

# Machine learning for physicists

<https://github.com/wangleiphy/ml4p>

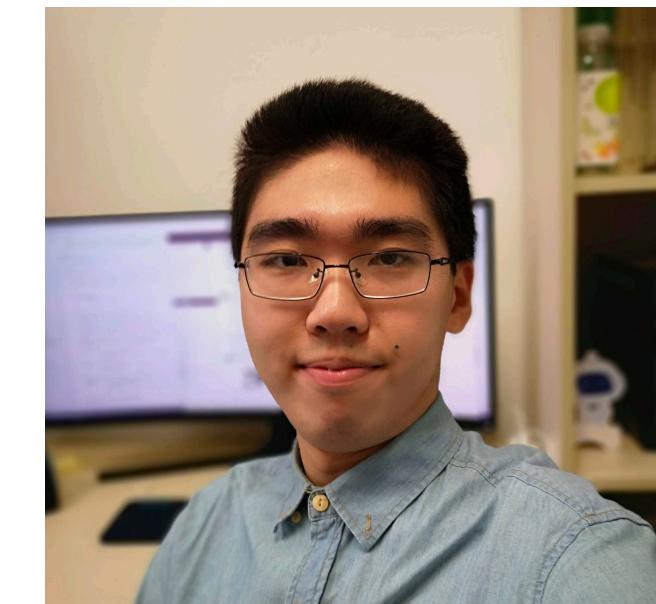
每周四上午10点

课程微信群

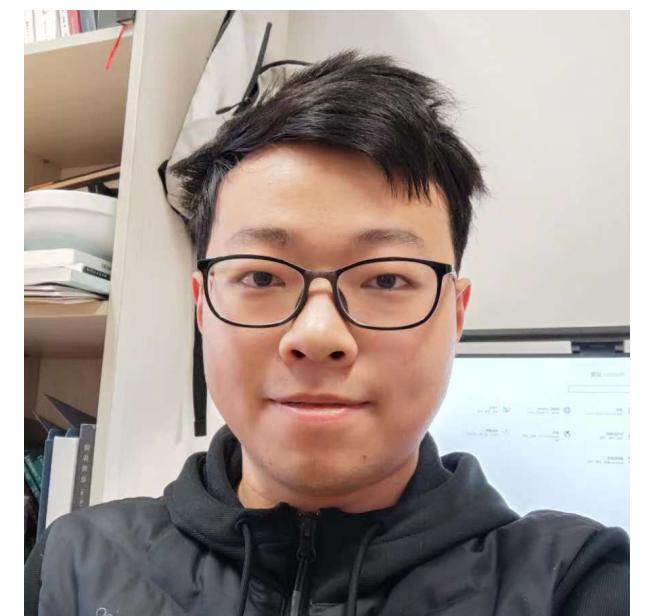
2.23	Overview
3.2	Machine learning practices
3.9	A hitchhiker's guide to deep learning
3.16	Research projects hands-on
3.23	Symmetries in machine learning
3.30	Differentiable programming
4.6	Generative models-I
4.13	Generative models-II
4.20	Research projects presentation
4.27	AI for science: why now ?



助教



李子航



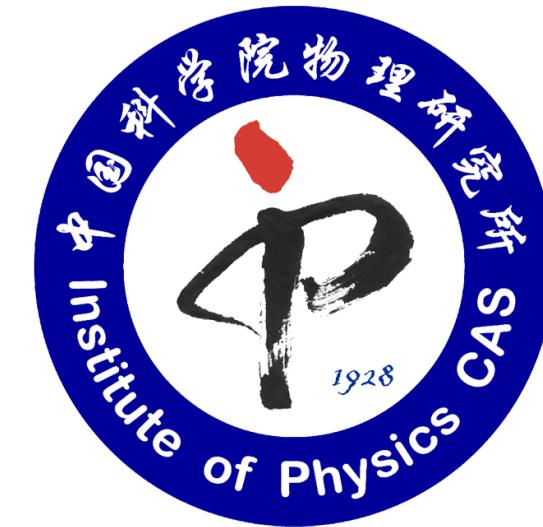
李扬帆

考核方式: project + presentation (1学分)

