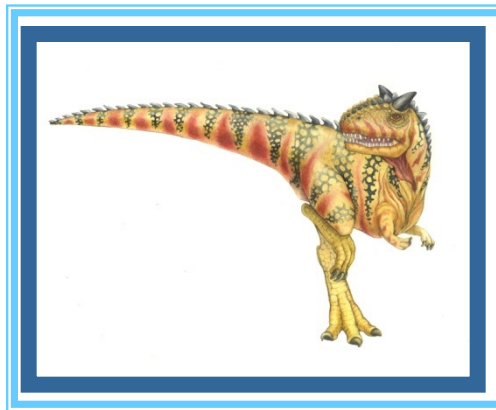


Chapter 14: Protection





Chapter 14: Protection

- ◆ Goals of Protection
- ◆ Principles of Protection
- ◆ Domain of Protection
- ◆ Access Matrix
- ◆ Implementation of Access Matrix
- ◆ Access Control
- ◆ Revocation of Access Rights
- ◆ Capability-Based Systems





Objectives

- ◆ Discuss the goals and principles of protection in a modern computer system
- ◆ Explain how protection domains combined with an access matrix are used to specify the resources a process may access
- ◆ Examine capability protection systems





Goals of Protection

- ◆ Operating system consists of a collection of objects, hardware or software.
- ◆ Each object has a unique name and can be accessed through a well-defined set of operations.
- ◆ Protection problem - ensure that each object is accessed correctly and only by those processes that are allowed to do so.





Principles of Protection

- ◆ Guiding principle – principle of least privilege
 - Programs, users and systems should be given **just enough** privileges to perform their tasks
 - 权利尽可能细化，只赋予用户所需要的那部分权利。



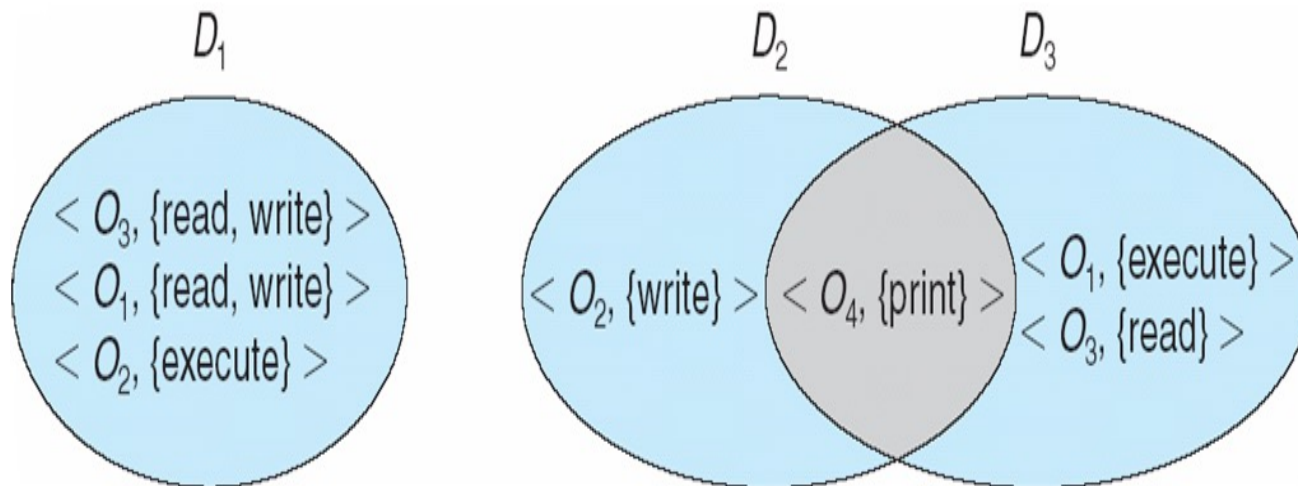


Domain Structure

◆ Access-right = $\langle \text{object-name}, \text{rights-set} \rangle$

where *rights-set* is a subset of all **valid operations** that can be performed on the object.

◆ Domain = set of access-rights





Domain Implementation (UNIX)

- ◆ System consists of 2 domains:

