

R-2.1

Algorithm insertBefore(p, e)

```
Create new node v
v.element  $\leftarrow$  e
v.next  $\leftarrow$  p           {link v to its successor}
v.prev  $\leftarrow$  p.prev    {link v to its predecessor}
(p.prev).next  $\leftarrow$  v  {link p old predecessor to its new successor}
p.prev  $\leftarrow$  v        {link p to its predecessor}
return v
```

Algorithm insertFirst(e)

```
firstPosition  $\leftarrow$  L.first()           {get the position of the first element in the list}
firstNode  $\leftarrow$  insertBefore(firstNode, e)
return firstNode
```

Algorithm insertLast (e)

```
Create new node v
lastPosition  $\leftarrow$  L.last()
v.element  $\leftarrow$  e
v.prev  $\leftarrow$  lastPosition    {link v to its predecessor}
lastPosition.next  $\leftarrow$  v    {link lastPosition to its new successor}
return v
```

C-2.1

Algorithm findMiddle(L)

{Input: L is a doubly linked list}

{output: middle node of L}

```
h ← L.header          1
t ← L.trailer          1

while h ≠ t do         n/2
    h ← L.after(h)     n/2
    t ← L.before(t)    n/2
return h               1
```

The running time for findMiddle(L) is $O(n)$

C-2.2

Algorithm enqueue(o)

```
S1.push(o)              1
```

Algorithm dequeue()

```
If S2.Empty() then      1
    While ¬ S1.isEmpty() do  n
        S2.push(S1.pop())  2n
Return S2.pop()          1
```

The running time of enqueue is $O(1)$

The running time of dequeue is $O(n)$

C-2.3

Algorithm push(o)

```
Q1.enqueue(o)           1
```

Algorithm pop()

```
While Q1.size() > 1 do  n
    Q2.enqueue(Q1.enqueue())  2n
e ← Q1.dequeue()        1
tmp ← Q2                 1
Q2 ← Q1                  1
Q1 ← tmp                 1
Return e                 1
```

The running time of enqueue is $O(1)$

The running time of dequeue is $O(n)$

C-2-4

Algorithm permuteNumbers(s)

{Input sequence s}

{output sequence containing permutations of s}

create new sequence permutedList

create new sequence permutedListInner

t \leftarrow skipFirstElement(s) {copy all of the elements in s except the first one to t}

if s.Size()>1 then

 permutedListInner \leftarrow permuteNumbers (t)

else

 permutedListInner.addLast(t)

for each permutation in permutedListInner

 for i \leftarrow 0 to s.size()-1 do

 singlePermutation \leftarrow copy(permutation)

 singlePermutation.addAtRank(i, s.first())

 permutedList.add(singlePermutation)

return permutedList

Algorithm skipFirstElement (s)

{Input sequence s}

{copy all of the elements in s except the first one to t}

Create new sequence t

For i \leftarrow 1 to s.size()-1 do

 t.addLast(s. elemAtRank(i))

return t

C-2-5**Algorithm** size()Return $(N-f+t) \bmod N$ **Algorithm** isEmpty()return $(f = t)$ **Algorithm** insertFront(o)If $\text{size}() = N-1$ then

Throw vectorFullException()

else

 $f \leftarrow (f-1) \bmod N$ $V[f] \leftarrow o$ **Algorithm** deleteFront()

If isEmpty() then

Throw vectorEmptyException()

else

 $f \leftarrow (f+1) \bmod N$ $V[f] \leftarrow \text{null}$ **Algorithm** insertLast(o)If $\text{size}() = N-1$ then

Throw vectorFullException()

else

 $t \leftarrow (t+1) \bmod N$ $V[t] \leftarrow o$ **Algorithm** deleteLast()

If isEmpty() then

Throw vectorEmptyException()

else

 $t \leftarrow (t-1) \bmod N$ $V[t] \leftarrow \text{null}$ **Algorithm** elementAtRank(r)If $r < 0 \vee r > \text{size}()$ then

Throw outOfIndexException()

Else

 $\text{Pos} \leftarrow (N-f+r) \bmod N$ Return $V[\text{pos}]$