CSC0056: Data Communication

Lecture 01: Introduction

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Course information

- Instructor: Chao Wang 王超 (https://wangc86.github.io/)
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  - Office: Room 511, Applied Science Building, Gongguan Campus
  - Office hours: Wednesdays and Fridays, 10am-noon, or by appointment
- Course website: https://wangc86.github.io/csc0056/
  - Homework submission: via NTNU Moodle (https://moodle.ntnu.edu.tw/)
- Course meetings: Mondays 9:10-12:10 in C007, Gongguan Campus

Acknowledgement: Some slides' materials in this course are borrowed with permission from the 2014 edition of the course taught by Prof. Yao-Hua Ho 賀耀華

What is this course about?

- We will study
  - classic data communication algorithms and protocols
  - data communication systems analytics (including basic queueing theory)
  - recent advances in data communication systems (e.g. Internet-of-Things)

- This course is for senior undergraduate and graduate students
- Lectures will be in English
- Bring your pen and paper to take notes!

Textbooks and other references

- Required textbook:
  - Bertsekas, Dimitri and Gallager, Robert. *Data networks (2nd edition)*. Prentice Hall, 1992. ISBN 0132009161
  - ✓a wonderful exposition to data networks fundamentals!

- Others (check the course webpage for updates):
  - Harchol-Balter, Mor. *Performance modeling and design of computer systems: queueing theory in action.* Cambridge University Press, 2013. ISBN 9781107027503.
  - ✓a great reference to queueing theory and its practice!

Grading policy

- Homework 30% (submit via Moodle https://moodle.ntnu.edu.tw/)
- First Exam 25%
- Final Exam 35%
- Participation 5%
- Attendance 5%

- No late homework submission and no make-up exam

Academic integrity

本校校訓由第三任劉真校長所訂，於民國41年2月20日第27次行政會議通過。劉校長希望同學們從內心的修養到生活的實踐，都能切切實實地做到這四個字，以樹立良好的學風，進一步達到改造社會的目的。

誠 不虛偽、不欺妄。
凡事能做到始終如一、擇善固執。

正 不偏私、不枉曲。
凡事能做到光明正大，貞固剛毅。

勤 不怠惰、不因循。
凡事能做到自強不息、鍥而不捨。

樸 不奢糜、不浮華。
凡事能做到質樸無華，闇然尚絅。

http://archives.lib.ntnu.edu.tw/c2/c2_1.jsp

- Sincerity
- Integrity
- Diligence
- Simplicity

The rest of this lecture: a tour de data communication

- To give you some flavors of what will be covered in this course

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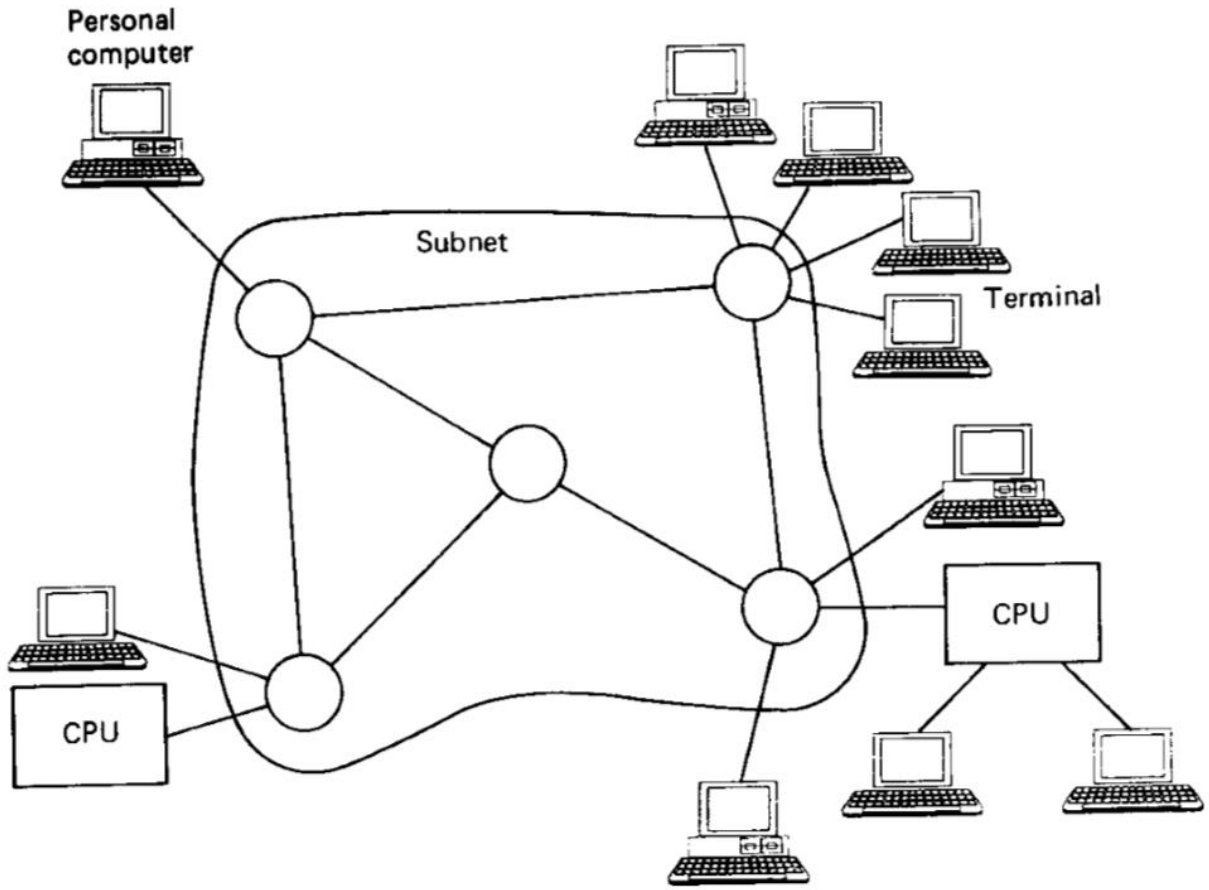
Data networks: a quick review

