

# EECE5644 Assignment 4 Report

Dawei Wang  
NUID: 002842604

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## Question 1: SVM and MLP Classification

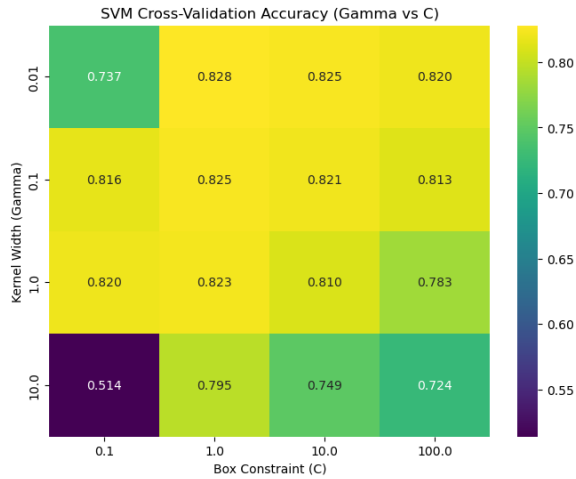
### 1.1 Data Generation

Samples are generated for class  $l \in \{-1, +1\}$  using concentric distributions:  $x = r_l[\cos(\theta), \sin(\theta)]^T + n$ , where  $r_{-1} = 2, r_{+1} = 4$ , and noise  $n \sim \mathcal{N}(0, I)$ . Training set size  $N_{train} = 1000$ , testing set size  $N_{test} = 10000$ .

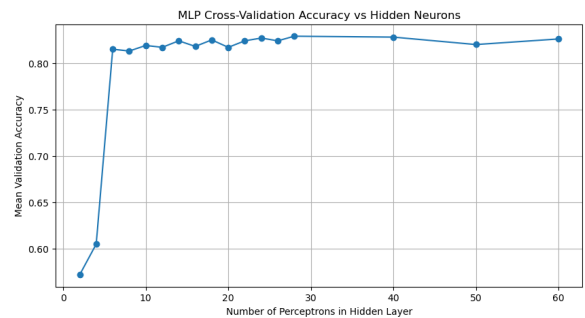
### 1.2 Hyperparameter Tuning (K-Fold Cross-Validation)

I utilized 5-fold cross-validation to select optimal hyperparameters.

- **SVM:** I searched for Box Constraint ( $C$ ) and Kernel Width ( $\gamma$ ) using a Gaussian RBF kernel.
- **MLP:** I optimized the number of perceptrons in a single hidden layer (ReLU activation).



(a) SVM Grid Search (Accuracy)



(b) MLP Neuron Selection (Accuracy)

Figure 1: Visual demonstration of the K-fold cross-validation process.

### 1.3 Test Performance and Decision Boundaries

The optimized models are evaluated on the test set. The decision boundaries approximate the theoretical circular boundary between the classes.

Table 1: Final Model Performance on Test Data ( $N = 10000$ )

Model	Best Hyperparameters	Accuracy	Probability of Error
SVM (RBF)	$C = 1, \gamma = 0.01$	82.80%	0.1712
MLP	Hidden Neurons = 28	82.90%	0.1685

