

SDFCS - REtro

Iteration Retrospective

What went well	Votes
For iteration 16 15 user story points got accepted with one minor defect.	6
WE did very well on overall quality deliverable with no defects(one minor)	3
Planned points v/s Actual points	1
Analysis period is helping to come to know, what is required to do well before coding and helps us decide whether we can take the u/s or not	0

What didnt go well	Votes
SABRE and iTKTS downtime issues ----- Because we were not able to complete the iteration task in time, this impacts Product Metrics	10
Only 2 Kiosk's for SSM and 1 for Gateside Kiosk	6
Stability with the external interface is causing productivity problem.	6
For iteration 15/16: Code merged just before delivery to QA caused issued(Null pointer exception). This needs to be avoided.	3

Action items	Votes
Last minute integration testing causing delay in package delivery. Team to merge code on daily basis and resolve code merge issues ----- Code needs to be merged as soon as possible	9
Code Review did not happen due to absence of AppSup team member. This is second time that the code review postponed. Waj: Ensure that Diane is cc'ed on code review invites(as optional). Followup on acceptance and Day before meeting reminder for accepted participants .	7
Because of Server code Review, retro meeting got postponed and later it got cancelled. ----- Retro meeting gets pushed around and cancelled	7

<p>For Spike user stories we are not suppose to code. We are ending up delivering spike user story with code changes but with out any points.</p> <p>Waj: Most of the spikes are to deal with open defect or external dependencies. There are a few spikes related to the architectural/design changes with no business value / product feature or preposition attached. Have taken a re-look to account for allocate points for design or architectural changes related items.</p>	6
We will have a day time to test all the scenarios before package delivery	4
<p>Hours estimated against tasks were not close to actuals.</p> <p>Waj: Team's feedback on the main causes and the possible resolutions.</p> <ul style="list-style-type: none"> a) Multi segment issues -still open b) Clarity and need for review of business rules c) Stability of the Catalog and CS interfaces 	3
Team can decide code freeze date for each iteration and one team member will execute basic test cases to make sure nothing is broken.	3