Final Projects

Project proposal ideas and hints (http://cs107e.github.io/project/)

Form project teams NOW - 1-3 people (2 best)

Proposal due 11:59pm Sun Mar 7

- **Submit form with teammates for shared git repo**
- **Place project proposal in repo**

Two labs

- **1st - refine project ideas and solid milestones**
- **2nd - finish milestones and final push**

Class demos (11:30 am Fri Mar 19)

Final code and writeup submission (due 11:59 pm Fri Mar 19)

$20 parts budget per person; need to submit receipts

CS107e

Sensors

Pat Hanrahan

Apple iPhone 12 Teardown

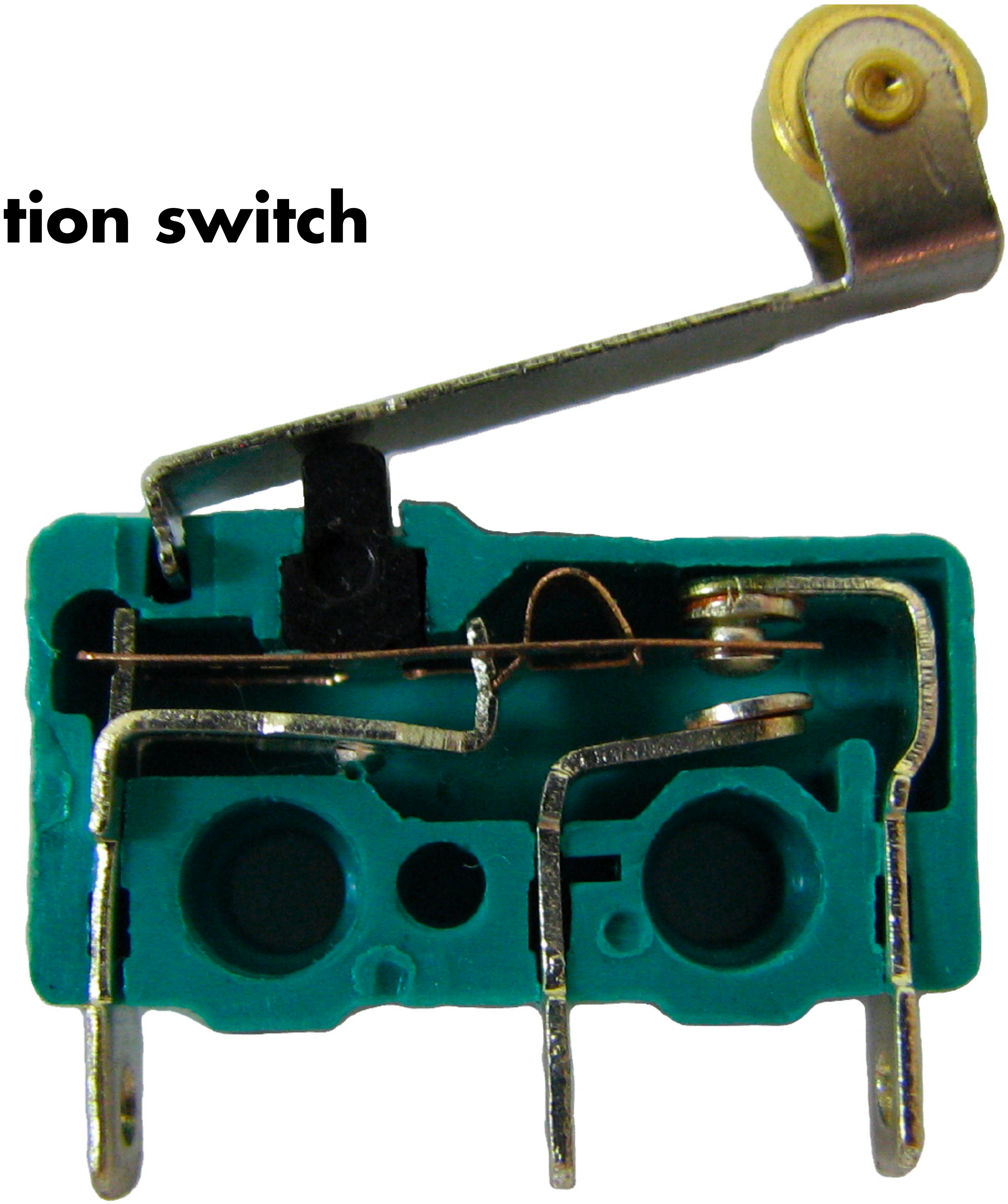
How many sensors?

Apple iPhone 12

How many sensors?

3 12MP Ultra wide, wide,, and telephoto cameras
LIDAR TrueDepth camera
12MP front TrueDepth camera with FaceID
HapticTouch multi-touch vibrating display
Microphones (2 at top, 2 at bottom)
Proximity sensor
Ambient light sensor
Accelerometer
Gyroscope
Compass (magnetometer)
Barometer (altimeter)

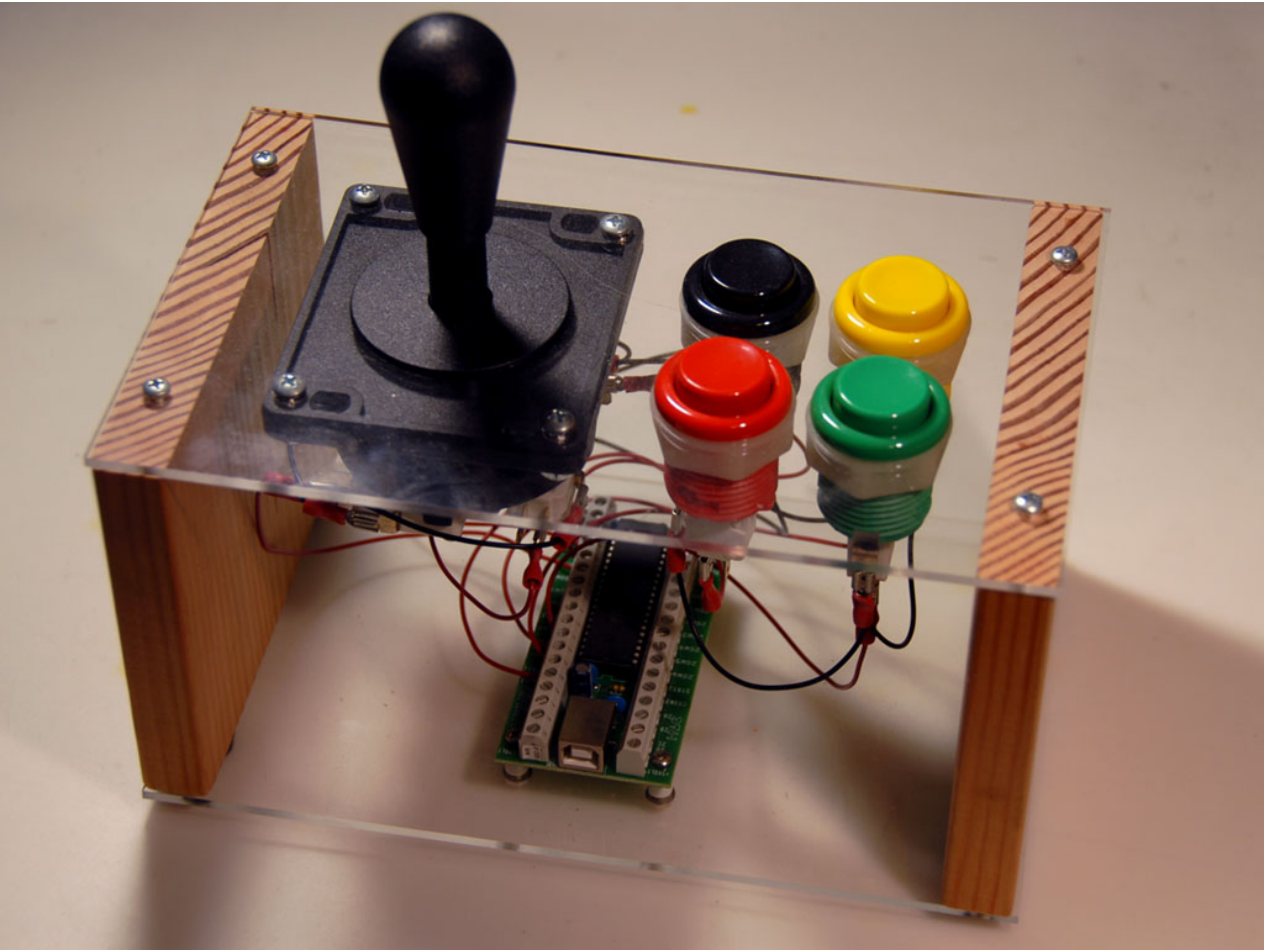
Snap-action switch



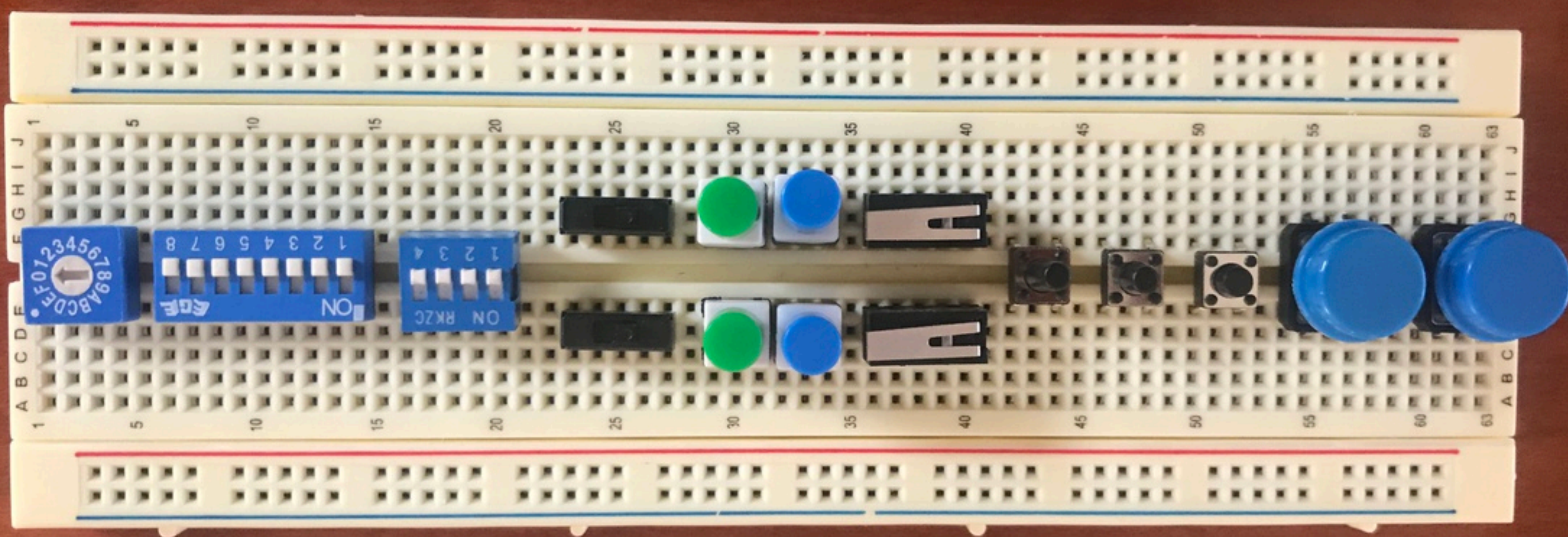
https://en.wikipedia.org/wiki/Miniature_snap-action_switch

