

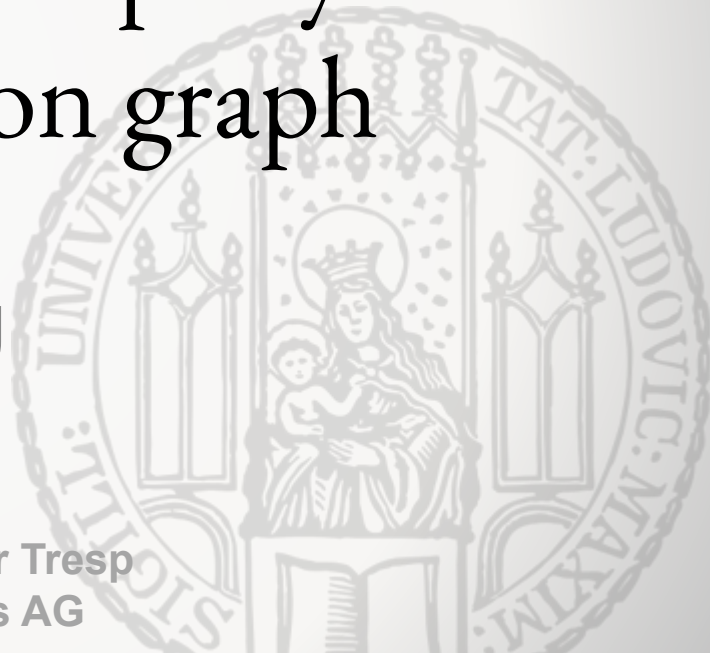
On the topological property of dynamic transaction graph

Master Thesis
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Responsible professor: **Prof. Dr. Volker Tresp**
Company: **secunet Security Networks AG**