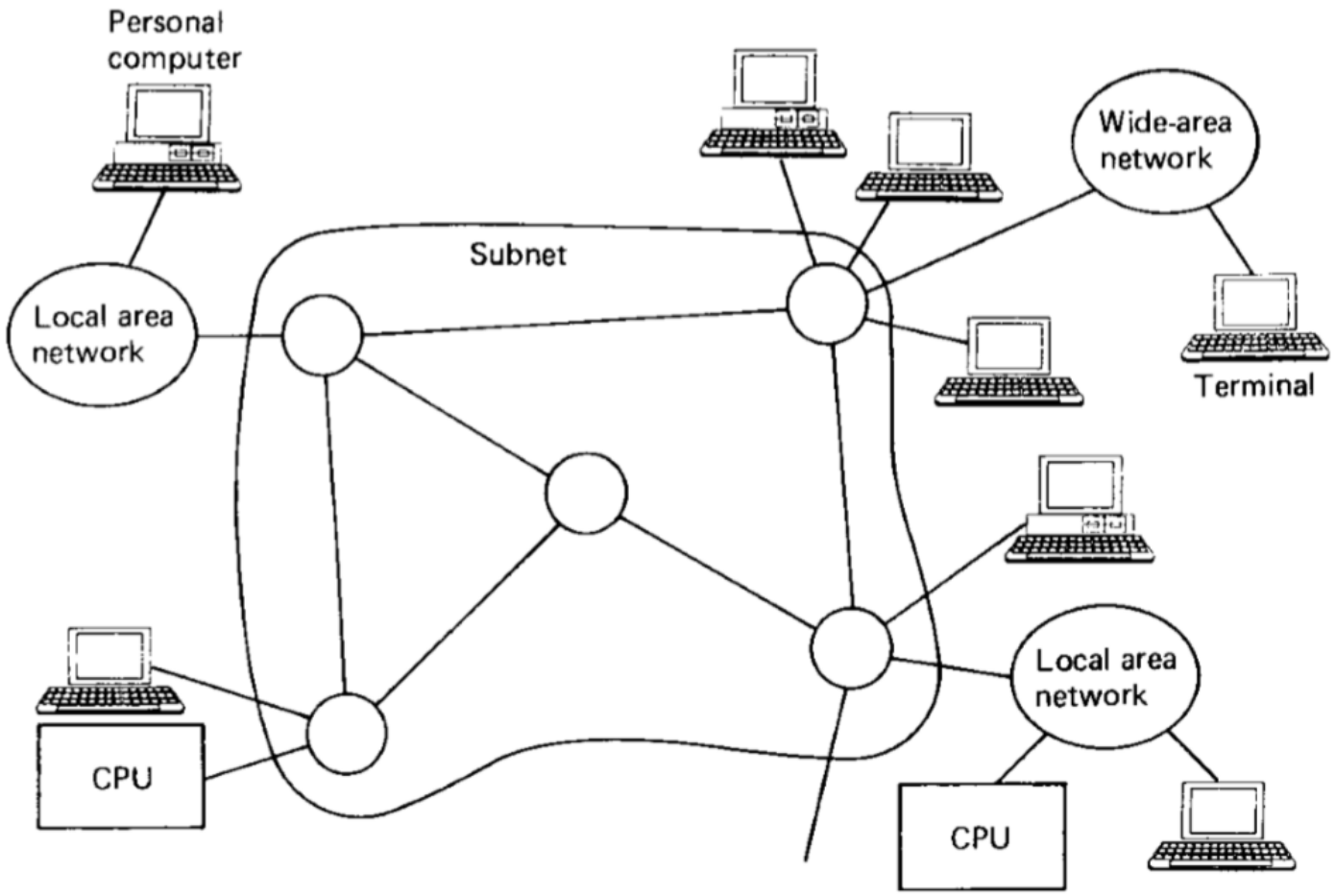
Data networks

- Network: a thing that interconnects devices together



Evolution into a network of networks

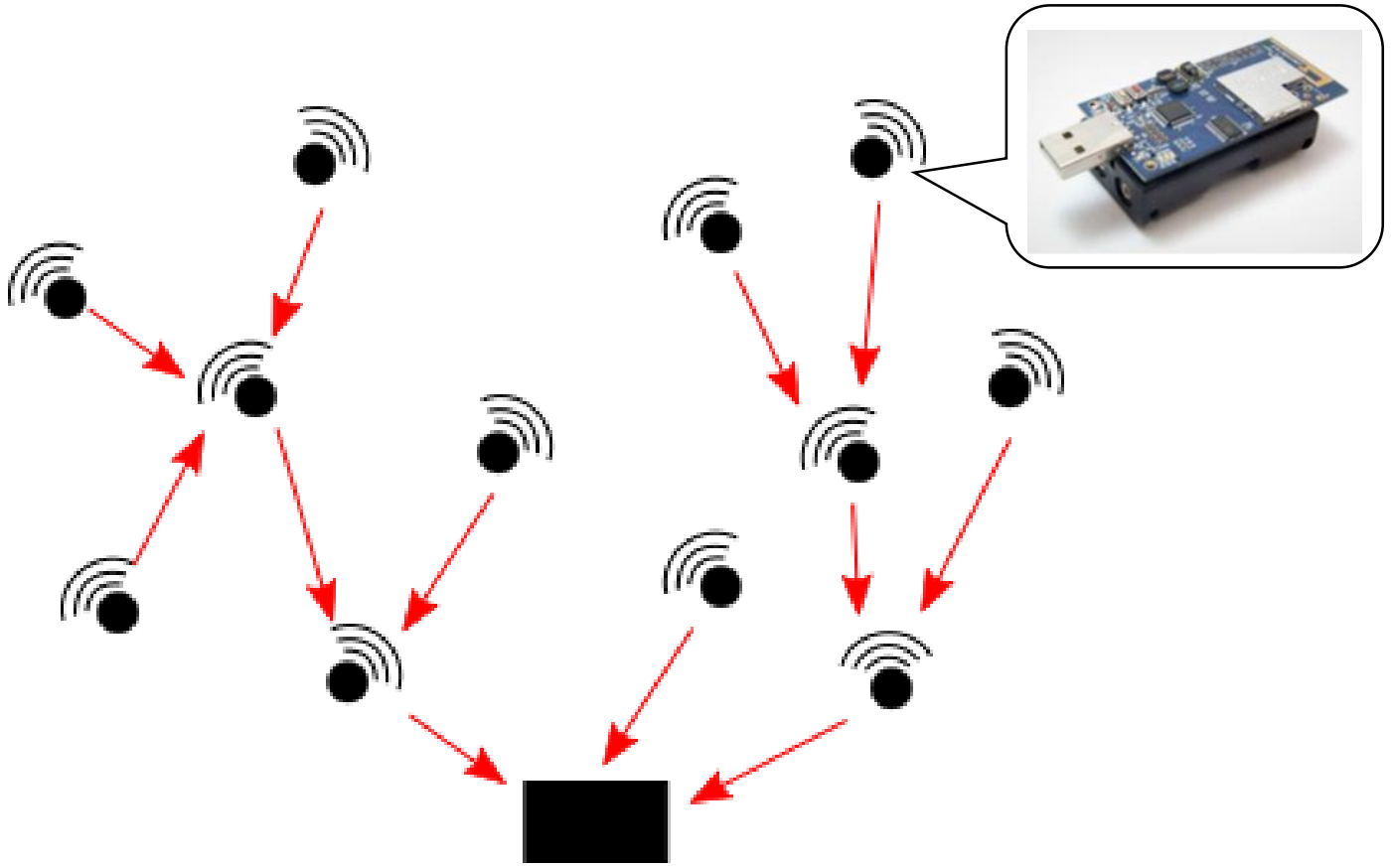
- Adding intermediaries for
  - better scalability,
