





Save your time in the tedious transaction processes. Wally Wallet IMPORT ACCOUNT CREATE NEW ACCOUNT







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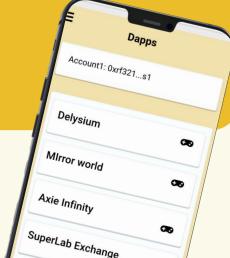




01 **Wally Wallet**

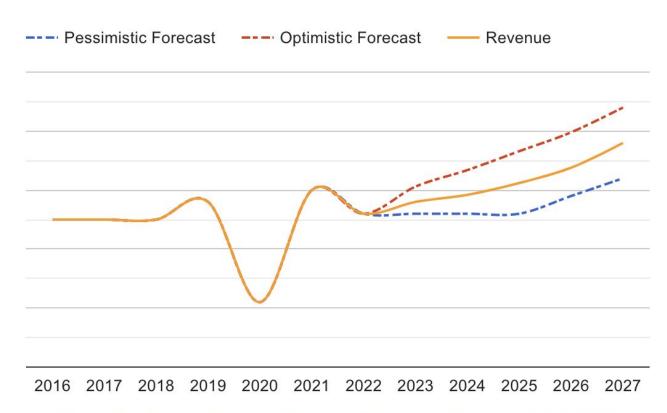
Wallet Overview

Wallet is the





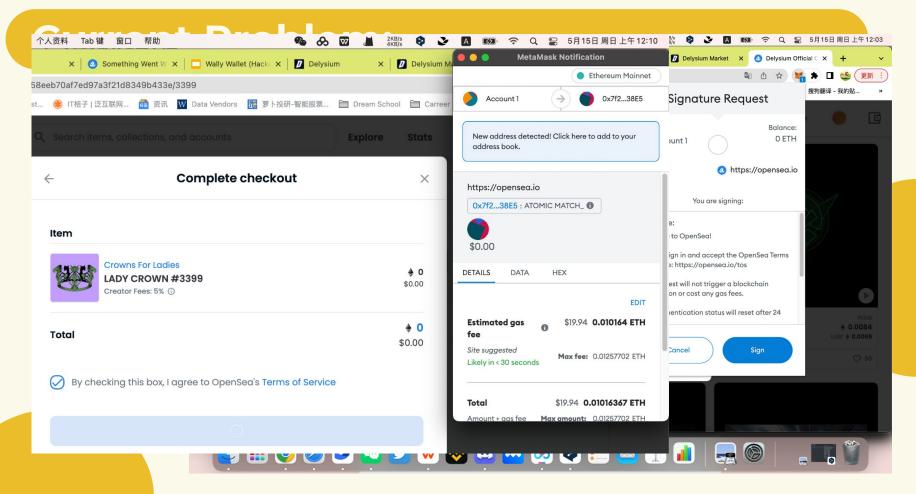




Market Size Forecast Scenarios (Optimistic, Baseline and Pessimistic) 2021-2027







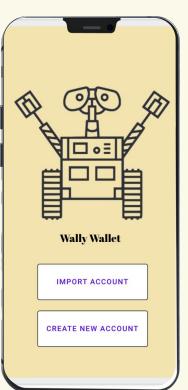




02

"Save your time in the tedious transaction processes."

Wally Wallet — our solution







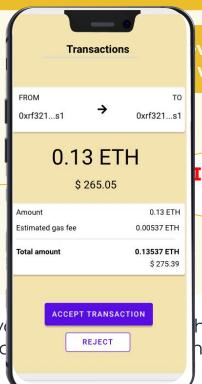
Solutions

Core idea:

Change the way you accept transactions.

NO!

A popup will show up on your mobile to ask you if you accent the transaction



vin want to buy something with USDC on the Dapp

If this dapp is authorised to spend USDC?

YES!

he transaction will be send natically without disturbing the user.





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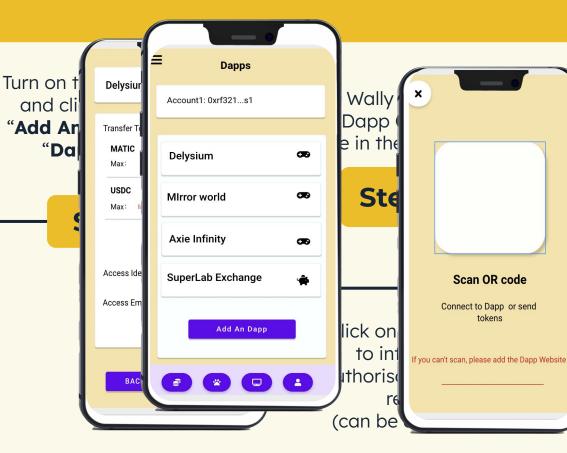
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User Flow

User login on the dapp page

Step 1

Done!!! No more worrying about being constantly interrupted!







Core Idea

 Change the way you accept transactions.

By giving authorizations to dapps to do things at a upper level, removing the need to use 'approve' function in the smart contracts and the 'manual accept transaction' for everything you do on web3.

Benefits

- User friendly.
- Great for game interaction!!!!

The app can:

- 1. sign transaction and publish it
- 2. manage dapp access
- automatically sign OR manual sign with popup
- receive push-notification for each transaction





Problem & Hack security

Problem:



- compatibility with existing dapps
- require permanent connection on user phone

Hack security:



We could ask the user when he is playing game or using dapps, to avoid hack of third parties to be succesfull. for example, when user start a game, the game notify his mobile phone and so he can say if its him or not who he's playing, we can leverage many similar securities on the middle between app and user





Dapps

0

0

0

Account1: 0xrf321...s1

Delysium

Mirror world

Axie Infinity

SuperLab Exchange

03 **Wally Wallet**

Demo & Technics





Demo

https://app.uizard.io/prototypes/0ovpzwMYnEiJgedvXPgw/player





Technical Process

- game backend authorize itself to the api
- player craft an item in a game
- game backend call api with the action to do(contract address, method, params)
- api verify access, create and send transaction to mobile with push-notification
- mobile app verify again transaction with local access
- mobile sign and publish transaction
- mobile call api when transaction is done
- api validate transaction and send notification to the client (game)
- game can update the item





Transaction flow

- app call api with smart-contract address, methods name, and array of parameters
- api create the transaction by looking into ABI (previously uploaded) for that contract address and then send that to the mobile app
- mobile app sign it, and process it to the blockchain







Business Plan

You can enter a subtitle here if you need it







Business Plan



Users

Free for Users



Dapps

enterprise pay to integrate their app

"Save your time in the tedious transaction process."





"Thank you!"

—Wally Wallet

