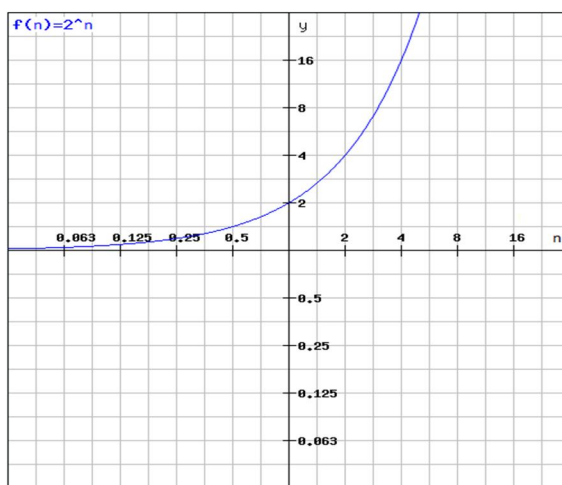
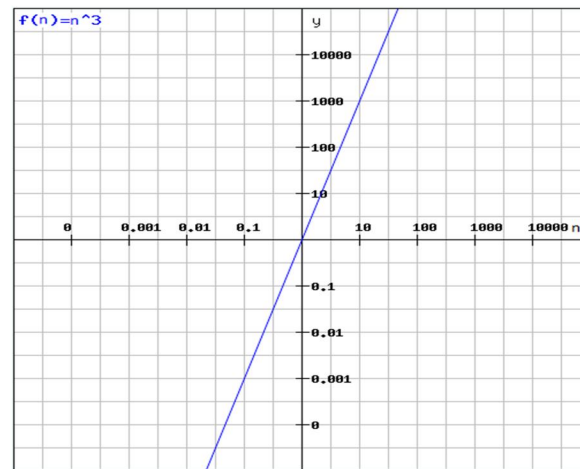
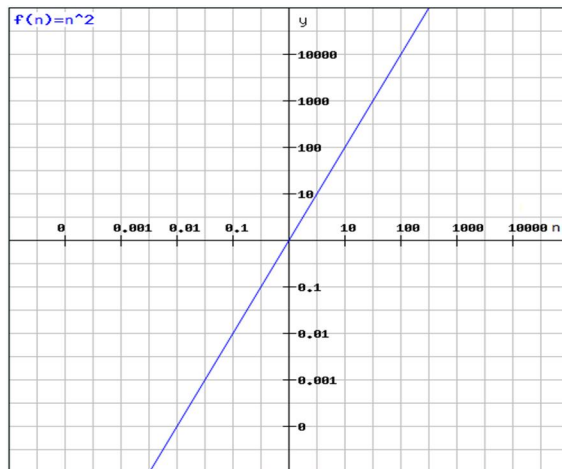
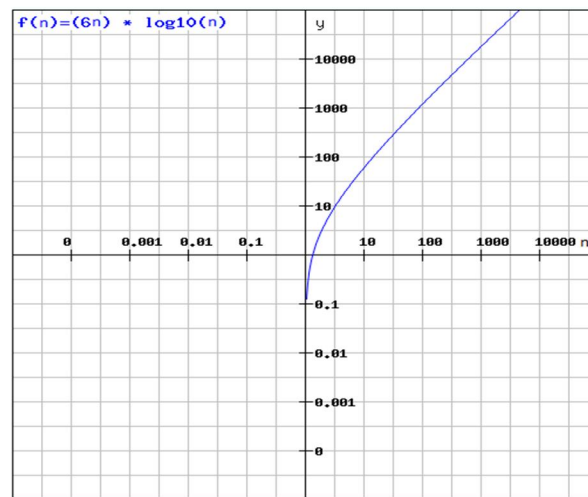
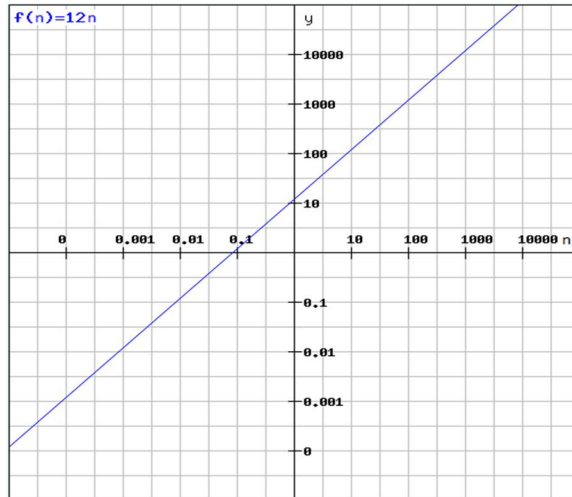


