

Understanding Crash Reports on iPhone OS

Madhuwanti Vaidya, Bill Dirks iPhone Data Analysis

Introduction

- iPhone Data Analysis team
 - collect/process/analyze customer crash reports

Crash City * * & & & &

by User1 - Version 1.0 - Apr 12, 2010

Really cool promising app, would easily be a 4-5 star. Very unstable! Crashed on me 6 times in about 10-15 mins.

★☆☆☆☆

by User4 - Version 1.0 - Apr 17, 2010

Does not work it crashes every time I try to play a song I'll put five stars if fixed.

Will...Not...Launch!

by User7 - Version 1 - Aug 24, 2009

Unstable on iPhone

* 4 4 4 4

by User2 - Version 2.3.2 - Dec 6, 2009

Frequently crashes. The only app I run on iPhone that is so unstable

Freezes/hang ups

* 4 4 4 4

by User5 - Version 2.3.2 - Dec 2, 2009

This app still freezes the iPhone during normal use. Need more work.

Keep your buggy garbage

* & & & &

by User3 - Version 1.0 - Apr 16, 2010

Here's the only thing that doesn't appear to crash this game: all the ads.

The game itself however crashes all the time. So even for free, this game isn't worth it.

Crashes

* & & & & &

by User6 - Version 1 - May 8, 2010

I was enjoying this app immensely until I downloaded the 30 free song pack. Now I can't play any song because it keeps crashing! Fix this and I move my rating back to 5 stars.

Unstable on iPhone
★☆☆☆

by User3 - Version 1.0 - Apr 16, 2010

Here's the poly thing that doesn't access to the same all the ade

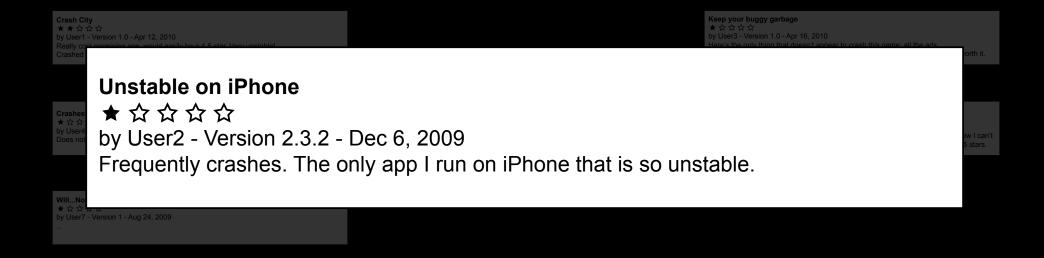
Crash City

★★☆☆☆

by User1 - Version 1.0 - Apr 12, 2010

Really cool promising app, would easily be a 4-5 star. Very unstable!

Crashed on me 6 times in about 10-15 mins.



Crash City ★★☆☆☆ by User1 - Version 1.0 - Apr 12, 2010 Really cool promising app. would easily

Unstable on iPhone ★☆☆☆☆

by User2 - Version 2.3.2 - Dec 6, 2009

Keep your buggy garbage



Tashes by User3

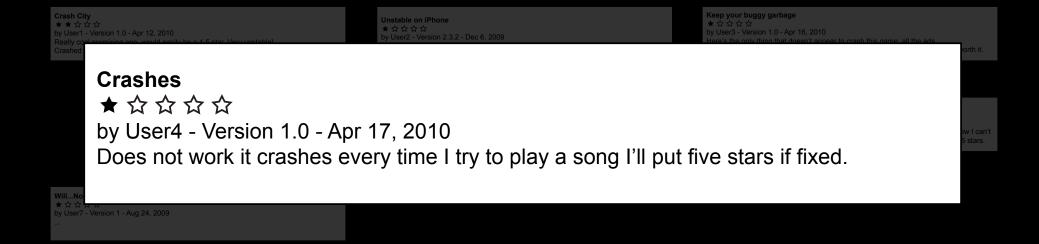
by User3 - Version 1.0 - Apr 16, 2010

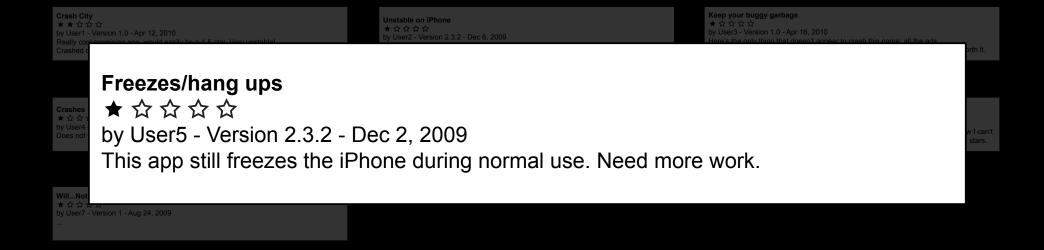
Here's the only thing that doesn't appear to crash this game: all the ads.

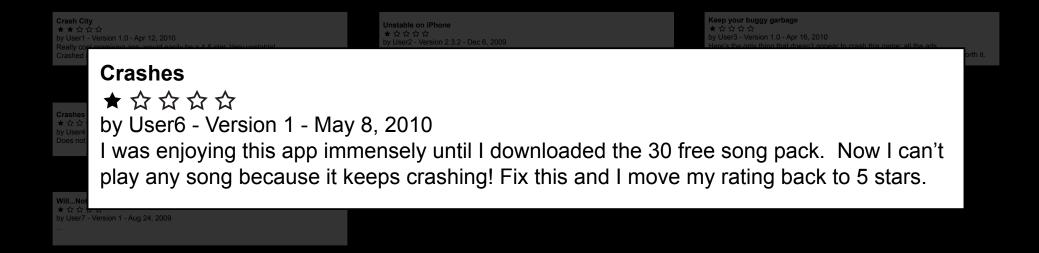
The game itself however crashes all the time. So even for free, this game isn't worth it.

