Docker, Clustering, Scalability A Case Study

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The Design Specification



SIP Registrar/Proxy in front of a FreeSwitch-based core



Docker-based (Bare metal hosting)



Scalable

(Microservices concept)



Short Term Plans:

WebRTC support

Deploy using Kubernetes



Longer Term Plans: Multi site deployment

Strategy



Identify gaps in my knowledge



Search the web for ideas - reports, articles, blogs



Read product documentation



Set up a test lab



Learn about concepts through testing



Identify issues and snags through testing

Key Topics

Docker

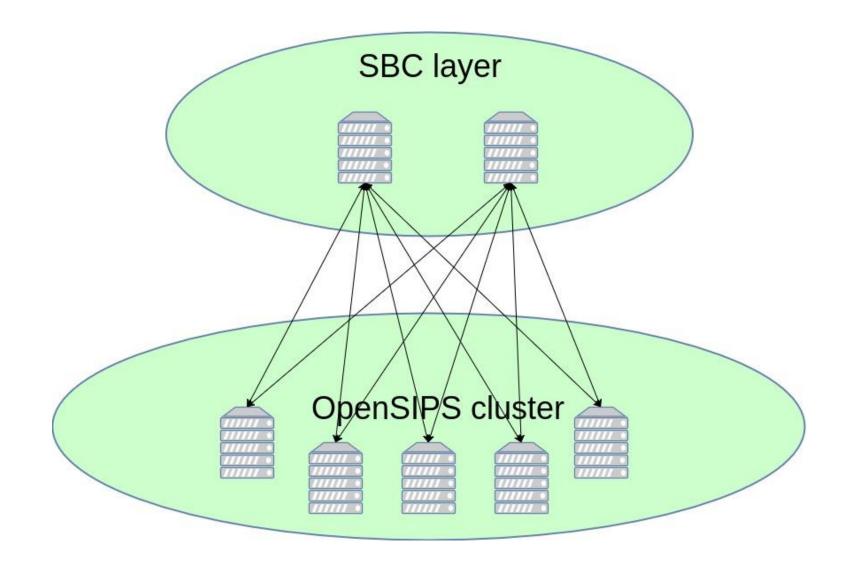
Clustering topologies

Load sharing

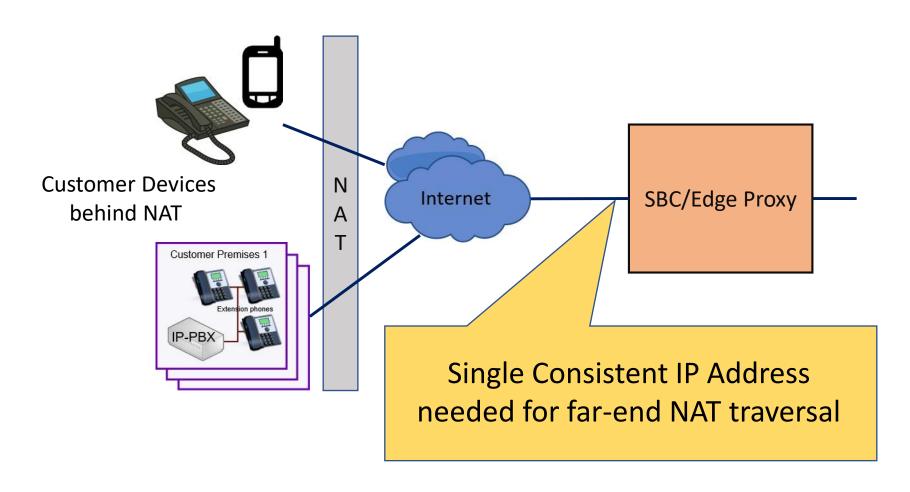
WebRTC

Kubernetes

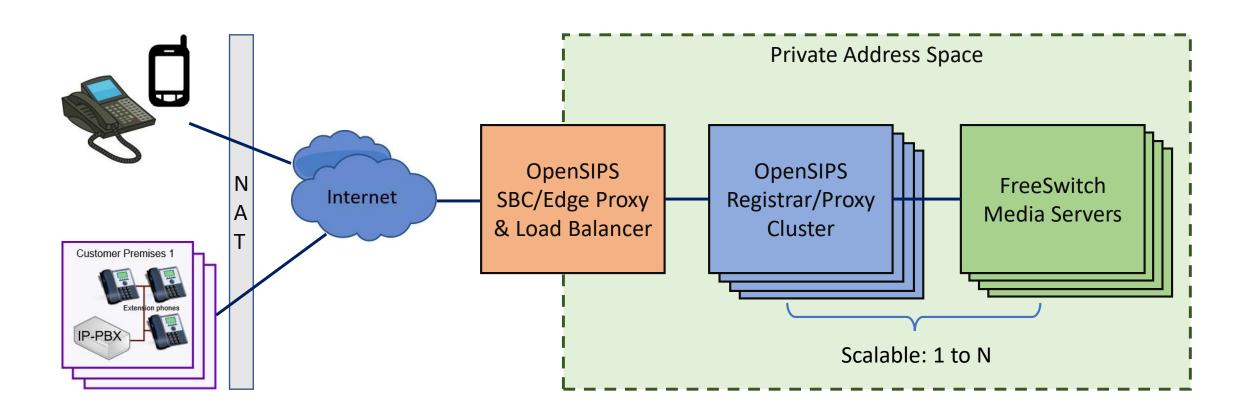
Clustering Topology: Initial Design Inspiration



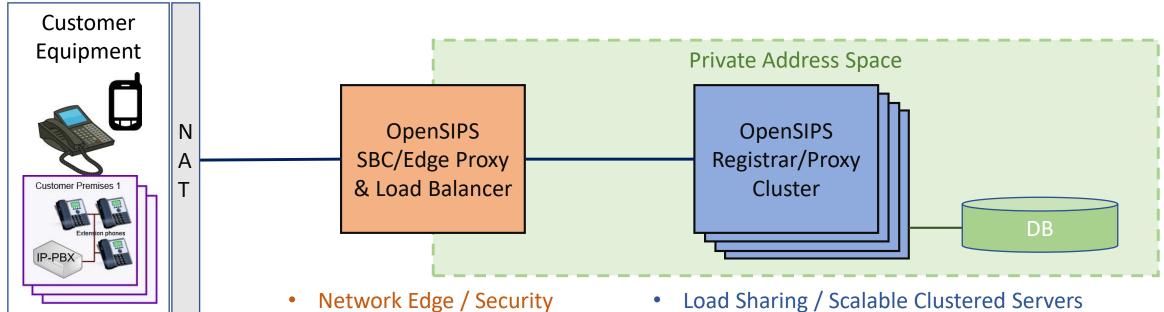
Why do we need the SBC / Edge Proxy?



Clustered servers behind an Edge Proxy



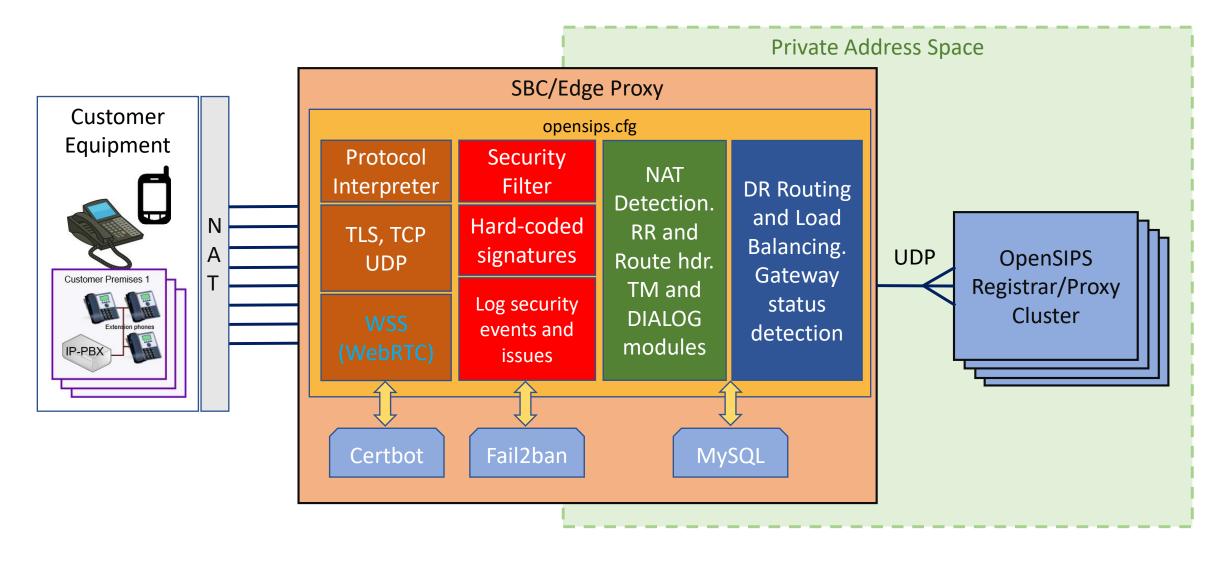
OpenSIPS Server Roles



- Fast and Lightweight
- Resilient (Highly Available)

