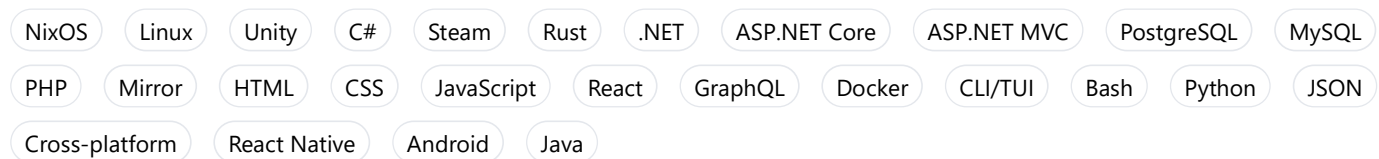# Williams Tamayo

Software Engineer

Email: walberh96@yahoo.com   GitHub: github.com/walberh96   LinkedIn: linkedin.com/in/walberh96

SUMMARY

Full stack engineer with deep experience building and shipping interactive experiences. Strong background in backend services, full stack web development, game development, APIs, and automation with Linux-first workflows. Proven in delivering cross-platform products and developer tools, with hands-on experience in GraphQL, React, Docker, Java, JavaScript, Node.js, C#, .NET, Godot, and PostgreSQL.

SKILLS

NixOS · Linux · Unity · C# · Steam · Rust · .NET · ASP.NET Core · ASP.NET MVC · PostgreSQL · MySQL · PHP · Mirror · HTML · CSS · JavaScript · React · GraphQL · Docker · CLI/TUI · Bash · Python · JSON · Cross-platform · React Native · Android · Java

PROJECTS

Solstale   Game
A Unity game developed solo, managed end-to-end.
store.steampowered.com/app/2719860/Solstale

Warframe Utils (.NET)   Web App
A toolkit for Warframe players combining event info with Warframe Market prices.
github.com/walberh96/Warframe-Utils-.NET

FitRPG   Web/Mobile/Wearable App
A fitness-focused RPG experience turning workouts into quests, with a modern stack for web, mobile, and a Samsung Watch 7 companion.
github.com/walberh96/FitRPG

Waycast   TUI Tool
A cross-platform Rust TUI that turns scripts into shareable packages with manifests, validation, and dependency installs for reliable runs.
github.com/walberh96/Waycast

WillwitcherOS   OS Configuration
An opinionated NixOS installation inspired by Arch-like workflows, focused on reproducibility and reliability.
github.com/walberh96/willwitcher-OS-Endgame

IV Plumbing Solutions   Website
Business website built end-to-end using HTML, CSS, and JavaScript.
ivplumbingsolutions.com

EDUCATION

Software Engineer   CUJAE - Havana, Cuba - 09/2015 - 04/2018
Software Engineering

Associate in Science in Telematics   ITSO - Orellana, Ecuador - 04/2018 - 09/2021
Informatics and Telecommunications