# 数据结构上机实验题(三)实验报告

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## 一题目描述

- 1. 输入形式: 三十个中国人姓名的汉语拼音形式构成的字符串。 2. 输出形式: 每个关键字在哈希表中的位置和平均查找长度。
- 3. 程序功能:对读入的三十个名字使用除留余数法构造哈希函数,用伪随机探测再散列法处理冲突,伪随机序列为指定数组。

# 二程序设计

#### 1. 定义结构变量

1. 定义结构变量stu

```
typedef struct {
    string name;
    int len;
    int key;
}stu;
```

2. 定义结构变量HashTable

```
typedef struct {
    stu list[HASH_LENGTH];
    int count;
}HashTable;
```

#### 2. 基本操作

```
void InitNameList(stu*&namelist)
    //名单初始化,存入namelist结构数组
void CreateHash(stu*namelist,HashTable &ht)
    //为namelist创建哈希表,生成哈希表ht
int SearchHash(HashTable ht,string s,int &p,int &d)
    //在哈希表中查找字符串s,p为字符串在表中的位置,d为查找的次数
```

#### 3. 详细设计

1. 头文件

```
#include<cstdio>
#include<string>
#include<cstdlib>
#include<cctype>
```

2. 外部变量定义

```
const int NAME_SIZE = 20;
const int HASH_LENGTH = 53;
```

3. 结构体定义

```
typedef struct {
    string name;
    int len;
    int key;
}stu;
typedef struct {
    stu list[HASH_LENGTH];
    int count;
}HashTable;
```

4. 名单初始化

```
void InitNameList(stu*&namelist) {
   namelist = (stu*)malloc(30 * sizeof(stu));
   namelist[0].name = "zhenghao";
   namelist[0].len = size(namelist[0].name);
   namelist[1].name = "kangyuping";
   namelist[1].len = size(namelist[1].name);
   namelist[2].name = "maziyan";
   namelist[2].len = size(namelist[2].name);
   namelist[3].name = "renyiran";
   namelist[3].len = size(namelist[3].name);
   namelist[4].name = "tangziwei";
   namelist[4].len = size(namelist[4].name);
   namelist[5].name = "wangwendan";
   namelist[5].len = size(namelist[5].name);
   namelist[6].name = "zuxiyue";
   namelist[6].len = size(namelist[6].name);
   namelist[7].name = "baihaonan";
   namelist[7].len = size(namelist[7].name);
   namelist[8].name = "chenlong";
   namelist[8].len = size(namelist[8].name);
   namelist[9].name = "chengxijie";
   namelist[9].len = size(namelist[9].name);
   namelist[10].name = "guoziyi";
   namelist[10].len = size(namelist[10].name);
   namelist[11].name = "jiweijie";
   namelist[11].len = size(namelist[11].name);
   namelist[12].name = "lichangwei";
   namelist[12].len = size(namelist[12].name);
   namelist[13].name = "yixuchen";
   namelist[13].len = size(namelist[13].name);
   namelist[14].name = "liuhaisu";
```

```
namelist[14].len = size(namelist[14].name);
   namelist[15].name = "liusijun";
   namelist[15].len = size(namelist[15].name);
   namelist[16].name = "longzhen";
   namelist[16].len = size(namelist[16].name);
   namelist[17].name = "biyang";
   namelist[17].len = size(namelist[17].name);
   namelist[18].name = "hanbinzhuo";
   namelist[18].len = size(namelist[18].name);
   namelist[19].name = "houdezheng";
   namelist[19].len = size(namelist[19].name);
   namelist[20].name = "xuhaoyang";
   namelist[20].len = size(namelist[20].name);
   namelist[21].name = "yuze";
   namelist[21].len = size(namelist[21].name);
   namelist[22].name = "yangtong";
   namelist[22].len = size(namelist[22].name);
   namelist[23].name = "jinpeng";
   namelist[23].len = size(namelist[23].name);
   namelist[24].name = "maran";
   namelist[24].len = size(namelist[24].name);
   namelist[25].name = "chenfei";
   namelist[25].len = size(namelist[25].name);
   namelist[26].name = "guokangxin";
   namelist[26].len = size(namelist[26].name);
   namelist[27].name = "hushengchun";
   namelist[27].len = size(namelist[27].name);
   namelist[28].name = "luozhenyu";
   namelist[28].len = size(namelist[28].name);
   namelist[29].name = "aiziheer";
   namelist[29].len = size(namelist[29].name);
   for (int i = 0; i < 30; i++) {
        for (int j = 0; j < namelist[i].len; j++)</pre>
            namelist[i].key += namelist[i].name[j];
   }
}
```

