

Williams Tamayo

Software Engineer

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SUMMARY

Full stack engineer with deep experience building and shipping interactive experiences. Strong background in backend services, full stack web development, game development, APIs, and automation with Linux-first workflows. Proven in delivering cross-platform products and developer tools, with hands-on experience in Java, JavaScript, React, Node.js, C#, .NET, Rust, and PostgreSQL.

SKILLS

NixOS	Linux	Unity	C#	Steam	Rust	.NET	ASP.NET Core	ASP.NET MVC	PostgreSQL	MySQL	PHP
Mirror	HTML	CSS	JavaScript	CLI/TUI	Bash	Python	JSON	Cross-platform	React Native	Android	Java

PROJECTS

Solstale	Game
A Unity game developed solo, managed end-to-end. store.steampowered.com/app/2719860/Solstale	
Warframe Utils (.NET)	Web App
A toolkit for Warframe players combining event info with Warframe Market prices. github.com/walberh96/Warframe-Utils-.NET	
FitRPG	Web/Mobile/Wearable App
A fitness-focused RPG experience turning workouts into quests, with a modern stack for web, mobile, and a Samsung Watch 7 companion. github.com/walberh96/FitRPG	
Waycast	TUI Tool
A cross-platform Rust TUI that turns scripts into shareable packages with manifests, validation, and dependency installs for reliable runs. github.com/walberh96/Waycast	
WillwitcherOS	OS Configuration
An opinionated NixOS installation inspired by Arch-like workflows, focused on reproducibility and reliability. github.com/walberh96/willwitcher-OS-Endgame	
IV Plumbing Solutions	Website
Business website built end-to-end using HTML, CSS, and JavaScript. ivplumbingsolutions.com	

EDUCATION

Software Engineer	CUJAE - Havana, Cuba - 09/2015 - 04/2018
Software Engineering	
Associate in Science in Telematics	ITSO - Orellana, Ecuador - 04/2018 - 09/2021
Informatics and Telecommunications	