



SONiC Architecture

Embracing a New Networking Paradigm

Introduction to SONiC



Overview of SONiC

- Developed by Microsoft for Azure data centers
- Open-sourced in 2016
- Based on Debian Linux

Key

Features SAI for multi-vendor ASIC support

- Supports a wide range of networking protocols
- Decouples software from hardware
- Supports functionality to all layers



Benefits and Use Cases



Advantages of SONiC

- Vendor-agnostic platform
- Cost-effective due to open-source nature
- Modular architecture for scalability and flexibility

Use Cases

- Cases Increasing adoption in large data center networks
 - Seamless scalability and automation
 - Standardized protocols for easy management and configuration



Benefits and Use Cases

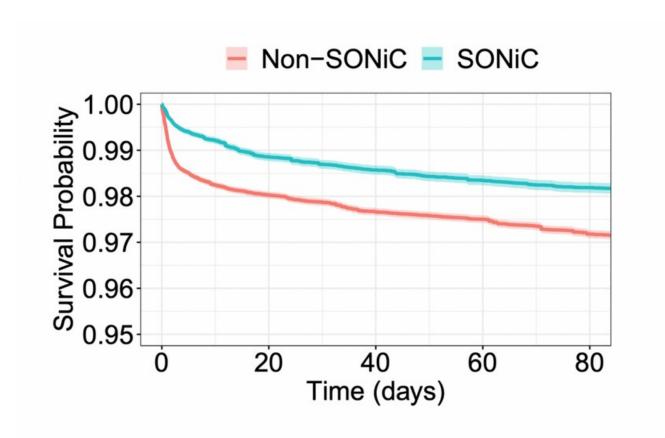


Reliability of SONiC

- Study demonstrating reduced switch failure rates in Azure data centers with SONiC
- High survivability and stability in demanding production environments

Adoption and Future Trends

- Gartner's prediction of SONiC becoming analogous to Linux for networking OS within years
- Expected widespread adoption across largescale data center networks by 2025





Why Choose SONiC Over Other Operating Systems?



- Vendor Agnostic
- Open Source
- Decoupled Software from Hardware
- Modular Architecture
- Standardized Protocols
- Scalability and Automation
- Reliability
- Community Support



SONiC System Architecture Overview



- Various modules interact through a centralized and scalable infrastructure
- Relies on Redis database engine for key-value storage and messaging
- Utilizes publisher/subscriber messaging paradigm for data distribution
- Modules are containerized using Docker for modularity and isolation
- Complete Network Operating System with a collection of software components
- Offers serviceability, extensibility, development agility, and resource efficiency
- Encloses all major subsystems within Docker containers for IPC (Inter-Process Communication)

Interactions Between Components

- Blue arrows indicate interactions with the Redis engine
- Black arrows represent other interactions (e.g., netlink, file-system)