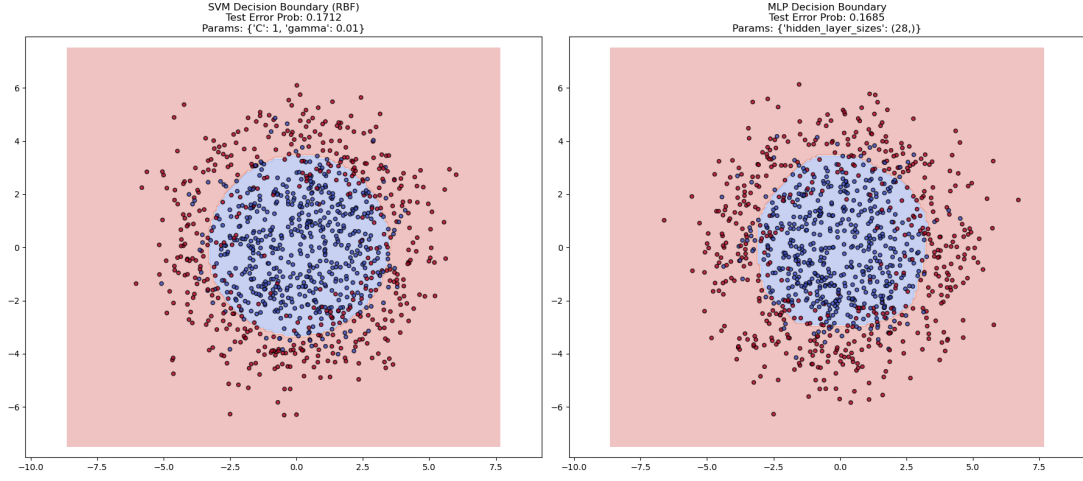


Figure 2: Classification boundaries and error estimation on test data.

## Question 2: GMM-based Image Segmentation

### 2.1 Methodology

A color image was processed to generate 5-dimensional feature vectors  $v = [r, c, R, G, B]^T$ , normalized to  $[0, 1]$ . A Gaussian Mixture Model (GMM) was fitted to these vectors.

- **Model Selection:** I used K-fold cross-validation to maximize the average validation log-likelihood to determine the optimal number of components  $K$ .

### 2.2 Model Order Selection

Figure 3 illustrates the log-likelihood scores for different component counts.

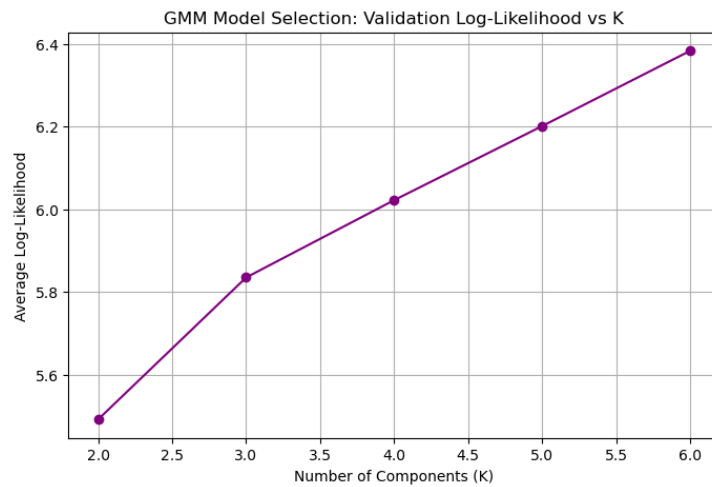


Figure 3: Average Validation Log-Likelihood vs. Number of Components ( $K$ ). The peak indicates the optimal model order.

### 2.3 Segmentation Results

Pixels are assigned to the most likely component based on posterior probabilities. Figure 4 shows the segmentation outcome using the optimal  $K$ .

