April 12th, 2019 MATH3322 Notes

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#### 1.1 QR Algorithm for Non-Symmetric Matrix

• Phase 1: We can not reduce A to a tridiagonal matrix. Instead we reduce A to an upper Hessenberg Matrix

**Definition 1.1.** A Hessenberg matrix is a special kind of square matrix, one that is "almost" triangular. To be exact, an upper Hessenberg matrix has zero entries below the first subdiagonal, and a lower Hessenberg matrix has zero entries above the first superdiagonal.

$$\begin{bmatrix} 1 & 0 \\ 0 & H_1 \end{bmatrix} A = \begin{bmatrix} \times & \times & \cdots & \times \\ \times & \times & \cdots & \times \\ 0 & \times & \cdots & \times \\ \vdots & \vdots & \cdots & \vdots \\ 0 & \times & \cdots & \times \end{bmatrix} \implies \begin{bmatrix} 1 & 0 \\ 0 & H_1 \end{bmatrix} A \begin{bmatrix} 1 & 0 \\ 0 & H_1 \end{bmatrix}^T = \begin{bmatrix} \times & \times & \cdots & \times \\ \times & \times & \cdots & \times \\ 0 & \times & \cdots & \times \\ \vdots & \vdots & \cdots & \vdots \\ 0 & \times & \cdots & \times \end{bmatrix}$$

$$Q^{(0)}A\left(Q^{(0)}\right)^{T} = \begin{bmatrix} \times & \times & \cdots & \times \\ \times & \times & \cdots & \times \\ 0 & \times & \cdots & \times \\ \vdots & \vdots & \cdots & \vdots \\ 0 & 0 & \cdots & \times \end{bmatrix}$$

which is a Hessenberg Matrix.

• Phase 2:

#### Algorithm 1.2

- For  $k=1,2,\ldots$  Computer the QR Decomposition of  $A^{(k)}=Q^{(k)}R^{(k)}$
- Note that  $A^{(k)} = R^{(k)}Q^{(k)}$  is also a hessenberg Matrix:

- For 
$$A^{(k)} = R^{(k)}Q^{(k)} = R^{(k)}\left(G_k^{(1)}\right)^T \left(G_k^{(2)}\right)^T \cdots \left(G_k^{(n-1)}\right)^T$$
:

$$R^{(k)}\left(G_k^{(1)}\right)^T = \begin{bmatrix} \times & \times & \times & \cdots & \times \\ & \times & \times & \cdots & \times \\ & & \times & \cdots & \times \\ & & & \ddots & \vdots \\ & & & & \times \end{bmatrix} \begin{bmatrix} c_1 & -s_1 \\ s_1 & c_1 \\ & & & I \end{bmatrix} = \begin{bmatrix} \times & \times & \times & \cdots & \times \\ + & \times & \times & \cdots & \times \\ + & \times & \times & \cdots & \times \\ & & & \times & \cdots & \times \\ & & & & \ddots & \vdots \\ & & & & & & & & & \\ \end{bmatrix}.$$

$$R^{(k)} \left(G_k^{(1)}\right)^T \left(G_k^{(2)}\right)^T = \begin{bmatrix} \times & \times & \times & \cdots & \times \\ + & \times & \times & \cdots & \times \\ & + & \times & \cdots & \times \\ & & + & \times & \cdots & \times \\ & & & \ddots & \vdots \\ & & & & \times \end{bmatrix}.$$

• The idea is to first make it a Hessenberg Matrix, and then using Givens Rotation to remove the subdiagonal, giving us a upper triangular matrix.

The computational cost for the full QR algorithm is  $O(n^3) + O(n^2 \cdot k)$ , where k is the number of iterations (usually O(n)).

The algorithm generates  $A^{(k)}$  satisfies:

$$A^{(k)} = (Q^{(k)})^T \cdots (Q^{(0)})^T A Q^{(0)} \cdots Q^{(k)}$$

which is similar to A, meaning that  $A^{(k)}$  has the same eigenvalues of A.

However, we don't expect that this gives the eigenvalue decomposition of A. This is because:

- 1. the eigenvectors A are not necessarily orthogonal. (but  $Q^{(i)}$  are orthogonal matrices), meaning that  $X = Q^{(0)} \cdots Q^{(k)}$  is orthogonal.
- 2. the eigenvalue decomposition of A may not exist.

