

## Skills

### Mobile App Development

Proven ability to build successful applications of various scales.

### Software Design

Developing software for extensibility, maintainability, modularity and performance.

### Aptitude for Learning

Not hesitating before new challenges. Always willing to learn new technologies.

## Technical

Objective-C

Swift

Ruby

Git

Subversion

Mercurial

Xcode / AppCode

Teamcity / Jenkins

Jira / Basecamp / Redmine

CocoaPods / Carthage

Fastlane

RVM / Bundler / Rake

## Experience

### Yandex

#### iOS Developer

**2014-Present**

Working on Yandex.Music and Yandex.Radio iOS applications using Objective-C and Swift.

GitHub pull request-based workflow with peer code review. Writing unit tests for the code (using Kiwi-BDD library). Writing UI tests, automatic screenshot generation using Fastlane Snapshot. Scrum-like development strategy with weekly sprint planning and daily standup meetings. Working in collaboration with colleagues from different departments of the company. Continuous integration for internal testing using Teamcity.

Supporting custom audio decoder/audio playing engine, designing and supporting local database and caches architecture which allows autonomous offline work, implementing custom UI, custom user interface transitions and portrait/landscape layout support, integration with social services such as Facebook, VK, Twitter.

Automatization of various development and deployment task using Ruby scripts.

### Sibers LLC

#### Senior iOS Developer

**2011-2014**

Developing business, entertainment and informational applications for iOS using Objective-C and C. Optimization of development processes, peer code review, tutoring junior developers. Worked on various projects involving collaboration with colleagues in different time zones.

Substituted the iOS team leader for vacation time: development cost estimation, allocating developers on the projects, collaboration with the sales department.

### AISoftPro

#### iOS Developer

**2009-2011**

Developing business, entertainment and game applications for iOS using Objective-C, C and C++. Development cost estimation, tutoring junior developers. Technical lead at Winter School on Mobile Application Development in 2011.

## Education

Novosibirsk State University, M.Sc. In Applied Mathematics and Informatics

## Links

### LinkedIn

[linkedin.com/in/chiglintsev](https://www.linkedin.com/in/chiglintsev)

### GitHub

[github.com/wanderwaltz](https://github.com/wanderwaltz)

### Blog

[wanderwaltz.github.io](https://wanderwaltz.github.io)