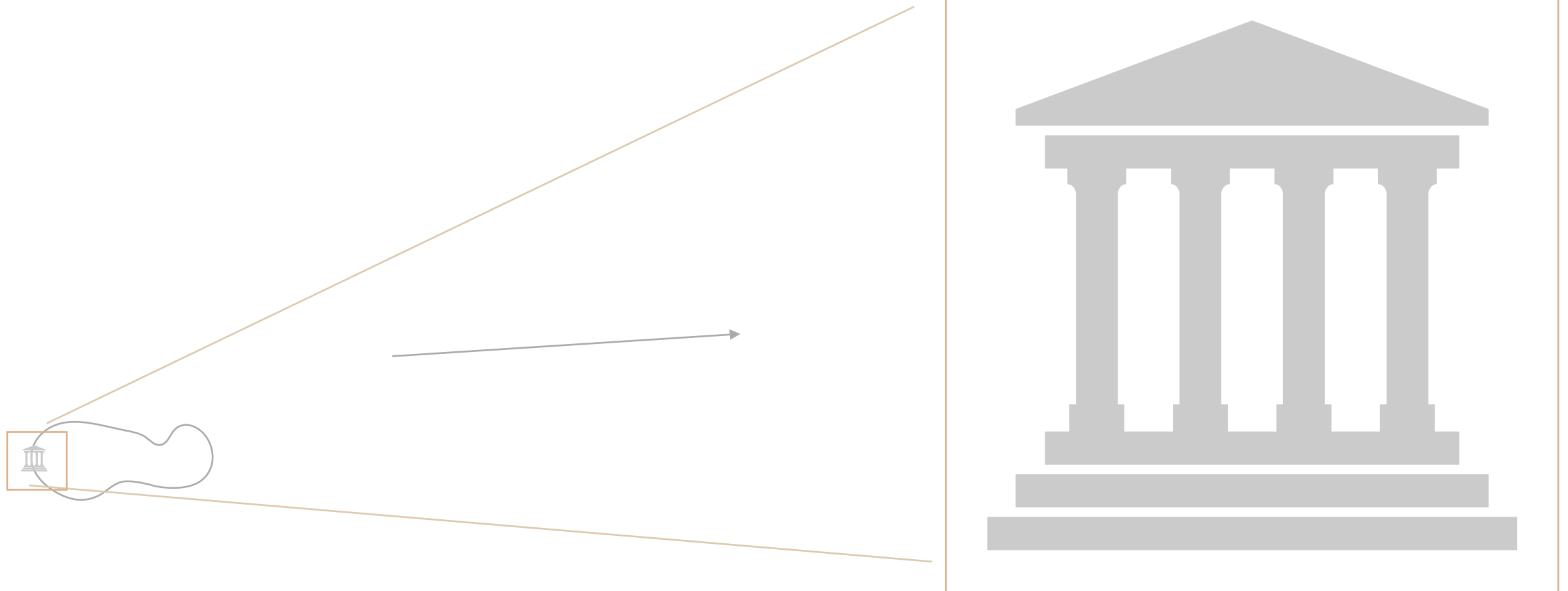


# partialView1.NWD

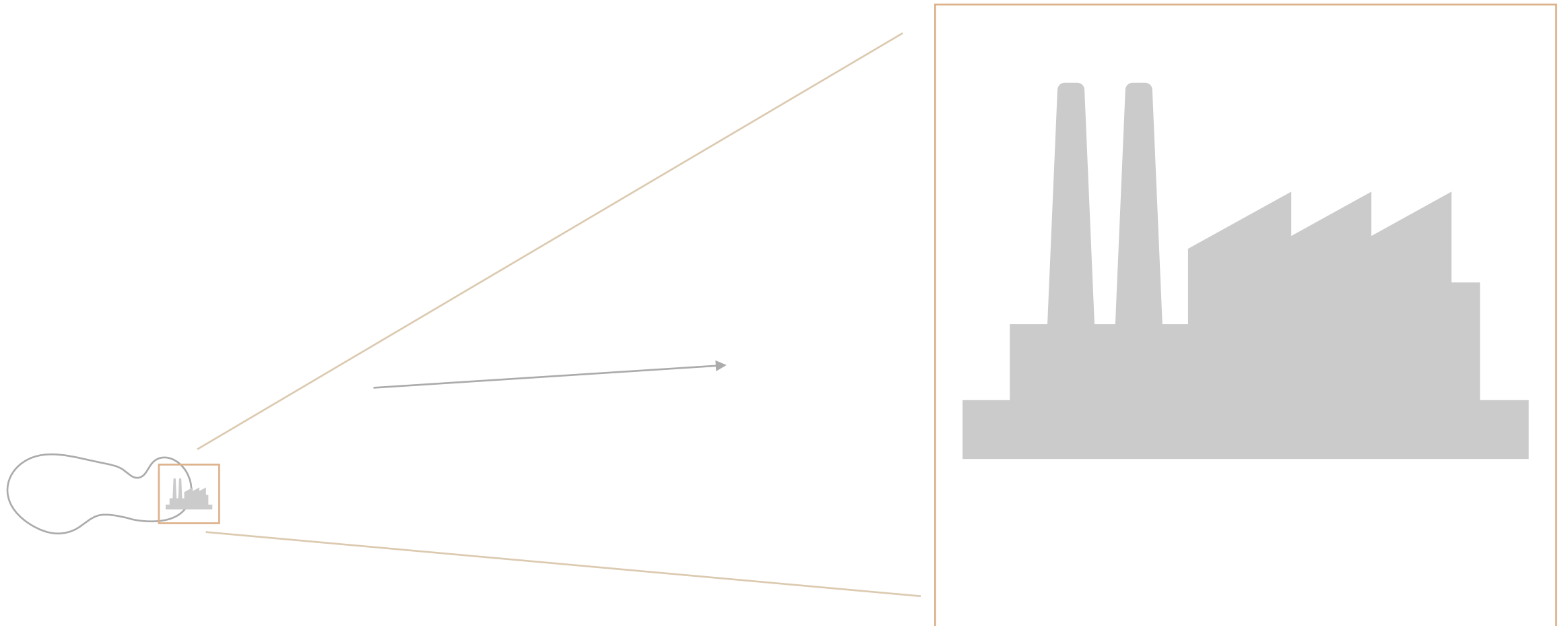
---



- ‘hide’ everything, except building
- save as partialView1.NWD

# partialView2.NWD

---



- ‘hide’ everything, except factory
- save as partialView2.NWD