SONIC Architecture

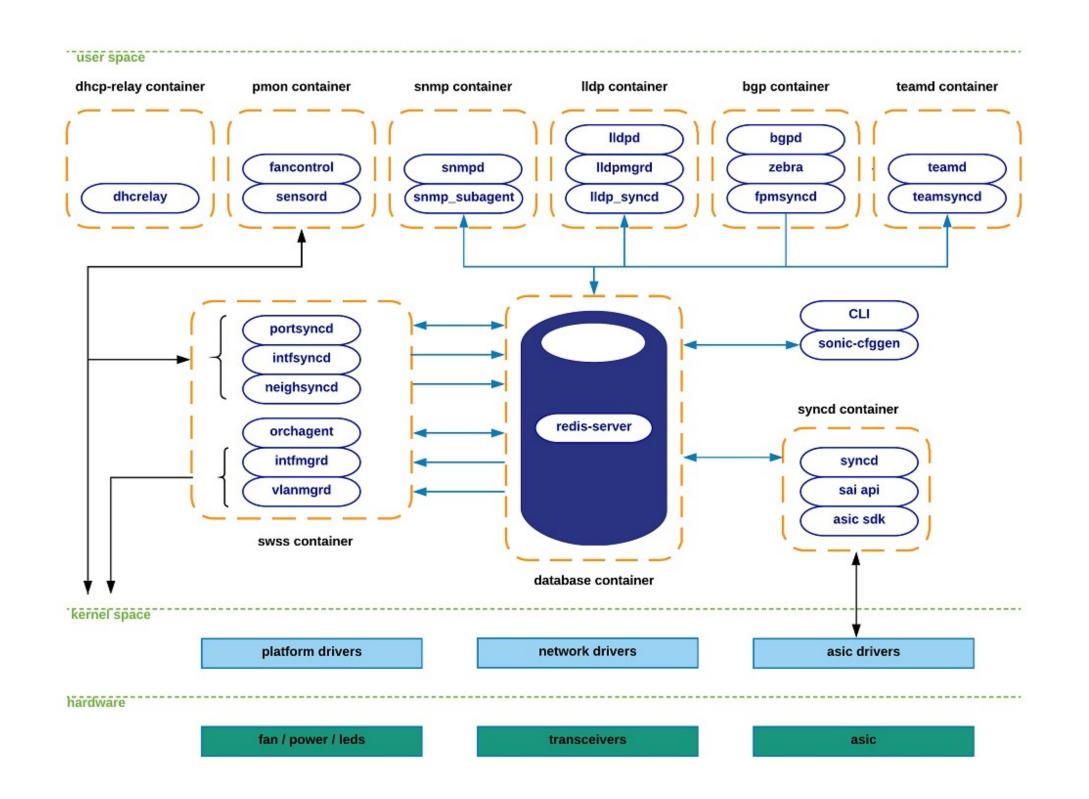
Components in Docker Containers

Application Containers

- Dhcp-relay
- Pmon
- Snmp
- Lldp
- Bgp
- Teamd

Infrastructure Containers

- Database
- Swss
- Syncd

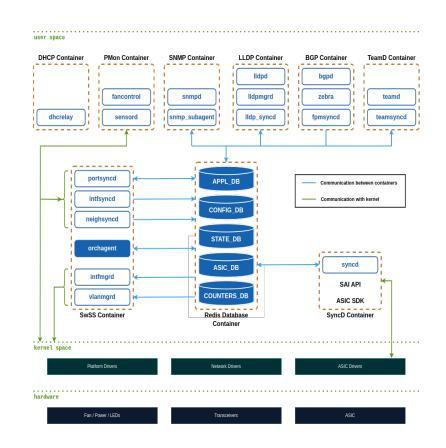






Teamd (teaming daemon) container

- Manages Link Aggregation (LAG) functionality in SONiC devices
- Implements LAG protocols such as LACP (Link Aggregation Control Protocol) and static LAG
- Creates and manages team interfaces to aggregate multiple physical ports into a single logical interface
- Enables higher bandwidth, load balancing, and fault tolerance in networking
- Utilizes the "teamd" tool, a Linux-based open-source implementation of LAG protocols, to handle link aggregation
- Interacts with south-bound subsystems through the "teamsyncd" process for low-level configuration and hardware interaction

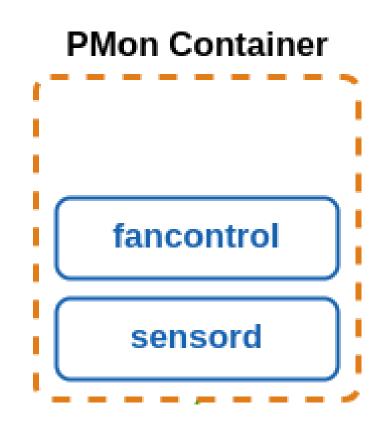




SONIC

Pmon (Process Monitor) container:

- Manages hardware monitoring and sensor data logging in SONiC devices
- Runs the "sensord" daemon to periodically collect sensor readings (e.g., temperature, voltage, fan speed) from hardware components
- Alerts system administrators when critical alarms or thresholds are triggered based on sensor data
- Hosts the "fancontrol" process to monitor and manage fan-related states using platform-specific drivers
- Proactively maintains system stability and reliability through realtime health monitoring and management of hardware conditions

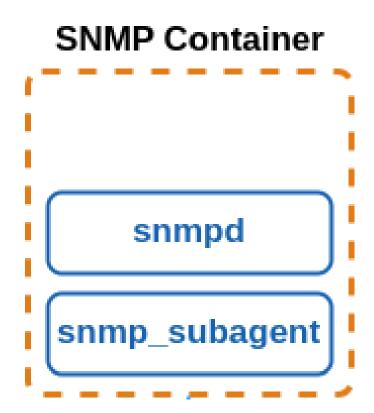




Snmp (Simple Network Management Protocol) container

- Simple Network Management Protocol that allows administrators to monitor and manage network devices from a centralized management station
- SNMP Daemon (snmpd): Handles incoming SNMP requests from network elements
- AgentX (SNMP Extension): Facilitates communication between SNMP manager and subagents
- Subagents (sonic_ax_impl): SONiC's implementation of SNMP subagents that gather data from SONiC databases by using MIB
- Communication Flow: SNMP manager → AgentX → Subagents for data gathering



