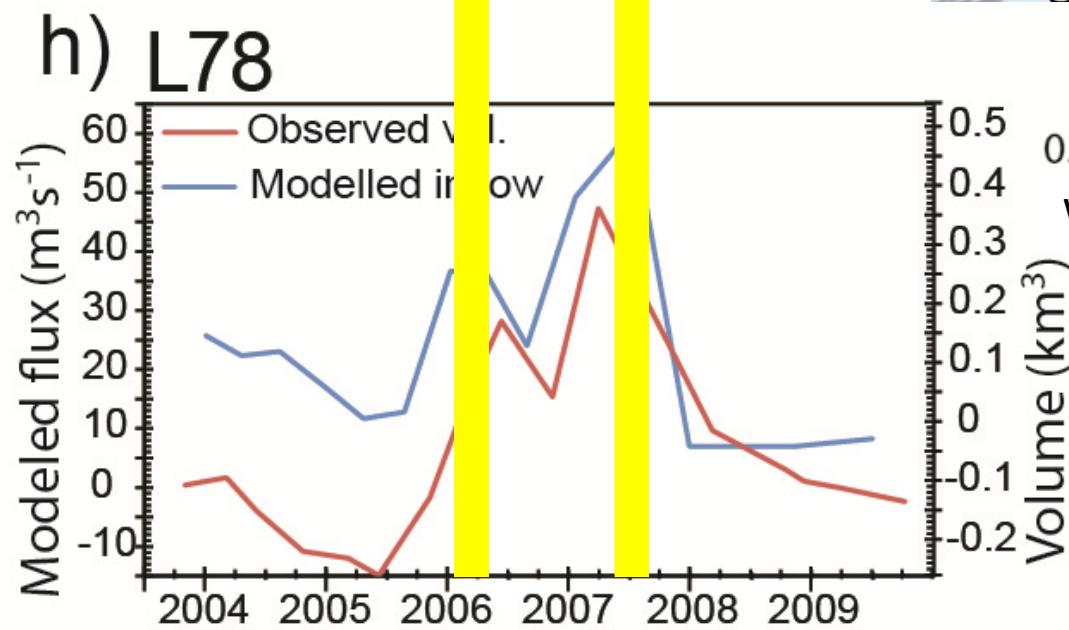
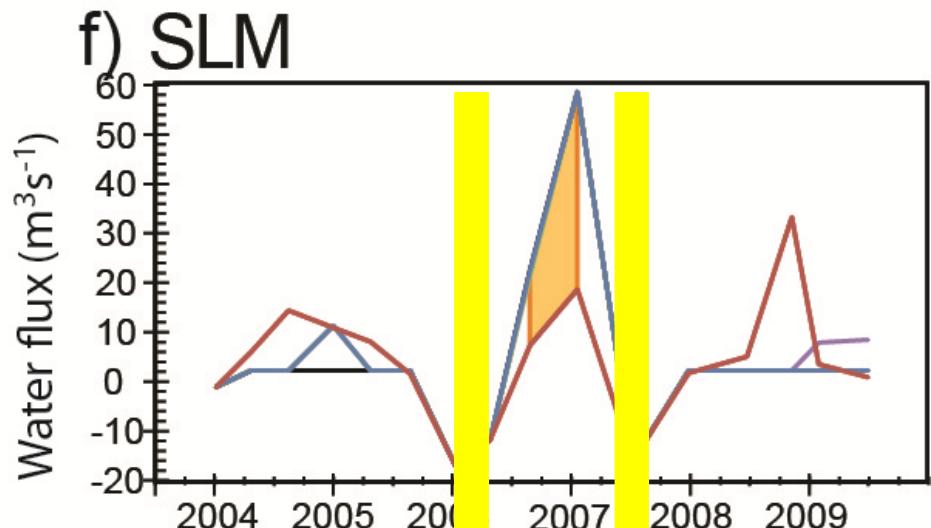


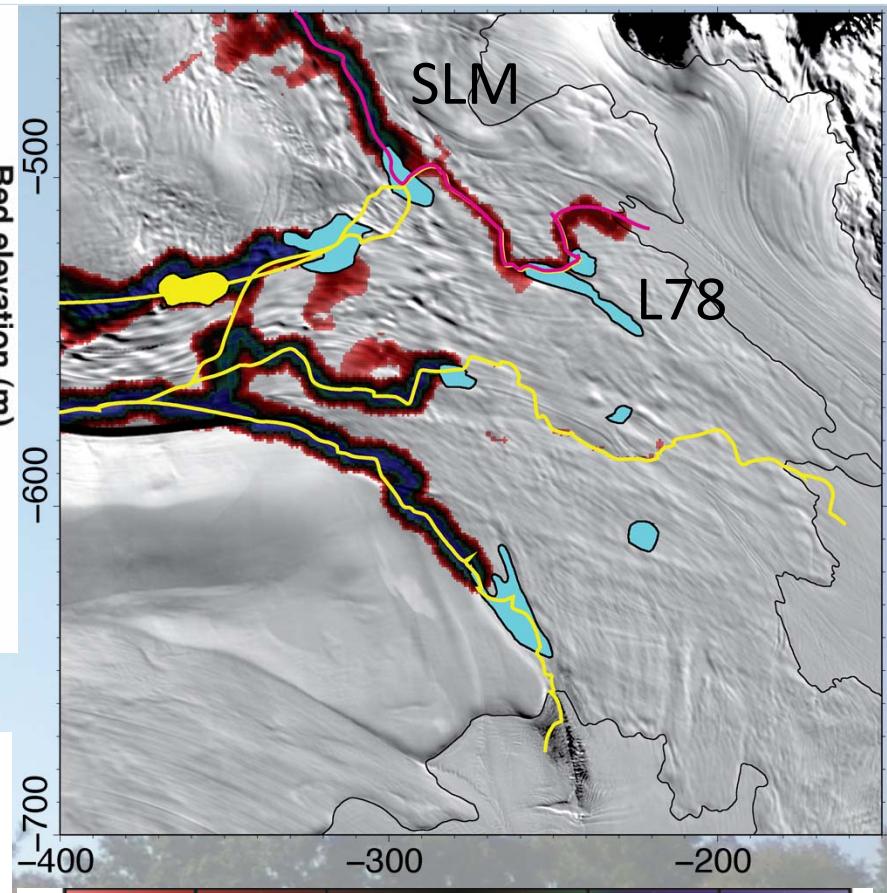
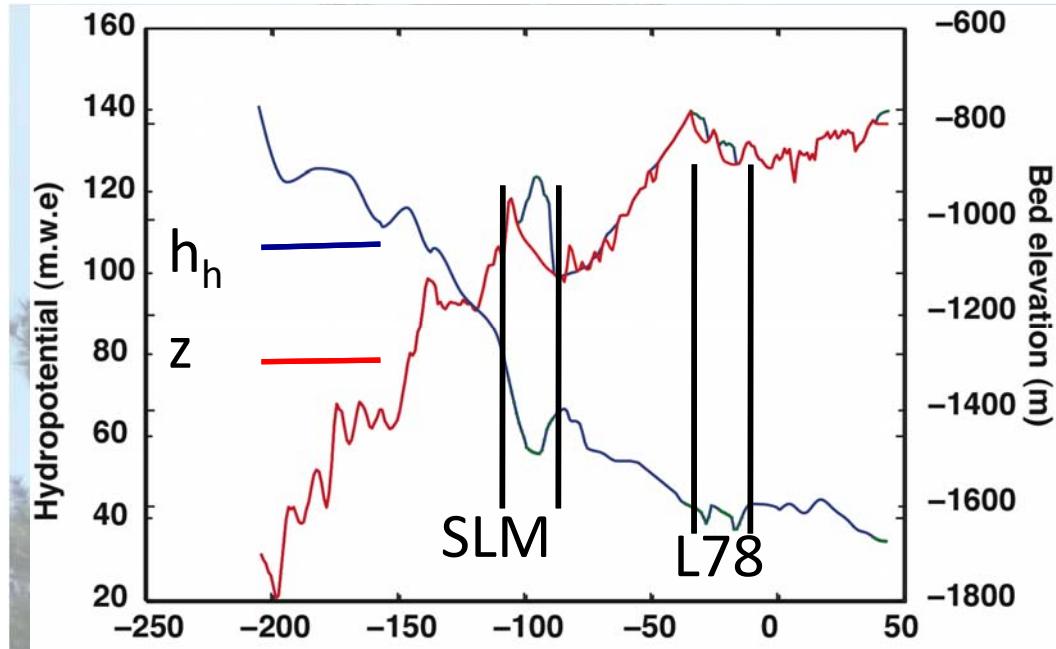


(Carter et al., In press)

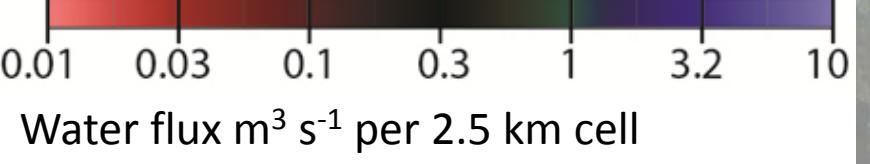
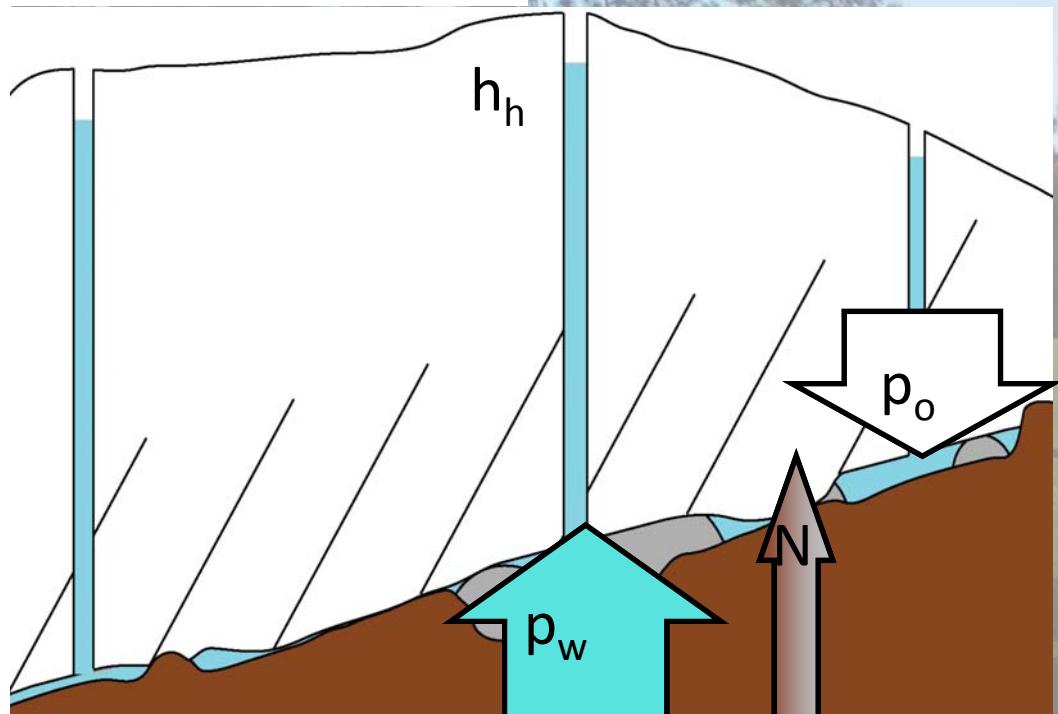