#### 5. 创建哈希表

```
void CreateHash(stu*namelist,HashTable &ht) {
   for (int i = 0; i < 53; i++) {
       ht.list[i].name = "\0";
       ht.list[i].len = 0;
       ht.list[i].key = 0;
   }
   ht.count = 0;
   int hash;
   int d = 0;
   for (int i = 0; i < 30; i++) {
       int rand[53] = { 98,82 , 29 , 49 , 45 ,17 ,64 ,4 ,23 ,79 ,93 ,44 ,32 ,17 ,21 ,26, 53
, 65 , 31, 29 , 70 , 89 , 12 , 4 , 77 , 85 , 7 , 77 , 9 , 97 , 61 , 75 , 62 , 62 , 54 , 71 , 6 , 5 , 98
,39 ,53 , 20 , 48 , 13 , 74 , 72 , 4 ,59 , 61 , 98 ,76 ,26 , 68 };
       d = 0;
       hash = namelist[i].key % 53 + d;
       while (ht.list[hash].name != "\0") {
           hash = (hash + rand[d]) \% 53;
           d++;
       ht.list[hash] = namelist[i];
```

```
ht.count++;
}
}
```

#### 6. 查找哈希表

```
int SearchHash(HashTable ht,string s,int &p,int &d) {
   int rand[53] = { 98,82 , 29 , 49, 45 ,17 ,64, 4, 23 ,79 ,93 ,44 , 32 ,17 ,21 ,26, 53 ,65
,31, 29 ,70 ,89 ,12 ,4 ,77 ,85 ,7 ,77 ,9 ,97 ,61 ,75 ,62 ,62 ,54 ,71 ,6 ,5 ,98 ,39
,53 , 20 , 48, 13 , 74, 72, 4 ,59 , 61 , 98 ,76 ,26 , 68 };
   int i,key,flag,hash;
   i = 0;
   d = 0;
   key = 0;
   flag = 0;
   while (s[i]) {
       key += s[i];
       i++;
   }
   hash = key \% 53 + d;
   while (ht.list[hash].name != "\0") {
       if (ht.list[hash].key == key) {
           p = hash;
           flag = 1;
       hash = (hash + rand[d]) \% 53;
       d++;
   }
   return flag;
}
```

#### 7. 主函数

```
int main()
{
    stu* namelist;
    HashTable ht;
    int p, d, sum;
    p = 0;
    sum = 0;
    InitNameList(namelist);
    CreateHash(namelist, ht);
    for (int i = 0; i < 30; i++) {
        SearchHash(ht, namelist[i].name, p, d);
        printf("%d\n", p);
        sum += d;
    }
    printf("Average search times:%d\n", sum / 30 + 1);
}</pre>
```