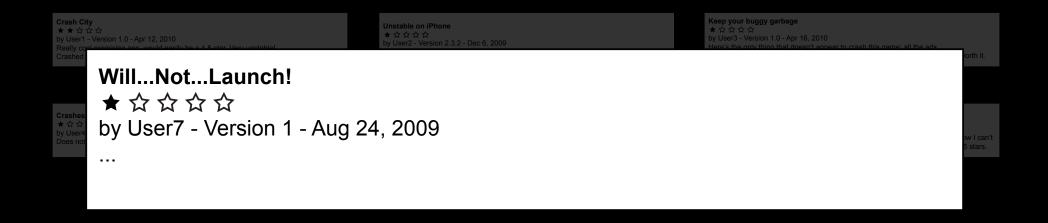
★ ☆ ☆ ☆ ☆ by User7 - Version 1 - Aug 24, 200 ...

w I can' stars.













Outline

- What are crash reports?
- Types of crash reports
- Acquire crash reports
- Symbolicate crash reports
- Common crashes

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- Types of crash reports
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Application crashes



OS writes out a Crash Report

- Diagnostic information
- Helps debug application

```
7a62337857aa7d30d6bac1f9605c803f8a8<u>0</u>d7d5
CrashReporter Key:
Hardware Model:
                      iPod3,1
                 SeismicXML [869]
Process:
                  /var/mobile/Applications/DBF2A211-F638-4D15-8A47-CD95C925FC38/SeismicXML.app/SeismicXML
Path:
Identifier:
                 SeismicXML
Version:
                 ??? (???)
Code Type: ARM (Native Parent Process: launchd [1]
                  ARM (Native)
Date/Time:
                 2010-05-21 16:35:34.652 -0700
                 iPhone OS 4.0 (8A274b)
OS Version:
Report Version: 104
Exception Type: EXC_BAD_ACCESS (SIGBUS)
Exception Codes: KERN_PROTECTION_FAILURE at 0x000000000
Crashed Thread: 6
Thread 0:
    libSystem.B.dylib
                                    0x31227688 0x31226000 + 5768
    libSystem.B.dylib
                                    0x31229754 0x31226000 + 14164
    CoreFoundation
                                    0x325062c8 0x32494000 + 467656
0x32508582 0x32494000 + 476546
    CoreFoundation
                                    0x324b18e4 0x32494000 + 121060
    CoreFoundation
    CoreFoundation
                                    0x324b17ec 0x32494000 + 120812
    GraphicsServices
                                    0x304196f0 0x30416000 + 14064
    GraphicsServices
                                    0x3041979c 0x30416000 + 14236
                                    0x326100e2 0x3260a000 + 24802
                                    0x3260ecac 0x3260a000 + 19628
    UIKit
    SeismicXML
                                    0x00002138 0x1000 + 4408
11
    SeismicXML
                                    0x000020bc 0x1000 + 4284
Thread 6 Crashed:
    libobjc.A.dylib
                                    0x34e8586e 0x34e83000 + 10350
                                   0x32144e6e 0x32139000 + 48750
0x321c9bb2 0x32139000 + 592818
0x312a09b6 0x31226000 + 502198
    Foundation
    Foundation
    libSystem.B.dylib
    libSystem.B.dylib
                                    0x31296114 0x31226000 + 459028
Thread 6 crashed with ARM Thread State:
    r0: 0x32145b8d
                      r1: 0x3372602c
                                           r2: 0x32145b8d
                                                                r3: 0x3372602c
    r4: 0x00b580b4
                      r5: 0x00000000
                                           r6: 0x00006e07
                                                               r7: 0x06362da4
    r8: 0x321c97ed
                      r9: 0x001fc098
                                           r10: 0x2fffe9e4
                                                               r11: 0x00000000
    ip: 0x3e4049c8
                      sp: 0x06362d6c
                                           lr: 0x00003308
                                                                pc: 0x34e8586e
  cpsr: 0x00000030
0x1000 - 0x7fff +SeismicXML armv6 <558ca043dbc407b84430fca2daa1a63b>
/var/mobile/Applications/DBF2A211-F638-4D15-8A47-CD95C925FC38/SeismicXML.app/SeismicXML
/System/Library/Frameworks/QuartzCore.framework/QuartzCore
0x30188000 - 0x3018ffff libbz2.1.0.dylib armv7 <5d079712f5a39708647292bccbd4c4e0>
/usr/lib/libbz2.1.0.dylib
0x3022e000 - 0x3026cfff libvDSP.dylib armv7 <cc8d6be7a5021266e26ebd05e9579852>
/System/Library/Frameworks/Accelerate.framework/Frameworks/vecLib.framework/libvDSP.dylib
```

Incident Identifier: E6103EB1-FCF8-4887-AABE-7D2CE54DC204

Process Information

Incident Identifier: E6103EB1-FCF8-4887-AABE-7D2CE54DC204
CrashReporter Key: 7a62337857aa7d30d6bac1f9605c803f8a80d7d5

Hardware Model: iPod3,1

Process: SeismicXML [869]

Path: /var/mobile/Applications/DBF2A211-F638-4D15-8A47-CD95C925FC38/SeismicXML.app/SeismicXML

Identifier: SeismicXML
Version: ??? (???)
Code Type: ARM (Native)
Parent Process: launchd [1]

Date/Time: 2010-05-21 16:35:34.652 -0700

OS Version: iPhone OS 4.0 (8A274b)

