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Louw is passionate about all aspects of information management and had the opportunity to act as strategist, architect, speaker, trainer, analyst, modeller and developer within this field over the past 20 years holding a strong track record at reputable organisations.

Industry Contributions

- Contributor to TOGAF 9 & ArchiMate 1.0 Standards
- Contributor to TOGAF 9 Certification for People
- Open Group white paper co-author: IT Governance
- Speaker at Open Group conferences & Webinars

Industry Articles

 Author of several published white papers on TOGAF, Enterprise Architecture & Architecture skills

Certifications

- TOGAF 9 Certified Architect
- Licensed ZapThink Architect
- Zachman Certified
- ArchiMate 2 Certified

Qualifications

- M. Tech. (Information Technology)
- MBA



M. Tech. Professional Practice in I.T., MBA











Agenda

The badge framework described in this presentation was designed by Elize Labuschagne

- Overview of the Skills Framework for the Information Age (SFIA)
- Adoption of SFIA by Organisations
- 3. Classification of EA Skills by industry
- 4. Using SFIA & GERAM to define a simple Enterprise Architect skills classification scheme
- 5. Introduction to Open Badges
- Using an Open Badge framework with SFIA & GERAM to standardise skills definition & training for EA's





Skills Framework for the Information Age



Skills Framework for the Information Age (SFIA)

Skills Framework for the Information Age (SFIA version 5)		Levels of responsibility and accountability								
		Level 1 follow	Level 2 assist	Level 3 apply	Level 4 enable	Level 5 advise	Level 6 initiate	Level 7 set strategy		
	Strategy & Architecture									
Skills in categories	Business Change									
	Solution Development & Implementation									
	Service Management									
	Procurement & Management Support									
	Client Interface									

SFIA (Skills Framework for the Information Age) is a simple and logical two dimensional framework consisting of skills in categories of work on one axis and levels of responsibility on the other. The framework is used as basis for defining skills by world class standards organisations like the Open Group, British Computer Society, Canadian Computer Society and the International Institute of Business Analysis.

Skills Framework of the Information Age (SFIA)

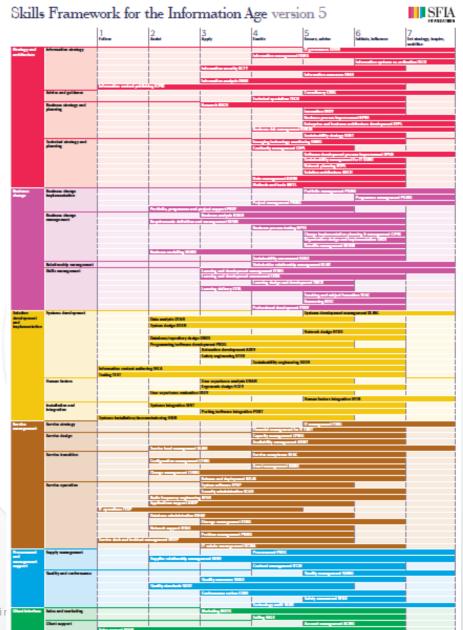
- Standardised definitions of information technology skills and levels.
- Understood by technical managers and HR managers.
- Common language of IT skills development and deployment
- Improve communications between IT staff, management, HR and stakeholders.
- SFIA defines 96 professional IT skills,
 - organised in six categories
 - It also defines seven levels of attainment, each of which is described in generic, non-technical terms.
 - Each skill has an overall definition
 - An "at-level" definition for each of the levels at which it can be recognised.



The licence for use of SFIA as an internal management tool is free of charge. Licences for commercial exploitation of SFIA attract a fee.



