Emotion (Valence and Arousal) Prediction from DEAP Dataset

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Objective

Try to predict the Emotion from DEAP dataset using various features and machine learning methods.

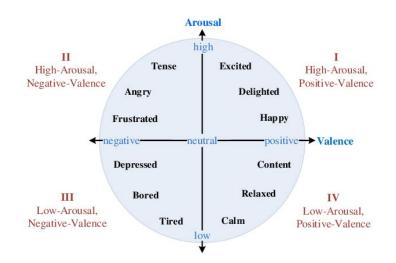


About the DEAP Dataset

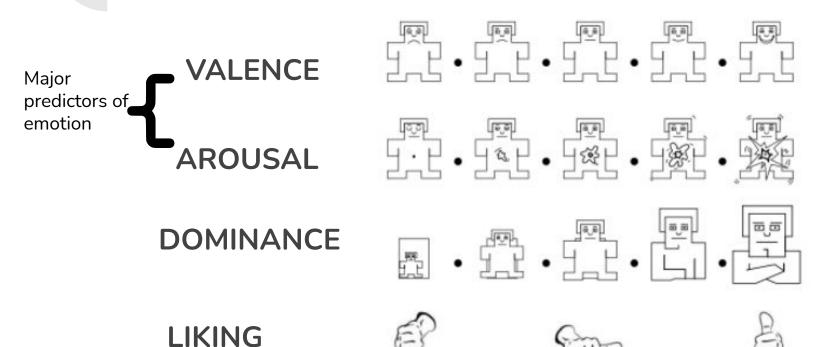
A database for Emotion Analysis using Physiological Signals.

Main Goal of the dataset to create an adaptive music video recommendation system.

Uses **Valence-Arousal** Scale by **Russell** for emotion categorisation



UI filled by participants

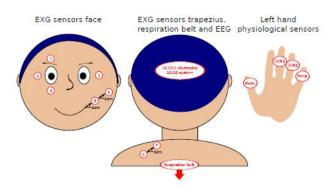


About the dataset

32 participants. 32 EEG electrodes (10-20 system) sampled originally at 512 Hz and 8 peripheral physiological signals recorded.

40 videos(stimuli) of **1 minute** each shown to each participant with a break after 20 mins.

Videos were music videos selected on basis of LALV/ LAHV /HALV /HAHV



Placement of peripheral physiological sensors. For Electrodes were used to record EOG and 4 for EMG

(zygomaticus major and trapezius muscles). In addition.

GSR, blood volume pressure (BVP), temperature and

respiration were measured.

About the dataset (Preprocesssed)

Array name	Array shape	Array contents		
data	40 x 40 x 8064	video/trial x channel x data		
labels	40 x 4	video/trial x label (valence, arousal, dominance, liking)		

- 1. The data was downsampled to 128Hz from 512 tto 256 and then to 128.
- 2. EOG artefacts were removed. electrooculogram (EOG) represents the eyeblinking signals
- 3. A bandpass frequency filter from 4.0-45.0Hz was applied.
- 4. The data was averaged to the common reference.
- 5. The EEG channels were reordered so that they all follow the Geneva order as above.
- 6. The data was segmented into 60 second trials and a 3 second pre-trial baseline removed. $63 \times 128 = 8064$
- 7. The trials were reordered from presentation order to video (Experiment_id) order.

Sunny Kumar Tuladhar

Experiments

- Power Spectral Density (PSD) + Machine Learning(SVM, NVB, KNN, XGBoost)
- Power Spectral Density (PSD) + ANN
- 3. Short Term Fourier Transform + 3dCNN

PSD using Welch's Periodogram

Power Spectral Density was extracted from the signal with a window of **4 seconds**. Our signal is sampled at **128 Hz** and has a **band pass** at **4.0-45.0Hz**.

The original array is 32 subjects x 40 clips x 40 channels x 8064 channels.

Converted to first to 32sub x 40 clips x 32 eegchannels x 7680 signals

(first 3 seconds are baseline so 3×128 were removed)

The brainwave frequencies

Theta brainwaves (4-7 Hz) represent a day dreamy, spacey state of mind mental inefficiency. At very slow levels, theta brain wave activity is a very relaxed state, representing the twilight zone between waking and sleep.

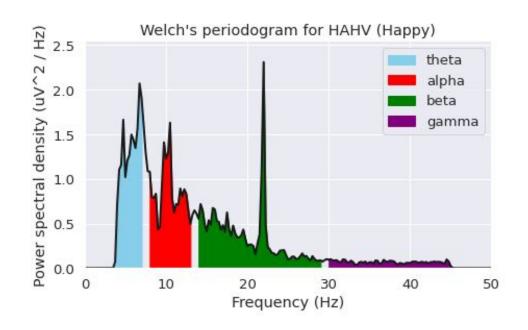
Alpha brainwaves (8-12 Hz.) are slower and larger. Associated with a state of relaxation and represent the brain shifting into an idling gear, waiting to respond when needed. If we close our eyes and begin picturing something peaceful, there is an increase in alpha brainwave

Beta brainwaves (13 – 38 Hz) are small, faster brainwaves associated with a state of mental, intellectual activity and outwardly focused concentration. This is basically state of alertness.