L78: more like a natural pressure gauge than a lake

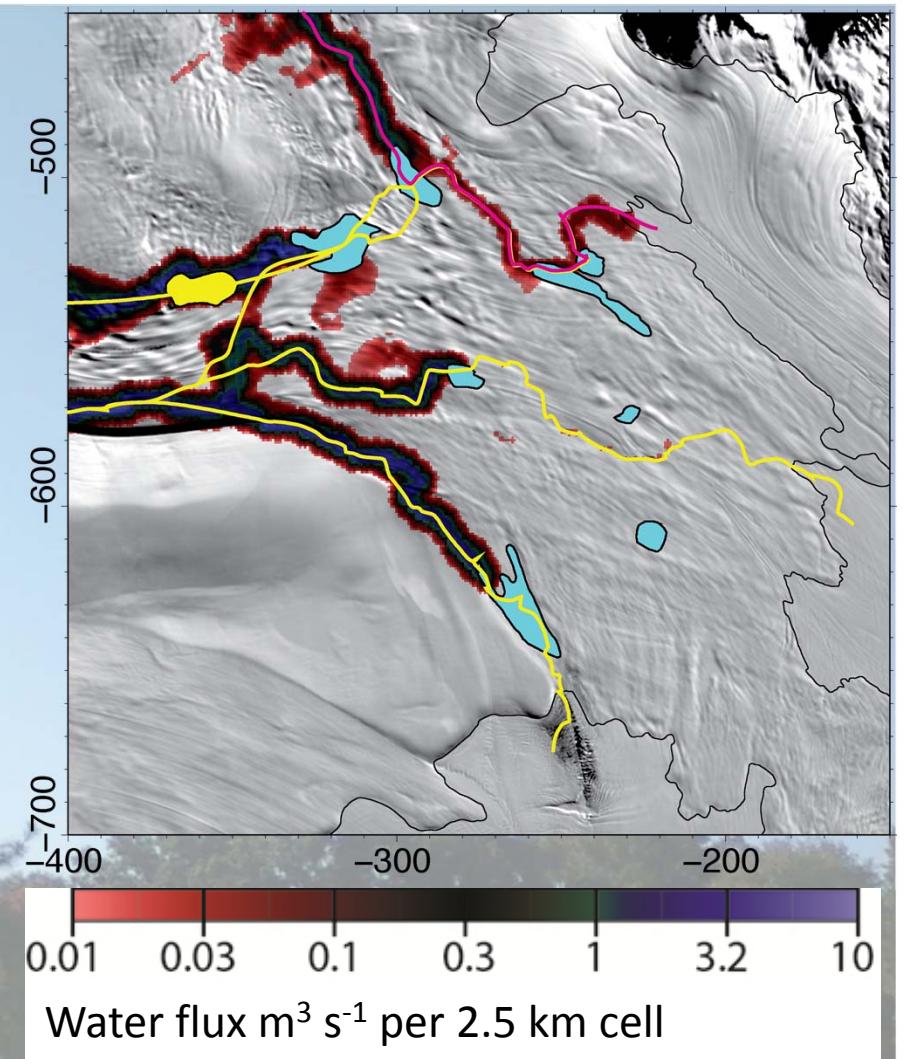
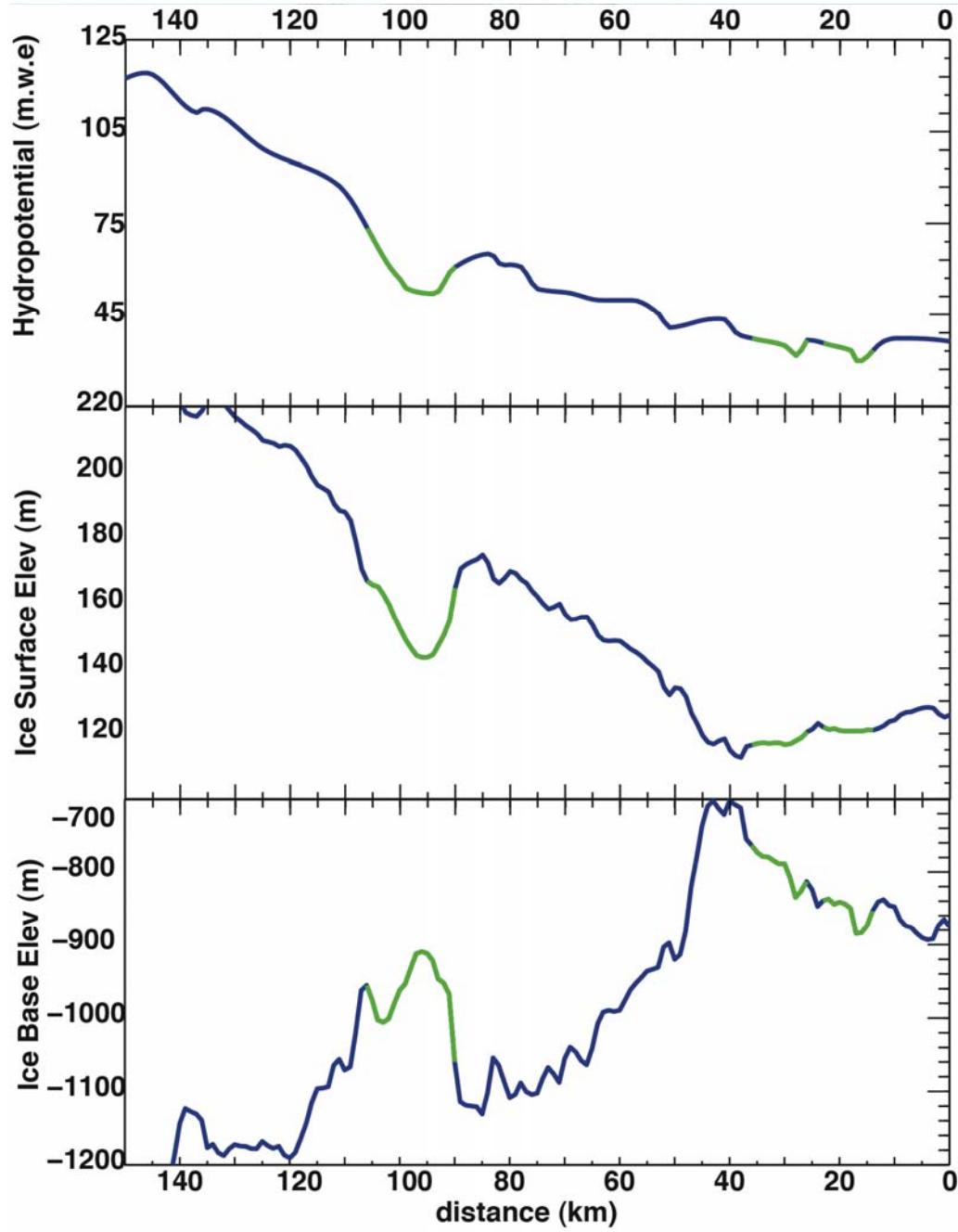




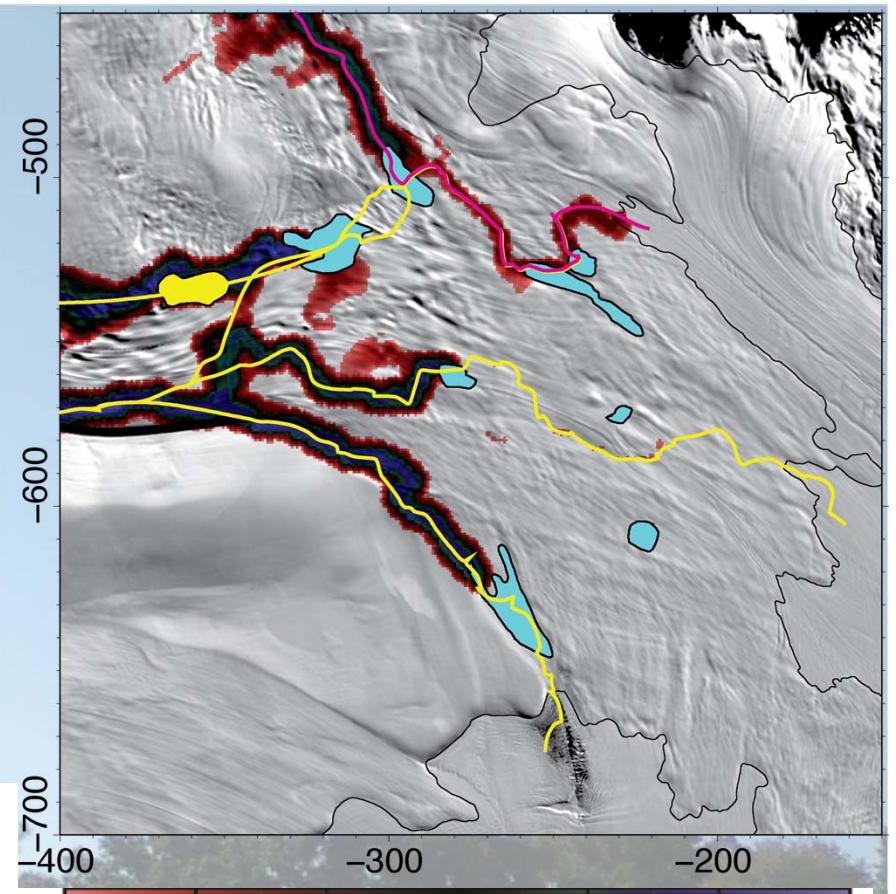
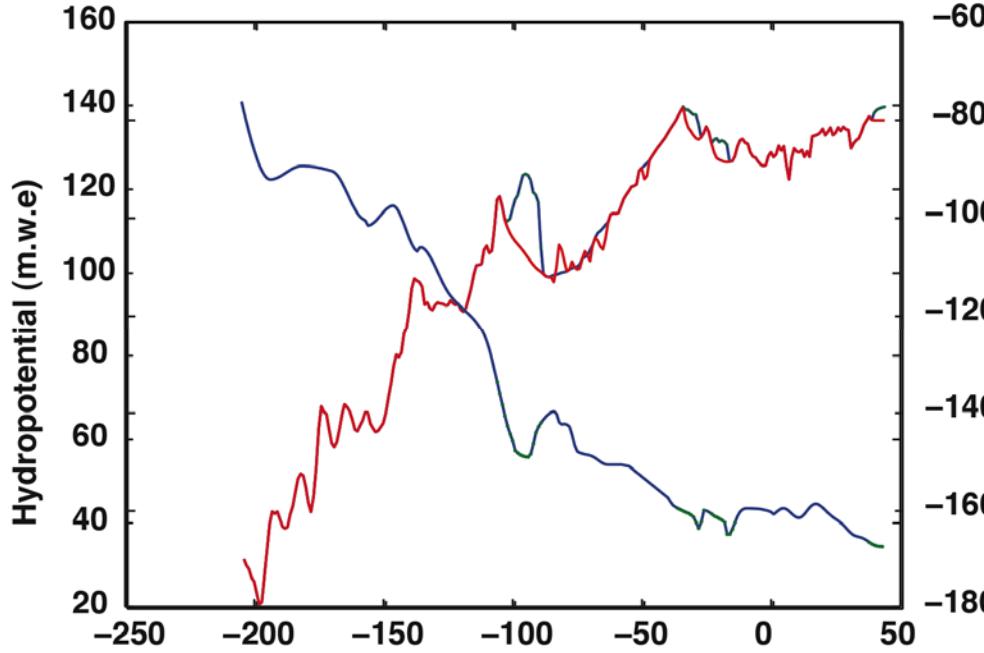
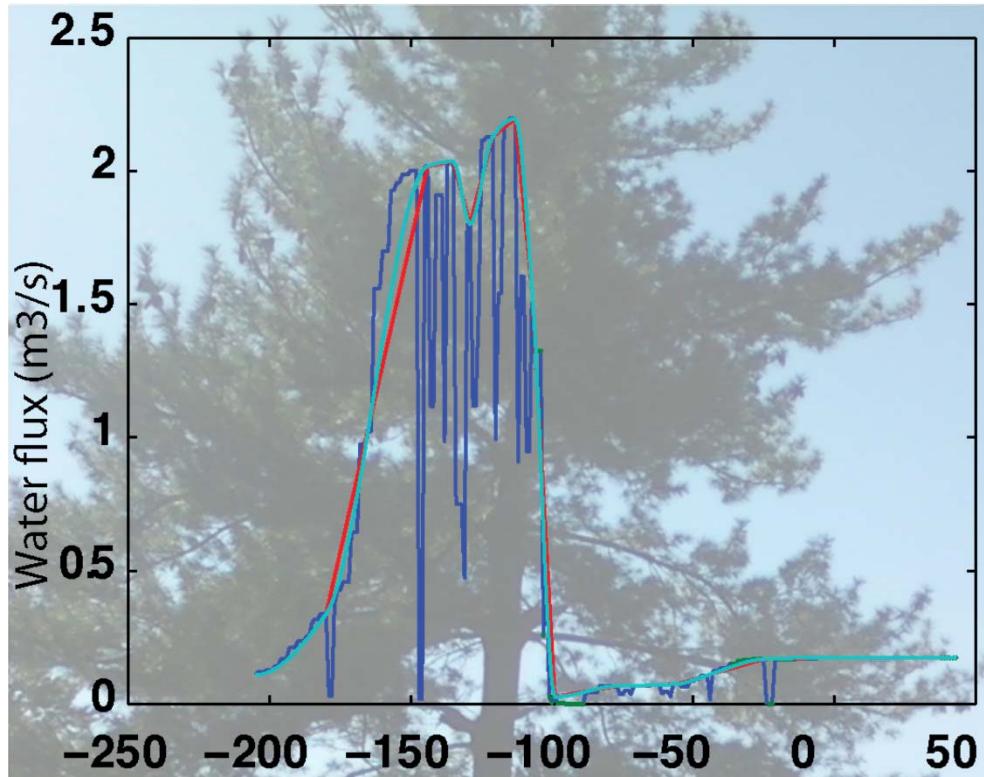
(Carter et al., In prep)



- Hydraulic potential ( $h_h$ ) = Water pressure ( $P_w$ ) + elevation ( $z$ )
- Water pressure ( $P_w$ ) = Overburden ( $P_o$ ) – effective pressure ( $N$ )

