

CSC0056: Data Communication

Lecture 11: The Slotted Aloha Protocol

Instructor: Chao Wang 王超

Department of Computer Science and Information Engineering



NATIONAL TAIWAN NORMAL UNIVERSITY

Course information



- Instructor: Chao Wang 王超 (<https://wangc86.github.io/>)
 - Email: cw@ntnu.edu.tw
 - Office: Room 511, Applied Science Building, Gongguan Campus
 - Office hours: Wednesdays and Fridays, 10am-noon, or by appointment
- Course website: <https://wangc86.github.io/csc0056/>
 - Homework submission: via NTNU Moodle (<https://moodle.ntnu.edu.tw/>)
- Course meetings: Mondays 9:10-12:10 in C007, Gongguan Campus

Acknowledgement: Some slides' materials in this course are borrowed with permission from the 2014 edition of the course taught by Prof. Yao-Hua Ho 賀耀華

Figures are obtained from the textbook available at <http://web.mit.edu/dimitrib/www/datanets.html>

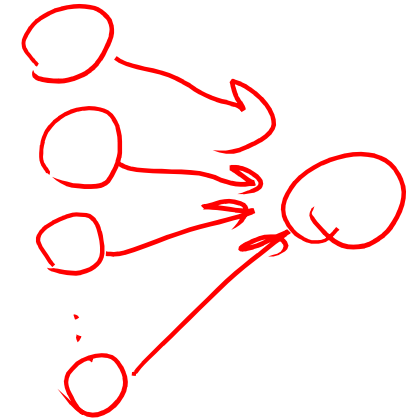


Outline of lecture11

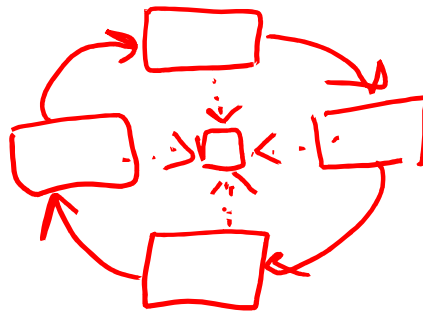
- Multiaccess communication strategies – a big picture
- Slotted Aloha protocol
- Textbook reading assignment for this lecture:
 - Sections 4.2
- Homework 3 will be released tomorrow. Due on 11/25 before class.



Review of types of multiaccess communication



- Case 1: Free-for-all
 - Senders compete with each other to send data
- Case 2: Scheduled
 - Each sender has a guaranteed portion of resources to communicate
- Case 3: Turn-based
 - Each sender is guaranteed to have a chance to send data



What we've discussed last Monday

- Pros and cons of each type of multiaccess protocols

Case 3: Turned-based	Case 2: scheduled	Case 1: Free-for-all
<p>set the <u>nice value</u> for</p> <p>Pros: each client with its own turn to get access to the base.</p> <p>Cons: If clients don't need the resource there will be a latency time when they get their turns.</p>	<p>^{circuit switching}</p> <p>Pros: guaranteed get opportunity in certain amount of time. ✓</p> <p>Cons:</p> <ol style="list-style-type: none">1. need to spend time to scheduled. ✓2. someone may <u>waste</u> time ✓3. someone may <u>not</u> get enough time ✓ <p>TDM FDM</p>	<p>Pros: Easy to construct this model, because you don't need to know many following data will come how ✓</p> <p>Cons: If the first in data is too large, it will take lots of time to change to the others, because others have to wait it complete. ✓</p> <p>Jamming</p>

A summary

- Case 1: Free-for-all
 - Pros: Flexible; simple (relatively)
 - Cons: Higher variety in latency
- Case 2: Scheduled
 - Pros: Performance guaranteed
 - Cons: Pre-processing; longer latency
- Case 3: Turn-based
 - Pros: Cooperative
 - Cons: latency penalty

The slotted Aloha protocol

- A free-for-all multiaccess communication protocol
- Developed in 1970s at University of Hawaii, for radio communication from its campuses to a central computer
- Each un-backlogged node transmits a newly arriving packet at the first slot after arrival
 - If packets collided, wait for a random number of slots before re-transmission.

