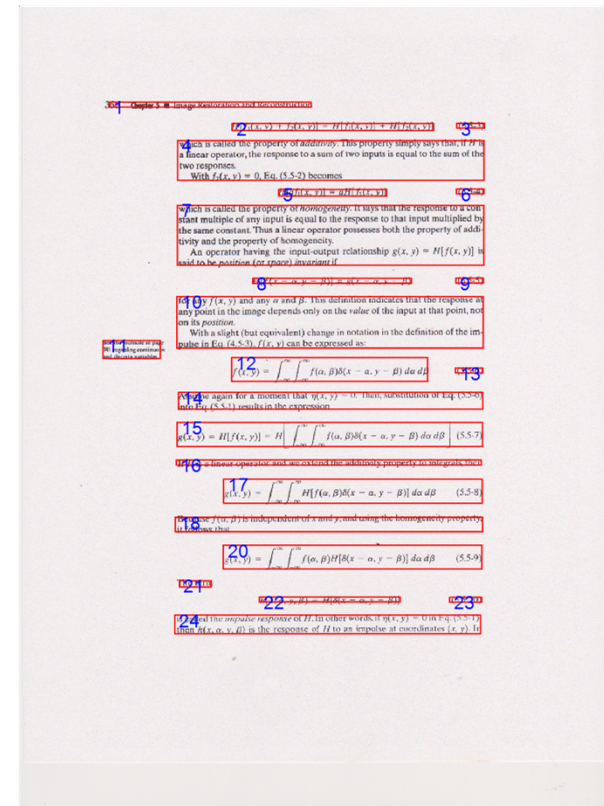
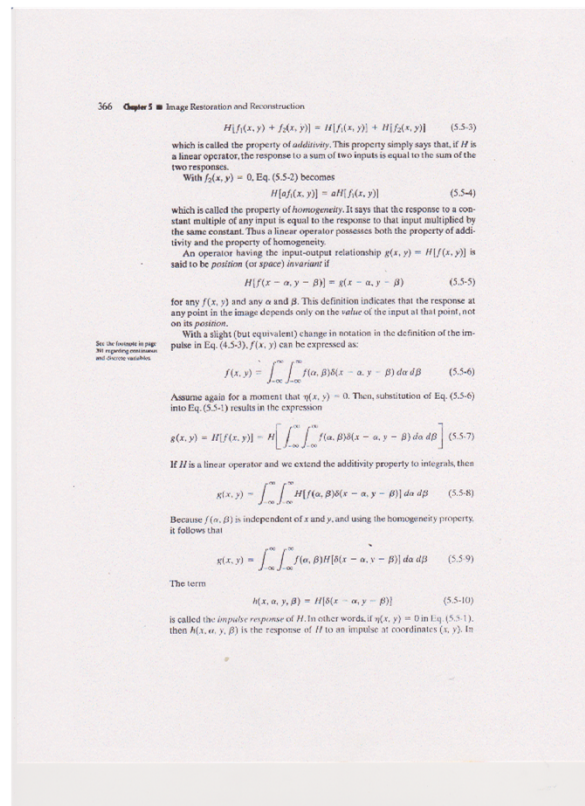


Document Layout Analysis

By: Garrett Hoch

Document Layout Analysis Overview

- What is Document Layout Analysis
 - Geometric layout analysis
 - Logical layout analysis
- Why is it useful?
 - Done before OCR
 - Gives meaning to text
 - Databases
- Algorithm: Docstrum

