



# unifyFS Tutorial



NANYANG  
TECHNOLOGICAL  
UNIVERSITY  
**SINGAPORE**



---

PRESENTER: CHEN WANG

CONTRIBUTORS: MICHAEL BRIM, ADAM MOODY, SEUNG-HWAN LIM, ROSS MILLER, SWEN BOEHM, CAMERON STANAVIGE, KATHRYN MOHROR(PI), SARP ORAL

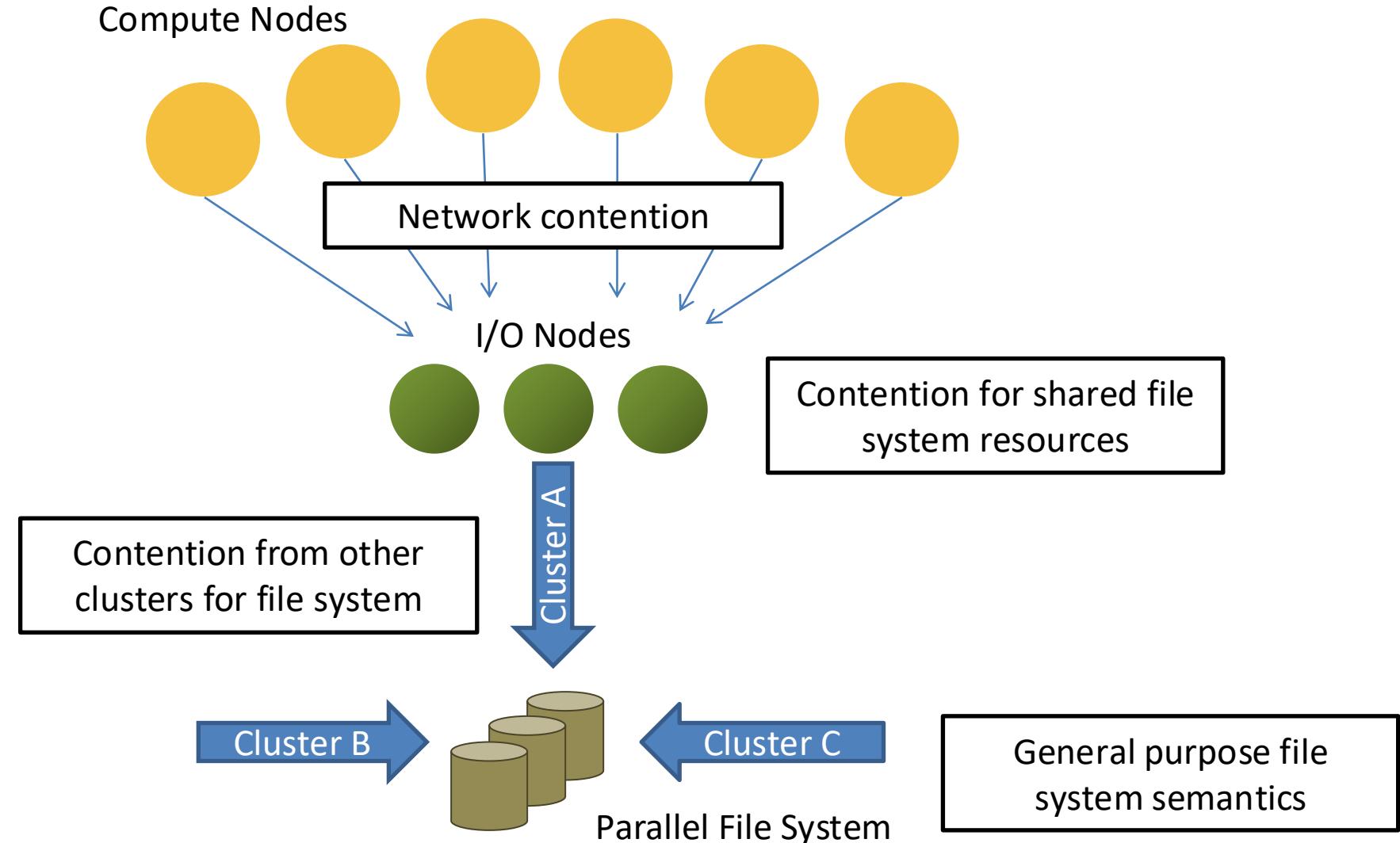
# What is UnifyFS?

- An ephemeral, user-level shared file system for burst buffers
- Goal: make using burst buffers as *easy* as writing to the parallel file system and orders of magnitude *faster*