Happp Pushbutton

Happ Joystick

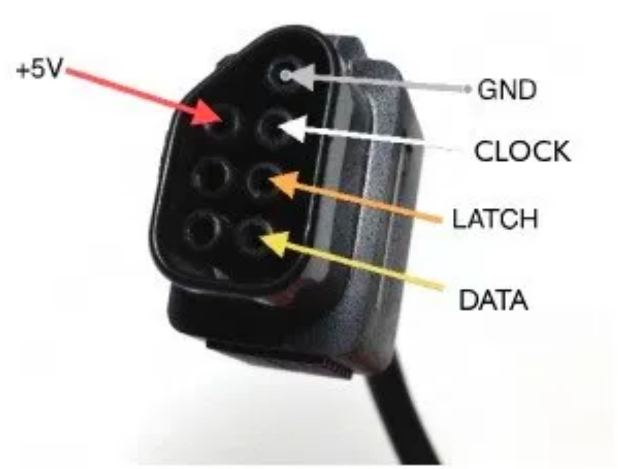


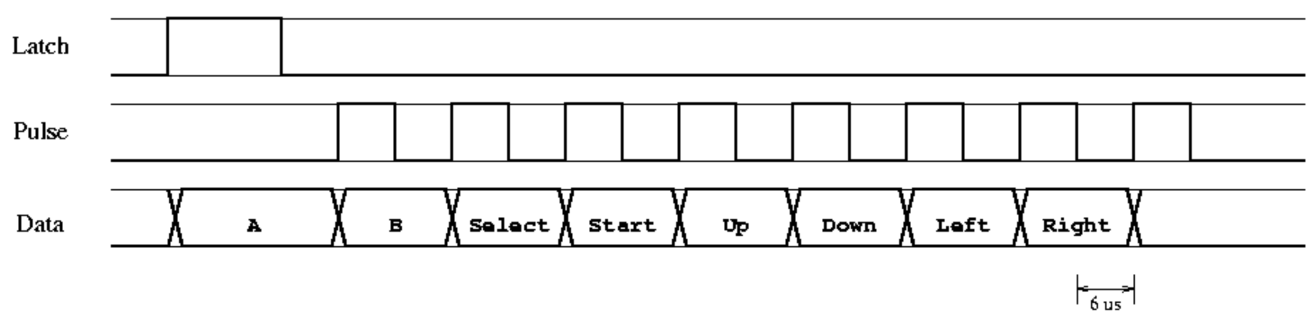
Buttons and Switches

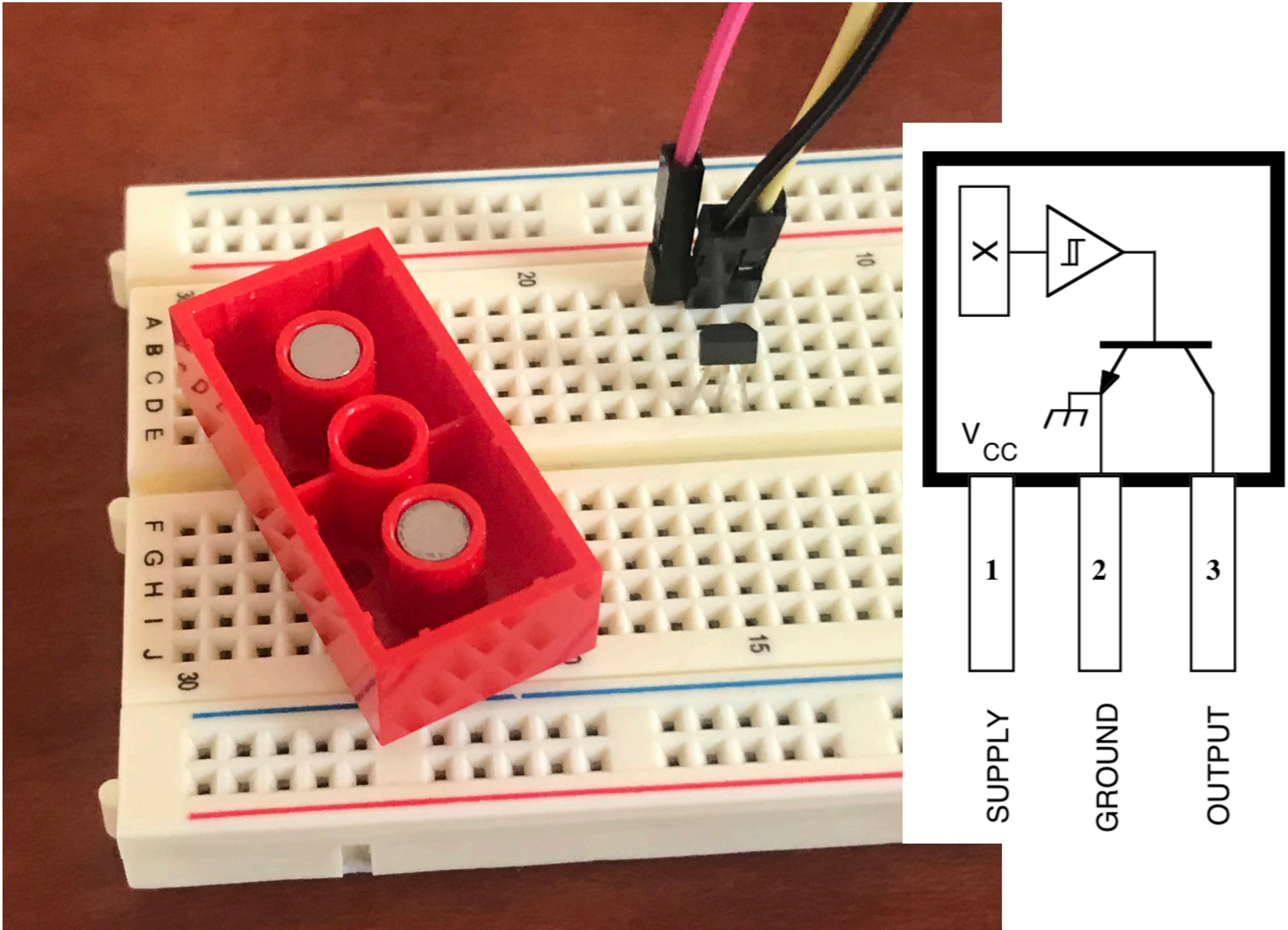


Famicon D-pad

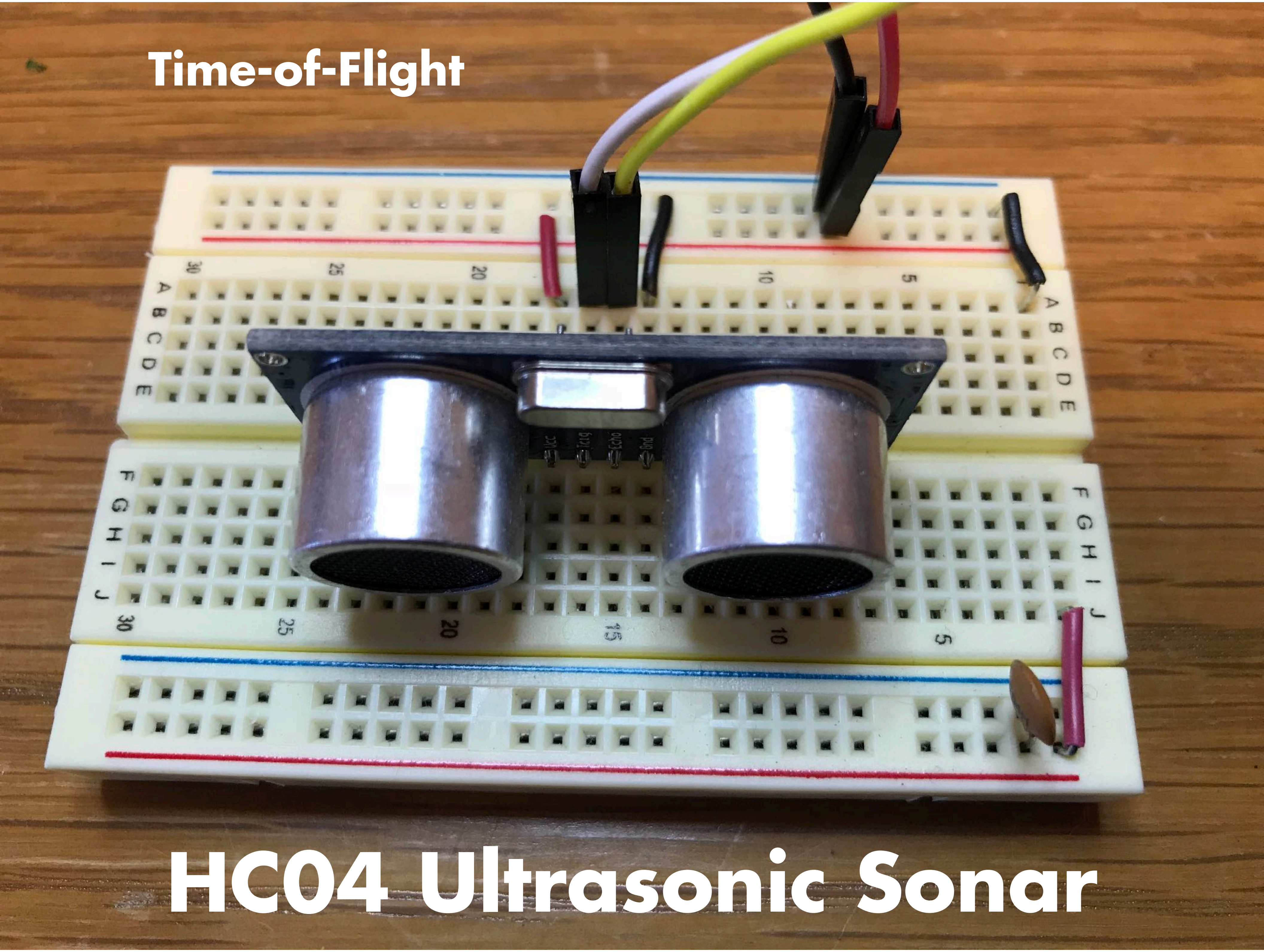
NES D-pad



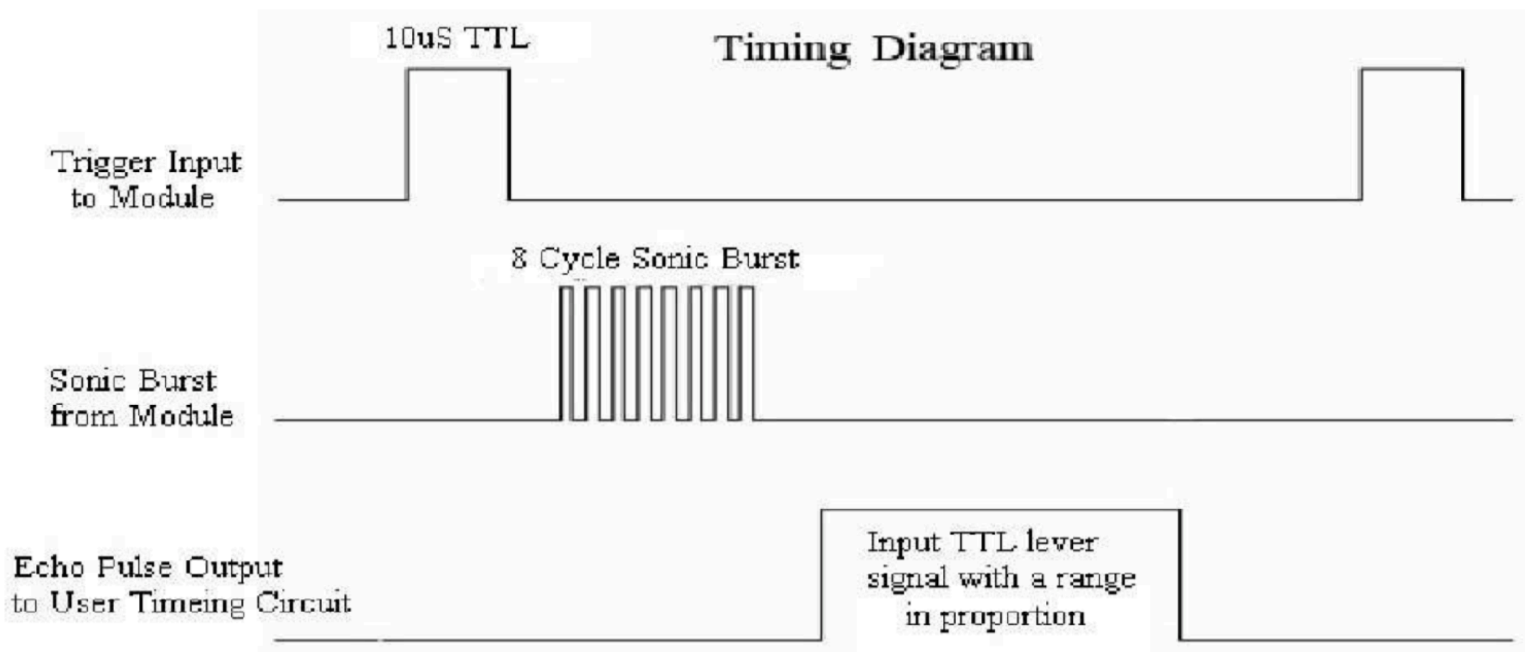




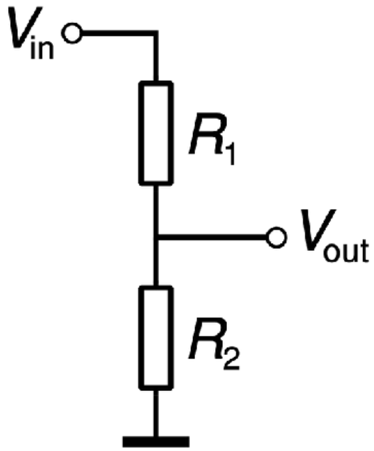
3144 Hall Effect Sensor and Magnet


Time-of-Flight
HC04 Ultrasonic Sonar

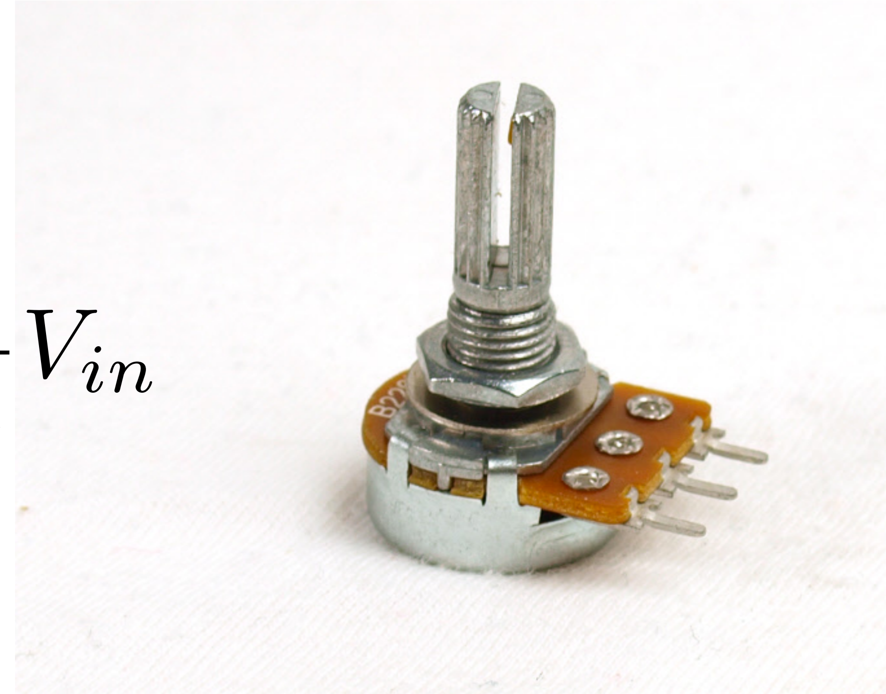
The Timing diagram is shown below. You only need to supply a short 10uS pulse to the trigger input to start the ranging, and then the module will send out an 8 cycle burst of ultrasound at 40 kHz and raise its echo. The Echo is a distance object that is pulse width and the range in proportion .You can calculate the range through the time interval between sending trigger signal and receiving echo signal. Formula: uS / 58 = centimeters or uS / 148 =inch; or: the range = high level time * velocity (340M/S) / 2; we suggest to use over 60ms measurement cycle, in order to prevent trigger signal to the echo signal.

