## How can I disable a particular tab in the tab bar, to be able to click?

https://stackoverflow.com/questions/55700931/how-can-i-disable-a-particular-tab-in-tabbar-to-click

Add list to make which tab is disabled

```
List<bool> _isDisabled = [false, true];
```

Add a listener to \_tabController

```
_tabController.addListener(onTap);
```

onTap() method. If the selected tab is disabled we will revert to the previously selected tab.

```
onTap() {
  if (_isDisabled[_tabController.index]) {
    int index = _tabController.previousIndex;
    setState(() {
     _tabController.index = index;
    });
  }
}
```

Below is the full code:

```
import 'package:flutter/material.dart';

class MyTabbedPage extends StatefulWidget {
  const MyTabbedPage({Key key}) : super(key: key);
  @override
  _MyTabbedPageState createState() => _MyTabbedPageState();
}

class _MyTabbedPageState extends State<MyTabbedPage>
  with SingleTickerProviderStateMixin {
  List<bool> _isDisabled = [false, true];

final List<Tab> myTabs = <Tab>[
  Tab(text: 'LEFT'),
  Tab(text: 'RIGHT'),
];
```

```
TabController _tabController;
onTap() {
  if (_isDisabled[_tabController.index]) {
     int index = _tabController.previousIndex;
     setState(() {
      _tabController.index = index;
    });
  }
}
@override
void initState() {
  super.initState();
  _tabController = TabController(vsync: this, length: myTabs.length);
  _tabController.addListener(onTap);
}
@override
void dispose() {
  _tabController.dispose();
  super.dispose();
}
@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(
      bottom: TabBar(
         controller: _tabController,
        tabs: myTabs,
      ),
     ),
     body: TabBarView(
       controller: _tabController,
      children: myTabs.map((Tab tab) {
         return Center(child: new Text(tab.text));
      }).toList(),
    ),
  );
}
}
```