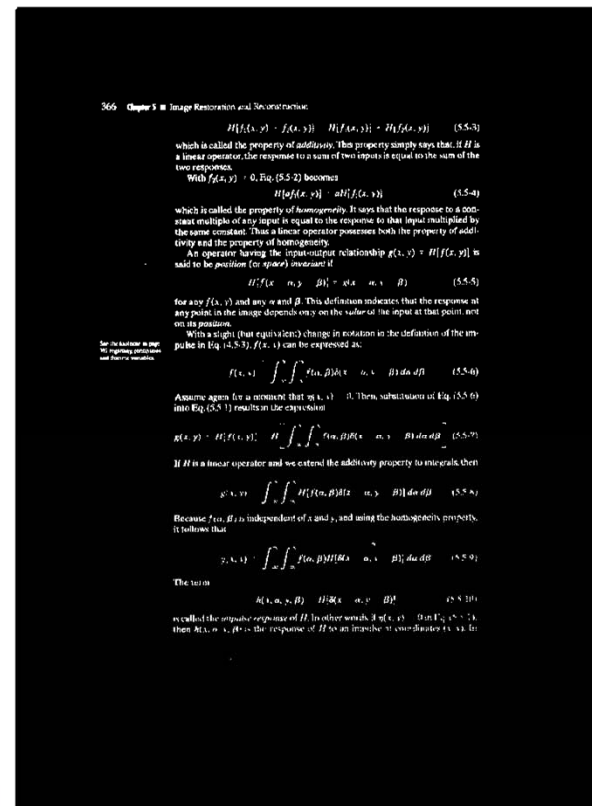
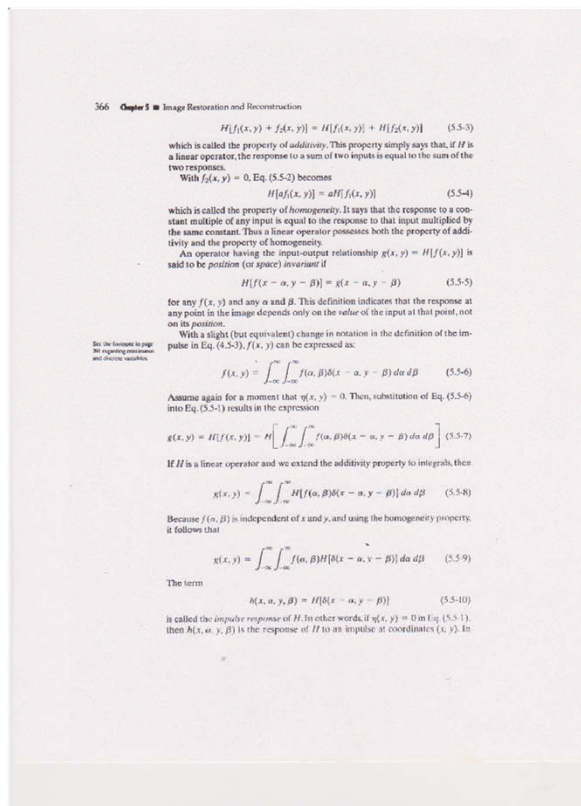


Algorithm - Docstrum

1. Preprocessing
2. Detect centroids
3. Determine k nearest neighbors
4. Estimate skew of image
5. Estimate in line and between line spacing
6. Find lines of text
7. Find blocks of text
8. Bounding box calculation