DBS



Motivation

- Bitcoin transaction
- Cryptocurrencies
- Dynamic graph
- Money laundering



Background

- Blockchain

Transaction Information

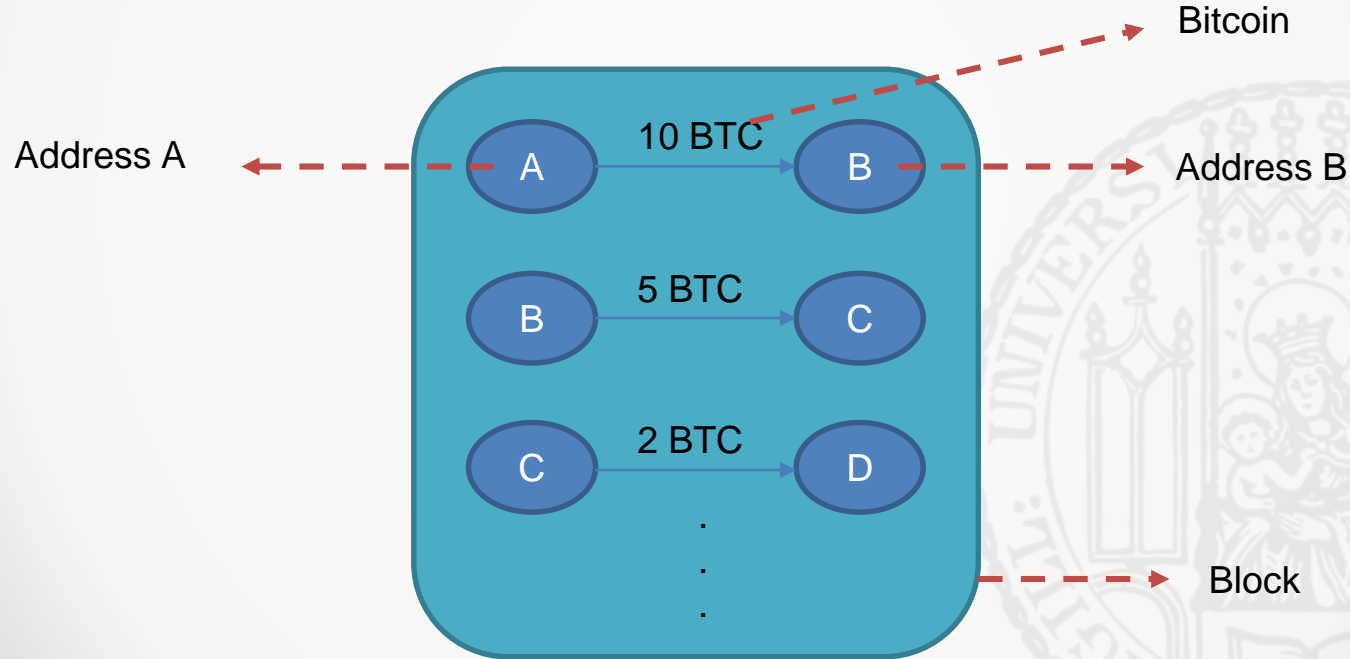


Fig. 1: A example of Block

Background

- Blockchain

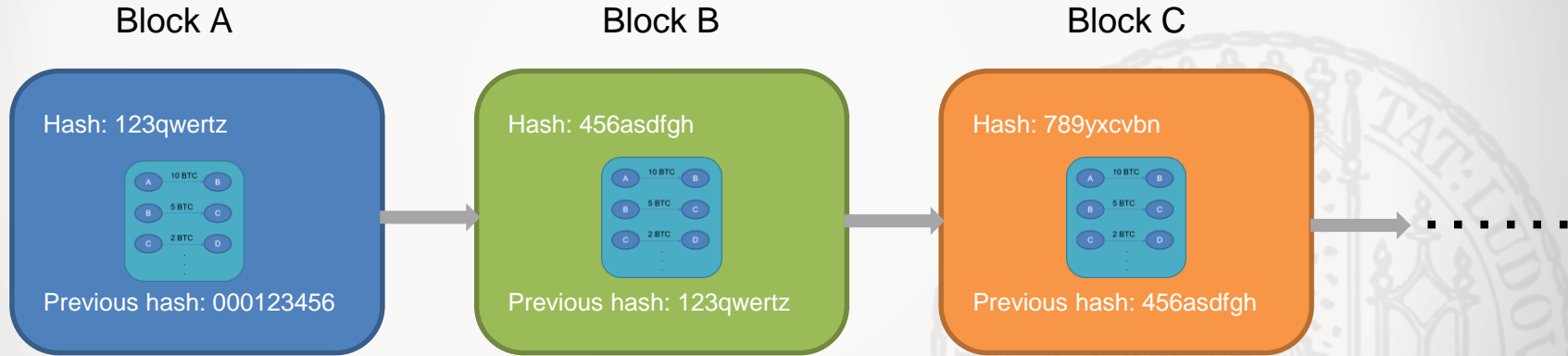
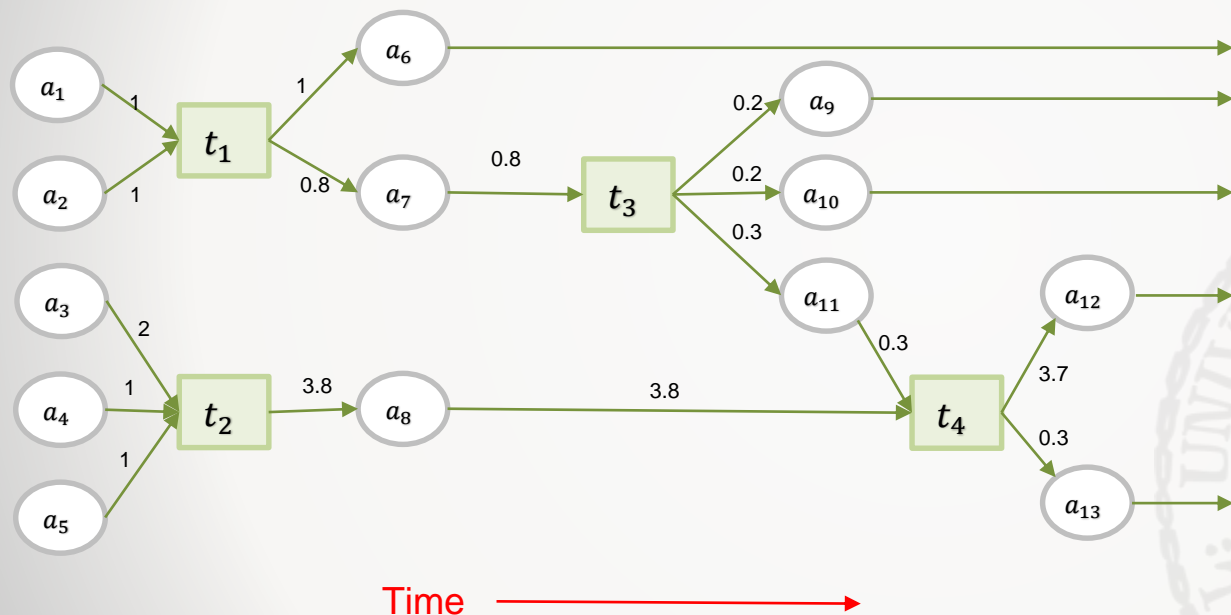


Fig. 2: A example of a BlockChain with three blocks; A,B and C. The system produces a new block every 10 minutes.

Methodology

A. Learning Graph Representations



Denote:

- A: address
- T: transaction
- Value: the amount of the BTC

Fig. 3: A transaction-address graph representation of the Bitcoin network.

Methodology

A. Learning Graph Representations

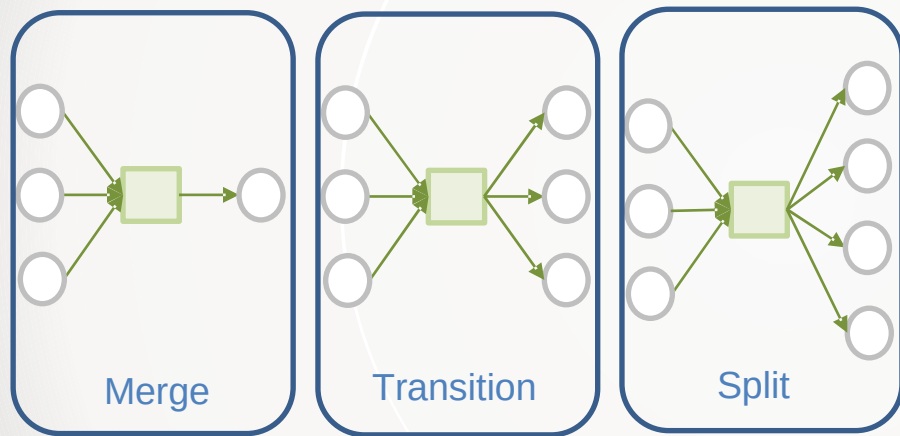


Fig. 4: Merge ($C_{3 \rightarrow 1}$), Transition ($C_{3 \rightarrow 3}$) and Split ($C_{3 \rightarrow 4}$) chainlets for 3 inputs. ¹

Denote:

$C_{x \rightarrow y}$ refers to x inputs and y outputs:

- Merge: $x > y$
- Transaction: $x = y$
- Split: $x < y$

Methodology

A. Learning Graph Representations

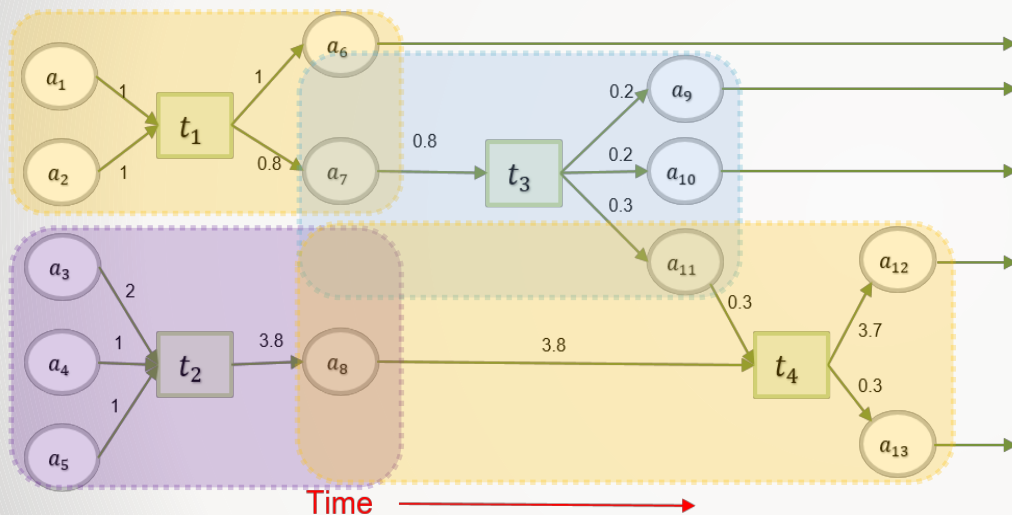


Fig. 5: A transaction-address graph representation of the Bitcoin network. ¹

1. Occurrence and Amount Matrices:

$$O = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 2 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 & 0.8 \\ 0 & 6.1 & 0 \\ 4 & 0 & 0 \end{bmatrix}$$

Occurrence matrices:

- Row: the amount of the input
- Column: the amount of the output
- Value: the amount of the transaction with specific input and output

Amount matrices:

- Row: the amount of the input
- Column: the amount of the output
- Value: the value of the transferred BTC with specific input and output

1. Nazmiye el al., ChainNet: Learning on Blockchain Graphs with Topological Features, ICDM, 2019

Methodology

A. Learning Graph Representations

Graph Filtration (FL):

- Given the amount and occurrence information, a natural combination of them entails filtering the occurrence matrix with user defined thresholds on amounts, or filtering the amount matrix with user defined thresholds on occurrences.

Algorithm 1 FL: Graph Filtration

Input: \mathcal{G} : Blockchain graph, time t , $\epsilon_1, \dots, \epsilon_S$: set of S filtration scales.

```
1: for  $\epsilon \in \epsilon_1, \dots, \epsilon_S$  do  
2:    $\mathcal{O}^\epsilon \leftarrow []$  // initialize occurrence matrix  
3: for chainlet  $\mathbb{C}_{i \rightarrow j} \in \mathcal{G}_t$  do  
4:   for each scale  $\epsilon \in \epsilon_1, \dots, \epsilon_S$  do  
5:     if  $\epsilon \leq \text{amount}(\mathbb{C}_{i \rightarrow j})$  then  
6:        $\mathcal{O}_{ij}^\epsilon \leftarrow 1 + \mathcal{O}_{ij}^\epsilon$   
7: return  $x_t = [\mathcal{O}^{\epsilon_1} \dots \mathcal{O}^{\epsilon_S}]$  // concatenated occ. matrices
```


Methodology

A. Learning Graph Representations: Absorbing random walks (ARW)

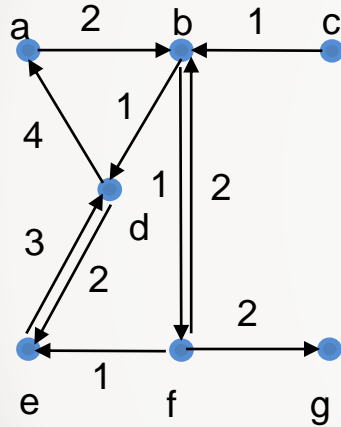


Fig. 6: A visualization of the transaction network.

n	$L_{arw}(n)$
A	0,09
B	0,06
C	0,24
D	0,08
E	0,12
F	0,12
G	0,27

Tab. 1: The corresponding 1-ARW-betweenness centrality scores. To calculate the scores, the 1-ARW algorithm (Algorithm 1) is used, which will be explained further on.

$$N = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & \frac{1}{3} & 0 & \frac{2}{3} & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ \frac{2}{3} & 0 & 0 & 0 & \frac{1}{3} & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & \frac{1}{4} & 0 & 0 & \frac{1}{4} & 0 & \frac{1}{2} \\ \frac{1}{7} & \frac{1}{7} & \frac{1}{7} & \frac{1}{7} & \frac{1}{7} & \frac{1}{7} & \frac{1}{7} \end{bmatrix}$$

Matrix 1: The matrix representation of the ARW neighbor-probability distributions.

Methodology

B. Learning Topological Representations

Betti number:

the k th Betti number refers to the number of k -dimensional *holes* on a topological surface.

Examples:

b_0 is the number of connected components;

b_1 is the number of one-dimensional or "circular" holes;

b_2 is the number of two-dimensional "voids" or "cavities".



