

Editing config: default

Explode

Outline

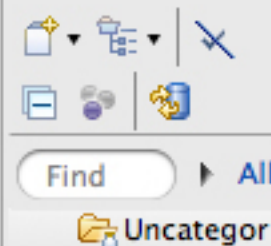
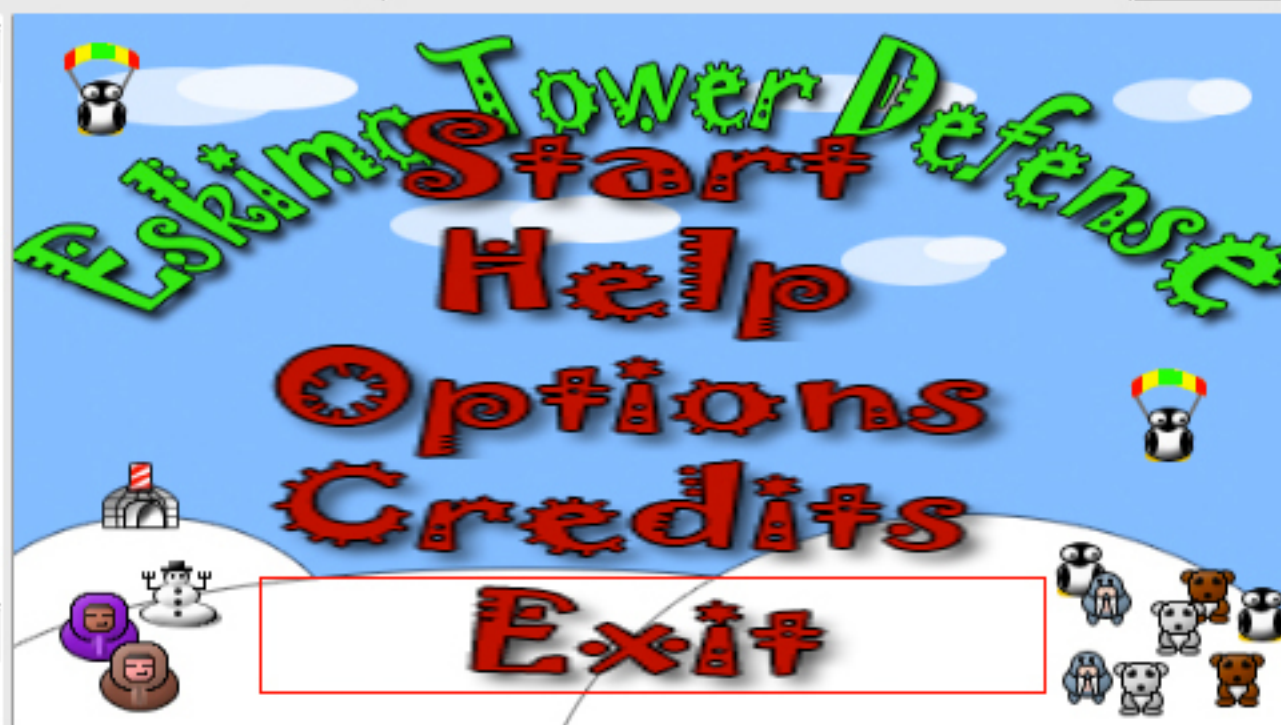
Devices **A.** Config Landsc... Locale Theme Create...

Layouts

- A** AbsoluteLayout
- D** DialerFilter
- E** ExpandableList...
- F** FrameLayout
- G** GridView
- H** HorizontalScro...
- I** ImageSwitcher
- L** LinearLayout
- L** ListView

Views

- S** SurfaceView
- V** View
- V** ViewStub
- A** AnalogClock
- A** AutoComplete...
- B** Button
- C** CheckBox



Find

All

Uncategor

Property	Value
▼ Button	
Auto link	
Background	@drawable/exit_button
Buffer type	
Clickable	
Cursor visible	
Digits	
Drawable bottom	
Drawable left	
Drawable padding	
Drawable right	
Drawable top	
Drawing cache qualiti	
Duplicate parent stat	
Editor extras	
Ellipsize	
Ems	
Radius	

Outline

- ▼ **R** widget32 (RelativeLayout)
  - ▼ **T** widget28 (TableLayout)
    - B** StartGame (Button)
    - B** Help (Button)
    - B** Options (Button)
    - B** Credits (Button)
    - B** Exit (Button)