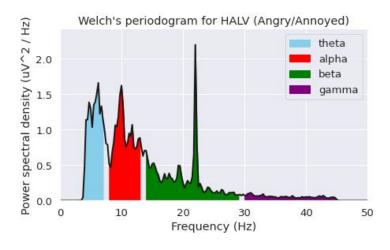
Gamma brainwaves (39 – 42 Hz) are the fastest and most subtle brain waves. Gamma rhythms modulate perception and consciousness.

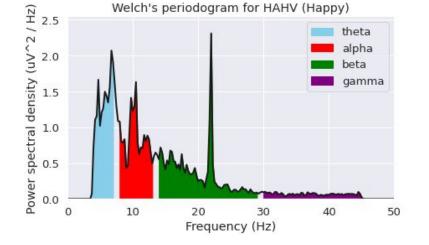
Power Spectral Density

Each channel was converted to the band power of each of these frequencies. A window of 4 seconds was chosen for the PSD extraction.

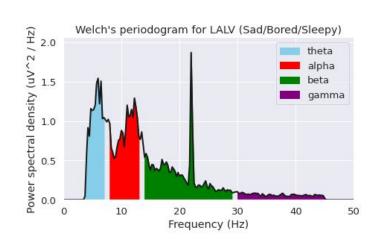


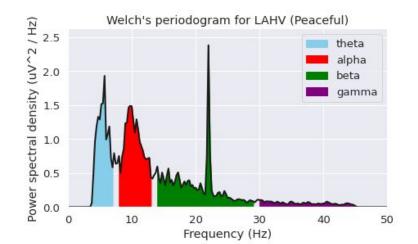
Welch's periodogram for the 1st channel of the first person's 1st video.





Periodogram for the 1st subject in the 1st channel of four clips that caused four emotions





PSD + Machine Learning

Data was split into 25 Train subjects and 7 test subjects.

Then 4 freq power bands were extracted from the signal.

First **each isolated power band** from the **32 channels** was taken as the feature separately and fed into ML algorithms(SVM, NVB, KNN, XGBoost)

Experiment/ Accuracy	PSD + NVB						
	Theta	Alpha	Beta	Gamma			
Valence	0.38	0.37	0.53	0.6			
Arousal	0.53	0.54	0.54	0.54			
Experiment/	PSD + SVC (rbf)						
Accuracy	Theta	Alpha	Beta	Gamma			
Valence	0.62	0.62	0.62	0.62			
Arousal	0.54	0.54	0.54	0.54			
Experiment/ Accuracy	PSD + KNN						
	Theta	Alpha	Beta	Gamma			
Valence	0.57	0.55	0.48	0.46			
Arousal	0.54	0.56	0.57	0.58			
Experiment/ Accuracy	PSD + XgboostClassifier						
	Theta	Alpha	Beta	Gamma			
Valence	0.47	0.51	0.43	0.49			
Arousal	0.53	0.48	0.48	0.53			

PSD all bands + ML

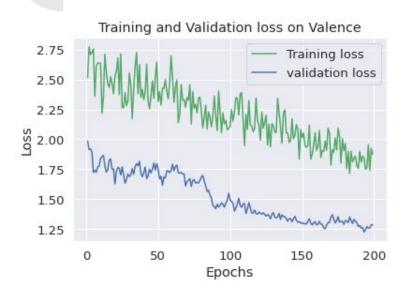
Later all 4 bands of each of the 32 channel (32 x 4 = 128 features) was fed into the ML algorithms.

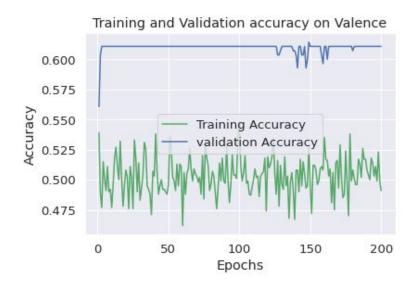
Experiment/ Accuracy	PSD (All Bands) + ML				
	NVB	SVC-rbf	KNN	XGBoost	
Valence	0.53	0.62	0.55 (n = 3)	0.6	
Arousal	0.54	0.54	0.57 (n = 18)	0.55	

PSD + ANN

Next the PSD with 128 features was run through this Neural Network

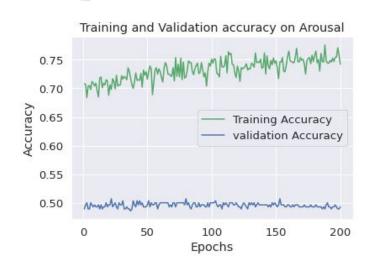
PSD + ANN on Valence

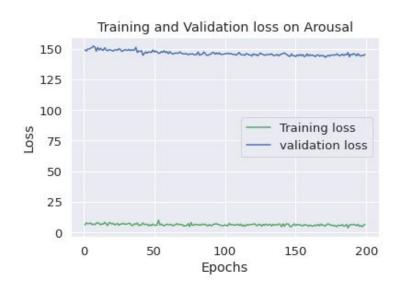




Final validation accuracy on Valence was 0.61 after 200 epochs







Final validation accuracy on Arousal was 0.49 after 500 epochs

PSD Conclusion

From the above results we have see that PSD of band features combined with Machine Learning does not perform well in predicting Valence and Arousal with **single** or **all** of the frequency bands.