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## Assignment 1

R-1.1



### R-1.2

$$10n \log n \leq n^2$$

$$10 \log n \leq n$$

$$n_o = 10$$

### R-1.6

$$4^n$$

$$2^n$$

$$n^3$$

$$n^2 \log n$$

$$4^{\log n}$$

$$2n \log^2 n$$

$$4n^{3/2}$$

$$n \log n$$

$$5n$$

$$n^{1/2}$$

$$\log \log n$$

$$1/n$$

### R-1. 10

**Algorithm** Loop1 (n)

```
s ← 0                                1
for i ← 1 to n do                  n
    s ← s + i                        n
```

**Algorithm** Loop1 runs in  $O(n)$  time

### R-1. 14

**Algorithm** Loop5 (n)

```
s ← 0                                1
for i ← 1 to n do                  n²
    for j ← 1 to i do                n² (n²+1)/2
        s ← s + j                    n² (n²+1)/2
```

Algorithm Loop5 runs in  $O(n^4)$  time

### Proof

$$\text{Log}_b x^a = a \log_b x$$

$$\text{let } \text{Log}_b x^a = y$$

$$b^y = x^a$$

$$b^{y/a} = x$$

$$\log_b b^{y/a} = \log_b x$$

$$y/a = \log_b x$$

$$y = a \log_b x$$

## Assignment 2

### R-2.1

**Algorithm** insertBefore(p, e)

Create new node v

$v.\text{element} \leftarrow e$

$v.\text{next} \leftarrow p$  {link v to its successor}

$v.\text{prev} \leftarrow p.\text{prev}$  {link v to its predecessor}

$(p.\text{prev}).\text{next} \leftarrow v$  {link p old predecessor to its new successor}

$p.\text{prev} \leftarrow v$  {link p to its predecessor}

return v

**Algorithm** insertFirst(e)

$\text{firstPosition} \leftarrow L.\text{first}()$  {get the position of the first element in the list}

$\text{firstNode} \leftarrow \text{insertBefore}(\text{firstNode}, e)$

return firstNode

**Algorithm** insertLast (e)

Create new node v

$\text{lastPosition} \leftarrow L.\text{last}()$

$v.\text{element} \leftarrow e$

$v.\text{prev} \leftarrow \text{lastPosition}$  {link v to its predecessor}

$\text{lastPosition}.\text{next} \leftarrow v$  {link lastPosition to its new successor}

return v

### C-2.1

#### Algorithm findMiddle(L)

```
{Input: L is a doubly linked list}

{output: middle node of L}

h ← L.header          1
t ← L.trailer          1

while h ≠ t do         n/2
    h ← L.after(h)     n/2
    t ← L.before(t)    n/2
return h               1
```

The running time for findMiddle(L) is  $O(n)$

### C-2.2

#### Algorithm enqueue(o)

```
S1.push(o)          1
```

#### Algorithm dequeue()

```
If S2.Empty() then  1
    While ¬ S1.isEmpty() do  n
        S2.push(S1.pop())    2n
Return S2.pop()       1
```

The running time of enqueue is  $O(1)$

The running time of dequeue is  $O(n)$

### C-2.3

#### Algorithm push(o)

```
Q1.enqueue(o)          1
```

#### Algorithm pop()

```
While Q1.size() > 1 do  n
    Q2.enqueue(Q1.enqueue())  2n
e ← Q1.dequeue()       1
tmp ← Q2                1
Q2 ← Q1                1
Q1 ← tmp               1
Return e               1
```

The running time of enqueue is  $O(1)$

The running time of dequeue is  $O(n)$

## C-2-4

### Algorithm permuteNumbers(s)

{Input sequence s}

{output sequence containing permutations of s}

create new sequence permutedList

create new sequence permutedListInner

$t \leftarrow \text{skipFirstElement}(s)$                       {copy all of the elements in s except the first one to t}

if s.Size() $>1$  then

    permutedListInner  $\leftarrow$  permuteNumbers (t)

else

    permutedListInner.addLast(t)

for each permutation in permutedListInner

    for  $i \leftarrow 0$  to s.size()-1 do

        singlePermutation  $\leftarrow$  copy(permutation)

        singlePermutation.addAtRank(i, s.first())

        permutedList.add(singlePermutation)

return permutedList

### Algorithm skipFirstElement (s)

{Input sequence s}

{copy all of the elements in s except the first one to t}

Create new sequence t

For  $i \leftarrow 1$  to s.size()-1 do

    t.addLast(s. elemAtRank(i))