Skills Framework for the Information Age Poster





Skills Framework for the Information Age Poster

		T Follow	2 Assist	3 Apply	4 Enable	5 Ensure, advise	6 Initiate, influence	7 Set strategy, inspire, mobilise	
Strategy and	Information strategy					IT governance GOVN			
architecture					Information management IF	RMG			
							Information systems co-o	rdination ISCO	
				Information security SCTY					
						Information assurance INA	5		
				Information analysis INAN				_	
		Information content publish	ing ICPM	_	1				
	Advice and guidance					Consultancy CNSL		_	
					Technical specialism TECH				
	Business strategy and planning			Research RSCH	<u> </u>				
						Innovation INOV			
						Business process improvem			
						Enterprise and business arc	hitecture development STP	L	
					Business risk management I				
						Sustainability strategy SUS	1		
	Technical strategy and planning				Emerging technology monit				
	Planning				Continuity management CO				
						Software development proc			
						Sustainability management	for IT SUMI		
						Network planning NTPL			
						Solution architecture ARCH			
					Data management DATM				
					Methods and tools METL				



Enterprise and business architecture development STPL Enterprise and business architecture development STPL

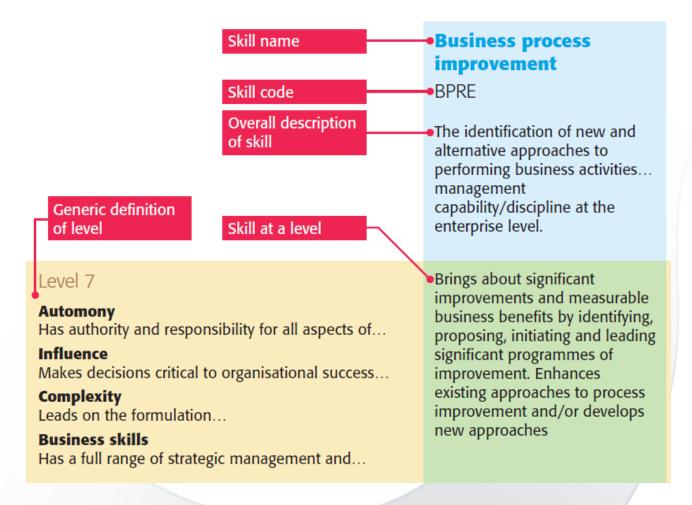
The creation, iteration, and maintenance of structures such as enterprise and business architectures embodying the key principles, methods and models that describe the organisation's future state, and that enable its evolution. This typically involves the interpretation of business goals and drivers; the translation of business strategy and objectives into an "operating model"; the strategic assessment of current capabilities; the identification of required changes in capabilities; and the description of inter-relationships between people, organisation, service, process, data, information, technology and the external environment.

The architecture development process supports the formation of the constraints, standards and guiding principles necessary to define, assure and govern the required evolution; this facilitates change in the organisation's structure, business processes, systems and infrastructure in order to achieve predictable transition to the intended state.

Enterprise and business architecture development: Level 5

Contributes to the creation and review of a systems capability strategy which meets the strategic requirements of the business. Develops models and plans to drive forward the strategy, taking advantage of opportunities to improve business performance. Takes responsibility for investigative work to determine requirements and specify effective business processes, through improvements in information systems, data management, practices, procedures, organisation and equipment.

SFIA's generic levels provide a background against which the specific professional skills can be judged





Examples of the SFIA in practice



The Open Group Certified Architect (Open CA) Program Architecture Skill Mapping to SFIA

Architecture	_		 			
Develop IT Architecture Given one or more business requirements, create the structures of a solution that can be validated to meet those requirements.	Enterprise and Business Architecture Development Solution Architecture	STPL				
Use Modeling Techniques Use modeling techniques – such as use-case, scenario modeling, prototyping, benchmarking, and performance modeling – to describe the problem space, to size the solution, and to validate that the proposed	Enterprise and Business Architecture Development Solution Architecture	STPL				
solution, and to validate that the proposed architecture addresses the business requirements.	Business Analysis Business Modeling	BUAN BSMO				
Perform Technical Solution Assessments Given a technical solution and the underlying	Business Risk Management	BURM				
business requirements that drove its development, assess the technical integrity and risks inherent in that solution in such a	Business Process Testing	BPTS				
way that the recommendations and findings are appropriate and implementable.	Systems Design	DESN				
	Conformance Review	CORE				ct

e-Governance Competency Framework for Digital India – Technical Architect Role

	Primary							
01	Enterprise and business architecture development							
02	Solution architecture							
03	Business process improvement (GPR)							
04	Technical specialism							
05	Software development process improvement							
06	System design							
07	Network design							
08	Requirement definition and management							
09	Database Design							
10	Emerging technology monitoring							
	Desirable							
11	Project management							
12	System integration							
13	Release and deployment							

