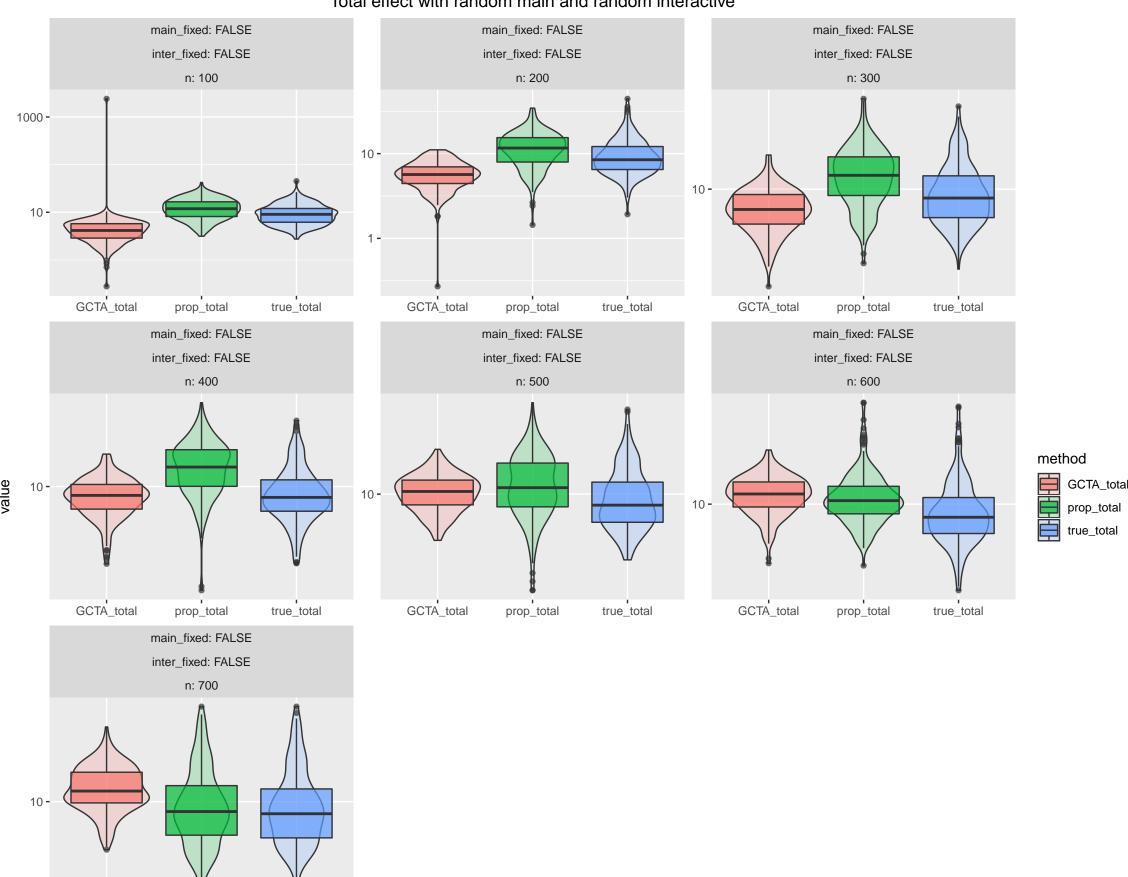
Total effect with random main and random interactive



method

GCTA_total

prop_total

true_total