- User
- Supervisor

- ◆ UNIX

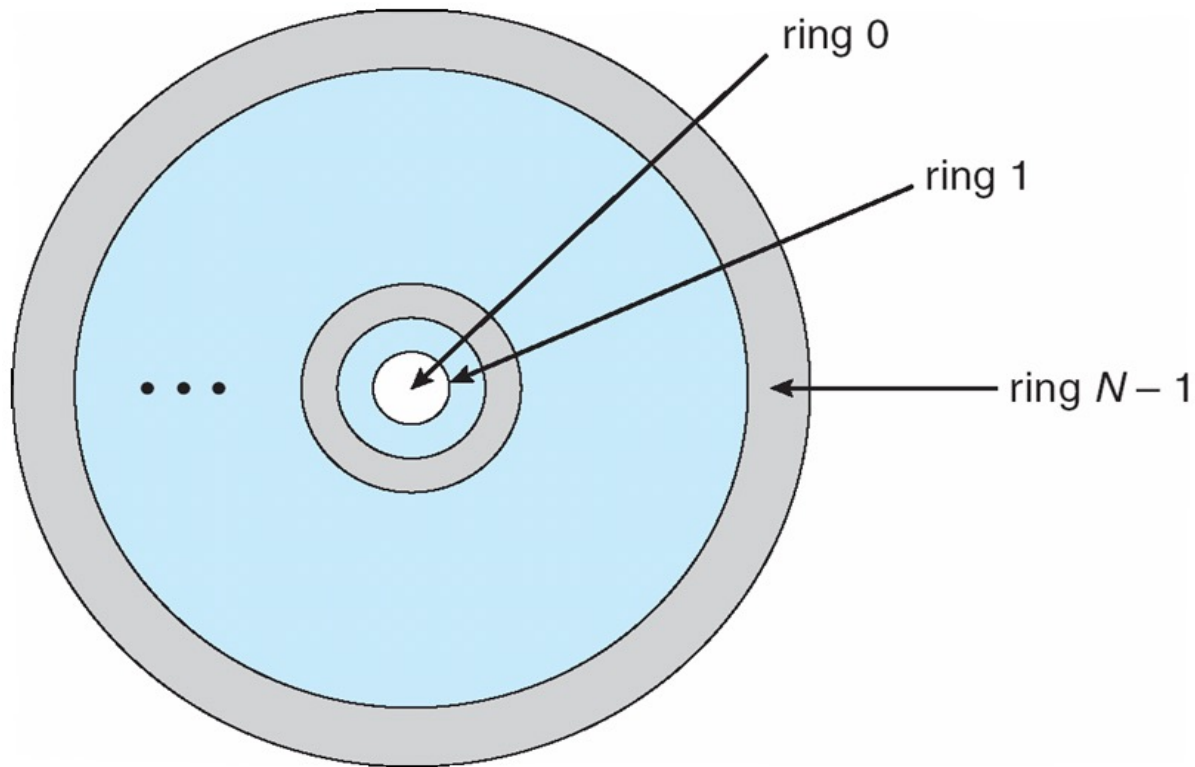
- Domain = user-id
- Domain switch accomplished via file system.
 - ▶ Each file has associated with it a domain bit (setuid bit).
 - ▶ When file is executed and setuid = on, then user-id is set to owner of the file being executed. When execution completes user-id is reset.





Domain Implementation (MULTICS)

- ◆ MULTICS: the protection domains are organized hierarchically into a ring structure.
- ◆ Let D_i and D_j be any two domain rings. If $j < i \Rightarrow D_i \subseteq D_j$





Access Matrix

- ◆ View protection as a matrix (*access matrix*)
- ◆ Rows represent domains; Columns represent objects
- ◆ $Access(i, j)$ is the set of operations that a process executing in Domain_{*i*} can invoke on Object_{*j*}

domain \ object	F_1	F_2	F_3	printer
D_1	read		read	
D_2				print
D_3		read	execute	
D_4	read write		read write	





Use of Access Matrix

- ◆ If a process in Domain D_i tries to do “op” on object O_j , then “op” must be in the access matrix.
- ◆ Can be expanded to dynamic protection.
 - Operations to add, delete access rights.
 - Special access rights:
 - *owner of O_i*
 - *copy op from O_i to O_j*
 - *control – D_i can modify D_j access rights*
 - *transfer – switch from domain D_i to D_j*
- ◆ 特殊权限: *owner*、*copy*、*control*、*transfer*





Access Matrix With Owner Rights

<div>object</div> <div>domain</div>	F_1	F_2	F_3
D_1	owner execute		write
D_2		read* owner	read* owner write
D_3	execute		

(a)

<div>object</div> <div>domain</div>	F_1	F_2	F_3
D_1	owner execute		write
D_2		owner read* write*	read* owner write
D_3		write	write

(b)





Access Matrix with Copy Rights

object domain	F_1	F_2	F_3
D_1	execute		write*
D_2	execute	read*	execute
D_3	execute		

(a)

object domain	F_1	F_2	F_3
D_1	execute		write*
D_2	execute	read*	execute
D_3	execute	read	

(b)





Access Matrix of Figure A With Domains as Objects

domain \ object	F_1	F_2	F_3	laser printer	D_1	D_2	D_3	D_4
D_1	read		read			switch		
D_2				print			switch	switch
D_3		read	execute					
D_4	read write		read write		switch			

域作为对象图





Modified Access Matrix of Figure A

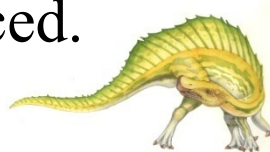
domain \ object	F_1	F_2	F_3	laser printer	D_1	D_2	D_3	D_4
D_1	read		read			switch		
D_2				print			switch	switch control
D_3		read	execute					
D_4	write		write		switch			





Use of Access Matrix (Cont.)

