

# Moment of inertia

Physics 211  
Syracuse University, Physics 211 Spring 2017  
Walter Freeman

April 4, 2017

- Physics practice this Wednesday: setting up rotation problems. 7:30-9:30 in Stolkin, partial solutions to HW7 will be discussed
- HW7 will be posted today
- No office hours this Friday (I'll be guest teaching in Arizona)
- A reminder: if something goes wrong and you can't be in recitation or turn homework in on time, tell your recitation TA in addition to me

- Physics practice this Wednesday: setting up rotation problems. 7:30-9:30 in Stolkin, partial solutions to HW7 will be discussed
- HW7 will be posted today
- No office hours this Friday (I'll be guest teaching in Arizona)
- A reminder: if something goes wrong and you can't be in recitation or turn homework in on time, tell your recitation TA in addition to me
- Students who are traveling Easter weekend:
  - Makeup group exam given Thursday evening, 6PM-7PM or 7PM-8PM
  - You will need to sign up by email, and I'll put you in groups
  - I'll send out info for this tomorrow

Translation	Rotation
Position $\vec{s}$ Velocity $\vec{v}$ Acceleration $\vec{a}$	Angle $\theta$ Angular velocity $\omega$ Angular acceleration $\alpha$
Kinematics: $\vec{s}(t) = \frac{1}{2}\vec{a}t^2 + \vec{v}_0t + \vec{s}_0$	$\theta(t) = \frac{1}{2}\alpha t^2 + \omega_0t + \theta_0$
Force $\vec{F}$ Mass $m$ Newton's second law $\vec{F} = m\vec{a}$	Torque $\tau$ Rotational inertia $I$ Newton's second law for rotation $\tau = I\alpha$
Kinetic energy $KE = \frac{1}{2}mv^2$ Work $W = \vec{F} \cdot \Delta\vec{s}$ Power $P = \vec{F} \cdot \vec{v}$	Kinetic energy $KE = \frac{1}{2}I\omega^2$ Work $W = \tau\Delta\theta$ Power $P = \tau\omega$
Momentum $\vec{p} = m\vec{v}$	Angular momentum $L = I\omega$

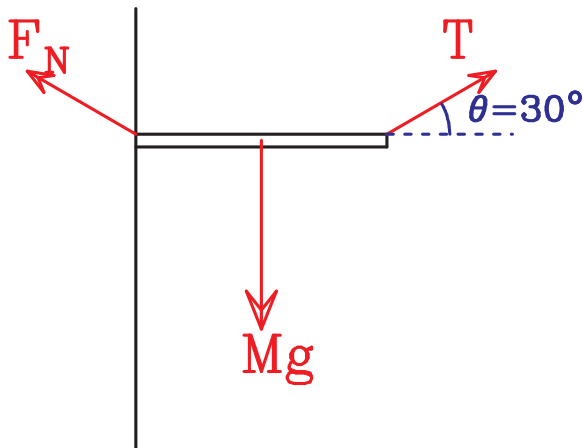
Calculating torque:

$$\tau = F_{\perp}r = Fr_{\perp} = Fr \sin \theta$$

- Draw an extended force diagram
- Label all forces – both where they act and what they are
- Write an expression for the torque applied by each
- Counterclockwise torques are positive; clockwise torques are negative.

If  $\alpha = 0$  (“static equilibrium”, “dynamic equilibrium”):

- This means that the net torque (about *any* pivot) is zero
- Choose a pivot on top of a force whose value you **don't know** and **don't care** about
- **Write down  $\sum \tau = 0$  and solve**



How does the tension  $T$  compare to the weight of the beam?

A:  $T \leq mg/2$

C:  $T = mg$

B:  $mg/2 < T < mg$

D:  $mg < T < 2mg$

E:  $T \geq 2mg$

# Beyond equilibrium

Translation	Rotation
Position $\vec{s}$ Velocity $\vec{v}$ Acceleration $\vec{a}$	Angle $\theta$ Angular velocity $\omega$ Angular acceleration $\alpha$
Kinematics: $\vec{s}(t) = \frac{1}{2}\vec{a}t^2 + \vec{v}_0t + \vec{s}_0$	$\theta(t) = \frac{1}{2}\alpha t^2 + \omega_0t + \theta_0$
Force $\vec{F}$ Mass $m$ Newton's second law $\vec{F} = m\vec{a}$	Torque $\tau$ Rotational inertia $I$ Newton's second law for rotation $\tau = I\alpha$
Kinetic energy $KE = \frac{1}{2}mv^2$ Work $W = \vec{F} \cdot \Delta\vec{s}$ Power $P = \vec{F} \cdot \vec{v}$	Kinetic energy $KE = \frac{1}{2}I\omega^2$ Work $W = \tau\Delta\theta$ Power $P = \tau\omega$
Momentum $\vec{p} = m\vec{v}$	Angular momentum $L = I\omega$

The analogue of mass is called “moment of inertia” (letter  $I$ )

- More massive things are harder to turn, but that’s only part of it
- The mass *distribution* matters, too
- The further the mass is from the center, the harder it will be to turn
- The moment of inertia depends on the *average squared distance from the center*



The analogue of mass is called “moment of inertia” (letter  $I$ )

- More massive things are harder to turn, but that’s only part of it
- The mass *distribution* matters, too
- The further the mass is from the center, the harder it will be to turn
- The moment of inertia depends on the *average squared distance from the center*

$$I = MR^2$$

(if all the mass is the same distance from the center)  
(our demo rods; hoops; rings; bike wheels)

# Moment of inertia: why?

To see why  $I = M \langle r^2 \rangle$ , let's consider the kinetic energy of a spinning object.