  - management,
  - Interoperability,
  - …



At the dawn of Internet of Things (IoT)

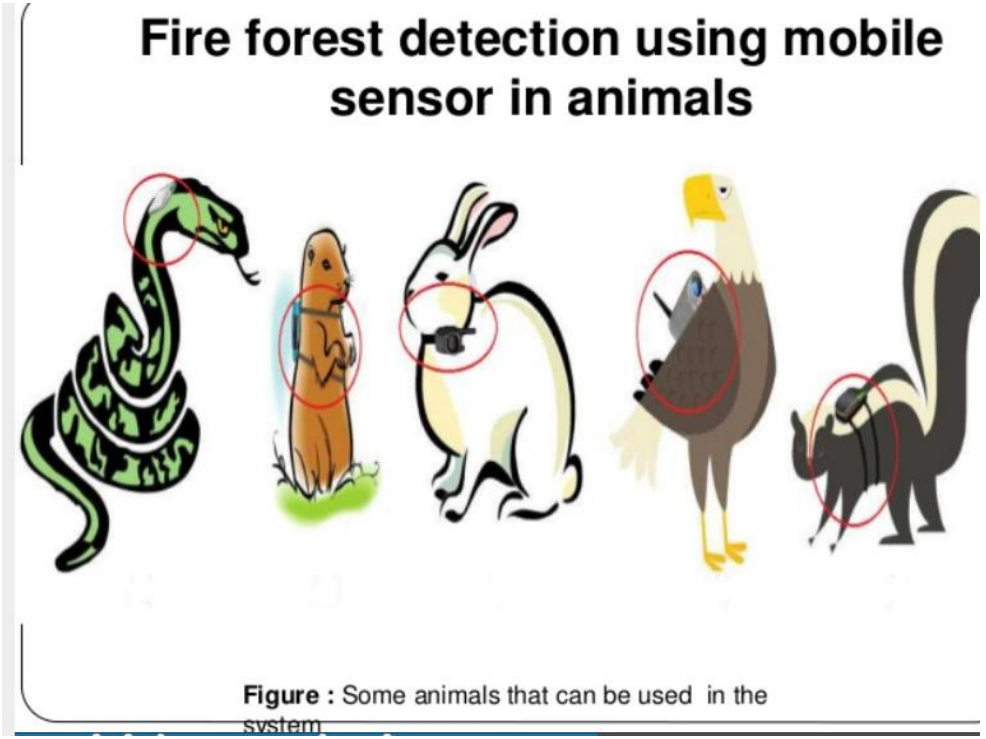
- Wireless sensor networks
  - Environment monitoring
  - Object tracking
  - Intrusion detection
  - …