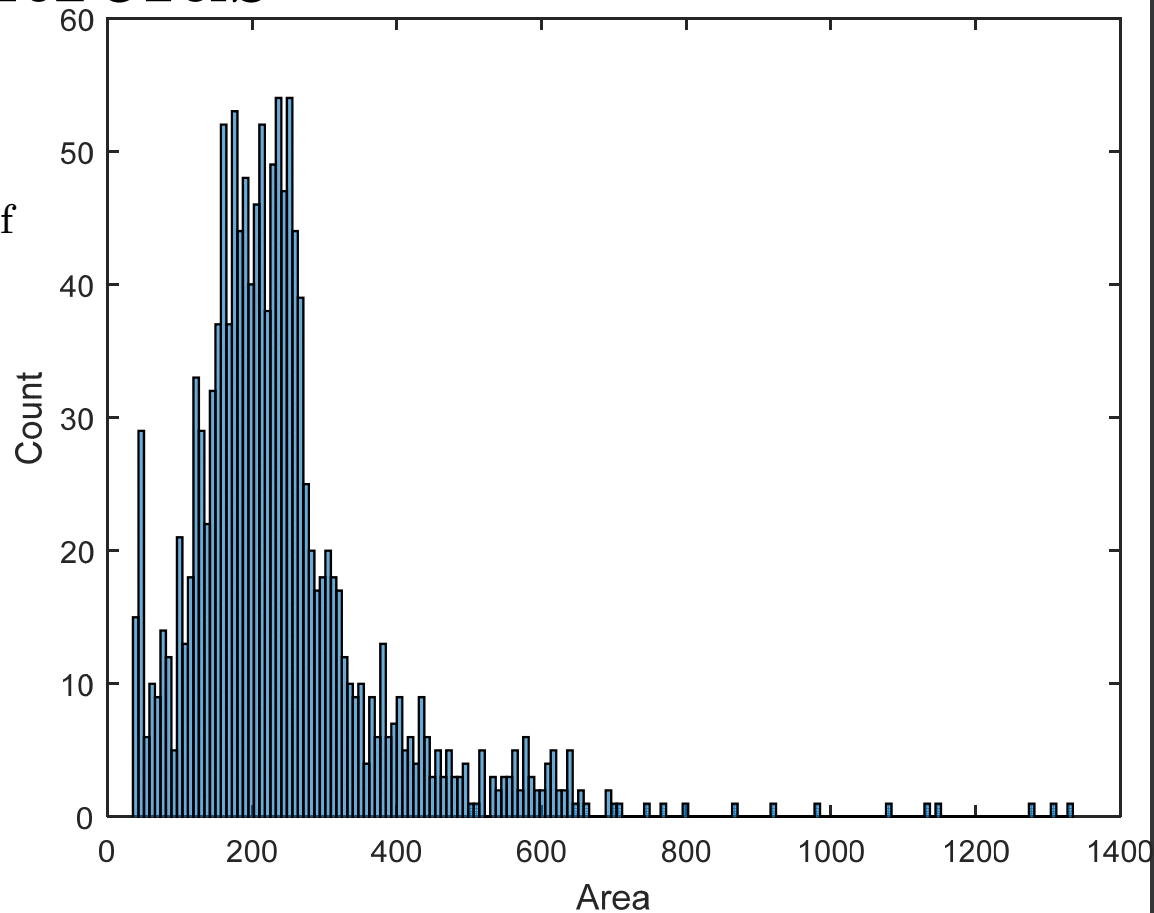
1. Preprocessing

- Convert image to gray scale
- Threshold
- Salt and pepper noise
 - Median Filter
- Morphological opening



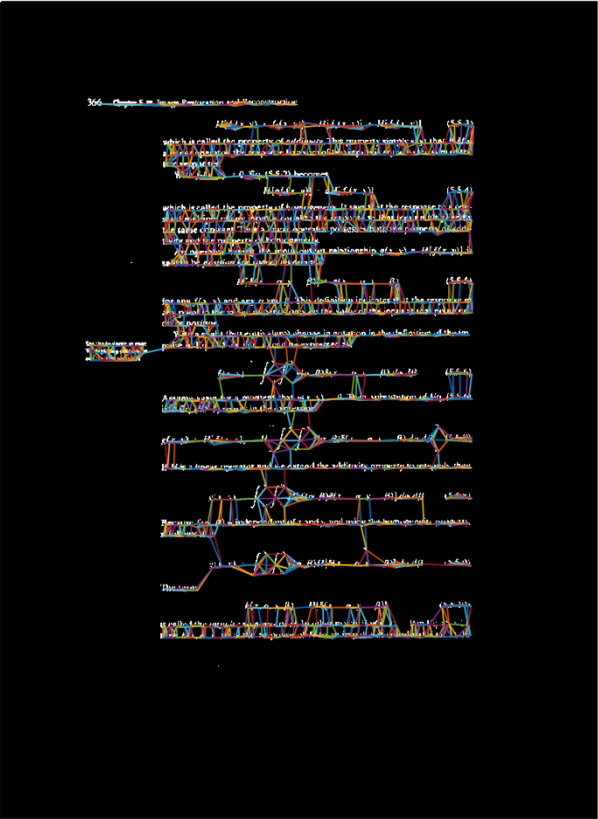
2. Detect Centroids

- 8-connected components
 - bwlabel
- Calculate area and position of centroids
- Filter out large and small centroids

