



# MATHEMATICS

## CLASS 1

## LESSON # 51

Lesson Code 1M51

# TOPIC: Reinforcement

recap



# Skip Counting



## Step 1:

Look at the given numbers and identify that the given series is moving forward or backward.

## Step 2:

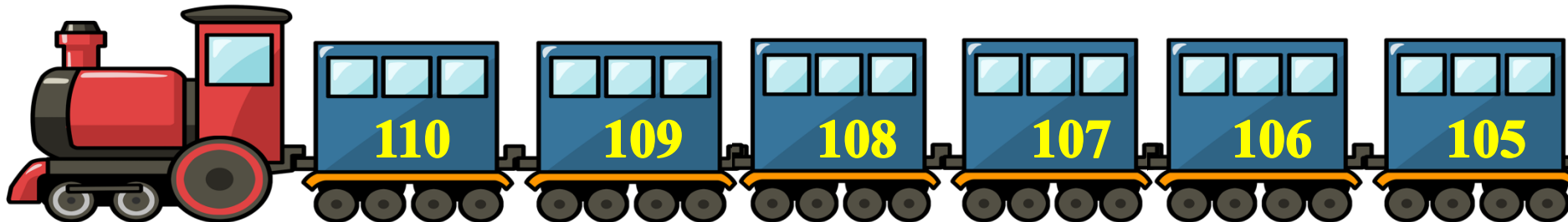
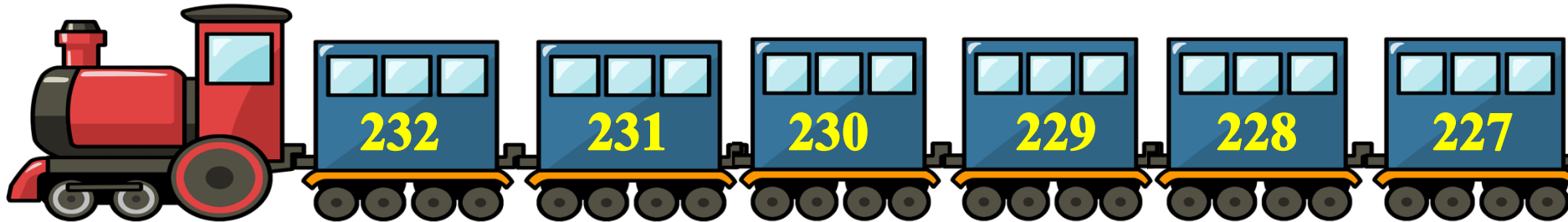
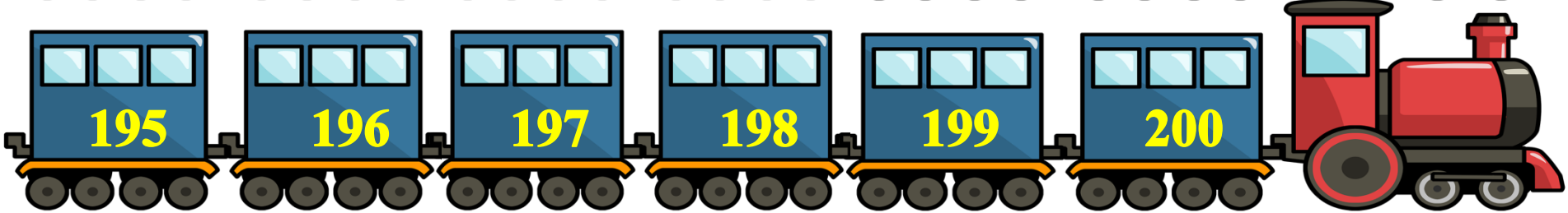
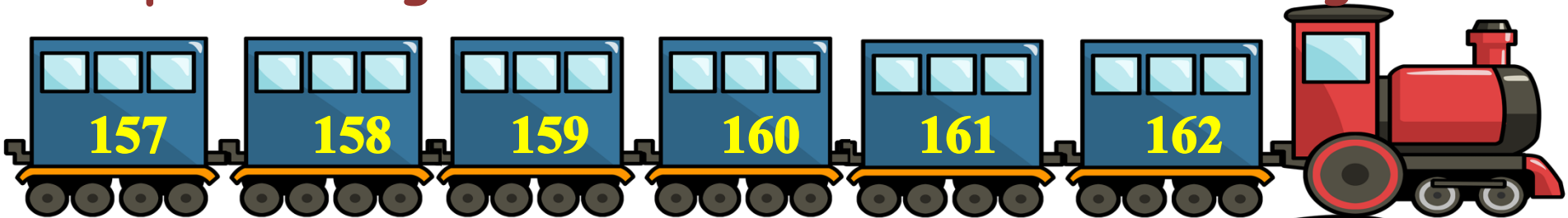
If given series is moving backward, count in backwards.

If given series is moving forward, count in forward.

## Step 3:

Write down the skipped numbers in a sequence.

Complete the given forward or backward counting series.



What comes before 190?



What comes after 219?

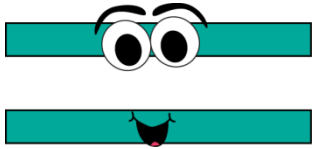


What comes between 168, \_\_\_\_\_, 170?

