# Assignment#2

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April 29, 2015

In this assignment, I used c++ and OpenCV to complete the assignment.

## 1. Strategy

I implement the object detection with the figures are shown in Figure 1:



图 1: object image and scene image

#### 2. Color space conversion

The object image and scene image are converted from RGB to Gray.

### 3. Feature 2D detection and calculate descriptors

I choose SIFT to detect keypoints of object image and scene image. OpenCV\_Contrib is an extensive library of OpenCV. The library has a function about SIFT. The function can detect keypoints and calculate descriptors. The results of keypoints detection are shown in Figure 2.

```
Ptr<SIFT> sift=SIFT::create (400);

vector<KeyPoint> keyPoiObj, keyPoiSce;

Mat outKeyPoiObj, outKeyPoiSce;

sift->detectAndCompute(objectImg, Mat(), keyPoiObj, outKeyPoiObj);

sift->detectAndCompute(sceneImg, Mat(), keyPoiSce, outKeyPoiSce);
```

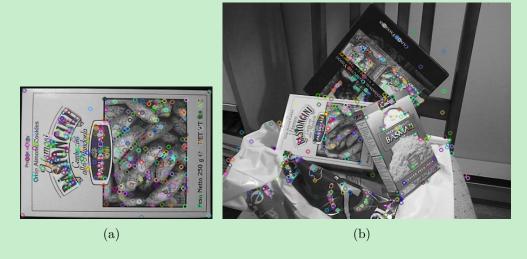


图 2: Features2D detection

## 4. Match descriptors

I used Brute-force match to match keypoints between object image and scene image. The distance calculation algorithm is euclidean distance in this function. The match result is shown in Figure 3.

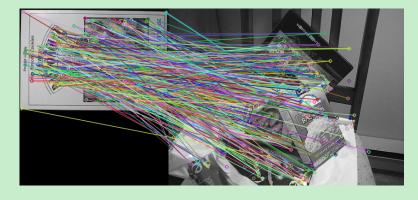


图 3: match result

The matches whose distances are less than 2\*mindistance are good matches. The result of good matches is shown in Figure 4.



图 4: good match result

## 5. Find homography transformation

I used "findHomography" function to get a matrix of homography transformation between two different point sets.

### 6. Perspective transform

I used "perspectiveTransform" function and the matrix of homography transformation to get four points of scene image.

### 7. Result

According to the matrix of homography transformation, draw lines between the four points. The result of object detection is shown in Figure 5:

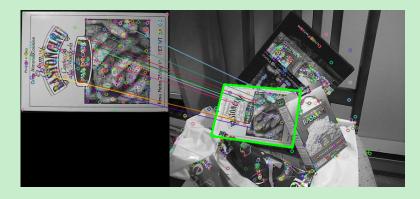


图 5: result