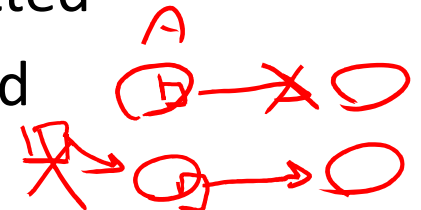
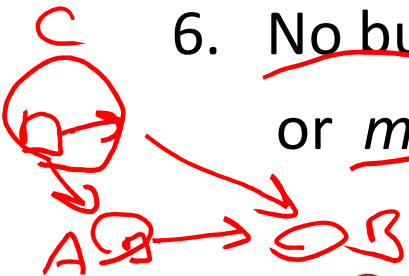
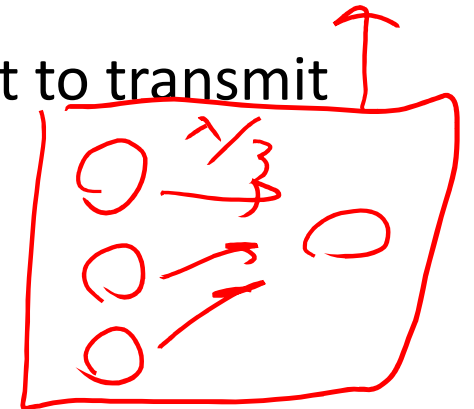
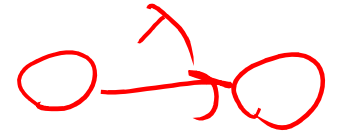
➡ Performance analysis of the slotted Aloha:
The rate of departures (successful transmissions)?



Source: Google Maps

A slotted multiaccess model for analysis

- Consider m senders and one receiver
 1. Slotted system: each packet needs only one time slot to transmit
 2. Poisson arrival: each sender with arrival rate λ/m
 3. Collision or perfect reception
 4. Immediate feedback at the end of each slot
 5. Retransmissions: collided packets must be re-transmitted
 6. No buffering: a newly arriving packet may be discarded or $m = \infty$: each new packet arrives at a new sender

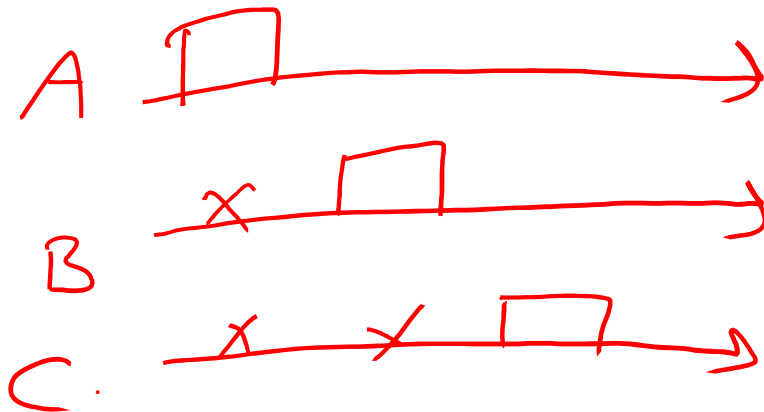


A slotted multiaccess model for analysis

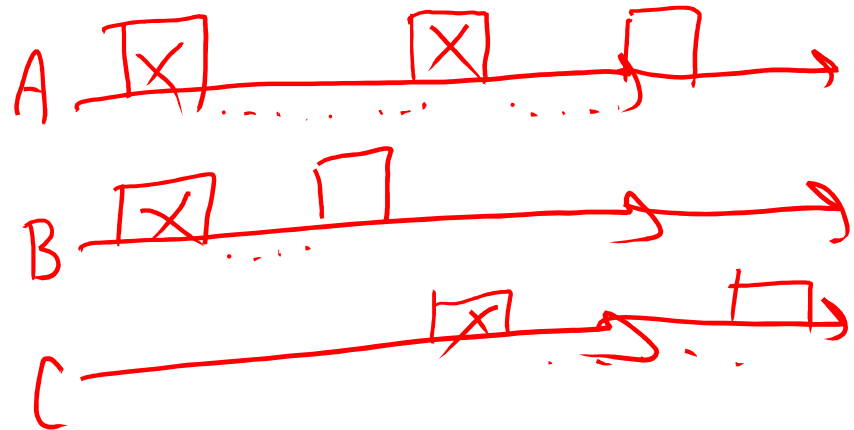
- An illustration:



Successful transmission



Unsuccessful transmission



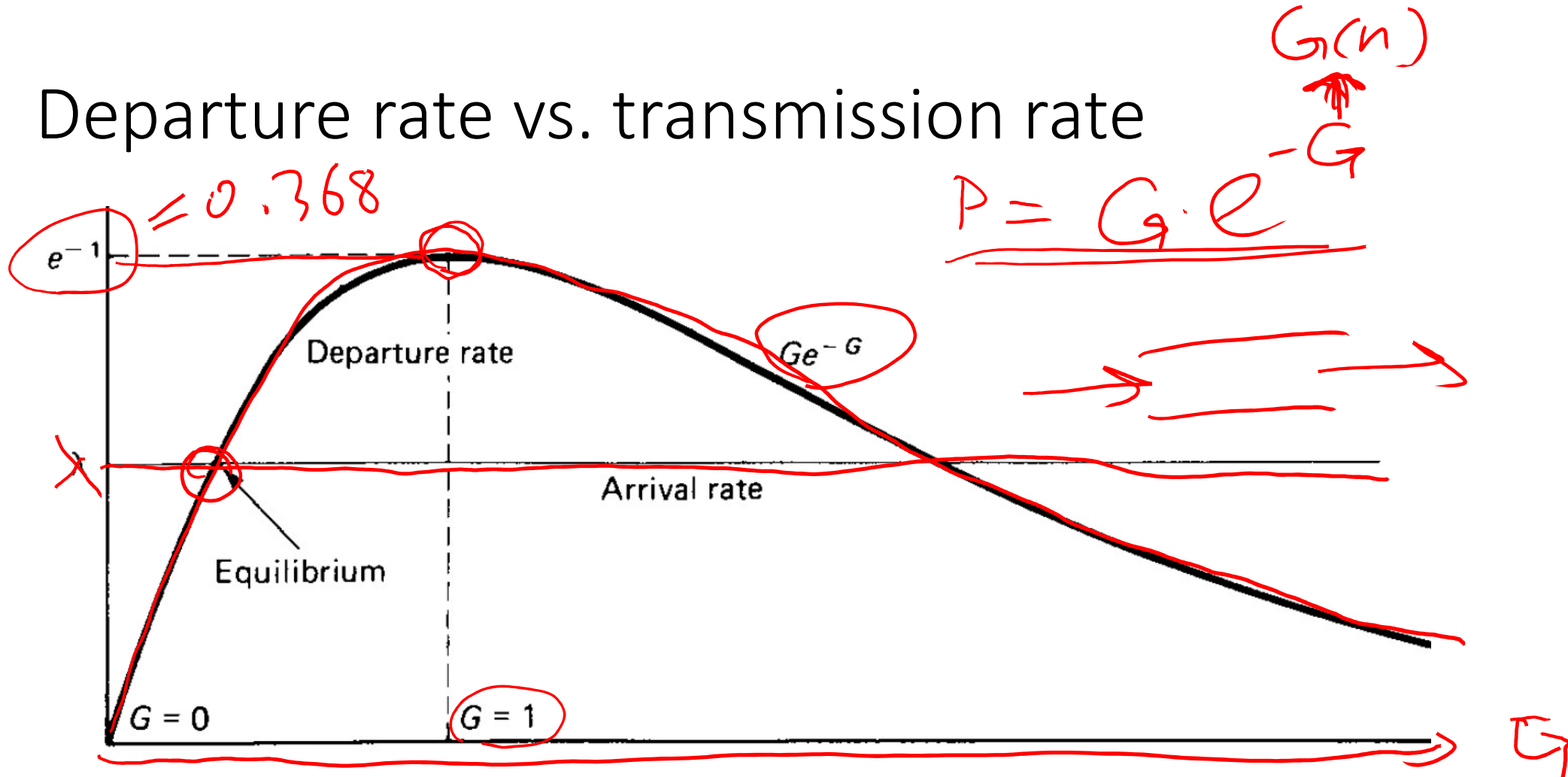
Departure rate of the slotted Aloha

- A quick review of Poisson process:

$$P\{A(t+1) - A(t) = n\} = \frac{\lambda^n}{n!} e^{-\lambda}$$
$$\Rightarrow \frac{G^n}{n!} e^{-G}$$