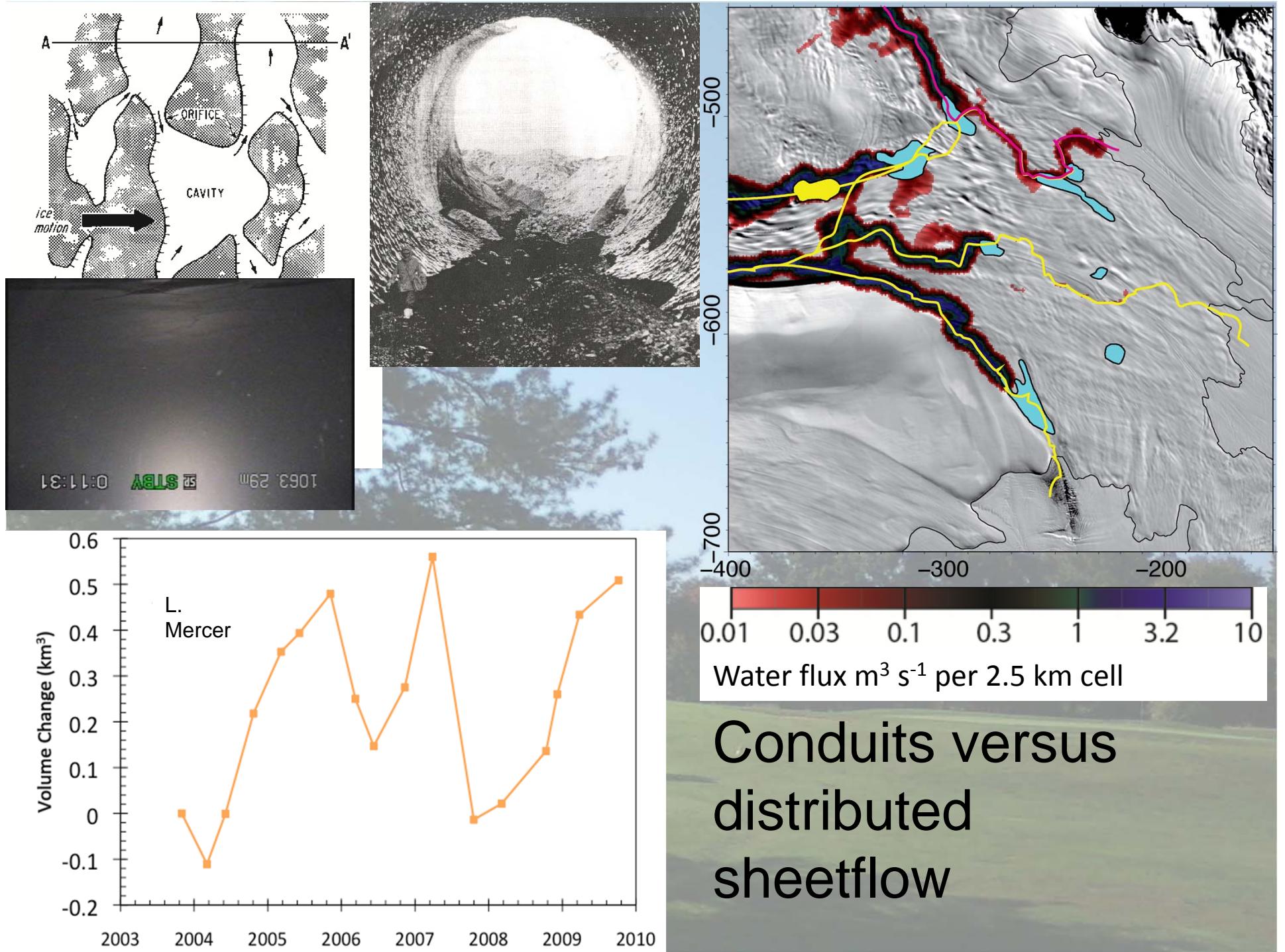


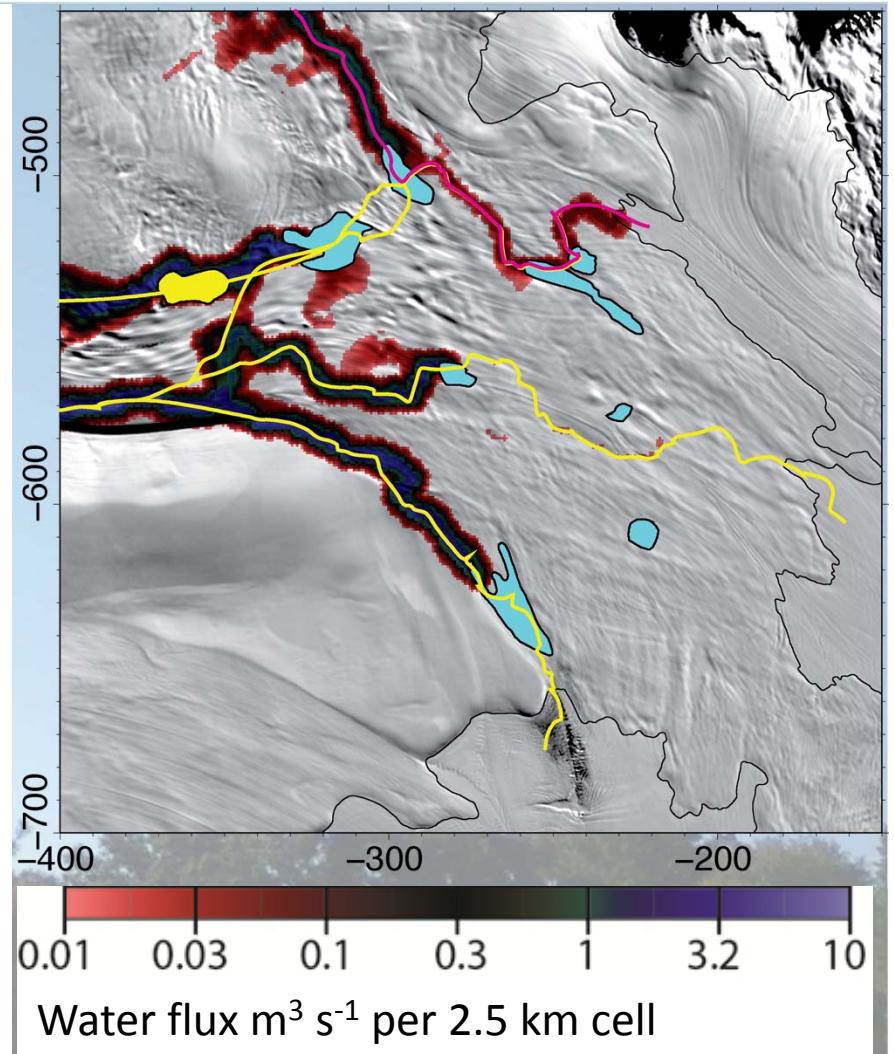
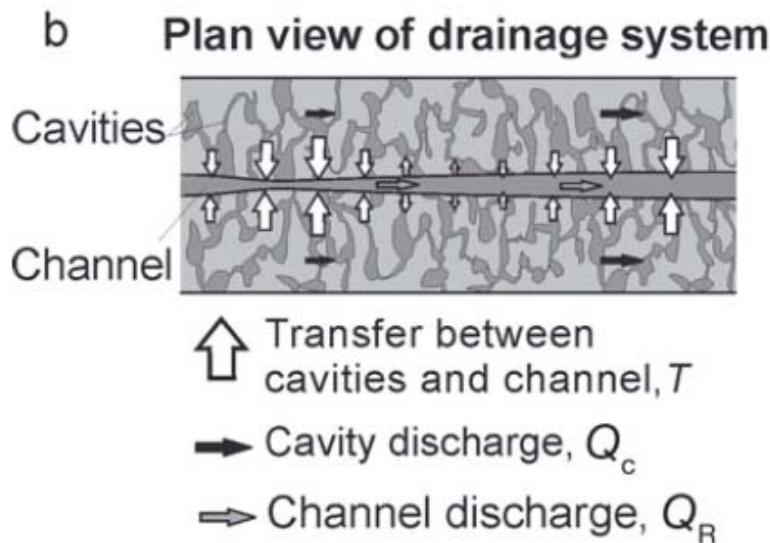
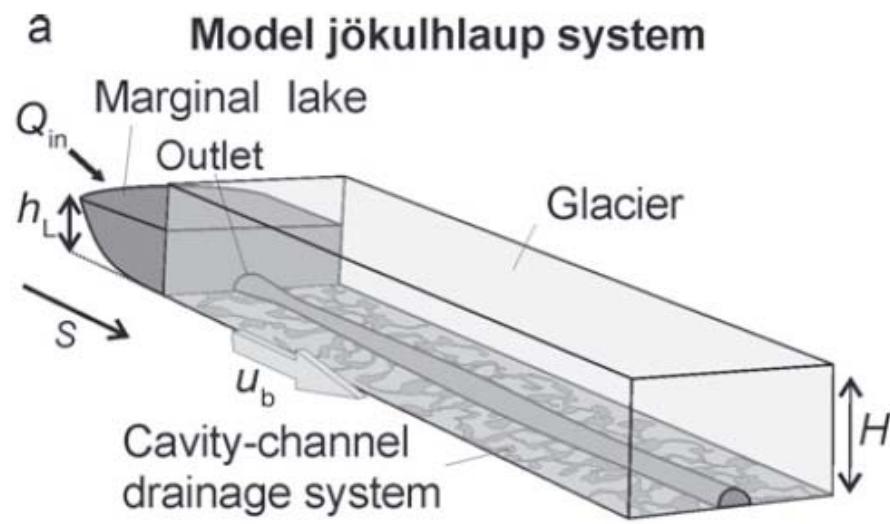
Surface slope  
generally directs  
water flow



Water budget  
model + our  
flowpaths = inputs

(Carter et al., In prep)





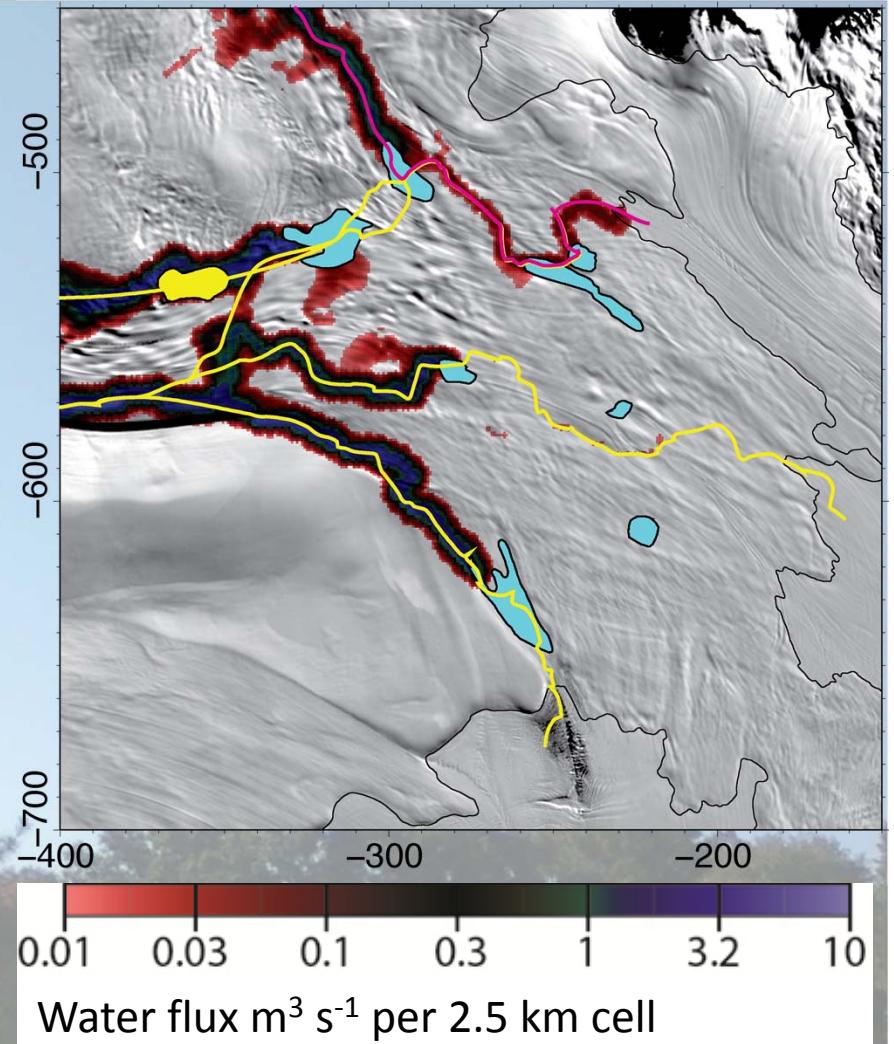
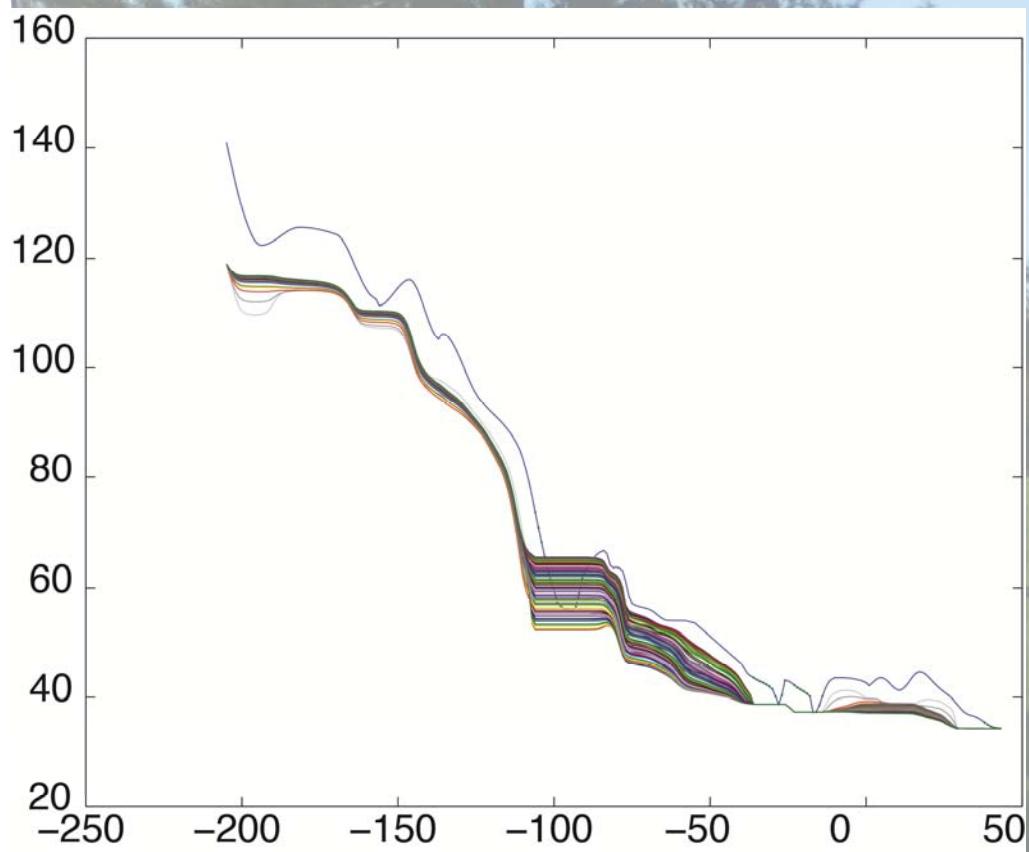
How about both?

