```
* To change this license header, choose License Headers in Project Properties.
* To change this template file, choose Tools | Templates
* and open the template in the editor.
package Examen.peluditos;
import java.io.Serializable;
* @author anusk
public abstract class Animal implements Serializable {
   protected int id;
   protected String nombre;
   protected int edad:
   protected boolean reservado;
   protected static int contador = 1;
   public Animal(String n, int e) {
       id = contador++;
       nombre = n;
       edad = e:
       reservado = false;
   }
   public int getId() {
       return id;
   }
   public boolean isReservado() {
       return reservado:
   public void setReservado(boolean reservado) {
       this.reservado = reservado;
   }
   public void reservar() {
       this.reservado = true;
   public static int getContador() {
       return contador;
   }
```

```
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 */
package Examen.peluditos;

/**
 * @ author anusk
 */
public class Gato extends Animal {
    public Gato(String n, int e) {
        super(n, e);
    }

    @ Override
    public String toString() {
        return "Gato: " + super.toString();
    }
}
```

```
* To change this license header, choose License Headers in Project Properties.
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package Examen.peluditos:
import iava.io.BufferedWriter:
import java.io.FileInputStream:
import java.io.FileNotFoundException;
import java.io.FileOutputStream:
import java.io.FileWriter;
import iava.io.IOException:
import java.io.ObjectInputStream:
import java.io.ObjectOutputStream;
import java.util.ArrayList;
import java.util.lterator;
import java.util.Scanner:
* @author anusk
public class Peluditos {
   public static ArrayList<Animal> animales = new ArrayList<Animal>();
   public static final String FICHERO = "peluditos.dat";
   public static int leerInt() {
       Scanner sc = new Scanner(System.in);
       while (true) {
           try {
               return sc.nextInt();
           } catch (Exception e) {
               System.out.println("Número no válido");
               sc.nextLine();
           }
       }
   }
   public static int menu() {
       int op = 0;
       while (op < 1 || op > 8) {
           System.out.println("1. Añadir animal");
           System.out.println("2. Mostrar todos los animales");
           System.out.println("3. Mostrar listado de perros sin reserva");
           System.out.println("4. Mostrar listado de gatos sin reserva");
           System.out.println("5. Reservar");
           System.out.println("6. Anular reserva");
```

```
System.out.println("7. Adoptar");
        System.out.println("8. Salir");
       op = leerInt();
   return op;
}
public static void anadirAnimal() {
    Scanner sc = new Scanner(System.in);
    int tipo = 0;
    while (tipo != 1 && tipo != 2) {
       System.out.println("¿Qué animal desea añadir?\n1. Perro\n2. Gato");
       tipo = leerInt():
    System.out.print("Nombre: ");
    String nombre = sc.nextLine();
    System.out.print("Edad (en meses): ");
    int edad = leerInt();
   if (tipo == 1)
        animales.add(new Perro(nombre, edad));
    else
       animales.add(new Gato(nombre, edad));
}
public static void guardarListadoEnFicheroTexto() {
    Scanner sc = new Scanner(System.in);
    System.out.print("Nombre del fichero: ");
    String fichero = sc.nextLine();
    BufferedWriter bw = null;
   try {
       bw = new BufferedWriter(new FileWriter(fichero));
       Iterator<Animal> it = animales.iterator();
       while (it.hasNext()) {
           bw.write(it.next().toString());
           bw.newLine();
    } catch (IOException e) {
        System.out.println("Error escribiendo en el fichero de texto");
   } finally {
       try {
           if (bw != null)
               bw.close();
       } catch (IOException e) {
           System.out.println("Error cerrando el fichero");
   }
}
```

```
public static void mostrarAnimales() {
        Iterator<Animal> it = animales.iterator();
        while (it.hasNext()) {
            System.out.println(it.next());
        int op = 0;
        while (op != 1 && op != 2) {
            System.out.println(
                    "¿Desea volcar el listado a un fichero de texto? \n1. Sí\n2.
No");
            op = leerInt();
        if (op == 1)
            guardarListadoEnFicheroTexto();
    }
    public static void mostrarPerrosSinReserva() {
        Iterator<Animal> it = animales.iterator();
        while (it.hasNext()) {
            Animal a = it.next();
            if (a instanceof Perro && !a.isReservado())
                System.out.println(a);
    }
    public static void mostrarGatosSinReserva() {
        Iterator<Animal> it = animales.iterator();
        while (it.hasNext()) {
            Animal a = it.next();
            if (a instanceof Gato && !a.isReservado())
                System.out.println(a);
    }
    public static Animal buscar(int id) {
        Iterator<Animal> it = animales.iterator();
        while (it.hasNext()) {
            Animal a = it.next();
           if (a.getId() == id)
                return a:
        return null;
    }
    public static void reservar() {
        System.out.print("Identificador: ");
        int id = leerInt();
        Animal a = buscar(id);
```

```
if (a == null)
       System.out.println("Animal no encontrado");
   else if (a.isReservado())
       System.out.println("No se puede reservar un animal ya reservado");
   else {
       a.reservar();
       System.out.println("Animal reservado correctamente");
}
public static void anulaReserva() {
   System.out.print("Identificador: ");
   int id = leerInt():
   Animal a = buscar(id):
   if (a == null)
       System.out.println("Animal no encontrado");
   else if (a.isReservado()) {
       a.cancelarReserva():
       System.out.println("Reserva anulada");
   } else
       System.out.println("El animal no estaba reservado");
}
public static void adoptar() {
   System.out.print("Identificador: ");
   int id = leerInt();
   Animal a = buscar(id);
   if (a == null)
       System.out.println("Animal no encontrado");
   else if (a.isReservado()) {
       animales.remove(a);
       System.out.println("El animal ha sido adoptado");
   } else
       System.out.println(
               "El animal no está reservado y no se puede adoptar");
}
public static void guardarDatos() {
   ObjectOutputStream oos = null;
   try {
       oos = new ObjectOutputStream(new FileOutputStream(FICHERO));
       oos.writeObject(animales);
       oos.writeInt(Animal.contador);
   } catch (IOException e) {
       System.out.println("Error guardando los datos");
   } finally {
       try {
           if (oos != null)
               oos.close();
```

```
} catch (IOException e) {
           System.out.println("Error cerrando el fichero");
   }
}
public static void recuperarDatos() {
    ObjectInputStream ois = null;
    try {
        ois = new ObjectInputStream(new FileInputStream(FICHERO));
       animales = (ArrayList<Animal>) ois.readObject();
       Animal.setContador(ois.readInt());
    } catch (ClassNotFoundException e) {
        System.out.println("Error en los datos");
   } catch (FileNotFoundException e) {
        System.out.println("Ejecutando por primera vez el programa");
   } catch (IOException e) {
        System.out.println("Error leyendo los datos");
   } catch (Exception e) {
        System.out.println("Error en los datos");
    } finally {
       try {
           if (ois != null)
               ois.close();
       } catch (IOException e) {
           System.out.println("Error cerrando el fichero");
    }
}
public static void main(String[] args) {
    recuperarDatos();
   int op = menu();
    while (op != 8) {
       switch (op) {
           case 1:
               anadirAnimal();
               break;
           case 2:
               mostrarAnimales();
               break:
           case 3:
               mostrarPerrosSinReserva();
               break;
           case 4:
               mostrarGatosSinReserva();
               break;
```

```
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package Examen.peluditos;

/**
 * @ author anusk
 */
public class Perro extends Animal {
    public Perro(String n, int e) {
        super(n, e);
    }

@ Override
    public String toString() {
        return "Perro: " + super.toString();
    }

}
```