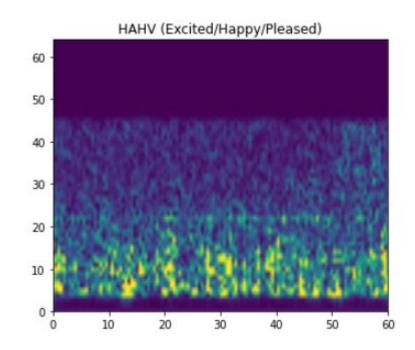
KNN seems to be performing the best among them with 0.56 and 0.63 accuracy.

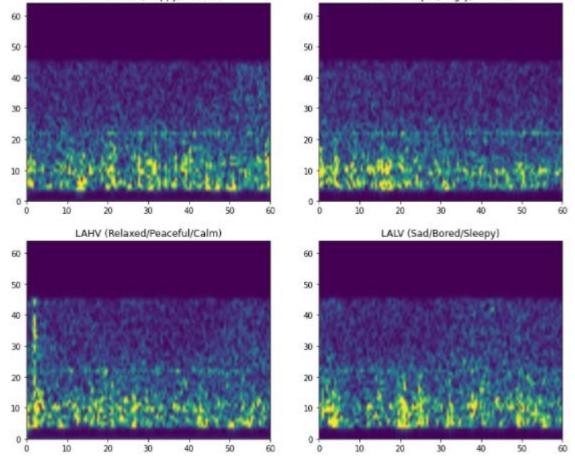
It could be due to lack of temporal data in the extracted features and that emotion is temporal. Possibility.

So next we try STFT with 3dCNN

Short Term Fourier Transform

Next STFT was performed on all 32 EEG channels with a window of 4 secs, 512 samples as recommended by this.

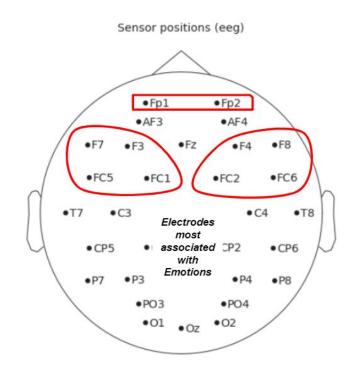




Spectrogram visualisation of 4 emotions of same subjects when watching 4 different clips of channel 5.

10 electrodes for Emotion

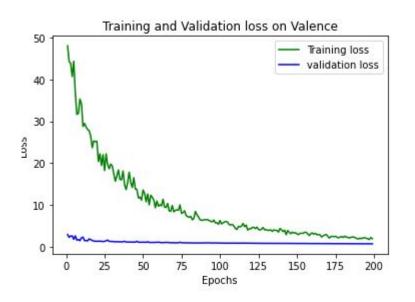
Next 10 electrodes were selected based on this <u>paper</u> which were most associated with emotion

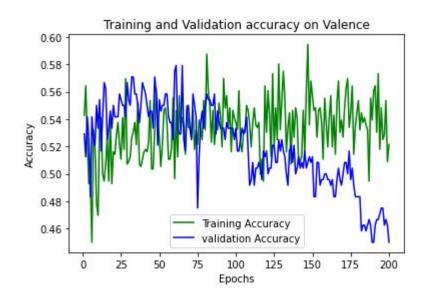


STFT + 3dCNN

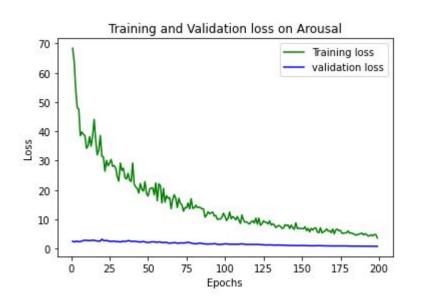
```
model = Sequential()
model.add(Conv3D(32, (3,3,3), input shape=(10, 65, 120,1),)) #input shape matches our input in
model.add(Conv3D(32, (3,3,3), padding = 'same'))
model.add(Dropout(.4))
model.add(MaxPooling3D(pool size=(2,2,2)))
model.add(Activation('relu'))
model.add(Dropout(.4))
                                                   Next we feed the spectrogram image
model.add(Conv3D(64, (3,3,3),padding = 'same'))
                                                   65 x 120 into a 3DCNN. Our input
model.add(Conv3D(64, (3,3,3)))
model.add(Activation('relu'))
                                                   shape is 32chan x 65 x 120 x 1.
model.add(Dropout(.4))
model.add(MaxPooling3D(pool size=(2,2,2)))
model.add(Flatten())
model.add(Dense(128))
model.add(Dropout(.7))
model.add(Dense(64))
model.add(Dropout(.7))
model.add(Dense(2)) #data of 2 types
model.add(Activation('softmax'))
model.compile(loss=tf.keras.losses.SparseCategoricalCrossentropy(),
             optimizer=tf.keras.optimizers.Adam(learning rate=0.00001),metrics=['accuracy'])
```