# Machine learning practices

Lei Wang (王磊)

Institute of Physics, CAS  
<https://wangleiphy.github.io>



# Deep learning tools

HIPS/autograd



TensorFlow



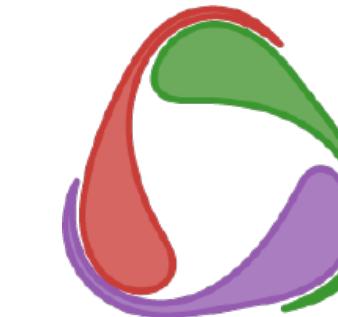
flux

PyTorch



[M]<sup>s</sup>

MindSpore



SciML



NiLang

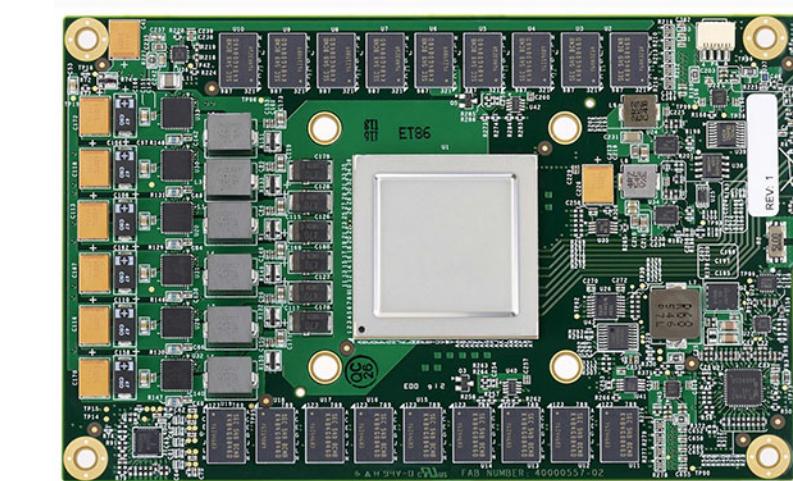
Differentiation tensor operations on hardware accelerators