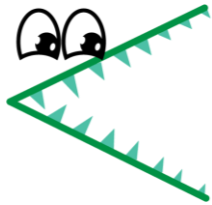


# Comparing Numbers

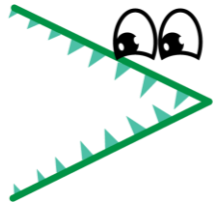
It is good to know if one number is the same as, or smaller than, or bigger than, another number. We use the following signs to compare numbers



When two values are equal,  
we use the "equals to" sign  
example:  $10 \text{ tens} = 100$



When one value is smaller than another,  
we can use a "less than" sign.  
example:  $146 < 164$



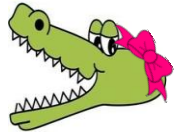
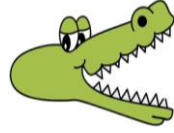

When one value is bigger than another  
we can use a "greater than" sign  
example:  $188 > 186$





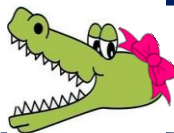


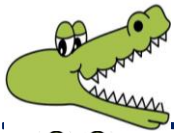
# Remember these Rules!

- ❖ You read the problem left-to-right.
- ❖ Bigger number on left is more than. 105  101
- ❖ Bigger number on right is less than. 112  121
- ❖ When the numbers are the same, they are **equal** to each other. 10  10 Ones

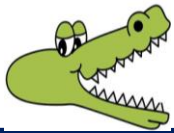
Compare the numbers. Put the signs  ,  or  in the blanks.

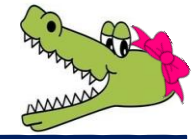
(a) 37  73

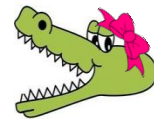
(c) 199  190

(e) 70  107


(g) 130  100 + 30

(i) 212  221

(k) 10 tens  10 ones

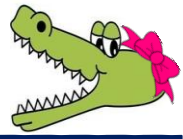
(b) 168  167

(d) 109  091

(f) 20  20 ones

(h) 129  192

(j) 9 tens  10 tens

(l) 250  205

# Question

Complete the given number table.

Number	Number name(In words)
1 9	Nineteen
2 1 1	Two hundreds and eleven
2 4 5	Two hundreds and forty five
1 0 6	One hundred and six
1 9 0	One hundred and ninety

# ASCENDING ORDER

Ascending order means arranging the numbers from smallest to greatest.

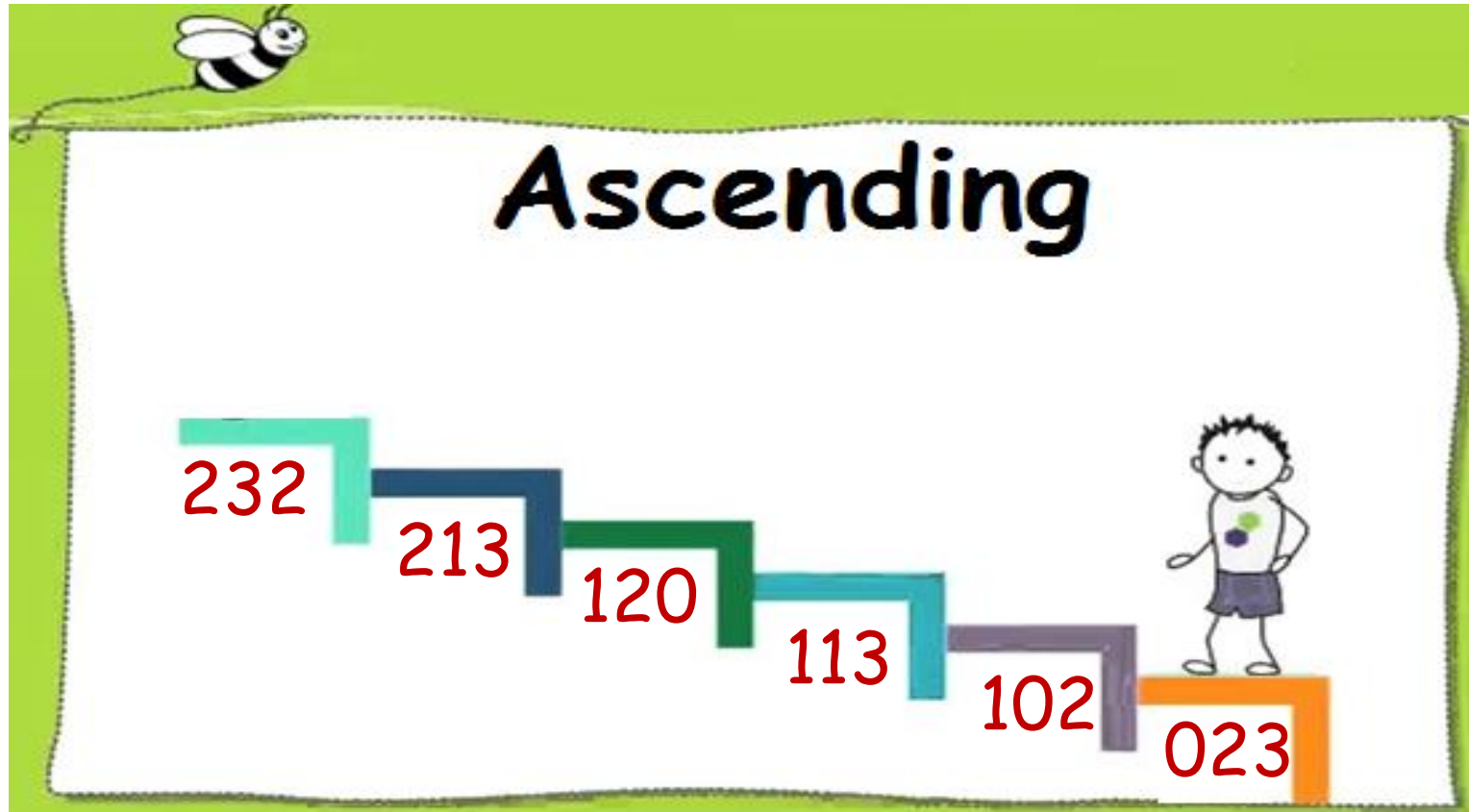
In ascending order we start with the smallest number and ends with the greatest(biggest) number.

