

ECE 637 Lab 4 Report

Pointwise Operations and Gamma

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## Section 1 – Histogram of an Image

### 1.1 The Sample Images and Their Labeled Histogram



Fig 1-1 Sample Image race.tif

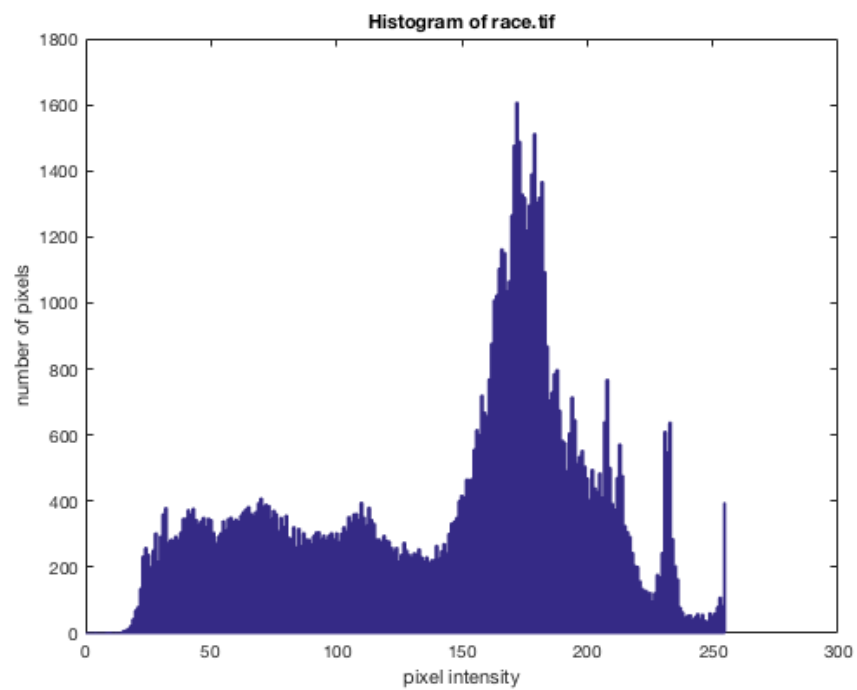


Fig 1-2 Histogram of race.tif



Fig 1-3 Sample Image kids.tif

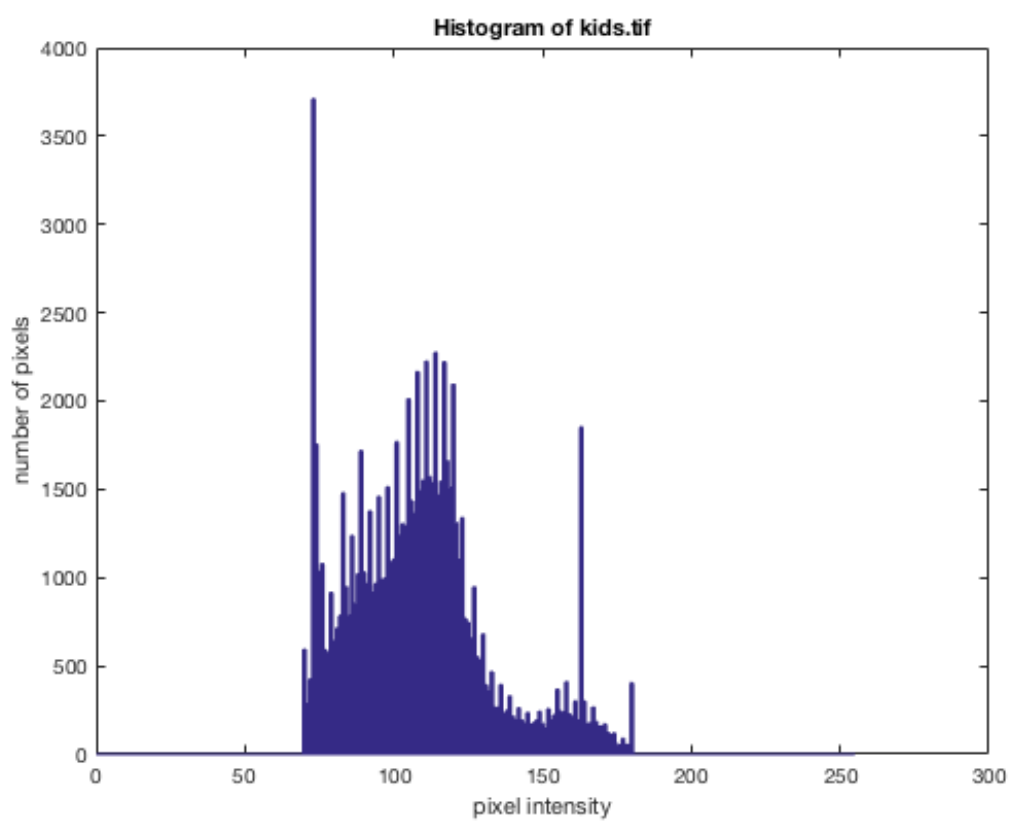


Fig 1-4 Histogram of kids.tif

## Section 2 – Histogram Equalization

In this section, after equalization, the image is much clearer than the original one. The pixels were located in interval [70,180] in the original image, but in the equalized image, the pixels are extending to [0, 255], and the histogram seems more uniform.

### 2.1 The Matlab Function *equalize.m*

```
function [Y] = equalize(X)
counts = hist(X(:),[0:255]);
total = sum(counts);
Y = counts; % 0 - 255
for (i=1:255)
    Y(i+1) = Y(i) + Y(i+1);
end
Y = Y./total;
Ymin = Y(min(X(:)));
Ymax = Y(max(X(:)));
Z = uint8(255*((Y(X) - Ymin)/(Ymax - Ymin)));

figure(1)
plot([0:255],Y);
xlabel('pixel intensity')
ylabel('Cumulative Distribution')
title('cumulative distribution function of kids.tif')
grid on
xlim([0, 255])
figure(2);
image(Z+1);
axis('image');
```

```

graymap = [0:255;0:255;0:255]'/255;
colormap(graymap);
figure(3)
hist(Z(:),[0:255])
xlabel('pixel intensity')
ylabel('number of pixels')
title('Histogram of equalized kids.tif')
xlim([0 255])

end