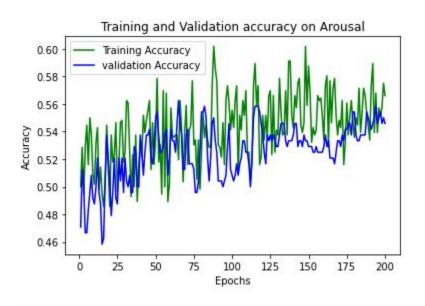






STFT + 3dCNN (Arousal)





STFT+3dCNN Conclusion

It seems that even with STFT and temporal data the model is not performing well. More research, other methods of feature extraction and different models could be tried to get better results

Also combining the Valence and Arousal into one emotion label with HAHV, HALV, LAHV and LALV as the 4 classes in the label could also be tried out.

References

Emotion recognition from multichannel EEG signals using K-nearest neighbor classification

<u>DEAP: A Database for Emotion Analysis using Physiological Signals</u> <u>deap-eeq-classification</u>

Amanda Shrestha

- (PDF) A Comparative Study of Subject-Dependent and Subject-Independent Strategies for EEG-Based Emotion Recognition using LSTM Network (researchgate.net)
- Title: A Comparative Study of Subject-Dependent and Subject-Independent Strategies for EEG-Based Emotion Recognition using LSTM Network

Followed Paper

Subject dependent analysis for valence and arousal using different models (KNN, SVM, LSTM)

Papers Proposed LSTM model and accuracies

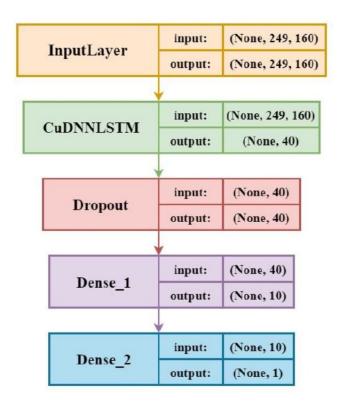


Table 2. Testing accuracies for Subject-Dependent and Subject-Independent models

Models	Subject-Dependent		Subject-Independent	
Models	Valence	Arousal	Valence	Arousal
KNN	86.03	79.64	70.86	68.36
SVM	76.56	72.66	72.19	71.25
Decision Tree	71.10	67.97	58.13	55.63
Random Forest	81.25	81.19	61.95	61.25
LSTM	94.69	93.13	70.31	69.53

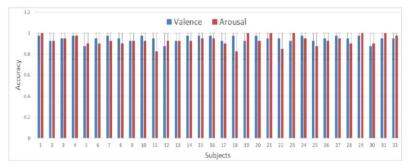
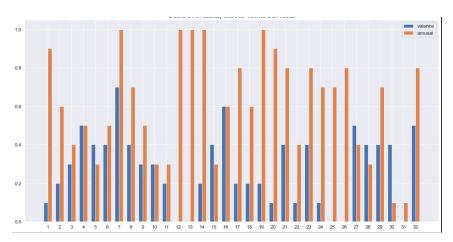


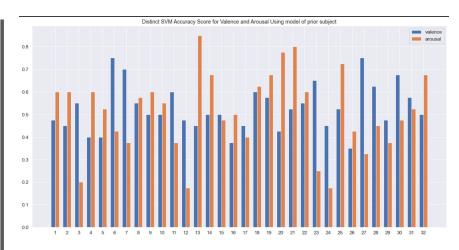
Figure 4. Testing accuracies for 32 subjects using LSTM model for subject-dependent model

Accuracies I got from SVM



Train and test split from each subject

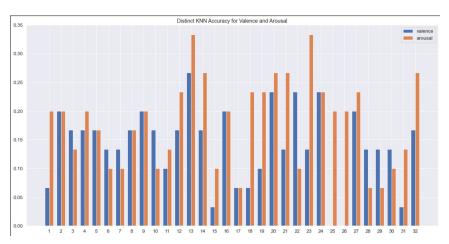
Mean Valence Accuracy on SVM: 28.0% Mean Arousal Accuracy on SVM: 62.0%



Train from different subject and test from current subject

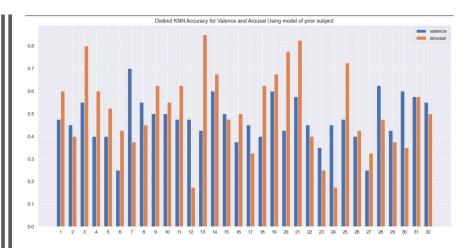
Mean Valence Accuracy on SVM: 53.0% Mean Arousal Accuracy on SVM: 51.0%

