

Please rate each statement on a 5-point Likert scale (Strongly Disagree, Disagree, Neutral, Agree, Strongly Agree):

To what extent do you agree that the learning approach demonstrated good usability, making it easy to navigate and use?

To what extent do you agree that the learning contents, materials and feedback provided in this approach are of high quality?

To what extent do you agree that the learning approach helped you effectively learn the concepts in the software development lifecycle.

This learning approach supports Cognitive Presence, defined as the extent to which learners can construct and confirm meaning through sustained reflection and discourse.

This learning approach supports Social Presence, defined as the ability of learners to project themselves socially and emotionally within a learning community, fostering open communication and group cohesion.

This learning approach supports Teaching Presence, defined as the selection, organization, and primary presentation of learning content, as well as the design and development of learning activities and assessment, for the purpose of realizing personally meaningful and educational worthwhile learning outcomes.