WALKER RANDOLPH SMITH

Technology enthusiast, proud Eagle Scout, and software craftsman

walkerrandolphsmith.com (http://www.walkerrandolphsmith.com)   Atlanta, GA

EXPERIENCE

Developer
VersionOne

December 2014 - Ongoing

- Revived the VersionOne JavaScript SDK which allows for users to develop third party systems that can integrate with VersionOne
- Contributed to the conversion from propriety module system to the ES2015 module system
- Developed command line automation tools to populate VersionOne instances with data reducing time in development and testing

Web Developer
Bluetube

September 2014 - Decemeber 2014

- Developed web application using C# .NET, Entity Framework, D3, and Angular
- Socialized client side technologies including browserify and gulp

PROJECTS

VersionOne.Planr

VersionOne.Planr
(http://github.com/walkerrandolphsmith/VersionOne.Planr)

Web application that facilitates 3 amigo sessions. Assets are synced with a VersionOne instance while providing enhanced micro-interactions to create acceptance criteria with Gerkin style semantics.

Yolo

Yolo (http://www.github.com/walkerrandolphsmith.com/yolo)

Android application that allows parents to get informed when their child is in a vehicle so they can choose to remotely lock the device with a one time password to help prevent texting while driving among teen drivers.

Hush

Hush (http://www.github.com/walkerrandolphsmith.com/hush)

Android application to silence your device when you enter a saved location and un-silence the device when you leave.

GOAL

Constantly improve my craft of software development.

SKILLS

JavaScript/ES2015/Node ●●●●●

Git ●●●●○

TDD ●●●○○

C# ●●●○○

Python ●●○○○

Android ●●○○○

Pair Programming ●●●●○

SQL/NOSQL ●●●○○

FRAMEWORKS

React ●●●●○

Angular ●●●●○

Meteor ●●●●○

Redux ●●●●○

Webpack/Browserify ●●●○○

Docker ●●●○○

MongoDB ●●●○○

EDUCATION

Computer Science
Columbus State University

Aug 2008 - May 2013