Accuracies I got from KNN



Train and test split from each subject

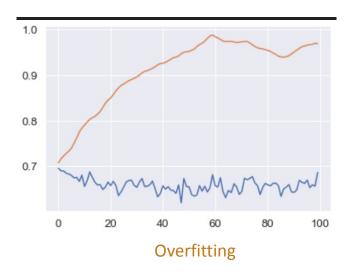
Mean Valence Accuracy on KNN: 14.0% Mean Arousal Accuracy on KNN: 18.0%



Train from different subject and test from current subject

Mean Valence Accuracy on KNN: 48.0% Mean Arousal Accuracy on KNN: 51.0%

Proposed Model Train and Validation Loss



Paper Proposed model accuracy with seperate subjects for train and test: 55.0

Arnajak Tungchoksongchai

Over all experiment

- Cross subject with 2 labels (high and low)
 - RNN
 - CNN
- Individual subject with 10 labels (0 9)
 - RNN

Note all this experiment use 16 channel with are important to emotion classification

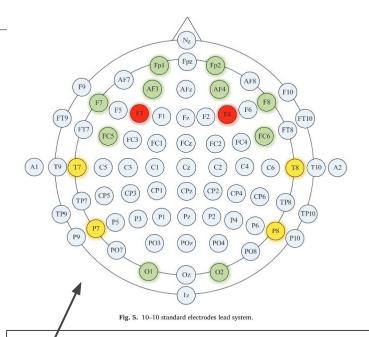
DEAP DATASET

	Are	ousal	Valence	
Modality	ACC	F1	ACC	F1
EEG	0.620	0.583**	0.576	0.563**
Peripheral	0.570	0.533*	0.627	0.608**
MCÅ	0.651	0.618**	0.618	0.605**
Random	0.500	0.483	0.500	0.494
Majority class	0.644	0.389	0.586	0.368
Class ratio	0.562	0.500	0.525	0.500

DEAP experiment use SVM model and got acc around 60%

Table 2
Methods of the Emotional Feature Extraction and Classification Using EEG Signals.

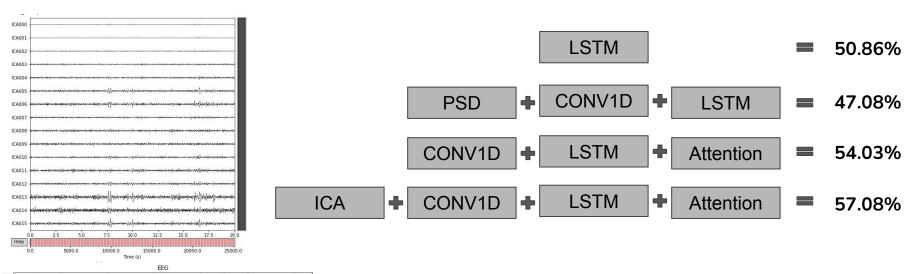
Reference	Classification Methods	Feature Extraction	Accuracy (%)
G. Zhao et al. [13]	SVM	STFT	81.08 Extraversion; 86.11 Agreeableness;
			80.56 Conscientiousness; 83.78 Openness
J. Liu et al. [28]			86.43 Amusement VS. Joy VS. Tenderness;
			65.09 Anger VS. Disgust VS. Fear VS. Sadness;
			92.26 Non-Neutrality VS. Neutrality;
			86.63 Positive VS. Negative
R. Nawaz et al. [45]			77.62 Valence; 78.96 Arousal;
			77.60 Dominance
Li et al. [56]		MLDW-PSO	89.50
thang et al. [66]		EMD, SE	94.98
Q. Gao et al. [67]		STFT, PS, WT, WEE	85.67 Neutral; 87.11 Happiness; 89.17 Sadnes:
T. B. Alakus et al. [47]	SVM (RBF)	DWT, Statistical	75.00 HAPV; 96.00 HANV;
			71.00 LAPV; 79.00 LANV
H. Zamanian et al. [48]		EMD, Gabor Wavelet	93.86
N. Zhuang et al. [44]		EMD	69.10 Valence; 71.99 Arousal
I. Chao et al. [68]	SVM (Linear)	MIC	70.21 Valence; 71.85 Arousal
. K. Khare et al. [55]	MC-LSSVM (RBF)	Adaptive TQWT	95.70
. Chen et al. [46]	LIBSVM (Gaussian)	EMD	82.63 Valence; 74.88 Arousal
.Yin et al. [69]	LSSVM	PSD, Statistical	70.00 Valence; 67.00 Arousal
S. Taran et al. [70]	MC-LSSVM	EMD, VMD	92.79 Happiness; 87.62 Fear;
	1110 1110 1111	united Times	88.98 Sadness; 93.13 Relax
. Song et al. [23]	DGCNN	DE	90.40
. Zhang et al. [54]	STRNN	DE	89.50
i. Liu et al. [39]	DECNN	DDE	97.56
H. Cui et al. [71]	RACNN	Temporal, Regional,	96.65 Valence; 97.11 Arousal
	KACININ	Asymmetric	90.03 Valence, 97.11 Alousai
A. Rahman et al. [72]	ANN	PCA, t-statistics	86.57
Alnafjan et al. [73]	NeuCube-Based SNN	ren, t-statistics	84.62
		SPWVD	96.71 Fear; 86.08 Happy;
S. K. Khare et al. [74]	Configurable CNN	SPWVD	93.83 Relax: 95.45 Sadness
7 Lin of al 1201	KNN	EMD	86.46 Valence: 84.90 Arousal
Z. Liu et al. [30]	KININ		
L. Piho et al. [38]		WT, SF, PSE,	86.00 Valence; 87.20 Arousal
		HOS, HOC	00.00
M. A. Ashar et al. [75]		DFC, DE	92.30
1. E. Putra et al. [76]	KNN (k = 21)	WD	57.50 Valence; 64.00 Arousal
D. Nath et al. [77]	LSTM	PSD	94.69 Valence; 93.13 Arousal
		V40000	(Subject-Dependent)
Y. Q. Yin et al. [78]		DE	90.45 Valence; 90.60 Arousal
			(Subject-Dependent)
			84.81 Valence; 85.27 Arousal
			(Subject-Independent)
. Yang et al. [79]	BiLSTM	DE	84.21
A. Garg et al. [80]	Merged LSTM	WT, Statistical	84.89 Valence; 83.85 Arousal;
			84.37 Dominance
W. L. Zheng et al. [12]	DBN	DE	86.08
f. Huang et al. [81]		W-WPCC	74.84 Anger; 71.91 Boredom; 66.32 Fear;
CONTROL OF COLUMN SALE			63.38 Joy; 69.98 Neutral; 72.68 Sadness
L. Zheng et al. [52]	GELM	STFT, PSD, DE, DASM,	91.07
976 N 16		RASM	
N. Zheng [53]	GSCCA	DE	82.45
E. S. Pane et al. [49]	RF	PSD, Statistical, DWT	75.60

