How to Set/Update State of StatefulWidget from other StatefulWidget in Flutter?

1.On Child Widget: add parameter Function paramter

```
class ChildWidget extends StatefulWidget {
  final Function() notifyParent;
  ChildWidget({Key key, @required this.notifyParent}) : super(key: key);
}
```

2.On Parent Widget: create a Function for the child to callback

```
refresh() {
   setState(() {});
}
```

3.On Parent Widget: pass parentFunction to Child Widget

```
new ChildWidget( notifyParent: refresh );
```

4.On Child Widget: call the Parent Function

```
widget.notifyParent();
```

OLD: Create a global instance of _MyHomePageState. Use this instance in _SubState as _myHomePageState.setState

NEW: No need to create global instance. Instead just pass the parent instance to the child widget

CODE UPDATED AS PER FLUTTER 0.8.2:

```
import 'package:flutter/material.dart';

void main() => runApp(new MyApp());

class MyApp extends StatelessWidget {
    @override
    Widget build(BuildContext context) {
      return new MaterialApp(
      title: 'Flutter Demo',
      theme: new ThemeData(
```

```
primarySwatch: Colors.blue,
      ),
     home: new MyHomePage(),
EdgeInsets globalMargin =
    const EdgeInsets.symmetric(horizontal: 20.0, vertical: 20.0);
TextStyle textStyle = const TextStyle(
 fontSize: 100.0,
 color: Colors.black,
);
class MyHomePage extends StatefulWidget {
 @override
  _MyHomePageState createState() => _MyHomePageState();
class _MyHomePageState extends State<MyHomePage> {
  int number = 0;
 @override
 Widget build(BuildContext context) {
    return new Scaffold(
      appBar: new AppBar(
        title: new Text('SO Help'),
      body: new Column(
       children: <Widget>[
         new Text(
            number.toString(),
            style: textStyle,
          new GridView.count(
            crossAxisCount: 2,
            shrinkWrap: true,
            scrollDirection: Axis.vertical,
            children: <Widget>[
              new InkResponse(
                child: new Container(
                    margin: globalMargin,
                    color: Colors.green,
                    child: new Center(
                      child: new Text(
                        style: textStyle,
                    )),
                onTap: () {
                  setState(() {
                    number = number + 1;
                  });
                },
              ),
```

```
new Sub(this),
            ],
        ],
      floatingActionButton: new FloatingActionButton(
        onPressed: () {
          setState(() {});
       child: new Icon(Icons.update),
class Sub extends StatelessWidget {
 _MyHomePageState parent;
 Sub(this.parent);
 @override
 Widget build(BuildContext context) {
    return new InkResponse(
      child: new Container(
         margin: globalMargin,
          color: Colors.red,
          child: new Center(
            child: new Text(
              style: textStyle,
          )),
     onTap: () {
        this.parent.setState(() {
          this.parent.number --;
        });
      },
```

Just let me know if it works.



This examples shows calling a method

- 1. Defined in Child widget from Parent widget.
- 2. Defined in Parent widget from Child widget.

```
class ParentPage extends StatefulWidget {
    @override
    _ParentPageState createState() => _ParentPageState();
}

class _ParentPageState extends State<ParentPage> {
    final GlobalKey<ChildPageState> _key = GlobalKey();

    @override
    Widget build(BuildContext context) {
        return Scaffold(
```

```
appBar: AppBar(title: Text("Parent")),
      body: Center(
       child: Column(
          children: <Widget>[
            Expanded(
              child: Container(
                color: Colors.grey,
                width: double.infinity,
                alignment: Alignment.center,
                child: RaisedButton(
                  child: Text("Call method in child"),
                  onPressed: () => _key.currentState.methodInChild(), // calls method in child
              ),
            Text("Above = Parent\nBelow = Child"),
            Expanded(
              child: ChildPage(
                key: _key,
                function: methodInParent,
              ),
            ),
         ],
       ),
 methodInParent() => Fluttertoast.showToast(msg: "Method called in parent", gravity: ToastGravity
class ChildPage extends StatefulWidget {
 final Function function;
 ChildPage({Key key, this.function}) : super(key: key);
 @override
  ChildPageState createState() => ChildPageState();
class ChildPageState extends State<ChildPage> {
 @override
 Widget build(BuildContext context) {
    return Container(
      color: Colors.teal,
     width: double.infinity,
      alignment: Alignment.center,
      child: RaisedButton(
        child: Text("Call method in parent"),
        onPressed: () => widget.function(), // calls method in parent
      ),
```

```
methodInChild() => Fluttertoast.showToast(msg: "Method called in child");
}
```

Tags: State / Flutter

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