Ascending  
means  
going up



Arrange the given numbers in ascending order.

213   023   120   232   102   113



# DESCENDING ORDER

Descending order means arranging the numbers from greatest to smallest.

In descending order we start with the greatest(biggest) number and ends with the smallest number.



Descending  
means  
going down

Arrange the given numbers in descending order.

157

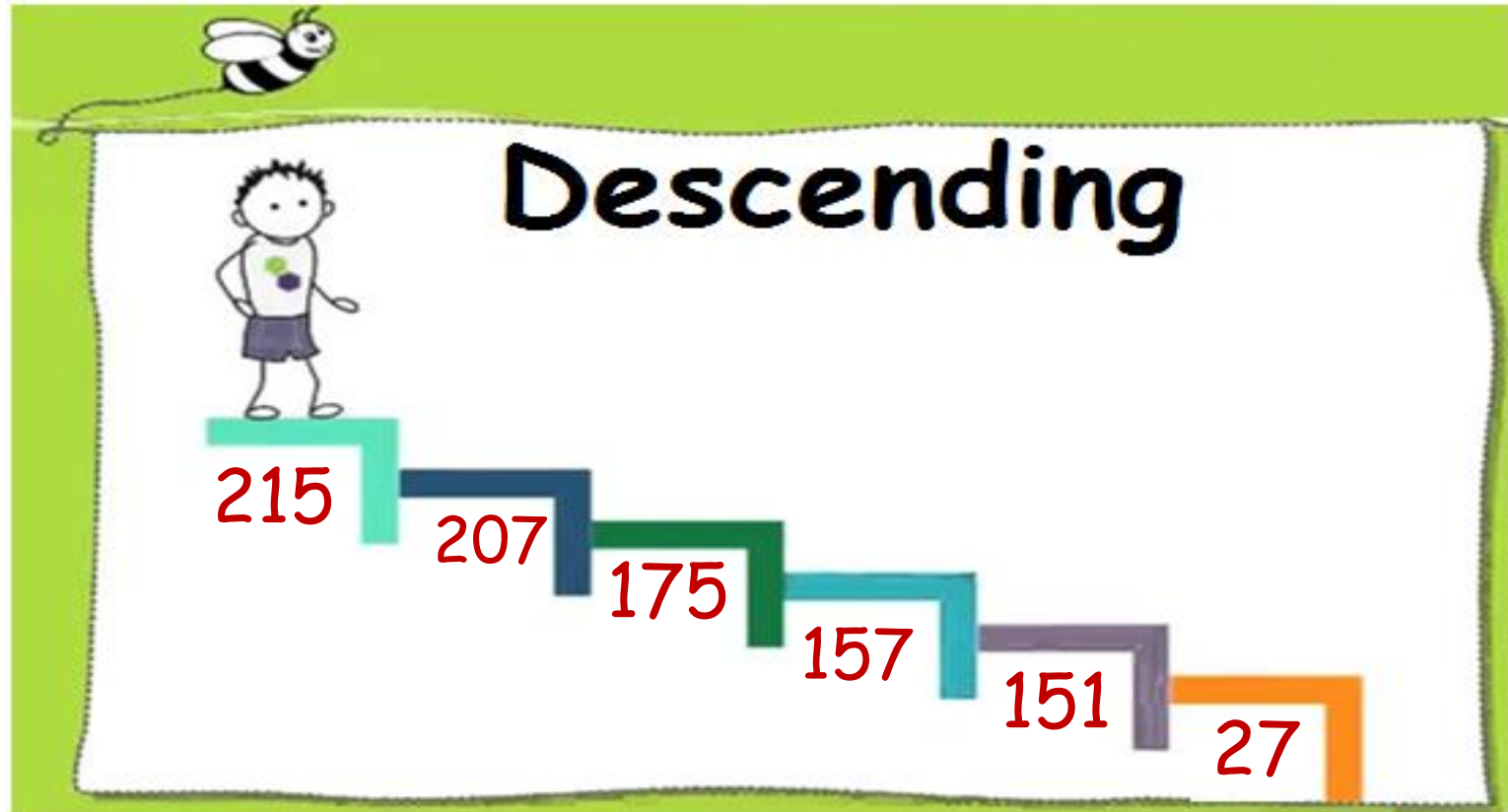
27

215

175

151

207



# Even Numbers



Even numbers end with 0, 2, 4, 6 or 8

OR

Numbers having 0, 2, 4, 6 or 8 at their ones place are all even numbers

Even numbers can be paired



