

SLDC: an open-source workflow for object detection in multi-gigapixel images

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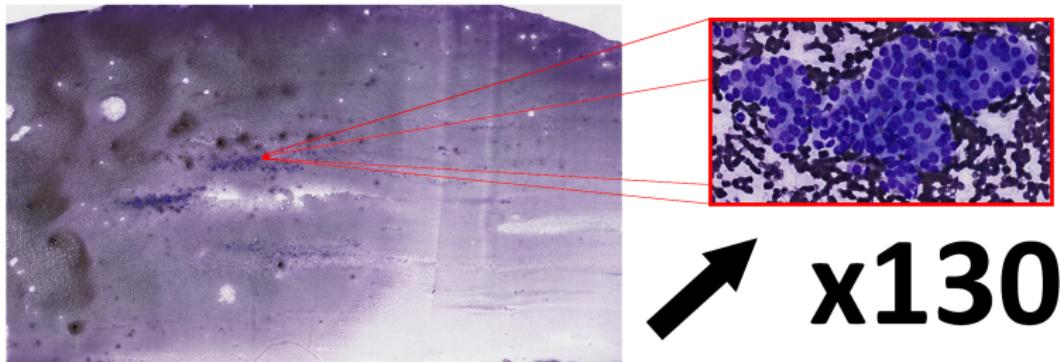
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6th September 2016

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Context



Microscope slide smeared with cell samples (15 gigapixels).

- Huge slides usually **analysed manually** !
- Computer programs could be used to assist humans

SLDC: framework

SLDC is an **open-source Python framework** created for accelerating development of large image analysis workflows.

How ?

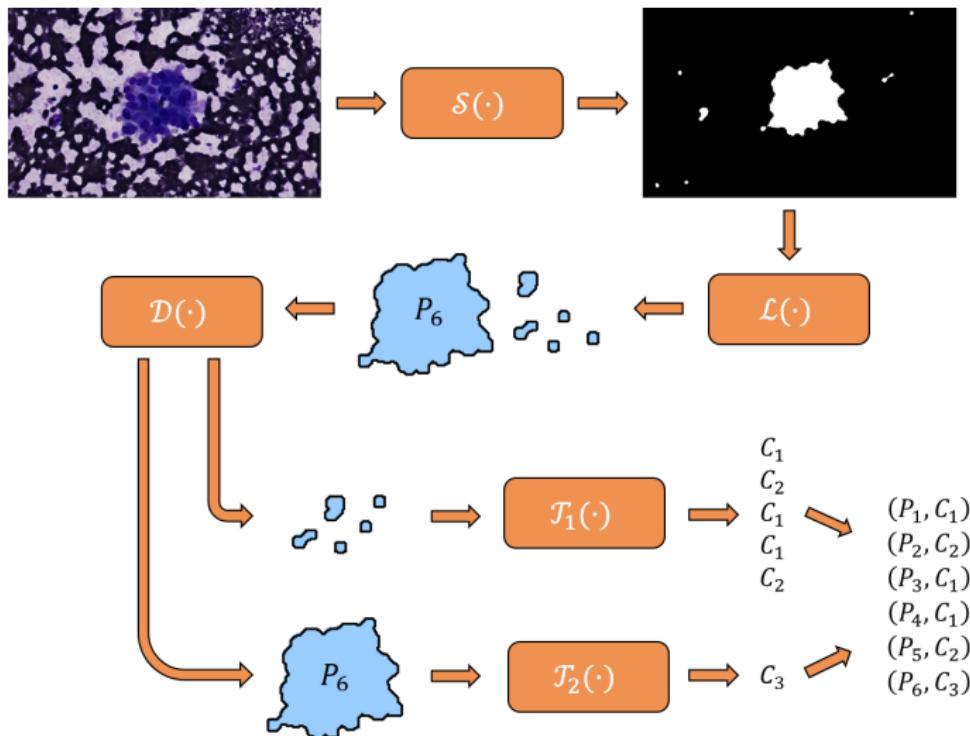
- It encapsulates problem-independent logic (parallelism, memory limitation due to large images handling,...)
- It provides a concise way of declaring problem dependant components (segmentation, object classification,...)