Fig. 1. Diagram of our model jökulhlaup system.

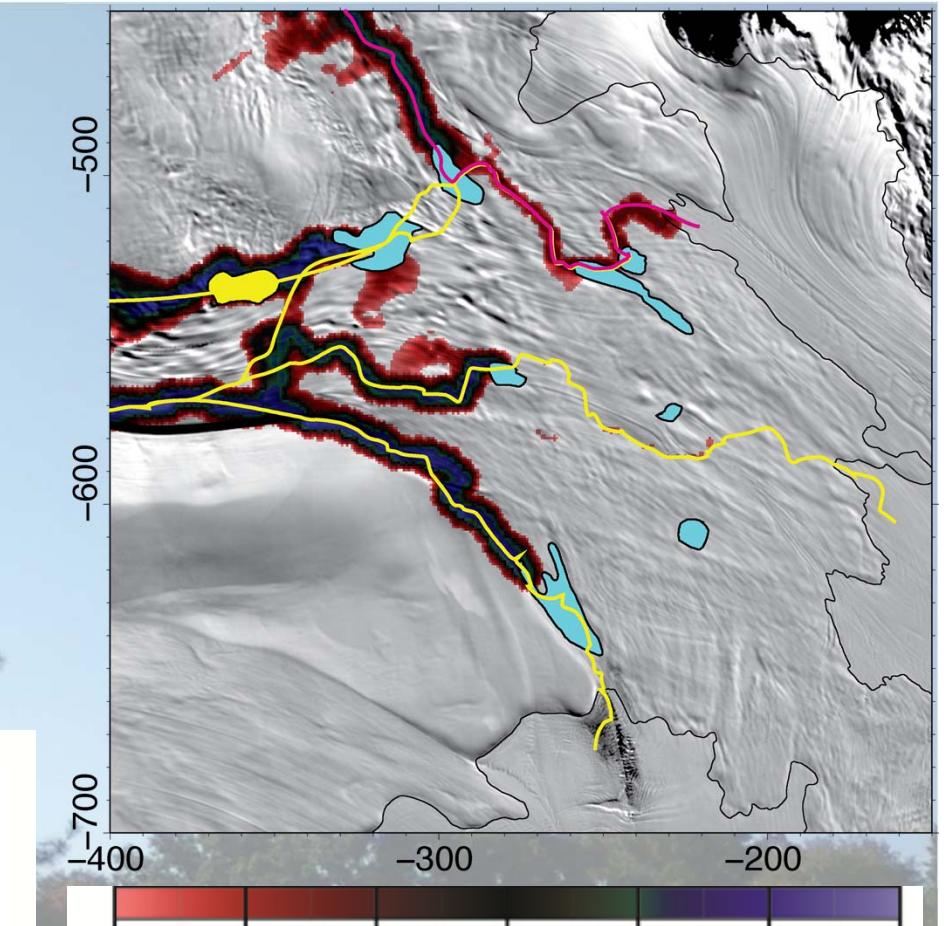
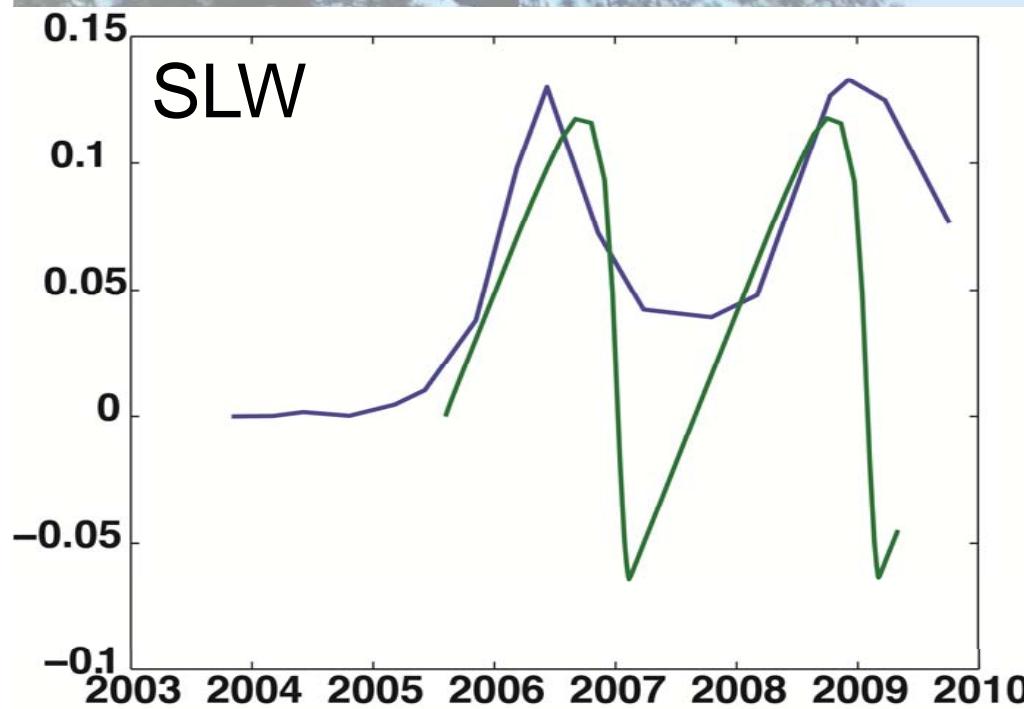
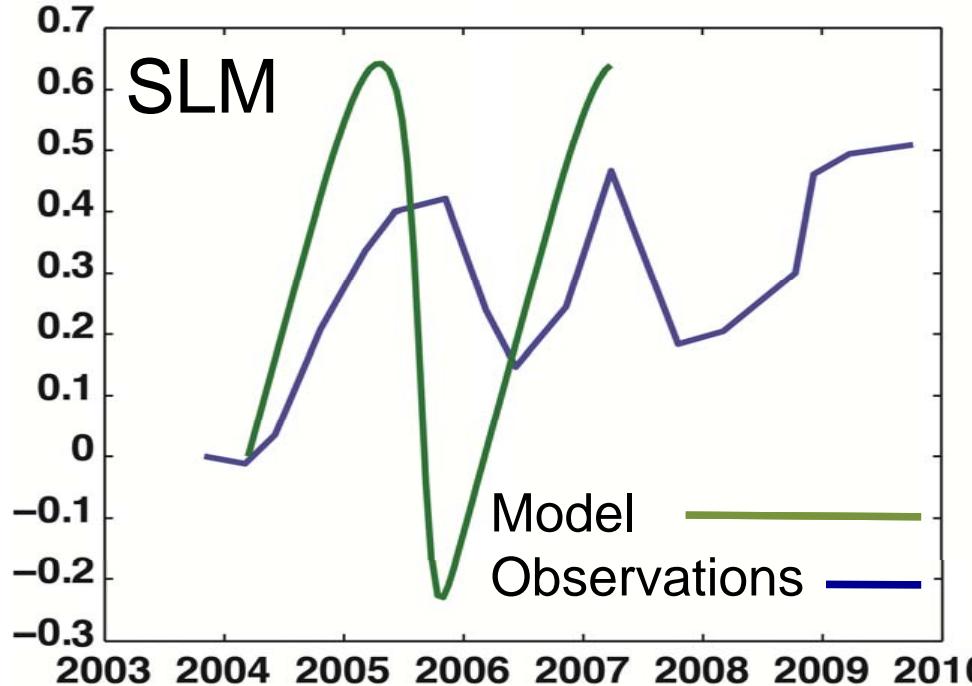
Kingslake and Ng 2013

# Model results

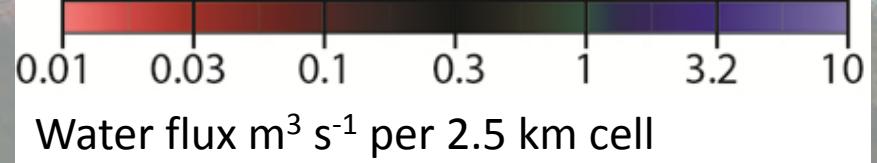
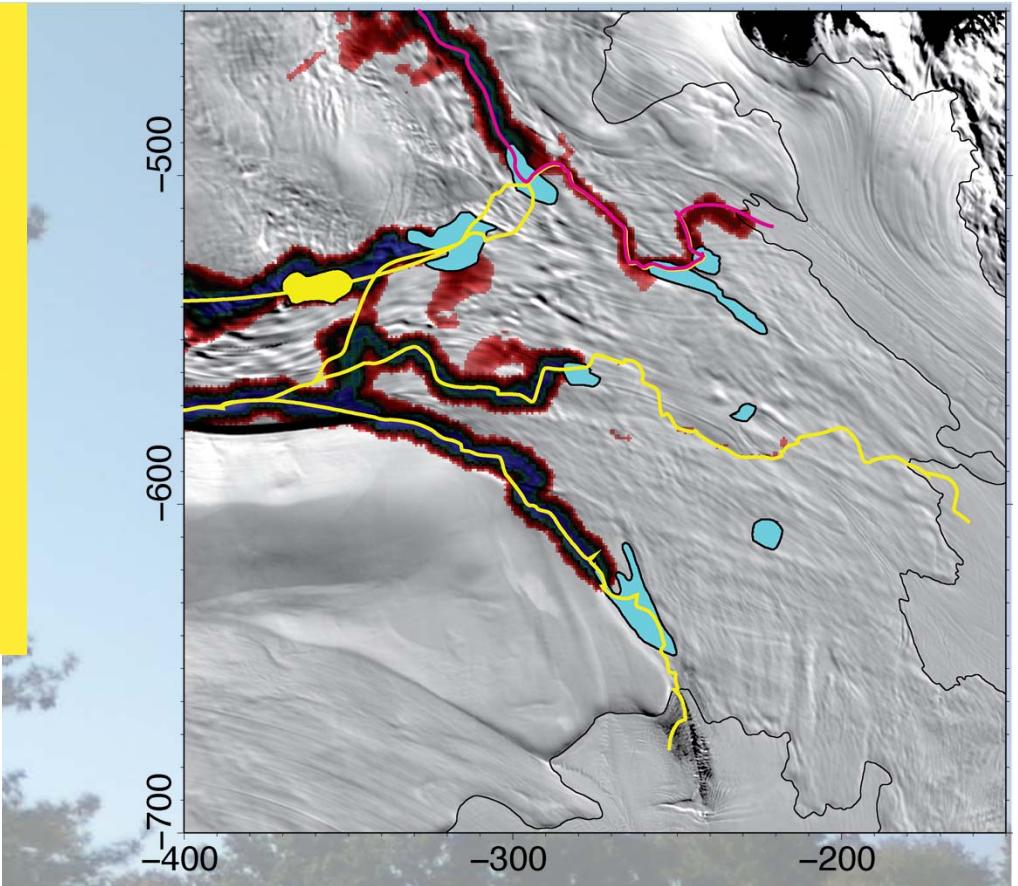
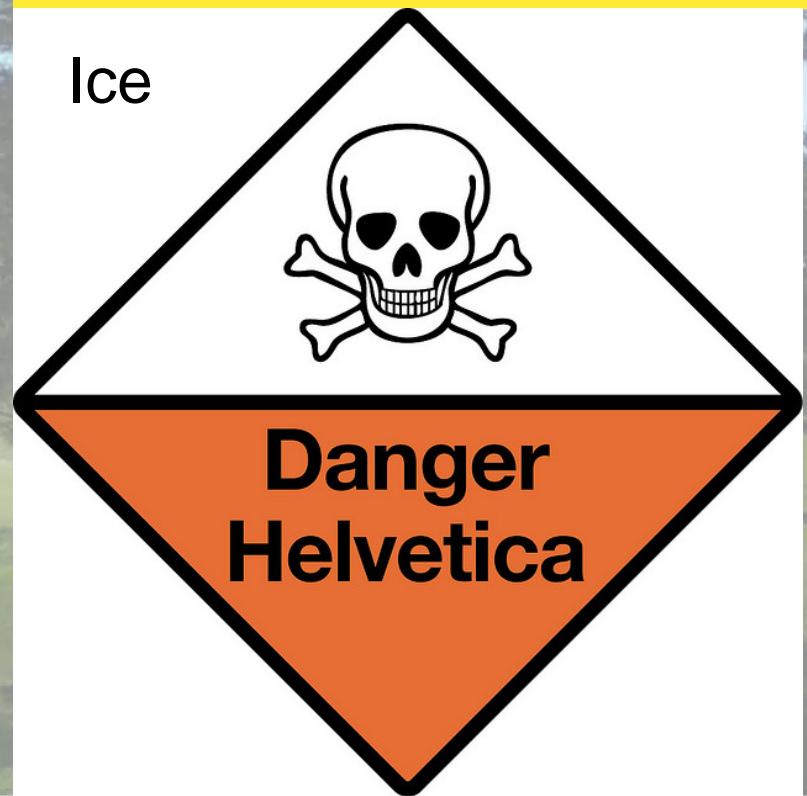
Changes to effective  
pressure smooth over  
small lows



Hydropotential  
evolves over time



Model reproduces  
filling and draining  
cycle pretty well



But at what cost?