Report Version: 104

Exception Type: EXC_BAD_ACCESS (SIGBUS)

Exception Codes: KERN_PROTECTION_FAILURE at 0x00000000

Crashed Thread: 6

Thread 0:

0	libSystem.B.dylib	0x31227688	0x31226000	+	5768
1	libSystem.B.dylib	0x31229754	0x31226000	+	14164
2	CoreFoundation	0x325062c8	0x32494000	+	467656
3	CoreFoundation	0x32508582	0x32494000	+	476546
4	CoreFoundation	0x324b18e4	0x32494000	+	121060
5	CoreFoundation	0x324b17ec	0x32494000	+	120812
6	GraphicsServices	0x304196f0	0x30416000	+	14064
		0 0044070	0 00440000		44000

Incident Identifier: E6103EB1-FCF8-4887-AABE-7D2CE54DC204 CrashReporter Key: 7a62337857aa7d30d6bac1f9605c803f8a80d7d5

Hardware Model: iPod3,1

Process: SeismicXML [869]

Path: /var/mobile/Applications/DBF2A211-F638-4D15-8A47-CD95C925FC38/SeismicXML.app/SeismicXML

Identifier: SeismicXML
Version: ??? (???)
Code Type: ARM (Native)
Parent Process: launchd [1]

Basic Information

 $0 \times 000020 hc$ $0 \times 1000 + 1201$

Date/Time: 2010-05-21 16:35:34.652 -0700

OS Version: iPhone OS 4.0 (8A274b)

Report Version: 104

Exception Type: EXC_BAD_ACCESS (SIGBUS)

Exception Codes: KERN_PROTECTION_FAILURE at 0x00000000

Crashed Thread: 6

SpicmicYMI

Thread 0:

0	libSystem.B.dylib	0x31227688	0x31226000	+	5768
1	libSystem.B.dylib	0x31229754	0x31226000	+	14164
2	CoreFoundation	0x325062c8	0x32494000	+	467656
3	CoreFoundation	0x32508582	0x32494000	+	476546
4	CoreFoundation	0x324b18e4	0x32494000	+	121060
5	CoreFoundation	0x324b17ec	0x32494000	+	120812
6	GraphicsServices	0x304196f0	0x30416000	+	14064
7	GraphicsServices	0x3041979c	0x30416000	+	14236
8	UIKit	0x326100e2	0x3260a000	+	24802
9	UIKit	0x3260ecac	0x3260a000	+	19628
10	SeismicXML	0x00002138	$0 \times 1000 + 44$	108	3

Identifier: SeismicXML
Version: ??? (???)
Code Type: ARM (Native)
Parent Process: launchd [1]

Date/Time: 2010-05-21 16:35:34.652 -0700

OS Version: iPhone OS 4.0 (8A274b)

Report Version: 104

Exception

Exception Type: EXC_BAD_ACCESS (SIGBUS)

Exception Codes: KERN_PROTECTION_FAILURE at 0x00000000

Crashed Thread: 6

Thread 0:

0	libSystem.B.dylib	0x31227688	0x31226000 + 5768
1	libSystem.B.dylib	0x31229754	0×31226000 + 14164
2	CoreFoundation	0x325062c8	0x32494000 + 467656
3	CoreFoundation	0x32508582	$0 \times 32494000 + 476546$
4	CoreFoundation	0x324b18e4	0x32494000 + 121060
5	CoreFoundation	0x324b17ec	0x32494000 + 120812
6	GraphicsServices	0x304196f0	0×30416000 + 14064
7	GraphicsServices	0x3041979c	0x30416000 + 14236
8	UIKit	0x326100e2	0x3260a000 + 24802
9	UIKit	0x3260ecac	0x3260a000 + 19628
10	SeismicXML	0x00002138	0×1000 + 4408
11	SeismicXML	0x000020bc	0×1000 + 4284

Thread 6 Crashed:

0 libobjc.A.dylib 0x34e8586e 0x34e83000 + 10350 1 Foundation 0x32144e6e 0x32139000 + 48750

```
      5
      CoreFoundation
      0x324b1/ec 0x32494000 + 120812

      6
      GraphicsServices
      0x304196f0 0x30416000 + 14064

      7
      GraphicsServices
      0x3041979c 0x30416000 + 14236

      8
      UIKit
      0x326100e2 0x3260a000 + 24802

      9
      UIKit
      0x3260ecac 0x3260a000 + 19628

      10
      SeismicXML
      0x00002138 0x1000 + 4408

      11
      SeismicXML
      0x000020bc 0x1000 + 4284
```

Thread Backtrace

Thread 6 crashed with ARM Thread State:

```
r0: 0x32145b8d
                  r1: 0x3372602c
                                      r2: 0x32145b8d
                                                           r3: 0x3372602c
r4: 0x00b580b4
                  r5: 0x00000000
                                      r6: 0x00006e07
                                                           r7: 0x06362da4
r8: 0x321c97ed
                  r9: 0x001fc098
                                      r10: 0x2fffe9e4
                                                          r11: 0x00000000
ip: 0x3e4049c8
                                                           pc: 0x34e8586e
                  sp: 0x06362d6c
                                      lr: 0x00003308
```

