

# CS601: Principles of Software Development

Pool of Threads.  
Work Queue.

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# Motivation

- Web Server
  - Must handle multiple simultaneous requests
  - Must be responsive AND efficient  
(e.g. respond quickly, finish quickly)
- Implementation: Multithreading
  - Use one thread per request?

# Problem

- Overhead cost to creating objects
- Overhead cost to destroying objects
- Threads are objects
  - Create one thread object per request?

# Solution

- Keep threads around!
  - Create a “wise” number of threads
  - Only initialize thread objects once
  - Don’t destroy threads immediately
  - Reuse threads for other tasks
- Maintain
  - Thread pool
  - Work queue

# Thread Pool

1. Create a fixed number of worker threads
  2. When have work to do...
    - Get available thread from the pool
    - Assign thread a task
    - Run thread
    - Return thread to the pool
- What if out of threads?
    - Caller blocks until thread is available

# ExecutorService

- Using built-in concurrent package in Java

```
ExecutorService executor =  
Executors.newCachedThreadPool();
```

- Creates new threads as needed
- Reuses previously created threads
- Destroys a thread if not used for a period of time
- Other methods available such as:  
`newFixedThreadPool(int numThreads)`

# ExecutorService

- Using the pool:

```
class Worker implements Runnable {  
    @Override  
    public void run() {  
        // do some work  
    }  
}
```

```
// Somewhere else in the program:  
executor.submit(new Worker());
```

# Callable Interface. Future Object

- Callable interface has a call method
- Can return an value
- Can pass Callable to executorService
- The result can be obtained using Future
- See SolvingForMaxUsingExecutor.java



If we don't use concurrent  
package

# Work Queue

- Add a work queue to thread pool
- Threads remove work from queue
  - Usually remove work in FIFO fashion
  - If no work, thread waits around
- Add work to queue
  - Add to queue whether or not thread is ready
  - Avoids blocking, more responsive
- Must use `wait()` and `notify()` methods...

# IBM Work Queue

- Simple thread pool and work queue implementation
- Available at:

<http://www.ibm.com/developerworks/library/j-jtp0730/>

- Can use this for lab 3 part 2