March 2nd, 2021 MATH5312 Notes

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## 1.1 General Framework of Stationary Iterations

### 1.1.1 Matrix Splitting

Given non singular matrix  $A \in \mathbb{R}^{n \times n}$ , we split it as:

$$A = M - N$$

where  $M, N \in \mathbb{R}^{n \times n}$ . Then:

$$Ax = b \iff (M - N)x = b \iff Mx = Nx + b$$

Now, if we assume that M is easy to invert, e.g. diagonal, we can obtain:

$$x = M^{-1}Nx + M^{-1}b$$
  
 $\iff x = (I - M^{-1}A)x + M^{-1}b.$ 

We can then construct an iteration:

$$x_{k+1} = (I - M^{-1}A)x_k + M^{-1}b$$

For different stationary iterations, we have:

Jacobi: M = A

Gauss-Seidel: M = D - E

Backward Gauss-Seidel: M = D - F

SOR:  $M = \frac{1}{\omega}(D - \omega E)$ 

For the convergence, the algorithm converges to the solution of Ax = b with any  $x_0$  if and only if  $\rho(I - M^{-1}A) < 1$ .

#### 1.1.2 Preconditioned Richardson Iteration

Assume A is SPD. Solve Ax = b is the same as solving the optimization problem:

$$\min_{x \in \mathbb{R}^n} f(x), \quad f(x) = \frac{1}{2} x^T A x - x^T b$$

This is because:

$$\nabla f(x) = Ax - b \implies \nabla^2 f(x) = A \implies f \text{ is convex}$$

## **Remark 1.1** — Since A is SPD, f(x) is strongly convex.

Since this is a convex optimization problem, we can apply gradient descent:

$$x_{k+1} = x_k - \alpha \nabla f(x_k)$$

$$\implies x_{k+1} = x_k - \alpha \nabla \alpha (Ax_k - b)$$

i.e.

$$x_{k+1} = (I - \alpha A)x_k + \alpha b$$

where  $\alpha > 0$  is a constant. This is called the **Richardson Iteration**.

**Remark 1.2** — Richardson is a special case of matrix splitting where  $M = \frac{1}{\alpha}I$ .

For the convergence, we have:

$$G = I - \alpha A$$
.

Let  $\Lambda(A) = \{\lambda : \lambda \text{ is an eigenvalue of A} \}$ . We have:

$$\rho(G) = \max_{\lambda \in \Lambda(A)} |1 - \alpha\lambda|$$

If we let  $\lambda_{\min}$  and  $\lambda_{\max}$  be the min and max eigenvalues of A, we have:

$$\rho(G) = \max\{|1 - \alpha \lambda_{\min}|, |1 - \alpha \lambda_{\max}|\}$$

Since  $|1 - \alpha \lambda|$  is a piecewise linear function. By direct calculation, we have:

$$\rho(G) < 1 \implies |1 - \alpha \lambda_{\max}| = \alpha \lambda_{\max} - 1 < 1 \implies \alpha < \frac{2}{\lambda_{\max}}$$

Thus, we have:

$$\alpha \in (0, \frac{2}{\lambda_{\max}})$$

for the iteration to converge.

In order to have optimal convergence speed, we consider:

$$\alpha_{\text{ opt}} = \arg\min_{\alpha} \rho(G) \iff \min_{\alpha>0} \max_{\lambda \in \Lambda(A)} |1 - \alpha\lambda|$$

Then it is easy to check that:

$$1 - \alpha_{\rm opt} = \alpha_{\rm opt} \lambda_{\rm max} - 1 \implies \alpha_{\rm opt} = \frac{2}{\lambda_{\rm min} + \lambda_{\rm max}}$$

and

$$\rho_{\rm opt}(G) = 1 - \alpha_{\rm opt} \lambda_{\rm min} = \frac{\lambda_{\rm max} - \lambda_{\rm min}}{\lambda_{\rm max} + \lambda_{\rm min}} = \frac{\gamma - 1}{\gamma + 1}$$

where  $\gamma = \frac{\lambda_{\max}}{\lambda_{\min}} = \frac{\|A\|_2}{1/\|A^{-1}\|_2} = \|A\|_2 \cdot \|A^{-1}\|_2$  which is the **condition number** of A as shown in Assignment 1.

**Remark 1.3** — The convergence is slow if  $\gamma$  is big, as such we want to see if we can improve it.

**Remark 1.4** — Intuitively, we would have a slow convergence if we have a flat level set. Meanwhile, if we have a round level set, the gradient descent would be fast. This is because of the ratio of  $\lambda_{\text{max}}$  and  $\lambda_{\text{min}}$ .

