

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

entity mux_8_1_16bit is
    Port ( In0 : in STD_LOGIC_VECTOR(15 downto 0);
          In1 : in STD_LOGIC_VECTOR(15 downto 0);
          In2 : in STD_LOGIC_VECTOR(15 downto 0);
              In3 : in STD_LOGIC_VECTOR(15 downto 0);
              In4 : in STD_LOGIC_VECTOR(15 downto 0);
              In5 : in STD_LOGIC_VECTOR(15 downto 0);
              In6 : in STD_LOGIC_VECTOR(15 downto 0);
              In7 : in STD_LOGIC_VECTOR(15 downto 0);
              S0 : in STD_LOGIC;
              S1 : in STD_LOGIC;
              S2 : in STD_LOGIC;
              Z : out STD_LOGIC_VECTOR(15 downto 0));
end mux_8_1_16bit;

architecture Behavioral of mux_8_1_16bit is

begin
    Z <= In0 after 1 ns when S0='0' and S1='0' and S2='0' else
        In1 after 1 ns when S0='0' and S1='0' and S2='1' else
        In2 after 1 ns when S0='0' and S1='1' and S2='0' else
        In3 after 1 ns when S0='0' and S1='1' and S2='1' else
        In4 after 1 ns when S0='1' and S1='0' and S2='0' else
        In5 after 1 ns when S0='1' and S1='0' and S2='1' else
        In6 after 1 ns when S0='1' and S1='1' and S2='0' else
        In7 after 1 ns when S0='1' and S1='1' and S2='1' else
        "0000000000000000" after 1 ns;

end Behavioral;

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