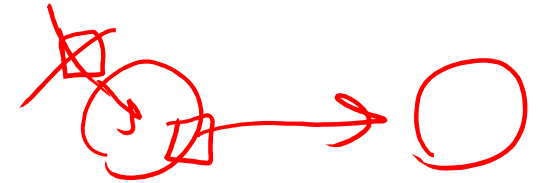
- With re-transmissions, we may approximate the total number of re-transmissions and new transmissions as a Poisson random variable with parameter $G > \lambda$
 - The probability of a successful transmission in a slot is Ge^{-G}

Departure rate vs. transmission rate

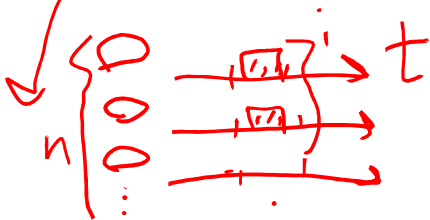


- Equilibrium happens when the departure rate equals the transmission rate

A more precise analysis



- Each backlogged sender re-transmits with probability q_r in each successive slot until success.
 - Will succeed in the i -th slot with probability $q_r(1-q_r)^{i-1}$
- With the no-buffering assumption, the behavior of slotted Aloha can be described as a discrete-time Markov chain (DTMC).
 - Let n be the number of backlogged senders at the beginning of a slot
 - Let $Q_u(i, n)$ be the probability that i un-backlogged senders sends packets in a slot
 - Let $Q_r(i, n)$ be the probability that i backlogged senders sends packets in a slot



A more precise analysis (cont.)

- We have

$$Q_a(i, n) = \binom{m-n}{i} (1 - q_a)^{m-n-i} q_a^i$$

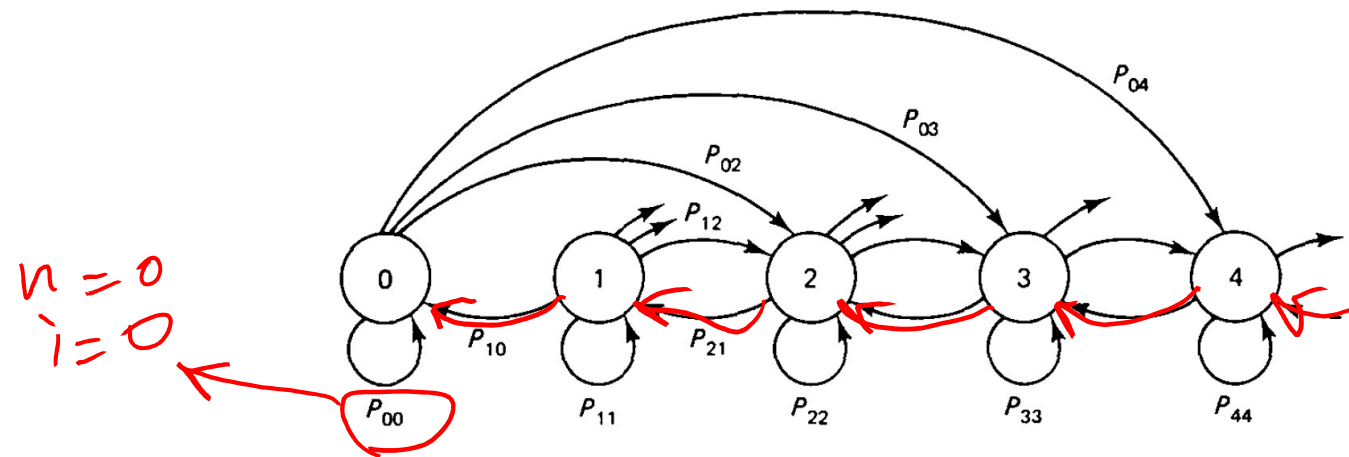
$$Q_r(i, n) = \binom{n}{i} (1 - q_r)^{n-i} q_r^i$$

where $\lambda' = \frac{\lambda}{m}$

where $q_a = 1 - e^{-\lambda/m}$

$$P\{A(t+1) - A(t) = n\} = \frac{\lambda'^n}{n!} e^{-\lambda'}$$

The Markov chain and transition probabilities



$$P_{n,n+i} = \begin{cases} Q_a(i, n). & 2 \leq i \leq (m - n) \\ Q_a(1, n)[1 - Q_r(0, n)]. & i = 1 \\ Q_a(1, n)Q_r(0, n) + Q_a(0, n)[1 - Q_r(1, n)]. & i = 0 \\ Q_a(0, n)Q_r(1, n). & i = -1 \end{cases}$$

Handwritten red annotations:
 - $P_{n,n+i}$ with an arrow pointing to the i in the subscript.
 - $Q_a(0, n)[1 - Q_r(1, n)]$ is underlined in red.
 - Below the first case, $Q_a(0, n)Q_r(1, n)$ is underlined in red, with an arrow pointing to it and the text "0 new transmission".
 - Below the second case, $Q_a(1, n)[1 - Q_r(0, n)]$ is underlined in red, with an arrow pointing to it and the text "1 re-transmission".
 - The case for $i = -1$ is crossed out with a red line.