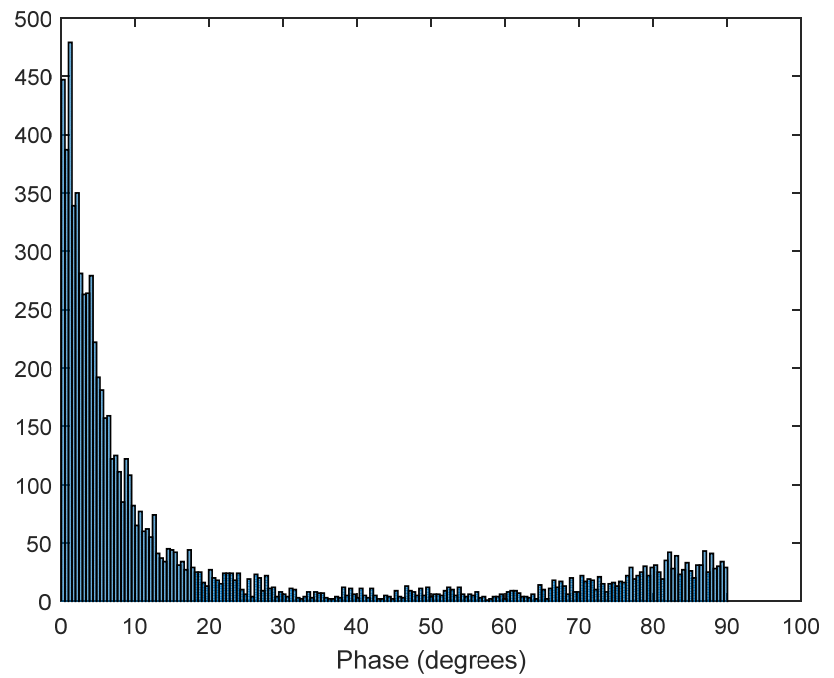
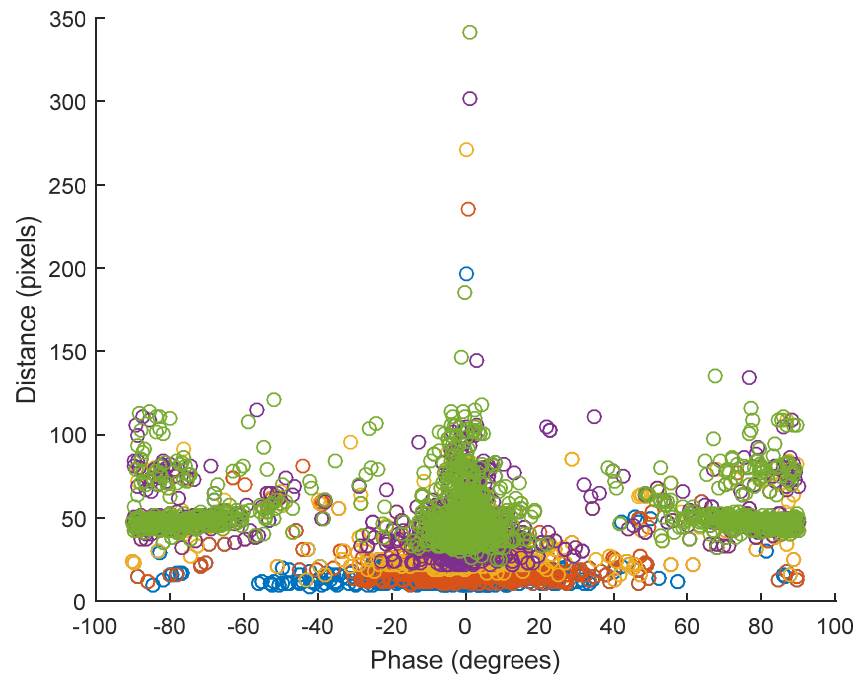