return t

**C-2-5****Algorithm** size()

Return  $(N - f + t) \bmod N$

**Algorithm** isEmpty()

return  $(f = t)$

**Algorithm** insertFront(o)

If  $\text{size}() = N - 1$  then

Throw vectorFullException()

else

$f \leftarrow (f - 1) \bmod N$

$V[f] \leftarrow o$

**Algorithm** deleteFront()

If isEmpty() then

Throw vectorEmptyException()

else

$f \leftarrow (f + 1) \bmod N$

$V[f] \leftarrow \text{null}$

**Algorithm** insertLast(o)

If  $\text{size}() = N - 1$  then

Throw vectorFullException()

else

$t \leftarrow (t + 1) \bmod N$

$V[t] \leftarrow o$

**Algorithm** deleteLast()

If isEmpty() then

Throw vectorEmptyException()

else

$t \leftarrow (t - 1) \bmod N$

$V[t] \leftarrow \text{null}$

**Algorithm** elementAtRank(r)

If  $r < 0 \vee r > \text{size}()$  then

Throw outOfIndexException()

Else

$\text{Pos} \leftarrow (N - f + r) \bmod N$

Return  $V[\text{pos}]$

### Assignment 3

#### R-2.7

**Algorithm** root()

Return S.elemAtRank(1)

**Algorithm** parent(v)

If  $p(v) \bmod 2 > 0$

Return S.elemAtRank(  $(p(v)-1) / 2$  )

Else

Return S.elemAtRank(  $P(v)/2$  )

**Algorithm** leftChild(v)

Return S.elemAtRank(  $2p(v)$  )

**Algorithm** rightChild(v)

Return S.elemAtRank(  $2p(v) + 1$  )

**Algorithm** isInternal(v)

Return (  $(2p(v)+1) < (S.size()-1) \wedge (\text{leftChild}(v) \neq \text{null} \vee \text{rightChild}(v) \neq \text{null})$  )

**Algorithm** isExternal(v)

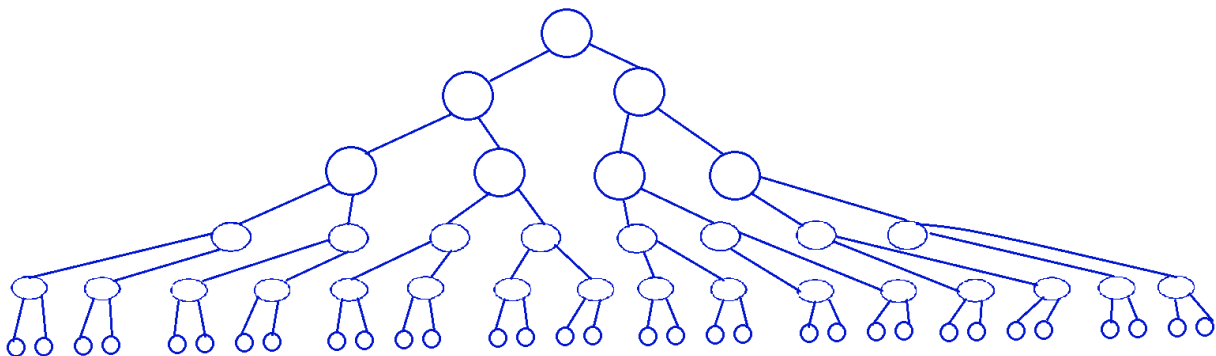
Return  $\neg \text{isInternal}(v)$

**Algorithm** isRoot(v)

Return  $v = \text{root}()$

#### R-2.8

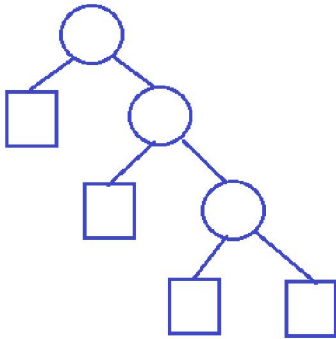
a)





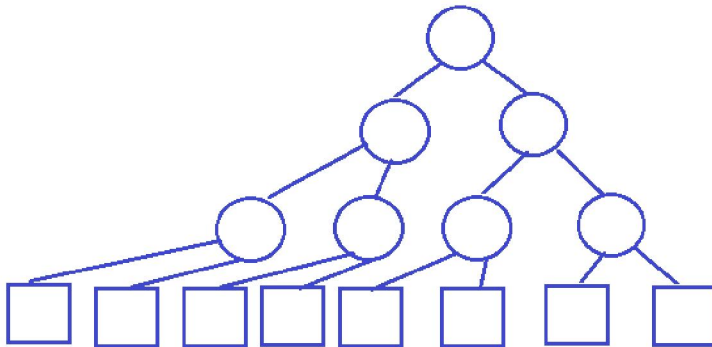
- b)  $e = i + 1$   
 $i \geq h$   
 $e \geq h + 1$