$b_0 = 1$ 0D loop
 $b_1 = 0$ 1D loop
 $b_2 = 0$ 2D loop



$b_0 = 1$ 0D loop
 $b_1 = 1$ 1D loop
 $b_2 = 1$ 2D loop



$b_0 = 1$ 0D loop
 $b_1 = 2$ 1D loop
 $b_2 = 1$ 2D loop



$b_0 = 1$ 0D loop
 $b_1 = 0$ 1D loop
 $b_2 = 1$ 2D loop

Methodology

B. Learning Topological Representations

1. Betti Sequences for a Blockchain Network.

- 1) $a' = \log(1 + a/10^8)$, a is an amount of Satoshis.
- 2) a k -th q -quantile, $k = 0, 1, \dots, q$, is the amount $Q(k)$ such that:

$$\sum_{i=1}^{\tau} \mathbb{1}_{y_i < Q(k)} \approx \frac{\tau k}{q} \text{ and } \sum_{i=1}^{\tau} \mathbb{1}_{y_i > Q(k)} \approx \frac{\tau(q-k)}{q}$$

$$d_{ij} = \sqrt{\sum_{k=0}^q [Q_i(k) - Q_j(k)]^2}$$

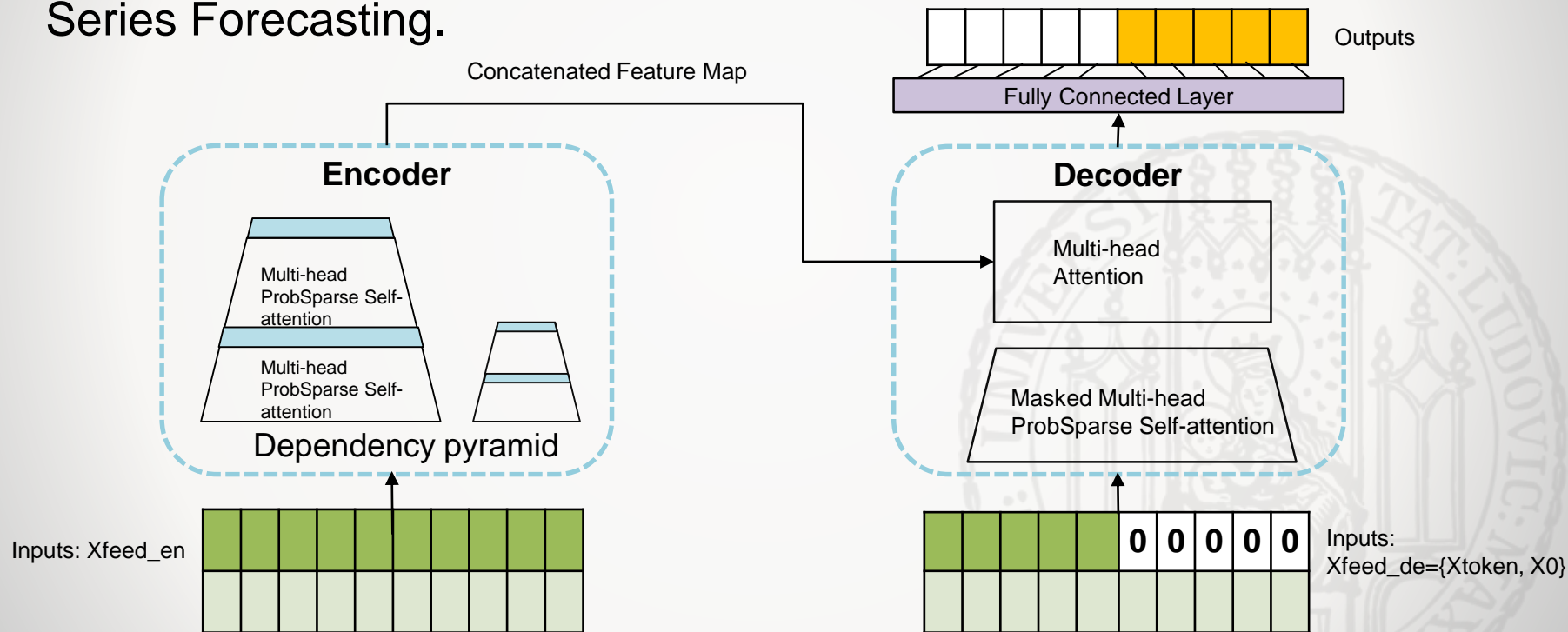
- 3) construct a sequence of scales $1 < 2 < \dots < S$ covering a range of distances during the entire 365- day period, the filtration of VR complexes $VR_1 \subseteq VR_2 \subseteq \dots \subseteq VR_S$.
- 4) $x_t = \{\beta_0(\epsilon_1), \dots, \beta_0(\epsilon_S), \beta_1(\epsilon_1), \dots, \beta_1(\epsilon_S)\}$

2. Betti derivatives.

$$1) \quad \Delta^\ell \beta_p(\epsilon_k) = \Delta^{\ell-1} \beta_p(\epsilon_{k+1}) - \Delta^{\ell-1} \beta_p(\epsilon_k)$$

