# **Binomial Point Process**

## 1 Single Point in a Compact Set

Let us consider the most elementary of the point processes - one containing a single point in a compact subset W of  $\mathbb{R}^d$ . For simplicity, let us assume d=2. Consider a subset  $A\subseteq W$ . If a point with location  $X\in W$  is uniformly located in W, the probability that it falls inside A is

$$p_A = \mathbb{P}\left(X \in A\right) = \frac{\nu(A)}{\nu(W)}.\tag{1}$$

Here  $\nu(\cdot)$  represents the volume (area in case of  $\mathbb{R}^2$ ) of the region. This resembles a single Bernoulli trial with success probability  $p_A$ , e.g., tossing a coin with  $p_A$  being the probability of getting "Heads."

In case  $W = \mathcal{B}(\mathbf{0}, R)$ , i.e., a ball of radius R centered at the origin and  $A = \mathcal{B}(\mathbf{x_0}, r)$  with  $||\mathbf{x_0}|| + r \leq R$ , then, we have

$$p_A = \frac{\pi r^2}{\pi R^2} = \frac{r^2}{R^2} \tag{2}$$

#### 1.1 PDF of the distance from the center

First let us re-purpose the above observation to derive the CDF:

$$F_x(r) = \mathbb{P}\left(x \le r\right) = \mathbb{P}\left(X \in \mathcal{B}\left(\mathbf{0}, r\right)\right) = \frac{r^2}{R^2}$$

Naturally the pdf can be expressed as

$$f_x(r) = \frac{\mathrm{d}}{\mathrm{d}r} F_x(r) = \frac{2r}{R^2} \tag{3}$$

**Example 1:** Let us consider a simple path-loss model excluding fading where the received power at the center of the room from an AP at a distance x is  $PKx^{-\alpha}$ . Here K is the path-loss constant and  $\alpha$  is the path-loss exponent. Let the channel noise be  $N_0$ . A metric of interest is called the signal to noise ratio (SNR) coverage probability where the SNR is defined as

$$\xi = \frac{PKx^{-\alpha}}{N_0} \tag{4}$$

Then, the SNR coverage probability is evaluated as:

$$\mathcal{P}_{C}(\gamma_{0}) = \mathbb{P}\left(\xi \geq \gamma_{0}\right) = \mathbb{P}\left(\frac{PKx^{-\alpha}}{N_{0}} \geq \gamma_{0}\right)$$

$$= \mathbb{P}\left(x \leq \left(\frac{\gamma N_{0}}{PK}\right)^{\frac{-1}{\alpha}}\right)$$

$$= F_{x}\left(\left(\frac{\gamma N_{0}}{PK}\right)^{\frac{-1}{\alpha}}\right)$$

$$= \frac{1}{R^{2}}\left(\frac{\gamma N_{0}}{PK}\right)^{\frac{-2}{\alpha}}$$
(5)

#### 1.2 Simulation of Points

### 1.2.1 Inverse Transform Sampling

Let us recall the inverse transform sampling technique to generate instances of a random variable with a given distribution. Let  $F_X(\cdot)$  be the continuous cumulative density function (CDF) and  $F^{-1}(\cdot)$  be its inverse function, i.e.,

$$F^{-1}(u) = \inf\{x | F(x) \ge u\}, \quad 0 < u < 1. \tag{6}$$

Here we have considered inf since CDFs are weakly monotonic and right continuous.

**Proposition 1.** The inverse transform sampling method claims that if U is a continuous random variable uniformly distributed on (0,1), then the random variable  $F^{-1}(U)$  has F as its CDF.

*Proof.* Consider the CDF of  $F^{-1}(U)$ :

$$\mathbb{P}\left(F^{-1}(U) \le x\right) = \mathbb{P}\left(U \le F(x)\right) = F(x). \tag{7}$$

The last equality is due to the fact that  $\mathbb{P}(U \leq t) = t$ , when t is uniform in (0,1).

**Example 2:** In this example, we will use the inverse transform sampling method to generate uniformly distributed points in a circle. Recall that the CDF of the distance of such a point is  $F_x(r) = \frac{r^2}{R^2}$ . Thus,

$$F_X^{-1}(u) = R\sqrt{u}. (8)$$

Accordingly, in order to generate a uniformly distributed point in a circle, we generate a uniformly distributed random variable U and employ the transformation  $R\sqrt{U}$ , which in turn creates instances of a random variable representing its distance from the origin. It can be noted that angle for the polar coordinate of the point is uniformly distributed between 0 and  $2\pi$ .