(Catania and Paola, 2001)

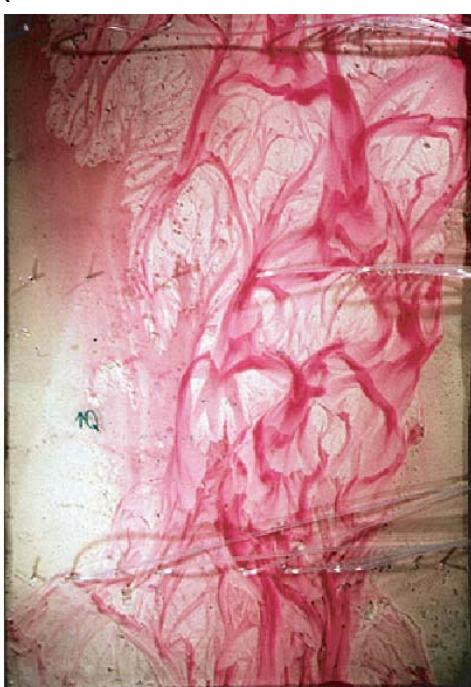


Figure 2.15b: Experiment P.L 3,  
 $Q=131 \text{ cm}^3 \text{ s}^{-1}$ ,  $t=27$  hours

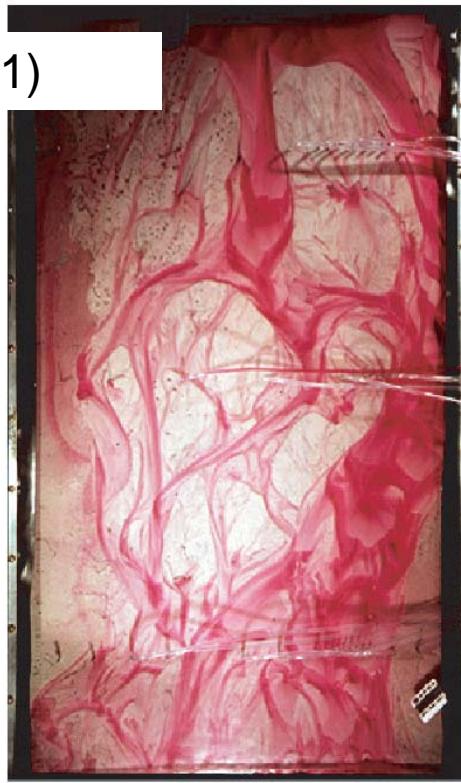
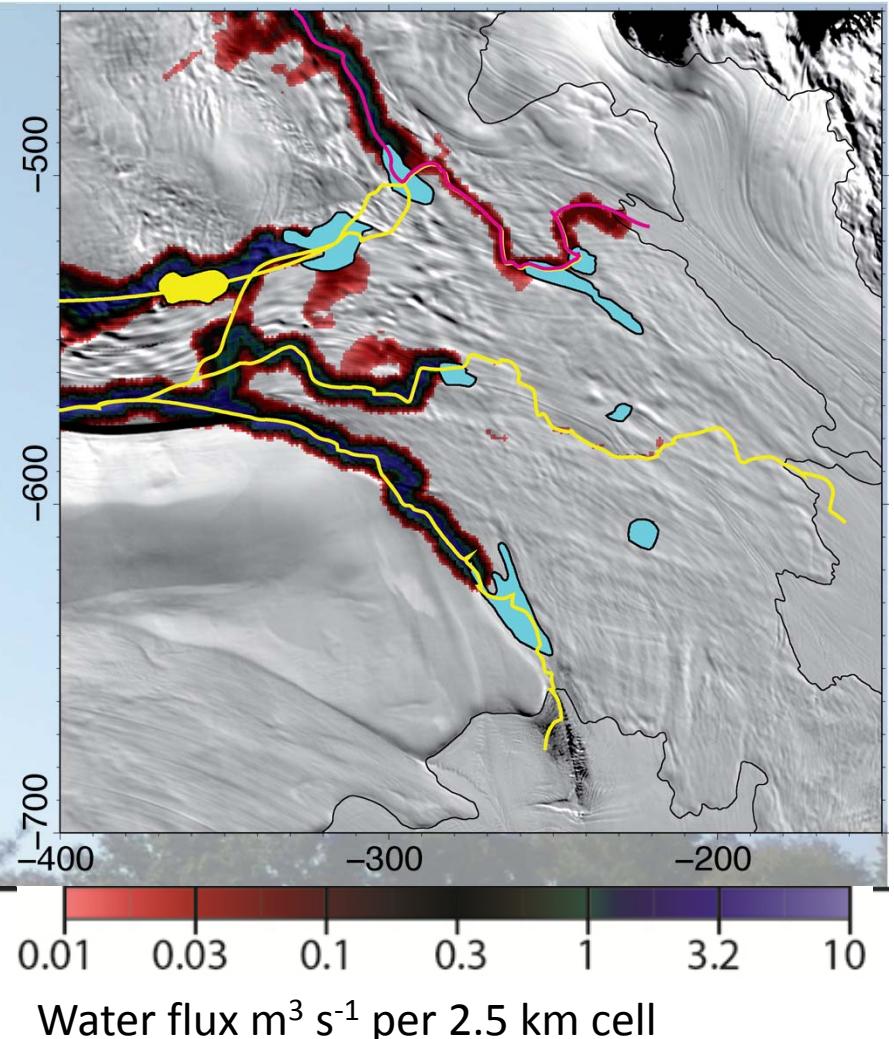


Figure 2.15c: Experiment P.L 3,  
 $Q=210 \text{ cm}^3 \text{ s}^{-1}$ ,  $t=36.1$  hours



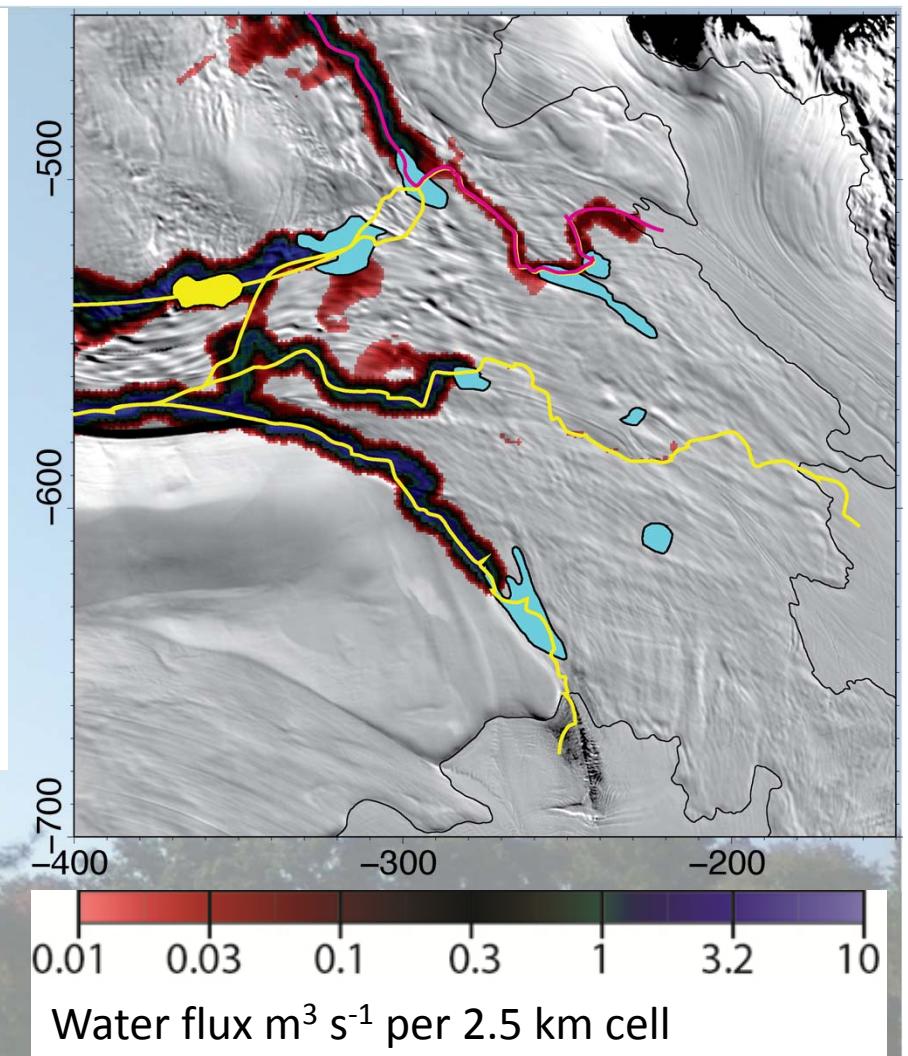
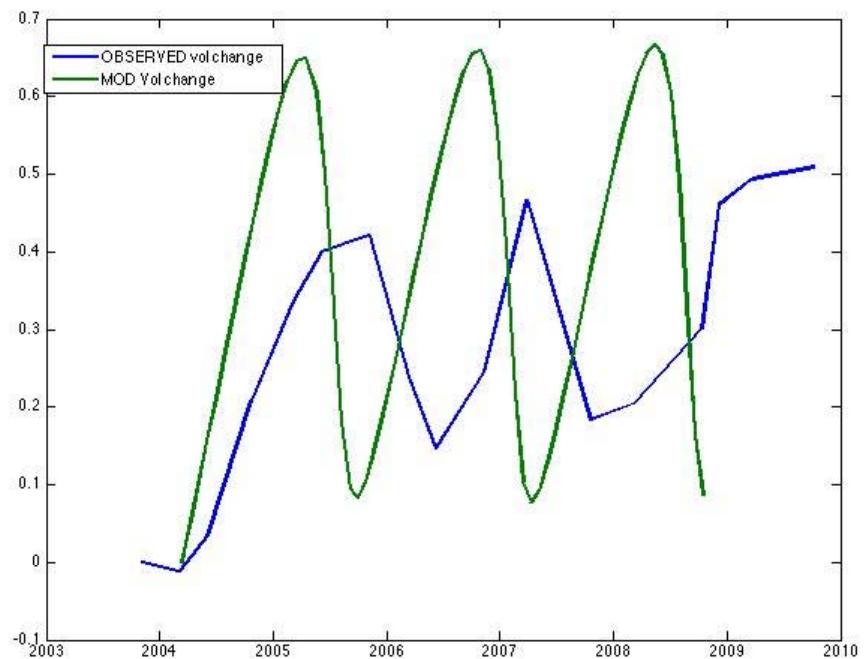
*Annals of Glaciology* 30 2000  
© International Glaciological Society

**Ask for mud!**

**Canals under sediment-based ice sheets**

- Some muds / silts have about the right viscosity / erosivity to explain observations (Folwer 2009)

