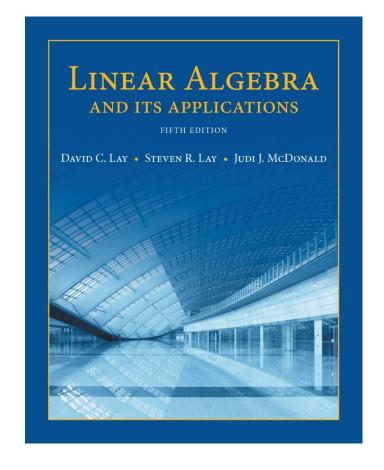
1

Linear Equations in Linear Algebra

1.9

THE MATRIX OF A LINEAR TRANSFORMATION



Theorem 10: Let T: $\mathbb{R}^n \to \mathbb{R}^m$ be a linear transformation. Then there exists a unique matrix A such that

$$T(x) = Ax$$
 for all x in \mathbb{R}^n

• In fact, A is the m × n matrix whose j^{th} column is the vector $T(e_j)$, where e_j is the j^{th} column of the identity matrix in \mathbb{R}^n

$$A = [T(e_1)...T(e_1)]$$
 (3)

• **Proof**: Write $x = I_n x = [e_1 \dots e_2] x = x_1 e_1 + \dots + x_n e_n$, and use the linearity of T to compute

$$T(x) = T(x_1e_1 + \dots + x_ne_n) = x_1T(e_1) + \dots + x_nT(e_n)$$

$$= [T(e_1) \dots T(e_1)] \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = Ax$$

- The matrix A in (3) is called the **standard matrix for** the linear transformation T.
- We know now that every linear transformation from \mathbb{R}^n to \mathbb{R}^m can be viewed as a matrix transformation, and vice versa. The term *linear transformation* focuses on a property of a mapping, while *matrix transformation* describes how such a mapping is implemented, as the example on the next slide illustrates.

- **Example 2**: Find the standard matrix A for the dilation transformation T(x)=3x, for x in \mathbb{R}^2 .
- Solution: Write

$$T(e_1) = e_1 = \begin{bmatrix} 3 \\ 0 \end{bmatrix} \text{ and } T(e_1) = e_1 = \begin{bmatrix} 3 \\ 0 \end{bmatrix}$$
$$A = \begin{bmatrix} 3 & 0 \\ 0 & 3 \end{bmatrix}$$

GEOMETRIC LINEAR TRANSFORMATIONS OF \mathbb{R}^2

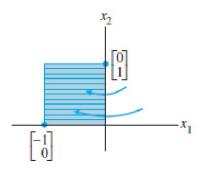
• Tables 1-4 illustrate other common geometric linear transformations of the plane.

TABLE 1 Reflections

Transformation	Image of the Unit Square	Standard Matrix
Reflection through the x ₁ -axis	$\begin{bmatrix} 1 \\ 0 \end{bmatrix}$	$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$

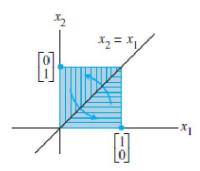
• Table 1 continued:

Reflection through the x_2 -axis



$$\begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

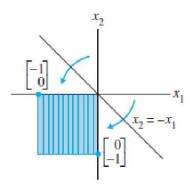
Reflection through the line $x_2 = x_1$



$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

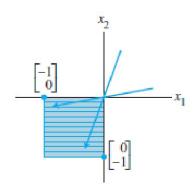
• Table 1 continued:

Reflection through the line $x_2 = -x_1$



$$\begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix}$$

Reflection through the origin



$$\begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}$$

TABLE 2 Contractions and Expansions

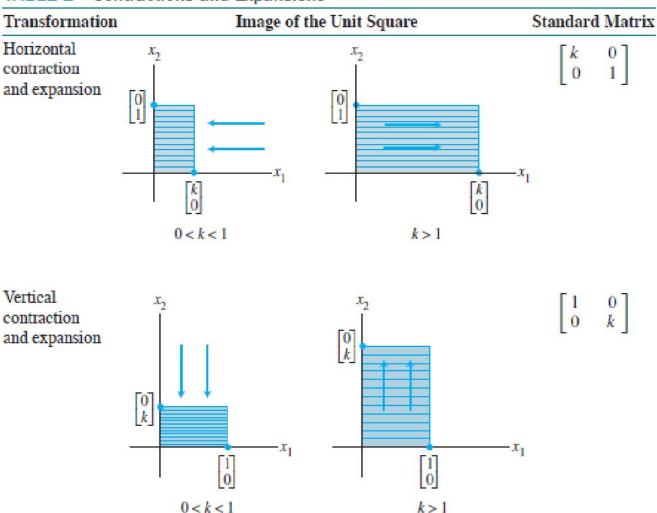


TABLE 3 Shears

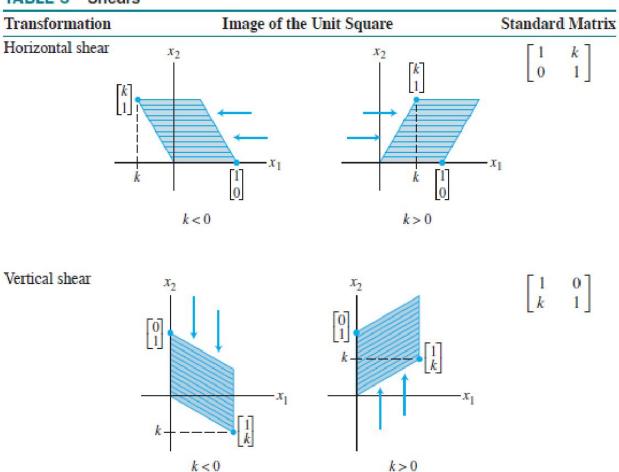
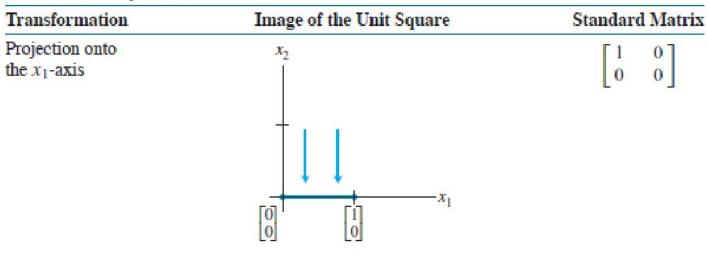
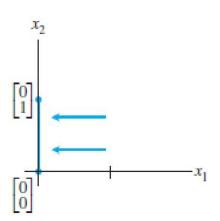


TABLE 4 Projections



Projection onto the x_2 -axis



 $\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$

■ **Definition**: A mapping T: $\mathbb{R}^n \to \mathbb{R}^m$ is said to be **onto** \mathbb{R}^n if each **b** in \mathbb{R}^m is the image of *at least one* **x** in \mathbb{R}^n .

• Equivalently, T is onto \mathbb{R}^m when the range of T is all of the codomain \mathbb{R}^m . That is, T maps \mathbb{R}^n onto \mathbb{R}^m if, for each **b** in the codomain \mathbb{R}^m , there exists at least one solution of T(x)=b. "Does T map \mathbb{R}^n onto \mathbb{R}^m ?" is an existence question. The mapping T is not onto when there is some **b** in \mathbb{R}^m for which the equation T(x)=b has no solution. See the figure on the next slide.

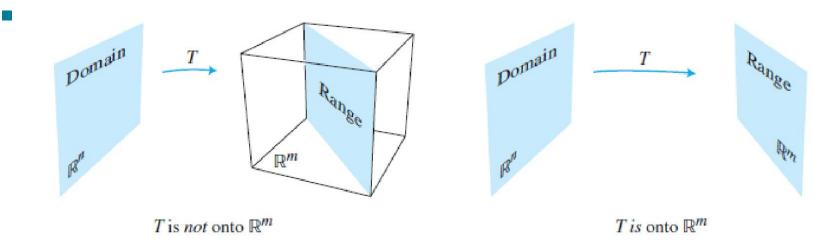


FIGURE 3 Is the range of T all of \mathbb{R}^m ?

■ **Definition**: A mapping T: $\mathbb{R}^n \to \mathbb{R}^m$ is said to be **one-to-one** if each **b** in \mathbb{R}^m is the image of *at most one* **x** in \mathbb{R}^n .

Example 4: Let T be the linear transformation whose standard matrix is

$$A = \begin{bmatrix} 1 & -4 & 8 & 1 \\ 0 & 2 & -1 & 3 \\ 0 & 0 & 0 & 5 \end{bmatrix}$$

• Does T map \mathbb{R}^4 onto \mathbb{R}^3 ? Is T a one-to-one mapping?

- Solution: Since A happens to be in echelon form, we can see at once that A has a pivot position in each row. By Theorem 4 in Section 1.4, for each \mathbf{b} in \mathbb{R}^3 , the equation Ax=b is consistent. In other words, the linear transformation T maps \mathbb{R}^4 (its domain) onto \mathbb{R}^3 .
- However, since the equation Ax=b has a free variable (because there are four variables and only three basic variables), each b is the image of more than one x. This is, T is not one-to-one.

- **Theorem 11**: Let T: $\mathbb{R}^n \to \mathbb{R}^m$ be a linear transformation. Then T is one-to-one if and only if the equation T(x)=0 has only the trivial solution.
- **Proof**: Since T is linear, T(0) = 0. If T is one-to-one, then the equation T(x)=0 has at most one solution and hence only the trivial solution.
- If T is not one-to-one, then there is a b that is the image of at least two different vectors in \mathbb{R}^n --say, \mathbf{u} and \mathbf{v} . That is $T(\mathbf{u})=b$ and $T(\mathbf{v})=b$. But then, since T is linear,

- The vector $\mathbf{u} \mathbf{v}$ is not zero, since $\mathbf{u} \neq \mathbf{v}$. Hence the equation $T(\mathbf{x})=0$ has more than one solution. So, either the two conditions in the theorem are both true or they are both false.
- **Theorem 12**: Let T: $\mathbb{R}^n \to \mathbb{R}^m$ be a linear transformation and let A be the standard matrix for T. Then:
- a) T maps \mathbb{R}^n onto \mathbb{R}^m if and only if the columns of A span \mathbb{R}^m ;
- b) T is one-to-one if and only if the columns of A are linearly independent.

Proof:

- a) By Theorem 4 in Section 1.4, the columns of A span \mathbb{R}^m if and only if for each b in \mathbb{R}^m the equation Ax=b is consistent—in other words, if and only if for every b, the equation T(x)=b has at least one solution. This is true if and only if T maps \mathbb{R}^n onto \mathbb{R}^m .
- b) The equations T(x)=0 and Ax=0 are the same except for notation. So, by Theorem 11, T is one-to-one if and only if Ax=0 has only the trivial solution. This happens if and only if the columns of A are linearly