https://wirelessmeshsensornetworks.wordpress.com/tag/tmote-sky/



At the dawn of IoT (cont.)

- There have been many research efforts aiming to utilize wireless sensor networks
- Attaching sensors to *things*…



https://www.slideshare.net/mueenudheenshafaquat/wireless-sensor-networks-application-forest-fire-detection-74947510

When things have there *voices*…

AIoT:
Artificial **I**ntelligence and **I**nternet **o**f **T**hings

My lamp told my phone to call me and tell me that I've left my wallet at home this morning.

And my wallet is *sad*.

My friend's car suggested me to take a metro home as I was about to get off work, because it heard that the factory area that I usually walked by has high PM2.5 right now.

Emojis here are from http://emoji.streamlineicons.com/
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Elements of data communication

- "My friend's car **suggested** me to take a metro home *as I was about to get off work*, because it **heard** that the factory area that I usually walked by has high PM2.5 *right now*."

⇨ Data communication is about
giving and **getting** relevant information (data) in a *timely* manner

Data communication is ____

- An *essential* part of those intelligent systems that shape our lives
  - Public transportation ETA (estimation time of arrival)
  - Self-driving vehicles
  - Traffic control
  - Real-time streaming
  - Predictive maintenance
  - …

https://www.corrierecomunicazioni.it/digital-economy/smart-city/icity-rate-2017-milano-si-conferma-citta-piu-smart-d-italia/

A first look at messages and switching

- Message = a self-contained piece of data for communication
- Switching = a way to exchange messages between things
- Two general approaches for switching
  - Circuit switching
  - Packet switching
    (a.k.a. store-and-forward switching)

Circuit switching

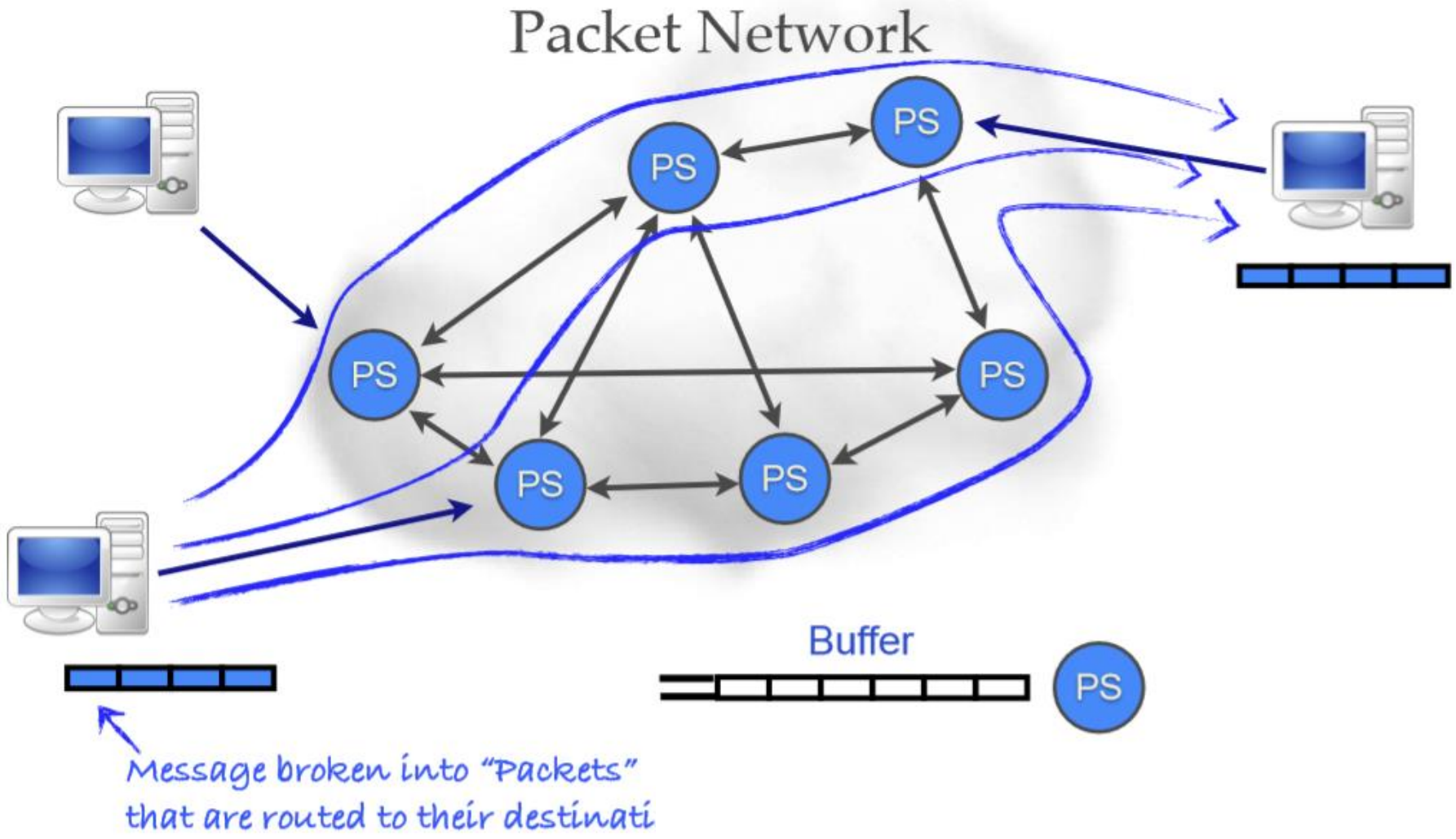
- A classic example: a telephone network
- Each session is allocated a fixed fraction of the capacity on each link along its path
  - Dedicated resources
    - time-division multiplexing (TDM)
    - frequency-division multiplexing (FDM)
  - Fixed path
  - If capacity is used, calls are blocked