- Load Sharing / Scalable Clustered Servers
- Responsible for "heavy lifting" including
 - 1. User Device Registrations
 - 2. Authentication

SBC / Edge Proxy - deconstructed



Risks when using SBC / Edge Proxy

Single Point of Failure

HA Cluster using Pacemaker

BGP Network Connectivity

Future options – Dual DC, Anycast

Traffic Bottleneck

Enable DNS Caching (module DNS_CACHE)

Optimise settings in opensips.cfg:

- open_files_limit
- children (worker processes)

Optimise and monitor pkmem & shmem

As Stateless as possible

As Stateless As Possible

Problem:

Correct routing of sequential requests with minimal memory use

Solution

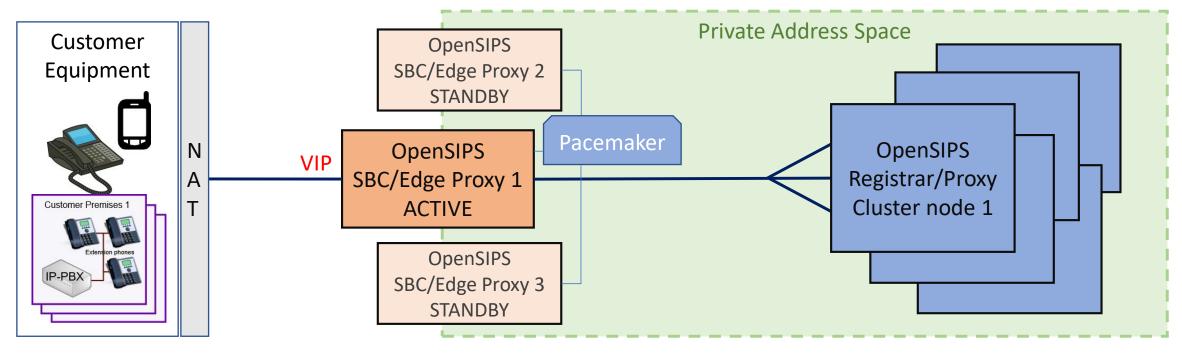
- a) Record-Route, Route and Contact headers
- b) Don't use Topology Hiding module

Still to be resolved

TM and DIALOGUE modules

- a) Memory overhead?
- b) Are they even needed?

OpenSIPS: Application of Clusterer Module



- Shared DIALOG data
- Pacemaker controls VIP

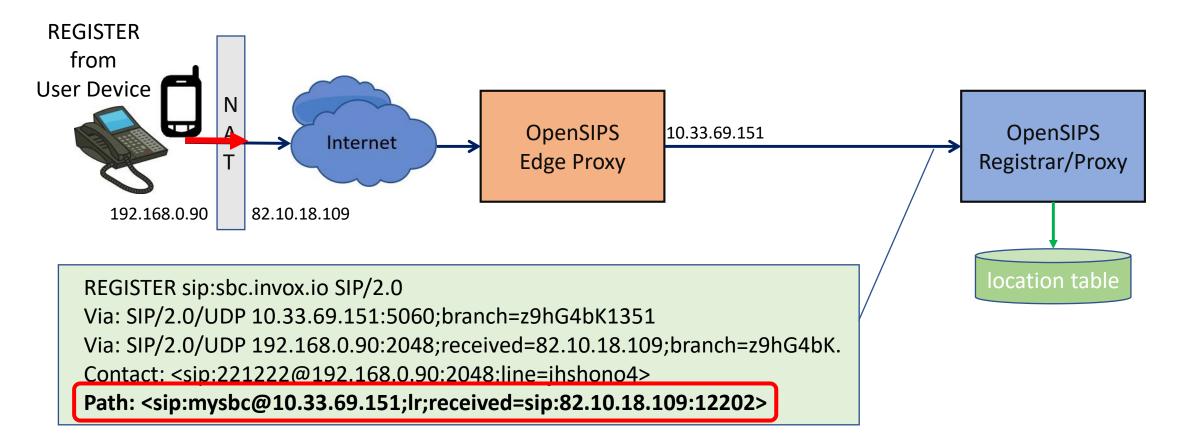
- USRLOC Full Sharing Cluster
- NAT Ping Sharing
- Scalable 1 to N Cluster Nodes