Example Job ad for Enterprise Architect



Job Specification - Business architect R800K

• The incumbent will lead and establish a business architecture and business process modelling (BPM) capability in support of client requirements, as well as internal initiatives. They will be responsible for conceptualising and driving large research and development (R&D) and enterprise engineering programmes that mobilise architecture and engineering capabilities for key clients and for developing key systems engineering and integrative capabilities.

Qualifications and Experience Required:

- A Bachelor's degree in industrial engineering, computer/electronic engineering, computer science or similar/relevant domains.
- A Master's level degree will be advantageous.
- At least a minimum of three years' relevant working experience in business process architecture or analysis or reengineering

Essential Skills Required:

- Business process modelling and management.
- Use of BPM notation(s) and tool(s).
- Business process implementation.
- Business process or workflow engines would be advantageous.
- Systems engineering and/or defence would be advantageous.
- Enterprise Architecture frameworks, for example, The Open Group Architecture Framework (TOGAF), Zachman would be advantageous.

Organising Framework for Occupations



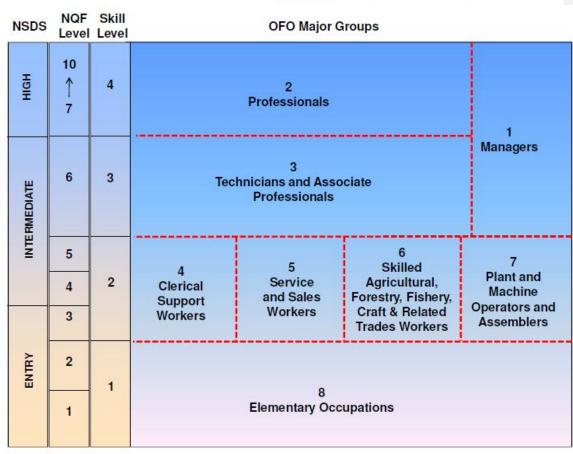
Organising Framework for Occupations

The OFO adds value to skills development planning and implementation purposes in that it:

- provides a common language when talking about occupations;
- captures jobs in the form of occupations; and
- groups occupations into successively broader categories and hierarchical levels based on similarity of tasks, skills and knowledge.

Skill specialisation is considered in terms of four conceptual concepts:

- the field of knowledge required;
- 2. the tools and machinery used;
- the materials worked on or with;
- and the kinds of goods and services produced.



2 PROFESSIONALS

25 Information and Communications Technology Professionals 251 Software and Applications Developers and Analysts **2512 Software Developers 251202 Programmer Analyst**

251202 Programmer Analyst – Alternative Descriptions:

- Architect (Applications / Call Centre / Computing / Desktop / Ecommerce)
- Architect (Enterprise / Internet / IT / Network / Software / Unix / Web)
- Computing (Development / Field) Engineer
- Cross Enterprise Integrator
- Database Designer
- Designer (Hardware Digital / Software)
- **Education Systems Coordinator**
- Engineer (Applications / Content / IT / Software / Systems / WAN)
- Software Configuration / Licensing Specialist



Defining the unique contribution a job makes in the workplace

Outputs should be defined by identifying the unique contribution a job makes to a work context.

This "contribution" is based on asking the following questions:

1. What is it that people will ask you for?

– What are the unique objects or services you provide?

2. What do you keep yourself busy with?

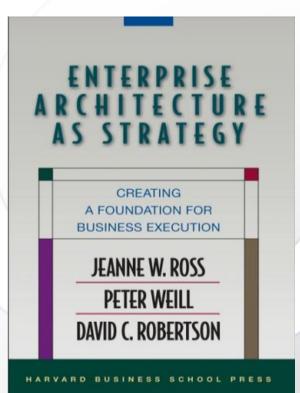
– What are the most important or critical activities you are involved in?