# Odd Numbers



Odd numbers end with 1, 3, 5, 7 or 9

OR

Numbers having 1, 3, 5, 7 or 9 at their ones place are all odd numbers

Odd numbers cannot be paired

# Odd numbers cannot be paired

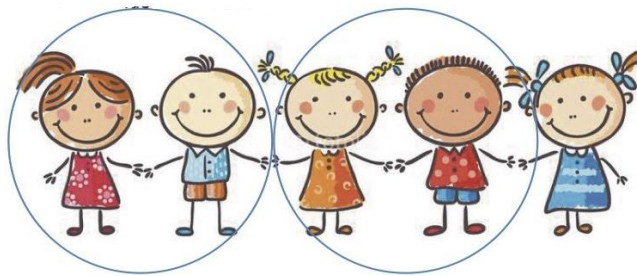
1 

3 

5 

7 

9 



*Pair  
means  
group of 2  
objects*

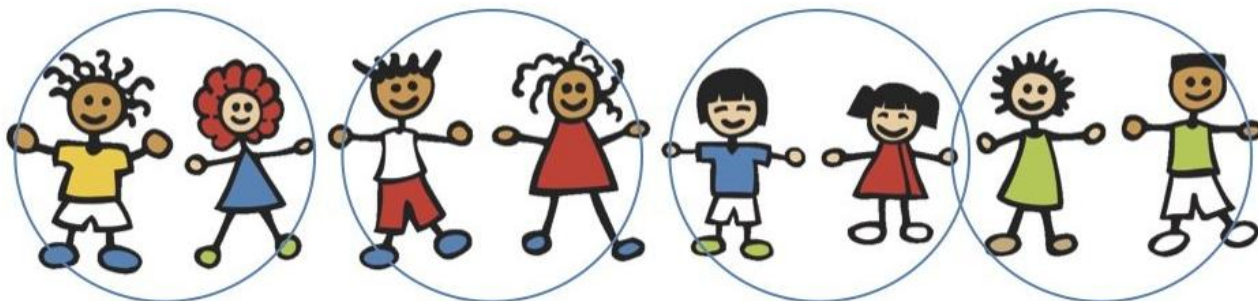
# Even numbers can be paired

2 

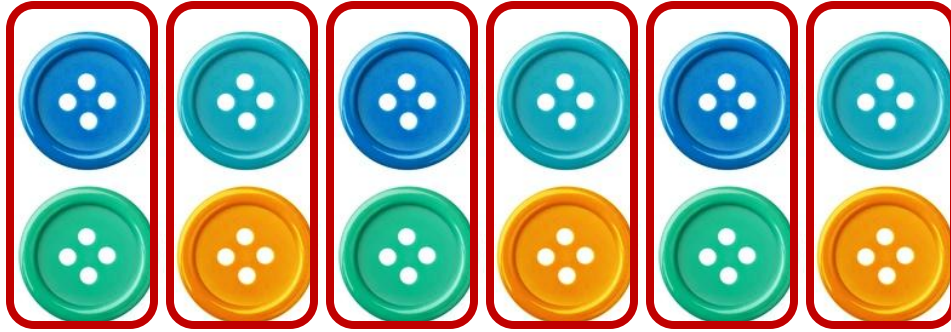
4 

6 

8 



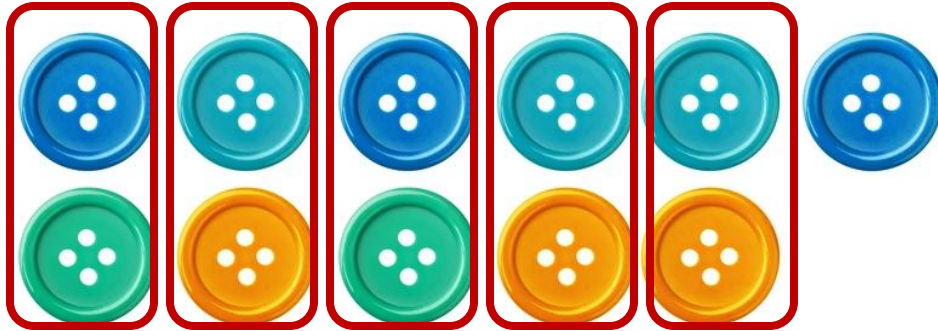
Identify the things which are paired or not paired.  
Also decide whether given number is even or odd.



There are 12 buttons.

✓  
Paired / not Paired

✓  
Even / odd



There are 11 buttons.