In addition, we should note that the gradient depends on the inner product in  $\mathbb{R}^n$ . As such, to improve the Richardson iteration, we change the inner product such that the level set of f(x) in the new inner product space is very round.

### Definition 1.5 (Weighted Inner Product).

$$\langle x, y \rangle_P = x^T P y$$
, where P is SPD.

Under the weighted inner product space, since:

$$f(y) = f(x) + \langle y - x, Ax - b \rangle + o(||x - y||_2)$$

we have:

$$f(y) = f(x) + \langle y - x, P^{-1}(Ax - b) \rangle_P + o(\|x - y\|_P)$$

Thus, we have:

$$\nabla_P f(x) = P^{-1}(Ax - b)$$

**Remark 1.6** — This is because the gradient  $(\langle y-x, Ax-b \rangle)$  is a linear approximation at point x. This is the definition of the **Frechet derivative** in Hilbert spaces.

**Remark 1.7** —  $o(\|x-y\|_2) = o(\|x-y\|_P)$  since vector norms are equivalent in finite dimensional space.

As such, the gradient descent under weighted inner product is:

$$x_{k+1} = x_k - \alpha P^{-1} (Ax_k - b)$$

Note that  $\alpha$  can be absorbed into  $P^{-1}$  since P is SPD, thus giving us:

$$x_{k+1} = x_k - P^{-1}(Ax_k - b) \iff x_{k+1} = (I - P^{-1}A)x_k + P^{-1}b$$

This is called the **preconditioned gradient descent**. Similarly, for the convergence, we have:

$$\rho(I - P^{-1}A) < 1$$

and the optimal convergence rate is:

$$p_{\text{opt}} = \frac{\gamma(P^{-1}A) - 1}{\gamma(P^{-1}A) + 1}$$

where  $\gamma(P^{-1}A)$  is the condition number of  $P^{-1}A$ .

**Remark 1.8** — Note that the condition number of P before and after absorbing  $\alpha$  is the same, since we are just scaling it.

To be a good preconditioner, P has to satisfy the following:

- 1. P is SPD.
- 2. P is easy to invert so that  $P^{-1}$  is easy to compute
- 3.  $\gamma(P^{-1}A)$  has to be small (or equivalent  $P \approx A$ ).

There are a few special cases:

- P = D (diagonal part of A) Jacobi iteration
- Symmetric G-S

#### 1.1.3 Projection Methods

Let K and L be two m-dimensional subspaces in  $\mathbb{R}^n$ . Given  $x_0 \in \mathbb{R}^n$ , we obtain a better solution  $\tilde{x}$  of Ax = b by:

$$\begin{cases} \text{Find} & \tilde{x} \in x_0 + K \\ \text{s.t.} & b - A\tilde{x} \perp L \end{cases} \iff \begin{cases} \tilde{x} = x_0 + \delta, & \delta \in K \\ \langle b - A(x_0 + \delta), \omega \rangle = 0, & \forall \omega \in L \end{cases}$$

A pictorial illustration is shown in Figure 1.

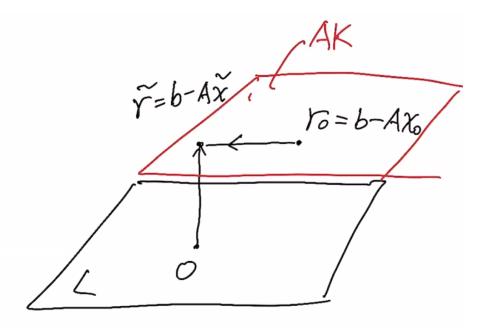


Figure 1: Pictorial Representation of the Projection Method

If we choose  $K = L = \text{span}\{e_i\}$ 

- $\tilde{x} = x_0 + \delta$ ,  $\delta \in \text{span}\{e_i\}$  (only the *i*-th component of  $x_0$  is changed)
- $b A\tilde{x} \perp \operatorname{span}\{e_i\}$  (the *i*-th equation has an error 0).

we obtain Gauss-Seidel.

There are a few other variants of the projection methods. For example, we can choose two families of subspaces:  $K_i$ ,  $L_i$ ,  $i = 1, ... \ell$ . Given  $x_0$ , we obtain  $\tilde{x}$  by:

$$\tilde{x} = x_0 + \delta_1 + \ldots + \delta_\ell$$
, where 
$$\begin{cases} \delta_i \in K_i \\ b - A(x_0 + \delta_i) \perp L_i \end{cases}$$

If we have  $K_i = L_i = \text{span}\{e_i\}$  we have the Jacobi iteration.