3. What is the unique contribution you make to the place of work?

- How do you convert inputs into products or services?
- What value do you add to the objects that form part of your work OR what is the unique value of the service you provide to your customers?

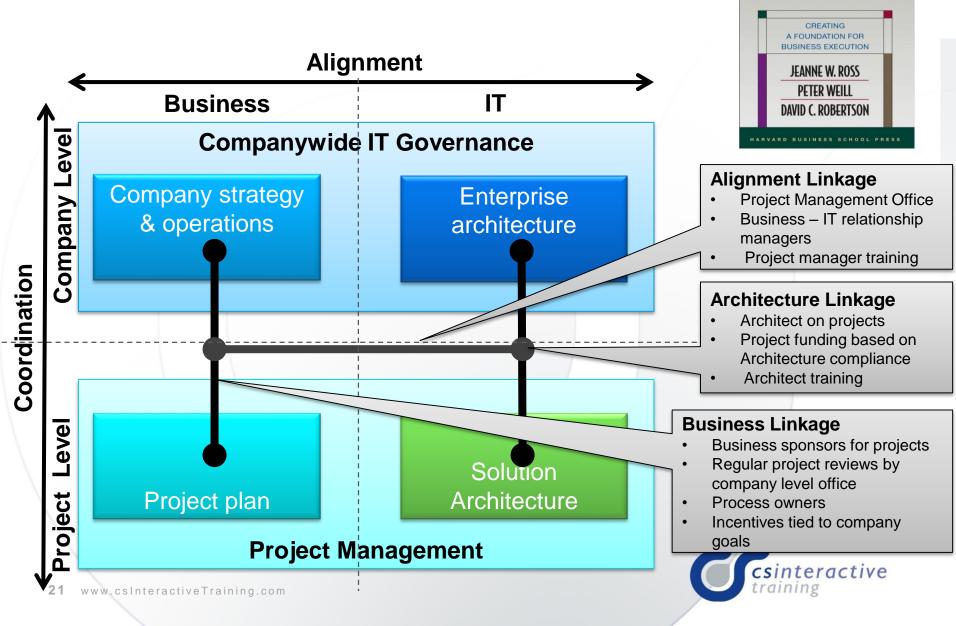


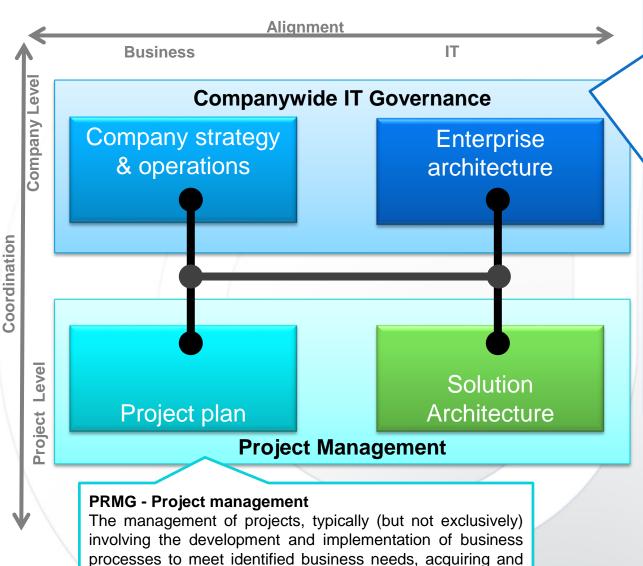
Using the EA as strategy IT Engagement model to SFIA Skills for Architects





