

# BackNET Boys

Integrantes:

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# Implementación de la solución

- Tenemos siete clases:
  - Node
    - ServerNode
      - ServerNodeUDP
      - ServerNodeTCP
    - ClientNode
      - ClientNodeUDP
      - ClientNodeTCP

# Estructuras de Datos Utilizadas



# Tabla de alcanzabilidad

- Para la tabla de alcanzabilidad utilizamos una lista de listas

```
def processMessage(self, clientAddr, msj):
    aTLock.acquire()
    print("ServerNode : this thread is proccesing the message!")
    if(msj == "0"):
        # Delete clientAddr to the alcanzabilityTable
        for itr in self.alcanzabilityTable:
            if(itr[0] == clientAddr):
                del itr
    else:
        msg = msj.split('/')
        maximo = int(msg[0]) * 3
        i = 1
        while(i < maximo):
            tupla = []
            tupla.append(clientAddr)
            tupla.append(str(msg[i]))
            tupla.append(str(msg[i+1]))
            tupla.append(str(msg[i+2]))
            if(len(self.alcanzabilityTable) == 0):
                self.alcanzabilityTable.append(tupla)
            else:
                found = False
                for it in self.alcanzabilityTable:
                    if(it[1] == tupla[1] and it[2] == tupla[2]):
                        if(int(it[3]) > int(tupla[3])):
                            it[3] = tupla[3]
                            found = True
                            break
                if(not found):
                    self.alcanzabilityTable.append(tupla)
            i += 3
    aTLock.release()
```

# Lista de Conexiones

- Para la Lista de Conexiones utilizamos un Diccionario

# Casos de Prueba



walter@Walter-PC: ~/Escritorio/RedesProyecto/v2

Archivo Editar Ver Buscar Terminal Ayuda

2 : Print alcanzabiliy table

ServerNode : Receiving messages and stuff!

1

ClientNode : Running!

ClientNodeUDP : Sending message

Please, put the destination ip address: 10.0.2.15

Please, put the destination port number: 14000

ClientNode : Give it to me!

Please enter the message:

Hint: Remember the message struture is:

```
ni
ip/mask/cost
ip/mask/cost
.
.
.
```

Write the number of lines of the message (n): 3

l: 10.1.1.1/16/21

l: 10.1.1.1/16/7

l: 10.1.1.1/9/300

ClientNode : Packing the message ...

New connection

From Server: ✓✓

Select an option:

```
0 : Delete node
1 : Send message
2 : Print alcanzabiliy table
```

walter@Walter-PC: ~/Escritorio/RedesProyecto/v2

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walter@Walter-PC:~/Escritorio/RedesProyecto/v2\$ python3 node.py -tcp 1

0.0.2.15 24 14000

ip address: 10.0.2.15

subnet mask: 24

port number: 14000

The provided subnet mask is valid! Hooray!

The provided port is valid! Hooray!

The provided ip address is valid! Hooray!

Node (The real mvp!) : Constructor

ServerNode : Constructor :)

ServerNodeTCP : Constructor :)

ClientNode : Constructor :)

ClientNodeTCP : Constructor :)

Select an option:

```
0 : Delete node
1 : Send message
2 : Print alcanzabiliy table
```

ServerNode : Receiving messages and stuff!

ServerNode : Unpacking the message ...

ServerNode : this thread is proccesing the message!

2

Alcanzability Table:

```
['Network Address', 'Mask', 'Cost', 'Origin']
[('10.0.2.15', 52080), '10.1.1.1', '16', '7']
[('10.0.2.15', 52080), '10.1.1.1', '9', '300']
```

Select an option:

```
0 : Delete node
1 : Send message
2 : Print alcanzabiliy table
```

.

.

.

Write the number of lines of the message (n): 3

l: 10.1.1.1/16/21

l: 10.1.1.1/16/7

l: 10.1.1.1/9/300

ClientNode : Packing the message ...

New connection

From Server: ✓✓

Select an option:

0 : Delete node

1 : Send message

2 : Print alcanzabiliy table

ServerNode : Unpacking the message ...

ServerNode : this thread is proccesing the message!

2

Alcanzability Table:

['Network Address', 'Mask', 'Cost', 'Origin']

[('10.0.2.15', 57180), '10.1.1.1', '12', '90']

[('10.0.2.15', 57180), '10.1.1.1', '15', '45']

[('10.0.2.15', 57180), '10.2.2.2', '9', '7']

[('10.0.2.15', 57180), '10.3.3.3', '10', '71']

Select an option:

0 : Delete node

1 : Send message

2 : Print alcanzabiliy table

1

ClientNode : Running!

ClientNodeUDP : Sending message

Please, put the destination ip address: 10.0.2.15

Please, put the destination port number: 12000

ClientNode : Give it to me!

Please enter the message:

Hint: Remember the message struture is:

nl

ip/mask/cost

ip/mask/cost

.

.

.

Write the number of lines of the message (n): 5

l: 10.1.1.1/12/90

l: 10.1.1.1/15/45

l: 10.1.1.1/12/170

l: 10.2.2.2/9/7

l: 10.3.3.3/10/71

ClientNode : Packing the message ...

New connection

From Server: ✓✓

Select an option:

0 : Delete node

1 : Send message

2 : Print alcanzabiliy table