cpsr: 0x000000030

Binary Images:

```
0x1000 - 0x7fff +SeismicXML armv6 <558ca043dbc407b84430fca2daa1a63b>
/var/mobile/Applications/DBF2A211-F638-4D15-8A47-CD95C925FC38/SeismicXML.app/SeismicXML
0x54c000 - 0x54dfff dns.so armv7 <240b8d3f07b4fcb234de598f8e67de1a> /usr/lib/info/dns.so
0x2fe00000 - 0x2fe26fff dyld armv7 <a5c24f87740fd36d5d75d09f7e5577f8> /usr/lib/dyld
0x30005000 - 0x300adfff QuartzCore armv7 <30b70b64405d90493d485668c32572d8>
/System/Library/Frameworks/QuartzCore.framework/QuartzCore
0x30188000 - 0x3018ffff libbz2.1.0.dylib armv7 <5d079712f5a39708647292bccbd4c4e0>
```

```
libobjc.A.dylib
                                   0x34e8586e 0x34e83000 + 10350
                                   0 \times 32144e6e \ 0 \times 32139000 + 48750
    Foundation
    Foundation
                                   0x321c9bb2 0x32139000 + 592818
   libSystem.B.dylib
                                   0x312a09b6 0x31226000 + 502198
    libSystem.B.dylib
                                   0x31296114 0x31226000 + 4590
                                                                  Thread State
Thread 6 crashed with ARM Thread State:
    r0: 0x32145b8d
                      r1: 0x3372602c
                                                              r3: 0x3372602c
                                          r2: 0x32145b8d
    r4: 0x00b580b4
                                          r6: 0x00006e07
                      r5: 0x00000000
                                                              r7: 0x06362da4
                                         r10: 0x2fffe9e4
    r8: 0x321c97ed
                     r9: 0x001fc098
                                                             r11: 0x00000000
    ip: 0x3e4049c8
                      sp: 0x06362d6c
                                          lr: 0x00003308
                                                              pc: 0x34e8586e
  cpsr: 0x00000030
Binary Images:
             0x7fff +SeismicXML armv6 <558ca043dbc407b84430fca2daa1a63b>
0×1000 -
/var/mobile/Applications/DBF2A211-F638-4D15-8A47-CD95C925FC38/SeismicXML.app/SeismicXML
             0x54dfff dns.so armv7 <240b8d3f07b4fcb234de598f8e67de1a> /usr/lib/info/dns.so
0x54c000 -
0x2fe00000 - 0x2fe26fff dyld armv7 <a5c24f87740fd36d5d75d09f7e5577f8> /usr/lib/dyld
0x30005000 - 0x300adfff QuartzCore armv7 <30b70b64405d90493d485668c32572d8>
/System/Library/Frameworks/QuartzCore.framework/QuartzCore
0x30188000 - 0x3018ffff libbz2.1.0.dylib armv7 <5d079712f5a39708647292bccbd4c4e0>
/usr/lib/libbz2.1.0.dylib
0x3022e000 - 0x3026cfff libvDSP.dylib armv7 <cc8d6be7a5021266e26ebd05e9579852>
/System/Library/Frameworks/Accelerate.framework/Frameworks/vecLib.framework/libvDSP.dylib
```

Thread 6 Crashed:

```
r1: 0x3372602c
                                                              r3: 0x3372602c
    r0: 0x32145b8d
                                          r2: 0x32145b8d
                                                              r7: 0x06362da4
   r4: 0x00b580b4
                     r5: 0x00000000
                                         r6: 0x00006e07
                                                             r11: 0x00000000
    r8: 0x321c97ed
                     r9: 0x001fc098
                                         r10: 0x2fffe9e4
                     sp: 0x06362d6c
   ip: 0x3e4049c8
                                         lr: 0x00003308
                                                              pc: 0x34e8586e
 cpsr: 0x00000030
                                                                           Binary Images
Binary Images:
            0x7fff +SeismicXML armv6 <558ca043dbc407b84430fca2daa1a63b>
0×1000 -
/var/mobile/Applications/DBF2A211-F638-4D15-8A47-CD95C925FC38/SeismicXML.app/SeismicXML
            0x54dfff dns.so armv7 <240b8d3f07b4fcb234de598f8e67de1a> /usr/lib/info/dns.so
0x54c000 -
0x2fe00000 - 0x2fe26fff dyld armv7 <a5c24f87740fd36d5d75d09f7e5577f8> /usr/lib/dyld
0x30005000 - 0x300adfff QuartzCore armv7 <30b70b64405d90493d485668c32572d8>
/System/Library/Frameworks/QuartzCore.framework/QuartzCore
0x30188000 - 0x3018ffff libbz2.1.0.dylib armv7 <5d079712f5a39708647292bccbd4c4e0>
/usr/lib/libbz2.1.0.dylib
0x3022e000 - 0x3026cfff libvDSP.dylib armv7 <cc8d6be7a5021266e26ebd05e9579852>
/System/Library/Frameworks/Accelerate.framework/Frameworks/vecLib.framework/libvDSP.dylib
```

Thread 6 crashed with ARM Thread State:

Outline

- What are crash reports?
- Types of crash reports
- Acquire crash reports
- Symbolicate crash reports
- Common crashes

Types of Crash Reports

- iPhone OS policy
 - Watchdog timeout
 - Launch/Resume/Suspend/Quit
 - User force-quit
 - Low Memory termination
- Application crashes due to bugs

Timeout—Launch/Resume/Suspend/Quit

Process: SeismicXML [763]

Path: /var/mobile/Applications/DBF2A211-F638-4D15-8A47-CD95C925FC38/SeismicXML.app/SeismicXML

Identifier: SeismicXML
Version: ??? (???)
Code Type: ARM (Native)
Parent Process: launchd [1]

Date/Time: 2010-05-21 16:05:35.280 -0700

OS Version: iPhone OS 4.0 (8A274b)

Report Version: 104

Exception Type: 00000020
Exception Codes: 0x8badf00d

Highlighted Thread: 0

Application Specific Information:

com.yourcompany.SeismicXML failed to resume in time

elapsed total CPU time (seconds): 1.030 (user 0.400, system 0.630), 5% CPU

elapsed application CPU time (seconds): 0.000, 0% CPU

Thread 0:

0	libSystem.B.dylib	0x31227688	0x31226000	+	5768
1	libSystem.B.dylib	0x31229754	0x31226000	+	14164
2	CoreFoundation	0x325062c8	0x32494000	+	467656
3	CoreFoundation	0x32508582	0x32494000	+	476546
4	CoreFoundation	0x324b18e4	0x32494000	+	121060
5	CoreFoundation	0x324b17ec	0x32494000	+	120812
6	CFNetwork	0x30569228	0x30501000	+	426536

DemoWatchdog Timeout

Bill Dirks

Timeout

- Exception code: 0x8badf00d
- Don't block main thread
- Use API for asynchronous URL request

Network Apps for iPhone OS, Part 1	Pacific Heights Wednesday 2:00PM
Network Apps for iPhone OS, Part 2	Marina Wednesday 3:15PM

User Force-Quit

```
| Incident Identifier: 1AA18751-7172-4233-8CF5-1787C4300E98
| CrashReporter Key: 7a62337857aa7d30d6bac1f9605c803f8a80d7d5 | IpOd3,1 | Ip
```

User Force-Quit

Identifier: SeismicXML Version: ??? (???) Code Type: ARM (Native) Parent Process: launchd [1]

Date/Time: 2010-05-25 16:29:20.106 -0700

OS Version: iPhone OS 4.0 (8A274b)

UDID: 3776bd76962f1c3101c64122f61825f8b078638b

Report Version: 104

Exception Type: 00000020 Exception Codes: 0xdeadfa11 Highlighted Thread: 0

ınre	ead v:			
0	libSystem.B.dylib	0x31227688	0x31226000	+ 5768
1	libSystem.B.dylib	0x31229754	0x31226000	+ 14164
2	CoreFoundation	0x325062c8	0x32494000	+ 467656
3	CoreFoundation	0x32508582	0x32494000	+ 476546
4	CoreFoundation	0x324b18e4	0x32494000	+ 121060
5	CoreFoundation	0x324b17ec	0x32494000	+ 120812
6	GraphicsServices	0x304196f0	0x30416000	+ 14064
7	GraphicsServices	0x3041979c	0x30416000	+ 14236
8	UIKit	0x326100e2	0x3260a000	+ 24802
9	UIKit	0x3260ecac	0x3260a000	+ 19628
10	SeismicXML	0x00002168	$0 \times 1000 + 44$	56
11	SeismicXML	0x000020ec	$0 \times 1000 + 43$	32

```
Incident Identifier: D4E8B5B8-E2EA-4F60-9416-F0BD98DCEFCA
CrashReporter Key: 15dc3be0eedf85fb074fa175be304082079b99eb
                     iPhone2,1
Hardware Model:
OS Version:
                     iPhone OS 4.0 (8A274b)
Date:
                     2010-06-01 15:08:15 -0700
Free pages:
Wired pages:
                   10409
Purgeable pages:
Largest process:
                   SeismicXMLMem
Processes
                                                      Count resident pages
   SeismicXMLMem <82789a92cdd1d50ac2b17aa21f2670e2>
                                                      38263 (jettisoned) (active)
        installd <ffda7ad4d075b2fdf02216c7e2df9888>
                                                         91
notification_pro <880cfd236aafbb1cfbd0787040bc7ced>
                                                         74
    syslog_relay <ac90e2e7d96c8ef042d1a6ebfdfa830b>
    syslog_relay <ac90e2e7d96c8ef042d1a6ebfdfa830b>
                                                         74
           ptpd <9ff6cd3817f1952339f1db5d946f6038>
                                                        307
   MobileSafari <c2e954c7fb0e6edaa67aa29224344579>
                                                       1873 (jettisoned)
           Maps <665a1fc907f8551a9352bc0522ee36ed>
                                                       1095 (jettisoned)
        BTServer <c358dcf4e8aa131eb66c1996e59809ce>
                                                        242
MobileMusicPlaye <20df528c77dea995ce5b3ee36e17f59a>
                                                        832 (jettisoned)
                                                        692 (jettisoned)
     Preferences <f53c80952070f73aadd91ad75c6f43e9>
MobileStorageMou <23bab46f41cc216fbf66efbaa1786e18>
                                                        123
            iapd <aa978437f697480fffbbb9b123951d96>
                                                        266
      MobileMail <94c71d196ac73109bb0dacc1e7f2ad10>
                                                        985 (jettisoned)
     MobilePhone <36f0c3714b59d054ebe7326fe1df731d>
                                                        816 (jettisoned)
             lsd <35af413c617c595603182e83b5403a71>
                                                        224
         notifyd <3ecc1a4ab4fd07980d0e0deb38fc5ef9>
                                                         82
      CommCenter <ebaaac70a366bff399c5e0bd740f2d07>
                                                        318
     SpringBoard <66c8d430dd0f0bf611428ad1f584321f>
                                                       3890 (active)
         configd <ab999221c9061690fabd93859a2306a7>
                                                        358
   fairplayd.N88 <91988ebaec26a3ced3d0bafc5a1c2195>
                                                         86
       locationd <1ebbf91f90e577d01977b2931ba40bdd>
                                                        706
   mDNSResponder <55a30544daeee1482a0e69e6acc81a31>
                                                        376
   mediaserverd <49dcb3ca64da08b47f03d91e83e78bc5>
                                                        361
       lockdownd <b146d76811a0f4f61bda6b98056ef5c6>
                                                        460
         syslogd <bdd222762adf9b51a937cb551864efbf>
                                                         97
         launchd <1fa27327ec02eade188a8621ca1fec41>
                                                         99
```