# Hardware accelerators

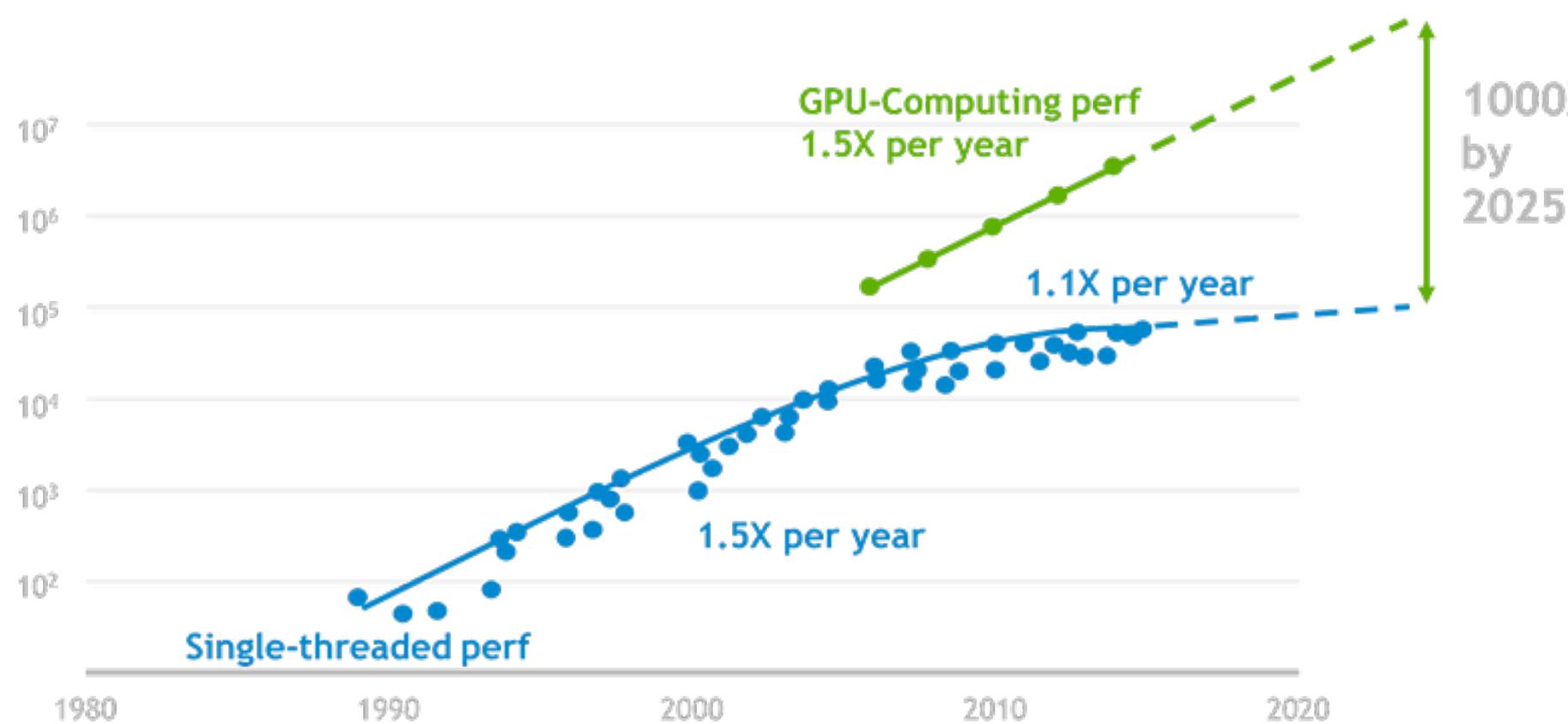
for massive homogeneous computations (e.g. matrix multiplication)



GPU



TPU



## The Hardware Lottery

Sara Hooker

Google Research, Brain Team

[shooker@google.com](mailto:shooker@google.com)



**Yann LeCun** @ylecun · Feb 22

...

Even hotter take: the fact that ML and Computer Vision researchers were largely using Matlab \*held back progress for years\*, mostly because implementing something like a ConvNet in 2005 Matlab would have been a total nightmare.