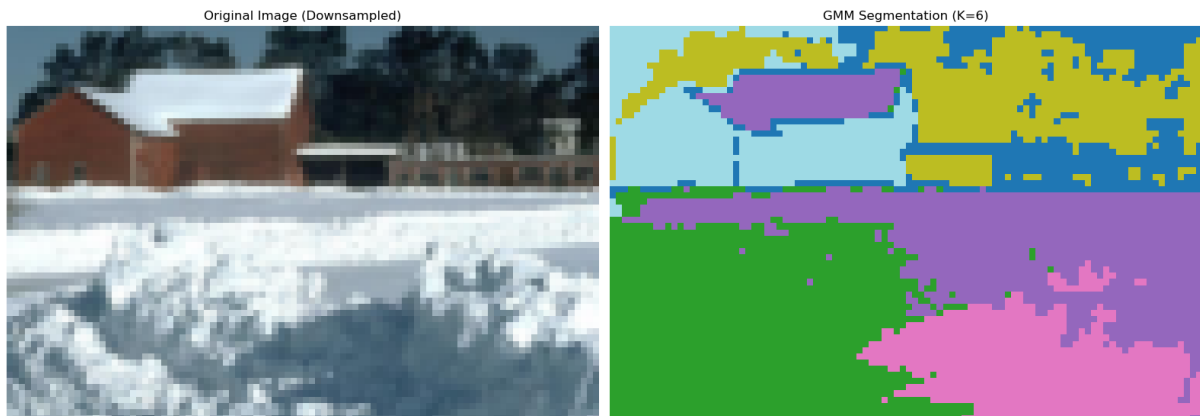


Figure 4: Original Image vs. GMM Segmentation.

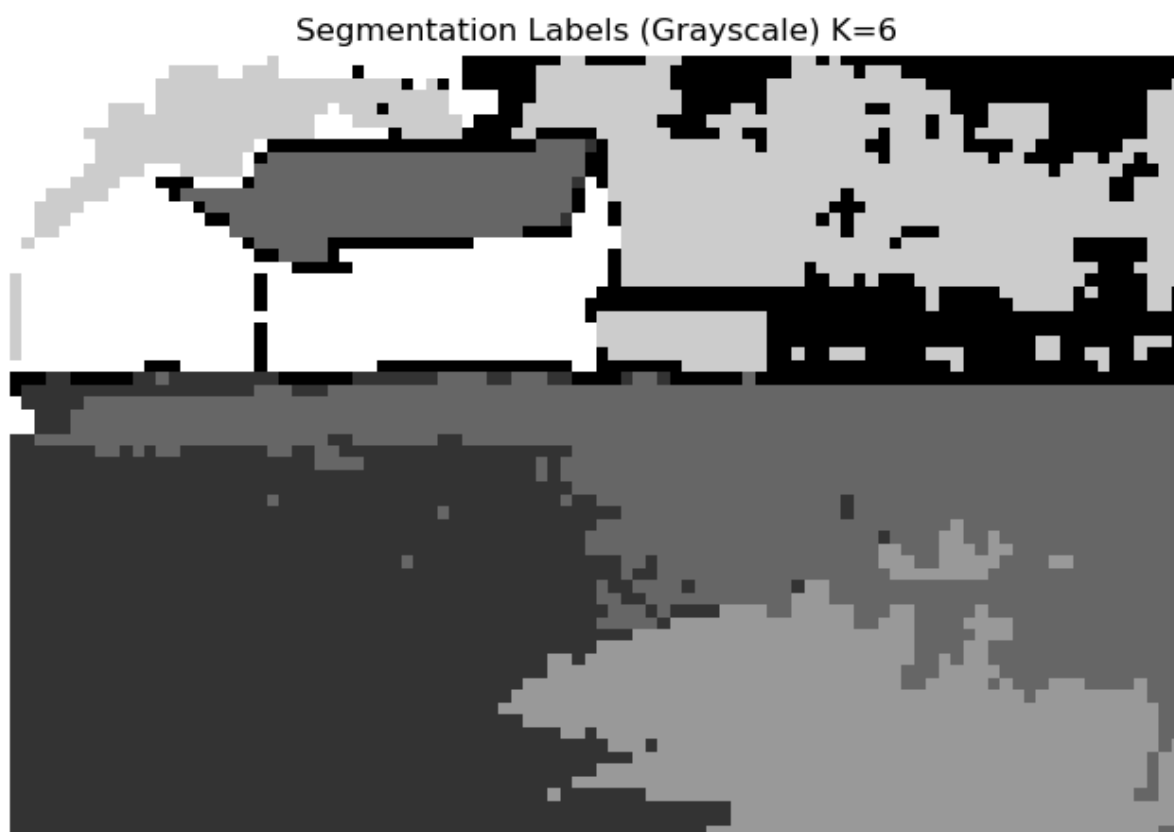


Figure 5: GMM Segmentation Labels (K=6)

## Appendix: Code

The code for this assignment is available at the following repository: <https://github.com/wang-dawei1/EECE5644/tree/main/Assignment4>