



# Student Handbook

## Full Stack Web Developer Nanodegree

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## I. Introduction

Welcome to Udacity's **Full Stack Web Developer Nanodegree program**! After reading this document, you should understand the requirements and policies of the Nanodegree, where completing the program will take you, and how to get support when you need it.

Please read this whole document carefully before you begin, and if you still have questions at the end, feel free to post your questions in the [forum](#) or at [fullstack-support@udacity.com](mailto:fullstack-support@udacity.com).

Once again, welcome, and we can't wait to see what you achieve!

Happy learning,  
The Udacity Team

## II. Structure of a Nanodegree Program

A Nanodegree program consists of a series of courses and projects designed to help you develop job-relevant skills and build a portfolio to show prospective employers. Udacity designed the Full Stack Web Developer Nanodegree curriculum through close work with industry partners and experts alike.

Together with your community of students and mentors, you will learn how to build complex server-side web applications that make use of powerful relational databases to persistently store data using these tools: Python, Flask, SQL, HTML, CSS, and JavaScript. Additionally, you will learn about other tools and platforms used by web developers in the tech industry today, including Git and Github.

### Projects and Courses

The bulk of the Nanodegree curriculum consists of completing several projects, accompanied by courses. These courses are designed to help you prepare to work on your projects, but they are not mandatory (unless otherwise noted). More information is provided in [Section III: Nanodegree Program Roadmap](#).

You can see a list of these projects and courses in your [Udacity Classroom](#).

### Deadlines

To help your pace yourself, each project has its own **deadline** — a date by which the project should be submitted to maintain a steady pace with the program. You'll find your deadlines in your [Udacity Classroom](#). These deadlines are optional, but they provide a reasonable guide to help you keep moving forward.

### Career Development

In addition to technical growth, career development is an important part of the Nanodegree program. Udacity's career development support includes:

- **One-on-one feedback** on your resume, LinkedIn, and GitHub profiles, and feedback as you prepare for behavioral and technical interviews.
- **Career Development Workshops** with industry experts touching on topics like salary negotiation.
- **Introductions to employers and recruiters** through Udacity Talent Source. To take part in this program, make sure you fill out [your Udacity Profile](#) fully to best show off your talents to Udacity hiring partners.
- **Access to [Udacity's Career Resource Center](#)** and its library of helpful articles, videos, and workshops.

## Community

One of the biggest benefits of the Nanodegree experience is being part of a **community** and completing the program with hundreds of other students from around the world. Though not all students may move through the curriculum at exactly the same pace, your Nanodegree community will be your strongest resource and support system.

Join your community in the [forums](#) and on [Slack](#)!

## Time Commitment

We designed this Nanodegree so that you can graduate in **6-9 months**, assuming you devote at least **12 hours per week** to learning and working on the required projects. Students are welcome to finish the Nanodegree program in as little as two months (our minimum required commitment for eligibility to graduate) if they are able to commit more than the minimum time to learn the material and complete the projects.

# III. Nanodegree Program Roadmap

## Enrollment Requirements

This Nanodegree program has several important criteria that you should have met before enrolling. Please make sure you have already done each of the following:

1. Fulfilled all [prerequisites](#), as listed on the Full Stack Web Developer Nanodegree overview page.
2. Made sure your computer system satisfies Udacity's [Technology Requirements](#).

If you have not done all of these things, please do them right away. If you realize you are not prepared to begin the program at this time, please [unsubscribe from the Nanodegree](#) before your 7-day free trial ends. You will be able to re-enroll later after you have fulfilled the prerequisites. We cannot guarantee a refund for students on account of unpreparedness.

If you currently have little to no programming experience, we recommend starting with the [Intro to Programming Nanodegree program](#) for a thorough understanding of foundational computer science concepts.

## Program Timeline and Project Portfolio

Graduating from the Nanodegree requires that you submit work that meets Udacity's specifications for the assigned projects. We've set deadlines for each project to keep you focused on your next milestone. These deadlines are intended to be helpful and motivating! [Missing a deadline doesn't disqualify you from the program.](#)

## Project Submission and Graduation

You will submit each project you complete to Udacity for evaluation in the Udacity Classroom. Detailed submission instructions for each project are listed in its project info sections, accessible by clicking the project's name in the Udacity Home.

Once we've received and begun to process your project submission, you will receive a confirmation email. The usual turnaround period for project evaluations is **twelve hours**. While waiting for the evaluation to be returned, you are welcome to start working on your next project.

[Projects that you submit should represent your own work. The goal of completing a project is to learn and to demonstrate your own learning. Asking for help is always encouraged — but copying code from another student is not.](#)

You may be required to do a verification interview with a Udacity Coach to verify that the project in question represents your own work and/or correctly cites all sources and reasons for using others' code in any part of your submission. **For verification purposes, you will be asked to provide a government-issued ID during your graduation process.**

To become a verified graduate of the Full Stack Developer Nanodegree Program, you must:

- Successfully complete all projects in the Project Portfolio for the Nanodegree, earning a "Meets Specifications" for all projects
- Schedule and pass any requested verification interviews
- Maintain good standing for the duration of the program
- Stay in the program longer than one month past the Free Trial window

## How do I maintain good standing in the program?

To maintain good standing and stay in the program, students are expected to meet the following criteria:

- Abide by the [Udacity Honor Code](#), the [Terms of Service](#), and the terms outlined in this Full Stack Web Developer Nanodegree Student Handbook
- If asked, schedule an exit interview within 7 days

The requirements above are designed to help students graduate from the Full Stack Web Developer Nanodegree Program within 6-8 months of enrollment or earlier. Students who do not maintain good standing will be asked to leave the program.