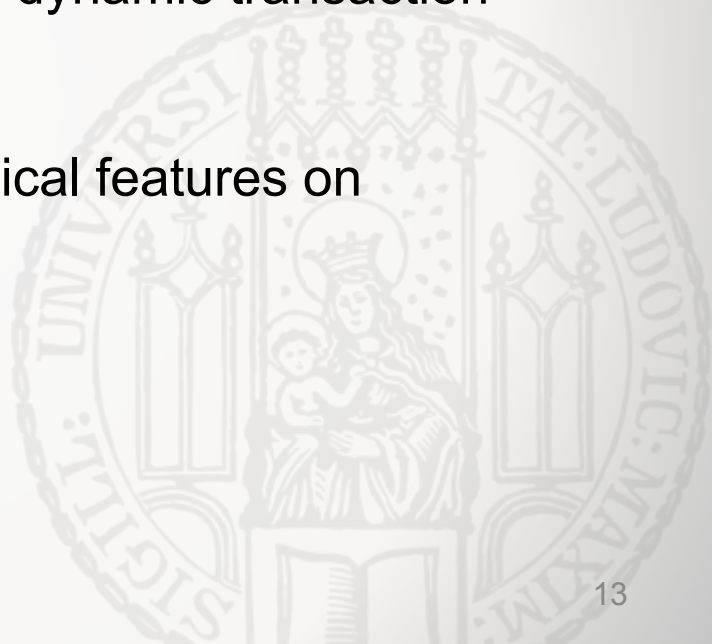
Methodology

C. Informer: a beyond efficient Transformer for Long Sequence Time-Series Forecasting.

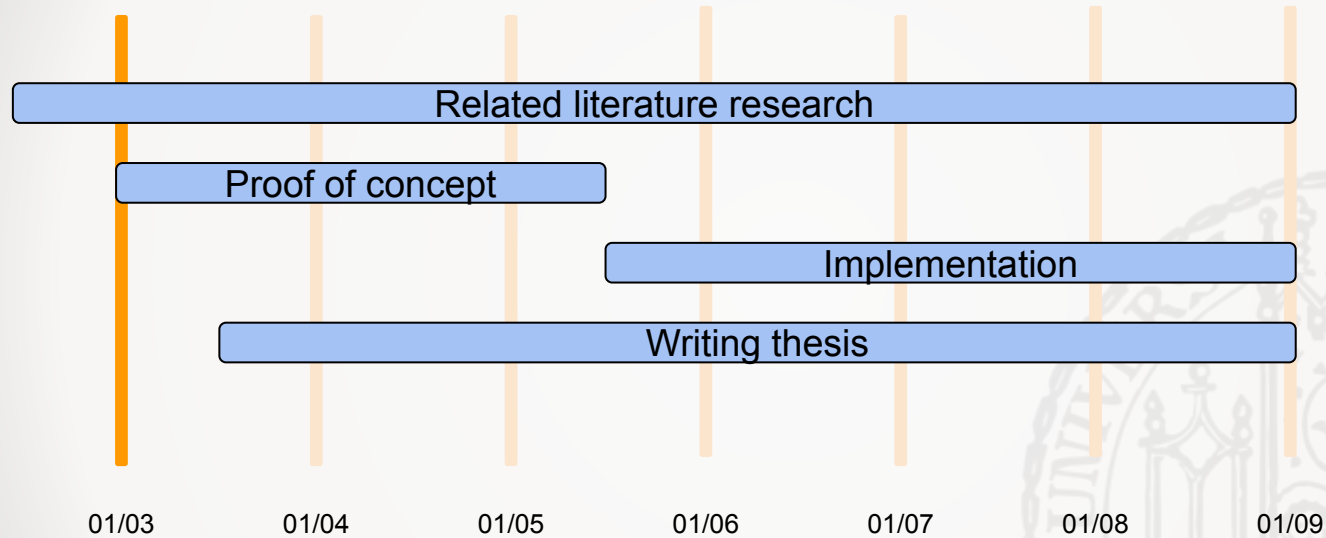


Research goals

- Research the persistent effectiveness of the topological properties on the Blockchain after the explosion of the cryptocurrency trading.
- Explore the benefit of the Informer on the dynamic transaction graph.
- Examine the dynamic property of topological features on transaction graph.



Time plan



Thank you



Backup



1-ARW-betweenness centrality

Algorithm 1 1-ARW-betweenness centrality algorithm

Require: A graph $G = (V, E)$, and a restart probability α .

Ensure: The 1-ARW-betweenness centrality score for all nodes in V

```
1:
2: for  $\forall u \in V$  do
3:   Define  $C = \{u\}$  as the set of central nodes
4:   Define  $Q = V \setminus \{u\}$  as the set of query nodes
5:   Let  $\mathbf{P}_{TT}$  be the ARW transition matrix of the transient nodes  $T = V \setminus C$  under the 1-ARW-
     betweenness centrality assumptions (Definition 3.7).
6:   Calculate the fundamental matrix  $\mathbf{F} = (I - \mathbf{P}_{TT})^{-1}$ 
7:   Calculate the expected length of the ARW  $\mathbf{L} = \begin{pmatrix} \mathbf{F} \\ \mathbf{0} \end{pmatrix} \mathbf{1}^{|T|}$ 
8:   Calculate the 1-ARW-betweenness centrality  $L_{arw}(u) = \frac{1}{|V|} \sum_{i=1}^{|V|} \mathbf{L}(i)$ 
9:
10: return The 1-ARW-betweenness centrality score  $L_{arw}(u)$ ,  $\forall u \in V$ 
```