Stability of the slotted Aloha system

- One may compute p_n and p_0 for the Markov chain in the previous page, and then calculate the expected number of backlogged senders, and finally calculate the average delay using Little's theorem.
- In practice, however, a run of bad luck may cause the slotted Aloha system to remain heavily backlogged for a long time

Stability of the slotted Aloha system (cont.)

- Define the *drift* in state n , (D_n) , as the expected change in backlog over one slot time
 - $D_n =$ expected number of new arrivals minus the expected number of successful transmissions in a slot

$$D_n = (m - n)q_a - P_{succ}$$

where $P_{succ} = Q_a(1, n)Q_r(0, n) + Q_a(0, n)Q_r(1, n)$

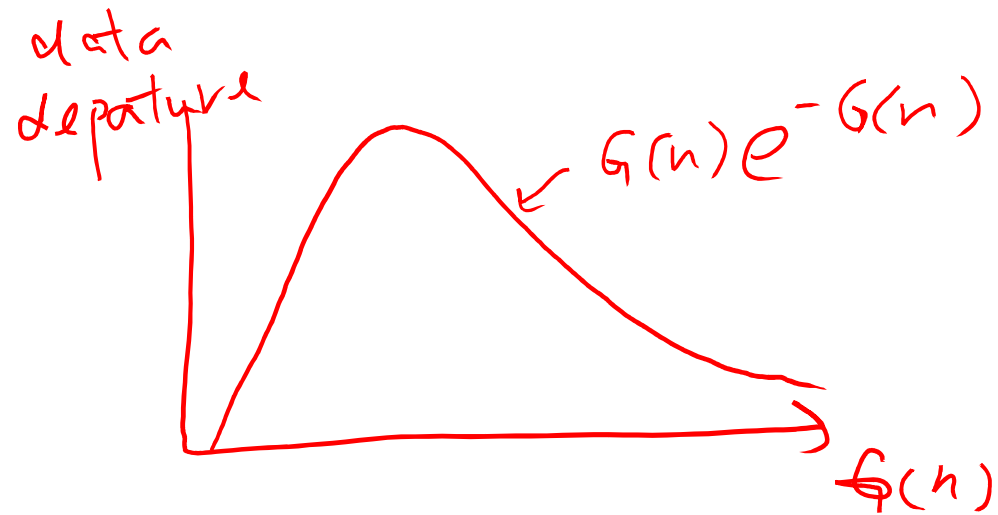
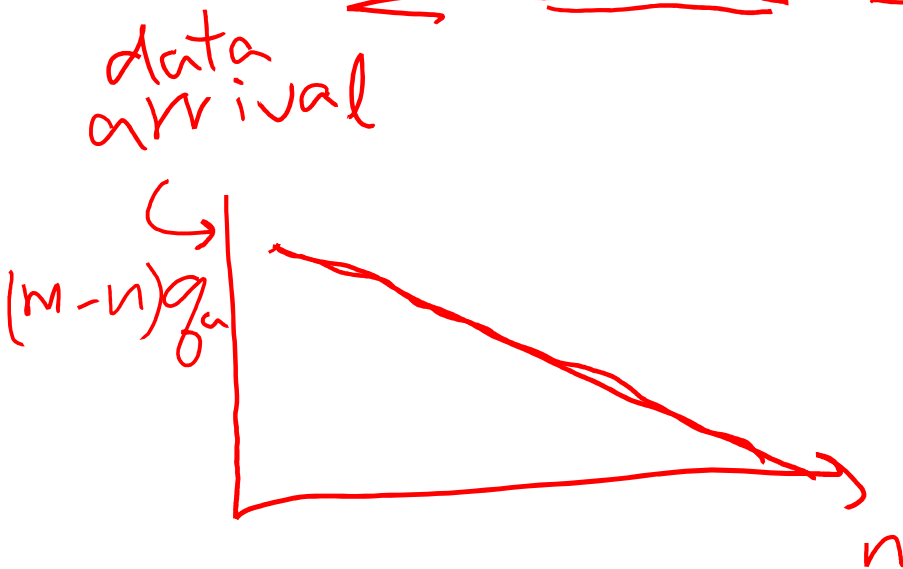
- Define the attempt rate, $G(n)$, as the expected number of transmissions in a slot when the system is in state n

