PHYSICS PRACTICE

QUADRATIC EQUATIONS, THEIR GRAPHS, AND THE QUADRATIC FORMULA

Throughout, the letters A, B, and C refer to the three coefficients in the quadratic equation $At^2 + Bt + C = 0$, which has solutions

$$t = \frac{-b \pm \sqrt{B^2 - 4AC}}{2A}$$

Problem 1:

Draw five graphs below, as follows:

- 1. One in which A > 0
- 2. One in which A < 0
- 3. One where t has two real, positive intersections with the x-axis ("roots")
- 4. One where t has one positive root and one negative root
- 5. One where the only roots to t are imaginary.

Problem 2:

A bucket is being lowered into a well at a constant speed of 2 m/s. When the bucket is 10 meters below the top of the well, a physics student drops a rock into it from the top of the well. However, the bucket is a bit rusty, and might break if the rock hits it too hard. How fast will the rock be going when it lands in the bucket?

Take the following steps:

- Write position equations x(t) for both objects
- Graph these equations, so you have a pictoral representation of what is going on
- Write a sentence that will let you find the solution (of the form of the others we've been writing)
- Do the algebra and write down the quadratic formula
- Do anything else you need to do to find the velocity

Problem 3:

In the previous problem, you used the quadratic formula to find the point of intersection between a parabola and a line. In the next problem, you'll use the quadratic formula to find out where two parabolas intersect.

However, your math teacher told you that the quadratic formula tells you the roots of a parabola, i.e. where it intersects the line x = 0. After all, it only solves equations of the form $At^2 + Bt + C = 0$.

How do you reconcile these two claims? How do we use the quadratic formula to find out where parabolas intersect things other than the line x = 0?

Problem 4:

Suppose I have two objects which move as follows:

- 1. Initial velocity v_0 , initial position 0, acceleration -g
- 2. Initial velocity 0, initial position h, acceleration α (positive)

For instance, Object 1 is a flea jumping in a box which is accelerating upward (v_0 is the velocity with which the flea can jump; it is in freefall after its feet leave the ground) and Object 2 is the top of the box.

Can the flea jump high enough to get to the top of the box?

Take the following steps:

- Write position equations x(t) for both objects
- Graph these equations, so you have a pictoral representation of what is going on
- Write a sentence that will let you find the solution: how do you say "flea reaches top of box" in terms of our variables?
- Do the algebra and write down the quadratic formula
- How do you interpret the solutions to the quadratic formula?

Problem 5:

In your groups, write down a problem that must be solved with the quadratic formula, and whose solution is either:

- 1. The "plus" root of the quadratic formula
- 2. The "minus" root of the quadratic formula
- 3. Both roots
- 4. ... determined by looking at the sign of the determinant (the thing under the square root)

Then, when everyone has written their problems, swap with another group and solve theirs!