Topologyrelated Issues

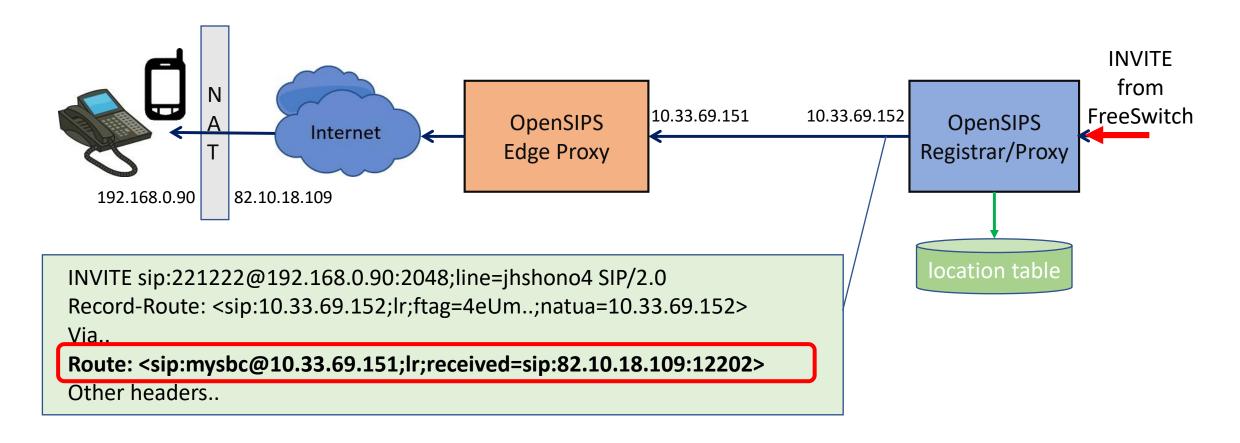
Using Path headers for NAT'd user devices - 1

- Path Header is added to REGISTER request by our Edge Proxy
- Includes "received=" parameter when user device behind NAT



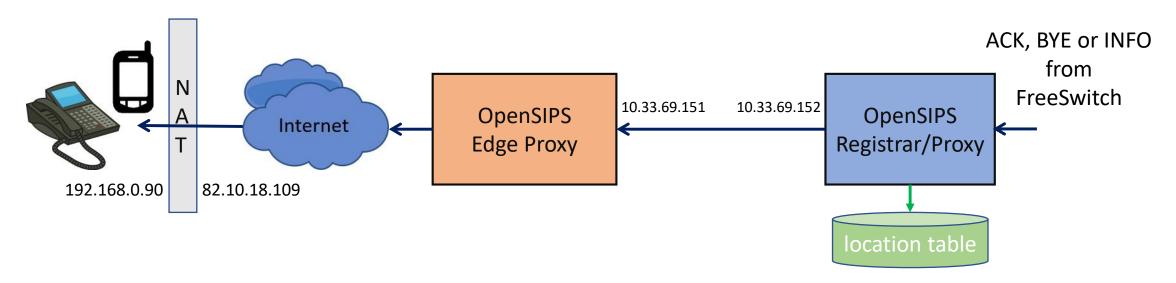
Using Path headers for NAT'd user devices - 2

- In the Registrar Proxy, lookup() retrieves data from location table
- Registrar Proxy automatically adds a Route header based on Path



Using Path headers for NAT'd user devices - 3

Sequential Requests such as ACK and BYE also need to call lookup



- If no lookup() in the Registrar/Proxy, there is no "received=" parameter
- No "received=" parameter means Edge Proxy cannot route Request

Using Path headers for NAT'd user devices

Problem:

Edge Proxy must always receive a Route header with "received=" parameter when the request is going to a NAT'd customer device

Solution

- a) During device registration, detect NAT and add a branch flag which gets stored in the relevant location table record
- b) During initial INVITE, do lookup(). If the NAT branch flag is present then add parameter "natua" to the Record-Route hdr.
- c) When handling sequential requests later, look for the "natua" parameter in the Route header. If found, do lookup() again

NAT'd user devices – code snippet

```
# Handle Loose_Routed packets
if (has_totag()) {
  if (loose_route()) {
    if (is_direction("downstream")) {
      if (check_route_param("natua=")) {
        remove_hf("Route");
        # Get best Path/Route info with location table lookup
        if (lookup("location"))
          xlog("L WARN", " Lookup worked R-URI=$ru Src=$si\n");
        else
          xlog("L WARN", "!!Loose-Routed $rm request failed lookup!! \n");
```