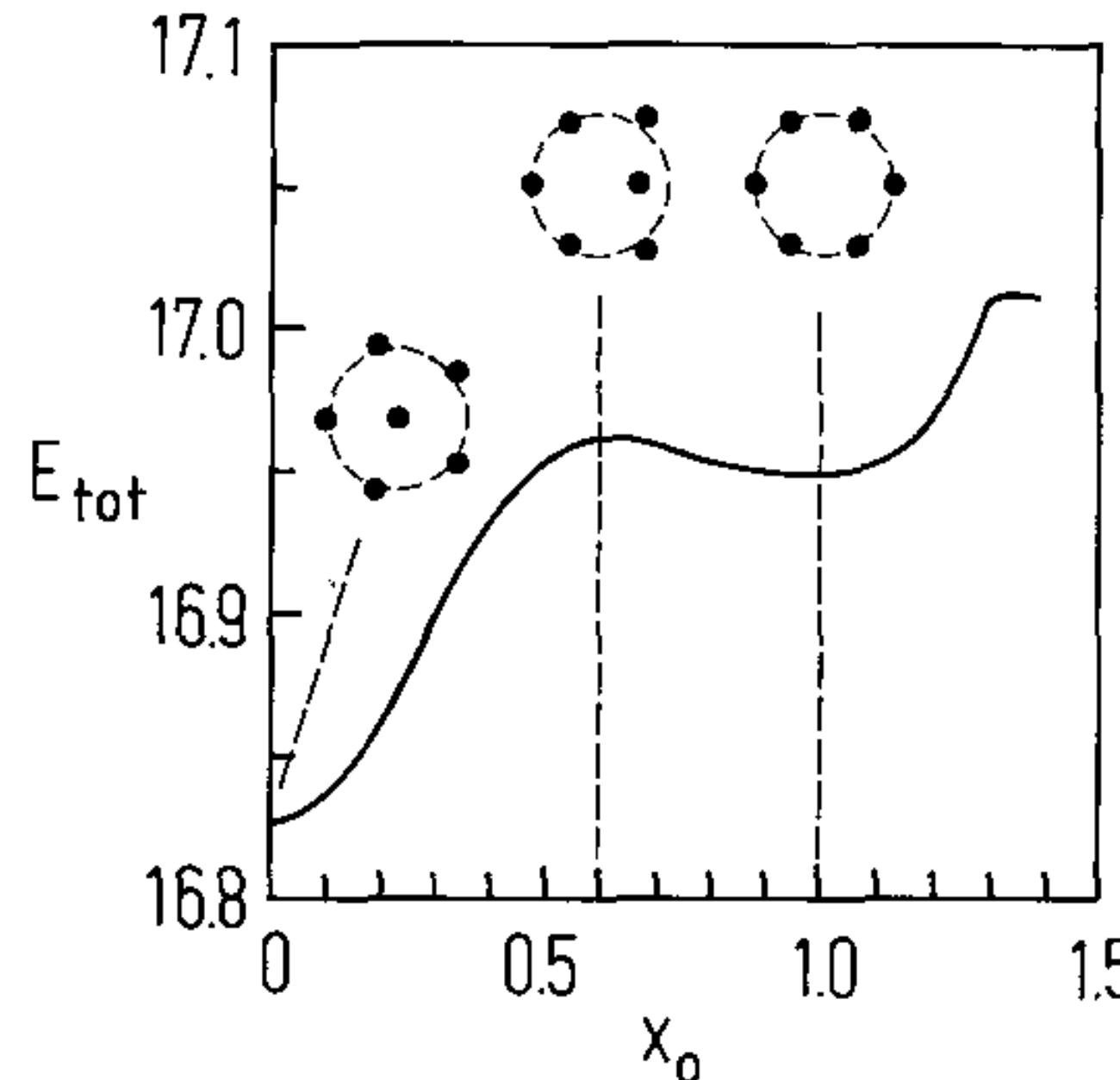


**Yann LeCun** @ylecun · Feb 22

Hotter take: ML would have advanced faster if another front-end language had been available and widely adopted instead of Python. One that is interactive yet fast & compilable, multithreaded (no GIL), isn't bloated, doesn't care about white spaces,...  
E.g. Julia or some Lisp. [twitter.com/tunguz/status/...](https://twitter.com/tunguz/status/)