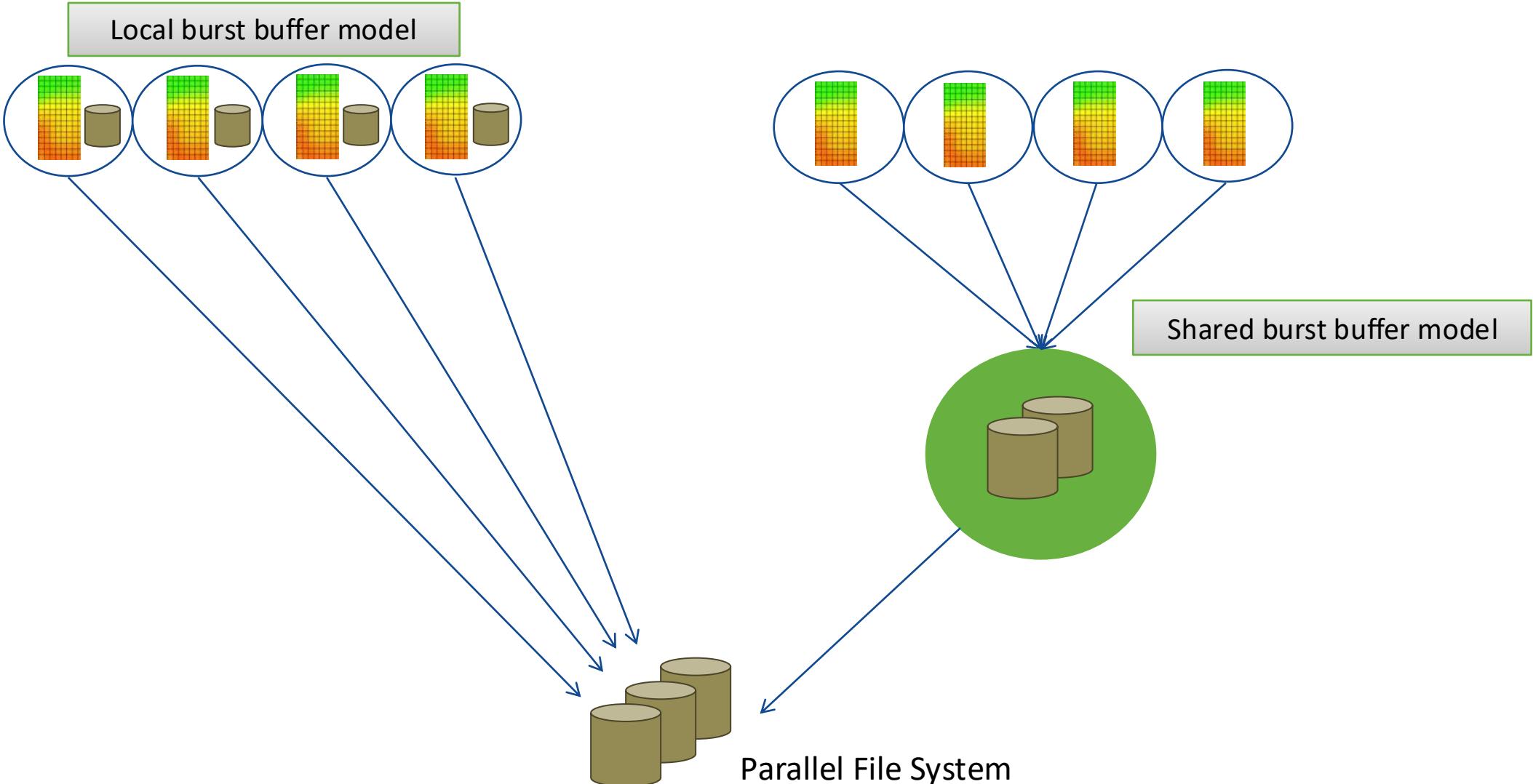
```
int main(int argc, char **argv) {  
    MPI_Init(argc, argv);  
  
    for (t = 0; t < Timesteps; t++) {  
  
        /* do work ... */  
  
        checkpoint();  
    }  
  
    MPI_Finalize();  
  
    return 0;  
}  
  
void checkpoint(void) {  
    int rank;  
  
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);  
  
    // file = "/pfs/shared.chpt";  
    file = "/unifyfs/shared.ckpt";  
  
    File *fs = fopen(file, "w");  
  
    if (rank == 0)  
        fwrite(header, ..., fs);  
  
    long offset = header_size +  
                 rank*state_size;  
    fseek(fs, offset, SEEK_SET);  
    fwrite(state, ..., fs);  
    fclose(fs);  
}
```

