

CS601: Principles of Software Development

File Input/Output
File Processing.
Intro to Exceptions.

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Announcements

- ***Withdraw*** deadline is today, Sept 8th
 - Last chance to tuition back
- Lab 1 part 1 is due on Monday

Lab 1 Notes

- Use `.equals` to compare strings for equality

```
public void func(String s1, String s2)
{
    if (s1.equals(s2))
        // do something
}
```
- Use `System.lineSeparator()` instead of `"\n"`

Lab 1 Notes

- To convert date as a string like to the Date object:

```
String dateString = "2016-06-29T17:50:37";  
DateFormat format = new  
SimpleDateFormat("yyyy-MM-dd'T'HH:mm:ss");  
Date d = format.parse(dateString);
```

- toString method of Date will print d as:
Wed Jun 29 17:50:37 PDT 2016

File Processing in Java

Relevant Classes from Java 8 API

From java.io.*

- File
- Scanner
- BufferedReader
- PrintWriter

From java.nio

- Path
- Paths
- Files
- FileSystem

Path

- In java.nio package
- Represents a “path” in the file system
- Example: `"/Users/okarpenko/Documents/"`
- Methods:
 - `getRoot()`
 - `getParent()`
 - `getFileName()`
 - `isAbsolute()`
 - `toAbsolutePath()`
 - `normalize()`

Paths

- Has static methods to create Path objects

```
Path p = Paths.get("myfile.txt");
```

```
Path p = Paths.get("/Users/okarpenko/  
Documents/", "hotelsSanDiego");
```


Files

- In `java.nio.file`
- Includes helper methods
 - To get attributes of Path objects
 - To list the files within a directory
 - To read lines from the file
 - ...
- See `PathExample.java`

File Input

- FileInputStream – reads raw bytes
InputStreamReader and FileReader – read characters
 - FileReader uses default encoding
- BufferedReader
 - More efficient due to buffering
 - Can read a line at a time

Reading From the File

```
FileInputStream fs = new FileInputStream(filename),  
"UTF-8");  
  
BufferedReader reader = new BufferedReader(new  
    InputStreamReader(fs);  
  
String line;  
while ((line = reader.readLine()) != null) {  
    System.out.println(line);  
}
```

The code above needs to handle **exceptions**

See `FileIOExample.java`

Reading From the File

- Using `Files.newBufferedReader`:

```
BufferedReader reader =  
Files.newBufferedReader(path,  
Charset.forName("UTF-8"));
```

```
String line = null;  
while ((line = reader.readLine()) != null) {  
    System.out.println(line);  
}
```

The code above needs to handle **exceptions**

See `FileIOExample.java`

Writing to a File

- Selected classes:

PrintWriter, BufferedWriter,
FileOutputStream

Writing to a File

```
PrintWriter writer =  
new PrintWriter(new FileWriter("out.txt"));
```

```
String line = "hello";  
writer.println(line);  
writer.flush();
```

- Note: Need to take care of IO exceptions
- See `FileIOExample`: read from the file & write to a different file

DirectoryStream

- An Interface
- If Implemented, enables iteration through the contents of a directory

DirectoryStream: Example

```
Path p = Paths.get("MyFolder");  
  
DirectoryStream<Path> filesList =  
Files.newDirectoryStream(p);  
  
for (Path file: filesList) {  
    // process the file  
}
```

- See `DirectoryListingExample.java`

References

- <http://docs.oracle.com/javase/tutorial/essential/io/index.html>

Introduction to Exception Handling

What is an Exception?

- Exception
 - An event that occurs during the execution of a program that disrupts the normal flow
 - Example: tried to open a file, but no such file exists

What is an Exception?

- Exception object
 - Created by the method when an error occurs within a method
 - Contains information about the exception
 - its type (Ex. IllegalArgumentException)
 - the state of the program when the error occurred.
- Method hands it off to the runtime system

Exception: examples

- Array Index Out of Bounds

- `ArrayIndexOutOfBoundsException`

<http://docs.oracle.com/javase/7/docs/api/java/lang/ArrayIndexOutOfBoundsException.html>

- File Not Found

- `FileNotFoundException`

<http://docs.oracle.com/javase/7/docs/api/java/io/FileNotFoundException.html>

- Following a Null Reference

- `NullPointerException`

Exceptions

- Exceptions are *thrown* by some statements
- May be *caught* and *handled* by another piece of code

Java Exception Handling

- Enable program to operate even in the presence of an exception
 - Note problem and continue
 - Terminate gracefully
- Allows for grouping of types of exceptions
- Important for building robust software

Exception Handling

- In Java: a predefined set of exceptions that can occur during execution
- A program can deal with an exception in one of three ways:
 - ignore it
 - handle it where it occurs
 - handle it in another place in the program
- How to handle each exception is an important design decision

Exception Handling

- If an exception is ignored -> the program will terminate / print error message
- The message includes a *call stack trace* that:
 - indicates the line on which the exception occurred
 - shows the method call trail

Catching exceptions

- The **try/catch** statement :

```
try {  
    //statements that may throw an exception  
}  
catch(Exception_type name) {  
    //do something  
}  
finally {  
    //code that will execute whether or not  
    an exception is thrown  
}
```

The finally Clause

- Optional
- Is always executed
- No exception -> finally clause is executed after the statements in the try block
- Exception -> finally clause is executed after the statements in the appropriate catch clause

try Statement: Example

```
int a = 5;  
int b = 0;  
try {  
    int c = a / b;  
    System.out.println(c);  
}  
catch (ArithmeticException e) {  
    System.out.println("Can't divide by 0.");  
}
```

- See `ArithmeticExceptionDemo.java`

Exceptions

- To be continued..