Other Topology-related issues and snags

Problem:

Load Balancer must send authenticated Requests to the same Registrar Proxy node that sent the Challenge

Solution

- a) Use local CacheDB as short term, fast access memory store
- b) Load Balancing mechanism chooses node for initial request
- c) Push address of selected node (use source address as key)
- d) Request arrives with Digest Authentication
- e) Pop node address back from local CacheDB

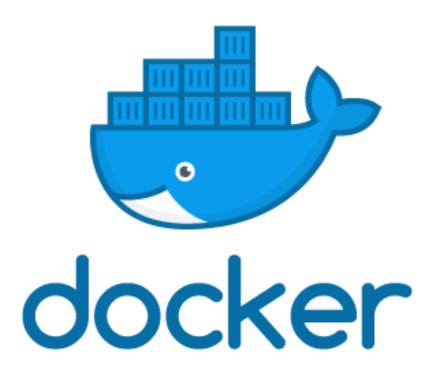
Other Topology-related issues and snags

• Problem:

Customer devices dropping oversized INVITE requests;
MTU exceeded due to addition of Record-Route and Via headers

Solution

- a) Strip out unnecessary extra headers added by FreeSwitch
- b) Could use Compact Headers
- c) Could use Topology Hiding, but only with a memory hit



Introducing Docker

A Crash Course

The Benefits of using Docker

- A great Deployment Tool
 - Portability
 - Repeatability
 - Lightweight and Fast
- Encourages Good Practice
 - Microservices architecture
 - Well defined environment O/S, Packages, Data, Configuration
 - Well defined build sequence
- A Basis for Scalability
 - PaaS e.g. Kubernetes
 - laaS e.g. Amazon AWS

Some Docker basics

Image

- A file defining what will be in the container when it runs
- Official "base" images are available from Docker Hub

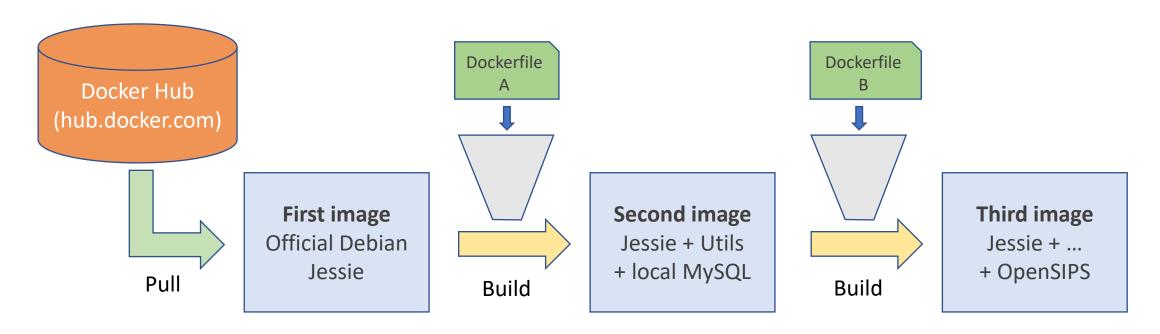
Docker Hub (hub.docker.com)

- A registry of publicly available Images similar to github
- Pull images from Docker Hub into your own local store
- Push images to Docker Hub. Private storage areas are possible

Some Docker basics

Building your own Images

New images are built, layer-by-layer, on top of existing one



Example of a Docker build file

```
FROM invoxio/opensips-base-deb:v2.4.4
LABEL maintainer="john.quick@smartvox.co.uk"
WORKDIR /etc/opensips
# Copy the working cfg files for our OpenSIPS Server
COPY *.cfg /etc/opensips/
# Copy the service start bash script file to the image (overwrites any pre-existing version)
COPY service-start.sh /usr/local/sbin/
RUN chmod +x /usr/local/sbin/service-start.sh
EXPOSE 5060 5678
CMD ["/bin/bash", "-c", "/usr/local/sbin/service-start.sh"]
```

Some Docker basics

Image

- A file defining what will be in the container when it runs
- Like a virtual machine ISO image, but much lighter weight
- Defines run-time environment, application and data

Containers

- Are instantiated Docker Images
- Encapsulate the run-time environment and a deployed application