Circuit switching (cont.)

- Advantage
  - Fixed delays
  - Guaranteed continuous delivery

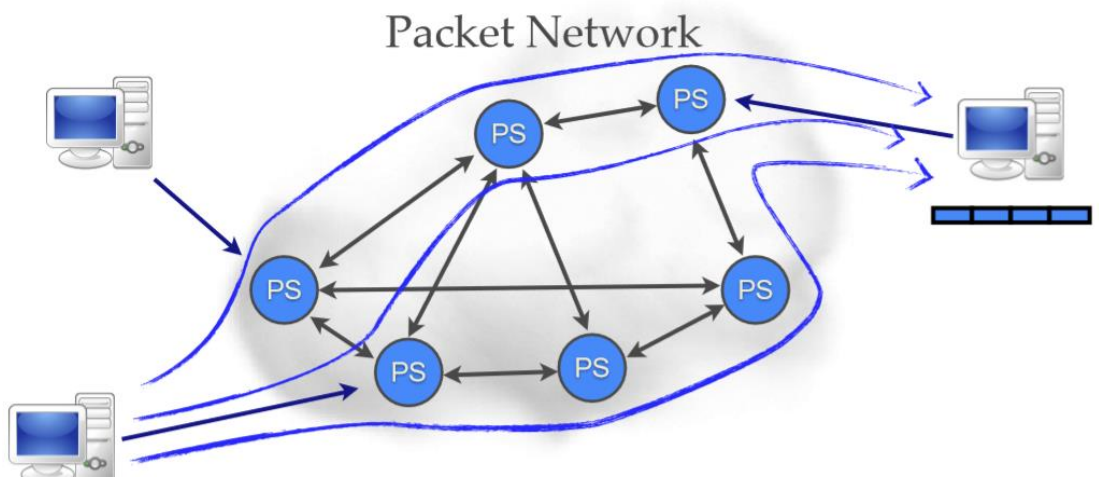
- Disadvantage
  - Circuits are *not used* when session is idle
  - Inefficient for bursty traffic
  - Circuit switching usually done using a fixed rate stream (e.g., 64 kbps)
    - Difficult to support variable data rate

Packet switching



Packet switching (cont.)

- **Datagram** packet switching (or Dynamic routing)
  - Route chose on packet-by-packet basis
  - Different packets may follow different routes
  - Packets may arrive out of order at the destination
  - Example: IP (The Internet protocol)

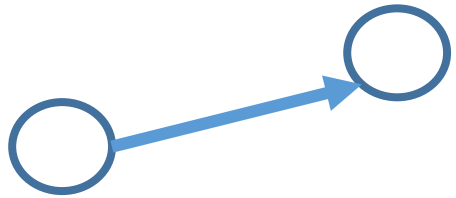


Packet switching (cont.)