IT Engagement Model





GOVN - IT governance

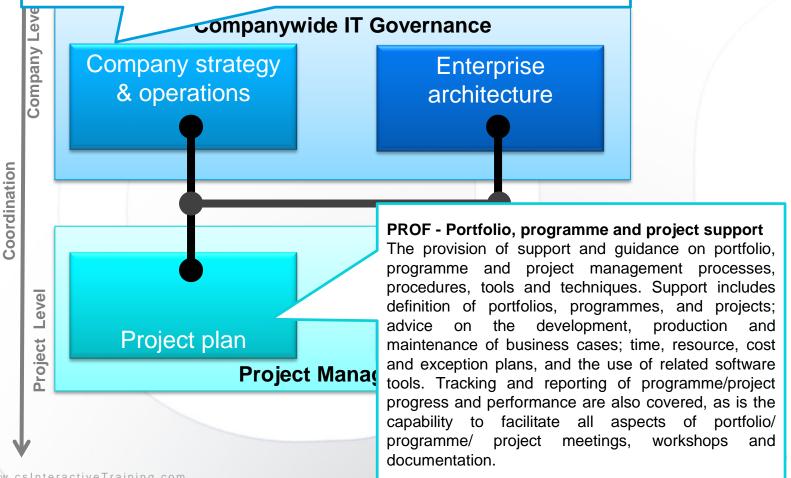
The establishment and oversight of an organisation's approach to the use of Information including and acceptance of responsibilities respect of both supply of, and demand for IT; strategic plans for IT, which satisfy the needs of the organization's business strategy (which, in turn, takes into account the current and future capabilities of IT); transparent decision making, leading to valid reasons for IT acquisitions with appropriate balance between benefits, opportunities, costs, and risks; provision of IT services, levels of service and service quality which meet current and future business requirements; policies and practices for conformance with mandatory regulations, legislation and which demonstrate respect for the current and evolving needs of all stakeholders.

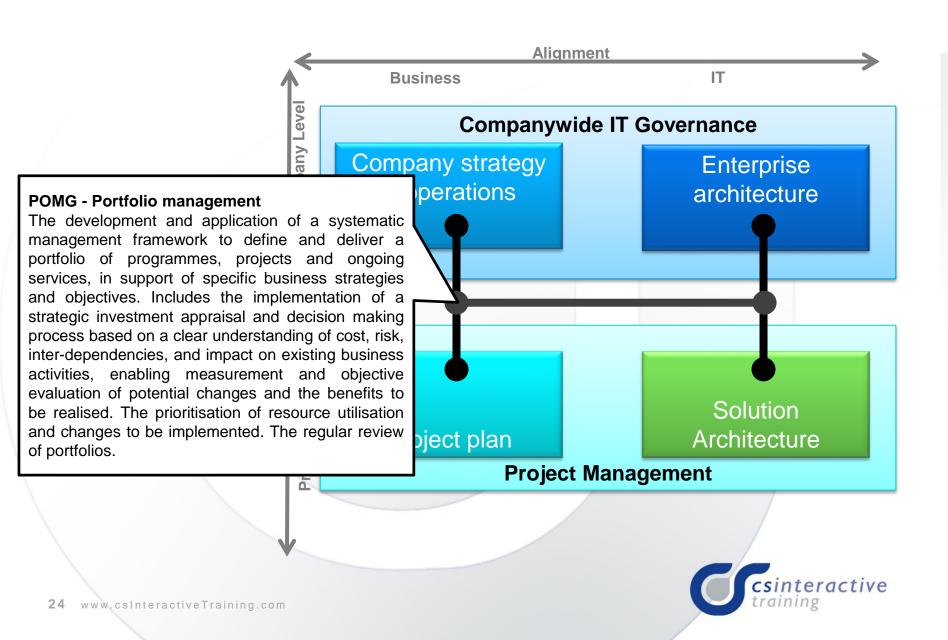
utilising the necessary resources and skills, within agreed parameters of cost, timescales, and quality.



BPRE - Business process improvement

The identification of new and alternative approaches to performing business activities. The analysis of business processes, including recognition of the potential for automation of the processes, assessment of the costs and potential benefits of the new approaches considered and, where appropriate, management of change, and assistance with implementation. May include the implementation of a process management capability/discipline at the enterprise level.