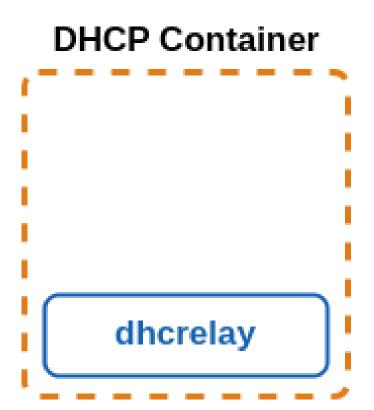




DHCP Relay Container

- DHCP-Relay Agent forwards DHCP requests from subnets without access DHCP servers
- Enables devices in one subnet to obtain IP addresses from DHCP servers in other subnets
- Listens for DHCP messages from local clients and forwards them to designated DHCP servers
- Receives DHCP responses from servers and relays them back to requesting clients









Lldp (Link Layer Discovery Protocol)

container: LLDP enables devices to automatically discover and identify neighboring devices connected to the same network segment

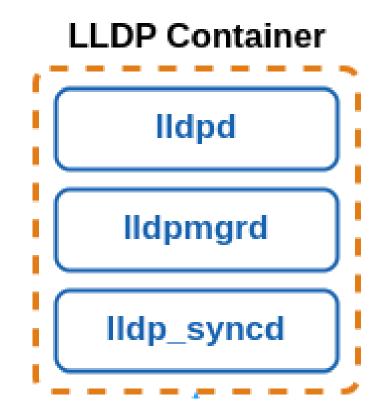
LLDP Daemon ("Ildp"):

- Manages LLDP functionality within SONiC
 Establishes LLDP connections with neighboring devices to exchange system capabilities and network information

- LLDP Syncd ("Ildp_syncd"):Uploads LLDP-discovered state to the centralized message infrastructure (Redis engine APPL_DB)Ensures LLDP state is accessible to other applications interested in
 - consuming this information, such as SNMP

LLDP Manager ("Ildpmgr"):

- Provides incremental configuration capabilities to the LLDP daemon
- Subscribes to the STATE_DB within Redis to receive real-time updates on network state







Bgp (Border Gateway Protocol)

container: Daemon (bgpd):

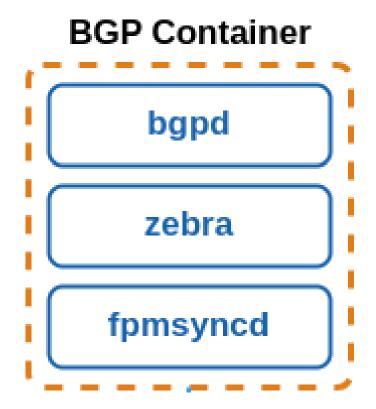
- Implements the Border Gateway Protocol (BGP) for exchanging routing information with external devices
- Receives BGP routing updates from peers over TCP connections
- Updates the BGP routing table based on received updates
- Sends routing updates to the forwarding plane (data plane) for packet forwarding decisions

Zebra:

- Acts as a routing manager within SONiC, managing the kernel's routing table
- Performs interface lookups to determine outgoing network interfaces
 Maintains the Forwarding Information Base (FIB) used for packet forwarding decisions
- Handles route redistribution between different routing protocols (e.g., OSPF, ISIS, BGP)

fpmsyncd:

- Collects the Forwarding Information Base (FIB) state from Zebra
- Stores the FIB state in the Application Database (APPL_DB) within Redis
- Ensures synchronization of forwarding information across SONiC devices for efficient packet forwarding

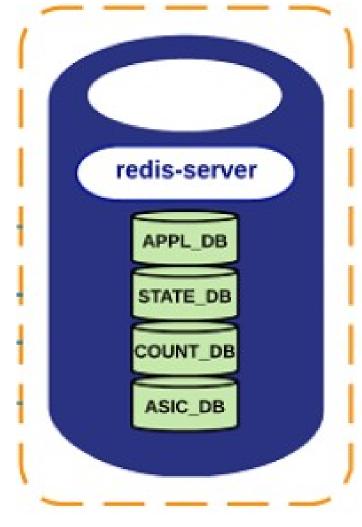






Database Container

- Database Container in SONiC:
 - Hosts Redis database engine for storing network state and configuration information
- Databases within Redis:
 - APPL DB:
 - Stores operational state information from SONiC applications.
 - Accessed by routing daemons (e.g., bgpd) for routing information and forwarding agents (e.g., zebra) for forwarding state
 - CONFIG_DB:
 - Manages configuration settings created by SONiC applications
 - Interacted with by configuration daemons and VLAN management services
 - STATE DB:
 - Stores essential operational state data for coordinating subsystem interactions
 - Used by LAG management and VLAN membership services