3. K-Nearest Neighbors

- 5 Nearest Neighbor
 - knnsearch
- Calculate Phase
- Calculate Distance
- Longest Part of Computation

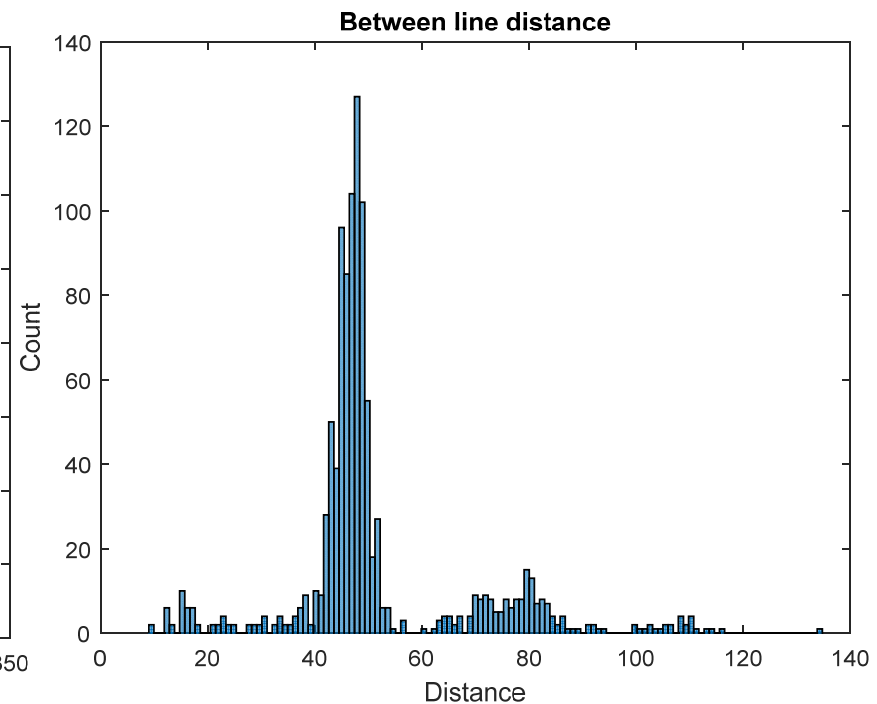
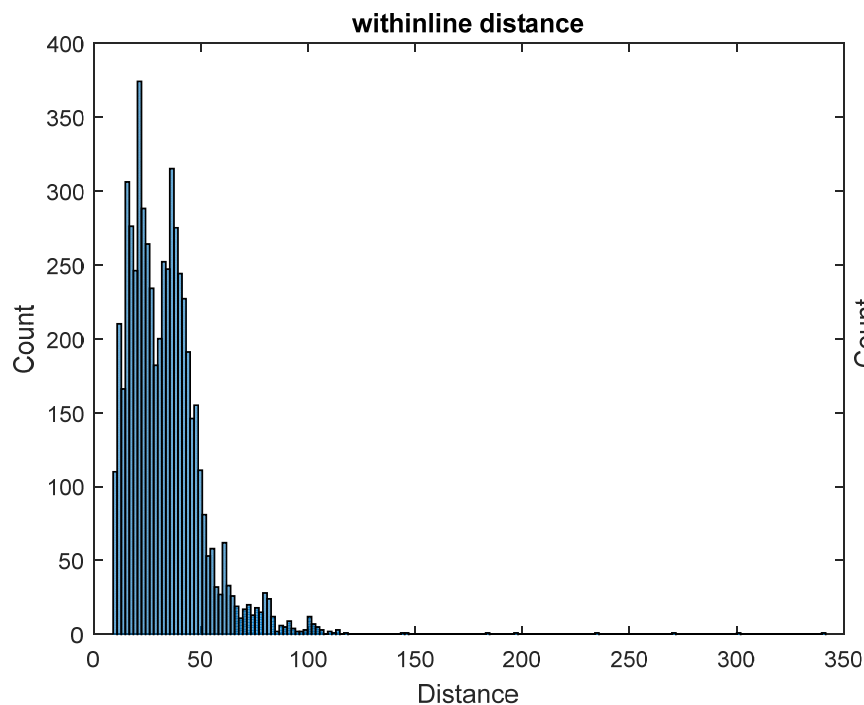