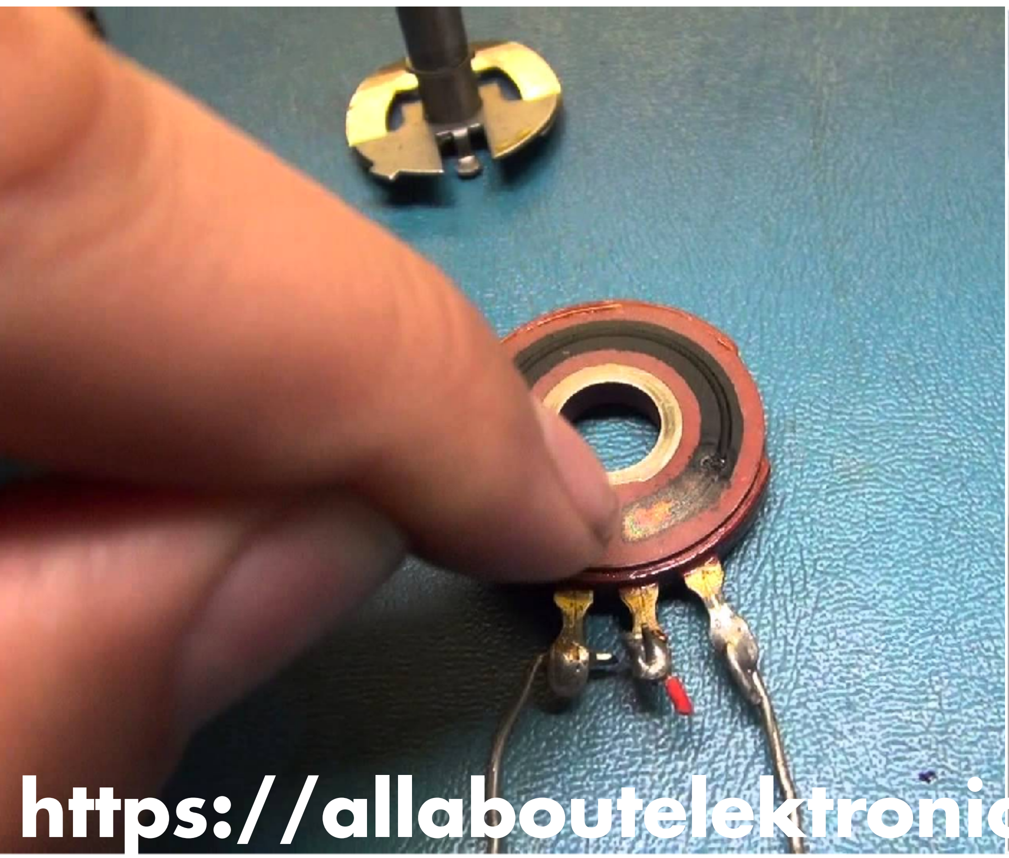


Analog to Digital (ADC)

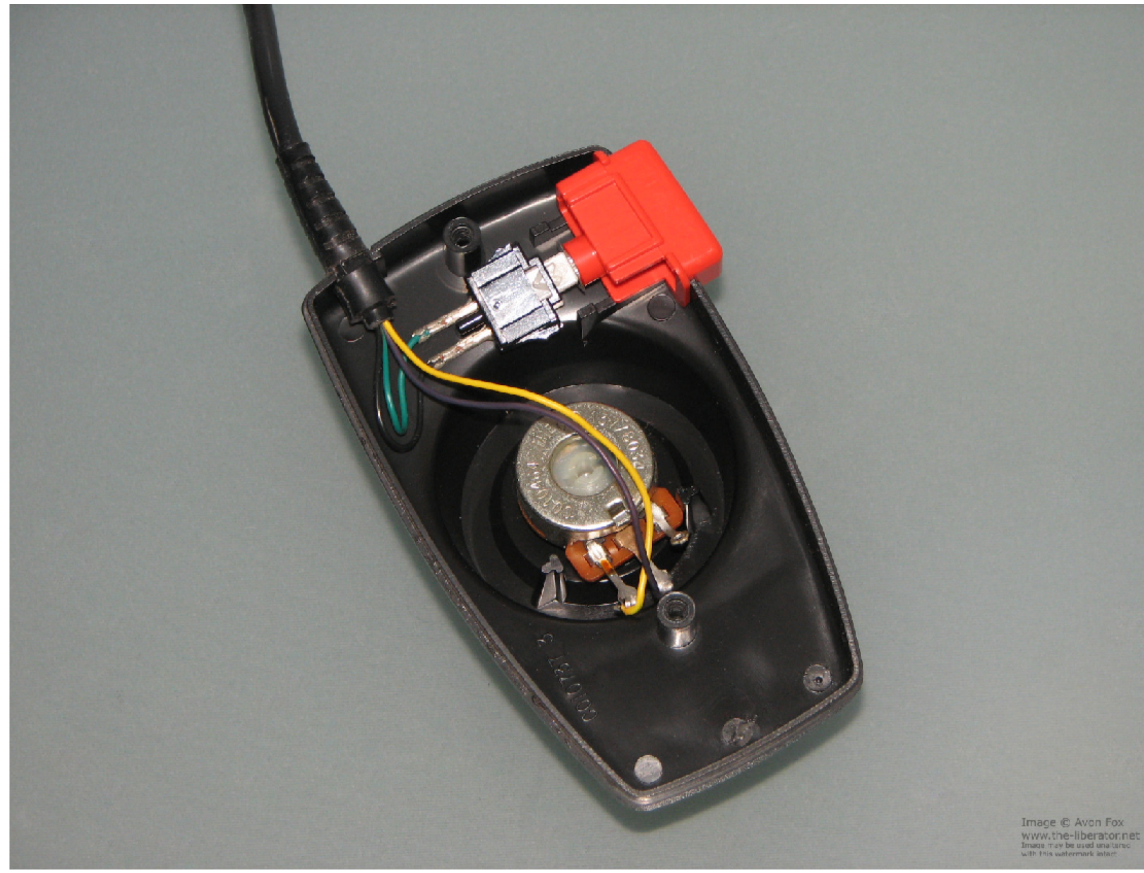


$$V_{out} = \frac{R_2}{R_1 + R_2} V_{in}$$





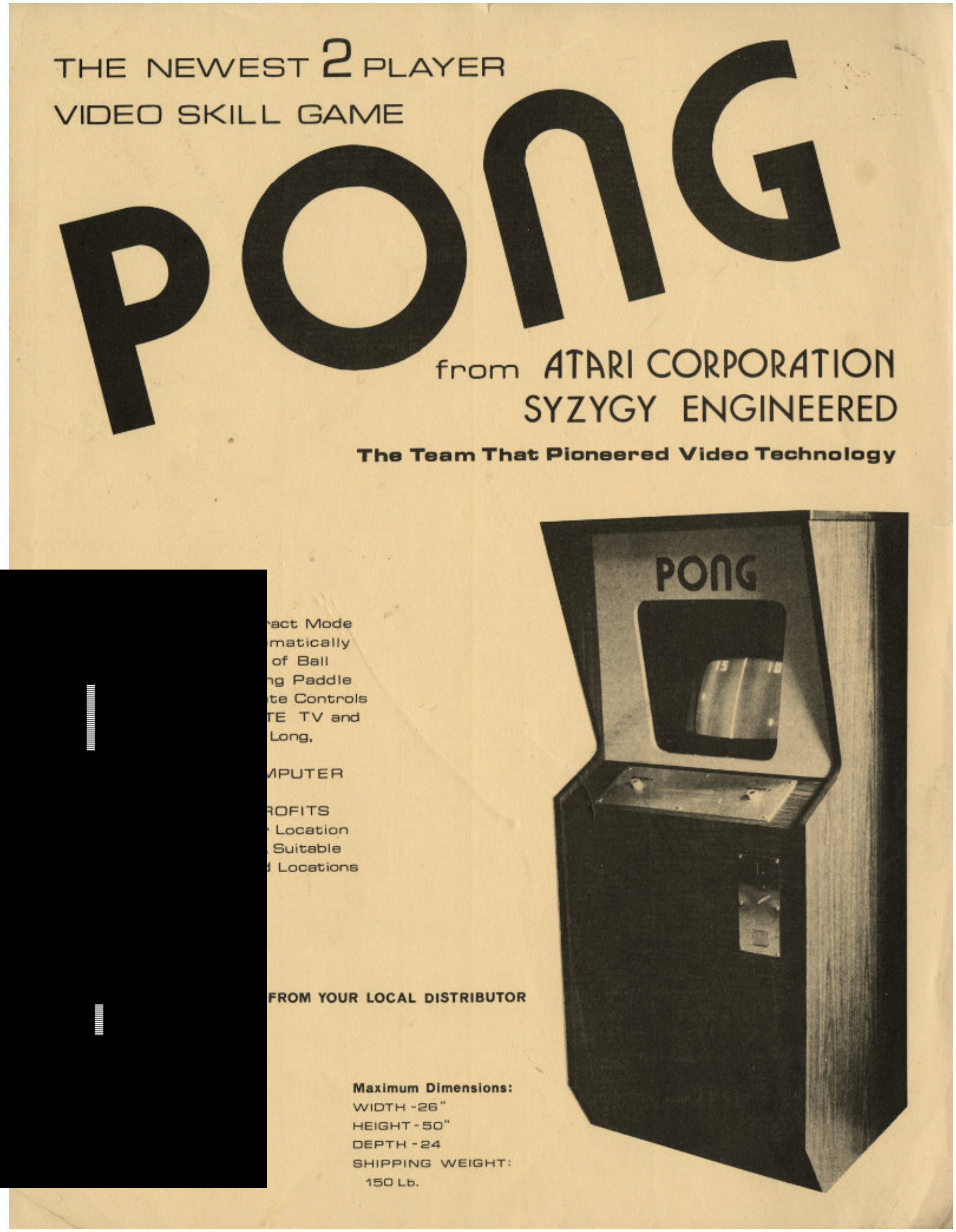
https://allaboutelektronics.wordpress.com/resistors/

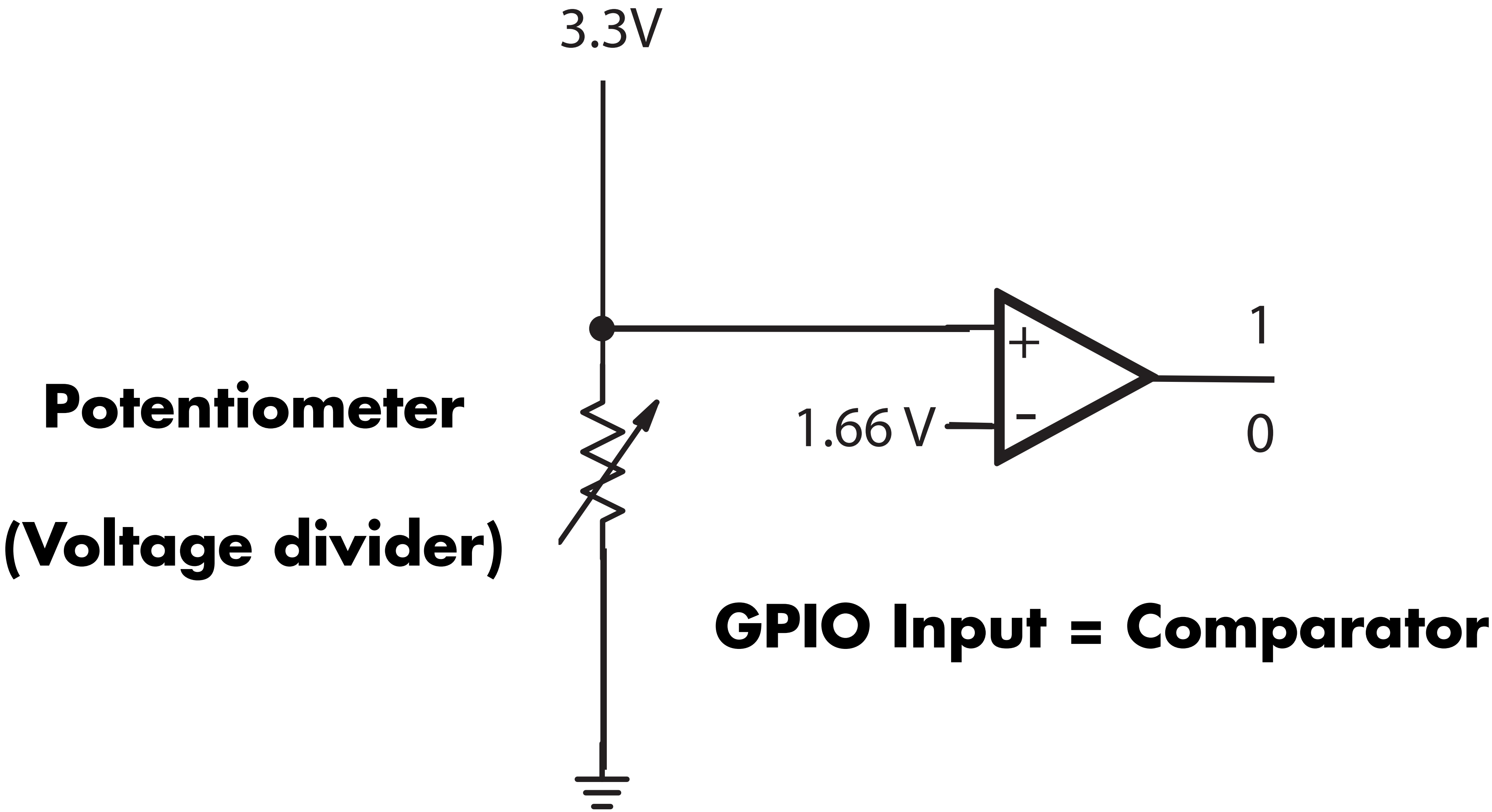


Atari 2600 Paddle

How would you measure the voltage?