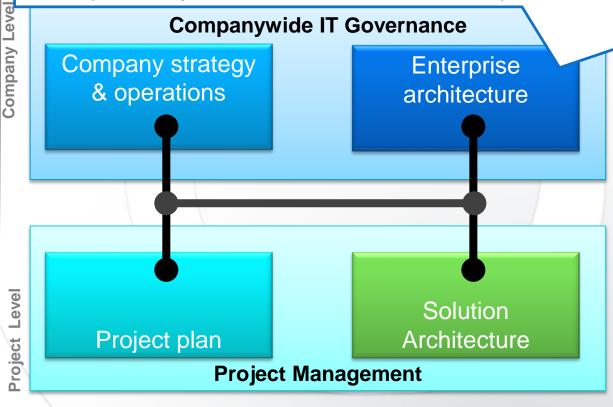




STPL - Enterprise and business architecture development

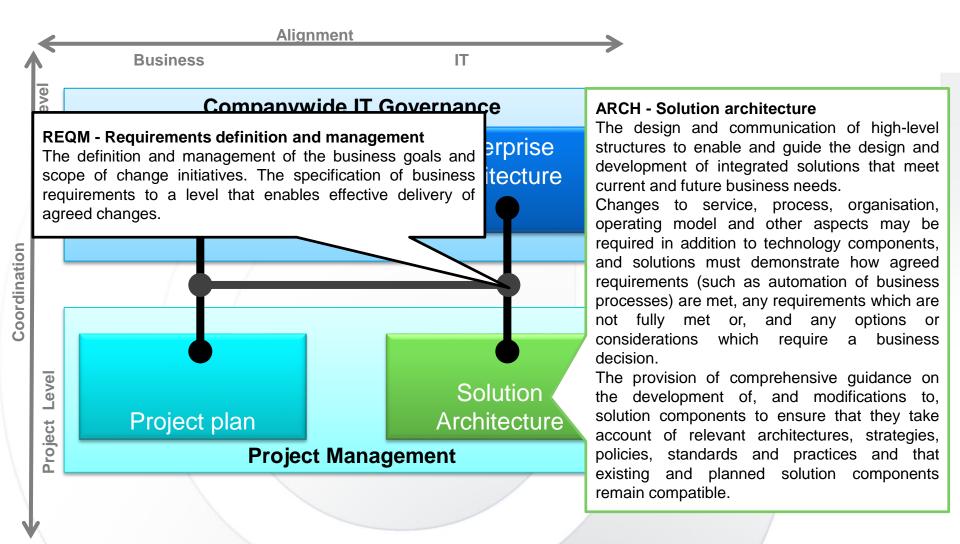
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The architecture development process supports the formation of the constraints, standards and guiding principles necessary to define, assure and govern the required evolution; this facilitates change in the organisation's structure, business processes, systems and infrastructure in order to achieve predictable transition to the intended state.





Coordination





SFIA - Enterprise and business architecture development (STPL)

- The creation, iteration, and maintenance of structures such as enterprise and business architectures embodying the key principles, methods and models that describe the organisation's future state, and that enable its evolution.
- This typically involves the interpretation of business goals and drivers; the translation of business strategy and objectives into an "operating model"; the strategic assessment of current capabilities; the identification of required changes in capabilities; and the description of inter-relationships people, organisation, service, process, data, information, technology and the external environment.
- The architecture development process supports the formation of the constraints, standards and guiding principles necessary to define, assure and govern the required evolution; this facilitates change in the organisation's structure, business processes, systems and infrastructure in order to achieve predictable transition to the intended state.



Unpacking the Enterprise and business architecture development Skill using GERAM **Enterprise Engineering Entity Life-cycle Project Phases** Identification **Continuous Enterprise** Concept improvement **Engineering Project Project** Requirements **Preliminary Design Detailed Design Decommissioning Implementation Project Operation Decommission As-Is Architecture To-Be Architecture Entity Life-history Has-Been Architecture** Employs a method to Identifies concepts of describe process of ARCHIMATE® enterprise integration enterprise engineering Reference reusable models and Implement models in ENTERPRISE designs of human roles, **Enterprise** processes and technologies **Engineering Tools** Define the meaning of Utilise Enterprise enterprise modelling Modelling csinteractive training constructs Languages

Architect

www.csInteractiveTraining.com

Open Badges



Using Open Badges to implement the skill

- Learning happens everywhere.
- No single institution can prepare someone.
- Skills and achievements that happen online or outside the classroom don't always get recognised.
- We need a connected ecosystem of learning.
- Open Badges: an initiative to solve that problem, allowing any organisation to
 - issue,
 - manage and
 - display
 - digital

badges across the web.



