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# **Linux Peci Documentation**

**The kernel development community**

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## OVERVIEW

The Platform Environment Control Interface (PECI) is a communication interface between Intel processor and management controllers (e.g. Baseboard Management Controller, BMC). PECI provides services that allow the management controller to configure, monitor and debug platform by accessing various registers. It defines a dedicated command protocol, where the management controller is acting as a PECI originator and the processor - as a PECI responder. PECI can be used in both single processor and multiple-processor based systems.

NOTE: Intel PECI specification is not released as a dedicated document, instead it is a part of External Design Specification (EDS) for given Intel CPU. External Design Specifications are usually not publicly available.

### 1.1 PECI Wire

PECI Wire interface uses a single wire for self-clocking and data transfer. It does not require any additional control lines - the physical layer is a self-clocked one-wire bus signal that begins each bit with a driven, rising edge from an idle near zero volts. The duration of the signal driven high allows to determine whether the bit value is logic '0' or logic '1'. PECI Wire also includes variable data rate established with every message.

For PECI Wire, each processor package will utilize unique, fixed addresses within a defined range and that address should have a fixed relationship with the processor socket ID - if one of the processors is removed, it does not affect addresses of remaining processors.

### 1.2 PECI subsystem internals

struct **peci\_controller\_ops**  
    PECI controller specific methods

#### Definition:

```
struct peci_controller_ops {  
    int (*xfer)(struct peci_controller *controller, u8 addr, struct peci_  
→ request *req);  
};
```

#### Members

**xfer**  
    PECI transfer function

### Description

PECI controllers may have different hardware interfaces - the drivers implementing PEFI controllers can use this structure to abstract away those differences by exposing a common interface for PEFI core.

struct **peci\_controller**

PECI controller

### Definition:

```
struct peci_controller {
    struct device dev;
    const struct peci_controller_ops *ops;
    struct mutex bus_lock;
    u8 id;
};
```

### Members

#### **dev**

device object to register PEFI controller to the device model

#### **ops**

pointer to device specific controller operations

#### **bus\_lock**

lock used to protect multiple callers

#### **id**

PECI controller ID

### Description

PECI controllers usually connect to their drivers using non-PECI bus, such as the platform bus. Each PEFI controller can communicate with one or more PEFI devices.

struct **peci\_device**

PECI device

### Definition:

```
struct peci_device {
    struct device dev;
    struct {
        u16 family;
        u8 model;
        u8 peci_revision;
        u8 socket_id;
    } info;
    u8 addr;
    bool deleted;
};
```

### Members

**dev**  
device object to register PECI device to the device model

**info**  
PECI device characteristics

**info.family**  
device family

**info.model**  
device model

**info.peci\_revision**  
PECI revision supported by the PECI device

**info.socket\_id**  
the socket ID represented by the PECI device

**addr**  
address used on the PECI bus connected to the parent controller

**deleted**  
indicates that PECI device was already deleted

### Description

A `peci_device` identifies a single device (i.e. CPU) connected to a PECI bus. The behaviour exposed to the rest of the system is defined by the PECI driver managing the device.

struct **peci\_request**  
PECI request

### Definition:

```
struct peci_request {
    struct peci_device *device;
    struct {
        u8 buf[PECI_REQUEST_MAX_BUF_SIZE];
        u8 len;
    } rx, tx;
};
```

### Members

**device**  
PECI device to which the request is sent

**rx**  
RX buffer specific data

**rx.buf**  
RX buffer

**rx.len**  
received data length in bytes

**tx**  
TX buffer specific data

**tx.buf**

TX buffer

**tx.len**

transfer data length in bytes

**Description**

A peci\_request represents a request issued by Peci originator (TX) and a response received from Peci responder (RX).

**struct peci\_device\_id**

Peci device data to match

**Definition:**

```
struct peci_device_id {
    const void *data;
    u16 family;
    u8 model;
};
```

**Members****data**

pointer to driver private data specific to device

**family**

device family

**model**

device model

**struct peci\_driver**

Peci driver

**Definition:**

```
struct peci_driver {
    struct device_driver driver;
    int (*probe)(struct peci_device *device, const struct peci_device_id *id);
    void (*remove)(struct peci_device *device);
    const struct peci_device_id *id_table;
};
```

**Members****driver**

inherit device driver

**probe**

probe callback

**remove**

remove callback

**id\_table**

Peci device match table to decide which device to bind



**peci\_driver\_register**

`peci_driver_register (driver)`  
register PEFI driver

**Parameters**

**driver**  
the driver to be registered

**Description**

PEFI drivers that don't need to do anything special in module init should use the convenience "module\_peci\_driver" macro instead

**Return**

zero on success, else a negative error code.