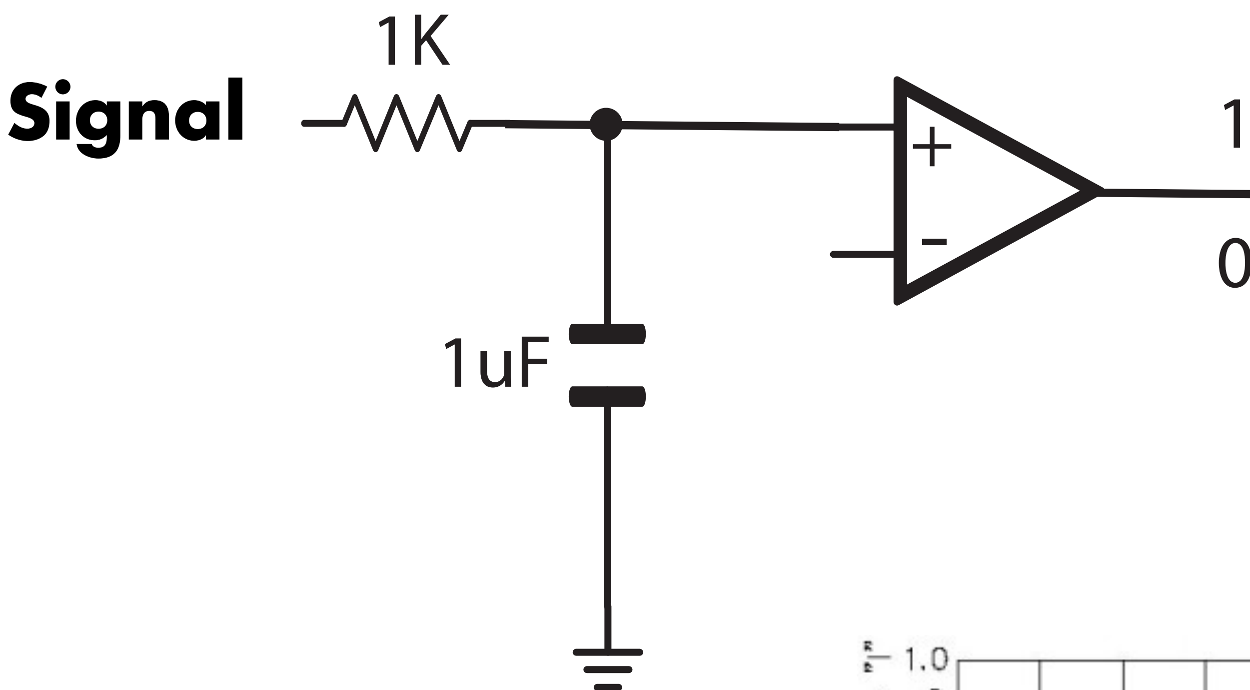

PLAYER 1

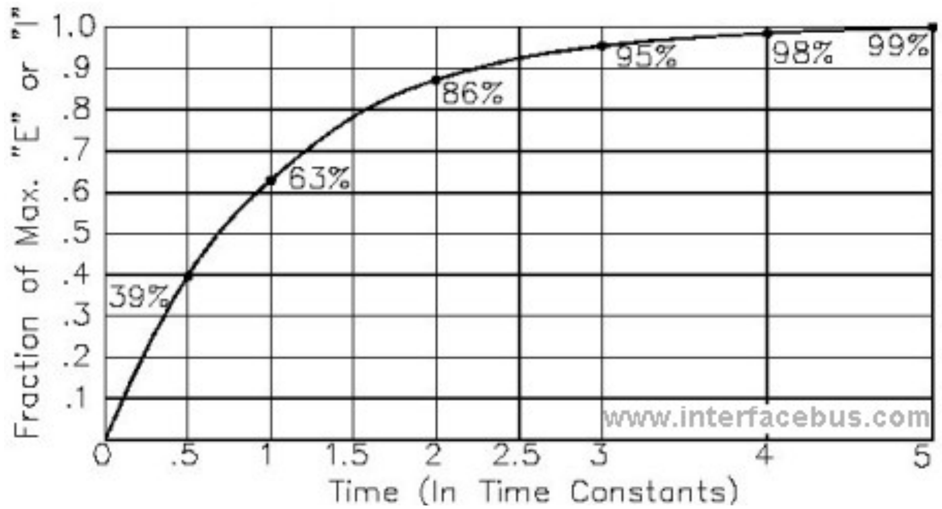

THE NEWEST 2 PLAYER
VIDEO SKILL GAME
PONG
from ATARI CORPORATION
SYZYGY ENGINEERED
The Team That Pioneered Video Technology
PONG
ract Mode
matically
of Ball
ng Paddle
te Controls
TE TV and
Long,
MPUTER
ROFITS
Location
Suitable
Locations
FROM YOUR LOCAL DISTRIBUTOR
Maximum Dimensions:
WIDTH - 26"
HEIGHT - 50"
DEPTH - 24
SHIPPING WEIGHT:
150 Lb.


3.3V
1
1.66 V
0
Potentiometer
(Voltage divider)
GPIO Input = Comparator

Charging Circuit

The time to fire depends on the input signal voltage

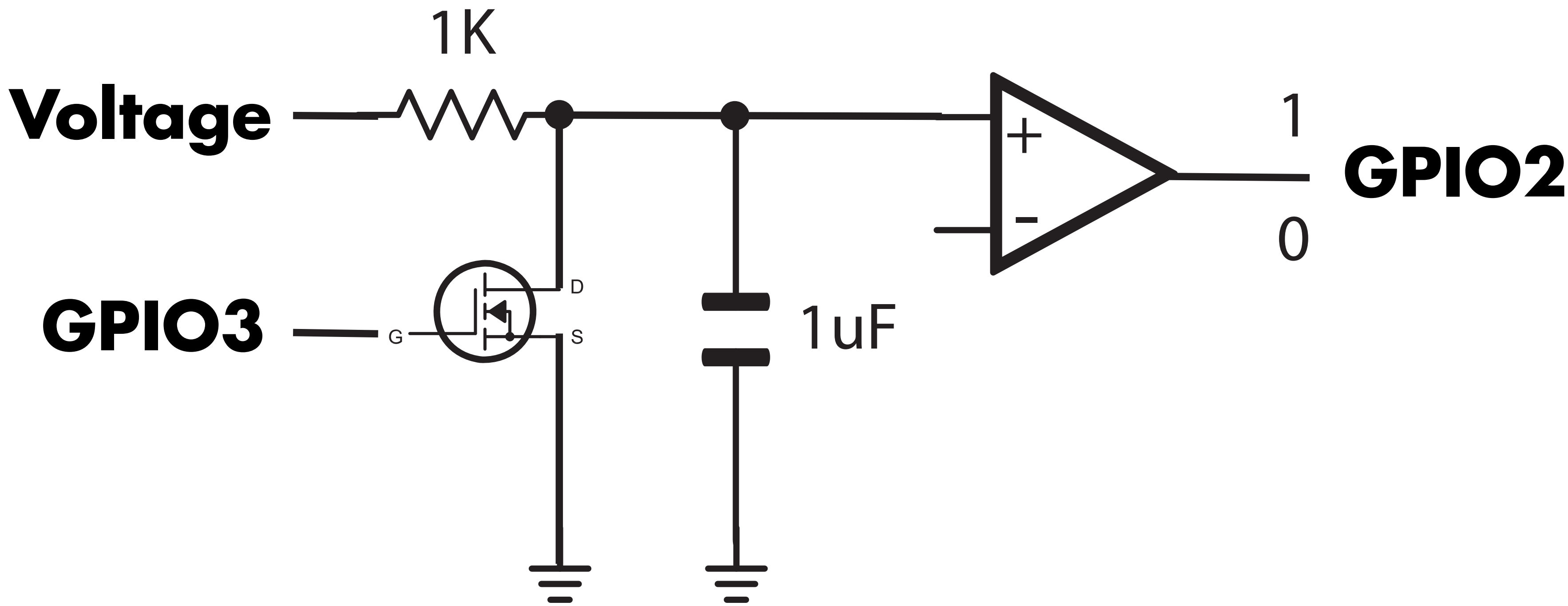




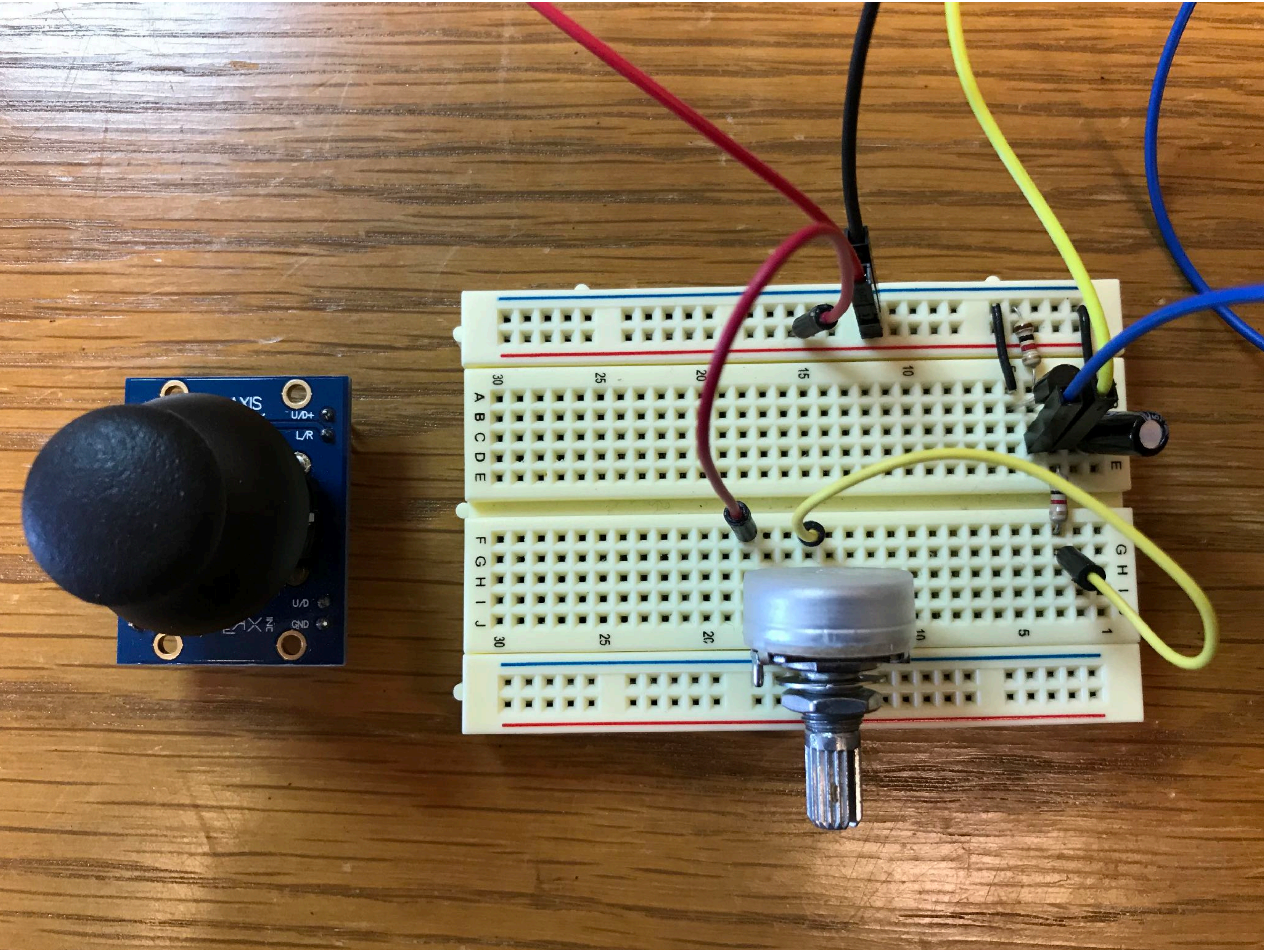
$RC = 10^3 \times 10^{-6} = 1000$usecs

ADC

1. Turn on transistor, discharge capacitor
2. Turn off transistor, charge capacitor



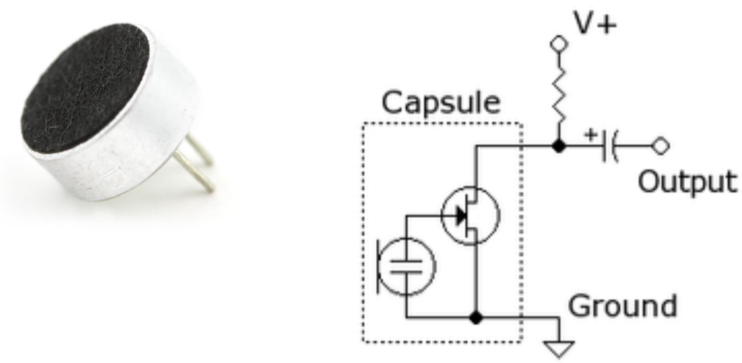
RC = 1000 usecs


AXIS
U/D+
L/R
U/D
GND

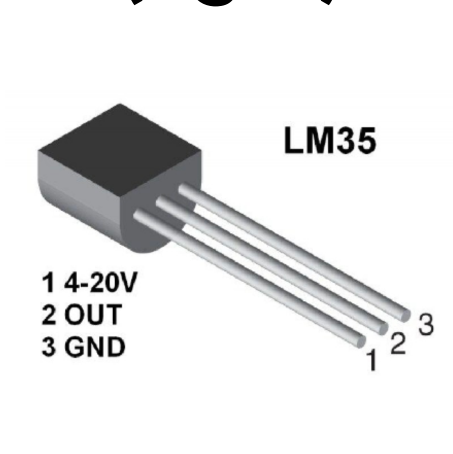
```
unsigned int get_charge_time(void)
{
  // discharge the capacitor
  gpio_write(discharge, 1);
  timer_delay_ms(10);
  gpio_write(discharge, 0);

  // time the capacitor charging
  unsigned int start = timer_get_ticks();
  while(!gpio_read(signal))
      ;
  unsigned int end = timer_get_time();

  return (end - start);
}
```