✓  
Paired / not Paired

✓  
Even / odd

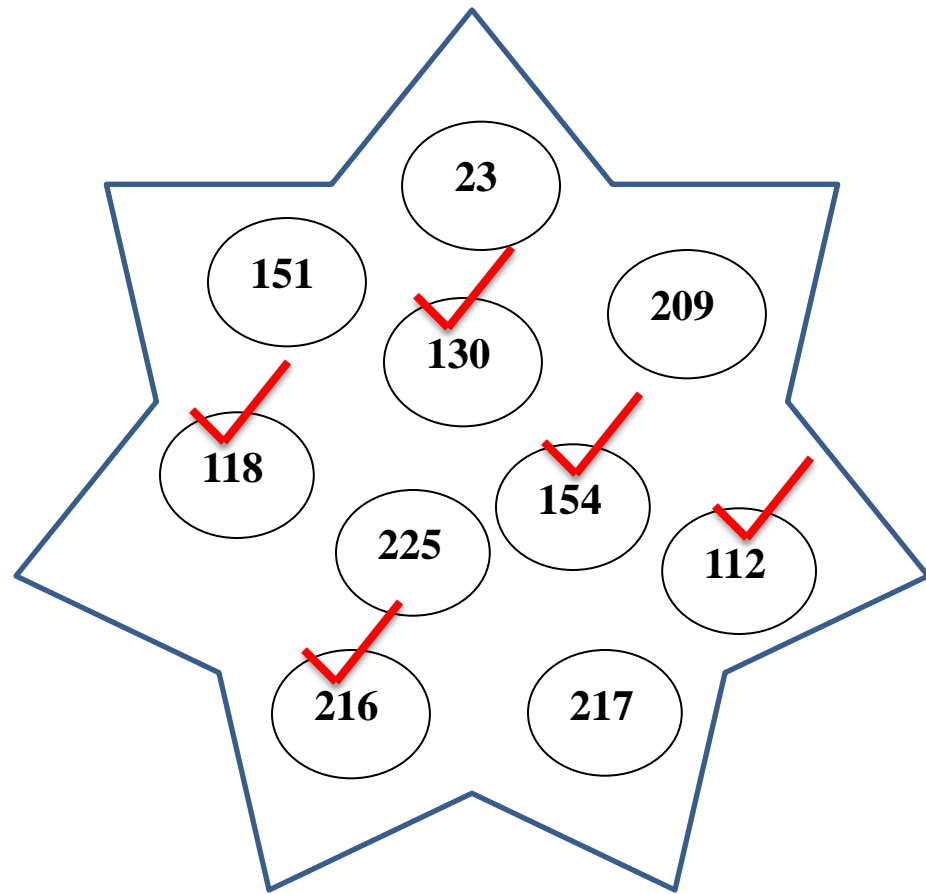
**Encircle all the even numbers**

59, 136, 192, 127, 85, 214,  
110, 83, 158, 241

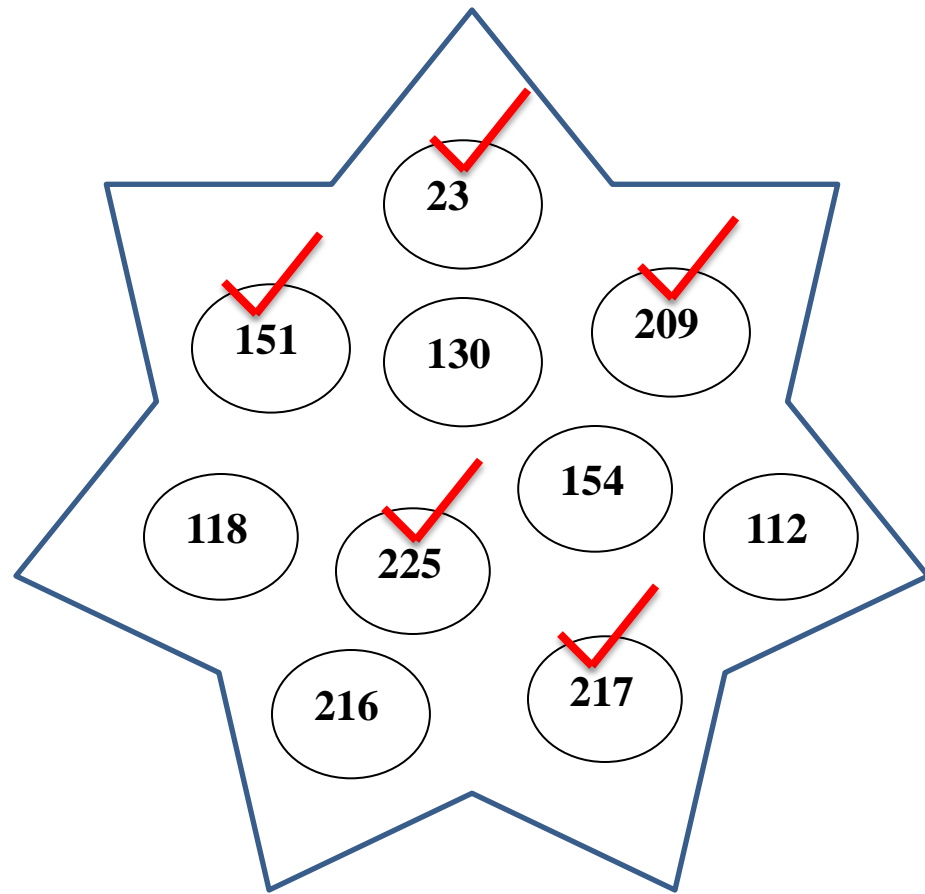
**Encircle all the odd numbers**

59, 136, 192, 127, 85, 214,  
110, 83, 158, 241

Tick ✓ the even numbers



Tick ✓ the odd numbers



# What are 2D Shapes?

2D shapes have sides and corners, and are completely flat. You can draw it easily on a piece of paper.

# Circle

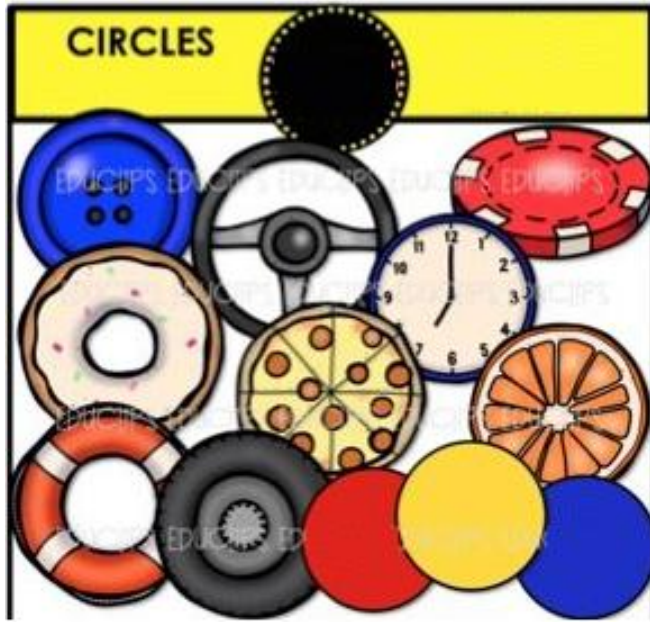
It is a closed figure.

