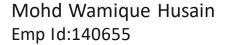


Implementation of YUV422 to Y Image

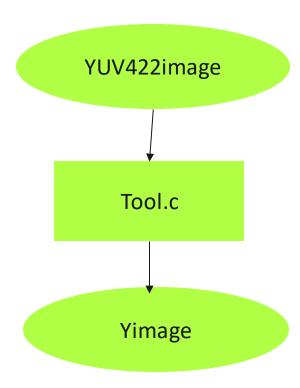


# Agenda

- Planning and Requirement Analysis
- Defining and Designing Product Architecture
- Implementation
- Testing
- Issues Faced

### Planning and Requirement Analysis

- To implement a tool that converts YUV422 image to Y image.
  - To Extract Data Information from Input i.e. YUV422
  - To process the input data
  - To generate Y image



### Defining and Designing Product Architecture

- Provided Image is "YUY2" type of yuv422.
- Here as we know **Raw image** is just a binary file storing the image information in an **Array**.



Here, I have just extracted the alternate data from input image file starting from index 0 and stored the information in new file(output).

Thus new file only contains the Y0,Y1,Y2.....etc.

Input Image Specification:

• Image format : YUV(4:2:2)

• YUV422 type : YUY2

Width : 1280

Height : 960

 No of pixel : 1280\*960

• One pixel info : 2 Byte

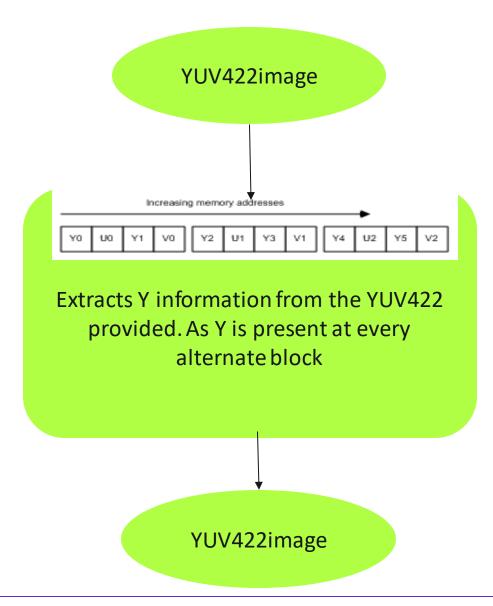
 Size of file : 1280\*960\*2

• Luma (Y) Data : 1280\*960

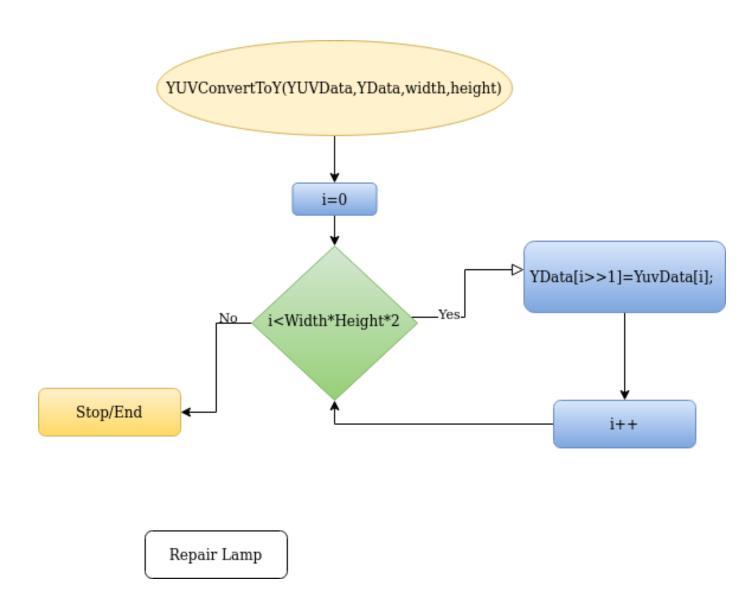
• Chroma(U-V) Data : 1280\*960

- Y is present at every **alternate** place in array
- Our output only include Luma Data whose size is equal to (1280\*960)Bytes.

• Basic working of Tool:



# FlowChart



4-Jun-20

### Implementation

```
Function: YuvConverterToY
void YuvConvertToY(uint8_t YuvData[],uint8_t YData[], int width, int height){
    int i=0;
    for(i=0;i<(width*height*2);i=i+2){</pre>
        YData[i>>1]=YuvData[i]; /*Y data is stored in every alternate block of array of YUV422*/
```

## **Testing**

- Tested with YuvView with Y setting's only and It works as expected
- checked Pixel's details and it only contains Y details

#### **Issues Faced**

- On my initial Implementation I have masked U-V in the same Image as U=128 and V=128, But later I realized that I
  have to make only Y image with no U-V's in it.
- Solved: Then I took new file and filled that file with only Y data which perfectly converted YUV422 to Y image