Feature Engineering

A. Covariance matrix of features.

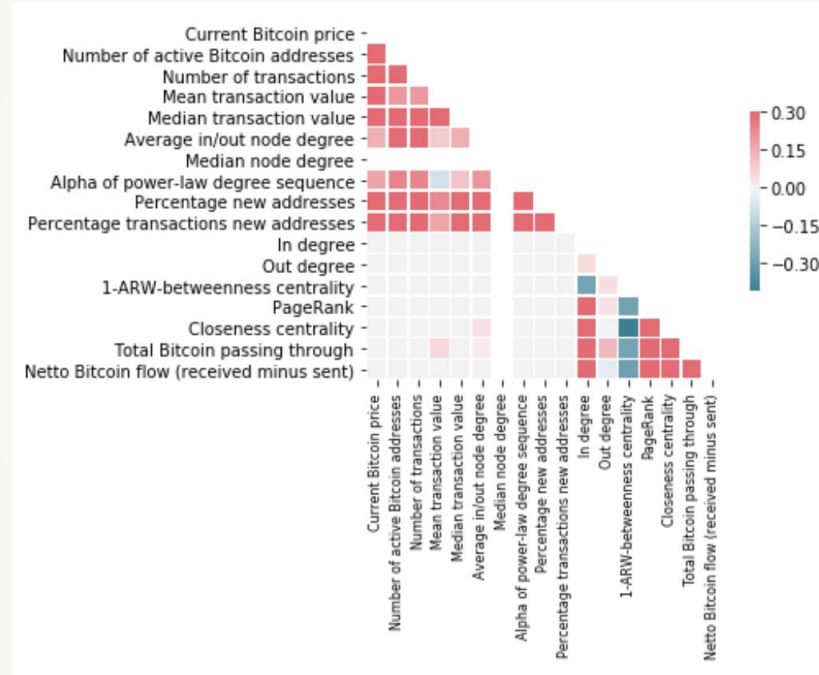


Fig. 6: Covariance matrix of features. ¹

1. Anouk van Schetsen et al., Impact of graph-based features on Bitcoin prices, Delft University of Technology, 2019

Data preparation

A. Window sampling

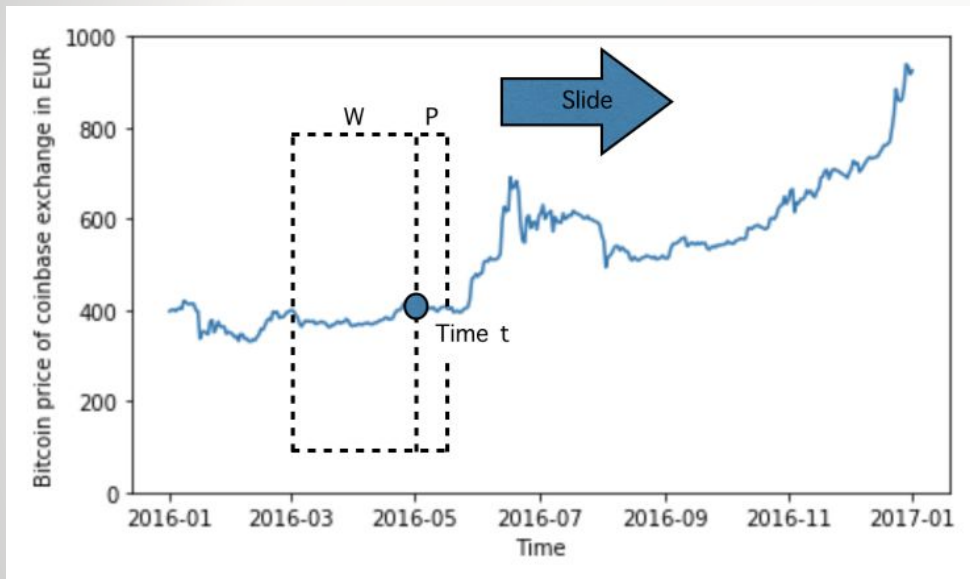


Fig. 11: Visualization of a single window, with w the window size and p the prediction interval.¹