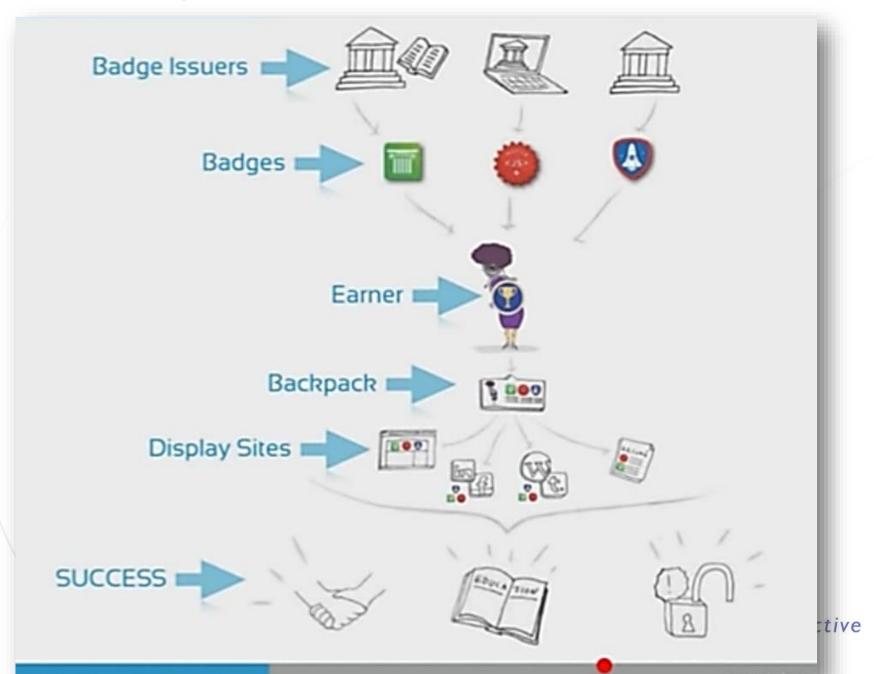


Open Badges

- A single credential demonstrating a skill, achievement, quality or affiliation
- Digital badges: electronic credential
- Open Badges: electronic credential and MORE...
- The value of Open Badges comes from the information (metadata) attached to it!
- "Open" Standard
 - The standard is adopted and maintained by a not-for-profit organisation (Mozilla) and MacArthur Foundation)
 - Application Independence: Access to resources is not dependent on a single application.
 - Platform Independence: Access to resources is not restricted to particular hardware platforms.
- Portable / transferable
- Information Rich
 - Verifiable



Open Badge Ecosystem



Open Badges Framework for Occupations

ISCO-08 Occupations	Skill Level	Education Required	Skill Specialisation					
	Levei	Kequirea	Field of knowledge	Tools and machinery	Kinds of goods and services produced			
1 – Managers, senior officials and legislators,2 – Professionals	4	6 - Second stage of tertiary education 5a - First stage of tertiary education, 1st degree						
1 – Managers, senior officials and legislators,3 - Technicians and associate professionals	3	5b - First stage of tertiary education (short or medium duration)						
 4 - Clerks 5 - Service and sales workers 6 - Skilled agricultural and fishery 7 - Craft and related trades workers 8 - Plant and machine operators, and workers Assemblers 	2	4 - Post-secondary, non-tertiary education 3 - Upper secondary level of education 2 - Lower secondary level of education						
9 - Elementary occupations	1	1 - Primary level of education						

Conclusion



Example set of Open Badges for Enterprise Architect

ISCO-08	Skill	SFIA Skill	Skill Specialisation						
Occupations	Level		Field of knowledge	Tools and machinery	Kinds of goods and services produced				
Enterprise Architecture Professional	4	STPL - Enterprise and business architecture development	THE ACTIVE TRAINING & LINE TO MANAGEMENT OF THE ACTIVE TRAINING & LINE TRAINING &	TRACTIVE PRAME OF THE PROPERTY	THE PRINT OF THE P				
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Questions & Answers

