Total effect with fixed random and random interactive main_fixed: FALSE main_fixed: FALSE main_fixed: FALSE inter_fixed: FALSE inter_fixed: FALSE inter_fixed: FALSE pro: 0.2 pro: 0.1 pro: 0.3 10.0 -10.00 -1.00 -1.00 -1.0 -0.10 -0.10 0.1 -0.01 -0.01 true_total GCTA_total prop_total GCTA_total prop_total true_total GCTA_total prop_total true_total main_fixed: FALSE main_fixed: FALSE main_fixed: FALSE inter_fixed: FALSE inter_fixed: FALSE inter_fixed: FALSE pro: 0.4 pro: 0.5 pro: 0.6 10.0 -10.0 -3.00 method 1.00 1.0 1.0 -0.30 -0.10 -0.1 -0.1 -0.03 -GCTA_total GCTA_total true_total prop_total GCTA_total prop_total true_total prop_total true_total main_fixed: FALSE main_fixed: FALSE main_fixed: FALSE inter_fixed: FALSE inter_fixed: FALSE inter_fixed: FALSE pro: 0.7 pro: 0.8 pro: 0.9 10.0 -10.00 -3.00 -1.00 1.00 -1.0 -0.30 -0.10 -0.10 -0.1 -0.01 -0.03 -

GCTA_total

GCTA_total

prop_total

true_total

prop_total

method

true_total

GCTA_total

true_total

prop_total

GCTA_total

prop_total true_total