### 1.3 MATLAB Code

```
clc; clear all;
gammavec = logspace(-8, -2, 30);
R = 100;
P = 0.1;
Cov = zeros(1,length(gammavec));
experiments = 2000;
for i = 1:length(gammavec)
gamma0 = gammavec(i);
for iter = 1:experiments
d = R*(rand);
Recpow = P*d^{-2};
if Recpow > gamma0
Cov(i) = Cov(i) + 1;
end
end
Cov(i) = Cov(i)/experiments;
plot(pow2db(gammavec),Cov);
plot(pow2db(gammavec), min(1,(1/R^2) * (P./gammavec)), '*');
```

## 2 Multiple points

If the same process as the single uniformly located point in W is repeated for  $n_B$  points, followed by a superposition of all the points, the resulting process is called a binomial point process (BPP) of  $n_B$  points. For such a point process, with locations represented by random variables  $X_1, X_2, \ldots, X_{n_B}$ , we have

$$\mathbb{P}(X_{1} \in A_{1}, X_{2} \in A_{2}, \dots, X_{n_{B}} \in A_{n_{B}}) = \mathbb{P}(X_{1} \in A_{1}) \mathbb{P}(X_{2} \in A_{2}) \dots \mathbb{P}(X_{n_{B}} \in A_{n_{B}})$$

$$= \frac{\nu(A_{1})\nu(A_{2}) \dots \nu(A_{n_{B}})}{(\nu(W))^{n_{B}}} \tag{9}$$

The number of randomly located points in  $A \subset W$ , say  $N_W(A)$  follows

$$\mathbb{P}(N_W(A) = k) = \binom{n}{k} p_A^k (1 - p_A)^{n-k}, \tag{10}$$

where  $p_A = \frac{\nu(A)}{\nu(W)}$ . The resemblance of the above with the Binomial distribution is the reason for the nomenclature BPP.

### 2.1 Distribution of the distance to the nearest point

If the nearest point of a BPP with  $n_B$  points defined on W is at  $\mathbf{x}$  from the origin, the CDF of its distance is evaluated as:

$$F_{d1}(r) = \mathbb{P}(||\mathbf{x}|| \le r) = 1 - \mathbb{P}(||\mathbf{x}|| > r)$$
$$= \left(\frac{r^2}{R^2}\right)^0 \left(\frac{R^2 - r^2}{R^2}\right)^{n_B} = \left(\frac{R^2 - r^2}{R^2}\right)^{n_B}$$

## 3 Poisson Limit

Let the number of points  $n_B$  go to infinity by expanding W, while keeping  $p = \frac{|A|}{|W|}$  fixed. Then, what will be the distribution of the number of points in A? Specifically, we are interested in

$$\mathbb{P}\left(\Phi_B(A) = k\right) = \lim_{n_B \to \infty} \binom{n_B}{k} p^k (1-p)^{n-k} \tag{11}$$

Let  $\lambda = \frac{n_B}{|W|}$ . Therefore,  $p = \frac{\lambda |A|}{n_B}$ . Accordingly,

$$\mathbb{P}\left(\Phi_{B}(A) = k\right) = \lim_{n_{B} \to \infty} \binom{n_{B}}{k} \left(\frac{\lambda|A|}{n_{B}}\right)^{k} \left(1 - \frac{\lambda|A|}{n_{B}}\right)^{n_{B} - k}$$

$$= \lim_{n_{B} \to \infty} \frac{1 \cdot \left(1 - \frac{1}{n_{B}}\right) \cdot \left(1 - \frac{2}{n_{B}}\right) \cdots \left(1 - \frac{n_{B} - k + 1}{n_{B}}\right)}{k!} \left(\lambda|A|\right)^{k} \left(1 - \frac{\lambda|A|}{n_{B}}\right)^{n_{B} - k}$$

$$= \frac{(\lambda|A|)^{k}}{k!} \exp\left(-\lambda|A|\right) \tag{12}$$

The above is the well-known Poisson distribution.

## 4 Exercises

- 1. Consider a point  $P = (x_t, 0)$  in  $\mathbb{R}^2$ . Find out the distance distribution of the nearest point of a BPP  $\Phi_B$  of  $n_B$  points defined on  $\mathbb{B}((0,0),R)$  from P. Assume that  $x_t < R$ .
- 2. For a BPP  $\Phi_B$  of  $n_B$  points defined on  $\mathbb{B}((0,0),R)$ , find out the distance distribution of the farthest point from the origin.
- 3. Plot the distance distributions (CDF and pdf) of the nearest and the farthest points of a BPP  $\Phi_B$  of  $n_B$  points defined on  $\mathbb{B}((0,0),R)$ .
- 4. Assume a forest in the shape of a disc of radius R. Let in the forest area n sensors are deployed uniformly to detect forest fires. Each sensor has a range t < R, i.e., it can detect a fire within t distance from it. Let a fire originate at a uniformly located point the forest. What is the probability that the fire will go undetected?