4. Estimate Phase



5. Estimate inline and between line distance

- Based on the phase
 - Nearest neighbors that have phase around 0 degrees are inline
 - Nearest neighbors that have phase around 90 degrees are between line



6. Find text lines

- Threshold centroids based on phase
- Transitive Closure
- Linear regression

366 Chapter 5 ■ Image Restoration and Reconstruction

$$H\{f_1(x, y) + f_2(x, y)\} = H\{f_1(x, y)\} + H\{f_2(x, y)\} \quad (5.5.3)$$

which is called the property of *additivity*. This property simply says that if H is a linear operator, the response to a sum of two inputs is equal to the sum of the two responses.

With $f_2(x, y) = 0$, Eq. (5.5.3) becomes

$$H\{af_1(x, y)\} = aH\{f_1(x, y)\} \quad (5.5.4)$$

which is called the property of *homogeneity*. It says that the response to a constant multiple of any input is equal to the response to that input multiplied by the same constant. Thus a linear operator possesses both the property of additivity and the property of homogeneity.

An operator having the input-output relationship $g(x, y) = H\{f(x, y)\}$ is said to be *position (or space) invariant* if

$$H\{f(x - x_0, y - y_0)\} = g(x - x_0, y - y_0) \quad (5.5.5)$$

for any $f(x, y)$ and any x_0 and y_0 . This definition indicates that the response at any point in the image depends only on the value of the input at that point, not on its position.

With a slight (but equivalent) change in notation in the definition of the impulse in Eq. (5.5.1), $f(x, y)$ can be approximated as

$$f(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\alpha, \beta) \delta(x - \alpha, y - \beta) d\alpha d\beta \quad (5.5.6)$$

Assume again for a moment that $g(x, y) = 1$. Then substitution of Eq. (5.5.6) into Eq. (5.5.1) results in the expression

$$g(x, y) = H\{f(x, y)\} = H\left\{\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\alpha, \beta) \delta(x - \alpha, y - \beta) d\alpha d\beta\right\} \quad (5.5.7)$$

If H is a linear operator and we extend the additivity property to integrals, then

$$g(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} H\{f(\alpha, \beta) \delta(x - \alpha, y - \beta)\} d\alpha d\beta \quad (5.5.8)$$

Because $f(\alpha, \beta)$ is independent of x and y and using the homogeneity property, it follows that

$$g(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\alpha, \beta) H\{\delta(x - \alpha, y - \beta)\} d\alpha d\beta \quad (5.5.9)$$

The term

$$h(x, \alpha, y, \beta) = H\{\delta(x - \alpha, y - \beta)\} \quad (5.5.10)$$

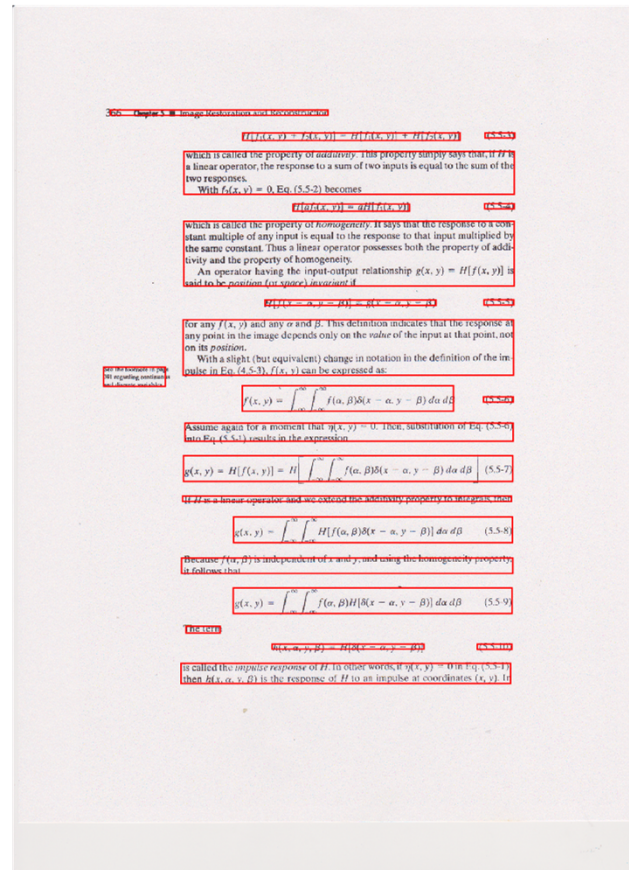
is called the *system response* of H . In other words, if $\delta(x - \alpha, y - \beta)$ is 1, then $h(x, \alpha, y, \beta)$ is the response of H to an impulse at (α, β) .

