#### **Exam 2 Review**

Physics 211 Syracuse University, Physics 211 Spring 2015 Walter Freeman

March 23, 2016

#### **Announcements**

- Exam 2 next Tuesday
- Homework 5 due Friday
- Recitations held as normal next week

#### **Exam details**

- 4 questions (+ possible extra credit)
- More symbolic problems (no numbers) than before
- Please arrive a bit early if at all possible
- If possible please don't bring backpacks to make life easier on proctors
  - We're just trying to help you, and don't want to trip over and fall
- Bring a calculator of any type and pencils
- Reference sheet: prepared today, posted tonight, provided for you on exam

### Extra exam preparation

- Practice exam posted
  - Solutions posted Friday after recitations
- Office hours today: 1:30-3:30 PM (Physics Clinic)
- If there's demand I'll be back at 6
- Office hours tomorrow: 10-12 AM (Physics Clinic)
- Review session Friday, 1-4 PM, location TBA
- Review session Saturday, 4-7 PM, Stolkin Auditorium
  - Lots of people have been Facebook-messaging me cellphone pictures of work with questions; please do this!
- There is a huge amount of help available to you: use it!

#### Review: overview

### Two main topics:

- Newton's second law:
  - Relates force to acceleration
  - Force diagrams
  - Circular motion:  $a = \omega^2 r = v^2/r$  toward center
  - We did this before break; make sure you brush up on it!
  - We'll focus on it here
- Conservation of momentum:
  - Useful for collisions, explosions
  - Conservation of angular momentum (from Tuesday)

#### Review: overview

- Newton's second law:  $\sum \vec{F} = m\vec{a}$ 
  - Forces (left hand side) cause accelerations (right hand side)
  - Acceleration is not a force: it results from forces

Newton's third law: Forces come in pairs. If A pushes on B, B pushes back on A

- Forces are things you can feel:
  - Normal forces: one thing pushes on another
  - Gravity
  - Tension: a rope pulls on something
  - Friction: opposes things sliding
  - Acceleration is not a force: forces cause acceleration
  - "Centripetal force" is not a separate force: it describes one of the above

# A few things about these forces: gravity

- ullet On Earth: always acts downward with  $F_g=mg$
- $\bullet$  The acceleration of an object is *only* g if there are no other forces

$$-mg = ma_y$$
: only if  $\sum F_y = -mg!$ 

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This is only true on Earth. Elsewhere: all objects attract each other

$$F_g = \frac{Gm_1m_2}{r^2}$$

- $m_1$  and  $m_2$  are the masses of the two objects; r is the distance between their centers.
- $G = 6.67 \times 10^{-11} \text{N} \cdot \text{m}^2/\text{kg}^2$
- This distance is measured between their centers (for planets)
- ullet On Earth:  $F_g=m_1g=rac{GM_em_1}{r_e^2}$ , so  $g=rac{GM_e}{r_e^2}$

## A few things about these forces: tension

- Just the force exerted by a rope
- Always goes in the direction of the rope, and is the same throughout
- Can only pull; can never push
- Force is the same on both ends (Newton's 3rd law)

## A few things about these forces: normal forces

- Stops two things from moving through each other
- Always directed normal (perpendicular) to a surface
- ullet Magnitude is as large as it needs to be to stop objects from "crossing"  $(a_\perp=0)$
- Newton's third law: if A pushes on B, B pushes back on A (the book problem)
- Can only push; can never pull (the frog-in-bucket problem)
- "Apparent weight": the normal force exerted by the ground

## A few things about these forces: friction

Friction depends on a property of the surfaces called the coefficient of friction  $\mu$ 

- Roughly: "how sticky things are".
- Force of kinetic friction =  $\mu_k F_N$
- Max force of static friction =  $\mu_s F_N$
- Friction points in whichever direction opposes the tendency to slide
- Static friction can make objects move (cars, people walking)

- "Uniform circular motion": object steadily moving in a circle
- Angular velocity: how fast does the thing turn? (RPM's, degrees per second, radians per second)
- Constant speed does not mean constant velocity or zero acceleration!

$$a = \omega^2 r = \frac{v^2}{r}$$
 toward the center of the circle

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- "How many force problems and how many circular motion problems will we have?"
- They're the same: circular motion just tells you that  $a = \omega^2 r$ . You do these problems in *exactly the same way*.

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If an object is traveling in a circle, you immediately know that its acceleration is  $\omega^2 r$  or  $v^2/r$  toward the center.

# Problem solving strategies (the important thing!)

- 1. Force diagrams ("Accounting")
  - Draw all forces and only forces (things you can feel)
  - Choose a pair of axes (tilted axes are sometimes helpful, like for things on ramps)
  - Break forces into components along these axes, if needed

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# • 2. Newton's laws ("Physics")

Write down ∑ F = ma for each object in each direction. You can read this off your diagram. For instance:

$$T_1 \cos \theta - T_2 = ma_x$$
  
 $T_1 \sin \theta - mg = ma_y$ 

- Forces (real things) go on the left side; acceleration goes on the right
- Put in things you know about the acceleration
- Different objects : different acceleration variables (are they related?)
  - Sometimes a = 0
  - Circular motion:  $a_r = \omega^2 r = \frac{v^2}{r}$  toward the center

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# 3. Algebra ("Math")

- Put in the stuff you have, solve for the stuff you need
- Need at least as many equations as unknowns
- "Systems of equations": solve by substitution

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### Sample problems: elevator

A 100 kg person stands in an elevator. What is the normal force if the elevator is accelerating upward at 3  $m/s^2$ ?

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- Sum of forces goes on the left, acceleration goes on the right
- ullet We know the acceleration; we don't know one of the forces o solve for it!

A 2 kg mass hangs on a string 1m long, which is being spun in a vertical circle once per second. What is the tension force at the bottom of the arc?

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 This is the same idea as the last problem; we just know the acceleration in an indirect way

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 Remember, the acceleration goes toward the center of the circle: think about your signs!

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- Tilted coordinate axes
- Break gravity into components (remember how this goes!!)

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- Separate force diagram for each object
- How do the accelerations relate?

### Sample problems: momentum

- This week's homework:
  - Problem 1: momentum in 2D, multiple objects
  - Problem 7: momentum in 2D, vectors
  - Problem 4: momentum plus kinematics (do it in steps!)
  - Problem 3: angular momentum

Sample problems: your request!

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