### 三 源代码

```
#include<cstdio>
#include<string>
#include<cstdlib>
#include<cctype>
using namespace std;
const int NAME_SIZE = 20;
const int HASH LENGTH = 53;
typedef struct {
   string name;
   int len;
   int key;
}stu;
typedef struct {
    stu list[HASH LENGTH];
   int count;
}HashTable;
void InitNameList(stu*&namelist) {
   namelist = (stu*)malloc(30 * sizeof(stu));
   namelist[0].name = "zhenghao";
   namelist[0].len = size(namelist[0].name);
   namelist[1].name = "kangyuping";
   namelist[1].len = size(namelist[1].name);
   namelist[2].name = "maziyan";
   namelist[2].len = size(namelist[2].name);
   namelist[3].name = "renyiran";
   namelist[3].len = size(namelist[3].name);
   namelist[4].name = "tangziwei";
   namelist[4].len = size(namelist[4].name);
   namelist[5].name = "wangwendan";
   namelist[5].len = size(namelist[5].name);
   namelist[6].name = "zuxiyue";
   namelist[6].len = size(namelist[6].name);
   namelist[7].name = "baihaonan";
    namelist[7].len = size(namelist[7].name);
   namelist[8].name = "chenlong";
   namelist[8].len = size(namelist[8].name);
   namelist[9].name = "chengxijie";
   namelist[9].len = size(namelist[9].name);
   namelist[10].name = "guoziyi";
   namelist[10].len = size(namelist[10].name);
   namelist[11].name = "jiweijie";
   namelist[11].len = size(namelist[11].name);
   namelist[12].name = "lichangwei";
   namelist[12].len = size(namelist[12].name);
   namelist[13].name = "yixuchen";
   namelist[13].len = size(namelist[13].name);
   namelist[14].name = "liuhaisu";
   namelist[14].len = size(namelist[14].name);
   namelist[15].name = "liusijun";
   namelist[15].len = size(namelist[15].name);
   namelist[16].name = "longzhen";
   namelist[16].len = size(namelist[16].name);
   namelist[17].name = "biyang";
   namelist[17].len = size(namelist[17].name);
   namelist[18].name = "hanbinzhuo";
    namelist[18].len = size(namelist[18].name);
   namelist[19].name = "houdezheng";
    namelist[19].len = size(namelist[19].name);
```

```
namelist[20].name = "xuhaoyang";
   namelist[20].len = size(namelist[20].name);
   namelist[21].name = "yuze";
   namelist[21].len = size(namelist[21].name);
   namelist[22].name = "yangtong";
   namelist[22].len = size(namelist[22].name);
   namelist[23].name = "jinpeng";
   namelist[23].len = size(namelist[23].name);
   namelist[24].name = "maran";
   namelist[24].len = size(namelist[24].name);
   namelist[25].name = "chenfei";
   namelist[25].len = size(namelist[25].name);
   namelist[26].name = "guokangxin";
   namelist[26].len = size(namelist[26].name);
   namelist[27].name = "hushengchun";
   namelist[27].len = size(namelist[27].name);
   namelist[28].name = "luozhenyu";
   namelist[28].len = size(namelist[28].name);
   namelist[29].name = "aiziheer";
   namelist[29].len = size(namelist[29].name);
   for (int i = 0; i < 30; i++) {
       for (int j = 0; j < namelist[i].len; <math>j++)
           namelist[i].key += namelist[i].name[j];
}
void CreateHash(stu*namelist,HashTable &ht) {
   for (int i = 0; i < 53; i++) {
       ht.list[i].name = "\0";
       ht.list[i].len = 0;
       ht.list[i].key = 0;
   }
   ht.count = 0;
   int hash;
   int d = 0;
   for (int i = 0; i < 30; i++) {
       int rand[53] = { 98,82 , 29 , 49, 45 ,17 ,64, 4, 23 ,79 ,93 ,44 ,32 ,17 ,21 ,26, 53
, 65 , 31 , 29 , 70 , 89 , 12 , 4 , 77 , 85 , 7 , 77 , 9 , 97 , 61 , 75 , 62 , 62 , 54 , 71 , 6 , 5 , 98
,39 ,53 , 20 , 48, 13 , 74, 72, 4 ,59 ,61 ,98 ,76 ,26 ,68 };
       d = 0;
       hash = namelist[i].key % 53 + d;
       while (ht.list[hash].name != "\0") {
           hash = (hash + rand[d]) \% 53;
           d++;
       }
       ht.list[hash] = namelist[i];
       ht.count++;
}
int SearchHash(HashTable ht,string s,int &p,int &d) {
   int rand[53] = { 98,82 , 29 , 49 , 45 ,17 ,64 ,4 ,23 ,79 ,93 ,44 ,32 ,17 ,21 ,26 ,53 ,65
,31, 29 ,70 ,89 ,12 ,4 ,77 ,85 ,7 ,77 ,9 ,97 ,61 ,75 ,62 ,62 ,54 ,71 ,6 ,5 ,98 ,39
,53 , 20 , 48 , 13 , 74 , 72 , 4 ,59 ,61 ,98 ,76 ,26 ,68 };
   int i,key,flag,hash;
   i = 0;
   d = 0;
   key = 0;
   flag = 0;
   while (s[i]) {
       key += s[i];
       i++;
```

```
}
    hash = key \% 53 + d;
    while (ht.list[hash].name != "\0") {
        if (ht.list[hash].key == key) {
            p = hash;
            flag = 1;
        }
        hash = (hash + rand[d]) \% 53;
        d++;
    }
    return flag;
}
int main()
    stu* namelist;
    HashTable ht;
    int p, d, sum;
    p = 0;
    sum = 0;
    InitNameList(namelist);
    CreateHash(namelist, ht);
    for (int i = 0; i < 30; i++) {
        SearchHash(ht, namelist[i].name, p, d);
        printf("%d\n", p);
        sum += d;
    printf("Average search times:%d\n", sum / 30 + 1);
}
```