- **Virtual Circuit** packet switching
  - All packets associated with a session follow the same path
  - Route is chosen at start of session (i.e., routing protocol)
  - Packets are labeled with a VC# designating the route
  - The VC# must be unique on a given link but can change from link to link
    - Imagine having to set up connections between 1000 nodes in a mesh
    - Unique VC# implies one million VC# that must be represented and stored at each node
  - Example: ATM (Asynchronous transfer mode)

A first look at analyzing data networks

- Consider circuit switching on a single link:



$\overline{L}$: message lengths

λ : message arrival rate

r : allowable bit rate (example unit: bps (bits per second))

$\overline{X}$: expected message transmission time of a message

$$\overline{X} = \frac{\overline{L}}{r}$$

Link utilization = $\frac{\overline{X}}{1/\lambda} = \lambda \overline{X}$

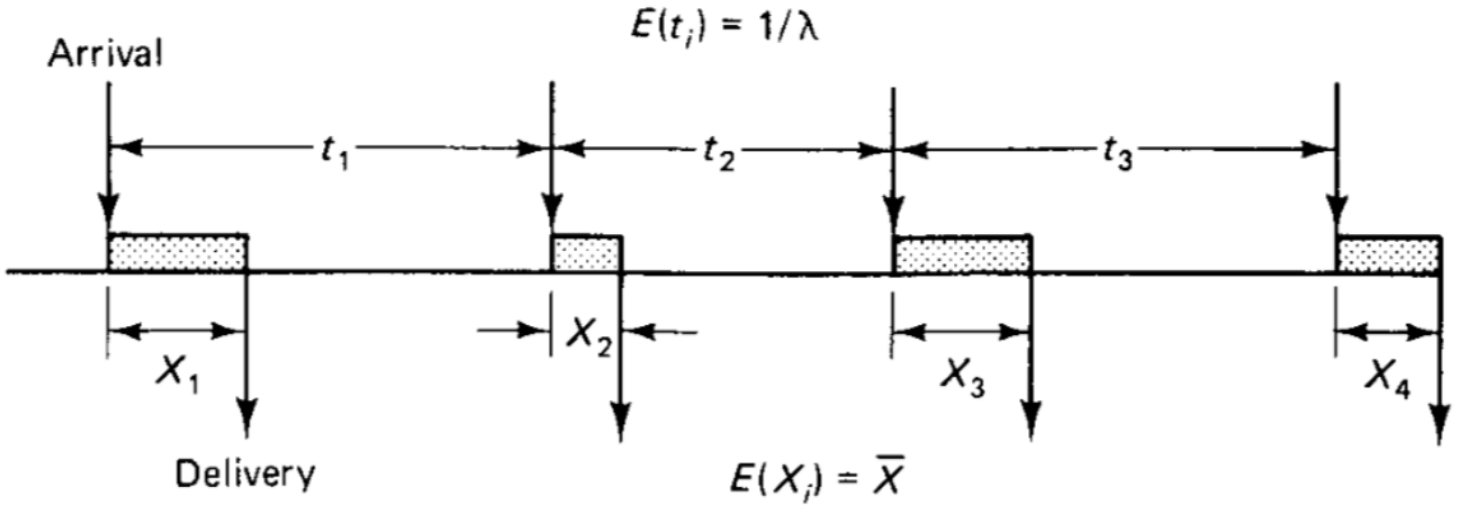


Image credit: Bertsekas, Dimitri and Gallager, Robert. *Data networks (2nd edition)*. Prentice Hall, 1992.

A first look at analyzing data networks (cont.)

- A toy example:
  - On a foggy Monday afternoon, you switched on your smart PM2.5 detector installed outside your room, to see if the current air quality is good enough for you to walk to a 7-11 for dinner. The PM2.5 detector is connected via a cable to a display in your room. The detector sends 16 bytes of air quality data to the display every 10 seconds. The cable's bit rate is 80 bps. As you stared at the display, you wondered what is the cable's link utilization.
  - Answer:

$$\overline{X} = \frac{\overline{L}}{r} = 16*8/80 = 1.6$$

Link utilization = $\frac{\overline{X}}{1/\lambda} = \lambda\overline{X}$ = (1/10)*1.6 = 0.16 = 16%

A first look at analyzing data networks (cont.)

- Situations where analysis skill can help you:
  - Following the previous example, suppose that now you want to know the air quality within the most recent second. Can the current configuration offer that information? If you can get a better, faster cable, what bit rate is good enough for this purpose?
  - Suppose that multiple detectors can share the same cable. Is there any constraint on the number of detectors?

    (hint: link utilization cannot exceed 100%)

Where there are many links in a data network

- Consider a network of links shared by sessions of different type
  - Each link has a fixed capacity for transmissions.
  - Each session uses a fixed route and reserves a fixed amount of transmission capacity on each link.
  - A session is blocked if any link on its path is loaded to the point that it can no longer accommodate the transmission capacity of the session.
- *Quality of service: what is the blocking probabilities for each session type?*

