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<u>Subject:</u>

"DSA LAB"

<u>Section</u>

BSSE-3A

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(Lab Task 1)

Q1: Pointers

Task: Create a program that declares an integer variable and a pointer to it. Modify the value of the variable using the pointer and display both the variable and pointer values.

Answer:

```
#include <iostream>
using namespace std;
int main() {
int num = 10;
int* ptr = &num;
```

// Print initial values

```
cout << "Value of num: " << num << endl;
cout << "Address of num: " << &num << endl;</pre>
```

```
cout << "Value of ptr: " << ptr << endl;
cout << "Value pointed by ptr: " << *ptr << endl;</pre>
```

// Modify value using pointer

```
*ptr = 20;
```

// Print modified values

```
cout << "\nModified value of num: " << num << endl;
cout << "Modified value of ptr: " << ptr << endl;
cout << "Modified value pointed by ptr: " << *ptr << endl;
return 0;
}</pre>
```

Output:

```
Value of num: 10
Address of num: 0x6ffe04
Value of ptr: 0x6ffe04
Value pointed by ptr: 10

Modified value of num: 20
Modified value of ptr: 0x6ffe04
Modified value pointed by ptr: 20

Process exited after 0.2305 seconds with return value 0
Press any key to continue . . . _
```