Incident Identifier: D4E8B5B8-E2EA-4F60-9416-F0BD98DCEFCA

CrashReporter Key: 15dc3be0eedf85fb074fa175be304082079b99eb

Hardware Model: iPhone2,1

OS Version: iPhone OS 4.0 (8A274b)
Date: 2010-06-01 15:08:15 -0700

Free pages: 581
Wired pages: 10409
Purgeable pages: 0

Largest process: SeismicXMLMem

Processes

Name	UUID	Count	resident pages
SeismicXMLMem	<82789a92cdd1d50ac2b17aa21f2670e2>	38263	(jettisoned) (active)
installd	<ffda7ad4d075b2fdf02216c7e2df9888></ffda7ad4d075b2fdf02216c7e2df9888>	224	
notification_pro	<880cfd236aafbb1cfbd0787040bc7ced>	91	
syslog_relay	<ac90e2e7d96c8ef042d1a6ebfdfa830b></ac90e2e7d96c8ef042d1a6ebfdfa830b>	74	
syslog_relay	<ac90e2e7d96c8ef042d1a6ebfdfa830b></ac90e2e7d96c8ef042d1a6ebfdfa830b>	74	
ptpd	<9ff6cd3817f1952339f1db5d946f6038>	307	
	<c2e954c7fb0e6edaa67aa29224344579></c2e954c7fb0e6edaa67aa29224344579>	1873	(jettisoned)
Maps	<665a1fc907f8551a9352bc0522ee36ed>	1095	(jettisoned)
BTServer	<c358dcf4e8aa131eb66c1996e59809ce></c358dcf4e8aa131eb66c1996e59809ce>	242	
MobileMusicPlaye	<20df528c77dea995ce5b3ee36e17f59a>	832	(jettisoned)
Preferences	<f53c80952070f73aadd91ad75c6f43e9></f53c80952070f73aadd91ad75c6f43e9>	692	(iettisoned)

Incident Identifier: D4E8B5B8-E2EA-4F60-9416-F0BD98DCEFCA CrashReporter Key: 15dc3be0eedf85fb074fa175be304082079b99eb

Hardware Model: iPhone2,1

OS Version: iPhone OS 4.0 (8A274b)
Date: 2010-06-01 15:08:15 -0700

Free pages: 581 Wired pages: 10409

Purgeable pages: 0

Largest process: SeismicXMLMem

Processes

```
UUID
                                                       Count resident pages
         Name
   SeismicXMLMem <82789a92cdd1d50ac2b17aa21f2670e2>
                                                       38263 (jettisoned) (active)
        installd <ffda7ad4d075b2fdf02216c7e2df9888>
                                                         224
notification pro <880cfd236aafbb1cfbd0787040bc7ced>
                                                          91
    syslog relay <ac90e2e7d96c8ef042d1a6ebfdfa830b>
                                                          74
                                                          74
    syslog_relay <ac90e2e7d96c8ef042d1a6ebfdfa830b>
            ptpd <9ff6cd3817f1952339f1db5d946f6038>
                                                         307
    MobileSafari <c2e954c7fb0e6edaa67aa29224344579>
                                                        1873 (jettisoned)
            Maps <665a1fc907f8551a9352bc0522ee36ed>
                                                        1095 (jettisoned)
        BTServer <c358dcf4e8aa131eb66c1996e59809ce>
                                                         242
MobileMusicPlaye <20df528c77dea995ce5b3ee36e17f59a>
                                                         832 (jettisoned)
     Preferences <f53c80952070f73aadd91ad75c6f43e9>
                                                         692 (jettisoned)
MobileStorageMou <23bab46f41cc216fbf66efbaa1786e18>
                                                         123
            iapd <aa978437f697480fffbbb9b123951d96>
                                                         266
      MobileMail <94c71d196ac73109bb0dacc1e7f2ad10>
                                                         985 (jettisoned)
     MobilePhone <36f0c3714b59d054ebe7326fe1df731d>
                                                         816 (jettisoned)
```

Date: 2010-06-01 15:08:15 -0700

Free pages: 581 Wired pages: 10409 Purgeable pages: 0

Largest process: SeismicXMLMem

Processes			
<u>Name</u>	<u>UUID</u>	Count	<u>resident pages</u>
SeismicXMLMem	<82789a92cdd1d50ac2b17aa21f2670e2>	38263	<u>(jettisoned) (active)</u>
installd	<pre><ffda7ad4d075b2fdf02216c7e2df9888></ffda7ad4d075b2fdf02216c7e2df9888></pre>	224	
notification_pro	<pre><880cfd236aafbb1cfbd0787040bc7ced></pre>	91	
syslog_relay	<ac90e2e7d96c8ef042d1a6ebfdfa830b></ac90e2e7d96c8ef042d1a6ebfdfa830b>	74	
	<ac90e2e7d96c8ef042d1a6ebfdfa830b></ac90e2e7d96c8ef042d1a6ebfdfa830b>	74	
ptpd	<pre><9ff6cd3817f1952339f1db5d946f6038></pre>	307	
MobileSafari	<c2e954c7fb0e6edaa67aa29224344579></c2e954c7fb0e6edaa67aa29224344579>	1873	(jettisoned)
	<665a1fc907f8551a9352bc0522ee36ed>	1095	(jettisoned)
BTServer	<c358dcf4e8aa131eb66c1996e59809ce></c358dcf4e8aa131eb66c1996e59809ce>	242	
The state of the s	<20df528c77dea995ce5b3ee36e17f59a>		(jettisoned)
	<f53c80952070f73aadd91ad75c6f43e9></f53c80952070f73aadd91ad75c6f43e9>	692	(jettisoned)
_	<23bab46f41cc216fbf66efbaa1786e18>	123	
	<pre><aa978437f697480fffbbb9b123951d96></aa978437f697480fffbbb9b123951d96></pre>	266	
MobileMail	<94c71d196ac73109bb0dacc1e7f2ad10>		(jettisoned)
MobilePhone	<36f0c3714b59d054ebe7326fe1df731d>	816	(jettisoned)
	<35af413c617c595603182e83b5403a71>	224	
	<pre><3ecc1a4ab4fd07980d0e0deb38fc5ef9></pre>	82	
CommCenter	<pre><ebaaac70a366bff399c5e0bd740f2d07></ebaaac70a366bff399c5e0bd740f2d07></pre>	318	
	<66c8d430dd0f0bf611428ad1f584321f>	3890	(active)
_	<ab999221c9061690fabd93859a2306a7></ab999221c9061690fabd93859a2306a7>	358	
	<91988ebaec26a3ced3d0bafc5a1c2195>	86	
locationd	<pre><1ebbf91f90e577d01977b2931ba40bdd></pre>	706	