The only required change is to use **/unifyfs** instead of **/pfs**

# Writing data to the parallel file system is expensive



# HPC Storage is becoming more complex



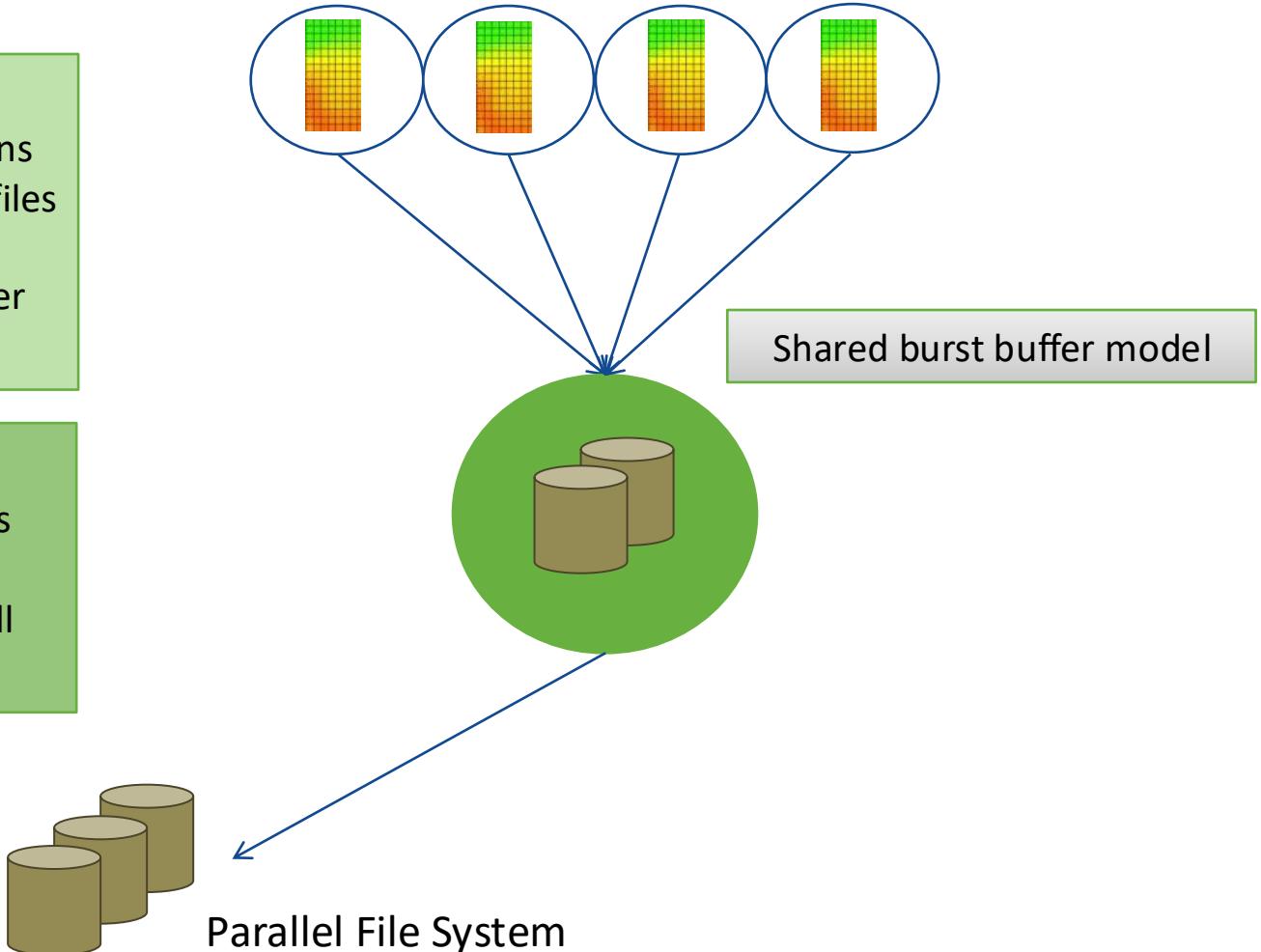
# HPC Storage is becoming more complex

## Good:

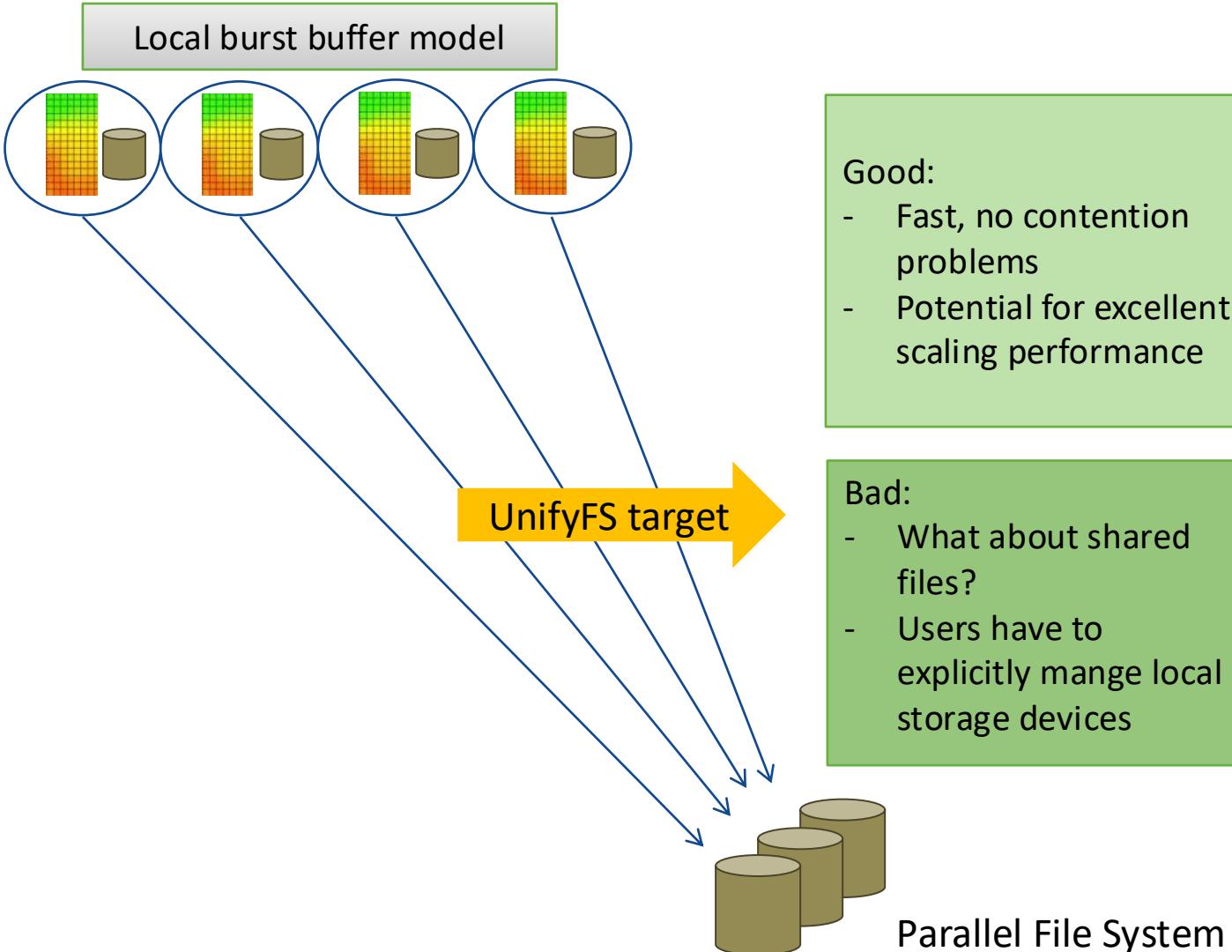
- Easy for applications that write shared files
- Easy for producer/consumer applications