- ◆ Access matrix design separates mechanism from policy.
 - Policy (What will be done)
 - ▶ User dictates policy.
 - ▶ Who can access what object and in what mode.
 - Mechanism (How something will be done)
 - ▶ Operating system provides access-matrix + rules.
 - ▶ It ensures that the matrix is only manipulated by authorized agents and that rules are strictly enforced.





Implementation of Access Matrix

- ◆ Each column = Access-control list for one object
Defines who can perform what operation.

Domain 1 = Read, Write

Domain 2 = Read

Domain 3 = Read

⋮

- ◆ Each Row = Capability List (like a key)
Fore each domain, what operations allowed on what objects.

Object 1 – Read

Object 4 – Read, Write, Execute

Object 5 – Read, Write, Delete, Copy





Access Control

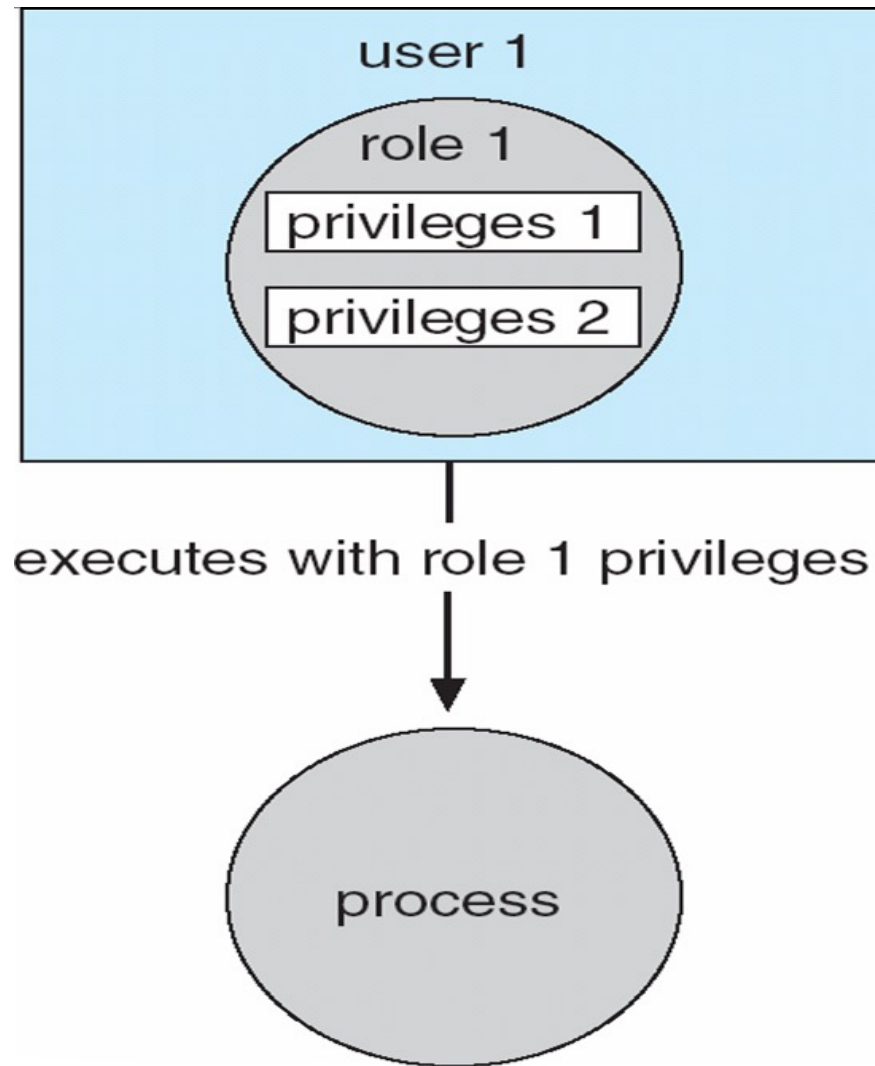
- ◆ Protection can be applied to non-file resources
- ◆ Solaris 10 provides **role-based access control** to implement least privilege
 - **Privilege** is right to execute system call or use an option within a system call
 - Can be assigned to processes
 - Users assigned **roles** granting access to privileges and programs

在用户集合与权限集合之间建立一个角色集合，每一种角色对应一组相应的权限。用户被分配了角色后，就拥有此角色的操作权限。简化用户权限管理与系统开销。





Role-based Access Control in Solaris 10



End of Chapter 14