This QR algorithm converges to the Schur decomposition

**Definition 1.3.** For any matrix  $A \in \mathbb{R}^{n \times n}$ , there exists  $Q, S \in \mathbb{R}^{n \times n}$  such that

$$A = QSQ^T,$$

where

- $Q \in \mathbb{R}^{n \times n}$  is orthogonal, i.e.  $Q^T Q = \mathbb{Q}^T = I$ .
- $S \in \mathbb{R}^{n \times n}$  is a block upper triangular matrix, with  $1 \times 1$  or  $2 \times 2$  diagonal blocks. (i.e., there exists a partition of S:

$$S = \begin{bmatrix} S_{11} & S_{12} & \cdots & S_{1p} \\ & S_{22} & \cdots & S_{2p} \\ & & \ddots & \\ & & & S_{pp} \end{bmatrix}$$
  $S_{ii}$  is either  $1 \times 1$  or  $2 \times 2$ .

Furthermore:

- if  $S_{ii} \in \mathbb{R}^{1 \times 1}$ , then it is an eigenvalue of A
- if  $S_{ii} \in \mathbb{R}^{2 \times 2}$ , then  $S_{ii} = \begin{bmatrix} q & -b \\ b & a \end{bmatrix}$ , with  $a \pm bi$  being eigenvalues of A.
- The blocks  $S_{ii}$  can be sorted s.t.

$$|\operatorname{eig}(S_{11})| \ge |\operatorname{eig}(S_{22})| \ge \ldots \ge |\operatorname{eig}(S_{pp})|.$$

### Theorem 1.4

Under mild assumption, the QR algorithm converges to the Schur decomposition, more precisely,

$$A^{(k)} \to S$$

and

$$Q^{(0)}Q^{(1)}\dots Q^{(k)} \to Q.$$

We can get eigenvalues of A from S and the eigenvectors of A from Q.

**Remark 1.5** — Note that when A is symmetric, the Schur decomposition is the same as the eigenvalue decomposition, as S would by symmetric and upper triangular, i.e. S is diagonal. Because of this, all eigenvalues of A are real, since  $S_{ii} \in \mathbb{R}^{1 \times 1}$ .

**Remark 1.6** — There is no direct formula for the Schur decomposition, since it is related to the eigenvalues of the matrix, which are the roots of a polynomial, which doesn't have a general closed form solution.

## Example 1.7

Consider:

$$A = \begin{bmatrix} 1 & -\frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{3}{2} & -\frac{1}{2} \\ \frac{1}{\sqrt{2}} & \frac{1}{2} & \frac{1}{2} \end{bmatrix}.$$

Since A is non-symmetric, then we would not have a unitary eivenvalue decomposition.

The Schur decomposition of A is:

$$A = QSQ^{T} = \begin{bmatrix} 1 & & & \\ & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} 1 & -1 & \\ 1 & 1 & 1 \\ & & 1 \end{bmatrix} \begin{bmatrix} 1 & & \\ & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{bmatrix}.$$

So the eigenvalues of A are:

- $1 = \det(S_{22})$
- $1 \pm i = \det(S_{11})$

# 1.2 Case Studies C - Applications of Eigenvalue Decomposition

Case Study I: Find the roots of a polynomial p(x). Let

$$p(x) = a_0 + a_1 x + a_2 x^2 + \ldots + a_{n-1} x^{n-1} + x^n.$$

There are n solutions (roots) of p(x) = 0 in  $\mathbb{C}$ . We want to find all the roots of p.

Instead of using a root finding algorithm, we will use the eigenvalue decomposition to do so:

• Construct

$$A_{p} = \begin{bmatrix} 0 & & & & a_{0} \\ 1 & \ddots & & & & a_{1} \\ & \ddots & \ddots & & & \vdots \\ & & \ddots & \ddots & & \vdots \\ & & & \ddots & \ddots & \vdots \\ & & & \ddots & 0 & a_{n-2} \\ & & & 1 & a_{n-1} \end{bmatrix}.$$

Then:

$$\det(\lambda I - A_p = a_0 + a_1\lambda + a_2\lambda^2 + \ldots + a_{n-1}\lambda^{n-1} + \lambda^n.$$

This means that the eigenvalues of  $A_p$  are the roots of p(x), meaning we can use the QR algorithm to find eigenvalues of  $A_p$  This is widely used in available software packages.

**Remark 1.8** — The reason why we might want to use the Schur decomposition to do so is because it is numerically stable due to the unitary transformation.

Case Study II: Ranking webpages. Once agian we have

$$\Pi = \frac{1-p}{n}\mathbb{1} + pA\Pi$$

$$(I - pA)\Pi = \frac{1-p}{n}\mathbb{1}$$

$$(I - pA)\Pi = \frac{1-p}{n}\mathbb{1}\mathbb{1}^T\Pi$$

$$(pA + \frac{1-p}{n}\mathbb{1}\mathbb{1}^T)\Pi = \Pi.$$

This is in the form of an eigenvalue problem