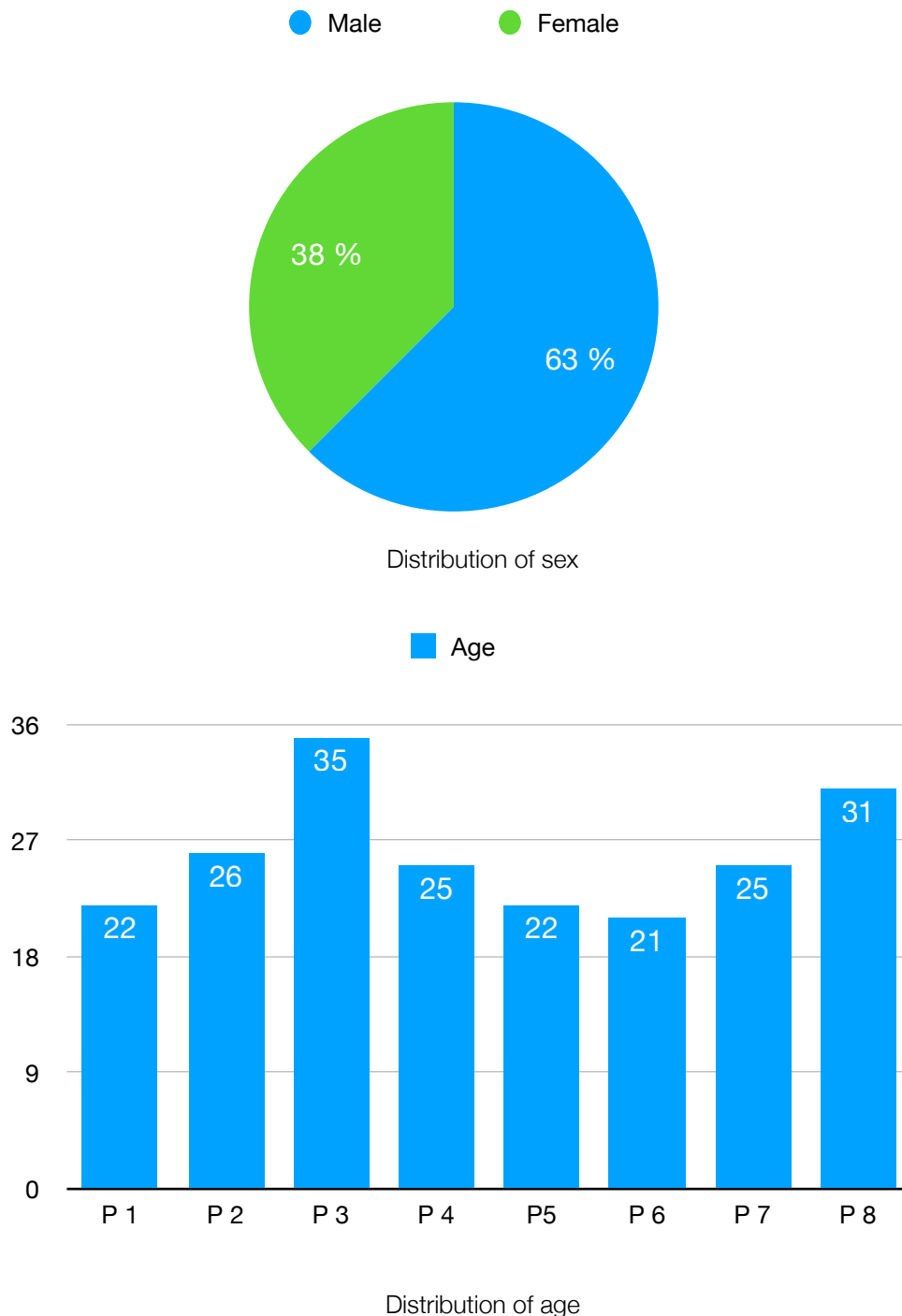
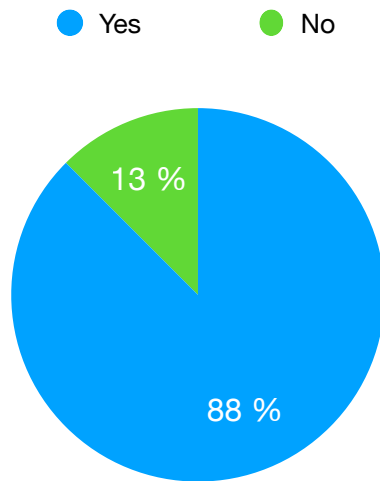