Docker basics – Running an image

docker run

..the command to run an image

-dti

..run in background with tty terminal

--env-file=runenvparms

..get parameter values from a file

--name registrar

.. the container instance name

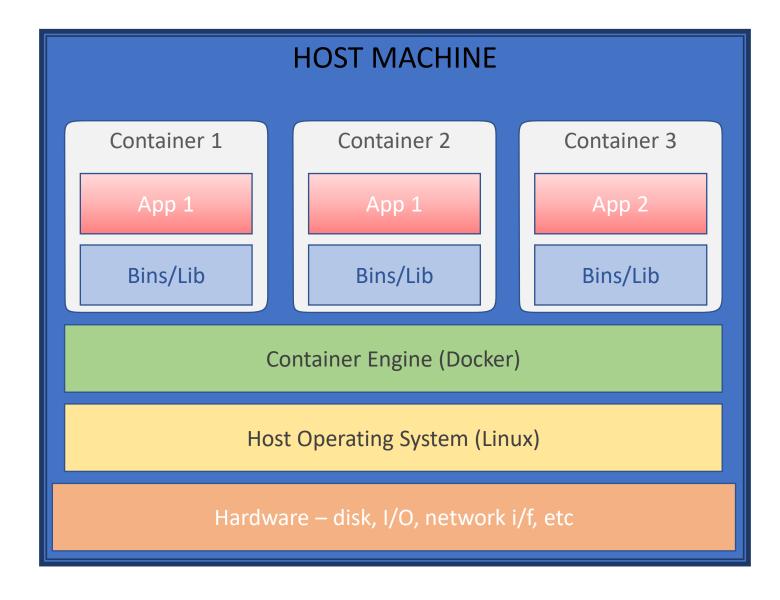
-p 5060:5060/udp

..expose ports

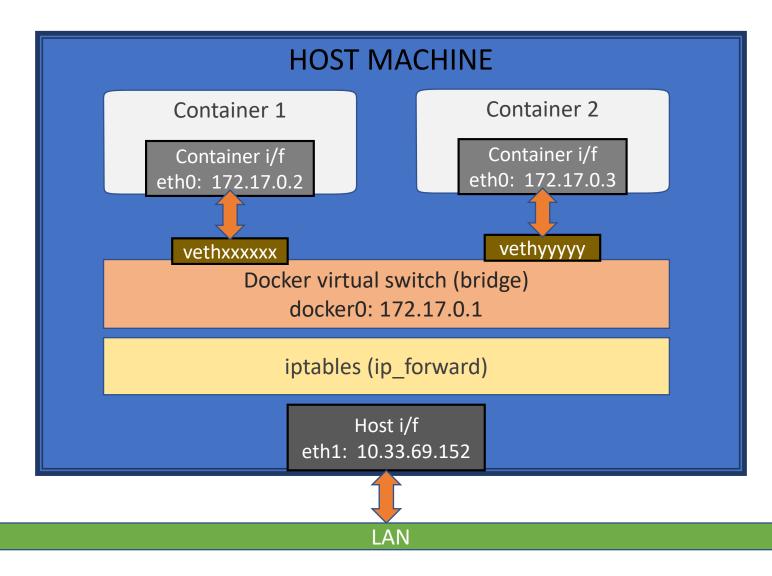
invoxio/opensips-reg

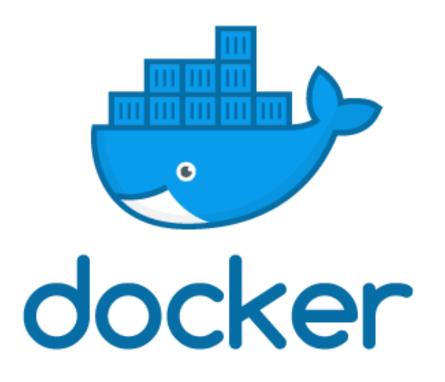
..use this image

Docker architecture



Docker networking (default bridging mode)