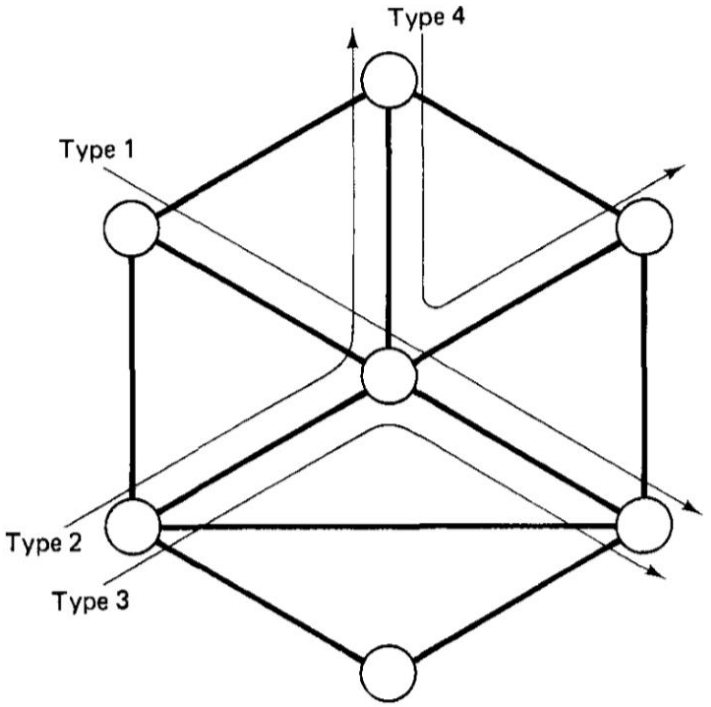
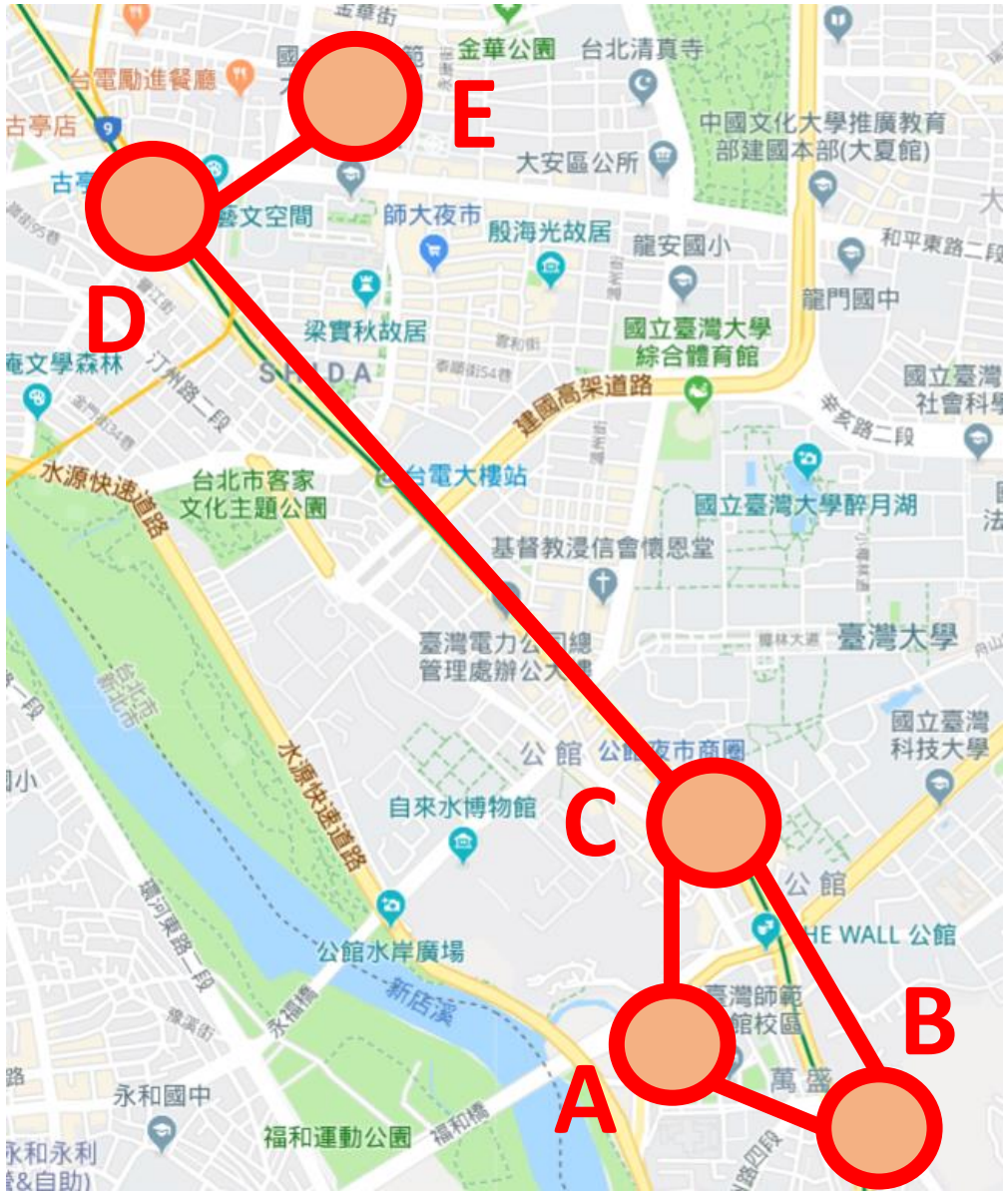


Image credit: Bertsekas, Dimitri and Gallager, Robert. *Data networks (2nd edition)*. Prentice Hall, 1992.