## Honor Code

### Nanodegree Program

- I will abide by the [Terms of Service](#), Student Handbook guidelines, and all components of the Honor Code set for Udacity Nanodegree participants.
- I will conduct myself with honor as part of the Udacity community.
- I understand that all decisions regarding participation, graduation, and awarding of verified certificates will be made by Udacity at its sole discretion.

### Project Submissions

- I hereby confirm that all project submissions consist of my own work. Accordingly, I will document and cite the origins of any part(s) of my project submissions that were taken from websites, books, forums, blog posts, GitHub repositories, or any other source and explain why I used them for any part of my submission.  
Acceptable sources consist of:
  - Code from the Udacity courses
  - A modest amount of un/modified code from third-party sources with attribution
  - NOT ACCEPTABLE: any part of another student's work, even with attribution
- I understand that Udacity will check my submission for plagiarism, and that failure to adhere to the [Udacity Honor Code](#) may result in the cancellation of my enrollment.
- I understand that I may be asked to explain my work in a video call with Udacity before my Nanodegree is conferred.

### Community Guidelines

- I will help cultivate a positive, supportive learning environment.
- I will communicate respectfully and considerately with all other Nanodegree participants, Udacity Coaches, and Udacity representatives.
- I will not share any content that is obscene, illicit, threatening, or discriminatory.
- I will contribute constructively to discussions with fellow students.
- I will notify a Udacity Coach immediately if I become aware of cheating or plagiarism by any Nanodegree student.

## IV. Nanodegree Support System

### Community Forum

Each Nanodegree program has its own Udacity Discussions forum where students can ask and answer each other's questions about the projects, program logistics, and course

material. Udacity Coaches also moderate posts, answer student questions, and publicize important program information in this forum. Coaches do their best to ensure all content-related questions have answers within twenty-four hours. To access the forum, click the [Discussions](#) link from any classroom page in your Nanodegree. Then click the “Log In” button in the upper right hand corner to be automatically signed in.

## Slack Community

The Slack platform allows students to quickly chat about issues in any of the course material as well as offer help to stuck classmates. If you haven't joined yet, use this [invitation link](#) to join your fellow classmates in our Slack Community. We highly recommend downloading the Slack Desktop app for ease of communication with your classmates and mentors.

## Project Reviews

Each project you submit will be reviewed by a Udacity Project Reviewer and you will receive detailed feedback on your work, along with advice and guidance to improve your projects.

# V. Payment Policy and Cancellations

## Free Trials

All Nanodegree programs start with a 7-day free trial (more precisely, seven 24-hour cycles), during which time you will have full access to all Nanodegree features. You are required to enter your credit card information at the time of enrollment but will not be billed until after your free trial expires. After this, you will automatically be charged a fee of \$199 per month for your Nanodegree subscription.

## Cancellations and Refunds

If you opt to cancel your enrollment within the one-week Free Trial window, you will not be charged, regardless of how far you have come in the program. Students who cancel will no longer be charged the monthly subscription fee, effective the next billing cycle from the date of cancellation. Students who wish to cancel after the Free Trial expires will not be granted a refund for the past month's subscription fees.

## Pausing a Nanodegree

If you need to take a break, you can pause your Nanodegree program for 7, 14, or 30 days by going to your account settings [here](#). During your pause time, you will not have access to your learning path, mentor support services, project submissions and code reviews, or the forum. You also will not be billed. Your progress will be saved and you can pick up where you left off after you un-pause.

Learn more about how pausing your Nanodegree program affects your billing and 50% back eligibility [here](#).

## More Questions?

We are actively working on ways to improve the Full Stack Web Developer Nanodegree. Please be aware that we may make adjustments throughout your time in the program based on student and industry feedback. We will notify active Nanodegree students about any impact this may have on their experience or program requirements. If you have any unanswered questions, please email [fullstack-support@udacity.com](mailto:fullstack-support@udacity.com)!

# Technology Requirements

To participate in Udacity courses, please make sure your computer meets the following minimum requirements. Certain programs and tools may have additional requirements. Please view the respective overview page for those details.

## Browser

- An up-to-date version of Chrome is strongly recommended.
- We also support the latest versions of Firefox, Safari, Opera and Microsoft Edge.
- At this time, mobile browsers are not supported, but you can download our [iOS](#) or [Android Apps](#) to view courses on the go.

## Internet Connectivity

- Download: 2+ Mbps recommended; minimum 1 Mbps.
- Upload: 0.5 Mbps.

## Operating System

- PC: Windows 7 or higher with latest updates installed (note: Internet Explorer 8 is not supported).
- Mac: OS X 10.6 or higher with latest updates installed.
- Linux: Any recent distribution that has the supported browsers installed.

## Mobile Apps

- [iOS](#): Requires iOS 8.1 or later
- [Android](#): Requires Android 4.1 (Jelly Bean) or later

## YouTube

- Ability to watch YouTube videos is required. If YouTube is blocked on your network, please contact your IT support or internet provider.
- If you do not use the HTML5 player, or are using Internet Explorer, you will need Adobe Flash Player v11 or above.
- [You can find YouTube's system requirements here.](#)