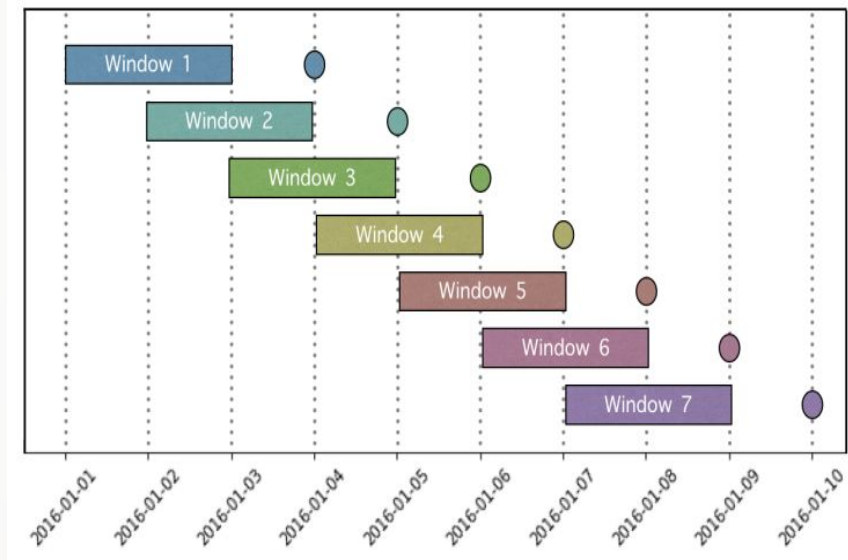


Fig. 12: Example of 7 windows (squares) and their prediction points (circles)¹

1. Anouk van Schetsen et al., Impact of graph-based features on Bitcoin prices, Delft University of Technology, 2019

ChainLet

Model	Predictors
Baseline M_0	Price lag 1, Price lag 2, Price lag 3
Model 1	Price lag 1, Price lag 2, Price lag 3, # Trans lag 1 , # Trans lag 2, # Trans lag 3
Model 2	Price lag 1, Price lag 2, Price lag 3, Split Pattern lag 1, Split Pattern lag 2, Split Pattern lag 3 Cluster 8 lag 1, Cluster 8 lag 2, Cluster 8 lag 3
Model 3	Price lag 1, Price lag 2, Price lag 3, $C_{1 \rightarrow 7}$ lag 1, $C_{1 \rightarrow 7}$ lag 2, $C_{1 \rightarrow 7}$ lag 3
Model 4	Price lag 1, Price lag 2, Price lag 3, $C_{1 \rightarrow 7}$ lag 1, $C_{1 \rightarrow 7}$ lag 2, $C_{1 \rightarrow 7}$ lag 2, $C_{6 \rightarrow 1}$ lag 1, $C_{6 \rightarrow 1}$ lag 2, $C_{6 \rightarrow 1}$ lag 3
Model 5	Price lag 1, Price lag 2, Price lag 3, $C_{1 \rightarrow 7}$ lag 1, $C_{1 \rightarrow 7}$ lag 2, $C_{1 \rightarrow 7}$ lag 2, $C_{6 \rightarrow 1}$ lag 1, $C_{6 \rightarrow 1}$ lag 2, $C_{6 \rightarrow 1}$ lag 3, $C_{3 \rightarrow 3}$ lag 1, $C_{3 \rightarrow 3}$ lag 2, $C_{3 \rightarrow 3}$ lag 3

Table 1: Model description for Bitcoin price (response) and varying predictors. ¹

1. Cuneyt el all., Forecasting bitcoin price with graph chainlets, PAKDD, 2018

ChainLet

Model	Predictors
Baseline M_0	Price lag 1, Price lag 2, Price lag 3
Model 1	Price lag 1, Price lag 2, Price lag 3, # Trans lag 1, # Trans lag 2, # Trans lag 3
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Model 3	Price lag 1, Price lag 2, Price lag 3, $C_{1 \rightarrow 7}$ lag 1, $C_{1 \rightarrow 7}$ lag 2, $C_{1 \rightarrow 7}$ lag 3
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Table. 2: Model description for Bitcoin price (response) and varying predictors. ¹

