

PA06

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Contents

1	Hierarchical Index	1
1.1	Class Hierarchy	1
2	Class Index	3
2.1	Class List	3
3	File Index	5
3.1	File List	5
4	Class Documentation	7
4.1	BinaryNode< ItemType > Class Template Reference	7
4.1.1	Member Function Documentation	7
4.1.1.1	getItem()	7
4.1.1.2	isLeaf()	7
4.1.1.3	setItem()	8
4.2	BinaryNodeTree< ItemType > Class Template Reference	8
4.3	BinarySearchTree< ItemType > Class Template Reference	9
5	File Documentation	11
5.1	BinaryNode.cpp File Reference	11
5.1.1	Detailed Description	11
5.2	BinaryNode.h File Reference	11
5.2.1	Detailed Description	12
5.3	BinaryNodeTree.cpp File Reference	12
5.3.1	Detailed Description	12
5.4	BinaryNodeTree.h File Reference	12
5.4.1	Detailed Description	13
5.5	BinarySearchTree.cpp File Reference	13
5.5.1	Detailed Description	13
5.6	BinarySearchTree.h File Reference	13
5.6.1	Detailed Description	14
5.7	PA06.cpp File Reference	14
5.7.1	Detailed Description	14
	Index	15

Chapter 1

Hierarchical Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

BinaryNode< ItemType >	7
BinaryNodeTree< ItemType >	8
BinarySearchTree< ItemType >	9

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

BinaryNode< ItemType >	7
BinaryNodeTree< ItemType >	8
BinarySearchTree< ItemType >	9

Chapter 3

File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

BinaryNode.cpp	
Implementation file for the Binary Node class	11
BinaryNode.h	
Header file for the Binary Node class	11
BinaryNodeTree.cpp	
Implementation file for the Binary Node Tree class	12
BinaryNodeTree.h	
Header file for the Binary Node Tree class	12
BinarySearchTree.cpp	
Implementation file for the Binary Search Tree class	13
BinarySearchTree.h	
Header file for the Binary Search Tree class	13
PA06.cpp	
Main driver for project 6	14

Chapter 4

Class Documentation

4.1 BinaryNode< ItemType > Class Template Reference

Public Member Functions

- void [setItem](#) (const ItemType &anItem)
- ItemType [getItem](#) () const
- bool [isLeaf](#) () const
- [BinaryNode](#)< ItemType > * [getLeftChildPtr](#) () const
- [BinaryNode](#)< ItemType > * [getRightChildPtr](#) () const
- void [setLeftChildPtr](#) ([BinaryNode](#)< ItemType > *leftPtr)
- void [setRightChildPtr](#) ([BinaryNode](#)< ItemType > *rightPtr)

4.1.1 Member Function Documentation

4.1.1.1 getItem()

```
template<class ItemType >
ItemType BinaryNode< ItemType >::getItem ( ) const
```

Returns the item data member

Returns

The item data member.

4.1.1.2 isLeaf()

```
template<class ItemType >
bool BinaryNode< ItemType >::isLeaf ( ) const
```

Tells if the node is a leaf

Returns

Whether or not the node is a leaf of the tree.

4.1.1.3 setItem()

```
template<class ItemType >
void BinaryNode< ItemType >::setItem (
    const ItemType & anItem )
```

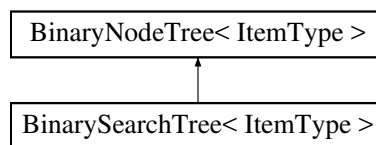
Sets the item data member

The documentation for this class was generated from the following files:

- [BinaryNode.h](#)
- [BinaryNode.cpp](#)

4.2 BinaryNodeTree< ItemType > Class Template Reference

Inheritance diagram for BinaryNodeTree< ItemType >:



Public Member Functions

- bool **isEmpty** () const
- int **getHeight** () const
- int **getNumberOfNodes** () const
- ItemType **getRootData** () const
- void **setRootData** (const ItemType &newData)
- bool **add** (const ItemType &newData)
- bool **remove** (const ItemType &data)
- void **clear** ()
- ItemType **getEntry** (const ItemType &anEntry) const
- bool **contains** (const ItemType &anEntry) const
- void **preorderTraverse** (void visit(ItemType &)) const
- void **inorderTraverse** (void visit(ItemType &)) const
- void **postorderTraverse** (void visit(ItemType &)) const
- [BinaryNodeTree](#) & **operator=** (const [BinaryNodeTree](#) &rhs)

Protected Member Functions

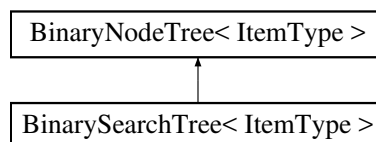
- int **getHeightHelper** (BinaryNode< ItemType > *subTreePtr) const
- int **getNumberOfNodesHelper** (BinaryNode< ItemType > *subTreePtr) const
- BinaryNode< ItemType > * **balancedAdd** (BinaryNode< ItemType > *subTreePtr, BinaryNode< ItemType > *newNodePtr)
- BinaryNode< ItemType > * **removeValue** (BinaryNode< ItemType > *subTreePtr, const ItemType target, bool &isSuccessful)
- BinaryNode< ItemType > * **moveValuesUpTree** (BinaryNode< ItemType > *subTreePtr)
- BinaryNode< ItemType > * **findNode** (BinaryNode< ItemType > *treePtr, const ItemType &target, bool &isSuccessful) const
- BinaryNode< ItemType > * **copyTree** (BinaryNode< ItemType > *oldTreePtr) const
- void **destroyTree** (BinaryNode< ItemType > *subTreePtr)
- void **preorder** (void visit(ItemType &), BinaryNode< ItemType > *treePtr) const
- void **inorder** (void visit(ItemType &), BinaryNode< ItemType > *treePtr) const
- void **postorder** (void visit(ItemType &), BinaryNode< ItemType > *treePtr) const