## Bad:

- Not quite as fast as node-local
- Contention can still be an issue

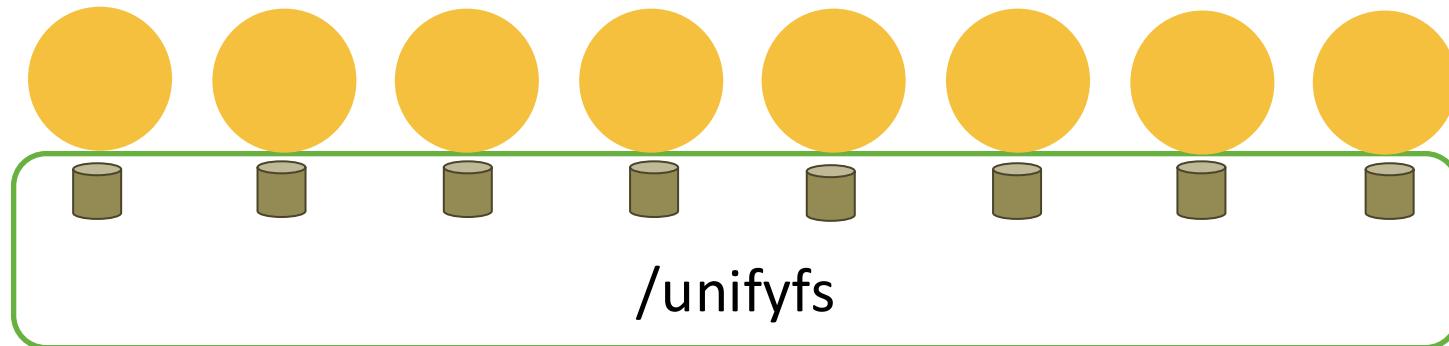


# HPC Storage is becoming more complex



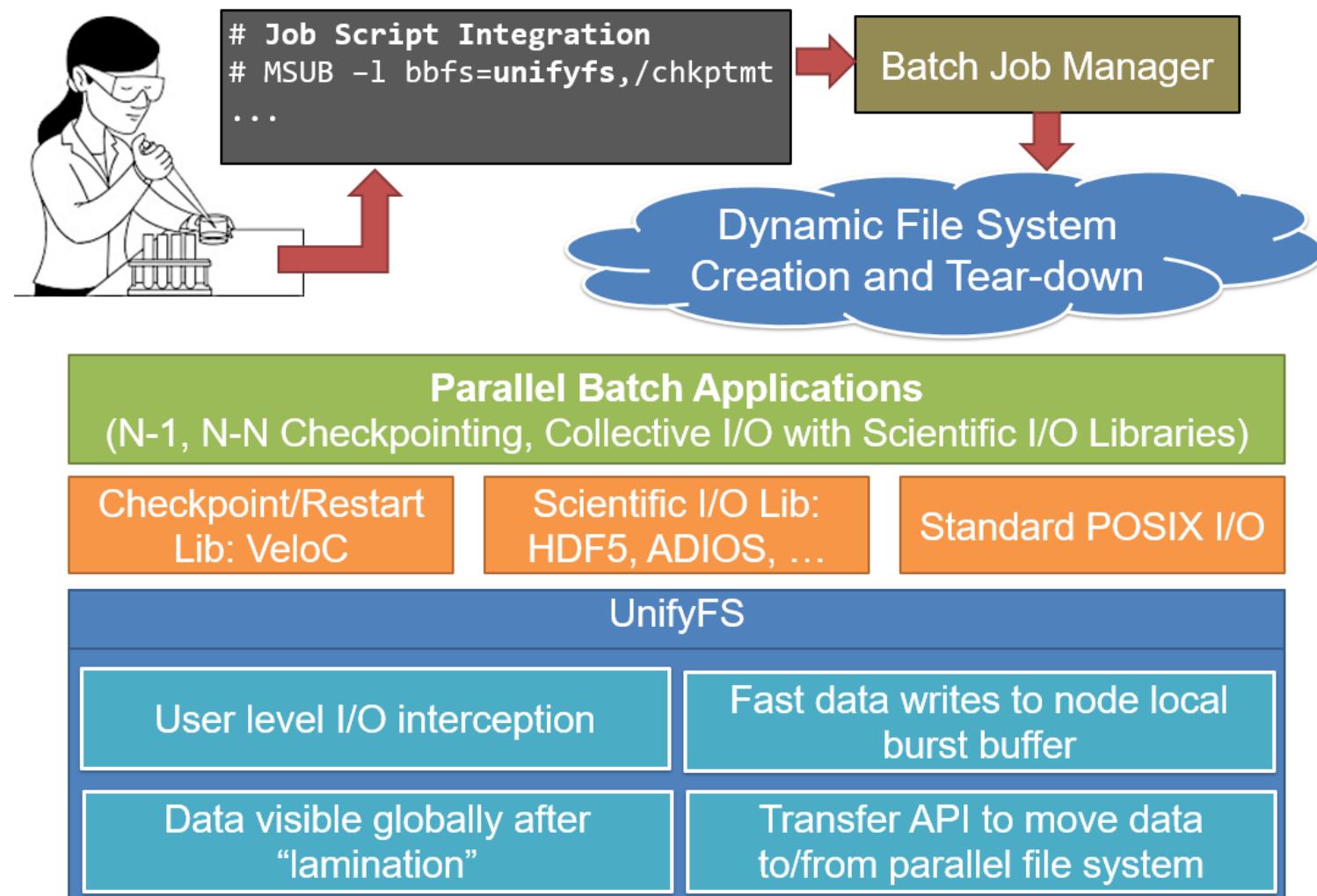
# UnifyFS makes sharing files on node-local storage easy and fast

