

CS5242: NEURAL NETWORKS AND DEEP LEARNING

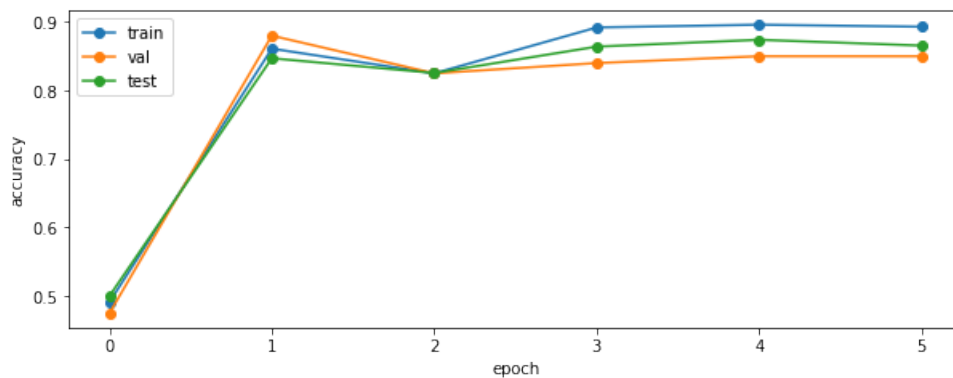
Assignment 2 - Building CNNs

Design choices

The following parameters are used to train the three layer net.

- Number of neurons in hidden layer $\rightarrow 1000$
- Regularization parameter $\rightarrow 0.001$
- Dropout rate $\rightarrow 0.5$
- Optimization Scheme \rightarrow Adam with $\alpha = 0.001$ and batch size = 50

Adam optimization scheme is used since it allows for faster convergence and is computationally efficient compared to vanilla sgd. It was noted that the accuracy drops when the size of the neurons is small so a hidden layer of size 1000 was chosen. However, this also introduces overfitting to the model. As a remedy, dropout was added to the model. When the dropout rate is low, the model overfits but when the dropout rate is high, the accuracy becomes lower. An intermediate value of 0.5 is used for dropout, which means each neuron has a 50% chance of being dropped. The following figure shows the accuracy during training, validation and testing for every epoch.



The next section explains the logic behind each function.

Pseudo codes of the functions

Algorithm 1 Forward Convolution

```
1: procedure CONV_FORWARD
2:   apply same padding by padding x with pad/2 for both height and width
3:   calculate height  $H'(1 + \frac{l_h+p-k_h}{s})$  and width  $W'(1 + \frac{l_w+p-k_w}{s})$  of the output
4:   for row in range( $H'$ ) do
5:     for col in range( $W'$ ) do
6:        $x_{reshaped} \leftarrow x_{padded}[:, :, i : i + k_h, j : j + k_w].\text{reshape}(C * HH * WW)$ 
7:        $j \leftarrow j + s.$ 
8:     end for
9:      $i \leftarrow i + s.$ 
10:  end for
11:  Reshape w to  $(F, C * HH * WW)$ 
12:   $out \leftarrow w_{reshaped} \cdot x'_{reshaped} + b.$ 
13:  return out
14: end procedure
```

Algorithm 2 Backward Convolution

```
1: procedure CONV_BACKWARD
2:    $db \leftarrow \Sigma dout$   $\triangleright$  get gradients by summing across all columns except F
3:    $dw \leftarrow dout' \cdot x_{reshaped}$   $\triangleright$  get weight gradients (reshaping is not shown here)
4:    $dx_{reshaped} \leftarrow w_{reshaped} \cdot dout'$   $\triangleright$  get x gradients (reshaping is not shown here)
5:   for row in range( $H'$ ) do  $\triangleright$  get padded dx
6:     for col in range( $W'$ ) do
7:        $dx_{padded}[:, :, i : i + k_h, j : j + k_w] += dx_{reshaped}[:, index]$ 
8:        $index \leftarrow index + 1.$ 
9:      $j \leftarrow j + s.$ 
10:   end for
11:    $i \leftarrow i + s.$ 
12: end for
13:    $dx \leftarrow dx_{padded}[:, :, p : -p, p : -p]$   $\triangleright$  remove paddings
14:   return dx, dw, db
15: end procedure
```