$$G(n) = (m - n)q_a + nq_r$$

and $P_{succ} \approx G(n)e^{-G(n)}$ for small q_a and q_r

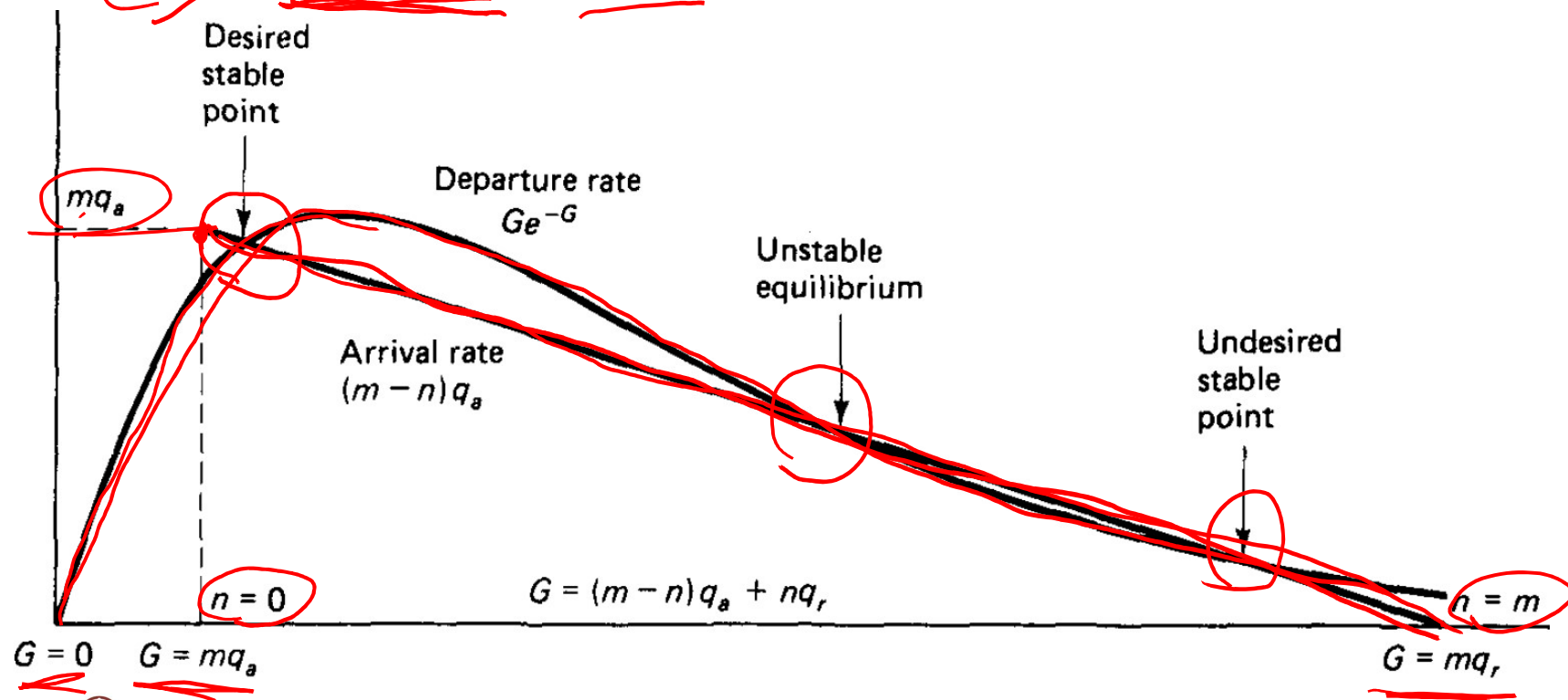
Stability of the slotted Aloha system (cont.)