**module\_peci\_driver**

`module_peci_driver (__peci_driver)`  
helper macro for registering a modular PEFI driver

**Parameters**

**\_\_peci\_driver**  
peci\_driver struct

**Description**

Helper macro for PEFI drivers which do not do anything special in module init/exit. This eliminates a lot of boilerplate. Each module may only use this macro once, and calling it replaces `module_init()` and `module_exit()`

`struct peci_controller *devm_peci_controller_add(struct device *dev, const struct peci_controller_ops *ops)`  
add PEFI controller

**Parameters**

**struct device \*dev**  
device for devm operations

**const struct peci\_controller\_ops \*ops**  
pointer to controller specific methods

**Description**

In final stage of its `probe()`, `peci_controller` driver calls `devm_peci_controller_add()` to register itself with the PEFI bus.

**Return**

Pointer to the newly allocated controller or `ERR_PTR()` in case of failure.

`int peci_request_status(struct peci_request *req)`  
return -errno based on PEFI completion code

**Parameters**

**struct peci\_request \*req**

the PECI request that contains response data with completion code

### Description

It can't be used for Ping(), GetDIB() and GetTemp() - for those commands we don't expect completion code in the response.

### Return

-errno

struct *peci\_request* \***peci\_request\_alloc**(struct *peci\_device* \*device, u8 tx\_len, u8 rx\_len)

allocate struct peci\_requests

### Parameters

**struct peci\_device \*device**

PECI device to which request is going to be sent

**u8 tx\_len**

TX length

**u8 rx\_len**

RX length

### Return

A pointer to a newly allocated *struct peci\_request* on success or NULL otherwise.

void **peci\_request\_free**(struct *peci\_request* \*req)

free peci\_request

### Parameters

**struct peci\_request \*req**

the PECI request to be freed

## 1.3 PECI CPU Driver API

int **peci\_temp\_read**(struct *peci\_device* \*device, s16 \*temp\_raw)

read the maximum die temperature from PECI target device

### Parameters

**struct peci\_device \*device**

PECI device to which request is going to be sent

**s16 \*temp\_raw**

where to store the read temperature

### Description

It uses GetTemp PECI command.

### Return

0 if succeeded, other values in case errors.

int **peci\_pcs\_read**(struct *peci\_device* \*device, u8 index, u16 param, u32 \*data)  
    read PCS register

#### Parameters

**struct peci\_device \*device**  
    PECI device to which request is going to be sent

**u8 index**  
    PCS index

**u16 param**  
    PCS parameter

**u32 \*data**  
    where to store the read data

#### Description

It uses RdPkgConfig PECI command.

#### Return

0 if succeeded, other values in case errors.

int **peci\_pci\_local\_read**(struct *peci\_device* \*device, u8 bus, u8 dev, u8 func, u16 reg, u32 \*data)  
    read 32-bit memory location using raw address

#### Parameters

**struct peci\_device \*device**  
    PECI device to which request is going to be sent

**u8 bus**  
    bus

**u8 dev**  
    device

**u8 func**  
    function

**u16 reg**  
    register

**u32 \*data**  
    where to store the read data

#### Description

It uses RdPCICfgLocal PECI command.

#### Return

0 if succeeded, other values in case errors.

int **peci\_ep\_pci\_local\_read**(struct *peci\_device* \*device, u8 seg, u8 bus, u8 dev, u8 func, u16 reg, u32 \*data)  
    read 32-bit memory location using raw address

#### Parameters

**struct peci\_device \*device**

PECI device to which request is going to be sent

**u8 seg**

PCI segment

**u8 bus**

bus

**u8 dev**

device

**u8 func**

function

**u16 reg**

register

**u32 \*data**

where to store the read data

### Description

Like [\*peci\\_pci\\_local\\_read\*](#), but it uses RdEndpointConfig PECI command.

### Return

0 if succeeded, other values in case errors.

int **peci\_mmio\_read**(struct [\*peci\\_device\*](#) \*device, u8 bar, u8 seg, u8 bus, u8 dev, u8 func, u64 address, u32 \*data)

read 32-bit memory location using 64-bit bar offset address

### Parameters

**struct peci\_device \*device**

PECI device to which request is going to be sent

**u8 bar**

PCI bar

**u8 seg**

PCI segment

**u8 bus**

bus

**u8 dev**

device

**u8 func**

function

**u64 address**

64-bit MMIO address

**u32 \*data**

where to store the read data

### Description

It uses RdEndpointConfig PECI command.

**Return**

0 if succeeded, other values in case errors.



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