

# How to create a generic method in Dart?

Asked 4 years, 11 months ago   Active 1 year, 6 months ago   Viewed 19k times

I'm trying to use generic methods in Dart (1.22.0-dev.10.3). Here is a simple example:

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```
abstract class VR<T> {
  VR();

  bool foo<T>(T value);
}

class VRInt extends VR<int> {
  VRInt();

  bool foo<int>(int n) => n > 0; // Thinks n is Object
}

class VRString extends VR<String> {
  VRString();

  bool foo<String>(String s) => s.length > 0; // Thinks s is Object
}
```

Both subclasses generate errors that say the argument to `foo` is an `Object`.

I'm sure this is just a syntactic error on my part, but I've searched the documentation and can't find an answer.

[generics](#) [dart](#) [generic-method](#)

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asked Feb 2 '17 at 14:15



jfp

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What you are doing could be done already before generic methods were introduced because you're just using the generic type parameter of the class. For this purpose just remove the type parameters on the methods to fix the problem.



Generic methods are to allow to pass a type that specializes a method no the call site

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```
}
}
```

and then use it like

```
new MyClass().myMethod<List<String>>(['a', 'b', 'c']);
```

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edited Jul 8 '20 at 2:44

answered Feb 2 '17 at 14:23



Günter Zöchbauer

532k 177 1847  
1474

- 1 How can we say that `T` should implement an `Interface/Class` – Siempay Oct 27 '19 at 15:46
- 4 `T myMethod<T extends SomeType>` . See also [stackoverflow.com/questions/18698873/...](https://stackoverflow.com/questions/18698873/...) – Günter Zöchbauer Oct 27 '19 at 17:19
- 1 @GünterZöchbauer May you could correct the output: `console.log('javascript')` to print('dart') – Cassio Seffrin Jul 7 '20 at 20:51
- 1 Thanks @CassioSeffrin! Seems I mixed in some TypeScript :D – Günter Zöchbauer Jul 8 '20 at 2:45



Generic methods have type parameters that are not directly related to their class parameter types.

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You can have a generic method on a class without generic:



```
class MyClass {
  T add<T>(T f()) => f();
}
```

You can also have a generic method on a class with generic:

```
class MyClass<A> {
  A aInstance;
  // here <T> is needed because unrelated to <A>
  T add<T>(T f(A a)) => f(aInstance);
}
```

In your case, you don't need the type parameter on the methods:

```
abstract class VR<T> {
  VR();

  bool foo(T value);
}
```

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```
bool foo(int n) => n > 0; // Thinks n is Object
}

class VRString extends VR<String> {
  VRString();

  bool foo(String s) => s.length > 0; // Thinks s is Object
}
```

But there are no concept of generic method needed here.

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answered Feb 2 '17 at 14:57



[Alexandre Arduin](#)

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