Motion problems

Matthew Rudolph

Syracuse University

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Reminders

- There were pre-lecture questions on Blackboard for today
 - If you're still not sure about the grading it is set up that you should average more than 1 point per question (over the whole semester) to get full credit
 - The line is drawn so that you should be able to miss about 2 weeks of questions without a problem
- First homework assignment is due Friday, second next Wednesday

Pre-lecture question 1

The equations

$$v(t) = v_0 + at$$

 $x(t) = x_0 + v_0 t + \frac{1}{2} a t^2$

are valid under what condition?

- Velocity is constant
- Acceleration is constant √
- The object moves in only one direction
- They are always valid

Equations of motion

- Many problems in this class involve motion with constant acceleration
- Can write down the graphs we drew as equations
- Use these equations to describe motion with constant acceleration:

$$v(t) = v_0 + at$$

 $x(t) = x_0 + v_0 t + \frac{1}{2} a t^2$

Sometimes this rearrangement is useful if you don't care about t:

$$v^2 = v_0^2 + 2a(x - x_0)$$

Example problem 1

A light-rail commuter train accelerates at a rate of 1.35 m/s². How long does it take to reach its top speed of 80.0 km/h, starting from rest?



Credit: Leinad on wikimedia 5 / 27

Problem solving steps

Key strategy for the class!

- Draw a picture it helps visualize things
- Choose axes which way is positive? Where is zero?
- 3 When is t=0?
- For motion problems use the equations of motion
- Translate the question into one about your variables
- Do algebra to solve for the unknowns
- Calculate a numerical answer
- Does your answer make sense?

Example problem 2

In emergencies, the train can decelerate rapidly, coming to rest from 80.0 km/h in 8.30 s. How far does it travel in that time?



Credit: Leinad on wikimedia

Translating the question

$$v(t) = v_0 + at$$

 $x(t) = x_0 + v_0 t + \frac{1}{2} a t^2$

Which question about the variables do we want to solve?

- Mhat is x when a = 0?
- B What is x when t = 8.3 s?
- What is v when t = 8.3s?
- What is v when x = 0?

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- What is x when t = 8.3s? \checkmark
- What is v when t = 8.3s?
- What is v when x = 0?

Which expression for a is correct?

- $a = v_0/t$
- $a = 2x/t^2$
- a=0
- $a = -v_0/t$

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Which expression for *x* is correct?

$$x = \frac{3}{2}v_0t$$

$$x = v_0 t^2$$

$$x = v_0/t$$

$$x = \frac{1}{2}v_0t$$

$$x = v_0 t$$

Which expression for *x* is correct?

$$x = \frac{3}{2}v_0t$$

$$x = v_0 t^2$$

$$x = v_0/t$$

$$x = v_0 t$$

Pre-lecture question 2

Which of the following statements about gravity is true?

- Less massive objects accelerate more from gravity
- More massive objects accelerate more from gravity
- All objects accelerate at the same rate from gravity ✓

Gravity

Falling objects have constant acceleration

$$|a(t)| = g = 9.8 \,\mathrm{m/s^2}$$

- ullet g is a positive number, but the acceleration always points down
 - Put in the minus by hand if "up" is "positive"

Gravity

Falling objects have constant acceleration

$$|a(t)| = g = 9.8 \,\mathrm{m/s^2}$$

- \mathbf{g} is a positive number, but the acceleration always points down
 - Put in the minus by hand if "up" is "positive"

$$v(t) = v_0 - gt$$

 $y(t) = y_0 + v_0 t - \frac{1}{2}gt^2$

Example problem 3

A rescue helicopter is hovering over a person whose boat has sunk. One of the rescuers throws a life preserver straight down to the victim with an initial velocity of 1.40 m/s and observes that it takes 1.8 s to reach the water. How high above the water was the preserver released? (Neglect air resistance)



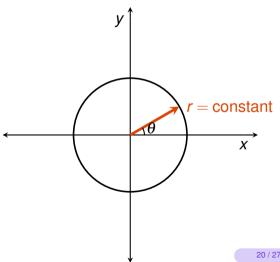
photo by Jaqian on wikimedia

- A ball is thrown straight up, and then falls. While in the air, when is its acceleration zero?
- On the way up
- On the way down
- At the top
- Never

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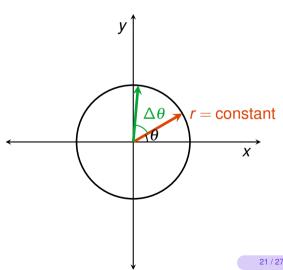
Polar coordinates

- When moving in a circle, it doesn't make much sense to use x and y
- The radius doesn't change, but angle (θ) does



Polar coordinates

- When moving in a circle, it doesn't make much sense to use x and y
- The radius doesn't change, but angle (θ) does
- As you move around, can talk about the change $\Delta\theta$



Angular variables

- Can describe rotation in a circle the same way as 1D motion
- Also works for any fixed object that turns but does not move

position:
$$x$$
 angle: θ velocity: $v = \frac{\mathrm{d}x}{\mathrm{d}t}$ angular velocity: $\omega = \frac{\mathrm{d}\theta}{\mathrm{d}t}$ acceleration: $a = \frac{\mathrm{d}v}{\mathrm{d}t}$ angular acceleration: $\alpha = \frac{\mathrm{d}\omega}{\mathrm{d}t}$

What units do these have?

- Angle θ needs to be measured in radians. (360°=2 π rad)
- Radian in not a "real" unit, it is just the natural way to talk about angle.
- Why?
 - Because 1 radian means you travel 1 "radius" around the outside of the circle
 - Imagine a coordinate axis that bends around

Conversions

$$x = \theta r$$

$$v = \omega r$$

$$a_{\text{tangential}} = \alpha r$$

- For now we only do simple angular motion problems
- We will need these again when we talk about rotational kinetic energy and torque!

- ullet Which of the following units should you use for angular velocity ω ?
- Degrees per second
- Radians per second
- Meters per second
- Meters per second squared

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Example problem 4

A gyroscope slows from an initial rate of $32.0 \, \text{rad/s}$ at a rate of $0.700 \, \text{rad/s}^2$.

- How long does it take to come to rest?
- How far does it turn during that time?

Reminders

- First homework due Friday, January 24
- For lecture Thursday:
 - Read sections 2.1 to 2.3 and 4.1 and 4.2
 - Pre-lecture questions will be on Blackboard