

Cookbook

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This cookbook contains recipes that demonstrate how to solve common problems while writing Flutter apps. Each recipe is self-contained and can be used as a reference to help you build up an application.

Animation

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Design

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Gestures

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Maintenance

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Networking

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- [Fetch data from the internet](#)
- [Make authenticated requests](#)
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Persistence

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- [Read and write files](#)
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Plugins

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- [Take a picture using the camera](#)

Testing

Integration

- [An introduction to integration testing](#)
- [Handle scrolling](#)
- [Performance profiling](#)

Unit

- [An introduction to unit testing](#)
- [Mock dependencies using Mockito](#)

Widget

- [An introduction to widget testing](#)
- [Find widgets](#)
- [Tap, drag, and enter text](#)