```
library IEEE;
use IEEE.STD LOGIC 1164.ALL;
entity mux_16_1_16bit is
   Port ( In0 : in STD_LOGIC;
          In1 : in STD LOGIC;
           In2 : in STD_LOGIC;
           In3 : in STD_LOGIC;
          In4 : in STD LOGIC;
          In5 : in STD_LOGIC;
          In6 : in STD_LOGIC;
          In7 : in STD LOGIC;
           In8 : in STD_LOGIC;
          In9 : in STD_LOGIC;
          In10 : in STD_LOGIC;
           In11 : in STD LOGIC;
          In12 : in STD LOGIC;
          In13 : in STD_LOGIC;
           In14 : in STD_LOGIC;
          In15 : in STD LOGIC;
           S0 : in STD_LOGIC;
           S1 : in STD_LOGIC;
           S2 : in STD LOGIC;
          S3 : in STD_LOGIC;
Z : out STD_LOGIC);
end mux_16_1_16bit;
architecture Behavioral of mux_16_1_16bit is
       Z \le In0 after 1 ns when S0='0' and S1='0' and S2='0' and S3='0' else
                In1 after 1 ns when S0='0' and S1='0' and S2='0' and S3='1' else
                In2 after 1 ns when S0='0' and S1='0' and S2='1' and S3='0' else
                In3 after 1 ns when S0='0' and S1='0' and S2='1' and S3='1' else
                In4 after 1 ns when S0='0' and S1='1' and S2='0' and S3='0' else
                In5 after 1 ns when S0='0' and S1='1' and S2='0' and S3='1' else
                In6 after 1 ns when S0='0' and S1='1' and S2='1' and S3='0' else
                In7 after 1 ns when S0='0' and S1='1' and S2='1' and S3='1' else
                In8 after 1 ns when S0='1' and S1='0' and S2='0' and S3='0' else
                In9 after 1 ns when S0='1' and S1='0' and S2='0' and S3='1' else
                In10 after 1 ns when S0='1' and S1='0' and S2='1' and S3='0' else
                In11 after 1 ns when S0='1' and S1='0' and S2='1' and S3='1' else
                In12 after 1 ns when S0='1' and S1='1' and S2='0' and S3='0' else
                In13 after 1 ns when S0='1' and S1='1' and S2='0' and S3='1' else
                In14 after 1 ns when S0='1' and S1='1' and S2='1' and S3='0' else
                In15 after 1 ns when S0='1' and S1='1' and S2='1' and S3='1' else
                '0' after 1 ns;
end Behavioral:
```