Where ? On GitHub at <https://github.com/waliens/sldc>

SLDC: features

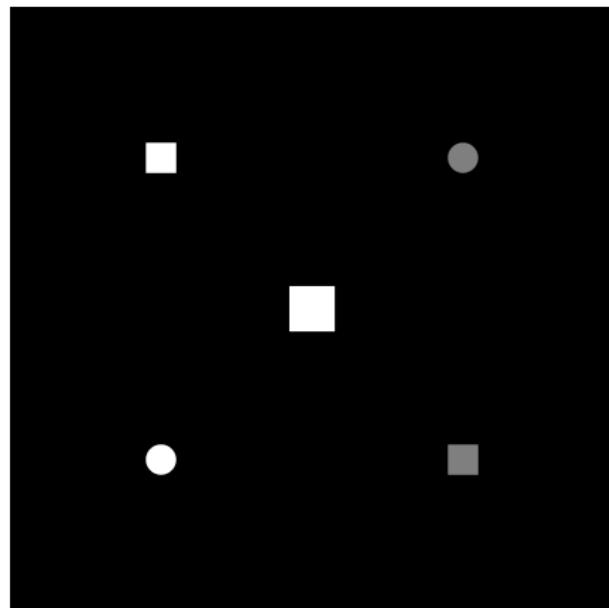
- **Tile-based processing** to avoid loading a full image into memory
- Several level of **parallelism**: tiles, objects, images,...
- A **customizable logging system** providing a rich feedback about the execution
- **Effortless integration** with other Python libraries: scikit-learn (ML), open-cv (CV), PyCuda (GPU),...
- **Builder components** providing an easy way of constructing complex workflows

SLDC: how it works



SLDC: toy example

The aim is to detect circles in the following image. As a bonus, we want to know their center color.



SLDC: toy example (cont'd)

```
# Defining a segmenter
class CustomSegmenter(Segmenter):
    """All non-black pixels are in an object of interest"""
    def segment(self, image):
        return (image > 0).astype(np.uint8)

# Defining a dispatching rule
class CircleRule(DispatchingRule):
    """A rule which matches circle polygons"""
    def evaluate_batch(self, image, polygons):
        return [circularity(p) > 0.85 for p in polygons]

# Defining a polygon classifier
class ColorClassifier(PolygonClassifier):
    """
    A classifier which returns the color (greyscale)
    of the center pixel of the object
    """
    def predict_batch(self, image, polygons):
        classes = [center_pxl_color(image, p) for p in polygons]
        probas = [1.0] * len(polygons)
        return classes, probas
```

SLDC: toy example (cont'd)

```
# Build the workflow
builder = WorkflowBuilder()
builder.set_n_jobs(100)
builder.set_segmenter(CustomSegementer())
builder.add_classifier(CircleRule(), ColorClassifier(), disp_label="circle")
workflow = builder.get()

# Process an image
results = workflow.process(image)

# Go through the detected objects
for polygon, dispatch, label, proba in results:
    print "Detected polygon {}".format(polygon)
    print "Dispatched by {}".format(dispatch)
    print "Predicted class {}".format(label)
    print "Probability {}".format(proba)
    print ""
```

SLDC: toy example (cont'd)

Detected polygon POLYGON ((...))

Dispatched by 'circle'

Predicted class 128

Probability 1.0

Detected polygon POLYGON ((...))

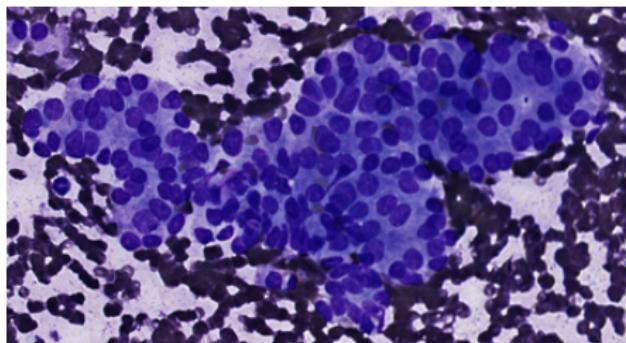
Dispatched by 'circle'

Predicted class 255

Probability 1.0

SLDC at work

Aim: detect **cells with inclusion** and **proliferative architectural patterns**



