

```

LIBRARY ieee;
USE ieee.std_logic_1164.ALL;

ENTITY decoder_4_to_16_tb IS
END decoder_4_to_16_tb;

ARCHITECTURE behavior OF decoder_4_to_16_tb IS

    -- Component Declaration for the Unit Under Test (UUT)

    COMPONENT decoder_4_to_16
    PORT(
        A : IN  std_logic_vector(3 downto 0);
        Q0 : OUT std_logic;
        Q1 : OUT std_logic;
        Q2 : OUT std_logic;
        Q3 : OUT std_logic;
        Q4 : OUT std_logic;
        Q5 : OUT std_logic;
        Q6 : OUT std_logic;
        Q7 : OUT std_logic;
        Q8 : OUT std_logic;
        Q9 : OUT std_logic;
        Q10 : OUT std_logic;
        Q11 : OUT std_logic;
        Q12 : OUT std_logic;
        Q13 : OUT std_logic;
        Q14 : OUT std_logic;
        Q15 : OUT std_logic
    );
    END COMPONENT;

    --Inputs
    signal A : std_logic_vector(3 downto 0) := (others => '0');

    --Outputs
    signal Q0 : std_logic;
    signal Q1 : std_logic;
    signal Q2 : std_logic;
    signal Q3 : std_logic;
    signal Q4 : std_logic;
    signal Q5 : std_logic;
    signal Q6 : std_logic;
    signal Q7 : std_logic;
    signal Q8 : std_logic;
    signal Q9 : std_logic;
    signal Q10 : std_logic;
    signal Q11 : std_logic;
    signal Q12 : std_logic;
    signal Q13 : std_logic;
    signal Q14 : std_logic;
    signal Q15 : std_logic;

BEGIN

    -- Instantiate the Unit Under Test (UUT)
    uut: decoder_4_to_16 PORT MAP (
        A => A,
        Q0 => Q0,
        Q1 => Q1,
        Q2 => Q2,
        Q3 => Q3,
        Q4 => Q4,
        Q5 => Q5,
        Q6 => Q6,
        Q7 => Q7,
        Q8 => Q8,
        Q9 => Q9,
        Q10 => Q10,
        Q11 => Q11,
        Q12 => Q12,
        Q13 => Q13,
        Q14 => Q14,
        Q15 => Q15
    );

```

```

-- Stimulus process
stim_proc: process
begin
    -- hold reset state for 100 ns.
    wait for 100 ns;
    A <= "0000";

    wait for 20 ns;
    A <= "0001";

    wait for 20 ns;
    A <= "0010";

    wait for 20 ns;
    A <= "0011";

    wait for 20 ns;
    A <= "0100";

    wait for 20 ns;
    A <= "0101";

    wait for 20 ns;
    A <= "0110";

    wait for 20 ns;
    A <= "0111";

    wait for 20 ns;
    A <= "1000";

    wait for 20 ns;
    A <= "1001";

    wait for 20 ns;
    A <= "1010";

    wait for 20 ns;
    A <= "1011";

    wait for 20 ns;
    A <= "1100";

    wait for 20 ns;
    A <= "1101";

    wait for 20 ns;
    A <= "1110";

    wait for 20 ns;
    A <= "1111";

    wait;
end process;

END;

```