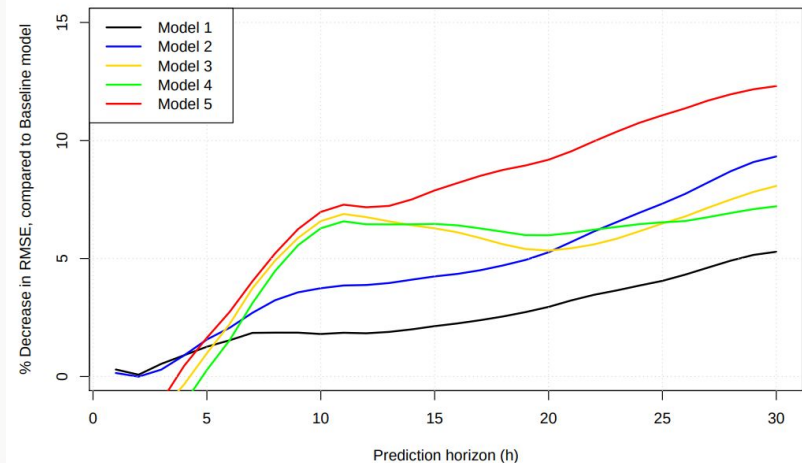


Fig. 7: % Change (decrease) in RMSE compared to the baseline model. ¹

ChainLet

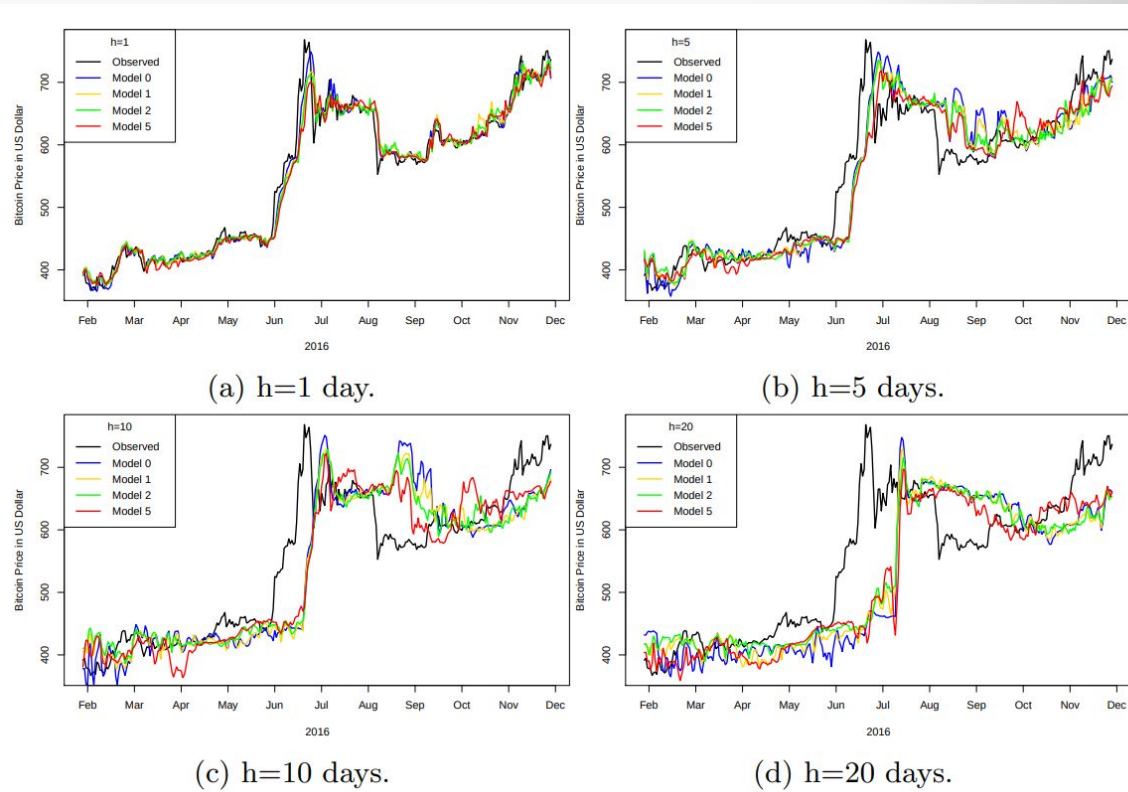


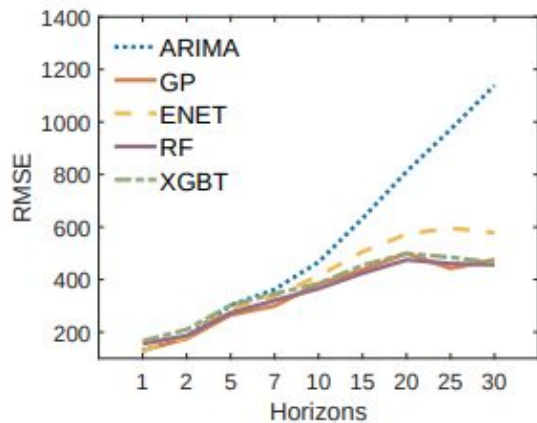
Fig. 8: Price prediction for 2016 with 1, 5, 10 for 20 day horizons. ¹

1. Cuneyt el al., Forecasting bitcoin price with graph chainlets, PAKDD, 2018

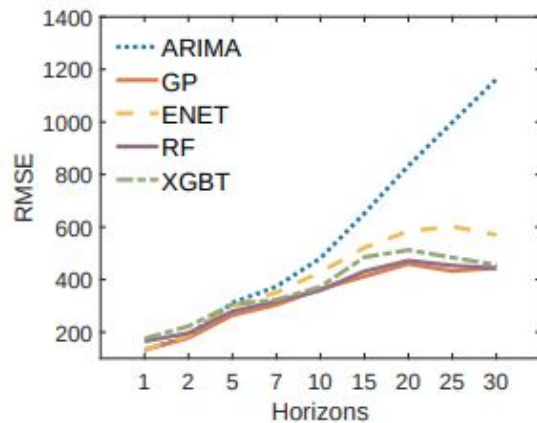
ChainNet

Result

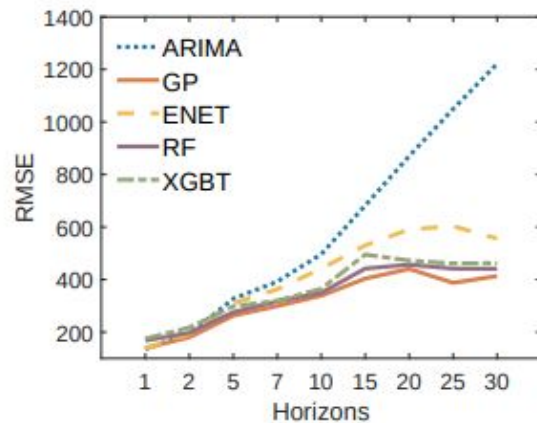
1. RMSE



(a) Window=3



(b) Window=5



(c) Window=7

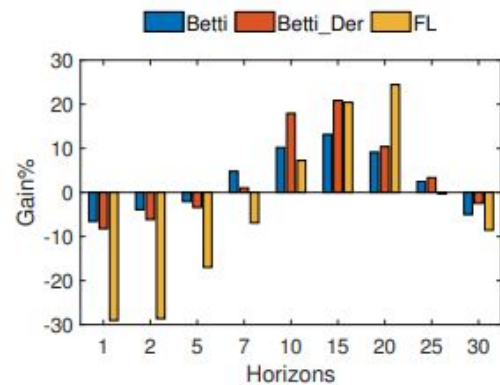
Fig. 9: RMSE of sliding window based predictions of 2017 Bitcoin prices in different window and horizon values.

1

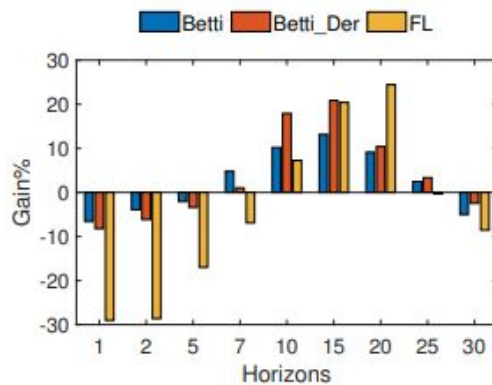
ChainNet

Conclusion

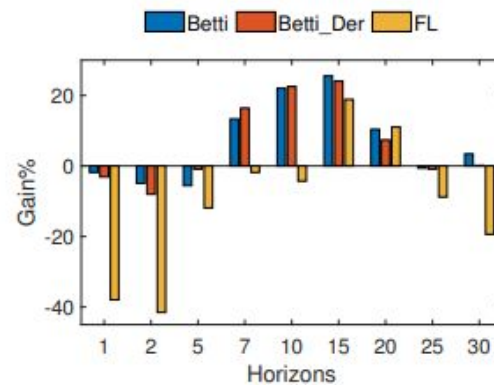
1. RMSE



(a) Window=3



(b) Window=5



(c) Window=7

Fig. 10: Random Forest Performance.¹

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Englischer Titel der Arbeit: **Topological features on the dynamic transaction graph**