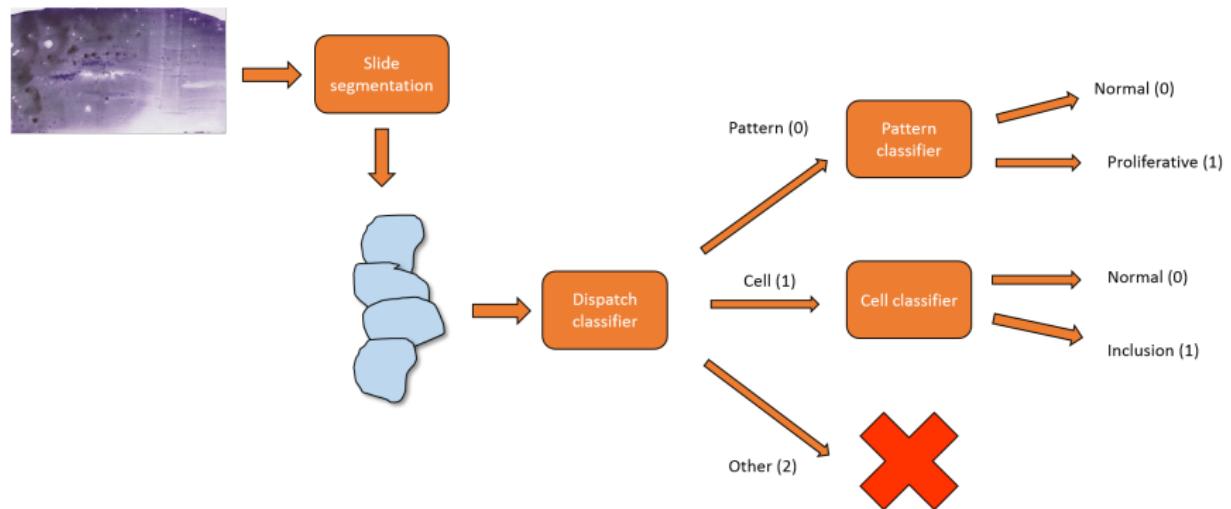
SLDC at work: Cytomine

TODO

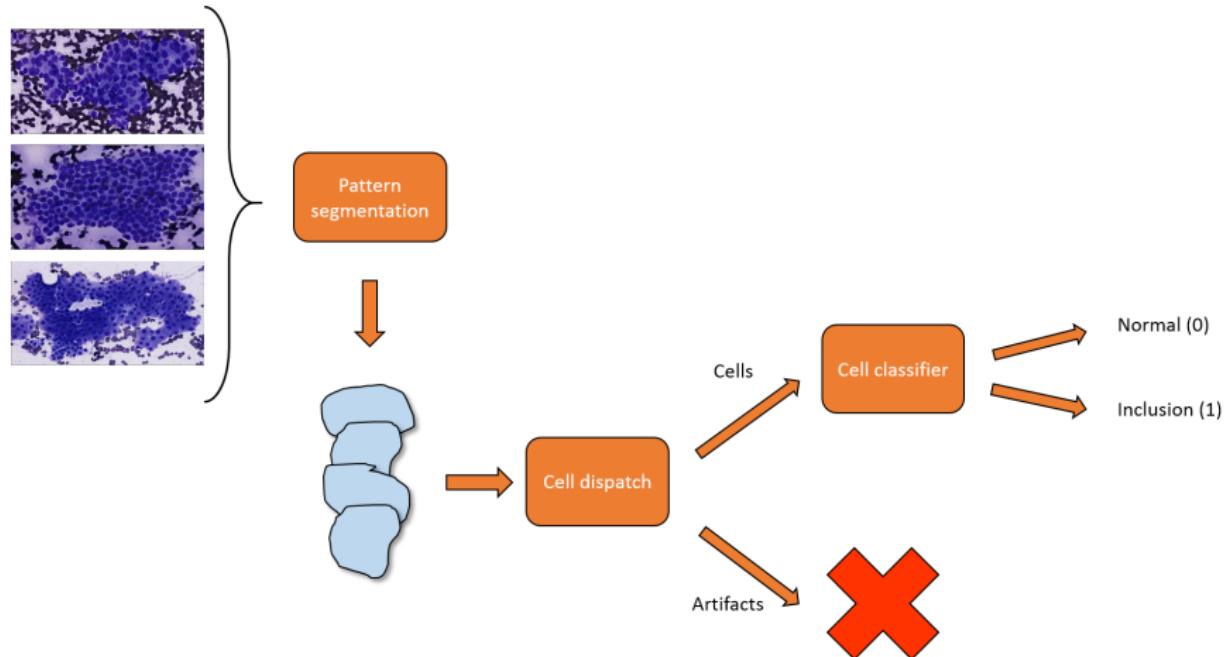
SLDC at work: thyroid nodule malignancy diagnosis

TODO

SLDC at work: workflow



SLDC at work: workflow (cont'd)



SLDC at work: results

TODO

Future works

???

Thank you for your attention !
Any question ?