It has no sides no  
corners.

It is round in shape.

It looks like a ball.

Real life  
resembling  
objects



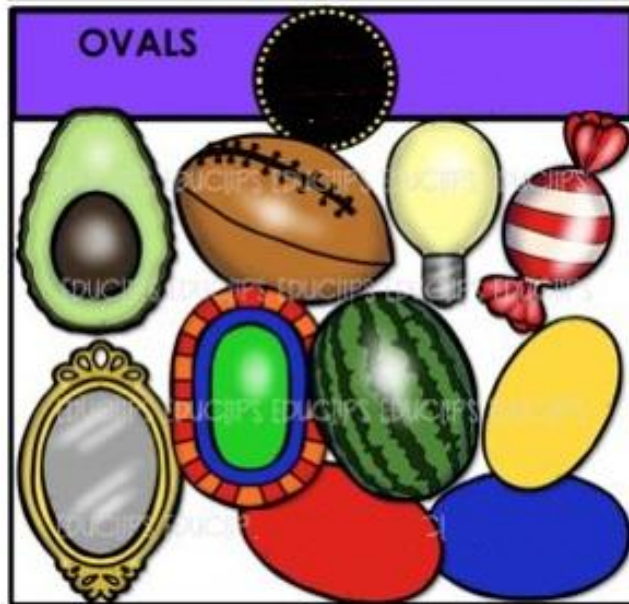
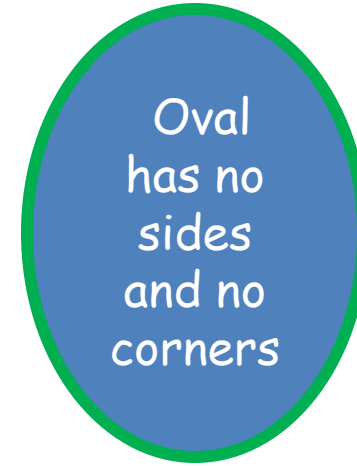
Circle has  
no sides  
and no  
corners



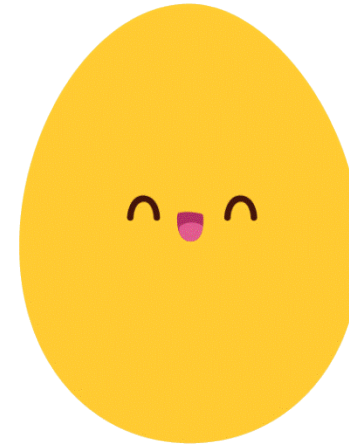


# Oval

It is a closed figure.  
It has no sides no  
corners.  
It is long circle in  
shape.  
It looks like an egg.



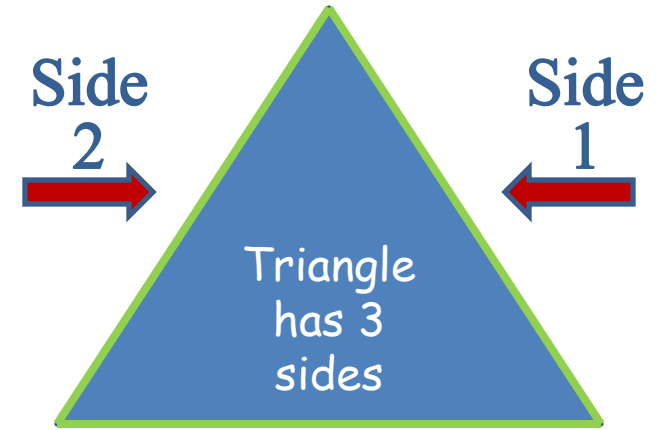
Real life  
resembling  
objects





# Triangle

It is a closed figure.  
It has 3 sides 3  
corners.

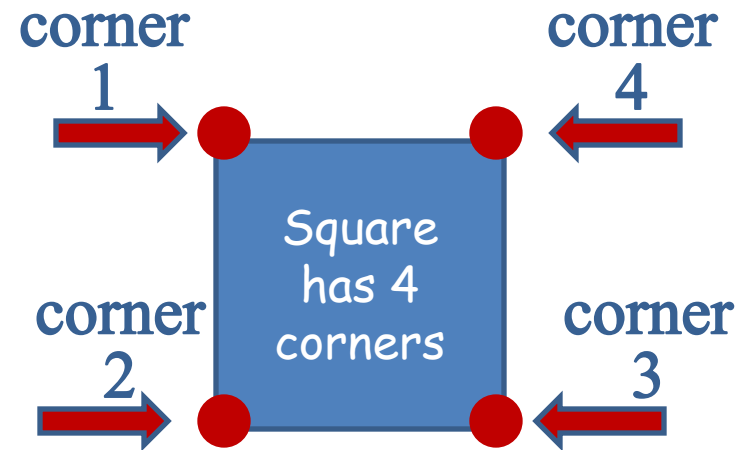
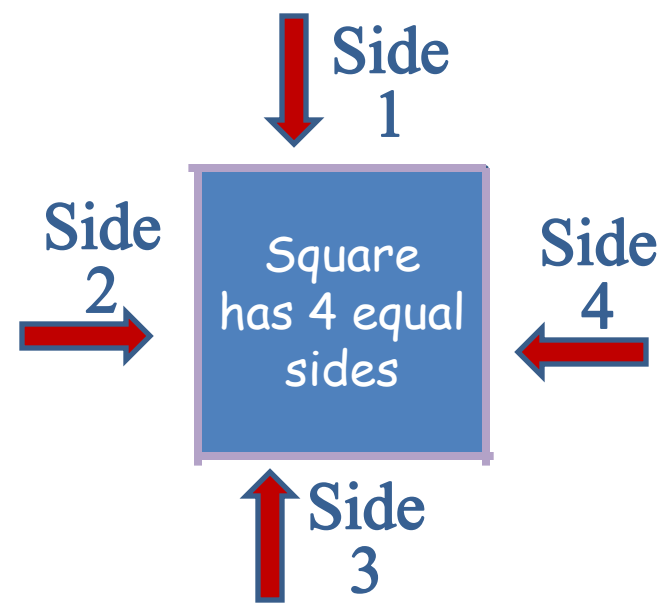