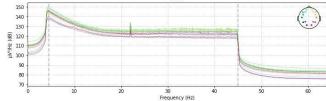


All experiment after this use only 16 important channel for emotion (when I try with 32 channel and this 16 channel result is similar)

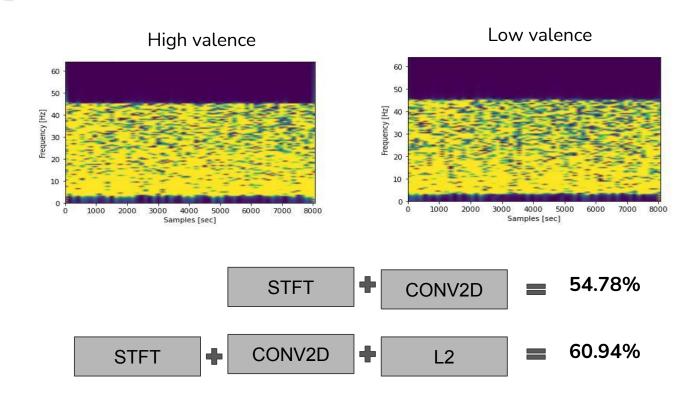
It can be seen that the classification effect of the traditional machine learning algorithms is generally not as good as the deep learning algorithms.

Recurrent Neural Networks

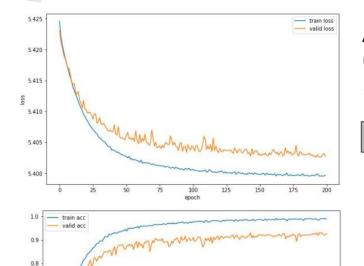




Convolutional neural network



Individual subject



0.7

0.6

0.5

0.4

0.3

As the experiment before I separate label to 2 classes (high and low) so in individual subject make a label to 10 class(0-9)



Conclusion:

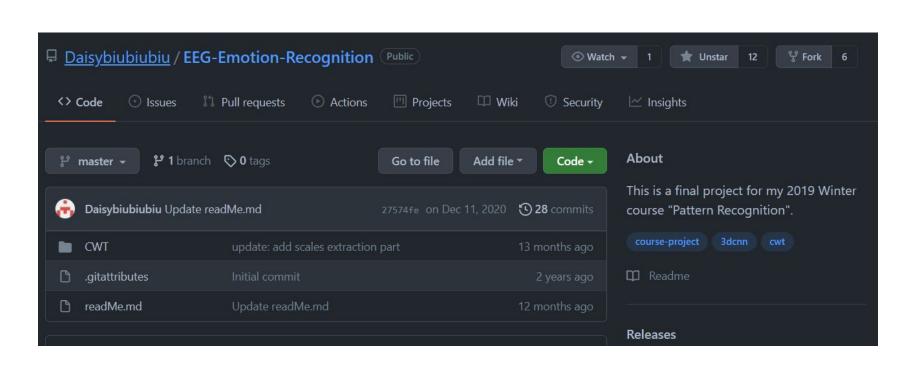
Because participants performed a self-assessment of thiers levels of arousal and valence. In this way, there will be a lot of variance and bias when combining multiple people. This is why it get high accuracy in individual subject but not good enough in cross-subject.

