## **DCBD Assignment 4**

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1. Assume the games.csv is in the present working directory.

A)

P= LOAD 'games.csv' USING PigStorage(',') AS (id:chararray,rated:boolean,created\_at:chararray, last\_move\_at:chararray,turns:int,victory\_status:chararray,winner:chararray,increment\_code:chararray, white\_id:chararray,white\_rating:int,black\_id:chararray,black\_rating:int,moves:chararray, opening\_eco:chararray,opening\_name:chararray,opening\_ply:int);

# P stores the relation

Q = FILTER A BY winner == 'white';

# Q selects those rows of A where the winner is white

STORE Q INTO 'partA.txt' USING PigStorage(',');

# Q stored in a file partA.txt

B)

P = LOAD 'games.csv' USING PigStorage(',') AS (id:chararray,rated:boolean,created\_at:chararray, last\_move\_at:chararray,turns:int,victory\_status:chararray,winner:chararray,increment\_code:chararray, white\_id:chararray,white\_rating:int,black\_id:chararray,black\_rating:int,moves:chararray, opening\_eco:chararray,opening\_name:chararray,opening\_ply:int);

# P relation made exactly as above

Q = FILTER P BY winner == 'white';

# Q relation is again same as above, having only winner as white

R = GROUP Q BY white id;

# Q is grouped by the white\_id

S = FOREACH R GENERATE group AS white id, AVG(Q.white\_rating) AS average rating;

# For every winning player (white\_id), we store the white\_id (written as group) and average of that player's ratings

DUMP S;

# S printed, as required

P = LOAD 'games.csv' USING PigStorage(',') AS (id:chararray,rated:boolean,created\_at:chararray, last\_move\_at:chararray,turns:int,victory\_status:chararray,winner:chararray,increment\_code:chararray, white\_id:chararray,white\_rating:int,black\_id:chararray,black\_rating:int,moves:chararray, opening\_eco:chararray,opening\_name:chararray,opening\_ply:int);

# Again P relation as same

Q = FILTER P BY turns ¿ 100;

# This time, Q has those rows of P where turns were more than 100

grouped\_dummy = GROUP Q ALL;

# Here, grouped\_dummy is a group with only one element as Q

row\_count = FOREACH grouped\_dummy GENERATE COUNT(Q) AS row count;

# Then for this element of group (the only element), we counted its number of rows

DUMP row\_count;

# Number of rows printed, as required

2.

Let's assume that we have a function f, that takes in a word and gives the number of letters in that word. Hence we have

$$f('hello') = 5$$
 and  $f('cat') = 3$ 

Next, in the map framework we tokenize each text into words and then for each word, we make a key-value pair, where the key will be the number of letters in that word and value will be 1.

Word 
$$x \rightarrow \langle f(x), 1 \rangle$$

Then in shuffling and sorting phase these key-value pairs will be sorted by their keys.

In the reduce framework, for each unique key separately, we add their values together. Hence for every number k as a key, it's value will be the number of map-reduce pairs that were present with the key k.

Finally, for each key-value pair  $\langle x, y \rangle$ , we print

x, y

line by line.