- Given $D_n = \underbrace{(m - n)q_a}_{\text{data arrival}} - \underbrace{P_{succ}}_{\text{data departure}}$ and $P_{succ} \approx G(n)e^{-G(n)}$



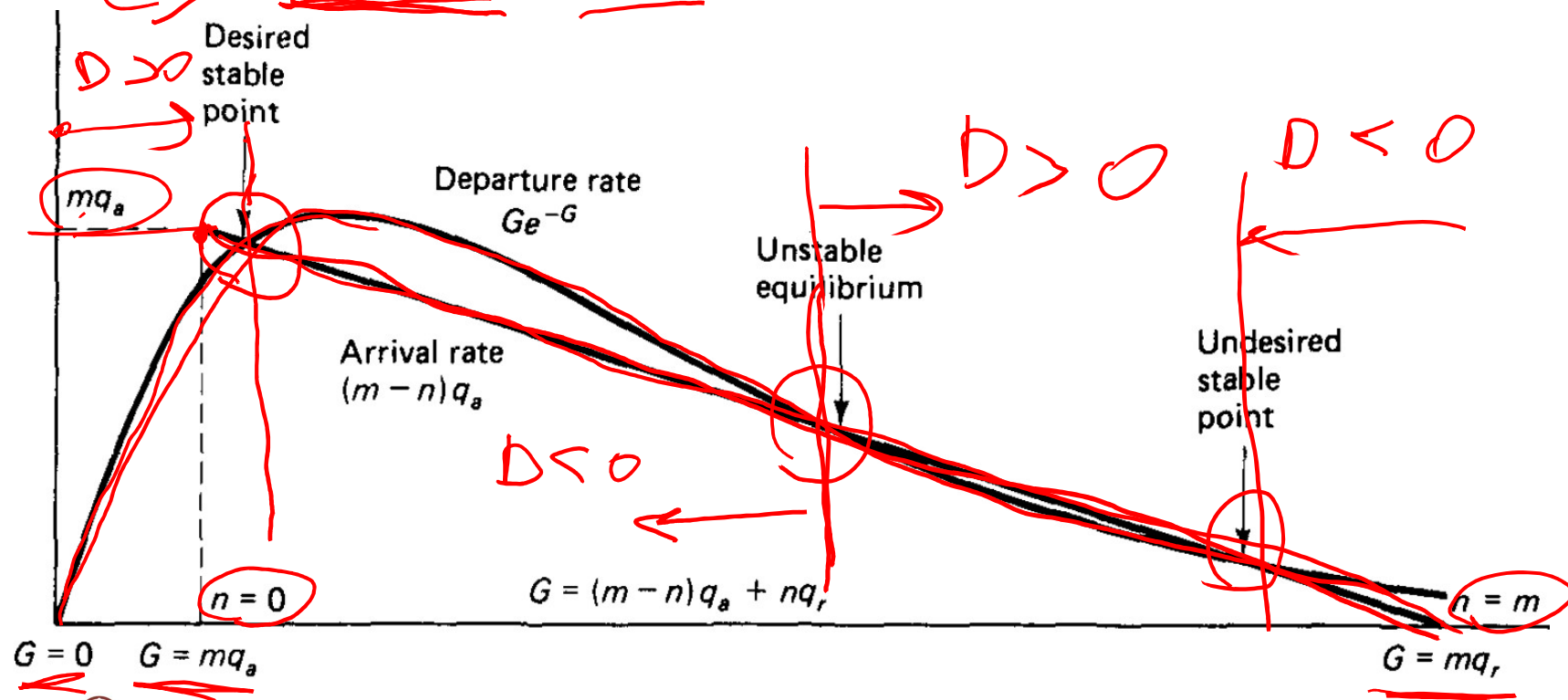
Stability of the slotted Aloha system (cont.)

- Given $D_n = (m - n)q_a - P_{succ}$ and $P_{succ} \approx G(n)e^{-G(n)}$



Stability of the slotted Aloha system (cont.)