7. Find text blocks

- Each line is compared to each other
 - If it meets the criteria to be in block then add it to the block
 - Else start a new block
- Sort text lines by:
 - Approximately parallel
 - based on estimated phase
 - Perpendicular distance
 - Based on between lines distance
 - Overlap or parallel distance
 - Based on inline distance
- Customized based on a document to document basis

8. Bounding box

- From the Previous step bounding boxes are drawn for each text block.
- Based on the position and size of a box each box can be labeled as text, equation, equation number, section heading, and etc.



Similar and Dissimilar Document Structure

1.4 Image Restoration Using Frequency Domain Methods 309

4.4.1 WITH RESPECT TO THE ORDER OF THE INTEGRALS, USING THE IDEA

$$f(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} F(u, v) e^{j2\pi(ux + vy)} du dv$$

where $D(u, v)$ is the distance function given in Eq. (4.5-2). Then, the Laplacian image is obtained as

$$\mathcal{L}\{f(x, y)\} = H(u, v) F(u, v)$$

where $F(u, v)$ is the DFT of $f(x, y)$. As explained in Section 3.8.2, enhancement is achieved using the formula

$$g(x, y) = \mathcal{L}^{-1}\{H(u, v) F(u, v)\}$$

Here, $e^{-j\pi}$ because $H(u, v)$ is negative. In Chapter 5, $f(x, y)$ and $\mathcal{L}\{f(x, y)\}$ had comparable values. However, computing $\mathcal{L}\{f(x, y)\}$ with Eq. (4.9-7) introduces DFT scaling factors that can be several orders of magnitude larger than the maximum value of f . Thus, the differences between f and its Laplacian must be brought into comparable ranges. The easiest way to handle this problem is to normalize the values of $f(x, y)$ to the range [0, 1] (before computing its DFT) and divide $\mathcal{L}\{f(x, y)\}$ by its maximum value, which will bring it to the approximate range $[-1, 1]$ (recall that the Laplacian has negative values). Equation (4.9-8) can then be applied.

In the frequency domain, Eq. (4.9-8) is written as

$$G(u, v) = \frac{H(u, v) F(u, v)}{\max\{|F(u, v)|\}}$$

Although this result is elegant, it has the same scaling issues that were discussed in the previous paragraph. For this reason, Eq. (4.9-8) is the preferred implementation in the frequency domain, with $\mathcal{L}\{f(x, y)\}$ computed using Eq. (4.9-7) and scaled using the approach mentioned in the previous paragraph.

Figure 4.9.8(a) is the same as Fig. 4.9.8(c), and Fig. 4.9.8(b) shows the result of using Eq. (4.9-8) in which the Laplacian was computed in the frequency domain using Eq. (4.9-7). Scaling was done as described in connection with this equation. We see by comparing Figs. 4.9.8(b) and 4.9.8(c) that the frequency domain and spatial results are identical visually. Observe that the results in these two figures correspond to the Laplacian mask in Fig. 3.37(b), which has a -8 in the center (Section 3.6).

4.5 Image Restoration Using Convolution 310

4.5.1 LINEAR OPERATOR: $H(x, y) = H(f(x, y)) + H(g(x, y))$ (4.5-1)

which is called the property of *additivity*. This property simply says that if H is a linear operator, the response to a sum of two inputs is equal to the sum of the two responses.

