

Problem 4

- a) Between the switch in the upper left and the switch in the upper right we can have 4 connections. Similarly we can have four connections between each of the 3 other pairs of adjacent switches. Thus, this network can support up to 16 connections.
- b) We can 4 connections passing through the switch in the upper-right-hand corner and another 4 connections passing through the switch in the lower-left-hand corner, giving a total of 8 connections.
- c) Yes. For the connections between A and C, we route two connections through B and two connections through D. For the connections between B and D, we route two connections through A and two connections through C. In this manner, there are at most 4 connections passing through any link.

P5.

a. Total Distance/Propagation speed = $175/100 = 1\text{hr } 45\text{min}$ of propagation delay.

$3 \times 2 = 6$ mins of transmission delay (2 mins per tollbooth for 10 cars, starting from the first

booth)

Total = 1 hour 51mins = 111 minutes

b. If 8 cars:

Propagation delay: same i.e., 1 hour 45 mins

Transmission delay: $12\text{sec} \times 8 \text{ cars} = 96 \text{ second}$ or 1.6mins

New total delay = $105 + 3(1.6) = 109.8$ minutes

Problem 6

- a) $d_{\text{prop}} = m / s$ seconds.
- b) $d_{\text{trans}} = L / R$ seconds.
- c) $d_{\text{end-to-end}} = (m / s + L / R)$ seconds.
- d) The bit is just leaving Host A.
- e) The first bit is in the link and has not reached Host B.
- f) The first bit has reached Host B.
- g) We want $m = \frac{L}{R} s = \frac{1500 \times 8}{10 \times 10^6} (2.5 \times 10^8) = 3 \times 10^5 = 300 \text{ km}$.

Problem 7

Consider the first bit in a packet. Before this bit can be transmitted, all of the bits in the packet must be generated. This requires

$$\frac{56 \cdot 8}{64 \times 10^3} \text{ sec} = 7 \text{ msec.}$$

The time required to transmit the packet is $\frac{56 \times 8}{10 \times 10^6} \text{ sec} = 44.8 \mu \text{ sec.}$

Propagation delay = 10 msec.

The delay until decoding is $7m + 44.8\mu + 10m = 17.0448m \text{ sec.}$

A similar analysis shows that all bits experience a delay of 17.0448 msec.

Problem 10

The first end system requires L/R_1 to transmit the packet onto the first link; the packet propagates over the first link in d_1/s_1 ; the packet switch adds a processing delay of d_{proc} ; after receiving the entire packet, the packet switch connecting the first and the second link requires L/R_2 to transmit the packet onto the second link; the packet propagates over the second link in d_2/s_2 . Similarly, we can find the delay caused by the second switch and the third link: L/R_3 , d_{proc} , and d_3/s_3 .

Adding these five delays gives

$$d_{end-end} = L/R_1 + L/R_2 + L/R_3 + d_1/s_1 + d_2/s_2 + d_3/s_3 + d_{proc} + d_{proc}$$

To answer the second question, we simply plug the values into the equation to get $4.8 + 4.8 + 4.8 + 20 + 16 + 4 + 3 + 3 = 60.4 \text{ msec.}$

Problem 12

The arriving packet must first wait for the link to transmit $4.5 \cdot 1,500 \text{ bytes} = 6,750 \text{ bytes}$ or 54,000 bits. Since these bits are transmitted at 2.5 Mbps, the queuing delay is 21.6 msec. Generally, the queuing delay is $(nL + (L - x))/R$.

Problem 20

$$\text{Throughput} = \min\{R_s, R_G, R/M\}$$

Problem 21

If only use one path, the max throughput is given by:

$$\max \{ \min\{R_1^1, R_2^1, \boxed{?}, R_N^1\}, \min\{R_1^2, R_2^2, \boxed{?}, R_N^2\}, \boxed{?}, \min\{R_1^M, R_2^M, \boxed{?}, R_N^M\} \}$$

If use all paths, the max throughput is given by $\sum_{k=1}^M \min\{R_1^k, R_2^k, \boxed{?}, R_N^k\}$.

Problem 25:

- BW x Delay = (5M) (20,000) (1000)/(2.5X10⁸) = 400,000 bits
- Same as part "a"
- The BW x delay product is the maximum number of bits that can be inserted onto the link (i.e., fill-in the pipe) in one direction.
- The Bit length (This is measured in meters which is not the same as the bit duration which is measure in sec) = L/(BW x Delay) = (20X10⁶)/(0.4X10⁶) = 50 meters which is shorter than a football field which is 100 yards or approximately 92 meters.

Problem 28

- The transfer delay = Transmission Time + Propagation delay = (800,000)/5M + 20,000,000/2.5x10⁸ = 160 + 80 = 240 msec
- Total delay = 20*(Transmission delay + 2*Propagation delay) = 20(40,000/5M + 2(80)) = 20(8+160) = 3.36 sec
- Breaking up a file takes longer to transmit because each data packet and its corresponding acknowledgement packet add their own propagation delays.