

CS601: Principles of Software Development

Nested Classes.

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Parts of this presentation is based on the materials of Prof. Engle.

Nested Class

- A class defined within another class
- Different Types:
 - Inner Classes
 - Static nested classes
 - Local Classes
 - Anonymous classes

Why Use Nested Classes?

- Logically group classes that are only used in one place
 - If a class is useful to only one other class
- Use to increase encapsulation
 - Ex: classes A and B, where B needs access to members of A
 - Members of A can be private, B can be inner class
- More readable and maintainable code
 - Places the code closer to where it's used

Inner Classes

Inner Class

```
public class OuterClass {  
    private class InnerClass {  
        // ...  
    }  
}
```

Inner Class

```
public class OuterClass {  
    private class InnerClass {  
        // ...  
    }  
}
```

- After compiling, two .class files:
 OuterClass.class
 OuterClass\$InnerClass.class

Accessing Inner Class

- Within the outer class

```
InnerClass inner = new InnerClass();  
inner.func();
```

- Outside the outer class

Must create an instance of outer class first

```
OuterClass outerObj = new OuterClass();
```

```
OuterClass.InnerClass obj =  
outerObj.new InnerClass( );
```

Accessing Inner Class

- Within the outer class

```
InnerClass inner = new InnerClass();  
inner.func();
```

- Outside the outer class

Alternatively, one can write:

```
OuterClass.InnerClass obj =  
new OuterClass().new InnerClass( );
```


Inner Classes

- Considered members of the enclosing class
- Can access any outer class members
 - Including private ones
- Example: `MyOuter.java`

Inner Class Shadowing

- A member of the inner class can have the same name as a member of the outer class
 - “shadows” the variable of the outer class
 - Use `Outer.this` to access the variable in the Outer class

Example

```
public class MyOuter {  
    private int x = 2;  
  
    private class MyInner {  
        int x = 6;  
        private void printX() {  
            int x = 8;  
            System.out.println( x );  
            System.out.println( this.x );  
            System.out.println( MyOuter.this.x );  
        }  
    }  
}
```

Example

```
public class MyOuter {  
    private int x = 2;  
  
    private class MyInner {  
        int x = 6;  
        private void printX() {  
            int x = 8;  
            System.out.println( x ); // 8  
            System.out.println( this.x ); //6  
            System.out.println( MyOuter.this.x ); //2  
        }  
    }  
}
```

<http://www.cs.umd.edu/class/fall2013/cmsc132h/slides/Week4/InnerClasses.pdf>

Example

- See `MyOuter.java`
- See `StringExample.java`

Static Nested Classes

Static Nested Class

- Static class defined inside of another class

```
public class OuterClass {  
    private static class StaticNested {  
        // fill in code  
    }  
}
```

Static Nested Class

- Does not have reference to enclosing instance
- Does not have access to non-static outer class members
- Don't need an instance of outer class to create

```
OuterClass.StaticNested obj = new  
OuterClass.StaticNested ( );
```

- See `MyMap.java`

Anonymous Inner Classes

Anonymous Inner Class

- A nested class without a name
- Defined and instantiated at the same time
- Used for classes defined & used only once
 - Makes your code concise

Syntax

```
new SomeSuperClass(args) { body }
```

or

```
new SomeInterface() { body }
```

Example 1: Multithreading

```
Runnable r = new Runnable() {  
    @Override  
    public void run() {  
        System.out.println("Hello!");  
    }  
}; // don't forget the semicolon!
```

Example 1: Multithreading

```
Runnable r = new Runnable() {  
    @Override  
    public void run() {  
        System.out.println("Hello!");  
    }  
}; // don't forget the semicolon!
```

- Created an object of an anonymous class that
 - implements Runnable
 - overrides the run() method to print Hello.

Example 1: Multithreading

- Java 8 syntax

```
Runnable r = run() -> {  
    // Code  
};
```

- See `Deadlock.java`

Example 2

```
interface HelloWorld {  
    public void greet();  
}
```

Example 2

```
HelloWorld frenchGreeting = new HelloWorld(){  
    String name = "tout le monde";  
  
    public void greet() {  
        System.out.println("Salut " + name);  
    }  
};
```


Example 3: Comparator

```
Comparator<Color> comp = new Comparator<Color>() {  
    @Override  
    public int compare(Color s1, Color s2) {  
        return s1.getColor().compareTo(s2.getColor());  
    }  
};
```

```
Set<Color> colors = new TreeSet<Color>(comp);  
colors.add(new Color("red"));  
colors.add(new Color("green"));  
colors.add(new Color("blue"));  
  
System.out.println(colors);
```

Local Classes

Local Class

- Defined within a method of an outer class
- See `HelloWorldAnonymousClasses.java`

References

- <http://tutorials.jenkov.com/java/nested-classes.html>