Real life  
resembling  
objects

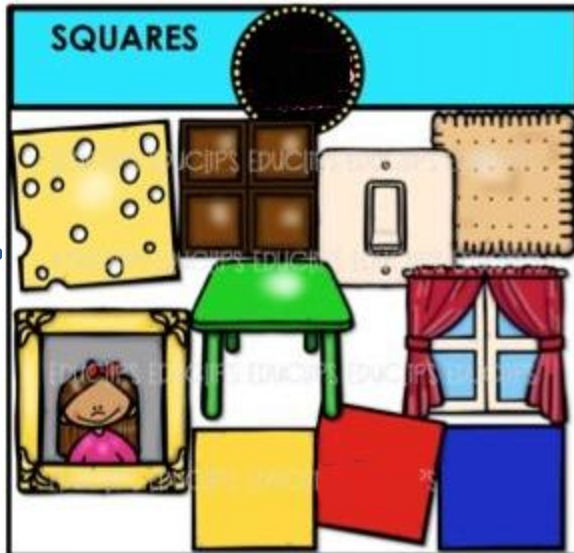
# Square

It is a closed figure.  
It has 4 sides 4  
corners.

It's all 4 sides are  
equal in length.



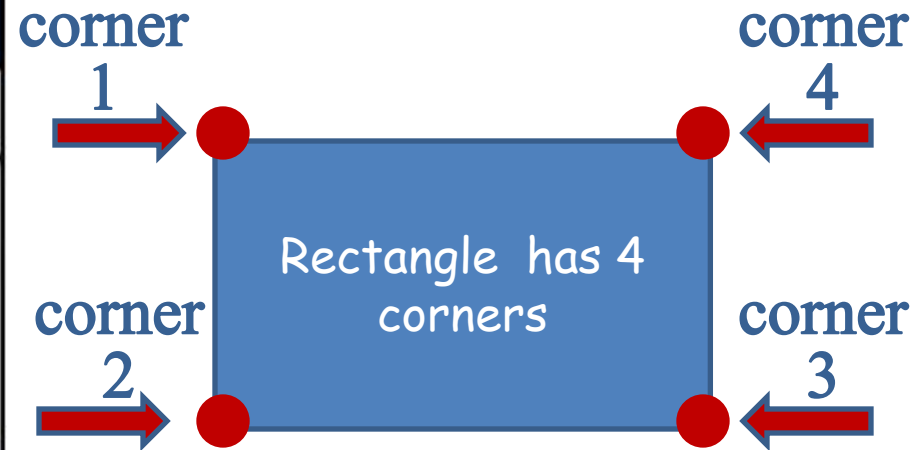
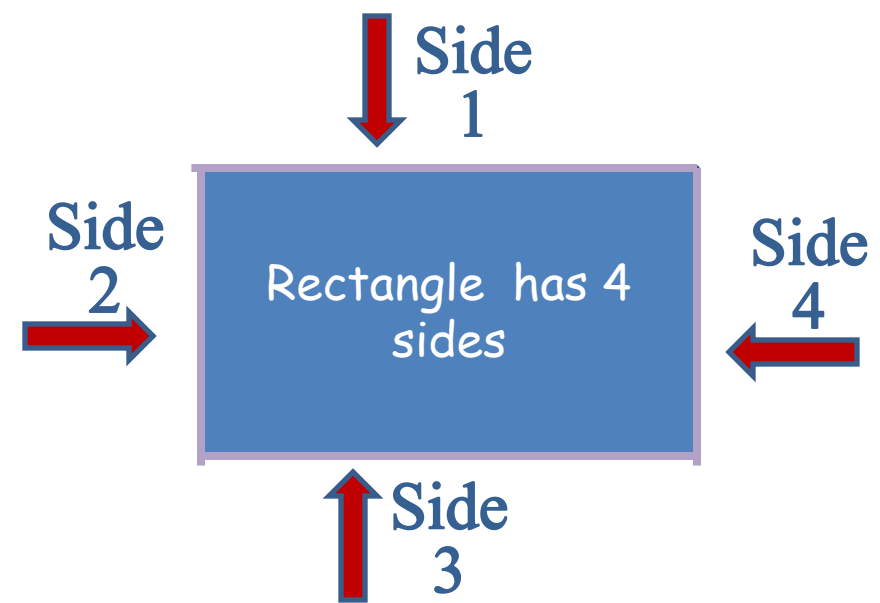
Real life  
resembling  
objects