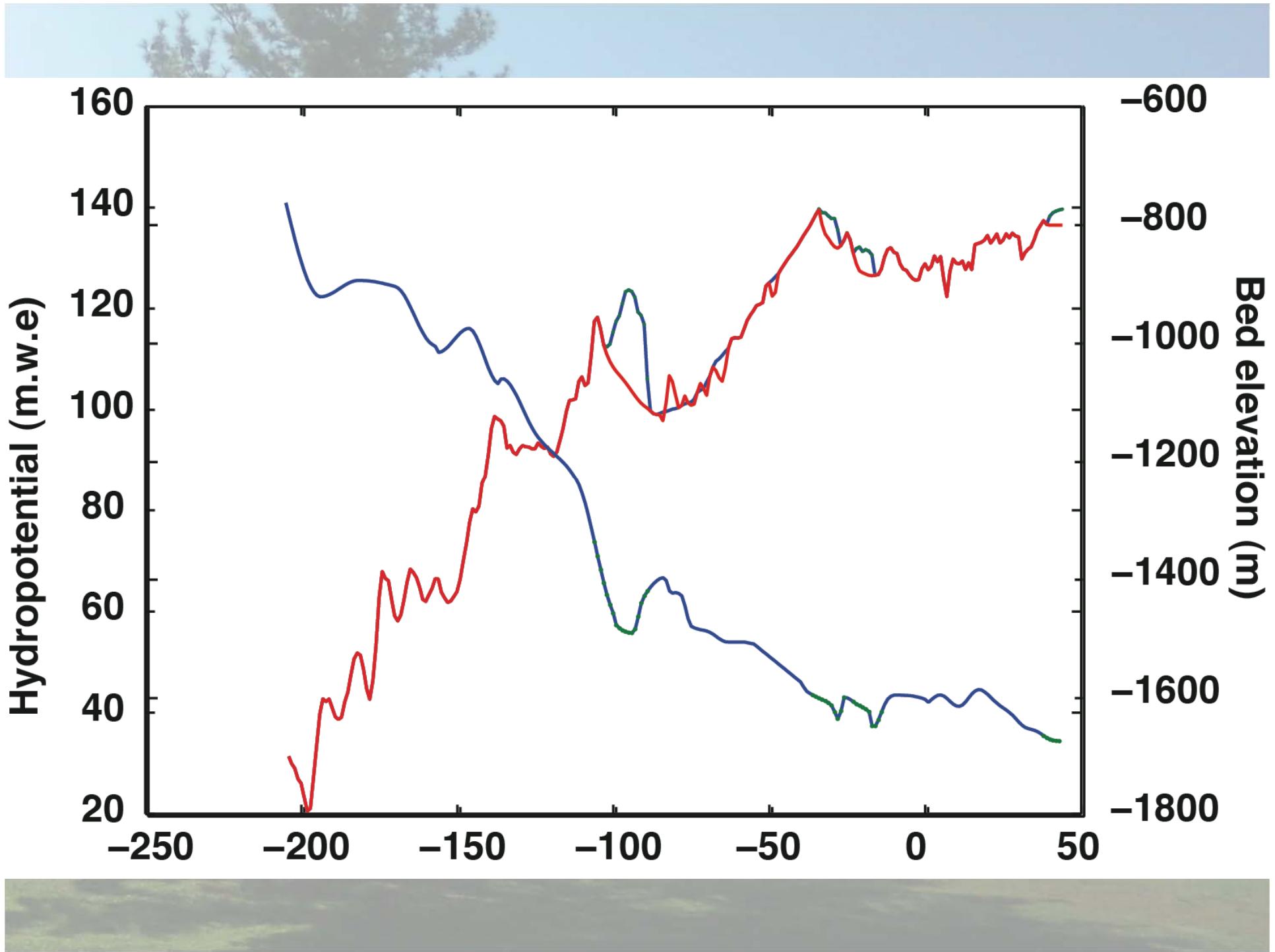
FELIX S. L. NG  
*Mathematical Institute, University of Oxford, Oxford OX1 3LB, England*



And as of 6 AM  
today it works

# Conclusions

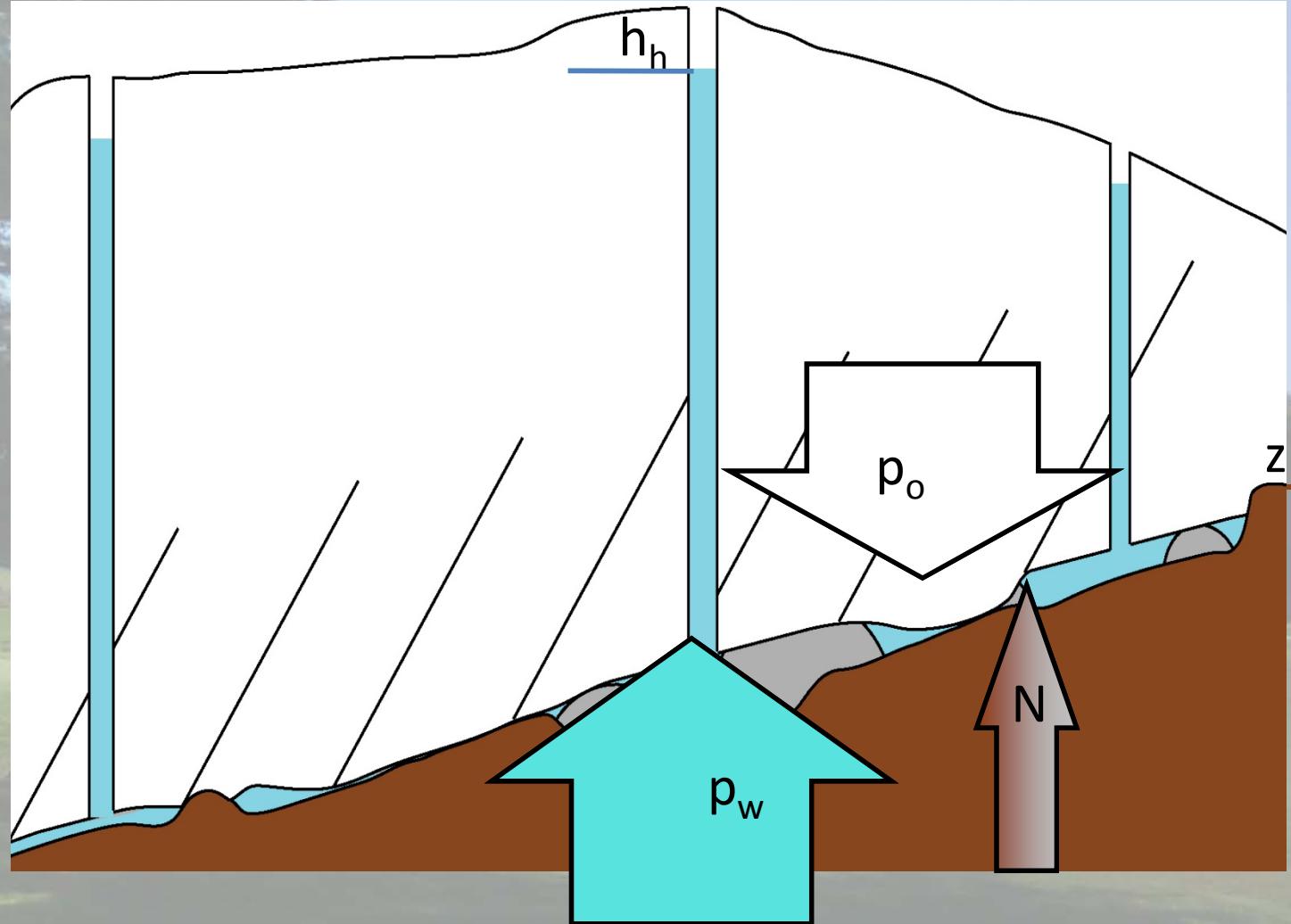
- Water flow in WIS very sensitive to small changes in ice thickness
- SLW might be quite young.
- SLW might now be around for very long
- SLW's water is sourced from upper Kamb Ice Stream
- Some lakes are better thought of as pressure gauges / eddies
- Our flowpaths can greatly aide modelling of lake dynamics
- R-Channel theory explains onset of drainage before the lake reaches floatation height.
- However rates of channel growth and contraction suggest sediments
- This means glaciofluvial sediment load may be substantial
- Sediment properties matter

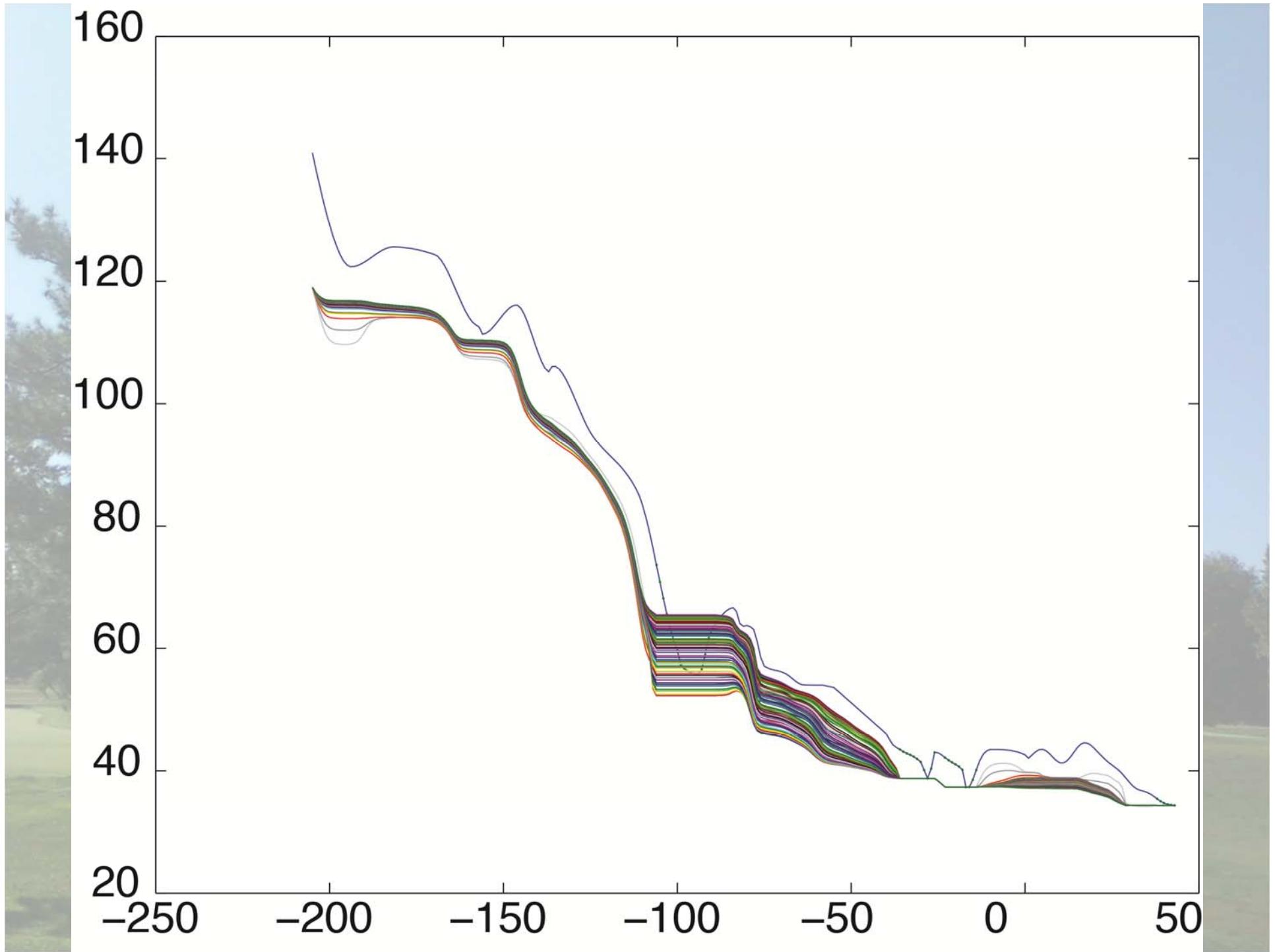


# Hydraulic potential explained

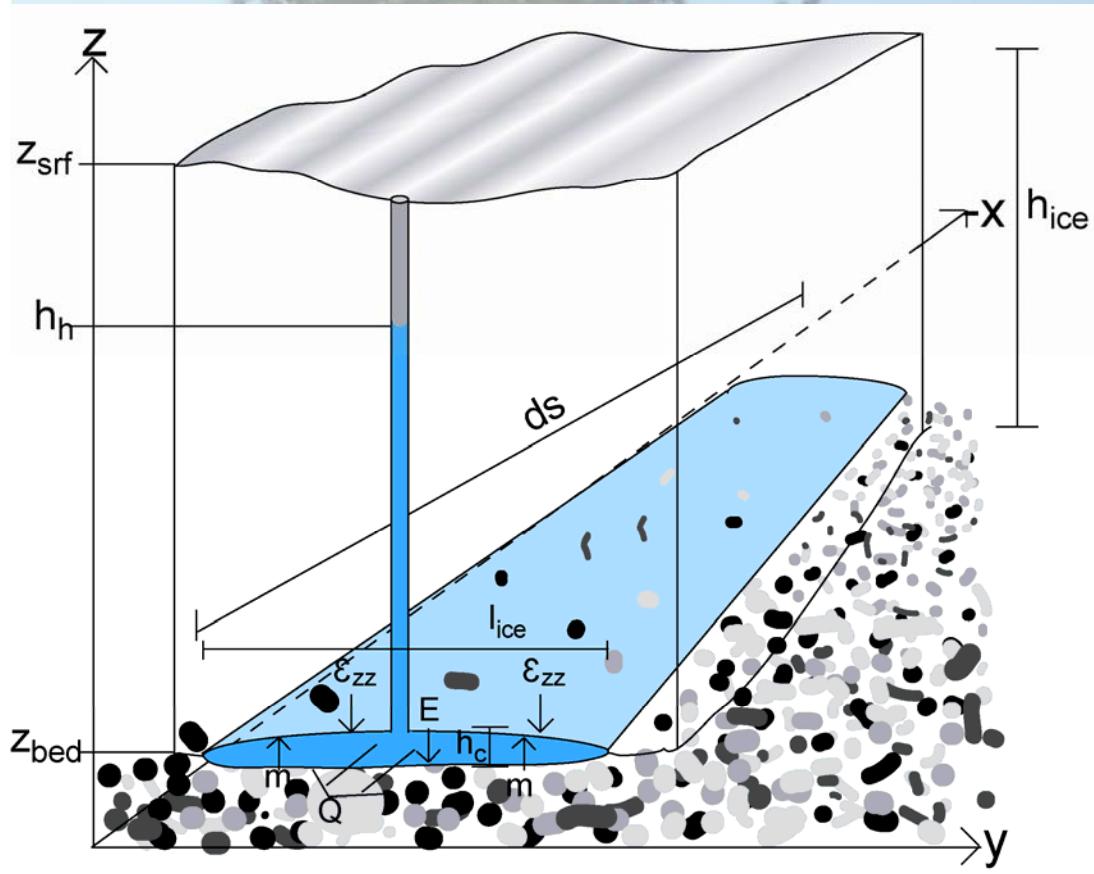
- Hydraulic potential ( $h_h$ ) = Water pressure ( $P_w$ ) + elevation (z)
- Water pressure ( $P_w$ ) = Overburden ( $P_o$ ) – effective pressure (N)
- Surface elevation 11 times more important than bedrock elevation\*