Usability Test Report

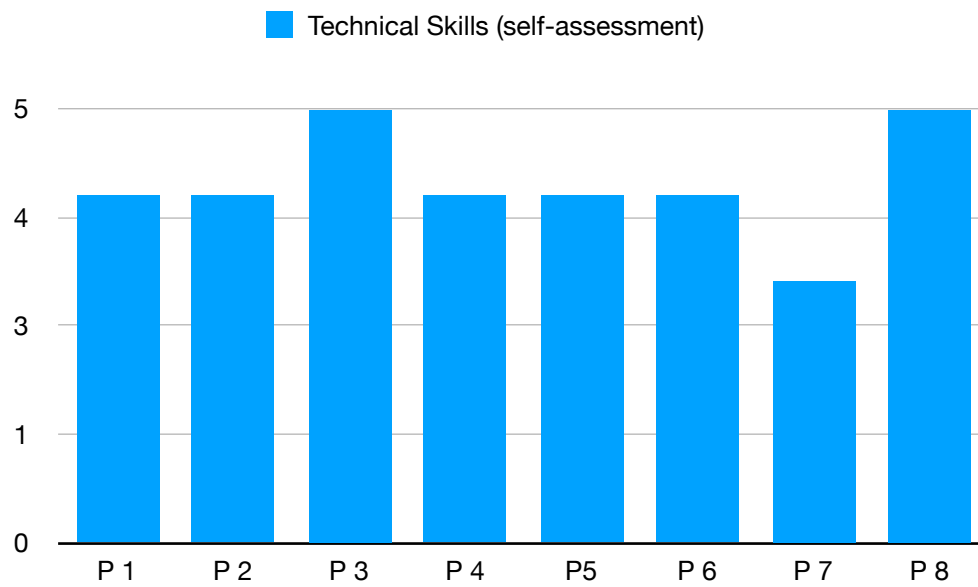
PERSONAL DATA

The usability test was conducted with eight persons. Six members of YEF conducted the test at Pagirinya refugee settlement in Adjumani and two persons conducted the test at the ASKnet conference. All participants are members of the ASKnet and have experience with trainings. Following charts give an overview of their personal data.

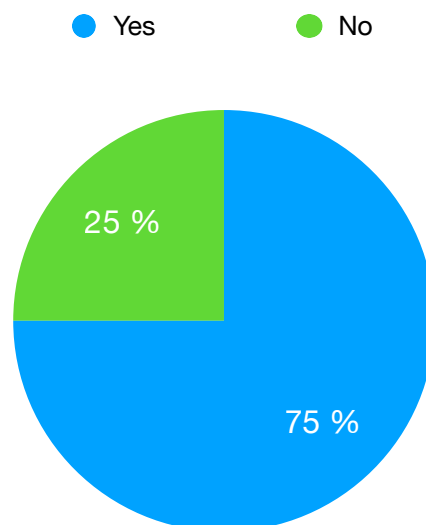




Persons with a personal smartphone



Distribution of self assest technical skills from 1 to 5 (1 = Poor, 2 = Fair, 3 = Good, 4 = Very Good, 5 = Excellent)



Persons with a personal computer

Professional background

P 1	P 2	P 3	P 4	P5	P 6	P 7	P 8
Software Engineer / programmer (self taught, since one year scholarship student)	Software engineer (Bachelors degree)	Hardware repair technician	Software engineer (Bachelors degree)	Social scientist (almost graduated / senior year)	Following (no higher education)	Admin, financial management	Social worker, with IT background (studied)

EQUIPMENT

The Test was conducted on a laptop, while the screen and audio was recorded.

SCOPE

The participants had to fulfill some assignments by using a visual prototyp, which behaved like an actual mobile application. Besides that the participants were invited to speak about their thoughts, what the are trying to achieve, etc.. The tasks are related to actual situations.

The test was about creating and handling trainings and creating and handling documents like project reports and project proposals.

After the test the participants were asked about the prototyp:

- What was your impression of the prototype?
- What could be different / what should be changed?
- What do you think of the training / module / resource structure?
- What do you think about the documentation process?
- Any recommendations, hints, advices?

At this part of the test the participant gave very helpful and detailed insights, especially the persons with an background in software engineering

SUMMARY OF THE TEST

(personal impression without an evaluation of the material)

Overall there was no major finding during the test, only more or less negligible findings.

If the participant couldn't fulfill a task completely the showed highly learnability. Once the structure was understood, the visual architecture of the prototype was positively perceived.



Test at YEF with Richard (Participant 2)

HEURISTIC WALKTHROUGH

The prototype was presented at the ASKnet conference to all of the members. The presentation followed a discussion about what could be added, what is important, what could be improved, how was it understood, etc. Besides the prototype the Context Navigation Map (gives an overview of every part of the application) was also presented and discussed.

The feedback was quite positive, the ASKnet community wants the tool as soon as possible.



Presentation of the prototype at the ASKnet conference

NEXT STEPS

A thoroughly evaluation of the test results will be finished in the next two weeks.