- **Problem:** Sharing files on node-local storage is not natively supported



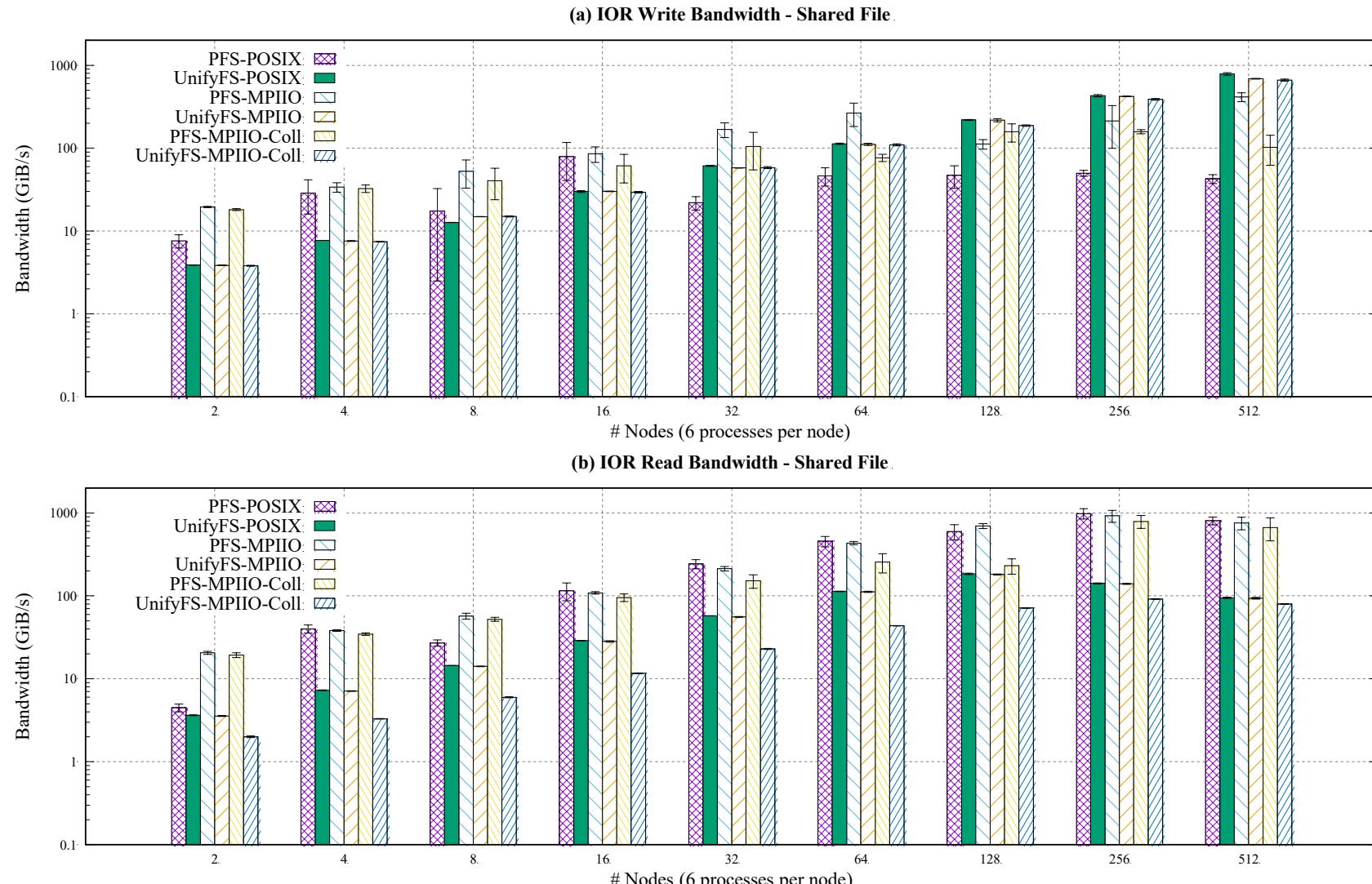
- **UnifyFS makes sharing files **easy****
  - Presents a shared namespace across distributed, independent storage devices
  - Used directly by applications or indirectly via higher level libraries like MPI-IO, HDF5, PnetCDF, ADIOS, etc.
- **UnifyFS is **fast****
  - Tailored for specific HPC workloads, e.g., checkpoint/restart, visualization output
  - Each UnifyFS instance exists only within a single job, no I/O contention with other jobs on the system
  - UnifyFS can use a combination of memory-backed and file-backed local storage

# UnifyFS is designed to work completely in user space for a single job



# UnifyFS targets local burst buffers because they are fast and scalable

- IOR v3.3 shared-file scaling on OLCF Summit
- UnifyFS (v1.0c)
  - All write data stored in NVMe (not using memory storage)
    - NVMe provides peak 2 GiB/s write and 5 GiB/s read per node
  - Write performance scaling well
    - up to 128 nodes, follows the theoretical throughput of the node-local burst buffers
    - fairly consistent performance regardless of I/O method
  - Read performance (without metadata caching) scales less well
- Alpine parallel file system (PFS) performance is highly variable due to contention
  - MPI-IO has better write scaling performance than POSIX-IO
  - GPFS read caching works well





# UnifyFS offers customizable file system semantics to meet varied application requirements

- By default, UnifyFS makes **simplifying assumptions** about how you access your data
  - **Assumptions meet common use cases for HPC I/O: checkpointing, output, producer/consumer**
  - I/O occurs in phases (except in limited circumstances, e.g., reads by a process of the data it wrote)
  - No two processes write to the same byte/offset concurrently
  - Without explicit synchronization, processes may not see updates written by processes on another node
  - Go here for more information: <https://unifyfs.readthedocs.io/en/latest/assumptions.html>
- The default semantics are compatible with MPI-IO and HDF5 parallel-independent I/O

# VerifyIO: Is my application compatible with UnifyFS?

- Recorder
  - Tracing framework that can capture I/O function calls at multiple levels of the I/O stack, including HDF5, MPI-IO, and POSIX I/O
  - GitHub: <https://github.com/uiuc-hpc/Recorder/>
  - Publications:
- VerifyIO
  - VerifyIO takes Recorder traces and determines whether I/O synchronization is correct based on the underlying file system semantics (e.g., posix, commit) and synchronization semantics (e.g., posix, MPI)
  - Use “commit” semantics to check compatibility with UnifyFS
  - GitHub: <https://github.com/wangvsu/VerifyIO/>
  - Publications:

# Can I use UnifyFS if I use an I/O library?

- Yes! UnifyFS works with HDF5 I/O as well as other I/O libraries (e.g., MPI-IO)
- We are partnered with HDF5 in ECP ExaIO so we test it the most

```
int main(int argc, char* argv[])
{
    MPI_Init(argc, argv);

    for(int t = 0; t < Timesteps; t++)
    {
        /* ... Do work ... */

        checkpoint(dset_data);
    }

    MPI_Finalize();
    return 0;
}

void checkpoint(dset_data)
{
    char file[256];

    sprintf(file, "/lustre/shared.ckpt");

    file_id = H5Fopen(file, ...);
    dset_id = H5Dopen2(file_id, "/dset", ...);

    H5Dwrite(dset_id, ..., dset_data);
    H5Dclose(dset_id);
    H5Fclose(file_id);
    return;
}
```

# Can I use UnifyFS if I use an I/O library?

- Build and run your application with UnifyFS, change the file path(s)

```
int main(int argc, char* argv[])
{
    MPI_Init(argc, argv);

    for(int t = 0; t < Timesteps; t++)
    {
        /* ... Do work ... */

        checkpoint(dset_data);
    }

    MPI_Finalize();
    return 0;
}

void checkpoint(dset_data)
{
    char file[256];

    sprintf(file, "/unifyfs/shared.ckpt");

    file_id = H5Fopen(file, ...);
    dset_id = H5Dopen2(file_id, "/dset", ...);

    H5Dwrite(dset_id, ..., dset_data);
    H5Dclose(dset_id);
    H5Fclose(file_id);
    return;
}
```

# Tutorial: What happens when I run my code without UnifyFS?

## 1. user application calls “fopen”

```
fopen ("/<path>/dset.txt")
```

(GOT/PLT)

Symbol Name	Symbol Location
fopen	fopen@glibc
fprintf	fprintf@glibc
fclose	fclose@glibc

```
fopen()
```

# Tutorial: What happens when I run my code without UnifyFS?

**1. user application calls “fopen”**

```
fopen ("/<path>/dset.txt")
```

**2. Address to glibc fopen is looked up via GOT/PLT**

(GOT/PLT)

Symbol Name	Symbol Location
fopen	fopen@glibc
fprintf	fprintf@glibc
fclose	fclose@glibc

```
fopen()
```

# Tutorial: What happens when I run my code without UnifyFS?

**1. user application calls “fopen”**

```
fopen ("/<path>/dset.txt")
```

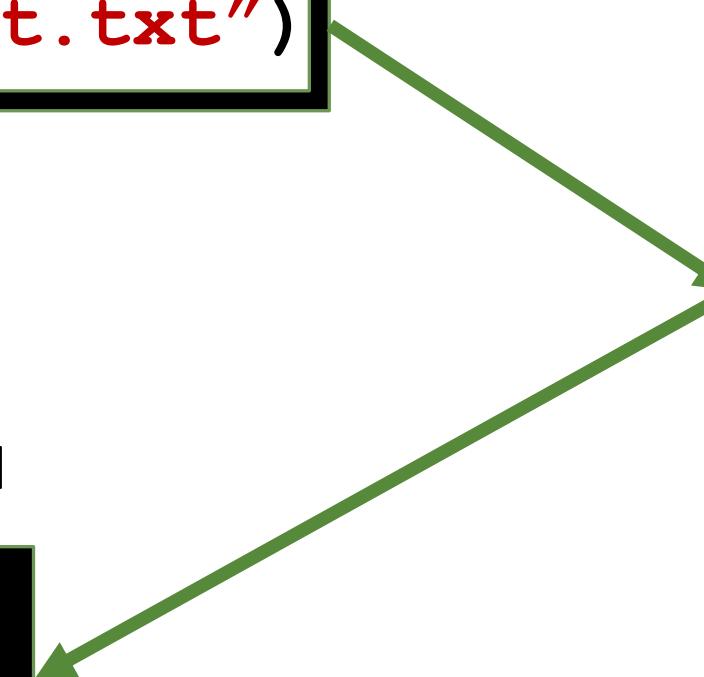
**2. Address to glibc fopen is looked up via GOT/PLT**

(GOT/PLT)

Symbol Name	Symbol Location
fopen	fopen@glibc
fprintf	fprintf@glibc
fclose	fclose@glibc

**3. fopen@glibc is executed**

```
fopen()
```



# Tutorial: What happens when I run my code with UnifyFS and Gotcha?

## 1. user application calls “fopen”

```
fopen("/<path>/dset.txt")
```

```
(libunifyfs_gotcha)
UNIFYFS_WRAP(fopen)
{
    if(intercept(path)) {
        ...
        //using UnifyFS
        ...
    } else {
        __real_fopen(path)
    }
}
```

(glibc)  
fopen()

(GOT/PLT)

Symbol Name	Symbol Location
fopen	fopen@unifyfs_gotcha
fprintf	fprintf@unifyfs_gotcha
fclose	fclose@unifyfs_gotcha

# Tutorial: What happens when I run my code with UnifyFS and Gotcha?

## 1. user application calls “fopen”

```
fopen ("/<path>/dset.txt")
```

```
(libunifyfs_gotcha)
```

```
UNIFYFS_WRAP(fopen)
{
    if(intercept(path) {
        ...
        //using UnifyFS
        ...
    } else {
        __real_fopen(path)
    }
}
```

## 2. Address to glibc fopen is rewritten to UnifyFS’s “fopen” in GOT/PLT

(GOT/PLT)

Symbol Name	Symbol Location
fopen	fopen@unifyfs_gotcha
fprintf	fprintf@unifyfs_gotcha
fclose	fclose@unifyfs_gotcha

(glibc)  
fopen()

# Tutorial: What happens when I run my code with UnifyFS and Gotcha?

1. user application calls “fopen”

```
fopen ("/<path>/dset.txt")
```

```
(libunifyfs_gotcha)
```

```
UNIFYFS_WRAP(fopen)
{
    if(intercept(path) {
        ...
        //using UnifyFS
        ...
    } else {
        __real_fopen(path)
    }
}
```