With $f(x, y) = 0$, Eq. (4.5-2) becomes

$$H(f(x, y) + 0) = H(f(x, y))$$

which is called the property of *homogeneity*. It says that the response to a constant multiple of any input is equal to the response to that input multiplied by the same constant. Thus a linear operator possesses both the property of additivity and the property of homogeneity.

An operator having the input-output relationship $g(x, y) = H\{f(x, y)\}$ is said to be *position (or space) invariant* if

$$H\{f(x-a, y-b)\} = g(x-a, y-b)$$

for any $f(x, y)$ and any a and b . This definition indicates that the response at any point in the image depends only on the value of the input at that point, not on its position.

With a slight (but equivalent) change in notation in the definition of the impulse in Eq. (4.5-3), $\delta(x, y)$ can be expressed as

$$f(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\alpha, \beta) \delta(x - \alpha, y - \beta) d\alpha d\beta$$

Assume again for a moment that $g(x, y) = H$. Then, substitution of Eq. (4.5-3) into Eq. (4.5-1) results in the expression

$$g(x, y) = H\{f(x, y)\} = H\left\{\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\alpha, \beta) \delta(x - \alpha, y - \beta) d\alpha d\beta\right\}$$

If H is a linear operator, we can interchange the order of operations and get

$$g(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} H\{f(\alpha, \beta) \delta(x - \alpha, y - \beta)\} d\alpha d\beta$$

Because $f(\alpha, \beta)$ is independent of x and y , and using the homogeneity property, it follows that

$$g(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(\alpha, \beta) H\{\delta(x - \alpha, y - \beta)\} d\alpha d\beta$$

It is called the *impulse response* of H . In other words, if $g(x, y) = H\{\delta(x - a, y - b)\}$, then $h(x - a, y - b)$ is the response of H to an impulse at coordinates (a, b) .

10 Contents

6.5.3 Color Slicing 453
6.5.4 Tone and Color Corrections 455
6.5.5 Histogram Processing 460
6.6 Smoothing and Sharpening 461
6.6.1 Color Image Smoothing 461
6.6.2 Color Image Sharpening 464
6.7 Image Segmentation Based on Color 465
6.7.1 Segmentation in HSI Color Space 465
6.7.2 Segmentation in RGB Vector Space 465
6.7.3 Color Edge Detection 469
6.8 Noise in Color Images 473
6.9 Color Image Compression 476
Summary 477
References and Further Reading 478
Problems 478

7 Wavelets and Multiresolution Processing 483

7.1 Background 484
7.1.1 Image Pyramids 486
7.1.2 Subband Coding 488
7.1.3 The Haar Transform 496
7.2 Multiresolution Expansions 499
7.2.1 Series Expansions 499
7.2.2 Scaling Functions 501
7.2.3 Wavelet Functions 505
7.3 Wavelet Transforms in One Dimension 508
7.3.1 The Wavelet Series Expansions 508
7.3.2 The Discrete Wavelet Transform 510
7.3.3 The Continuous Wavelet Transform 515
7.4 The Fast Wavelet Transform 515
7.5 Wavelet Transforms in Two Dimensions 521
7.6 Wavelet Packets 532
7.7 Summary 542
7.8 References and Further Reading 542
7.9 Problems 543

8 Image Compression 547

8.1 Fundamentals 548
8.1.1 Coding Redundancy 550
8.1.2 Spatial and Temporal Redundancy 551
8.1.3 Irrelevant Information 552
8.1.4 Measuring Image Information 553
8.1.5 Entropy Criteria 556

Discussion

- Pros
 - Can separate analysis into subsection for more accurate results
 - Analysis independent of skew
- Cons
 - The algorithm needs to be customized based on the document
 - Current area of research
 - Nearest neighbor computation is computational heavy
- Future work
 - Need to implement skew estimation
 - Explore more advanced techniques
 - Use in conjunction with OCR

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Questions?