Jirasak Buranathawornsom

Original Data

- 32 Participants
- 40 Clips
- 32 Channels
- 8064 datapoint

32*40, 32, 8064 -> 1280, 32, 8064

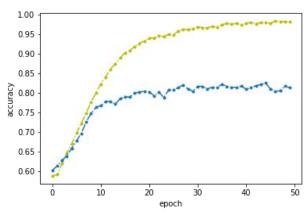


Preprocessing

- 1. Remove 3s baseline
 - a. (1280, 32, **8064**) -> (1280, 32, **7680**)
- 2. Transform data in each channel using continuous wavelet transform, scale ranging from 1-64 Hz (64, 7680)
 - a. (1280, **32**, 7680) -> (1280, 32, **64**, 7680)
- 3. Select only 32 scales from (8-40 Hz)
 - a. (1280, 32, **64,** 7680) -> (1280, 32, **32,** 7680)
- 4. Sample only 60 datapoint out of 7680
 - a. (1280, 32, 32, **7680**) -> (1280, 32, 32, **60**)

Train

- 1. Segment from 60 frame every 3 frame to get 20 more frame per original sample
 - a. (1280, 32, 32, 60) -> (1280 * 20 = 25600, 32, 32, 3)
- 2. Randomly split the data into train and test
- 3. Feed the data with shape (32, 32, 3) into 3D CNN network



Result from their github



Emotion Recognition from Multi-Channel EEG through Parallel Convolutional Recurrent Neural Network

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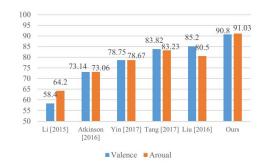
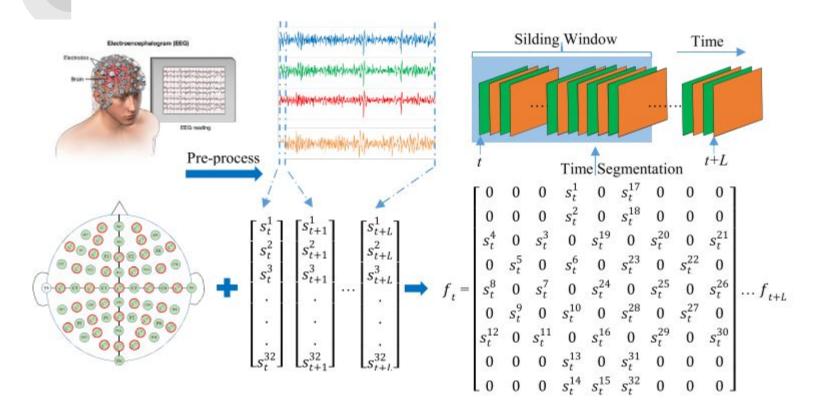
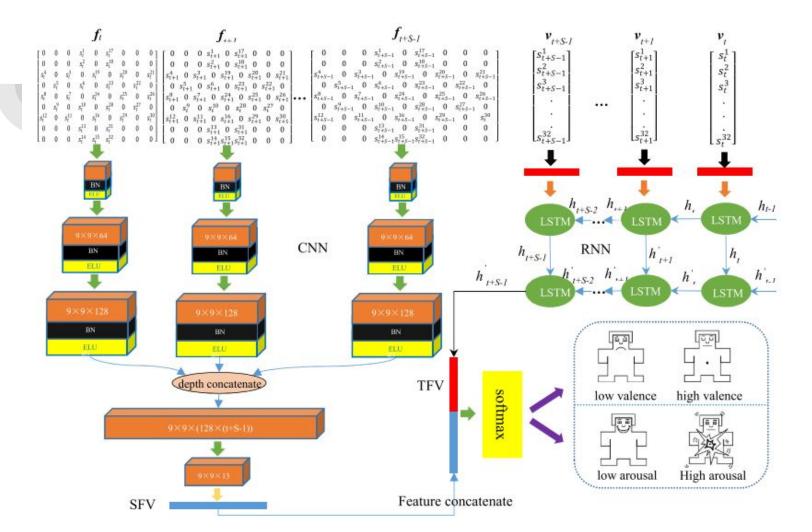


Fig. 4. Performance comparison between relevant approaches.