2. Address to glibc fopen is rewritten to  
UnifyFS’s “fopen” in GOT/PLT

(GOT/PLT)

Symbol Name	Symbol Location
fopen	fopen@unifyfs_gotcha
fprintf	fprintf@unifyfs_gotcha
fclose	fclose@unifyfs_gotcha

3. fopen call is re-directed to  
UnifyFS library for  
processing

(glibc)  
fopen()

# Tutorial: What happens when I run my code with UnifyFS and Gotcha?

1. user application calls “fopen”

```
fopen ("/<path>/dset.txt")
```

(libunifyfs\_gotcha)

```
UNIFYFS_WRAP(fopen)
{
    if(intercept(path)) {
        ...
        //using UnifyFS
        ...
    } else {
        __real_fopen(path)
    }
}
```

2. Address to glibc fopen is rewritten to  
UnifyFS’s “fopen” in GOT/PLT

(GOT/PLT)

Symbol Name	Symbol Location
fopen	fopen@unifyfs_gotcha
fprintf	fprintf@unifyfs_gotcha
fclose	fclose@unifyfs_gotcha

3. fopen call is re-directed to  
UnifyFS library for  
processing

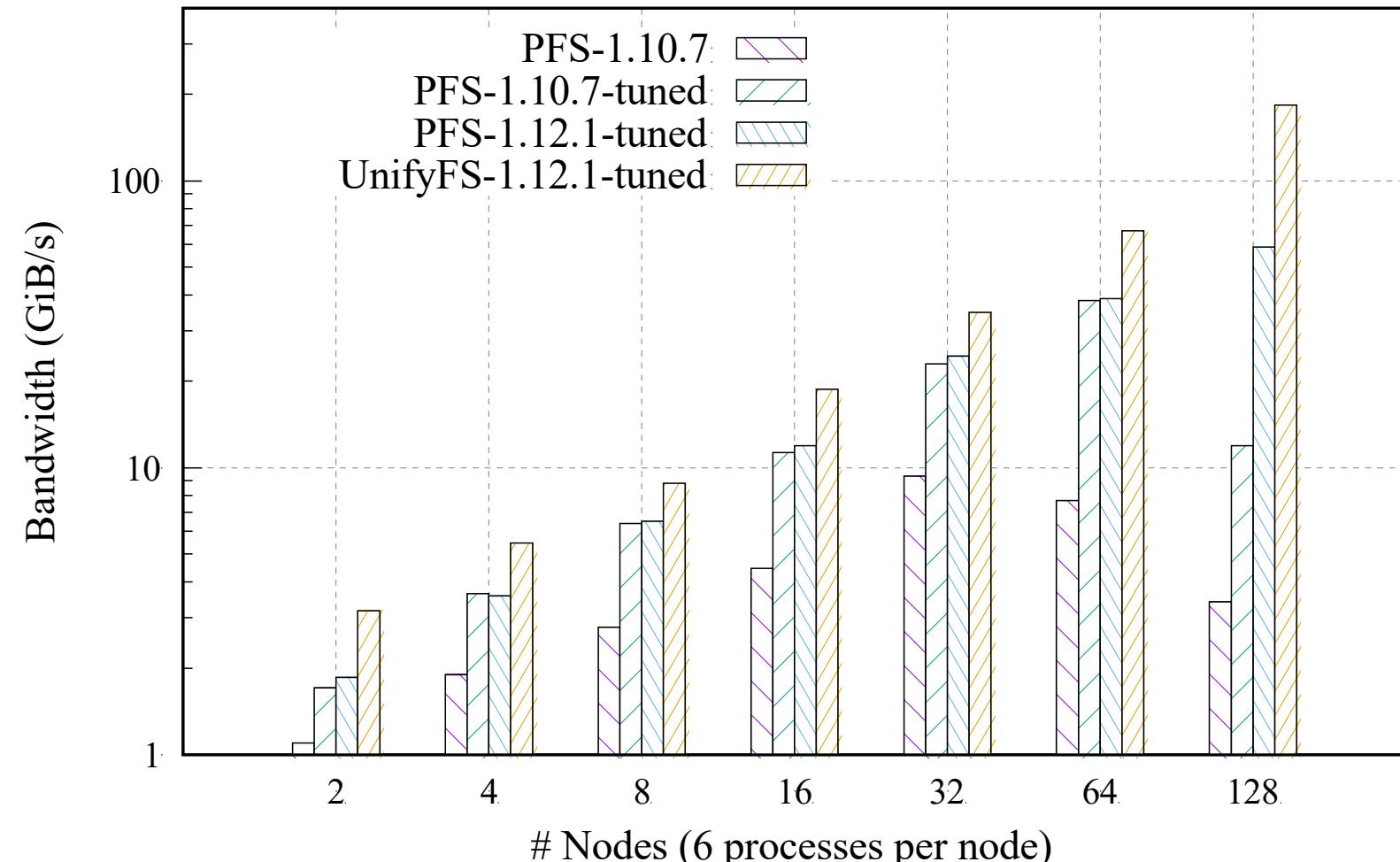
(glibc)  
fopen()

4. If path is not under UnifyFS,  
then the wrapper calls glibc fopen

# HDF5 Example Application: FLASH-IO on OLCF Summit

- FLASH-X Astrophysics code
  - <https://flash-x.org/>
  - FLASH-IO benchmark configuration writes checkpoint and plot files
    - ~ 72 GB of checkpoint data per node
    - ~ 220 MB of plot data per node
- “PFS” is Parallel File System
  - OLCF Alpine (IBM Spectrum Scale FS)
- UnifyFS uses only node-local NVMe devices (2 GiB/s peak write bandwidth)
- HDF5 versions
  - v1.10.7 is Summit default
  - v1.12.1 includes recent improvements
- “tuned” application includes two optimizations:
  1. a good MPI-IO configuration for Alpine
  2. elimination of a redundant H5fflush() call per write operation

