

# SDFC- Iteration 18

## SDFC- Iter 18 Retro

What went well	Votes
Overall the team did well to stay on focus and deliver the package on 4/4. The contingency factor for downtime was close to actuals	20
Inspite of external interface hurdles team is able to deliver the package on time Team is able to complete all the user story which is planned	19

What didn't go well	Votes
We were getting error with Flight initialization. This also hampered our work. Although we found alternate way of working - Needs Follow up with CS	9
Integration testing got impacted due to timeout issues.	1

Action items	Votes
External Environment inconsistency continued Waj: This is a major concern. The list of recent inconsistencies in the external environment need to be listed and setup a program level meeting to discuss each.	18
Integration testing might have helped to come to know problem well before it is raised as defect. -Waj: We will plan for these during our iteration planning.	15
We faced issue with Multisegment payment. Still this is known issue. it takes time more than what is expected. Waj:- Needs Follow up with CS	15
If there is any update in API from external system, it should be informed before and documented.	12
Spike user story ended up in coding and delivery ----- PVC spike story took over 3 times more actual's than the estimated time. ----- PVC user story has a lot of dependency on the common services. Since external dependent resources were not ready when the user story started  WAJ: Need to improve our estimation.	10
We need to get ETA for the open issue with external systems.	9

<p>Some one need to check whether all services were working fine at US time. its kind of Sanity testing which will help offshore team to continue working on next day Waj: Will look into implementing this.</p>	6
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