# Coulomb gas

$$H = \sum_{i < j} \frac{1}{|x_i - x_j|} + \sum_i x_i^2$$



**Ground state**

Optimization  $x^* = \operatorname{argmin}_x H(x)$

**Finite temperature**

Sampling

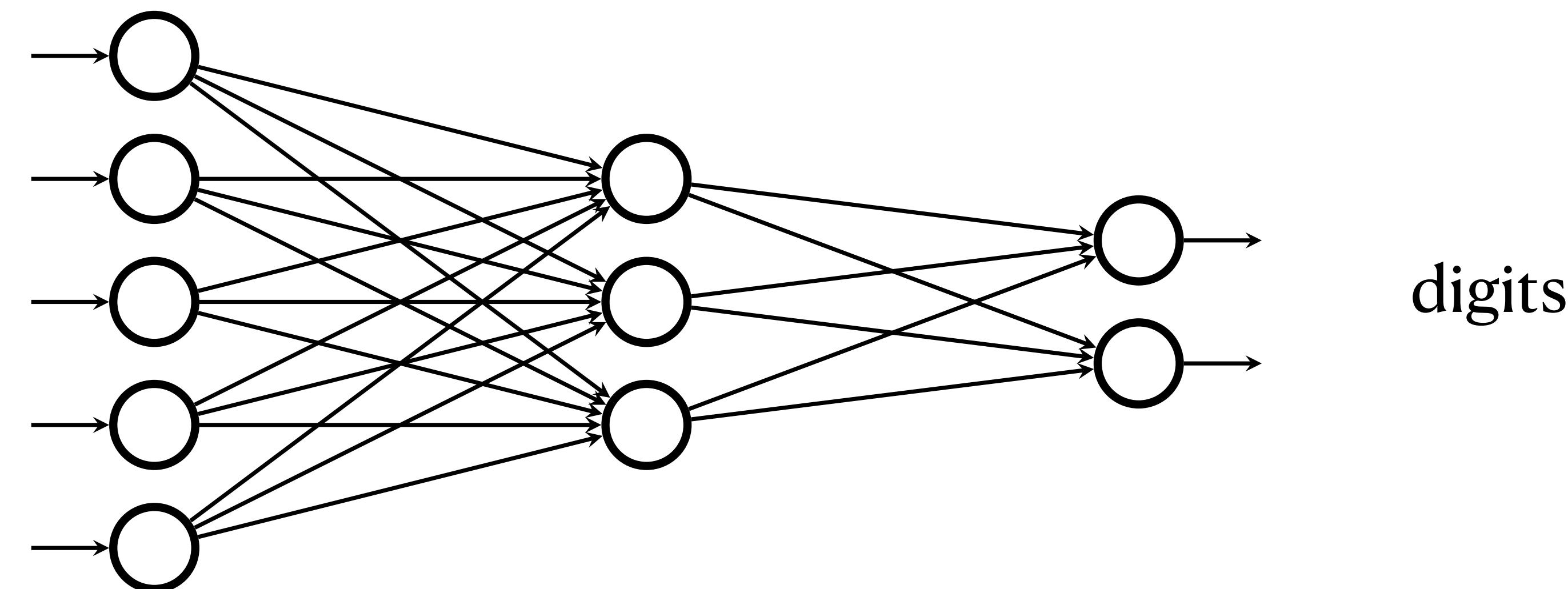
$$x \sim \frac{e^{-\beta H(x)}}{Z}$$



[https://github.com/wangleiphy/ml4p/blob/main/materials/2\\_handson/jax.ipynb](https://github.com/wangleiphy/ml4p/blob/main/materials/2_handson/jax.ipynb)

# MNIST

3 4 2 1 9 5 6 2 1 8
8 9 1 2 5 0 0 6 6 4
6 7 0 1 6 3 6 3 7 0
3 7 7 9 4 6 6 1 8 2
2 9 3 4 3 9 8 7 2 5
1 5 9 8 3 6 5 7 2 3
9 3 1 9 1 5 8 0 8 4
5 6 2 6 8 5 8 8 9 9
3 7 7 0 9 4 8 5 4 3
7 9 6 4 7 0 6 9 2 3



[https://github.com/wangleiphy/ml4p/blob/main/materials/2\\_handson/mnist.ipynb](https://github.com/wangleiphy/ml4p/blob/main/materials/2_handson/mnist.ipynb)

# Machine learning practices

Testing **there is no excuse for not testing your code**

- test invariances
- gradient test
- be aware of sum/mean/multiplication over various dimensions
- over-fit a small dataset

Tuning [https://github.com/google-research/tuning\\_playbook](https://github.com/google-research/tuning_playbook)

- parameter initialization
- gradient clipping

Logging

- checkpoint
- metadata