N usually not considered  
\*\*\*(bedrock gradient can be <11 times surface gradient)  
\*\*(N can also vary spatially)





# How water flows: distributed system



- Floored with deformable sediment
- Water pressures high enough to nearly support overburden.
- Slow drainage

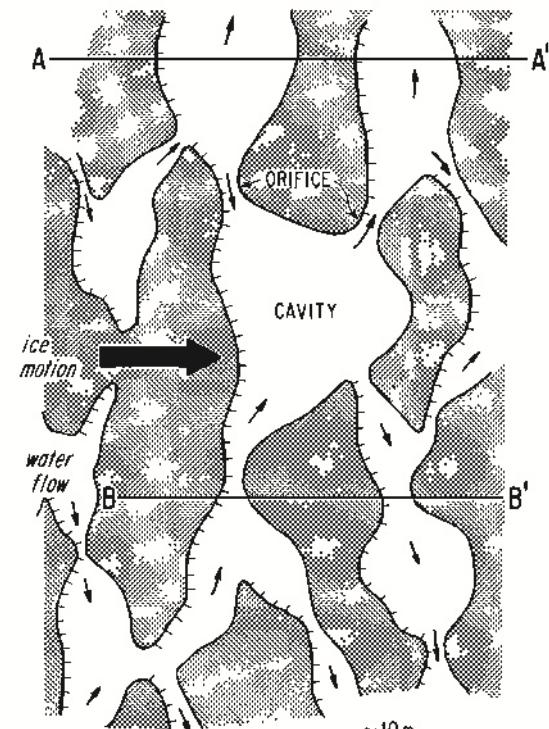
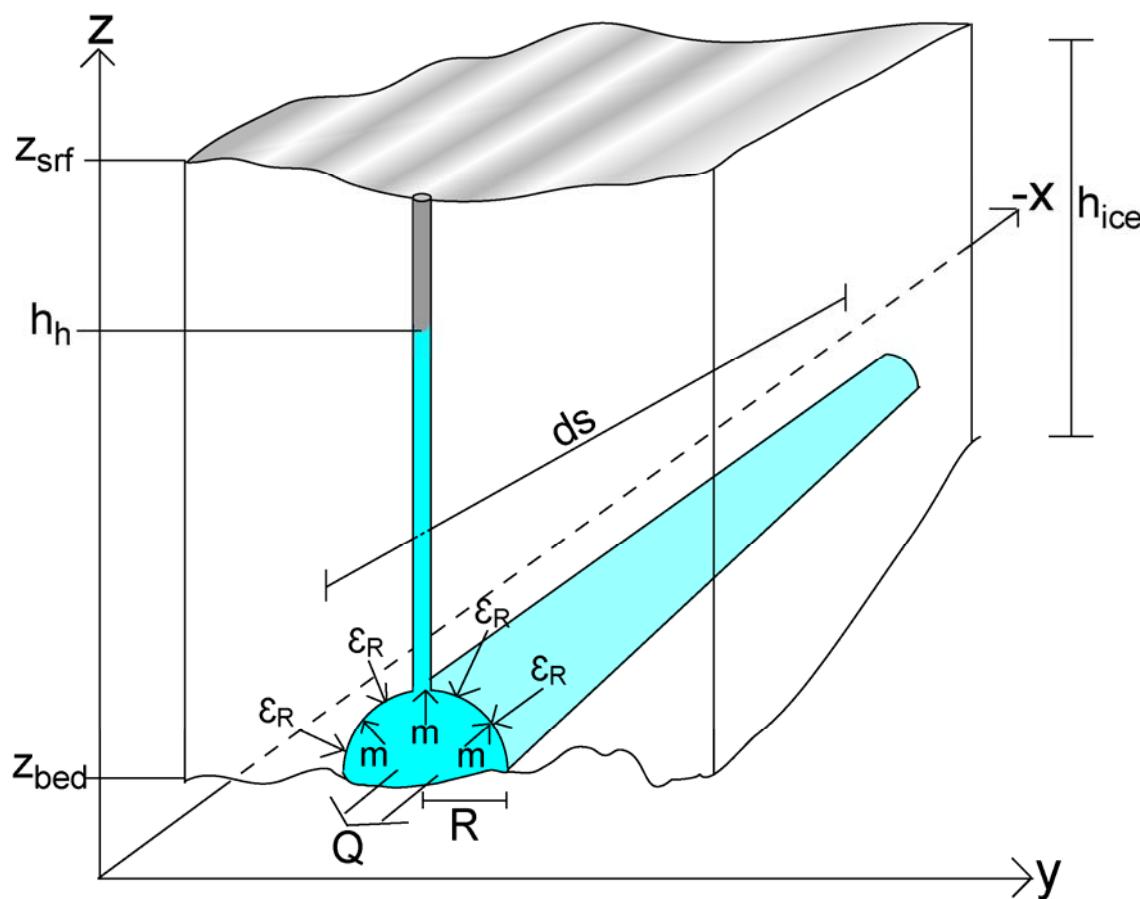


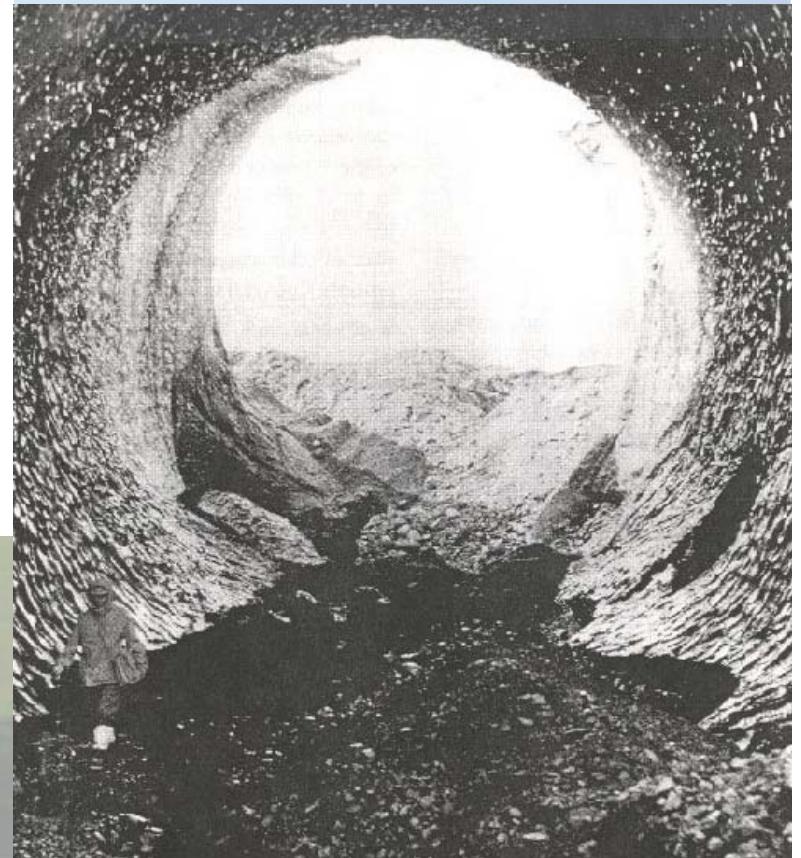
Photo credits (S Vogel)

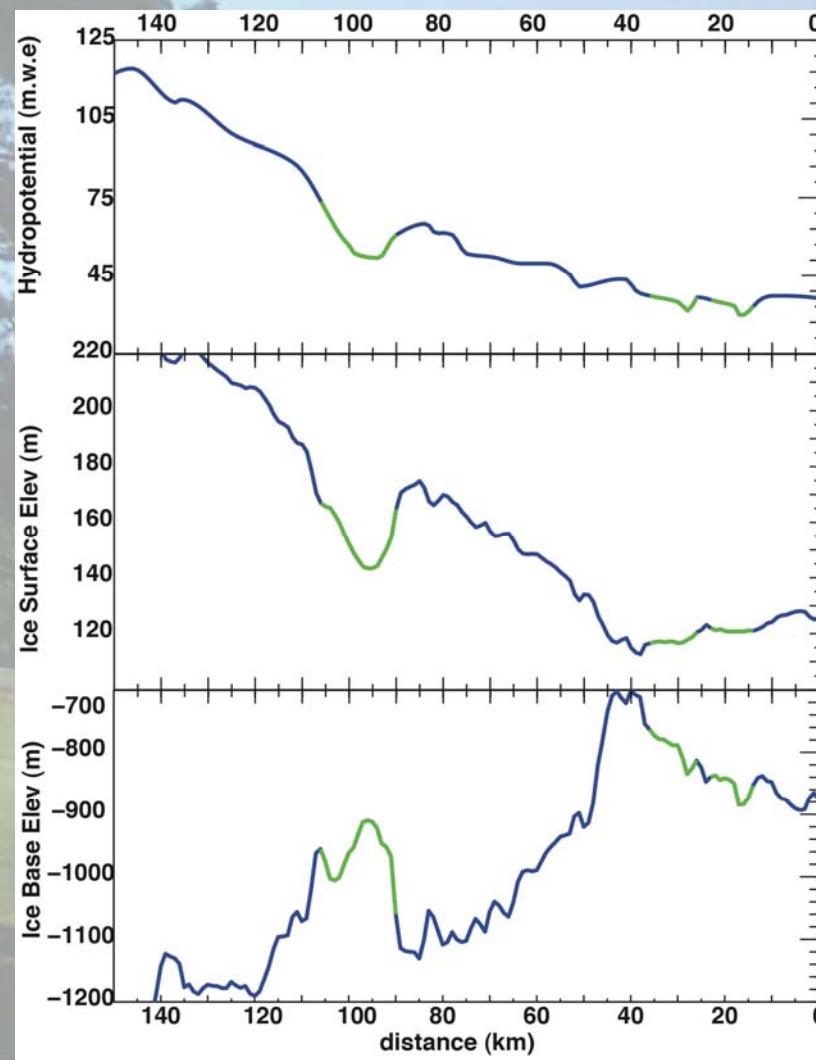
1063.29m STBY 0:11:31

# How water flows: distributed system



- Expands by melt
- Contracts through ice deformation
- Efficient
- Closure requires change in water pressure at “seal” region.