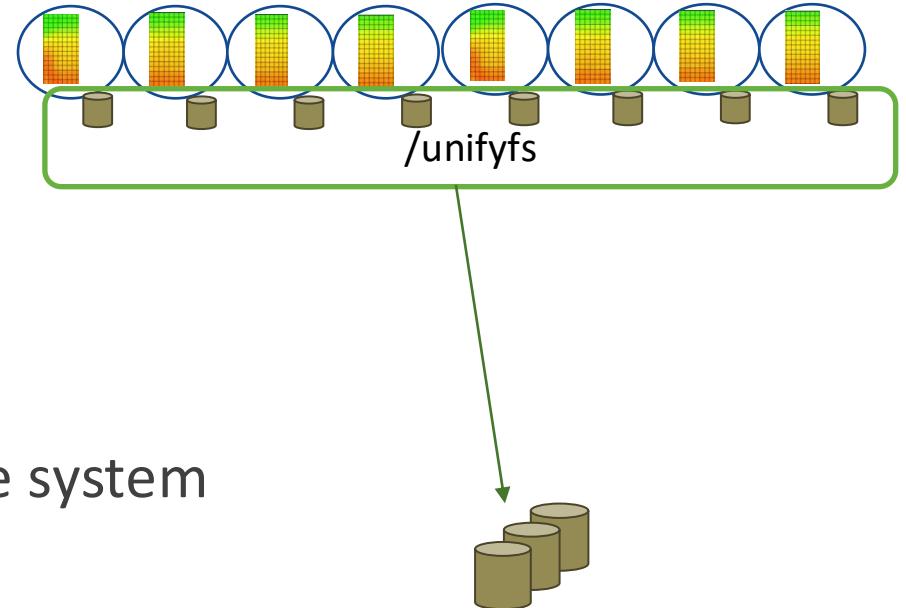
**FLASH-X Checkpoint Write Bandwidth - Shared HDF5 File**





# Walkthrough Tutorial

- get and build UnifyFS
- build your application to use UnifyFS
- set up your application environment to use UnifyFS
- run your application with UnifyFS
- move your data between UnifyFS and the parallel file system





# Tutorial: How do I get and build UnifyFS?

## Tutorial Cluster

- Recent release is already installed

```
$ module load unifyfs
```

## Got Spack?

```
$ spack install unifyfs  
$ spack load unifyfs
```



# Tutorial: How do I get UnifyFS without Spack?

- Not using Spack?
- UnifyFS can be found on GitHub: <https://github.com/LLNL/UnifyFS>

```
$ git clone https://github.com/LLNL/UnifyFS.git
```

# We need you!

- Our goal is to provide **easy, portable, and fast** support for I/O-intensive applications.
- UnifyFS
  - <https://github.com/LLNL/UnifyFS>
- Recorder
  - <https://github.com/uiuc-hpc/Recorder>
- VerifyIO:
  - <https://github.com/wangvsa/VerifyIO>







# Backup

# Tutorial: How do I get and build UnifyFS?

## UnifyFS variants for Spack installation

```
$ spack info unifyfs
:
Variants:
Name      [Default]  Description
=====  ======  ======
auto-mount [True]    Enable automatic mount/unmount in MPI_Init/Finalize
boostsys   [False]   Have Mercury use preprocessor headers from boost
fortran    [True]    Build with gfortran support
pmi        [False]   Enable PMI2 build options
pmix       [False]   Enable PMIx build options
preload    [False]   Enable support for optional LD_PRELOAD library
spath      [True]    Normalize relative paths
```

# Tutorial: How do I build UnifyFS without Spack?

- Build and install UnifyFS's dependencies
  - GOTCHA: <https://github.com/LLNL/GOTCHA>
  - Margo: <https://github.com/mochi-hpc/mochi-margo>
    - Mercury: <https://github.com/mercury-hpc/mercury>
      - libfabric: <https://github.com/ofiwg/libfabric> and/or bmi: <https://github.com/radix-io/bmi/>
      - Argobots: <https://github.com/pmodels/argobots>
      - JSON-C: <https://github.com/json-c/json-c>
  - Run our bootstrap script to automatically download and install our dependencies

```
$ cd UnifyFS  
$ ./bootstrap
```

# Tutorial: How do I build UnifyFS without Spack?

- Then build and install UnifyFS

```
$ export PKG_CONFIG_PATH=$INSTALL_DIR/lib/pkgconfig:  
$INSTALL_DIR/lib64/pkgconfig:$PKG_CONFIG_PATH  
$ export LD_LIBRARY_PATH=$INSTALL_DIR/lib:$INSTALL_DIR/lib64:$LD_LIBRARY_PATH  
  
$ ./configure --prefix=$INSTALL_DIR --enable-mpi-mount --enable-pmi  
--enable-fortran CPPFLAGS=-I$INSTALL_DIR/include  
LDFLAGS="-L$INSTALL_DIR/lib -L$INSTALL_DIR/lib64"  
  
$ make  
$ make install
```

- On Cray systems, the detection of MPI compiler wrappers requires passing `MPI_CCC=cc` and `MPI_FFC=ftn` to the configure command

# Tutorial: How do I modify my MPI application for UnifyFS?

- Example MPI application without UnifyFS (using native file system)
  - Simple application that writes “Hello World” to Lustre at /lustre/dset.txt

```
int main(int argc, char * argv[]) {  
    FILE *fp;  
    // program initialization  
    // MPI setup  
  
    // perform I/O  
    fp = fopen("/lustre/dset.txt", "w");  
    fprintf(fp, "Hello World! I'm rank %d", rank);  
    fclose(fp);  
  
    // clean up  
    return 0;  
}
```