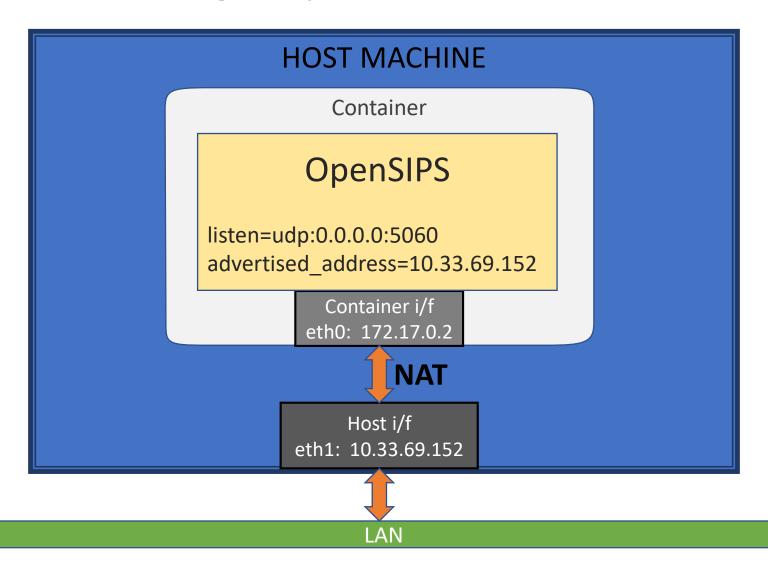




Using Docker with OpenSIPS

Practical Application

Docker networking: OpenSIPS behind NAT



Docker Containers as Microservices

Idealised scenario

- One Application per Container
- Application runs in the foreground
- Application start is the last action during start-up
- The container will stop if the application stops

Docker Containers as Microservices

In Practice:

A Container is **primarily** used for one application

➤ e.g. I included a local instance of MySQL Server!

Last action during startup runs a bash script

- The last action of the bash script runs the OpenSIPS app
- Is this Cheating??

Docker Containers as Microservices

In Practice: What my bash script does

Starts background services, e.g. rsyslog, mysql-server

Uses token substitution (sed) to generate opensips.cfg

Initialises some local data in the MySQL DB

Runs OpenSIPS as a foreground process

Example start-up bash script file

```
#!/bin/bash
cat /etc/opensips/opensips.cfg.template | sed "s/%HOST_IP_ADDR%/${HOST_IP}/g" |
sed "s/%CLUSTER_NODE_ID%/${NODE_ID}/g" > /etc/opensips/opensips.cfg
service rsyslog start
service mysql start
sleep 2
if [ -e /etc/opensips/dbinit.sql ]; then
 mysql --user=root --password=mypasswrd opensips < /etc/opensips/dbinit.sql
 rm -f /etc/opensips/dbinit.sql
fi
/sbin/opensips -f /etc/opensips/opensips.cfg -F -m 640 -M 5
```



Dockerrelated Issues

Docker Containers as Scalable Cluster Nodes

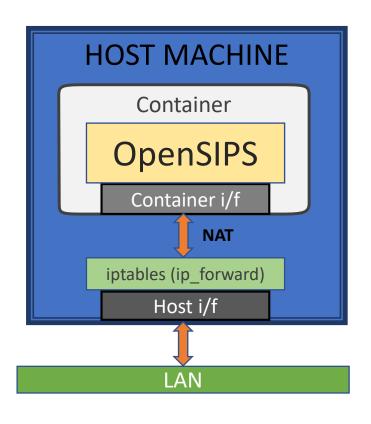
Idealised Scenario

- Every container is identical
- Automatic neighbour discovery

OpenSIPS clusterer nodes

- Unique Node ID
- Special "seed" node
- Minimum of one static node address

Containerisation and Docker networking



- OpenSIPS is effectively behind NAT
- Docker re-organises iptables rules
- Fail2ban jails must use FORWARD chain
- Where to run Certbot & store TLS Certificates?
- Errors in opensips.cfg are hard to diagnose
- Problem diagnosis is generally more difficult
- Log files redirect to host or syslog server



Running under Kubernetes

Work in progress

The role of Kubernetes



Vector**Stock**®

Define the physical resources: Nodes

Nodes are assigned roles: Masters and Workers

Host Server 1	Host Server 2	Host Server 3	Host Server 4

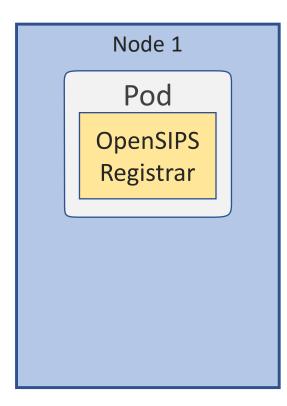
Define Apps: Containers running inside Pods

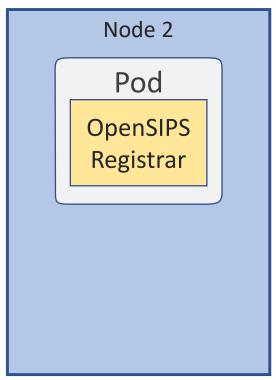
Pod name How many replicas Container source image