The documentation for this class was generated from the following files:

- [BinaryNodeTree.h](#)
- [BinaryNodeTree.cpp](#)

4.3 BinarySearchTree< ItemType > Class Template Reference

Inheritance diagram for BinarySearchTree< ItemType >:



Public Member Functions

- bool **isEmpty** () const
- int **getHeight** () const
- int **getNumberOfNodes** () const
- ItemType **getRootData** () const
- void **setRootData** (ItemType &newEntry)
- bool **add** (const ItemType &newData)
- bool **remove** (const ItemType &target)
- void **clear** ()
- ItemType **getEntry** (const ItemType &anEntry) const
- void **preorderTrav** (void visit(ItemType &)) const
- void **inorderTrav** (void visit(ItemType &)) const
- void **postorderTrav** (void visit(ItemType &)) const

Protected Member Functions

- [BinaryNode](#)< ItemType > * **placeNode** ([BinaryNode](#)< ItemType > *subTreePtr, [BinaryNode](#)< ItemType > *newNodePtr)
- [BinaryNode](#)< ItemType > * **removeValue** ([BinaryNode](#)< ItemType > *subTreePtr, const ItemType &target, bool &isSuccessful)
- [BinaryNode](#)< ItemType > * **removeNode** ([BinaryNode](#)< ItemType > *nodeToRemovePtr)
- [BinaryNode](#)< ItemType > * **removeLeftmostNode** ([BinaryNode](#)< ItemType > *nodePtr, ItemType &inorderSuccessor)
- [BinaryNode](#)< ItemType > * **findNode** ([BinaryNode](#)< ItemType > *treePtr, const ItemType &target) const
- void **clearTree** ([BinaryNode](#)< ItemType > *subTreePtr)

The documentation for this class was generated from the following files:

- [BinarySearchTree.h](#)
- [BinarySearchTree.cpp](#)

Chapter 5

File Documentation

5.1 BinaryNode.cpp File Reference

Implementation file for the Binary Node class.

5.1.1 Detailed Description

Implementation file for the Binary Node class.

Author

Willis Allstead

Version

0.5

5.2 BinaryNode.h File Reference

Header file for the Binary Node class.

```
#include "BinaryNode.cpp"
```

Classes

- class [BinaryNode< ItemType >](#)

5.2.1 Detailed Description

Header file for the Binary Node class.

Author

Willis Allstead

Specifies the members of the [BinaryNode](#) class

Version

0.5

5.3 BinaryNodeTree.cpp File Reference

Implementation file for the Binary Node Tree class.

5.3.1 Detailed Description

Implementation file for the Binary Node Tree class.

Author

Willis Allstead

Version

0.5

5.4 BinaryNodeTree.h File Reference

Header file for the Binary Node Tree class.

```
#include <algorithm>
#include "BinaryNode.h"
#include "BinaryNodeTree.cpp"
```

Classes

- class [BinaryNodeTree< ItemType >](#)

5.4.1 Detailed Description

Header file for the Binary Node Tree class.

Author

Willis Allstead

Specifies the members of the Binary Node Tree class

Version

0.5

5.5 BinarySearchTree.cpp File Reference

Implementation file for the Binary Search Tree class.

5.5.1 Detailed Description

Implementation file for the Binary Search Tree class.

Author

Willis Allstead

Version

0.5

5.6 BinarySearchTree.h File Reference

Header file for the Binary Search Tree class.

```
#include "BinaryNode.h"  
#include "BinaryNodeTree.h"  
#include "BinarySearchTree.cpp"
```

Classes

- class [BinarySearchTree< ItemType >](#)

5.6.1 Detailed Description

Header file for the Binary Search Tree class.

Author

Willis Allstead

Specifies the members of the Binary Search Tree class

Version

0.5

5.7 PA06.cpp File Reference

Main driver for project 6.

```
#include <iostream>
#include "BinarySearchTree.h"
```

Functions

- bool **existsInArray** (int toCheck, int arr[], int count)
- void **visit** (int &visited)
- int **main** ()

5.7.1 Detailed Description

Main driver for project 6.

Author

Willis Allstead

Version

1.0

Index

- BinaryNode
 - getItem, [7](#)
 - isLeaf, [7](#)
 - setItem, [7](#)
- BinaryNode< ItemType >, [7](#)
- BinaryNode.cpp, [11](#)
- BinaryNode.h, [11](#)
- BinaryNodeTree< ItemType >, [8](#)
- BinaryNodeTree.cpp, [12](#)
- BinaryNodeTree.h, [12](#)
- BinarySearchTree< ItemType >, [9](#)
- BinarySearchTree.cpp, [13](#)
- BinarySearchTree.h, [13](#)

- getItem
 - BinaryNode, [7](#)

- isLeaf
 - BinaryNode, [7](#)

- PA06.cpp, [14](#)

- setItem
 - BinaryNode, [7](#)