Analog Sensors

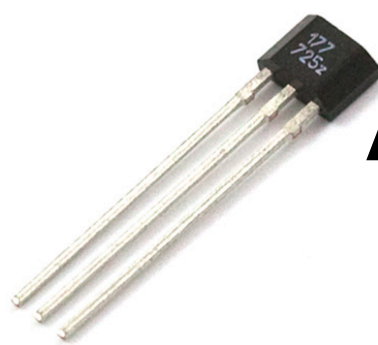
Phototransistor (light)



Electret Microphone (pressure)



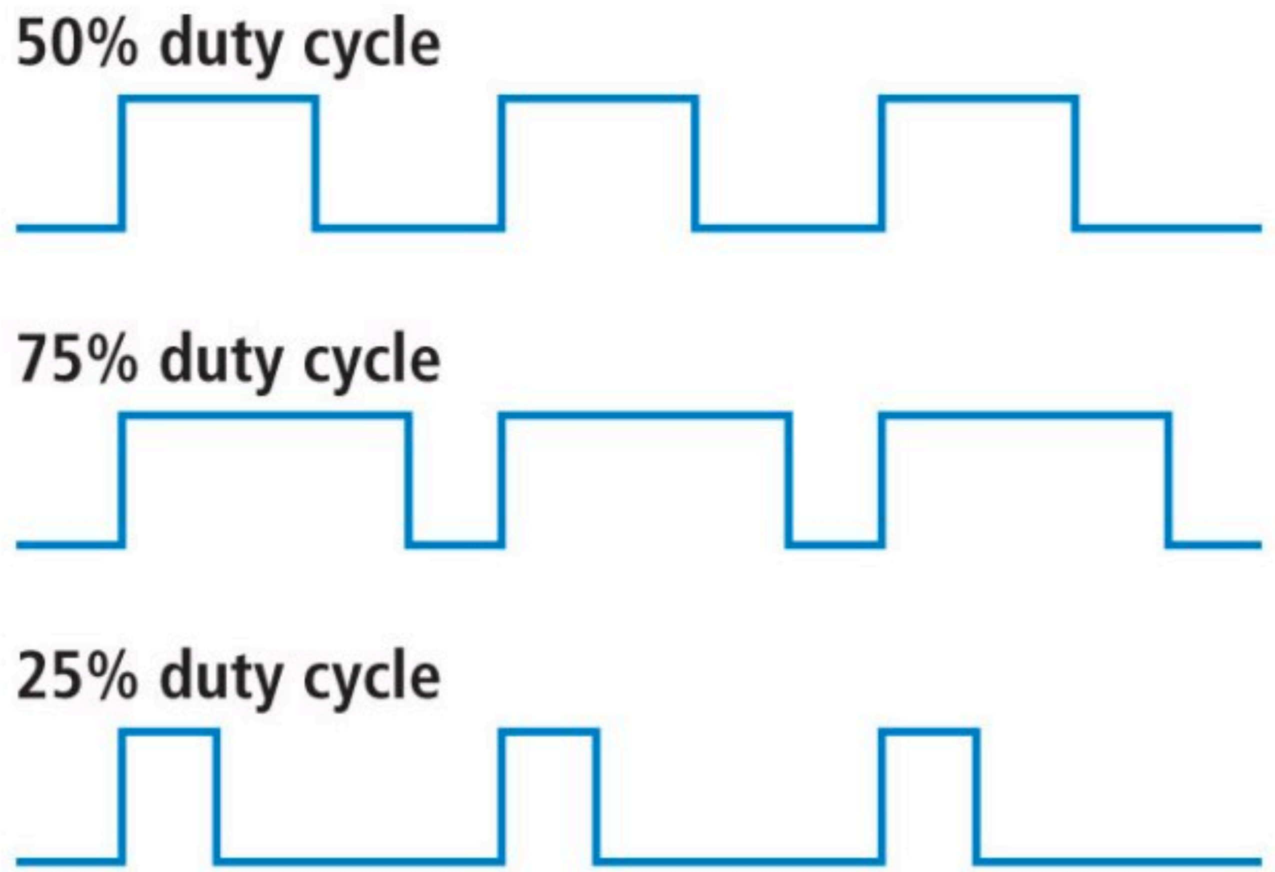
(temperature)



Analog Hall Effect (magnetic field)

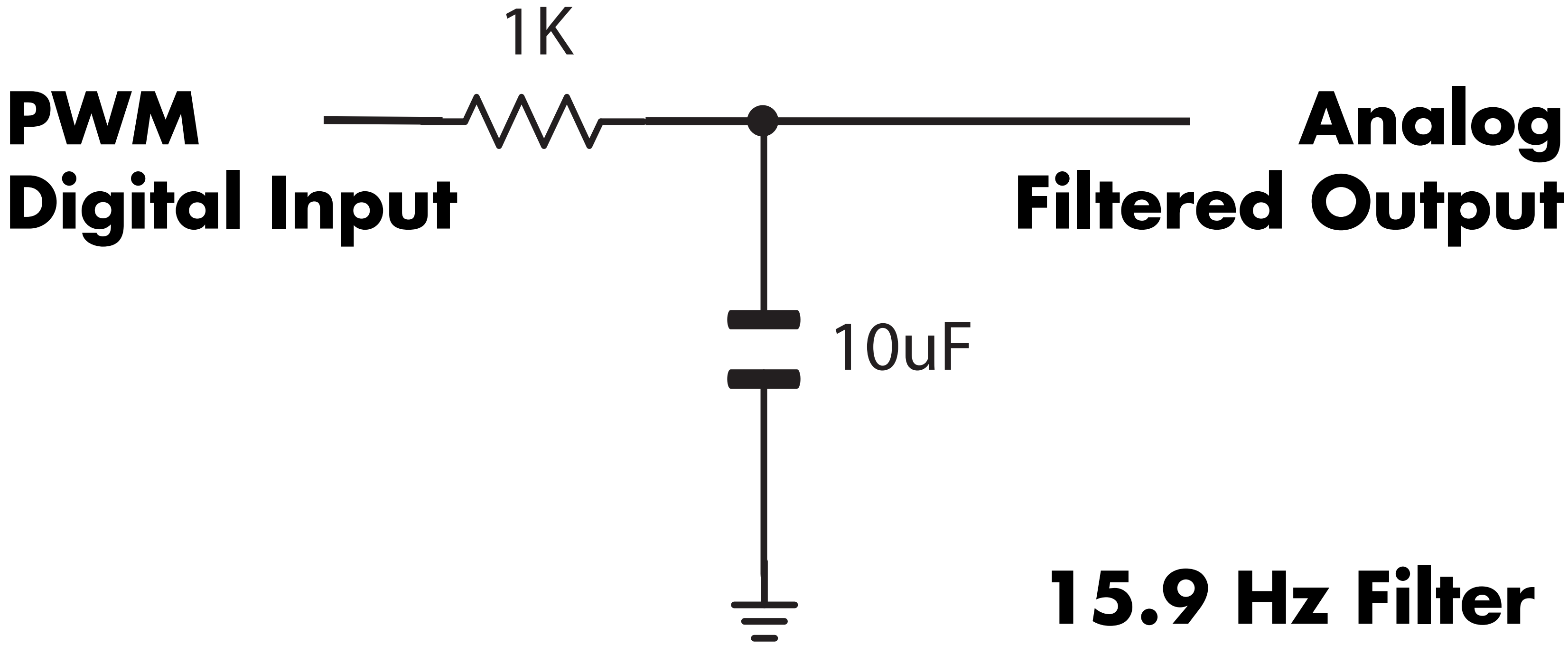
Digital to Analog (DAC)

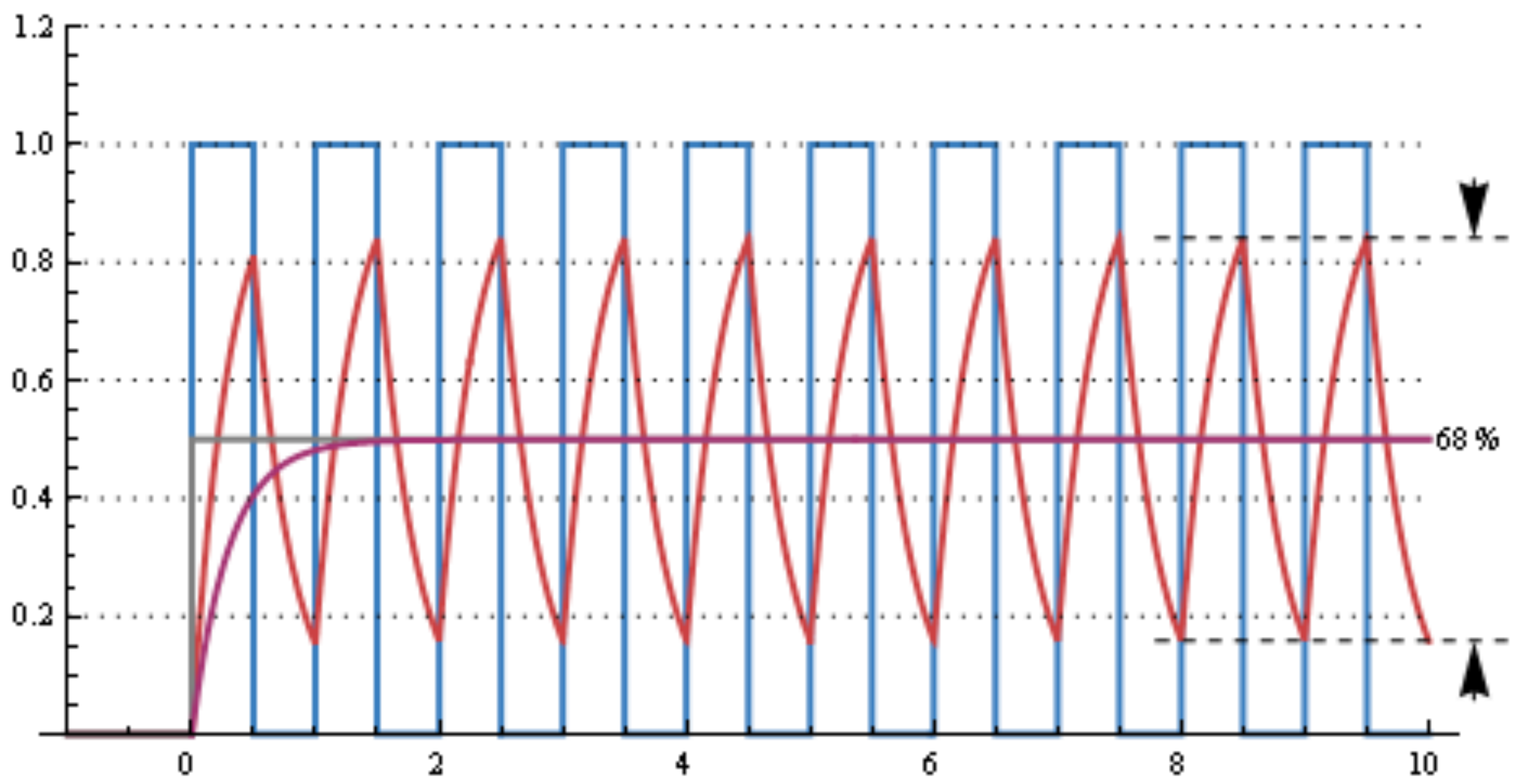
Pulse-Width Modulation (PWM)