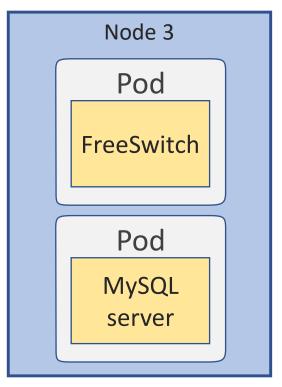
Ports to expose

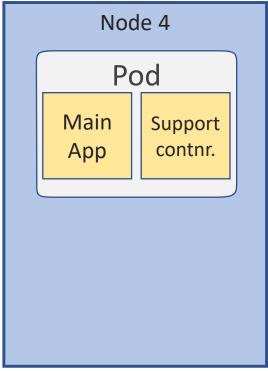
Resource limits: Mem, CPU

Metadata

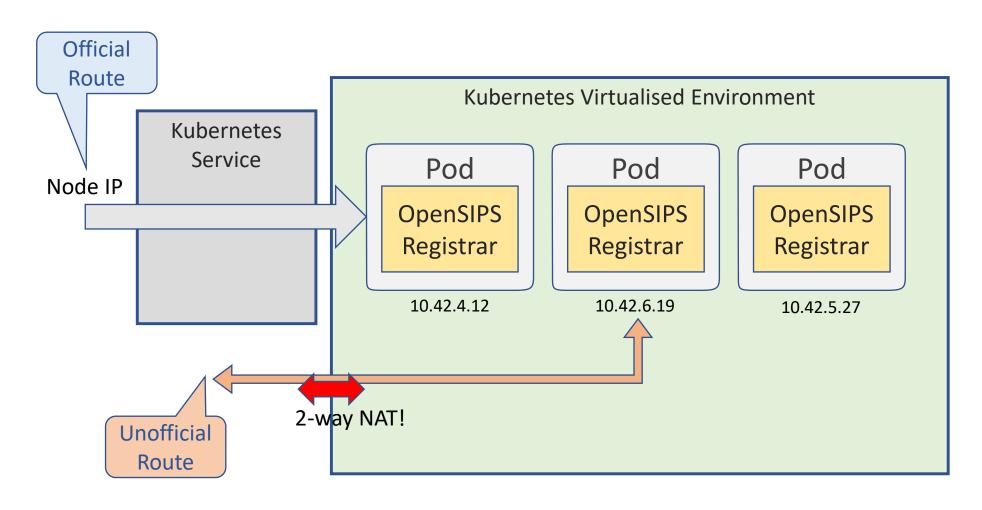




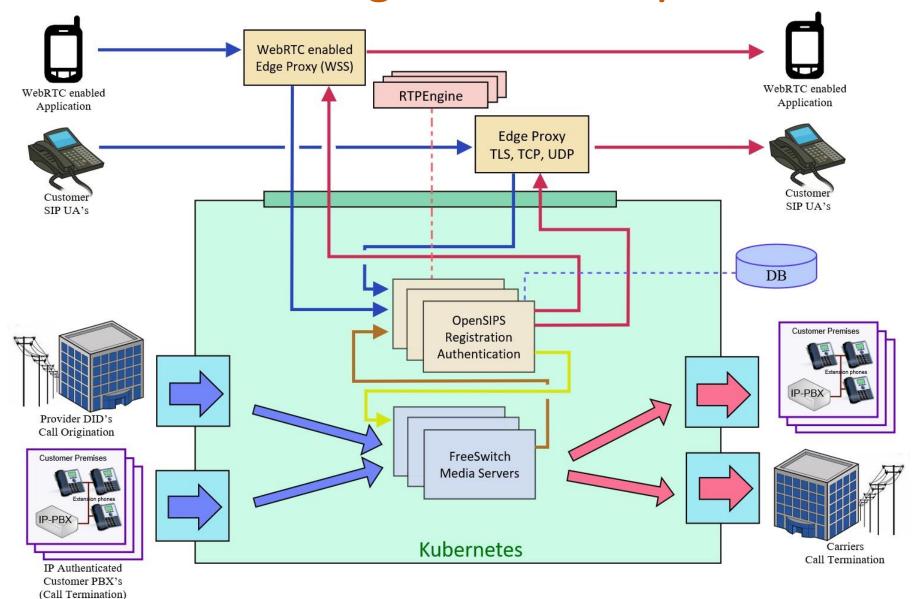




Kubernetes Services and Networking



Where Things Stand Today



Thank You.

...and goodbye

John Quick

Smartvox Limited

Retiring this year 2019

Any Questions?

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