

Implementation of YUV420 to Y Image

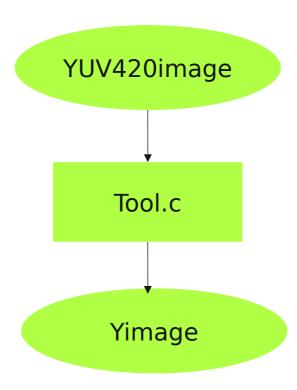


# Agenda

- Planning and Requirement Analysis
- Defining and Designing Product Architecture
- Implementation
- Testing

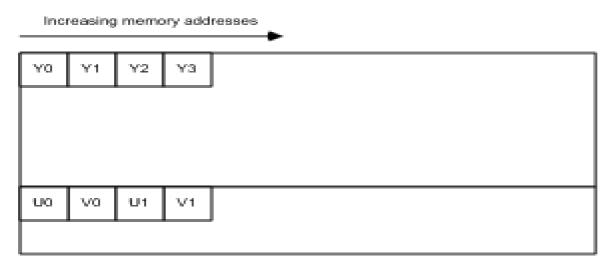
### Planning and Requirement Analysis

- To implement a tool that converts YUV420 image to Y image
  - To Extract Data Information from Input i.e. YUV420
  - To process the input data
  - To generate Y image



### Defining and Designing Product Architecture

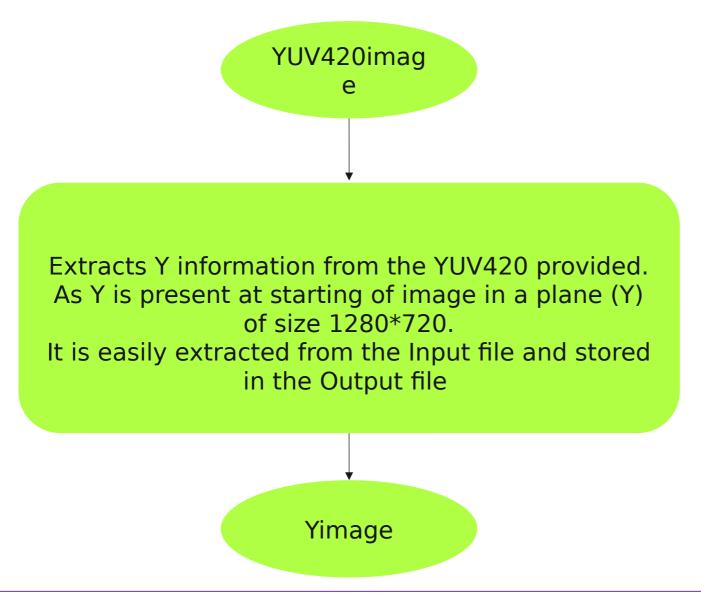
- Provided Image is "NV12" type of yuv420.
- Here as we know Raw image is just a binary file storing the image information in an Array.

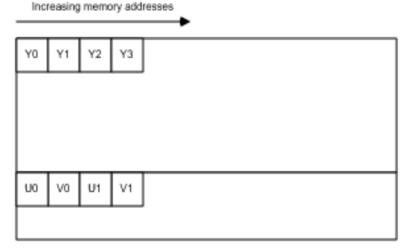


Here, I have just extracted the Y plane from the input image, as for "x" pixels of Image will have "x" Y's in it i.e.every pixel will have its Y. Thus new file only contains the Y0,Y1,Y2.....etc.

- Input Image Specification:
  - Image format : YUV(4:2:0)
  - YUV420 type : NV12
  - Width : 1280
  - Height : 720
  - No of pixel: 1280\*720
  - One pixel info : 12Bits
  - Size of file: 1280\*720\*1.5
  - Luma (Y) Data : 1280\*720
  - Chroma(U-V) Data : 1280\*720\*0.5
- Y is present in the starting plane(Y-plane) in array and size is equal to 1280\*720.
- Our output only include Luma Data whose size is equal to (1280\*720)Bytes.

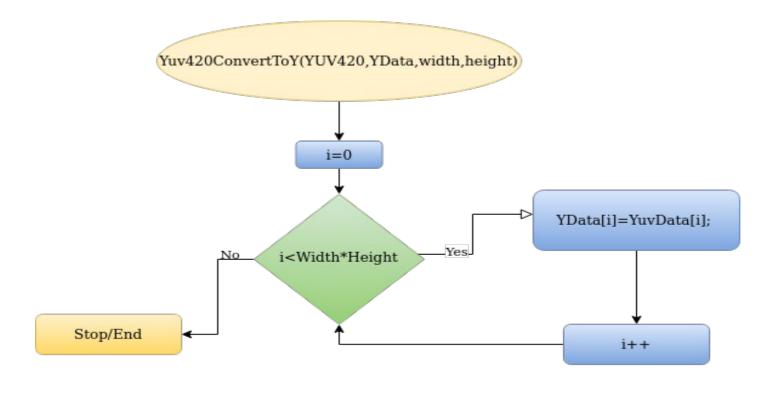
Basic Functionality:





Y420 storage pattern

#### Flowchart



Repair Lamp

### Implementation

```
So, here we only want Y Data. So we only have read
  Y Plane from YUV420 image and written this Y plane in new file
void Yuv420ToY(uint8 t YUV420[],uint8 t YData[],int width,int height){
    uint32 t LulCount=0;
    for(LulCount=0;LulCount<width*height;LulCount++)</pre>
        /*Extracted only Y plane*/
        YData[LulCount]=YUV420[LulCount];
```

## Testing

- Tested with YuvView with Y setting's only and It works as expected
- Checked Pixel's details and it only contains Y details