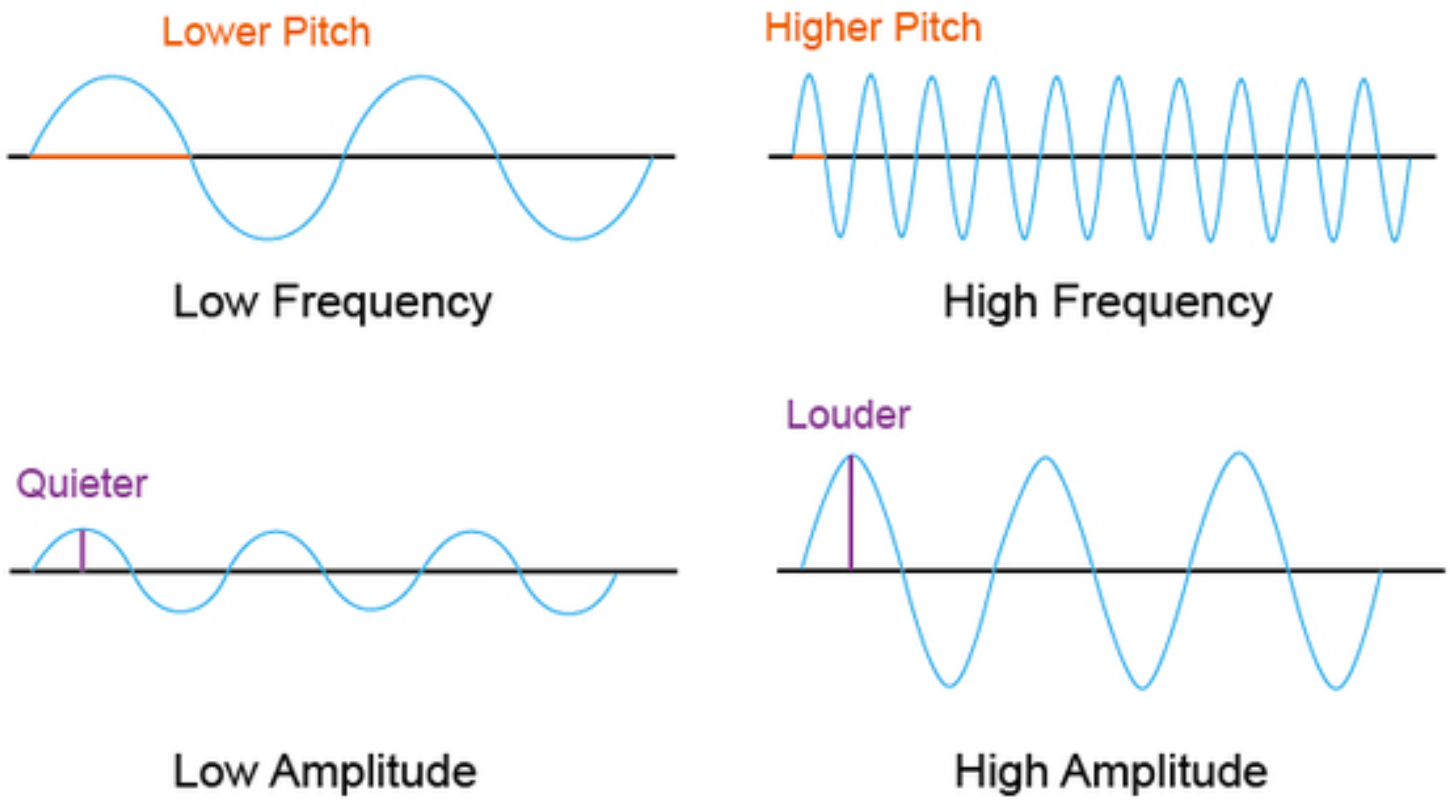
`pwm_clock, pwm_range, pwm_width`

`pwm.c`


1K
PWM
Digital Input
Analog
Filtered Output
10uF
15.9 Hz Filter


1.2
1.0
0.8
0.6
0.4
0.2
0
2
4
6
8
10
68 %

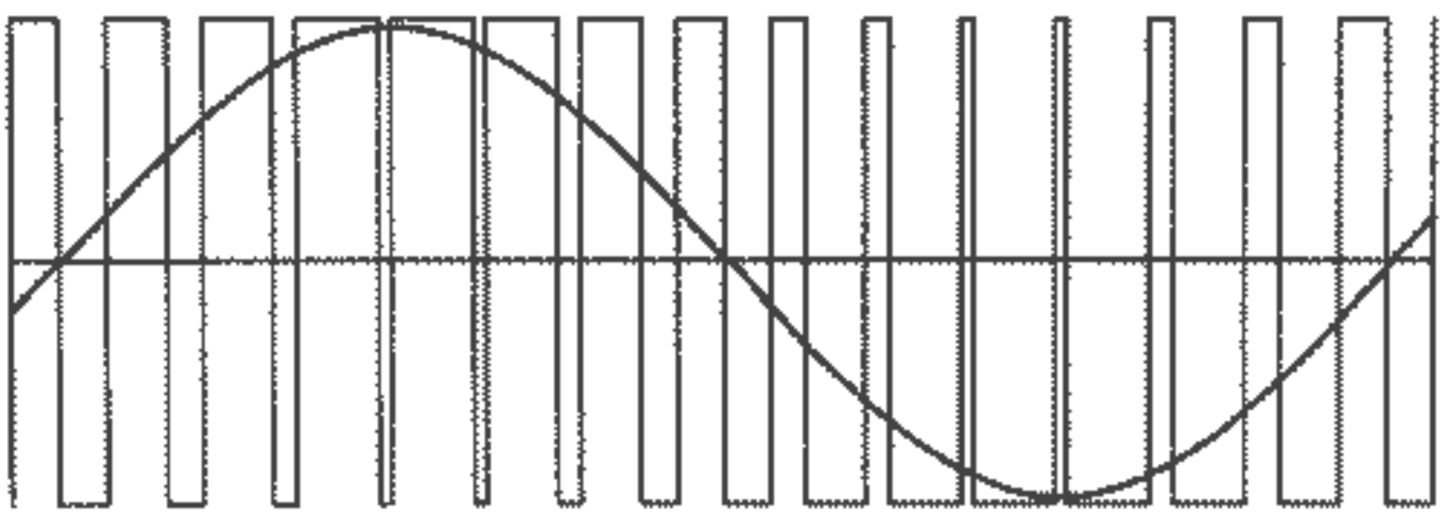
Sound Waves



(c) teachwithict.weebly.com

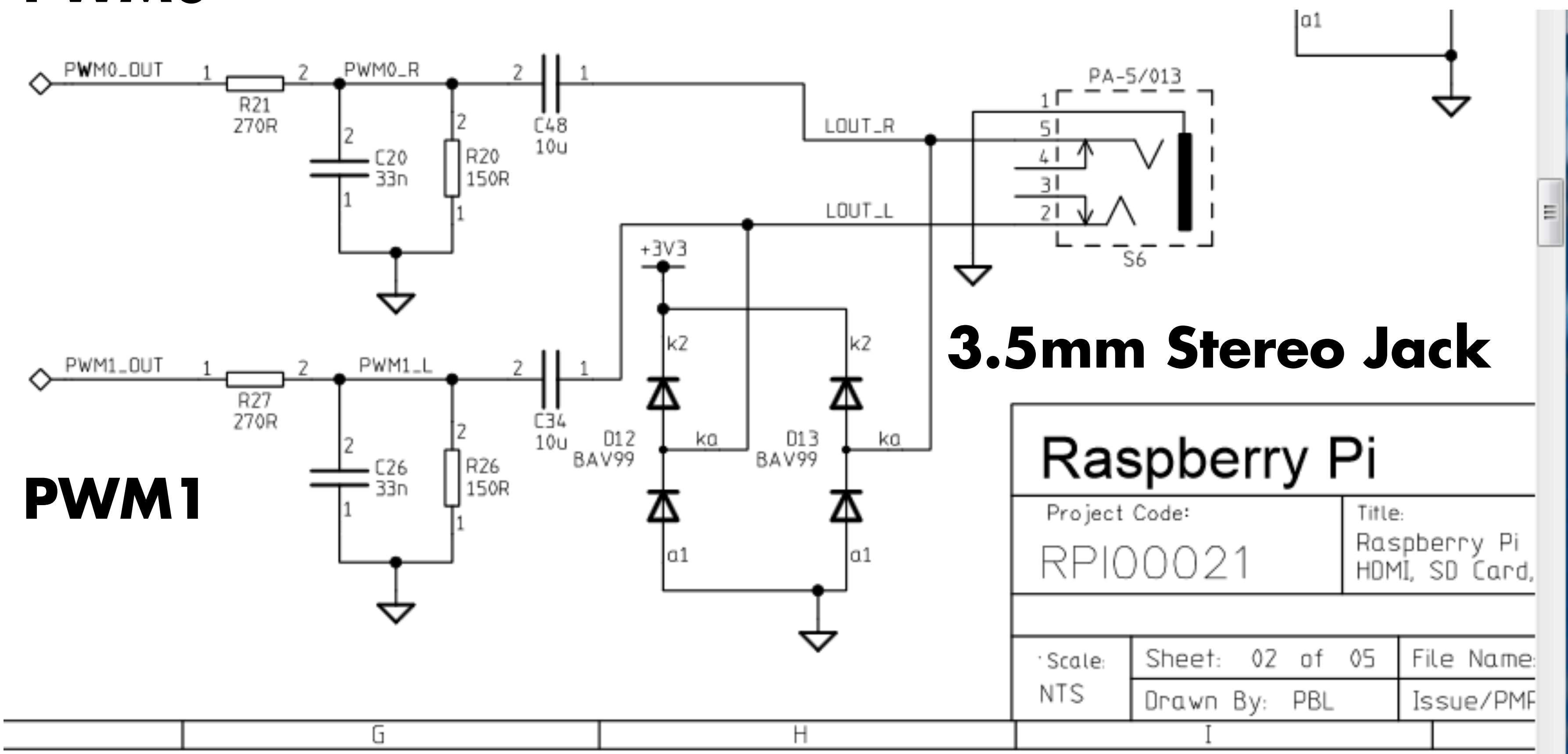
Continuous Values

Can produce continuous values by filtering out the high frequencies in the PWM signal



Raspberry Pi Sound

PWM0



PWM1

3.5mm Stereo Jack

Low-pass Filter

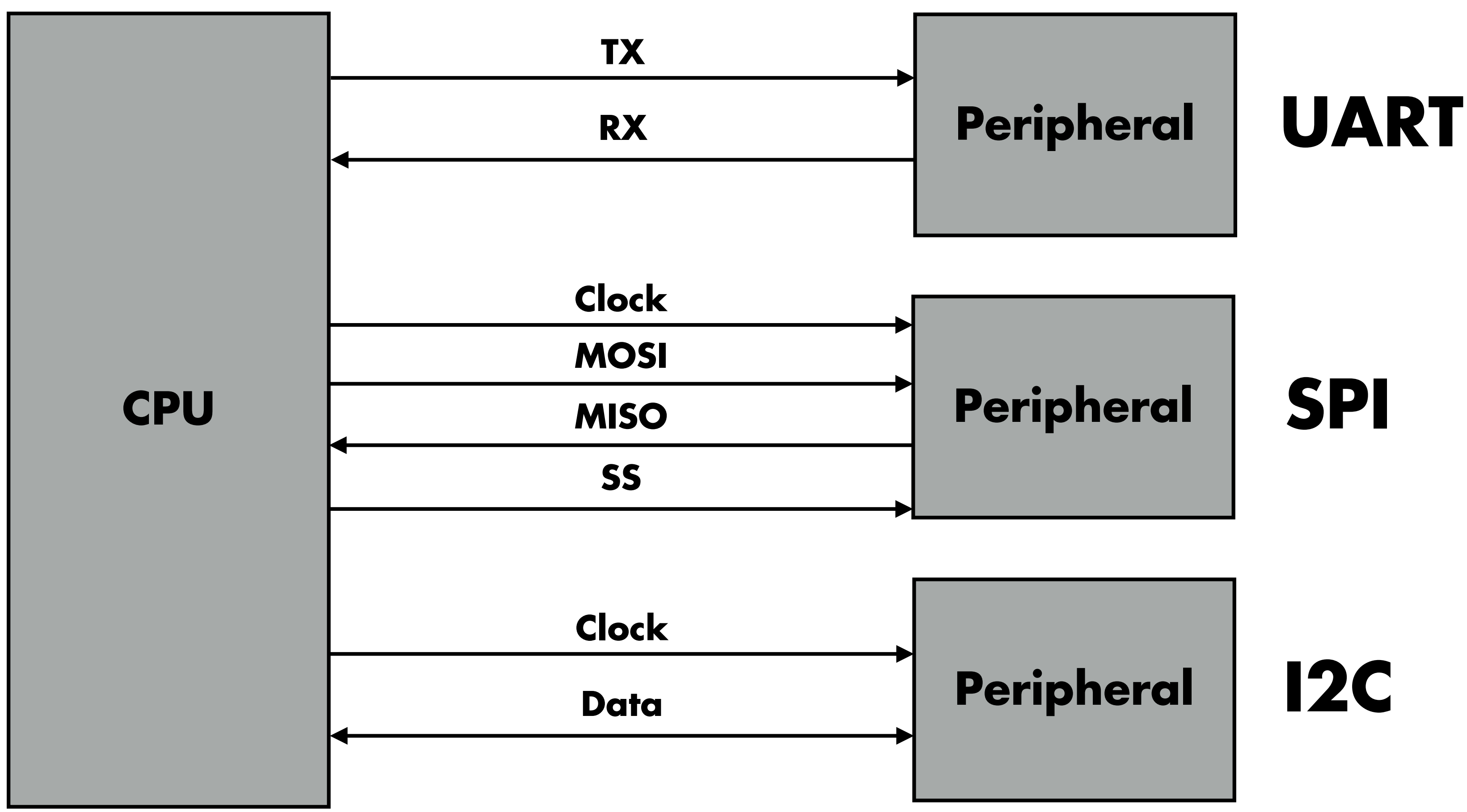
	PWM0	PWM1
GPIO 12	Alt Fun 0	-
GPIO 13	-	Alt Fun 0
GPIO 18	Alt Fun 5	-
GPIO 19	-	Alt Fun 5
GPIO 40	Alt Fun 0	-
GPIO 41	-	Alt Fun 0
GPIO 45	-	Alt Fun 0
GPIO 52	Alt Fun 1	-
GPIO 53	-	Alt Fun 1