Data communication algorithms

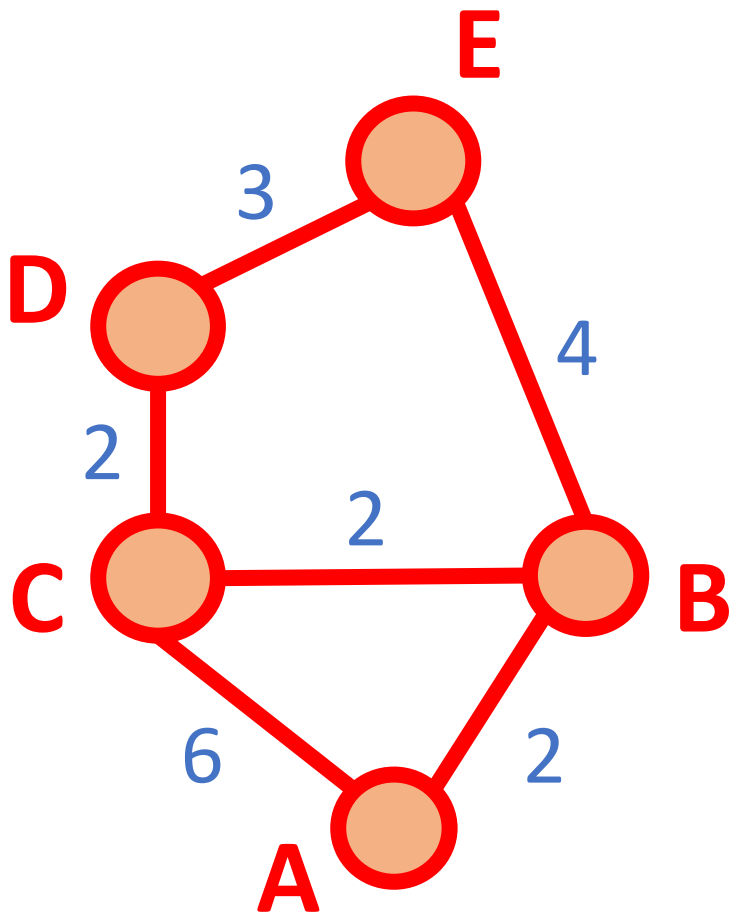
- Motivating example: We are travelling from **A** (Gongguan Campus) to **E** (Main Campus). If we take the MRT, shall we take
  - A → B → C → D → E ?
  - A → C → D → E ?

⇨ Design and analysis of data structures and network algorithms (e.g., finding a shortest path)



Data communication algorithms (cont.)

- Network flow problem:
  - A *flow* is a real-valued function on node pairs having the following three properties:
    - Skew symmetry: $f(v,w) = -f(w,v)$
    - Capacity constraint: $f(v,w)$ cannot be larger than the capacity of the link between v and w
    - Flow conservation: for every node other than the source and the destination, $\sum_w f(v,w) = 0$
  - Given a fixed capacity for each link, what is the maximum net flow from A to E?



Practical considerations in data communication: physical constraints

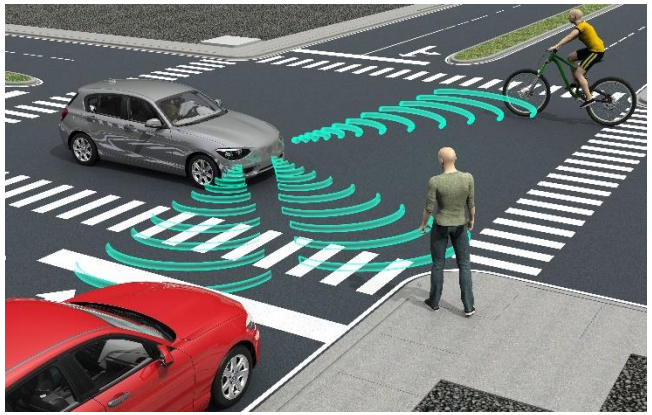
- Wireless communications
  - Range of communication for each wireless node
    - Noise and/or blockage
  - Energy consumption
    - Battery-powered smart IoT devices
  - Traffic congestion

- Emerging low-power wide-area technologies
  - LoRa
  - LoRaWAN

Practical considerations in data communication: **timing**

- Timing is important!
  - Example 1: stock trading AI
    - Learn from data and make timely trading decisions
  - Example 2: autonomous vehicles
    - Detect pedestrians and prevent accidents

- Low-latency communication
- Real-time communication
  - Given multiple data flows, which one to process first?



https://www.tradingacademy.com/financial-education-center/high-frequency-trading.aspx

https://www.com-magazin.de/news/internet-dinge/neues-gesetz-autonomes-fahren-in-deutschland-1220648.html

Practical considerations in data communication: **dependability**

- What if some of the network components may fail to work?
- How to keep applications running properly while fixing the underlying network problems?
- Will fault-tolerance affect the performance of a data network? In which ways? How to amend it?

Summary of lecture 01

- Course logistics
  - Remember to visit and view the course website (e.g., via this QR code)
  - Submit your homework assignments and view scores via NTNU Moodle

- Course overview
  - What data networks are
  - A first look at analyzing a data network (circuit switching over a single link)
  - What algorithms are and how they apply to data communications
  - A glimpse of some practical considerations in data networks
    - hardware, timing, dependability