```

## 2.2 The Labeled Plot of $\hat{F}_x(i)$ for the Image *kids.tif*

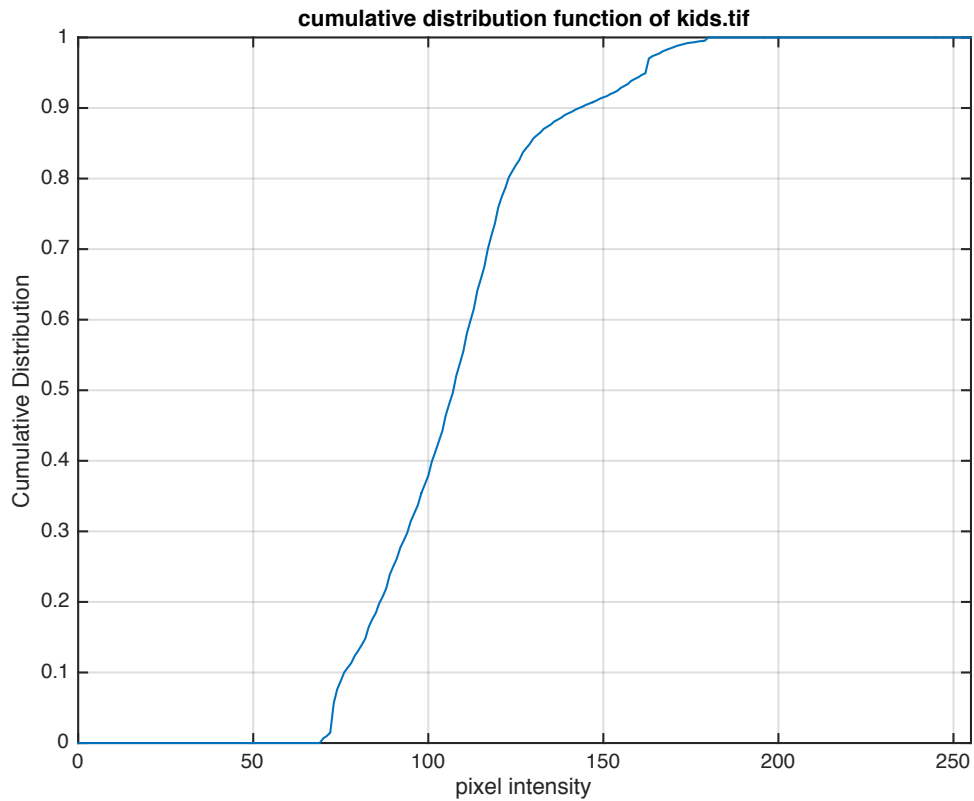


Fig 2-2 The Labeled Plot of  $\hat{F}_x(i)$  for the Image *kids.tif*

## 2.3 The Labeled Plot of the Equalized Image' s Histogram

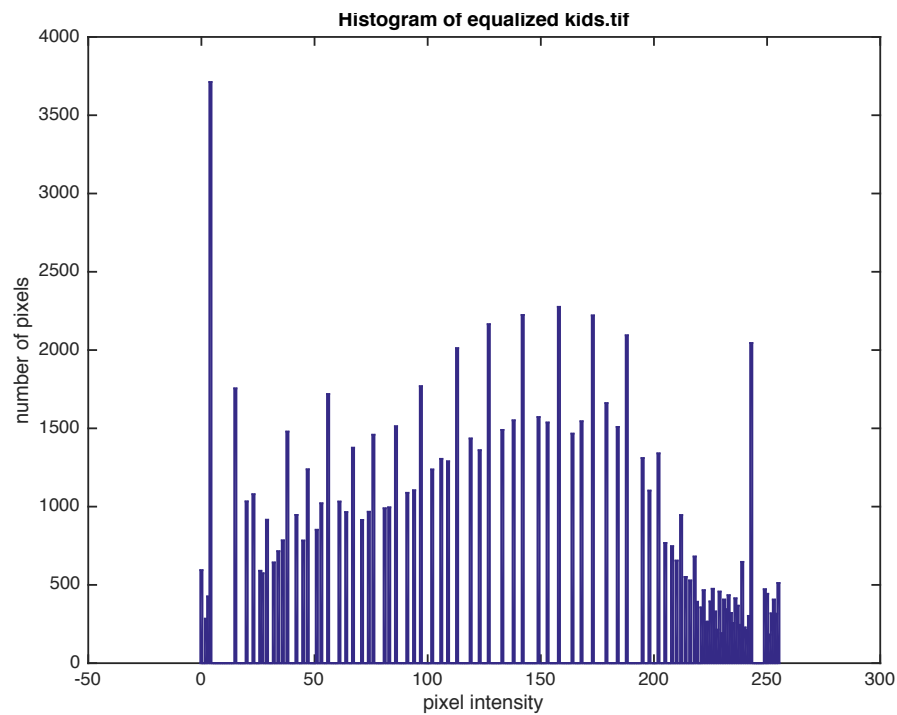


Fig 2-3 The Labeled Plot of the Equalized kids.tif' s Histogram

## 2.4 The Equalized Image



Fig 2-4 The Equalized kid\_equ.tif

## Section 3 – Contrast Stretching

### 3.1 The Matlab Function *stretch.m*

```
function output = stretch(input, T1, T2)

[m,n] = size(input);
output = zeros(m,n);

for (i=1:m)
    for (j=1:n)
        if (input(i,j) < T1)
            output(i,j) = uint8 (0);
        elseif (input(i,j) > T2)
            output(i,j) = uint8 (255);
        else
            output(i,j) = uint8 (255 / (T2-T1) * (input(i,j)-T1));
        end
    end
end

figure(1);
image(output+1);
axis('image');
graymap = [0:255;0:255;0:255]'/255;
colormap(graymap);

figure(2)
hist(output(:),[0:255])
xlabel('pixel intensity')
ylabel('number of pixels')
title('Histogram of stretched kids.tif')
xlim([0 255])

end
```