The minimum number of external nodes is  $h + 1$



- c)  
 $l \leq 2^h - 1$   
 $l = e - 1$   
 $e \leq 2^h$

The maximum number of external nodes for a binary tree is  $2^h$



- d)  $h \leq l \leq 2^h - 1$   
 $h + 1 \leq e \leq 2^h$   
 $2h + 1 \leq n \leq 2^{h+1} - 1$

$$n \geq 2h + 1 \quad \wedge \quad n \leq 2^{h+1} - 1$$

$$h \leq (n-1)/2 \quad \wedge \quad h \geq \log(n+1) - 1$$

$$\log(n+1) - 1 \leq h \leq (n-1)/2$$

e)  $\log(n+1) - 1 = (n-1)/2$   
 $\log(n+1) = (n+1)/2$   
 The above relation is true for:  
 $n+1=2$  or  $n+1 = 4$

$n=1$  and  $h=0$   
 $n=3$  and  $h=1$

## C-2.2

Suppose we have two stacks S1 and S2. Enqueue just push the element to S1. Dequeue is implemented by doing pop on S2 if S2 is not empty. If S2 is empty then pop all the elements from S1 to S2 then pop the first element from S2.

If we set the weight for Enqueue to be 2, then we will have one extra credit when moving each element from S1 to S2. Thus the for n operations the running time is  $O(n)$ . As a result, each operation runs in  $O(1)$  amortized time.

## C-2.7

**Algorithm** shuffleDeck(s)

{Input s: sequence of cards to be shuffles}

shuffledSequence $\leftarrow$ Create new sequence	Array	Linked List
while $\neg$ s.isEmpty() do	$O(n)$	$O(n)$
randomElement $\leftarrow$ s.removeAtRank(randomInt(s.size()))	$O(n^2)$	$O(n)$
shuffledSequence.addLast(randomElement)	$O(n)$	$O(n)$
return shuffledSequence		

The running time Array based sequence is  $O(n^2)$

The running time Linked List based sequence is  $O(n)$

## Assignment 4

### **R-2.8**

#### Running Time

22 15 26 44 10 3 9 13 29 25	10 {insertion of 10 items in unsorted sequence}
3 15 26 44 10 22 9 13 29 25	9 {comparisons are needed}
3 9 26 44 10 22 15 13 29 25	8
3 9 10 44 26 22 15 13 29 25	7
3 9 10 13 26 22 15 44 29 25	6
3 9 10 13 15 22 26 44 29 25	5
3 9 10 13 15 22 25 44 29 26	4
3 9 10 13 15 22 25 26 29 44	3
3 9 10 13 15 22 25 26 29 44	1

Total running time = 53

### **R-2.9**

22 15 26 44 10 3 9 13 29 25	10
15 22 26 44 10 3 9 13 29 25	1
15 22 26 44 10 3 9 13 29 25	1
15 22 26 44 10 3 9 13 29 25	1
10 15 22 26 44 3 9 13 29 25	8 {4 swaps + 4 comparisons}
3 10 15 22 26 44 9 13 29 25	10
3 9 10 15 22 26 44 13 29 25	10
3 9 10 13 15 22 26 44 29 25	2
3 9 10 13 15 22 26 29 44 25	6
3 9 10 13 15 22 25 26 29 44	0