Stereo Jack connected to GPIO_PIN40 and GPIO_PIN45

tone.c
melody.c
audio.c

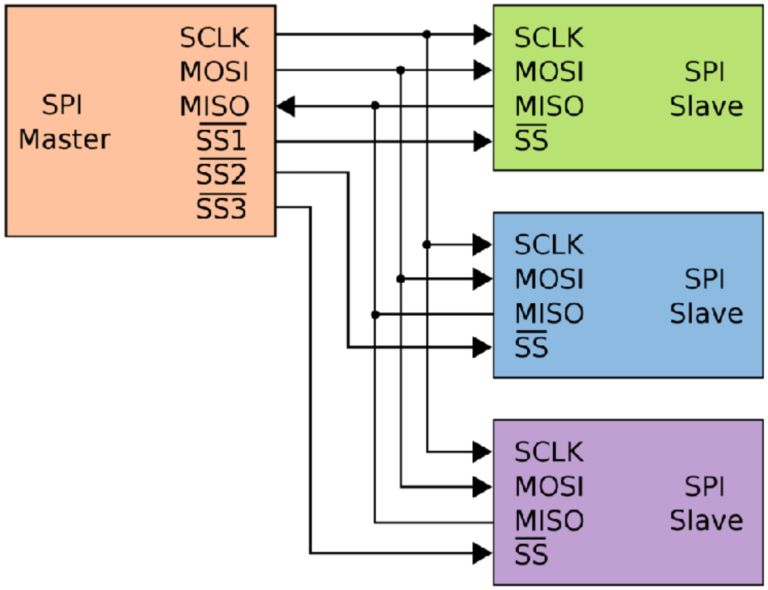
Smart Sensors

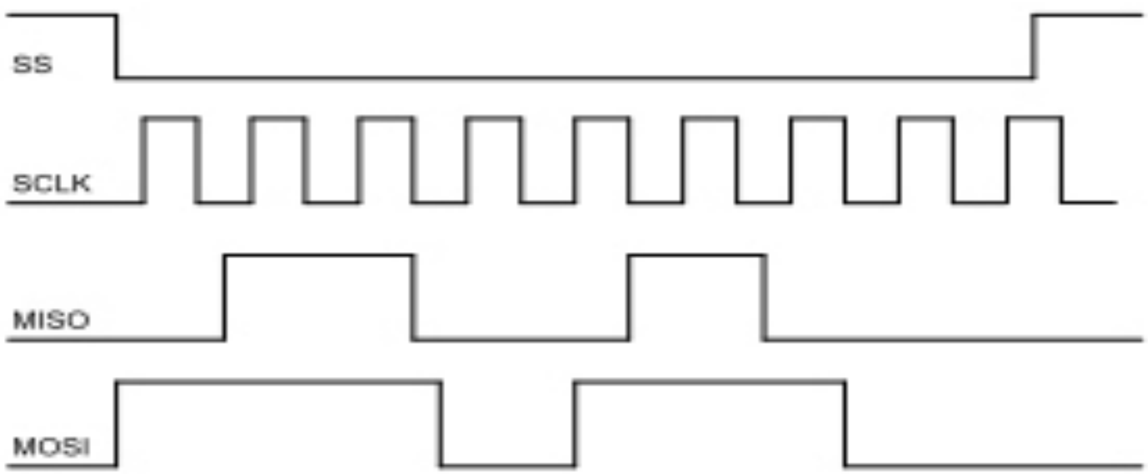
Bus Protocols



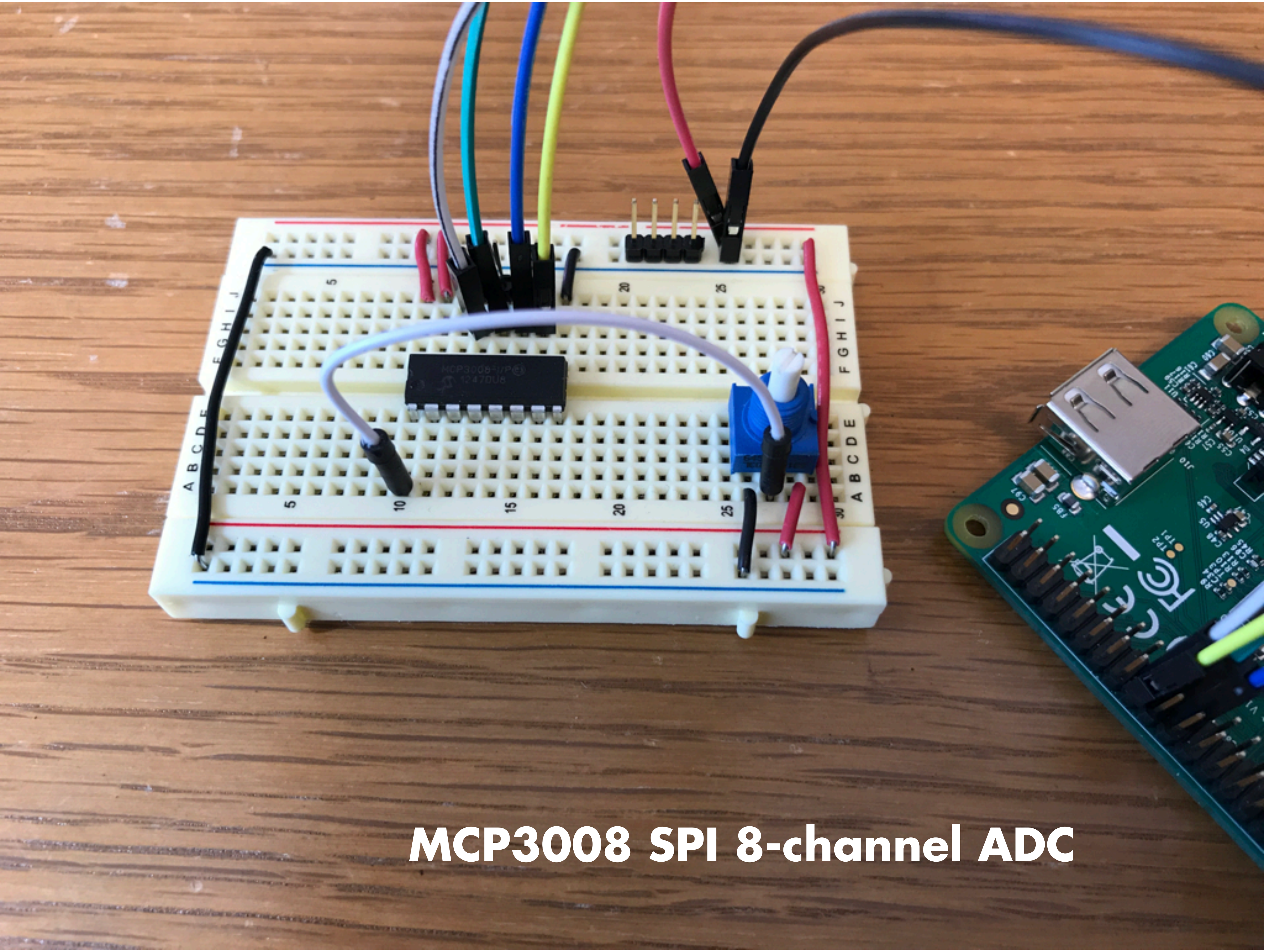
SPI

- Shared CLK, MOSI, MISO lines
- Active low slave select (SS) lines to specify which peripheral is active
- Clocked by the master



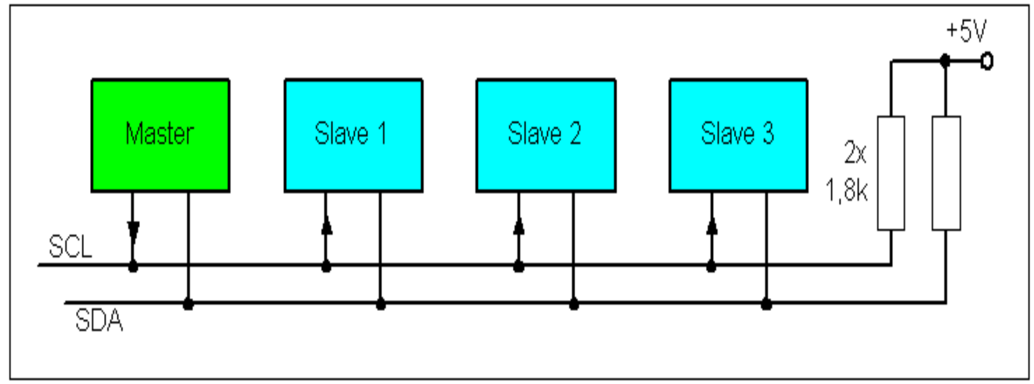


Figures from https://upload.wikimedia.org/wikipedia/commons/thumb/f/fc/SPI_three_slaves.svg/2000px-SPI_three_slaves.svg.png (top), http://www.tequipment.net/RigolSD-SPI-DS4.html (bottom)

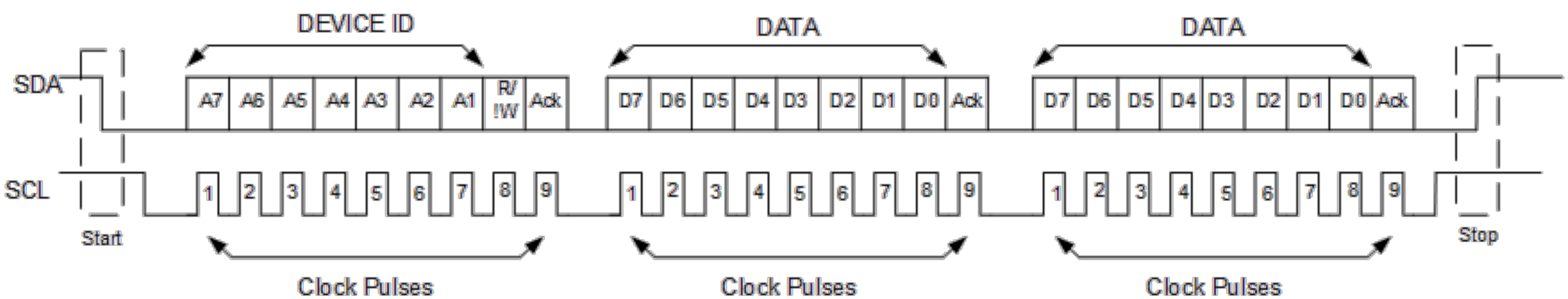


MCP3008 SPI 8-channel ADC

I2C

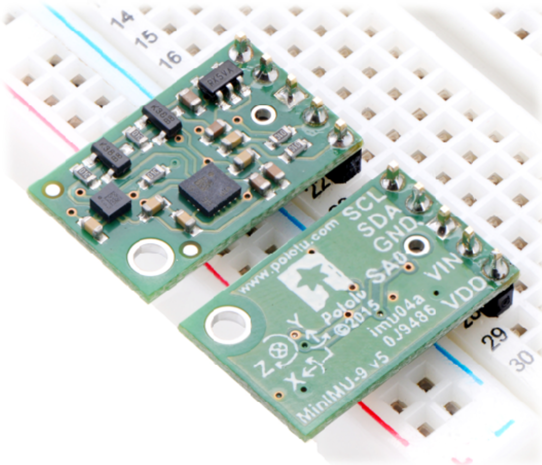


- CLK & DATA lines (with pull-ups)
- Clocked by master, both master and slave and send data
- Shared bus, slave identified by 7 (or 10) bit address

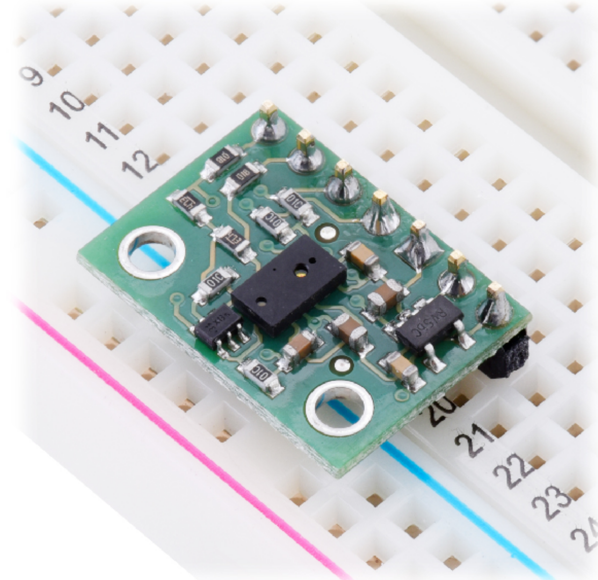


Figures from http://www.cs.fsu.edu/~baker/devices/notes/graphics/i2cbus3.gif (top)
https://learn.digilentinc.com/Documents/chipKIT/chipKITPro/P08/Fig_1_Waveform.png (bottom)