DemoLow Memory Logs

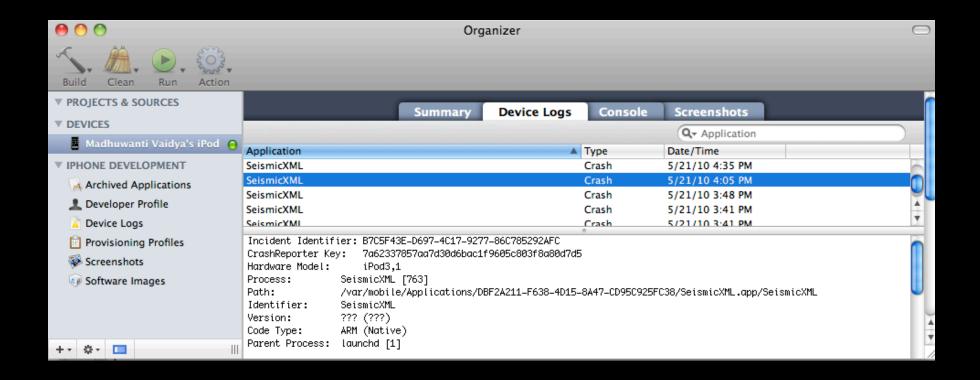
Bill Dirks

- Respect low memory notifications
- Release objects that can be reconstructed
- Release cached objects

Advanced Memory Analysis with Instruments	Presidio Thursday 11:30AM
Performance Optimization on iPhone OS	Presidio Thursday 2:00PM

Outline

- What are crash reports?
- Types of crash reports
- Acquire crash reports
- Symbolicate crash reports
- Common crashes

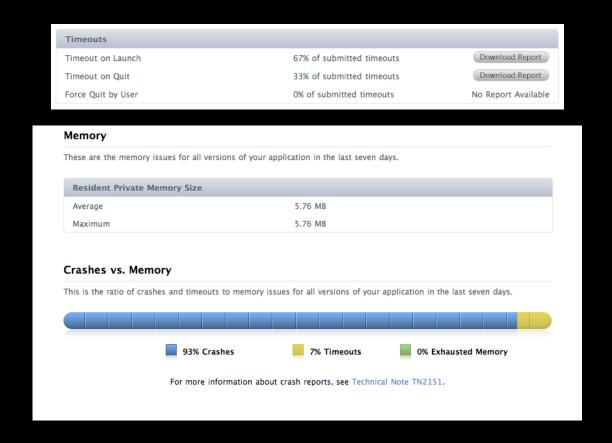


- Mac OS X: ~/Library/Logs/CrashReporter/MobileDevice/ <DEVICE_NAME>
- Windows XP: C:\Documents and Settings\<USERNAME>\Application Data\Apple Computer\Logs\CrashReporter\MobileDevice \<DEVICE_NAME>
- Windows Vista + 7: C:\Users\<USERNAME>\AppData\Roaming\Apple
 Computer\Logs\CrashReporter\MobileDevice\<DEVICE_NAME>

- Live App
 - Customer crash logs: iTunes Connect







App Publishing with iTunes Connect

Mission Thursday 10:15AM

Outline

- What are crash reports?
- Types of crash reports
- Acquire crash reports
- Symbolicate crash reports
- Common crashes

Symbolication

Unsymbolicated Crash Log

```
Thread 0:
    libSystem.B.dylib
                        0x31227688 0x31226000 + 5768
    libSystem.B.dylib
                        0x31229754 \ 0x31226000 + 14164
    CoreFoundation
                        0x325062c8 0x32494000 + 467656
    CoreFoundation
                        0x32508582 0x32494000 + 476546
3
    CoreFoundation
                        0x324b18e4 0x32494000 + 121060
    CoreFoundation
                        0x324b17ec 0x32494000 + 120812
    CFNetwork
                        0x30569228 0x30501000 + 426536
                        0x3217bcec 0x32139000 + 273644
7
    Foundation
                        0 \times 000029 d4 0 \times 1000 + 6612
8
    SeismicXML
```