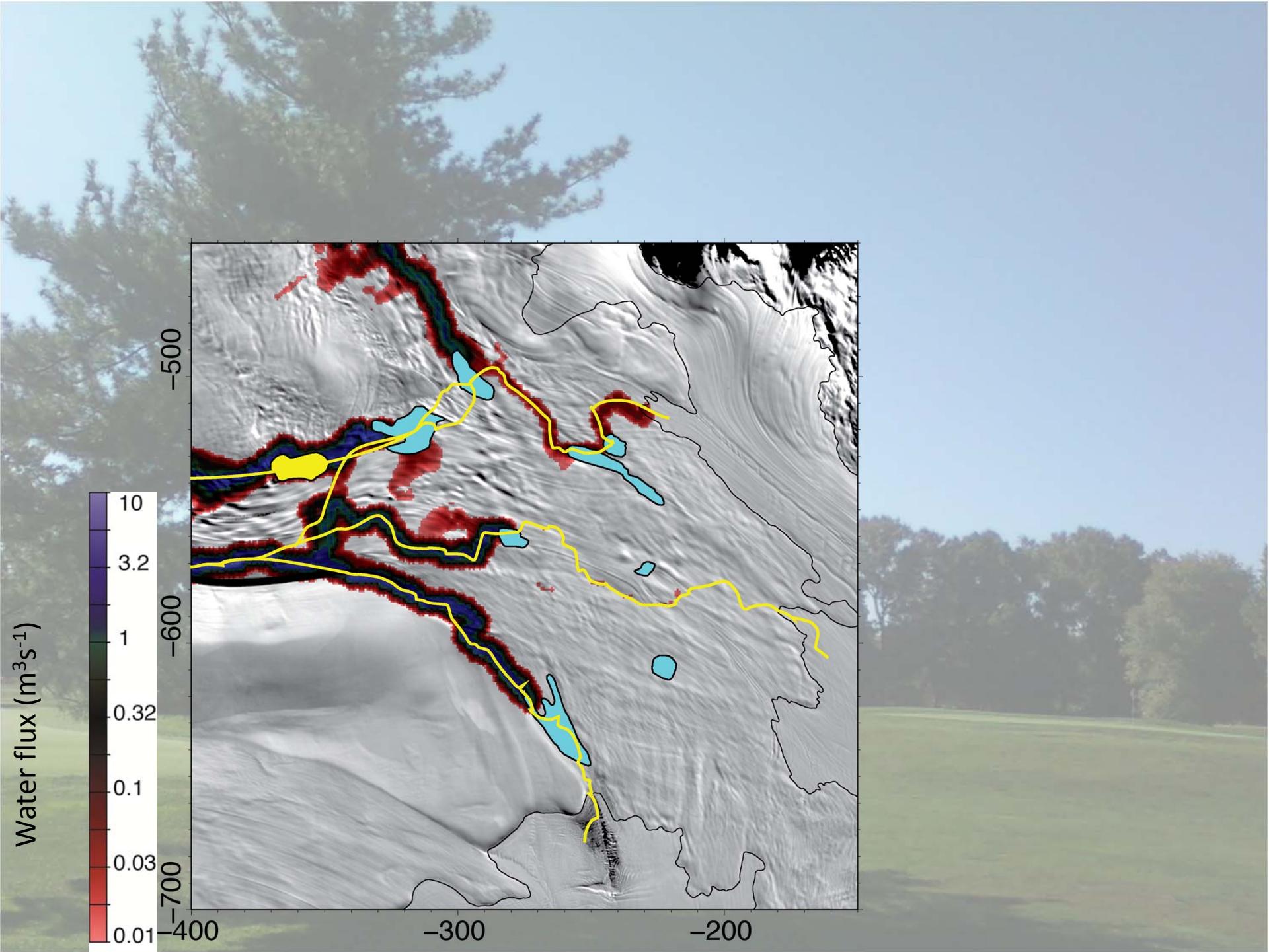


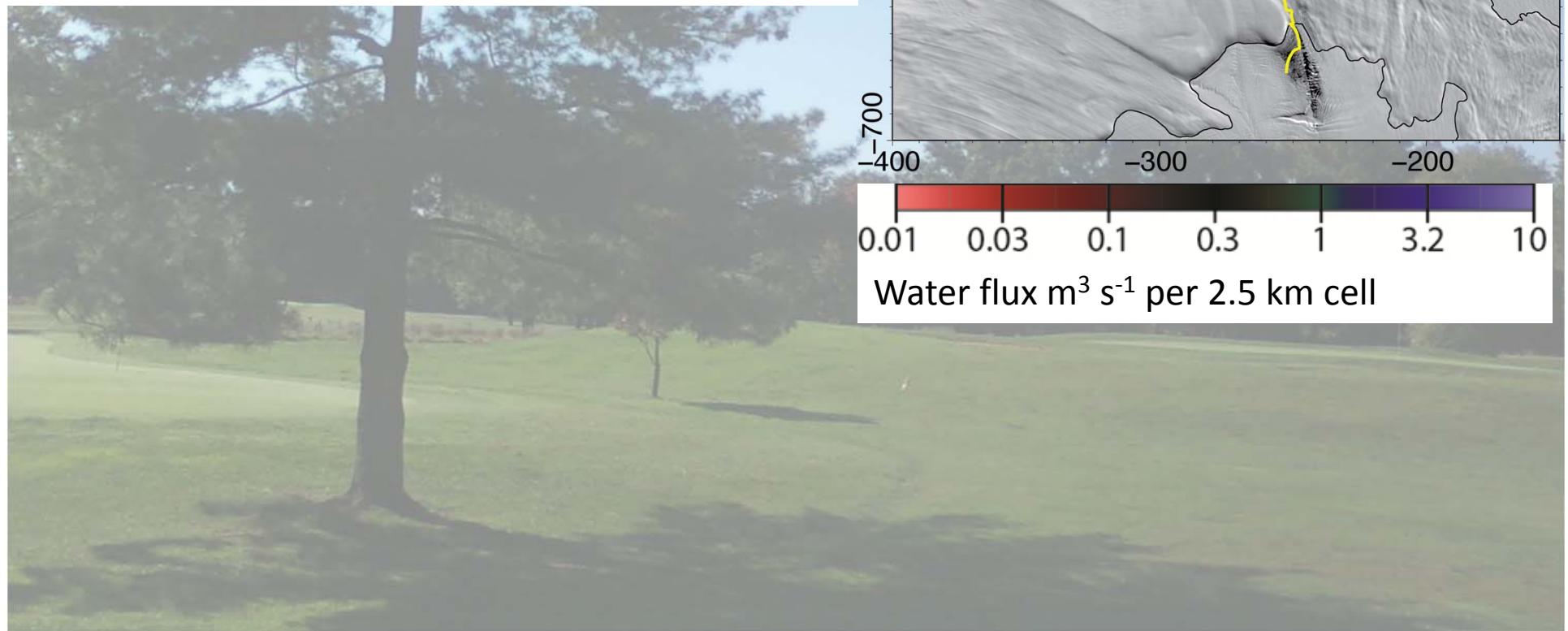
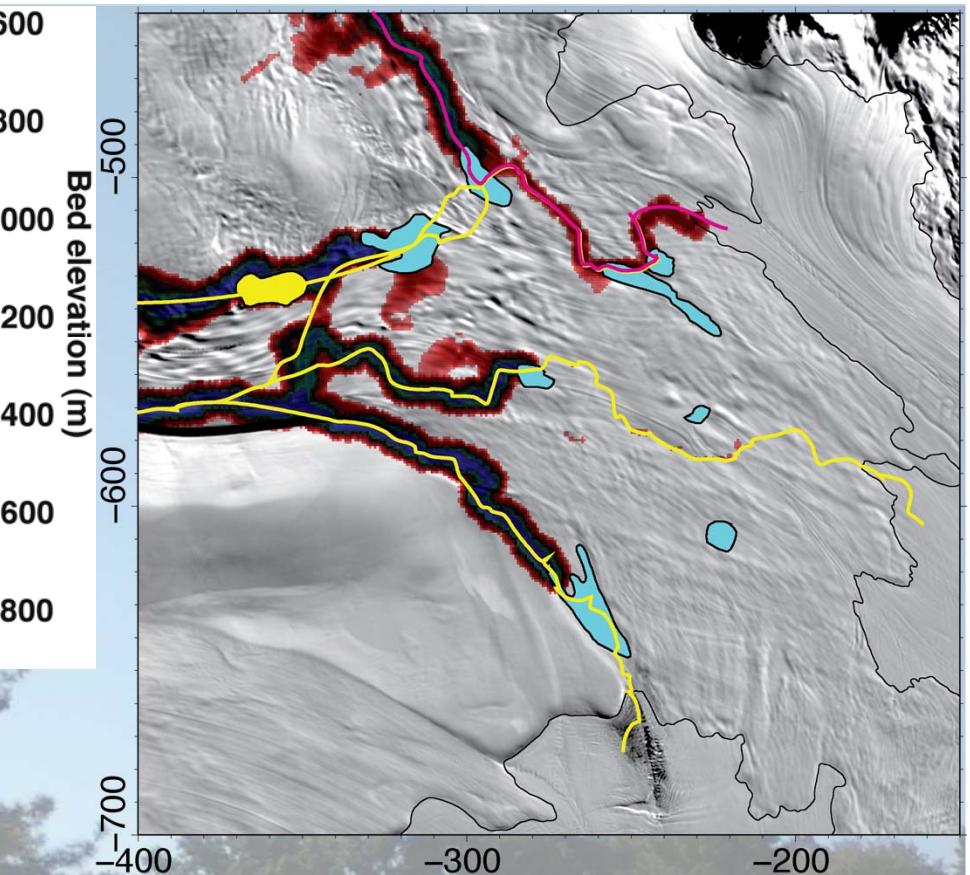
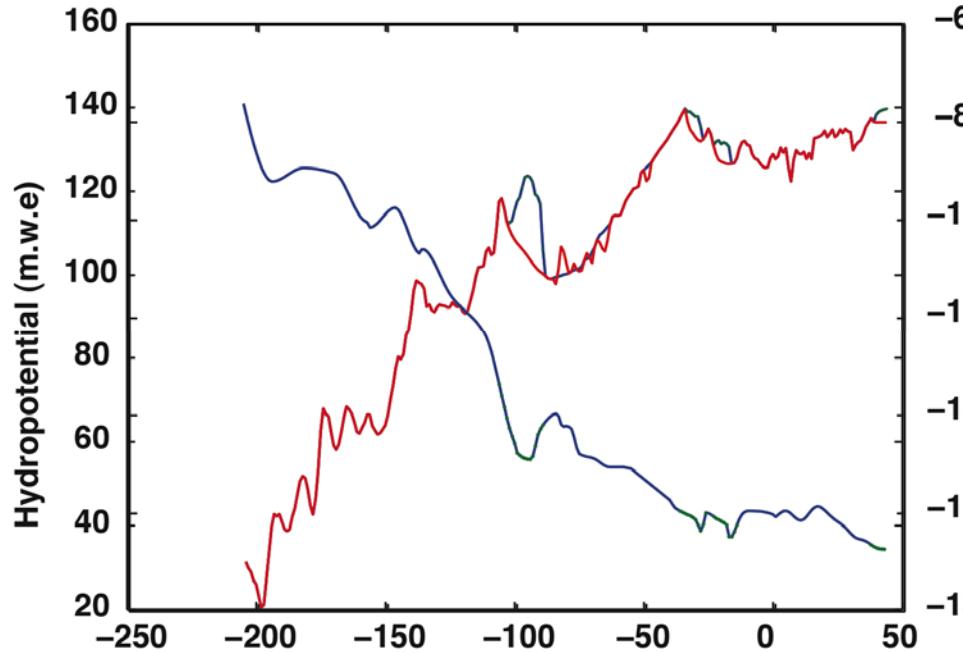








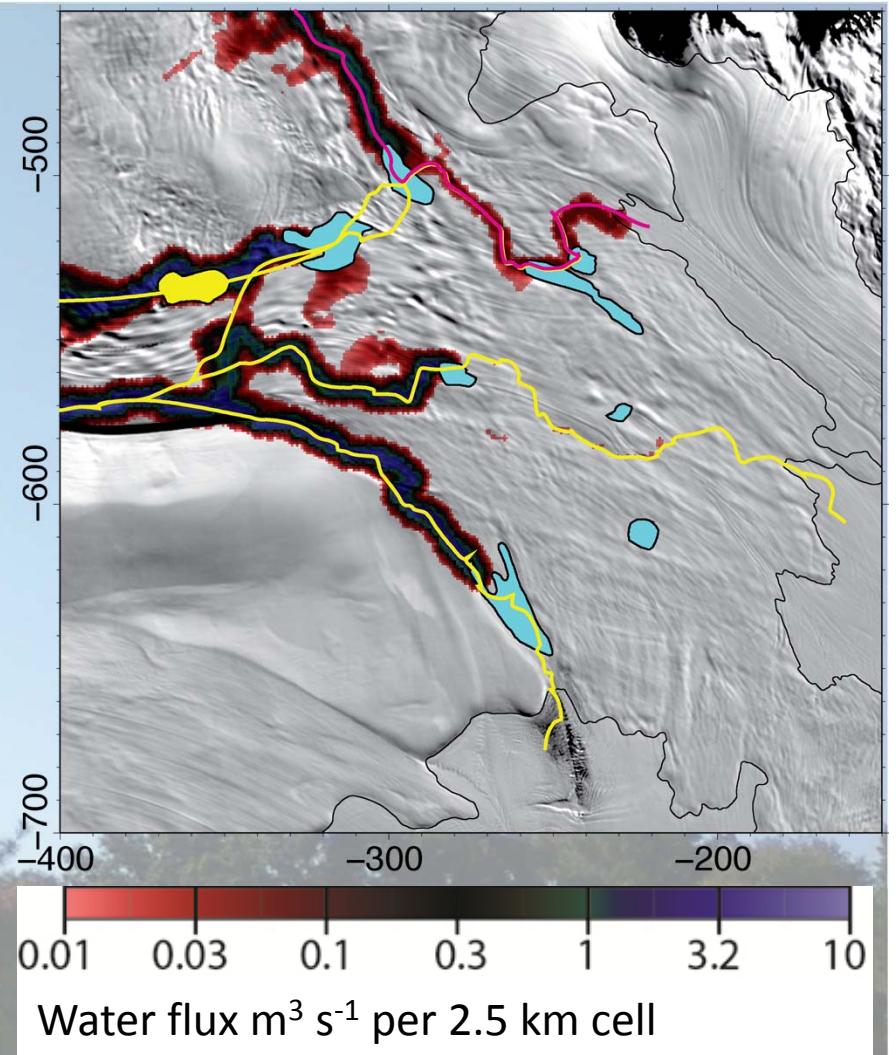












Sorry no cool  
demos this time