### 3.2 The Transformed Image and Its Histogram



Fig 3-2 The Transformed Image of *kids\_trans.tif*

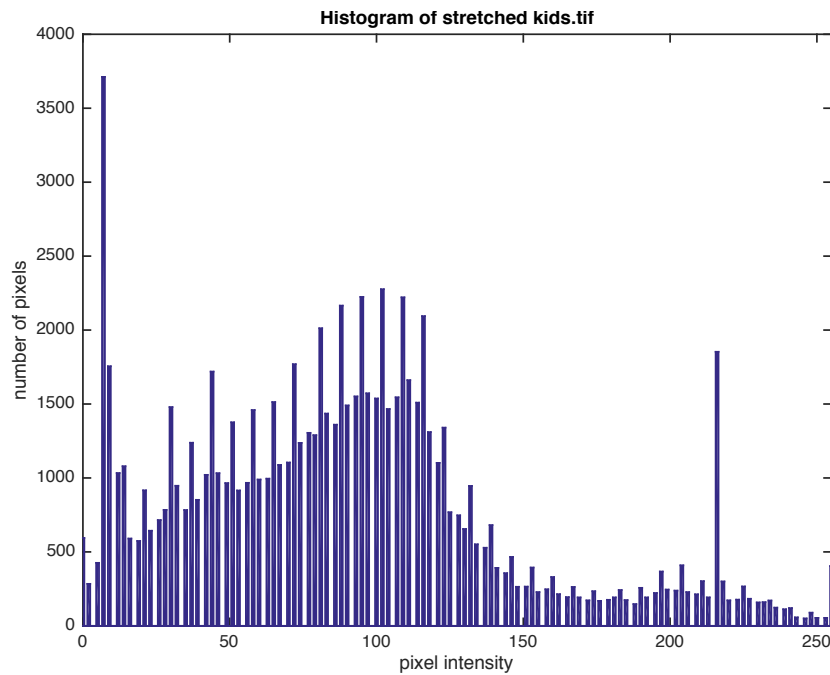


Fig 3-3 The Stretched Image Histogram

In this section, I choose  $T1 = 70$ , and  $T2 = 180$ , then the stretched image is much clearer than the original one. Also the histogram is stretched from  $[70, 180]$  to  $[0, 255]$ .



## Section 4 – Gamma ( $\gamma$ )

### Section 4.2 Determining the Gamma of Your Computer Monitor

#### 4.2.1 The Image Corresponding to the Matching Gray Level

Matching gray level = 190 on my monitor.