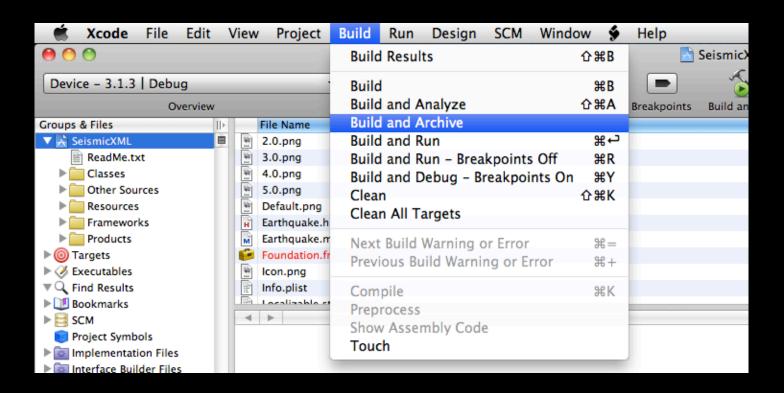
Symbolicated Crash Log

```
Thread 0:
   libSystem.B.dylib 0x00001688 mach_msg_trap + 20
   libSystem.B.dylib 0x00003754 mach_msg (mach_msg.c:99)
   CoreFoundation
                      0x000722c8 __CFRunLoopServiceMachPort (CFRunLoop.c:1837)
                      0x00074582 __CFRunLoopRun (CFRunLoop.c:1961)
    CoreFoundation
                      0x0001d8e4 CFRunLoopRunSpecific (CFRunLoop.c:2294)
    CoreFoundation
   CoreFoundation
                      0x0001d7ec CFRunLoopRunInMode (CFRunLoop.c:2316)
                      0x00068228 CFURLConnectionSendSynchronousRequest + 244
   CFNetwork
   Foundation
                      0x000042cec +[NSURLConnection sendSynchronousRequest:returningResponse:error:] + 76
                      0x000029d4 -[SeismicXMLAppDelegate applicationDidFinishLaunching:] (SeismicXMLAppDelegate.m:129)
    SeismicXML
```

function name file name: line number

Symbolicate Crash Reports

- Store binary and .dSYM file
- Xcode 3.2.2 (or later): "Build and Archive"



Outline

- What are crash reports?
- Types of crash reports
- Acquire crash reports
- Symbolicate crash reports
- Common crashes

Common Crashes

- Over released objects
- Null pointer dereference
- Insert nil object

DemoCommon Crashes

Bill Dirks

Common Crashes

- Understand Objective-C Retain/Release model
- Apply consistently across all code

Advanced Objective-C and Garbage Collection Techniques	Pacific Heights Friday 11:30AM
Working Effectively With Objective-C on iPhone OS	Pacific Heights Wednesday 9:00AM

Summary

- Nobody likes an app that crashes
- Types of crash reports
- Customer crash reports
- Xcode "Build and Archive"
- Avoid common pitfalls

Related Sessions

Network Apps for iPhone OS, Part 1	Pacific Heights Wednesday 2:00PM
Network Apps for iPhone OS, Part 2	Marina Wednesday 3:15PM
Advanced Memory Analysis with Instruments	Presidio Thursday 11:30AM
Performance Optimization on iPhone OS	Presidio Thursday 2:00PM
App Publishing with iTunes Connect	Mission Thursday 10:15AM
Advanced Objective-C and Garbage Collection Techniques	Pacific Heights Friday 11:30AM
Working Effectively With Objective-C on iPhone OS	Pacific Heights Wednesday 9:00AM

More Information

Michael Jurewitz

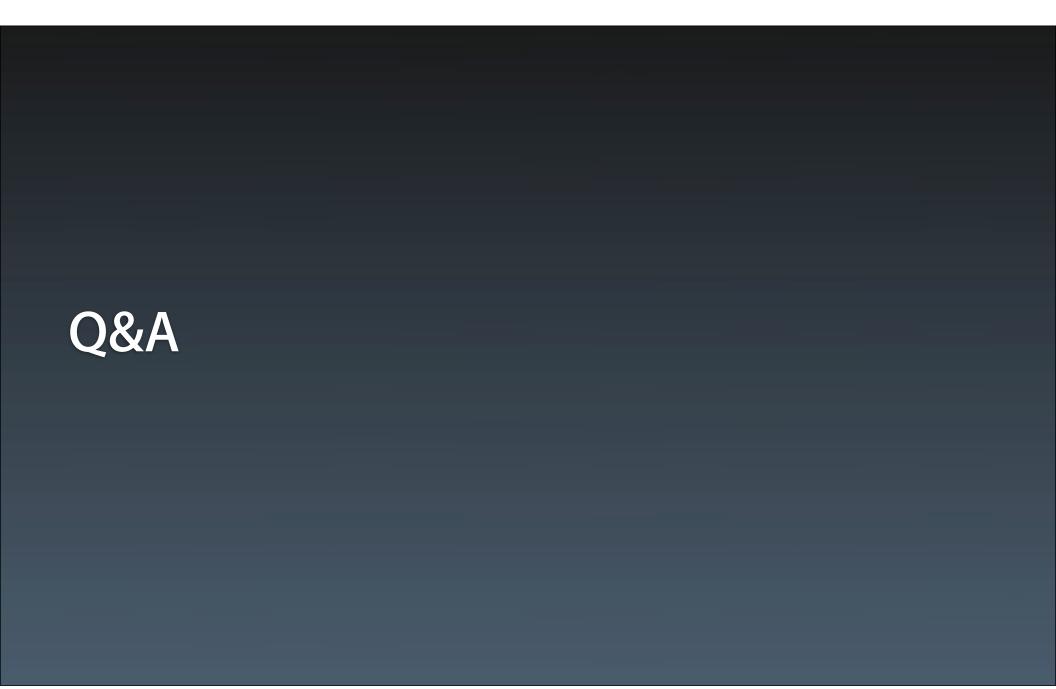
Developer Tools Evangelist jurewitz@apple.com

Documentation

Crash Reporting for iPhone OS Applications http://developer.apple.com/iphone/library/technotes/tn2008/tn2151.html

Apple Developer Forums

http://devforums.apple.com



É WWDC10

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