# Rectangle

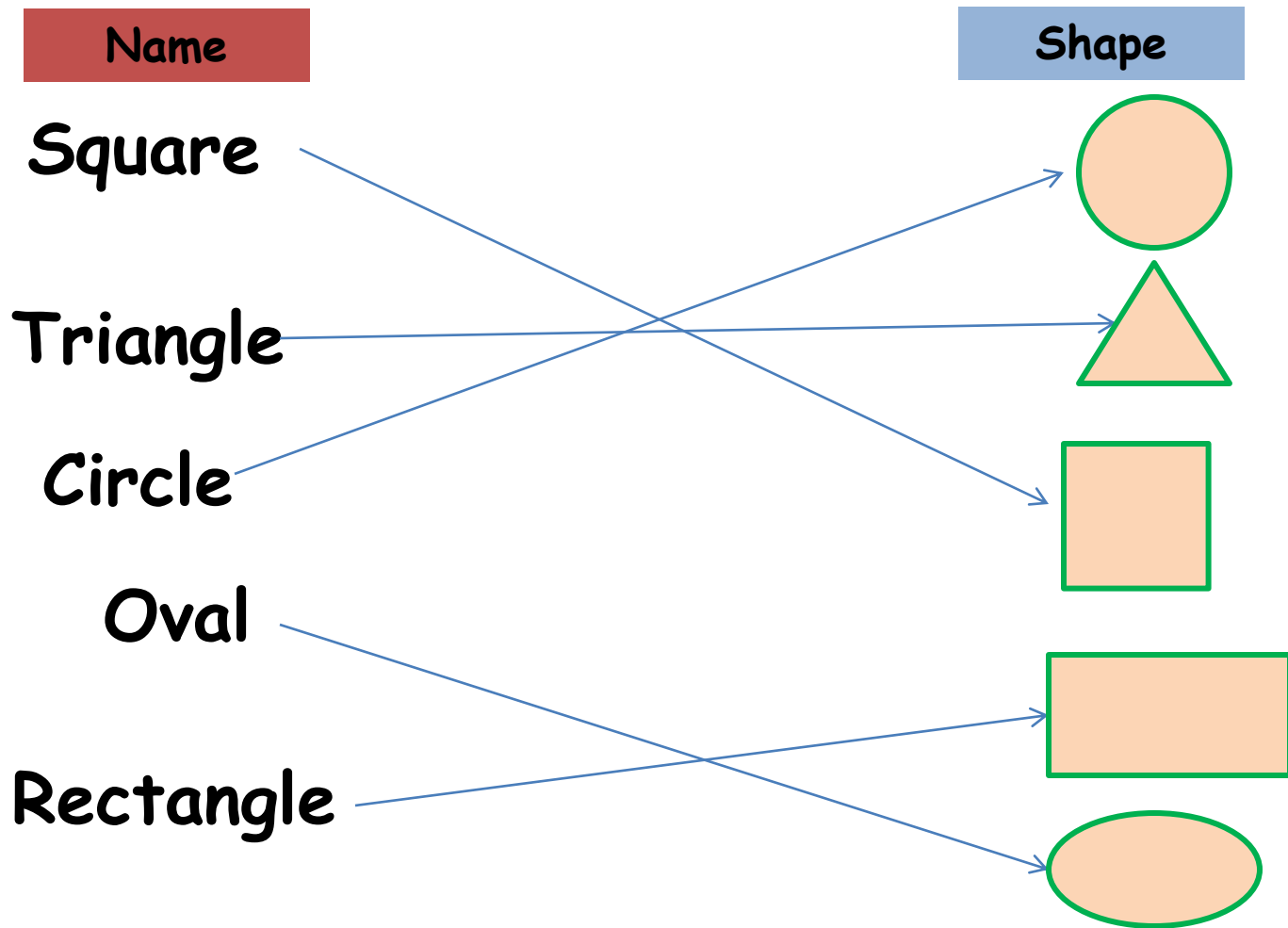
It is a closed figure.  
It has 4 sides 4  
corners.

It's opposite sides are  
equal in length.







Real life  
resembling  
objects

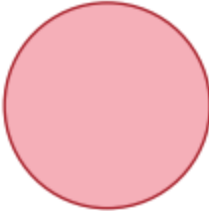

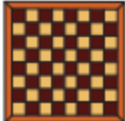
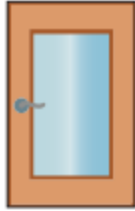
Match the shapes with the correct name.



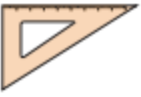



# Question

Tick the correct real life object resembling each given 2D shape

Solve the following.

a) 178 plus 19

$$\begin{array}{r} \text{T O} \\ \textcircled{1} \\ 178 \\ + 19 \\ \hline 197 \end{array}$$

Diagram illustrating the addition of 178 and 19. The tens place (T) and ones place (O) are labeled. A circled 1 indicates a carry from the ones place to the tens place. The result 197 is shown below the line.



b) Total of 56,11 and 48

$$\begin{array}{r} \text{T O} \\ \textcircled{1} \\ 56 \\ + 48 \\ 11 \\ \hline 115 \end{array}$$

Diagram illustrating the addition of 56, 11, and 48. The tens place (T) and ones place (O) are labeled. A circled 1 indicates a carry from the ones place to the tens place. The result 115 is shown below the line.

Solve the following.

a) Take away 28 from 247

b) Subtract 137 from 155

	H	T	O
		3	
	2	<del>4</del>	17
-		2	8
	2	1	9



	H	T	O
		4	
	1	<del>5</del>	15
-		1	37
	0	1	8

# Mental maths

Add


$$109 + 1 = 110$$

$$135 + 10 = 145$$

$$150 + 8 = 158$$

$$211 + 4 = 215$$

$$223 + 7 = 230$$

Subtract


$$109 - 1 = 108$$

$$135 - 10 = 125$$

$$150 - 8 = 142$$

$$211 - 4 = 207$$

$$223 - 7 = 216$$



Do as directed