Algorithm 3 Max Pool Forward

```
1: procedure MAX_POOL_FORWARD
2:   for each input  $m$  do
3:     for each channel  $c$  do
4:       for row in range( $h_{pool}, h_x, s$ ) do
5:         for col in range( $w_{pool}, w_x, s$ ) do
6:            $field \leftarrow x[m, c, row - h_{pool} : row, col - w_{pool} : col]$ 
7:            $i_{max}, j_{max} \leftarrow \text{max\_indices}(field)$ 
8:            $out[m, c, i, j] \leftarrow x[m, c, i_{max} + row - h_{pool}, j_{max} + col - w_{pool}]$ 
9:            $j \leftarrow j + 1$ .
10:        end for
11:        $i \leftarrow i + 1$ .
12:     end for
13:   end for
14: end for
15: return  $x$ 
16: end procedure
```

Algorithm 4 Max Pool Backward

```
1: procedure MAX_POOL_BACKWARD
2:   for each input  $m$  do
3:     for each channel  $c$  do
4:       for row in range( $h_{pool}, h_x, s$ ) do
5:         for col in range( $w_{pool}, w_x, s$ ) do
6:            $i_{max}, j_{max} \leftarrow \text{max\_fields}[index]$   $\triangleright$  cached from max_pool_fwd
7:            $field \leftarrow 0$ 
8:            $field[i_{max}, j_{max}] \leftarrow 1$   $\triangleright$  only  $i_{max}, j_{max}$  will have a gradient
9:            $field \leftarrow field * dout[m, c, i, j]$ 
10:           $dx[m, c, row - h_{pool} : row, col - w_{pool} : col] += field$ 
11:           $index \leftarrow index + 1$ .
12:          $j \leftarrow j + 1$ .
13:       end for
14:      $i \leftarrow i + 1$ .
15:   end for
16: end for
17: end for
18: return  $dx$ 
19: end procedure
```

Algorithm 5 Dropout forward

```
1: procedure DROPOUT_FORWARD
2:   if training then
3:      $mask \leftarrow \text{random\_int}(0, 1) > p$  ▷  $p$  = dropout rate
4:      $out \leftarrow x * mask / (1 - p)$ 
5:   else if testing then
6:      $out \leftarrow x$ 
7:   end if
8:   return  $out$ 
9: end procedure
```

Algorithm 6 Dropout backward

```
1: procedure DROPOUT_BACKWARD
2:   if training then
3:      $dx \leftarrow dout * mask / (1 - p)$ 
4:   else if testing then
5:      $dx \leftarrow dout$ 
6:   end if
7:   return  $dx$ 
8: end procedure
```

Algorithm 7 Forward Pass for 3 layer convolutional net

```
1: procedure NET_FORWARD
2:    $a1, cache1 \leftarrow \text{conv\_relu\_pool\_forward}(X, W1, b1, \text{conv\_param}, \text{pool\_param})$ 
3:    $a2, cache2 \leftarrow \text{affine\_forward}(a1, W2, b2)$ 
4:    $a2, cache3 \leftarrow \text{relu\_forward}(a2)$ 
5:    $scores, cache4 \leftarrow \text{affine\_forward}(a2, W3, b3)$ 
6: end procedure
```

Algorithm 8 Backward Pass for 3 layer convolutional net

```
1: procedure NET_BACKWARD
2:    $data\_loss, dscores \leftarrow \text{softmax\_loss}(scores, y)$ 
3:    $da2, dW3, db3 \leftarrow \text{affine\_backward}(dscores, cache4)$ 
4:    $da2 \leftarrow \text{relu\_backward}(da2, cache3)$ 
5:    $da1, dW2, db2 \leftarrow \text{affine\_backward}(da2, cache2)$ 
6:    $dX, dW1, db1 \leftarrow \text{conv\_relu\_pool\_backward}(da1, cache1)$ 
7: end procedure
```