The kinetic energy of a single “point mass” moving in a circle is  $\frac{1}{2}mv^2 = \frac{1}{2}mr^2\omega^2$ , where  $r$  is its distance from the center.

# Moment of inertia: why?

To see why  $I = M \langle r^2 \rangle$ , let's consider the kinetic energy of a spinning object.

The kinetic energy of a single “point mass” moving in a circle is  $\frac{1}{2}mv^2 = \frac{1}{2}mr^2\omega^2$ , where  $r$  is its distance from the center.

Since  $KE_{\text{rot}} = \frac{1}{2}I\omega^2$ , this means  $I = mr^2$  for a single point.

## Moment of inertia: why?

To see why  $I = M \langle r^2 \rangle$ , let's consider the kinetic energy of a spinning object.

The kinetic energy of a single “point mass” moving in a circle is  $\frac{1}{2}mv^2 = \frac{1}{2}mr^2\omega^2$ , where  $r$  is its distance from the center.

Since  $KE_{\text{rot}} = \frac{1}{2}I\omega^2$ , this means  $I = mr^2$  for a single point.

For an extended object, we simply add up the energy of all the moving particles:

$$I = \int r^2 dm = M \langle r^2 \rangle$$

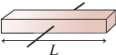
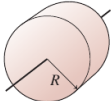
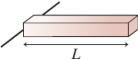
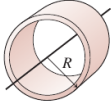
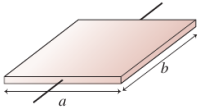
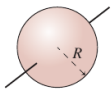
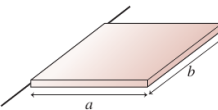
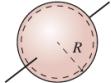
i.e. the moment of inertia is just the total mass times the average squared distance from the axis.

# Moment of inertia, other things

What about the moment of inertia of other objects?

Requires calculus in general; here are some common ones

TABLE 12.2 Moments of inertia of objects with uniform density

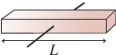
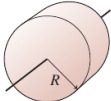
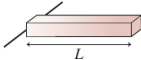
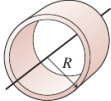
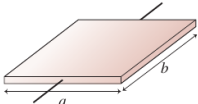
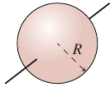
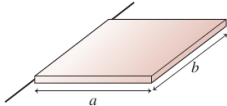
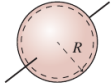
Object and axis	Picture	$I$	Object and axis	Picture	$I$
Thin rod, about center		$\frac{1}{12}ML^2$	Cylinder or disk, about center		$\frac{1}{2}MR^2$
Thin rod, about end		$\frac{1}{3}ML^2$	Cylindrical hoop, about center		$MR^2$
Plane or slab, about center		$\frac{1}{12}Ma^2$	Solid sphere, about diameter		$\frac{2}{5}MR^2$
Plane or slab, about edge		$\frac{1}{3}Ma^2$	Spherical shell, about diameter		$\frac{2}{3}MR^2$

# Moment of inertia, other things

What about the moment of inertia of other objects?

Requires calculus in general; here are some common ones

TABLE 12.2 Moments of inertia of objects with uniform density

Object and axis	Picture	$I$	Object and axis	Picture	$I$
Thin rod, about center		$\frac{1}{12}ML^2$	Cylinder or disk, about center		$\frac{1}{2}MR^2$
Thin rod, about end		$\frac{1}{3}ML^2$	Cylindrical hoop, about center		$MR^2$
Plane or slab, about center		$\frac{1}{12}Ma^2$	Solid sphere, about diameter		$\frac{2}{5}MR^2$
Plane or slab, about edge		$\frac{1}{3}Ma^2$	Spherical shell, about diameter		$\frac{2}{3}MR^2$

In general:  $I = \lambda MR^2$

We will always give you  $I$  if it's not 1 (i.e. not a ring etc.)

$$\tau = I\alpha$$

“Newton's second law for rotation”:

Torques give things angular acceleration, just like forces make things accelerate.

Which will make the hanging object fall faster?

- A: Increasing the diameter of the spool the string is wound around
- B: Decreasing the diameter of the spool the string is wound around
- C: Moving the spinning masses inward
- D: Moving the spinning masses outward
- E: None of the above; it falls at  $g$  no matter what



# What about rotational kinetic energy?

Translation	Rotation
Position $\vec{s}$ Velocity $\vec{v}$ Acceleration $\vec{a}$	Angle $\theta$ Angular velocity $\omega$ Angular acceleration $\alpha$
Kinematics: $\vec{s}(t) = \frac{1}{2}\vec{a}t^2 + \vec{v}_0t + \vec{s}_0$	$\theta(t) = \frac{1}{2}\alpha t^2 + \omega_0t + \theta_0$
Force $\vec{F}$ Mass $m$ Newton's second law $\vec{F} = m\vec{a}$	Torque $\tau$ Rotational inertia $I$ Newton's second law for rotation $\tau = I\alpha$
Kinetic energy $KE = \frac{1}{2}mv^2$ Work $W = \vec{F} \cdot \Delta\vec{s}$ Power $P = \vec{F} \cdot \vec{v}$	Kinetic energy $KE = \frac{1}{2}I\omega^2$ Work $W = \tau\Delta\theta$ Power $P = \tau\omega$

Suppose the pulley were a solid cylinder with mass  $M$  and radius  $r$ . How fast is the falling mass traveling when it hits the ground if it starts from a height  $h$ ?

Which object will reach the bottom of the ramp faster?

A: The wooden one

B: The one with the mass located near the middle

C: The one with the mass located near the edge

D: A tie between A and B

E: A tie between B and C