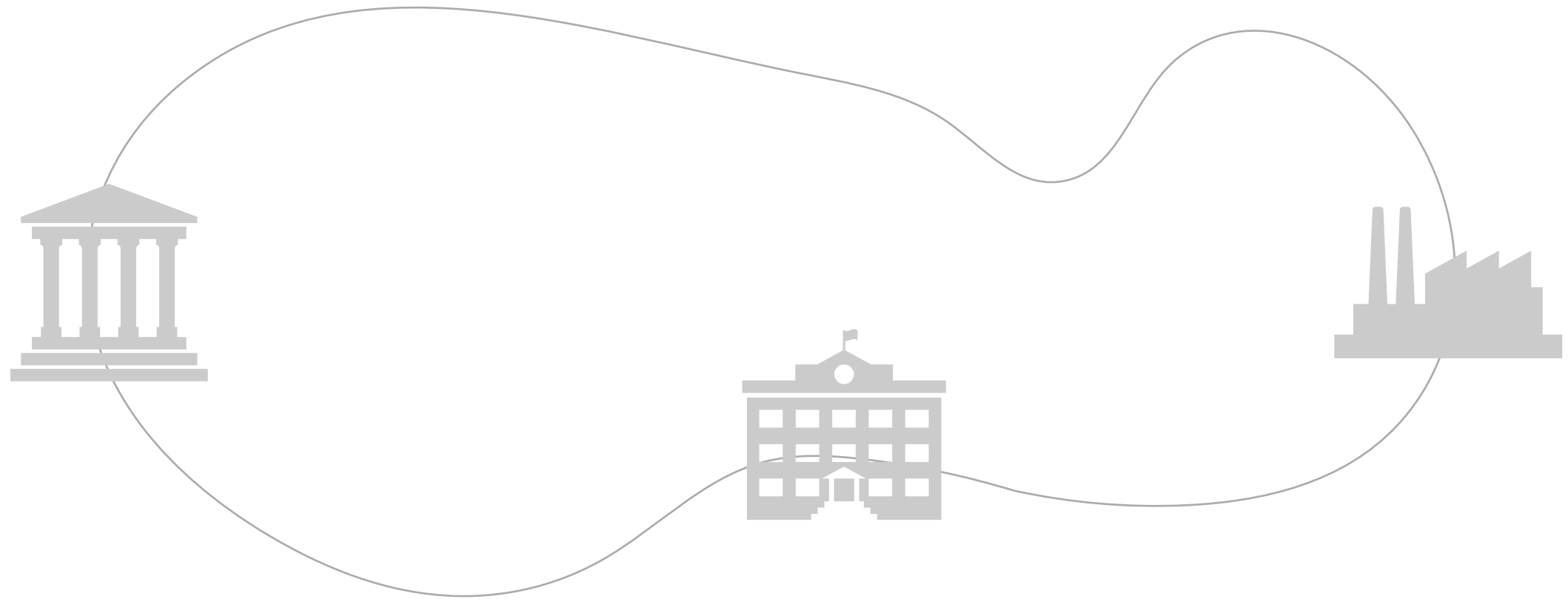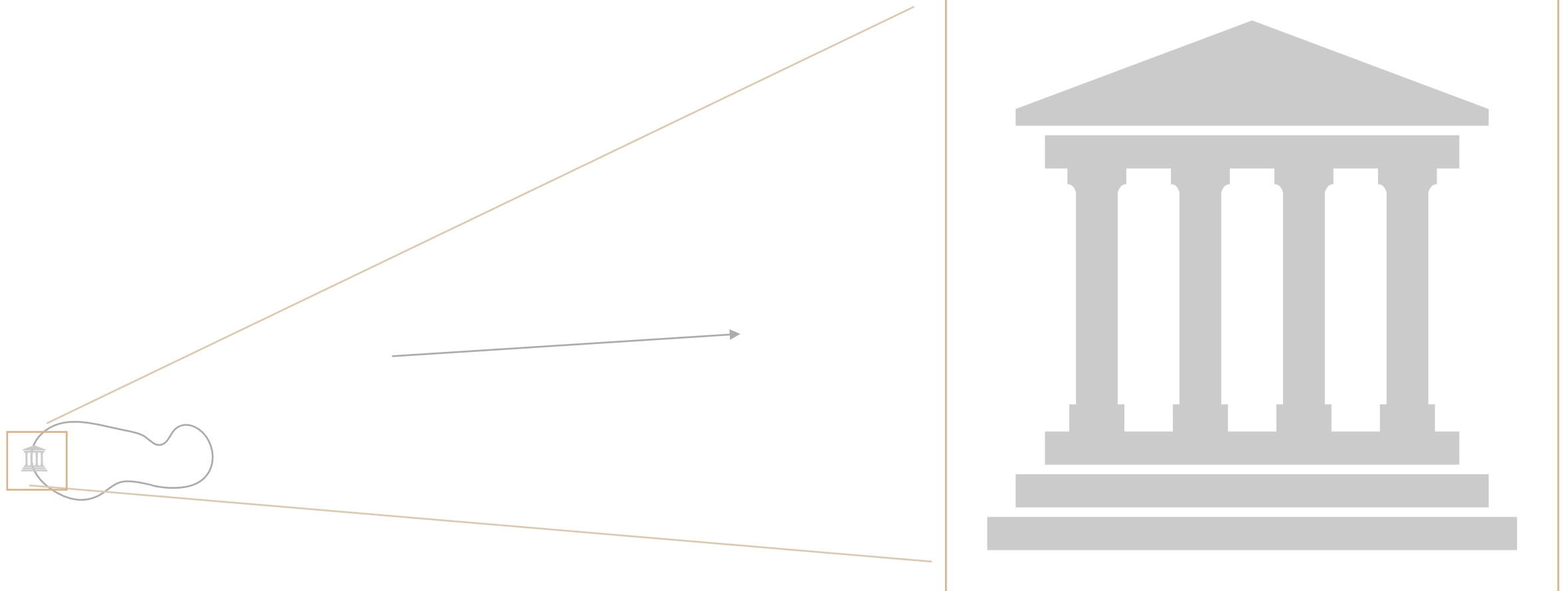# Creating the 'Overview.NWD' view

- only main 'high level' or 'shell' features visible

- everything else 'hidden'

- save as 'Overview.NWD'

partialView1.NWD

- 'hide' everything, except building

- save as partialView1.NWD