

2-5類別、結構與聯合彼此相關

```
class complex {  
};
```

```
struct complex {  
};
```

```
union complex {  
};
```

class vs. struct

```
class complex {  
    int a, b; // a+bi  
public:  
    set(int x, int y) ;  
    print() ;  
} ;  
void main() {  
    complex c ;  
    c.set(5,3); c.print() ;  
}
```

```
struct complex {  
    set(int x, int y) ;  
    print() ;  
private:  
    int a, b;  
} ;  
void main() {  
    complex c ;  
    c.set(5,3); c.print() ;  
}
```

Class vs. Struct

- 異同

- 都可以宣告資料成員(data members)與成員函數(member functions)
- 預設的存取限制: private vs. public

- 討論

- 既生struct，何生class

Class vs. Struct

- 習慣

```
class complex {  
    int a, b ;  
public:  
    set(int x, int y) ;  
    ....  
};
```

```
struct student {  
    string name ;  
    double GPA;  
};
```

Union

- 多個變數共用一個記憶體區塊

struct sbits {

double d ;

char c[sizeof(double)] ;

};

union ubits {

double d ;

char c[sizeof(double)] ;

};

double d;

8-bytes

char c[8];

8-bytes

d, c[]共用

8-bytes

union vs. struct

```
void main() {  
    sbits a ; //使用struct  
    a.d = 314898;  
    strcpy(a.c, "Hello") ;  
    ubits b ; //使用union  
    b.d = 314898;  
    strcpy(b.c, "Hello") ;  
}
```

d:314898

c[]: ????

d:314898

c[]: "Hello"

314898

"Hello"

匿名聯合(anonymous)

// 不必特別宣告變數

```
void main() {  
    union fourbits {int i ; char ch[4]; } ;  
    fourbits x ;  
    x.i = 10; strcpy((char *)x.ch,"sam") ;  
    union { int i ; char ch[4];}; //匿名聯合  
    i = 10 ;  
    strcpy(ch, "sam") ;  
}
```

範例二: **union**也可以有成員函數

//自行run一次

```
union bits {  
    bits(double n) ;  
    void show_bits() ; //show 出每一個位元  
    double d ;  
    unsigned char c[sizeof(double)] ;  
};  
bits::bits(double n) { d = n; }  
void bits::show_bits(){cout<<d<<c<<endl;}  
.....
```