I2C Sensors

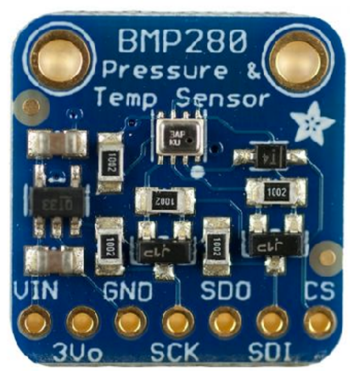


Accelerometer
Gyroscope
Magnetometer

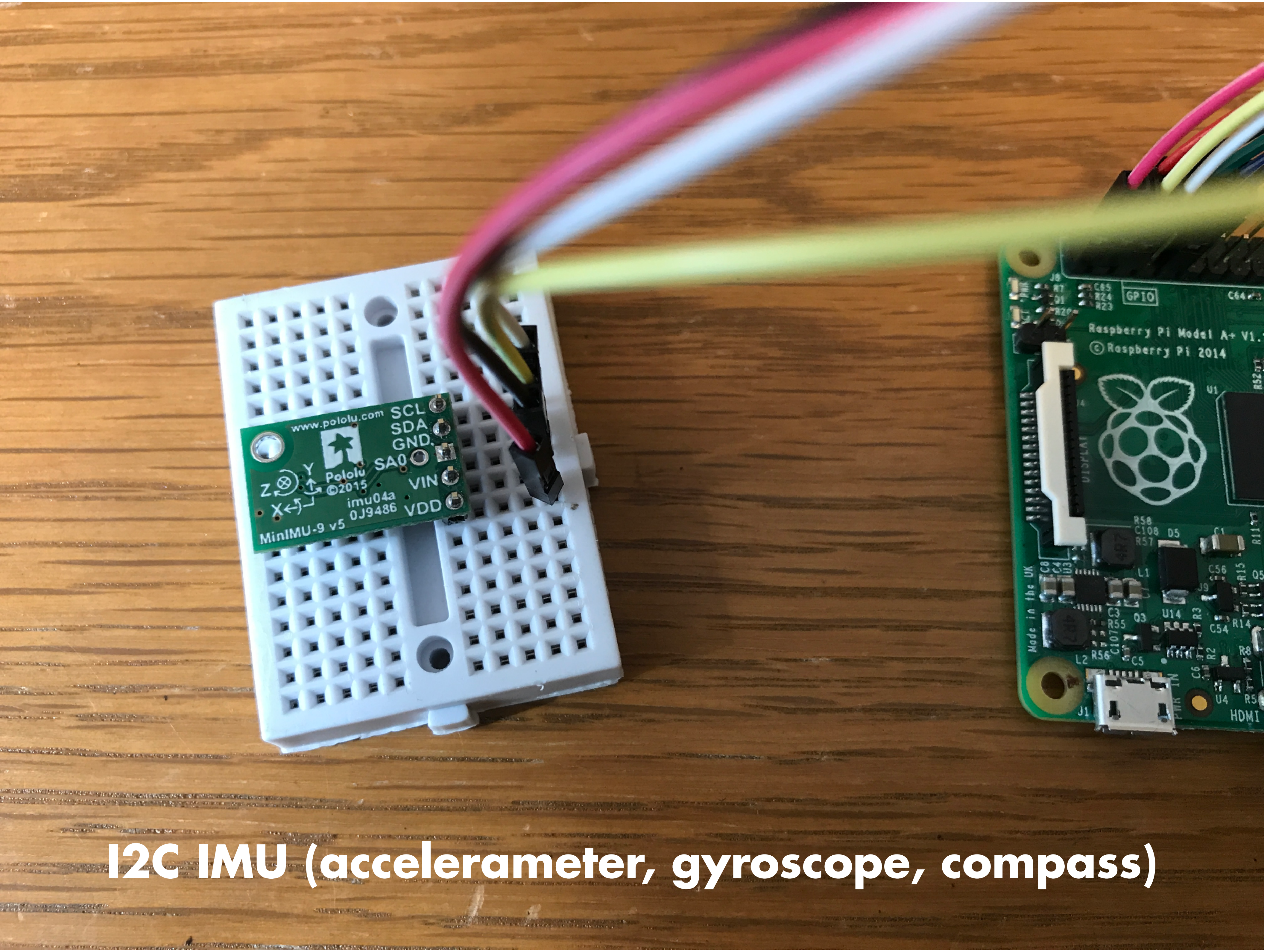


VCSEL Time of Flight

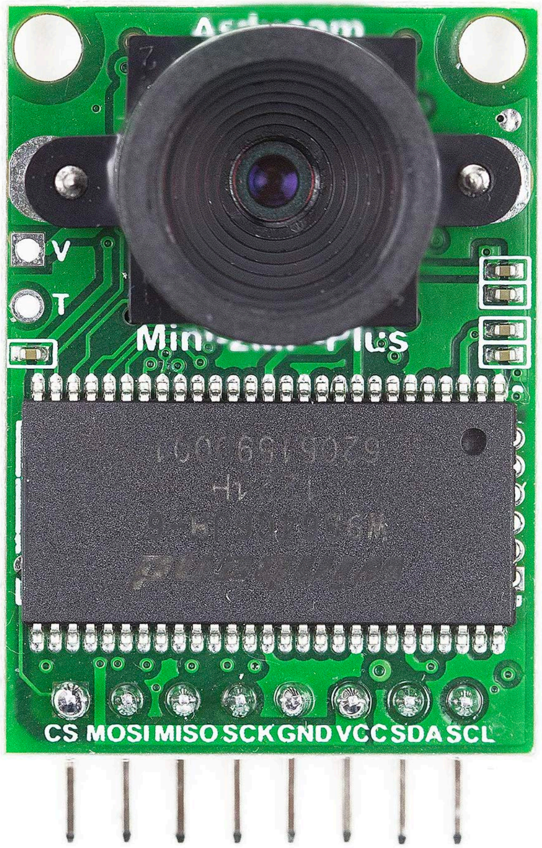
Temperature,
Humidity,
Pressure



Arducam (SPI and I2C)

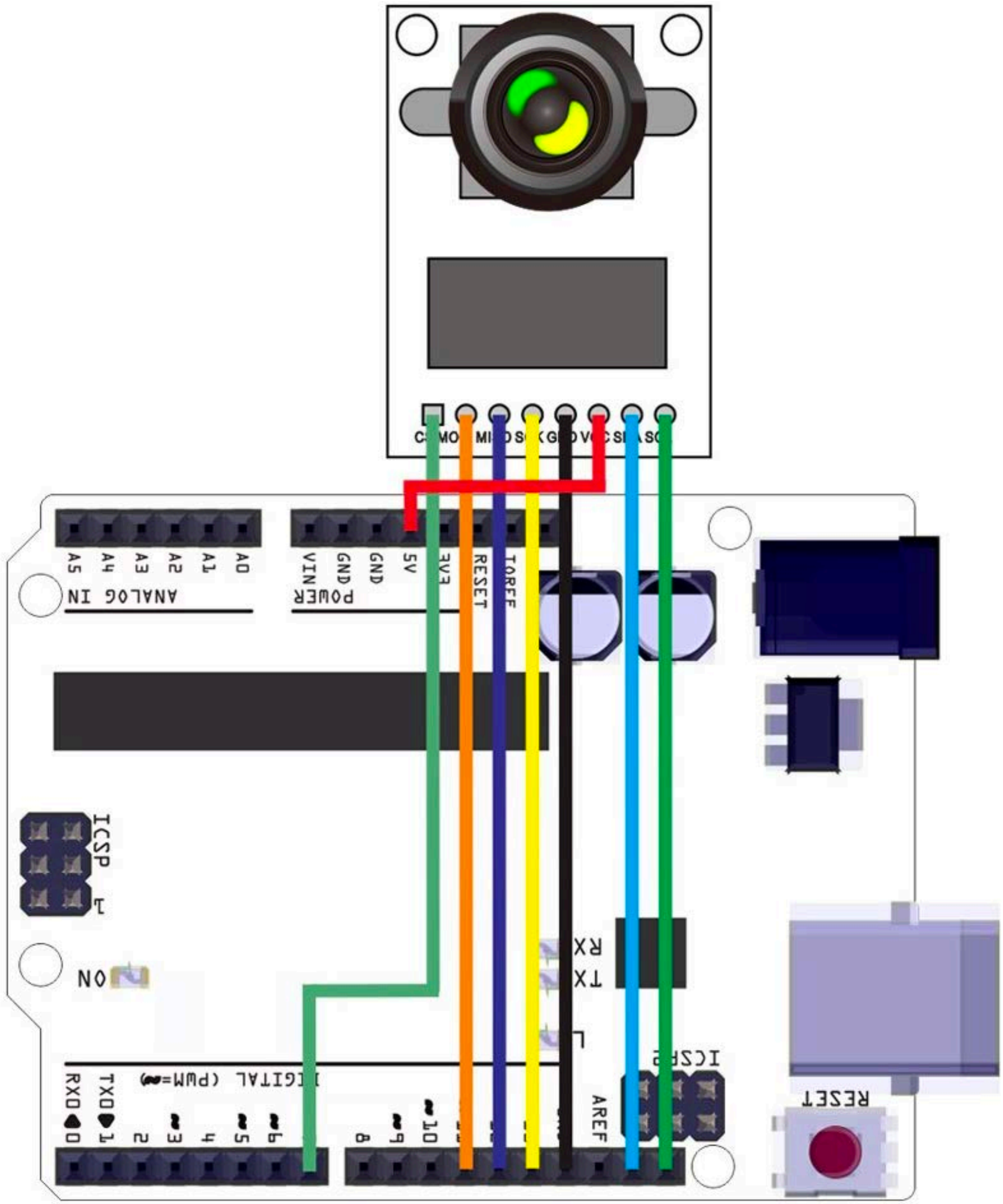


I2C IMU (accelerameter, gyroscope, compass)

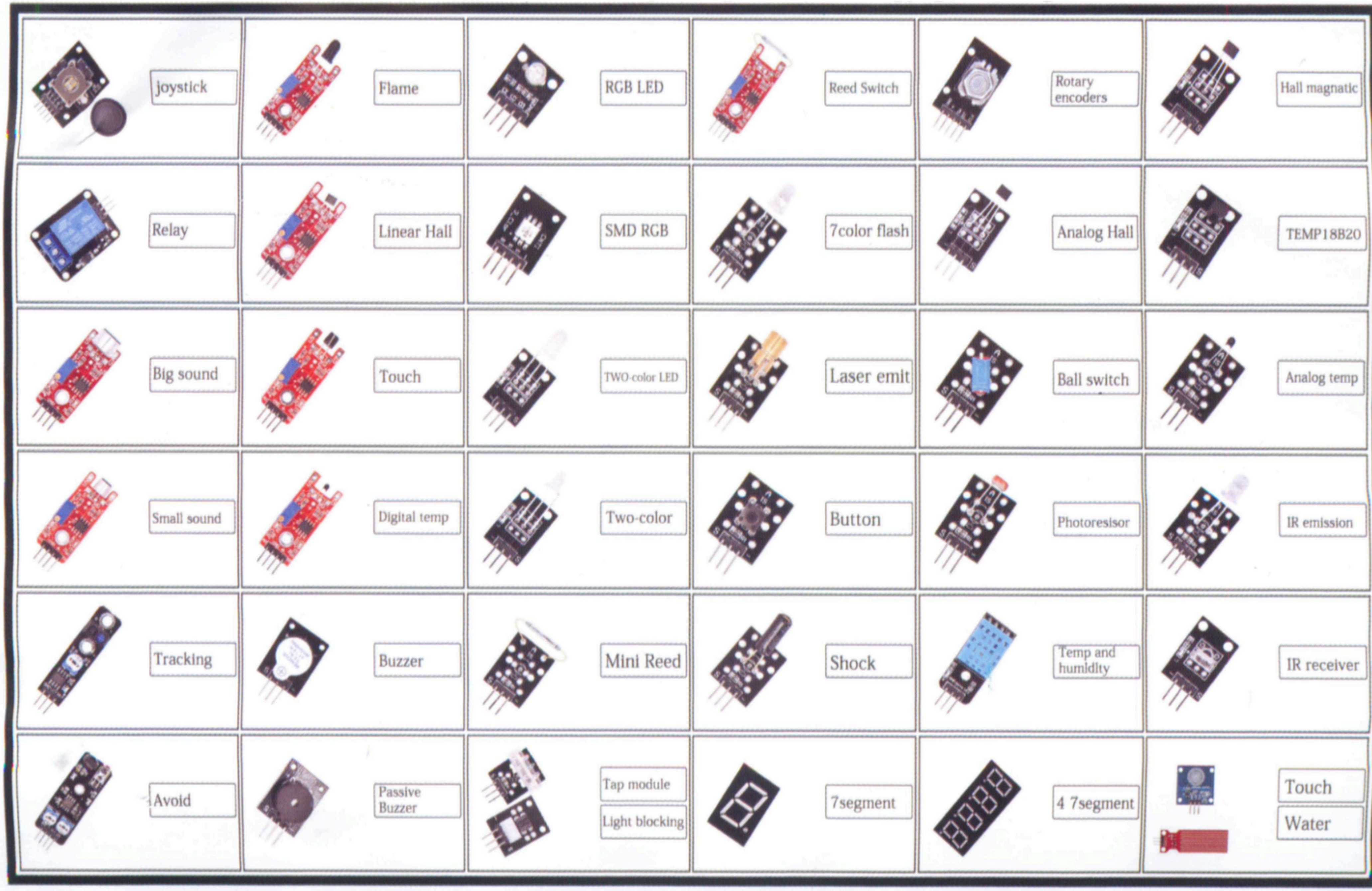


Arducam

SPI + I2C



sensor kit


joystick
Flame
RGB LED
Reed Switch
Rotary encoders
Hall magnatic
Relay
Linear Hall
SMD RGB
7color flash
Analog Hall
TEMP18B20
Big sound
Touch
TWO-color LED
Laser emit
Ball switch
Analog temp
Small sound
Digital temp
Two-color
Button
Photoresisor
IR emission
Tracking
Buzzer
Mini Reed
Shock
Temp and humidity
IR receiver
Avoid
Passive Buzzer
Tap module
Light blocking
7segment
4 7segment
Touch
Water

Sensing the World

Resistance (conduction, capacitance)-

Convert energy to voltage/current

- Light (phototransistor)
- Sound/pressure/deformation (piezo, electret, strain gauge)
- Temperature (heat), humidity, pressure
- Electromagnetic fields (hall effect, compass, antenna)

Smart sensors (sensor with a digital interface)

- Acceleration/Orientation/Magnetic (force direction)
- Camera, IMU (inertial management unit), ...