```
LIBRARY ieee;
USE ieee.std_logic_1164.ALL;
ENTITY RAM_slice_16_bit_tb IS
END RAM_slice_16_bit_tb;
ARCHITECTURE behavior OF RAM_slice_16_bit_tb IS
    -- Component Declaration for the Unit Under Test (UUT)
   COMPONENT RAM_slice_16_bit
        D_in : IN std_logic;
        D_out : OUT std_logic;
        Bit_sel : IN std_logic;
        Row_sel : IN std_logic_vector(15 downto 0);
        RW : IN std_logic
       );
   END COMPONENT;
   --Inputs
   signal D in : std logic := '0';
   signal Bit_sel : std_logic := '0';
   signal Row_sel : std_logic_vector(15 downto 0) := (others => '0');
   signal RW : std_logic := '0';
       --Outputs
  signal D_out : std_logic;
BEGIN
        -- Instantiate the Unit Under Test (UUT)
  uut: RAM_slice_16_bit PORT MAP (
         D_in => D_in,
         D_out => D_out,
         Bit sel => Bit sel,
         Row_sel => Row_sel,
         RW => RW
       );
   -- Stimulus process
   stim_proc: process
     -- hold reset state for 100 ns.
     wait for 100 ns;
               D in <= '1';
               Bit_sel <= '0';
               RW <= '0';
               Row_sel <= "0000000000000001";
               wait for 20 ns;
               Bit_sel <= '1';
               wait for 20 ns;
               RW <= '1';
               wait for 20 ns;
               RW <= '0';
               wait for 20 ns;
               RW <= '1';
               D_in <= '0';
               wait for 20 ns;
               RW <= '0';
     wait;
  end process;
END;
```