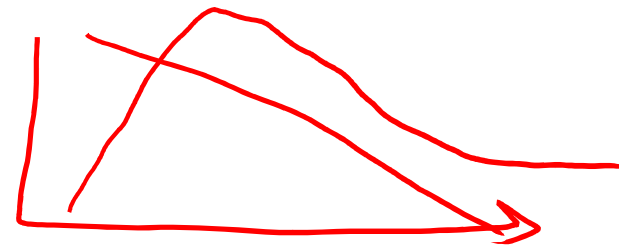
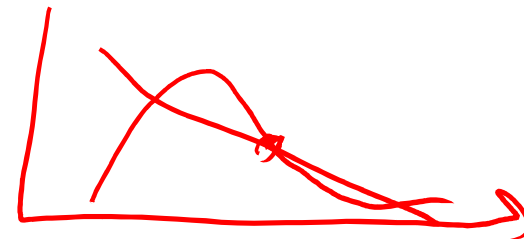
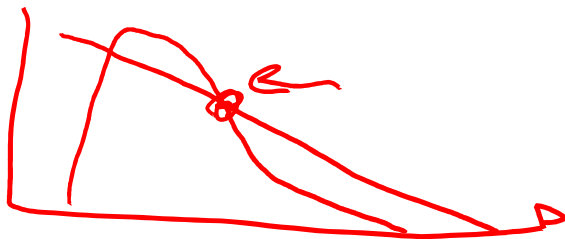
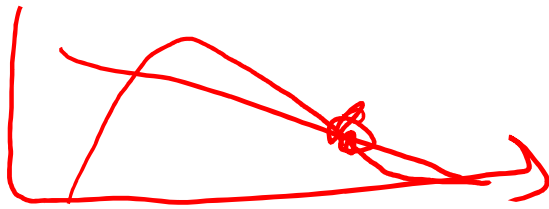
- Given $D_n = (m - n)q_a - P_{succ}$ and $P_{succ} \approx G(n)e^{-G(n)}$



Stability of the slotted Aloha system (cont.)

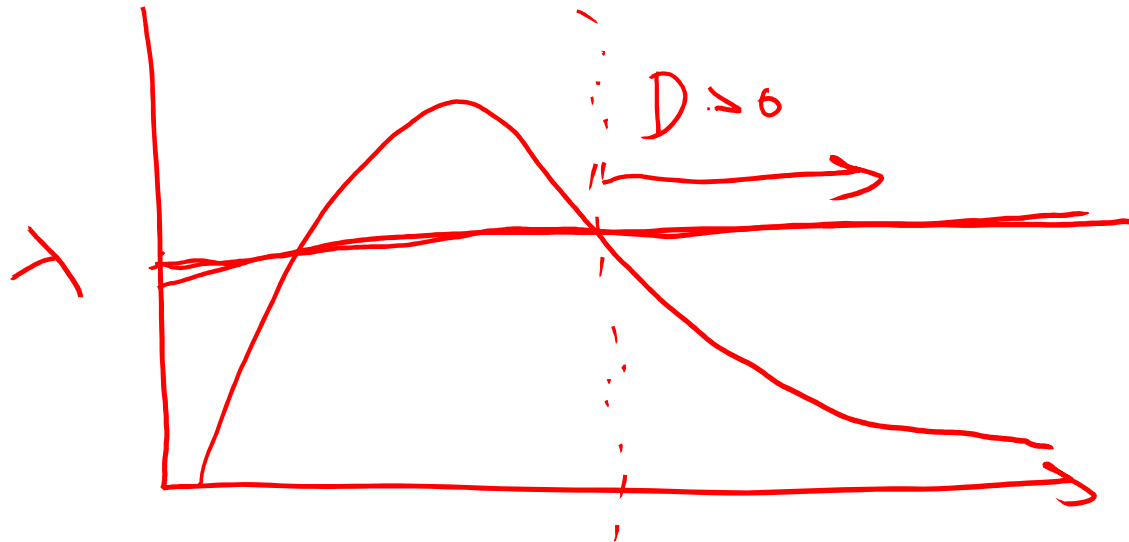
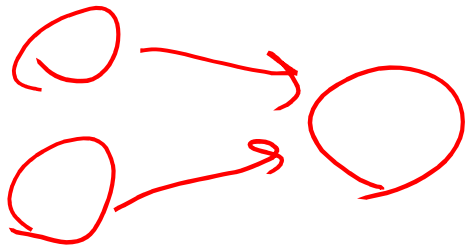
- Now consider an increase/decrease of q_r :

Case 1 : increase q_r ; Case 2 : decrease q_r



Stability of the slotted Aloha system (cont.)

- Finally, consider the infinite-sender assumption ($m = \infty$) instead



Versions of Aloha

- Pure Aloha (the original version)
- Stabilized Aloha
- Aloha with binary exponential backoff
- CSMA slotted Aloha
- ...