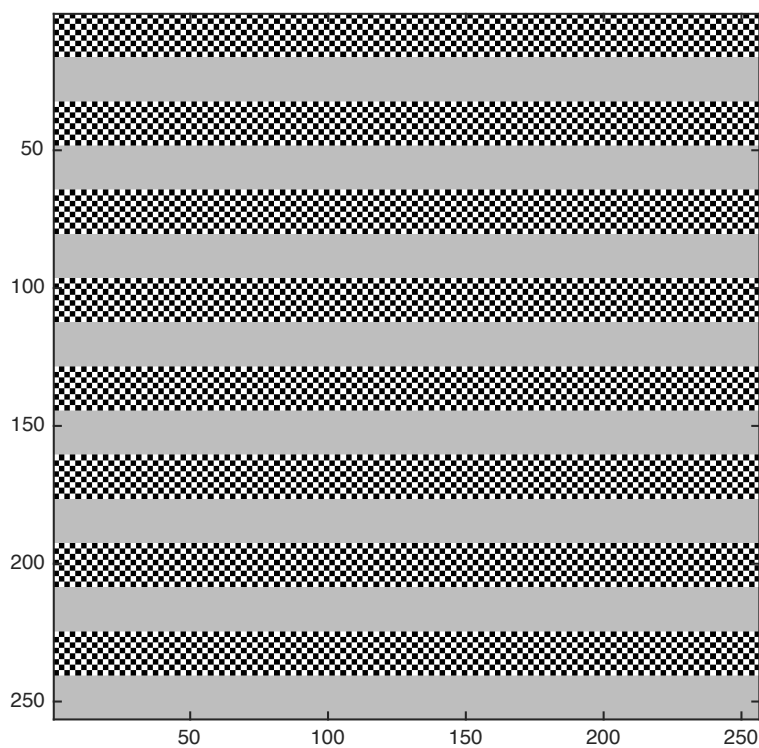


Fig 4-2-1 The Image Corresponding to the Matching Gray Level

#### 4.2.2 Derivation of the Expression Which Relates the Matching Gray Level to the value of $\gamma$

We know that  $I_c = \frac{I_{255}+0}{2}$ , and  $I_g = I_{255}(\frac{g}{255})^\gamma$ .

Then for matching case, if  $I_c = I_g$ , then  $\frac{I_{255}+0}{2} = I_{255}(\frac{g}{255})^\gamma$ .

If we divide by  $I_{255}$  on both side, we get  $\frac{1}{2} = (\frac{g}{255})^\gamma$ .

Then take log on both side, we get

$$\log\left(\frac{1}{2}\right) = -\log(2) = \log\left(\left(\frac{g}{255}\right)^\gamma\right) = \gamma \cdot \log\left(\frac{g}{255}\right)$$

Then we can get

$$\gamma = -\frac{\log(2)}{\log\left(\frac{g}{255}\right)}$$

#### 4.2.3 The Values of the Measured Gray Level and the measured $\gamma$

In my case,  $g=190$ , therefor,  $\gamma = -\frac{\log(2)}{\log\left(\frac{190}{255}\right)} = 2.3557$

## Section 4.3 Gamma Correction

### 4.3.1 The Original and Corrected Images



Fig 4-3-1-1 The Original Image

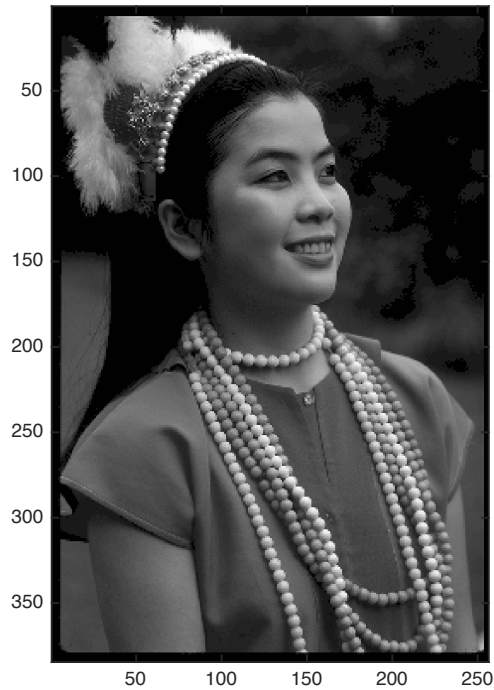


Fig 4-3-1-2 The Corrected Image

### 4.3.2 The Formula Used to Transform the Original Image

We have  $I_g = I_{255}(\frac{g}{255})^\gamma$ , then we can get  $g = 255(\frac{I_g}{I_{255}})^{\frac{1}{\gamma}}$ , and use this formula to correct image.

### 4.3.3 The Procedure Used to Change the Gamma Correction of the Original Image



Fig 4-3-3 The Corrected Image of *gamma15.tif*

Since *gamma15.tif* is already gamma corrected for  $\gamma = \frac{1}{1.5}$ , therefore, we need to apply the gamma correction function oppositely, and get the original image by applying  $g = 255(\frac{I_g}{I_{255}})^{1.5}$

Then change  $\gamma = 2.3557$ , and apply the gamma correction again, by

using  $g = 255\left(\frac{I_g}{I_{255}}\right)^{\frac{1}{2.3557}}$ .