Total running time = 49

**R-2.10**

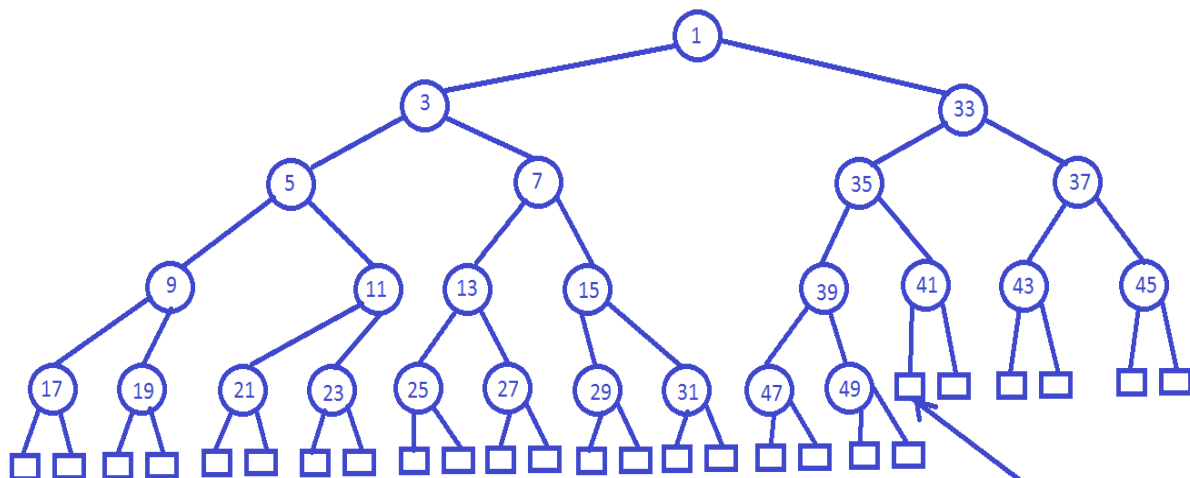
4 3 2 1	4 {4 insertions}
3 4 2 1	2 {1 comparison + 1 swap}
2 3 4 1	4 {2 comparisons + 2 swaps}
1 2 3 4	6

Total running time = 16

Any array sorted in descending order should have  $\Omega(n^2)$  running time

**R-2.13**

Since the items in the vector are sorted, then the key of any item will be greater than or equal to its parent. As a consequence, tree T is a heap.

**R-2-18**

If 32 is inserted here then it will bubble up until it reaches the child of the root

**C-2.32**

**Algorithm** reportSmallerKeys( $H, x$ )

```
     $s \leftarrow$  create new sequence  
     $i \leftarrow 1$   
    while  $i \leq H.size() \wedge H[i] \leq x$  do  
         $s.insertLast(H[i])$   
         $i \leftarrow i + 1$   
return  $s$ 
```

## Assignment 5

R-4.2

**Algorithm** mergeSort(S, C)

Input sequence S with n elements, comparator C

Output sequence S sorted according to C

if S.size() > 1 then

    (S1, S2)  $\leftarrow$  partition(S, n/2)

    mergeSort(S1, C)

    mergeSort(S2, C)

    S  $\leftarrow$  merge(S1, S2, C)

**Algorithm** merge(A, B, C)

Input sequences A and B with n/2 elements each, comparator C

Output sorted sequence of A and B

S  $\leftarrow$  empty sequence

while  $\neg$ A.isEmpty()  $\wedge$   $\neg$ B.isEmpty() do

    if C.isLessThan( B.first().element(), A.first().element() ) then

        S.insertLast(B.remove(B.first()))

    else

        S.insertLast(A.remove(A.first()))

while  $\neg$ A.isEmpty() do

    S.insertLast(A.remove(A.first()))

While  $\neg$ B.isEmpty() do

    S.insertLast(B.remove(B.first()))

return S

#### R-4.5

**Algorithm** specialMerge(A, B, C)

Input sequences A and B with  $n/2$  elements each, comparator C

Output sorted sequence of A and B

$S \leftarrow$  empty sequence

while  $\neg A.isEmpty() \wedge \neg B.isEmpty()$  do

    if C.isLessThan( B.first().element(), A.first().element() ) then

        S.insertLast(B.remove(B.first()))

    Else if C.isEqual(B.first().element(), A.first().element()) then

        S.insertLast(B.remove(B.first()))

        A.remove(A.first())

    else

        S.insertLast(A.remove(A.first()))

while  $\neg A.isEmpty()$  do

    S.insertLast(A.remove(A.first()))

While  $\neg B.isEmpty()$  do

    S.insertLast(B.remove(B.first()))

return removeRepeated(s)

**Algorithm** removeRepeated(s)

For  $i \leftarrow 0$  to  $s.size()-2$  do

    If  $s.elemAtRank(i) = s.elemAtRank(i+1)$  then

        s.removeAtRank(i)

$i \leftarrow i-1$

return s

**R-4.9**

Since the list is already sorted then best running time will be the case, which is  $O(n \log(n))$

**C-4.10**

1. Sort the sequence  $S$  using Heap-Sort. The running time should be  $O(n \log n)$
2. Initialize two variables `currentCount` and `maxCount`
3. Iterate on the sorted sequence, and increment the `currentCount` until the ID changes, then compare `currentCount` with `maxCount`. If `currentCount` is greater than set `maxCount` as `currentCount`. The running time for the operation is  $O(n)$

The total running time is  $O(n \log n)$