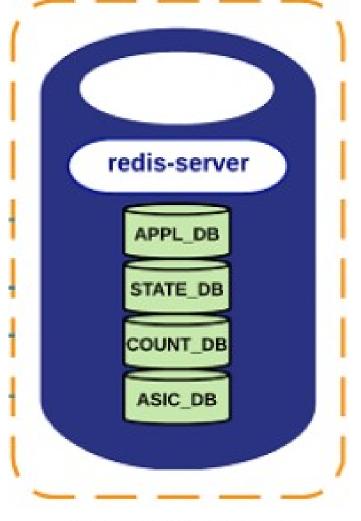
database container





Database Container

- ASIC_DB:
 - Contains ASIC-specific configuration and operational data
 - Interacted with by syncd component for ASIC management
- COUNTERS DB:
 - Stores port-level counters and statistics for monitoring and analysis
 - Accessed by telemetry services and CLI tools for network diagnostics
- Container Interactions:
 - Each SONiC container accesses specific Redis databases based on its role and functionality
 - Organized use of separate databases facilitates efficient network management and operations within SONiC ecosystem



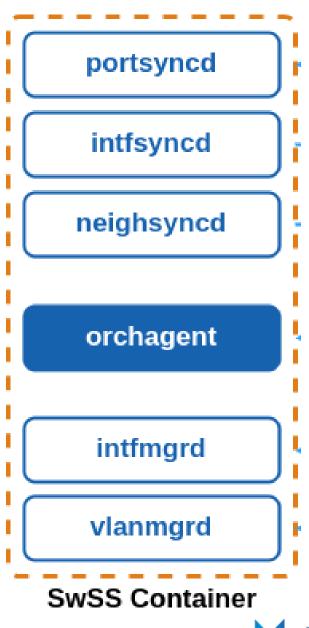
database container





SWSS (Switch State Services) container:

- Hosts processes facilitating northbound interactions between SONiC applications and the Redis message infrastructure
- Acts as intermediaries between SONiC applications and network state databases
- Listens for network events, collects relevant state, and updates databases to ensure accurate network information for applications
- Northbound Interface:
 - ° Higher-level (e.g., applications, controllers) → Lower-level (e.g., infrastructure, network devices)
- Southbound Interface:
 - Lower-level (e.g., infrastructure, network devices) → Higher-level (e.g., applications, controllers)





State producers in SWSS

1.Portsyncd:

- a. Monitors port-related events using netlink
- b. Collects physical port information during boot-up from system hardware profiles
- c. Updates APPL_DB and STATE_DB within Redis with collected port state

2.Intfsyncd:

- a. Listens to interface-related netlink events
- b. Manages changes in IP addresses associated with network interfaces
- c. Updates APPL_DB with interface state changes

3.Neighsyncd:

- a. Monitors neighbor-related netlink events triggered by ARP processing
- b. Gathers information about newly discovered neighbors (e.g., MAC addresses)
- c. Populates APPL_DB with neighbor state for L2 rewrite operations

4.Teamsyncd:

- a. Manages Link Aggregation Group (LAG) state within the teamd container
- b. Collects and updates LAG-related state in APPL_DB

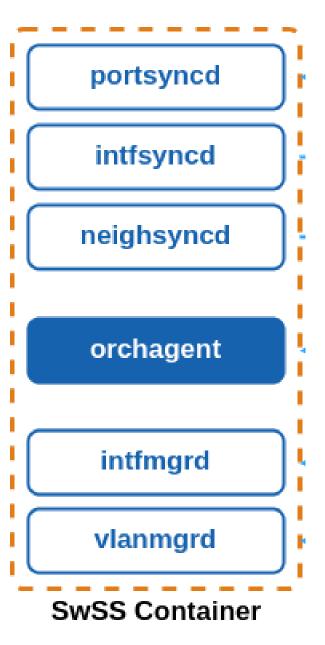
5.Fpmsyncd:

- a. Manages Forwarding Information Base (FIB) state within the bgp container
- b. Collects forwarding information from routing daemons
- c. Updates APPL_DB with routing and forwarding state

6.Lldp_syncd:

- a. Manages LLDP state within the lldp container
- b. Handles LLDP-related events and updates APPL_DB with LLDP state







Subscribers in **SWSS**



Orchagent

- Orchagent receives state information from *syncd daemons
- Orchagent processes and organizes the received state based on predefined rules
- Orchagent sends the processed data towards a "south-bound interface"
 Orchagent acts as a consumer when receiving state from sources like APPL_DB
- It acts as a producer when distributing this processed information to ASIC_DB

IntfMgrd Process:

- Manages network interface configurations in the Linux kernel
- Reacts to state changes from Redis databases (APPL_DB, CONFIG_DB, STATE DB)
- Configures network interfaces based on received state
- Checks for conflicts or inconsistencies before applying changes

VlanMgrd Process:

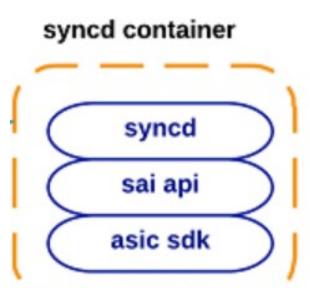
- Configures VLAN interfaces in the Linux kernel
- Reacts to state changes from Redis databases (APPL_DB, CONFIG_DB STATE_DB)
 Configures VLAN interfaces based on received state
- Ensures dependent conditions are met before applying interface configuration



SONic

Syncd Container:

- Manages synchronization between network state in software and the hardware ASIC (Application-Specific Integrated Circuit) of the switch
- Executes synchronization logic to initialize, configure, and monitor the switch's ASIC status
- Functionality of Syncd:
 - Integrates with ASIC SDK (Software Development Kit) at compilation time to interact with the hardware
 - Subscribes to ASIC_DB in SWSS (SONiC Switch State Service) to receive state updates from other SONiC components
 - Registers as a publisher to push hardware state updates back to SONiC components





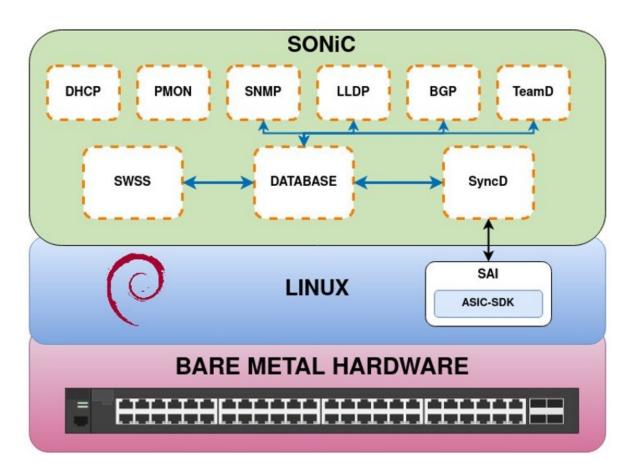
SAI (Switch Abstraction Interface):

- Interface):
 SAI enables SONiC to work with diverse switch hardware seamlessly without extensive modifications
 - Acts as a bridge between SONiC (network OS) and hardwarespecific switch ASICs
 - Provides a standardized API for controlling ASICs, NPUs, or software switches
 - syncd uses SAI to interact with hardware components via ASIC SDK
 - Supports hardware acceleration and reduces CPU load by leveraging vendor-specific SDKs

ASIC SDK (Software Development Kit).

- Kit): Provided by ASIC vendors to manage and control their ASICs.
 - Implements the SAI interfaces to interact with hardware-specific features of the ASIC.
 - Typically packaged as a dynamic-linked library (DLL) used by syncd to interface with the ASIC.







CLI (Command Line Interface):



- The CLI is built using Python's Click library, which helps create user-friendly and customizable command line tools.
- Users can execute commands and configurations by typing specific commands into the terminal.
- The CLI translates these commands into actions that SONiC modules can understand and execute.

Sonic-

cfgen: Sonic-cfggen is a component that works closely with SONiC's CLI to manage system configurations and perform related actions.

- When you enter commands through SONiC's CLI, sonic-cfggen is invoked to process these commands.
- Sonic-cfggen performs configuration changes or interacts with SONiC modules based on the commands received.



THANK YOU

CONTACT INFORMATION

www.xflowresearch.com