Preprocessing

- 1. Remove 3s baseline and normalize the data with baseline
 - a. 1280, 32, **8064** -> 1280, 32, **7680**
- 2. Standardize data across 32 channels
- 3. Create CNN and RNN dataset
 - a. CNN dataset
 - i. Converting 1D EEG signals into 2D EEG frames
 - 1. 1280, **32**, 7680 -> 1280, **(9, 9)**, 7680
 - ii. Segment the data with time window of 1s (128 points) so we get 7680/128=60 more samples per original sample
 - 1. **1280**, (9, 9), **7680** -> **(1280** * **60=76800)**, (9, 9), **128**
 - b. RNN dataset
 - i. Segment the data with time window of 1s (128 points)
 - 1. **1280**, 32, **7680** -> **(1280** * **60=76800)**, 32, **128**
- 4. Save CNN and RNN data (using numpy memmap)





```
def init (self, ):
    super().__init__()
    self.cnn_part = nn.Sequential(
        nn.Conv2d(in channels=1, out channels=32, kernel size=(4,4), padding='same'),
        nn.BatchNorm2d(32),
        nn.ELU(),
        nn.Conv2d(in channels=32, out channels=64, kernel size=(4,4), padding='same'),
        nn.BatchNorm2d(64),
        nn.ELU(),
        nn.Conv2d(in_channels=64, out_channels=128, kernel_size=(4,4), padding='same'),
        nn.BatchNorm2d(128),
        nn.ELU(),
    self.one one conv = nn.Conv2d(in channels=16384, out channels=13, kernel size=(1,1))
    self.lstm part = nn.LSTM(input size=128, hidden size=32, num layers=2, dropout=0.6, batch first=True)
    self.final part = nn.Sequential(nn.Linear(1085, 512),
                                    nn.Dropout(0.6),
                                    nn.Linear(512, 256),
                                    nn.Dropout(0.6),
                                    nn.Linear(256, 128),
                                    nn.Dropout(0.6),
                                    nn.Linear(128, 2)
def forward(self, cnn data, rnn data):
    cnn data = cnn data.view(-1, 1, 9, 9, 128)
    to be concatenated = []
    for channel in range(cnn data.shape[-1]):
        result = self.cnn_part(cnn_data[...,channel])
        to_be_concatenated.append(result)
    result concatenated = torch.concat(to be concatenated, axis=1)
    result_concatenated_one_one_conv = self.one_one_conv(result_concatenated)
    spatial feature vector = result concatenated one one conv.view(-1, 9*9*13)
    # RNN
    out, (h n,c n) = self.lstm part(rnn data)
    temporal feature vector = h n[-1]
    # Combine CNN and RNN
    spatial_temporal_concat = torch.concat([spatial_feature_vector, temporal_feature_vector],1)
    output = self.final part(spatial temporal concat)
    return output
```

1 class RNNCNN(nn.Module):

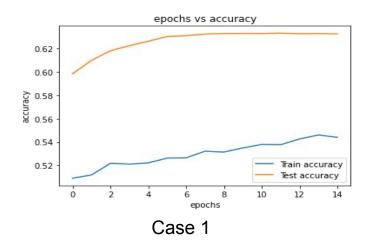
가 V 등 **더 4** Fi 🛭 :

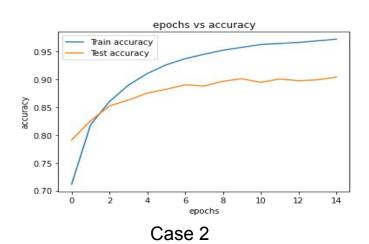
Experiment

- Train on all participants
 - Case 1: From 32 participants,
 - First 25 participants: Train
 - Last 7 participants: Test
 - Case 2: Random Split with test_size = 0.2
- Train on one participants (1st participant)
 - Case 1: From 40 clips,
 - First 32 clips: Train
 - Last 8 clips: Test
 - Case 2: Random Split with test_size = 0.2

Train on all participants

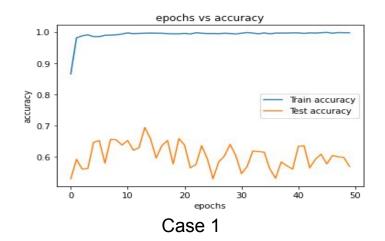
- Case 1: From 32 participants,
 - First 25 participants: Train
 - Last 7 participants: Test
- Case 2: Random Split with test_size = 0.2

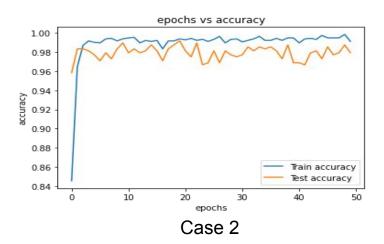




Train on one participants (1st participant)

- Case 1: From 40 clips,
 - First 32 clips: Train
 - Last 8 clips: Test
- Case 2: Random Split with test_size = 0.2





Conclusion

- DEAP dataset is about Emotion and classification of emotions was harder than expected.
- Including temporal data could increase accuracy
- Better techniques ,feature extractions could be applied for better results.
- The data split could be more standardised
- While subject dependent could get high accuracy, subject independent could not achieve this in this dataset using our methods.

Things we have learned

- Learned how to handle signal data
- Learned about different signal processing techniques through different libraries
- Learned that even deep learning cannot learn everything without proper understanding of the domain.
- Got general idea of the BCI domain
- Learned to perform research and think scientifically.

THANK YOU